## samplePlaybackTest.vi

See: http://zone.ni.com/devzone/cda/tut/p/id/4877

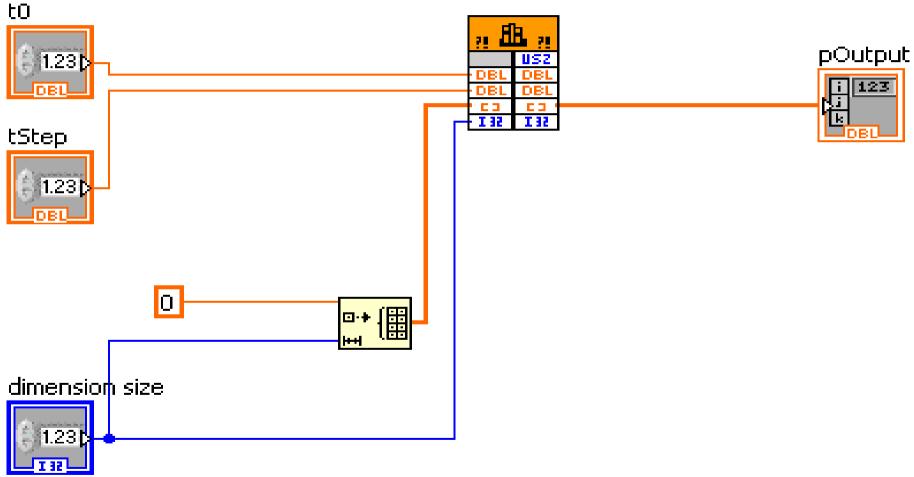


Illustration 2: Double inputs for t0 and tStep. Memory for double array is reserved in labview side, Object in the middle is "Call Library Node" in

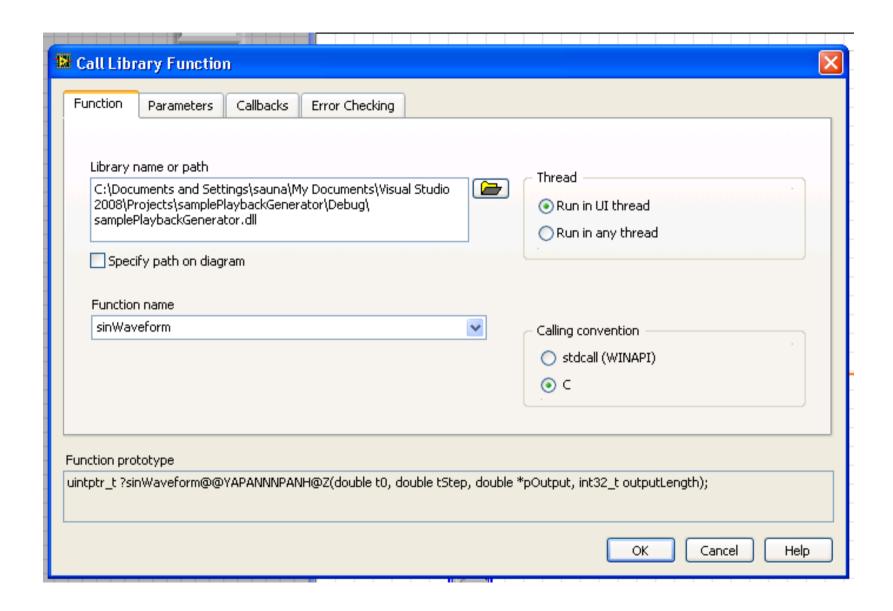


Illustration 1: DII properties, Double-clip dII-object to get to here.

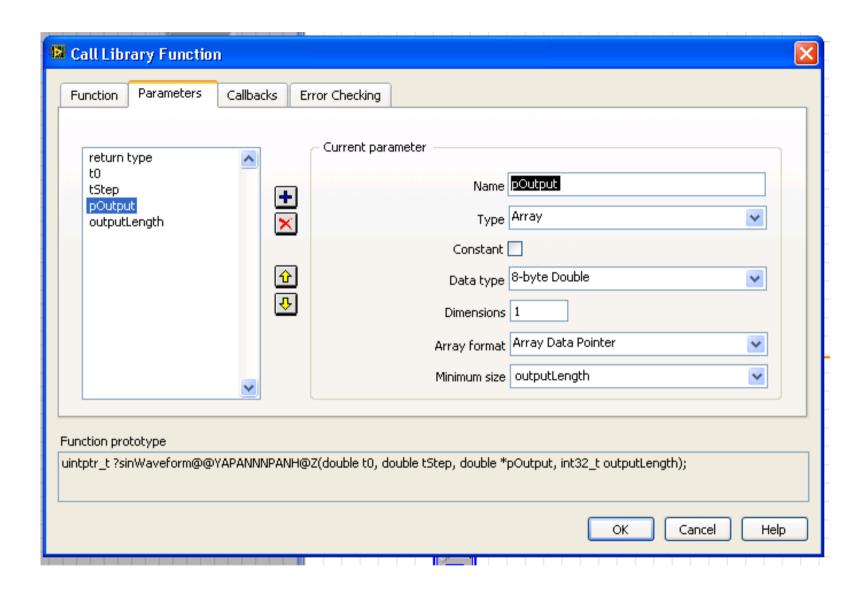


Illustration 3: Dll-properties, pane 2, array.

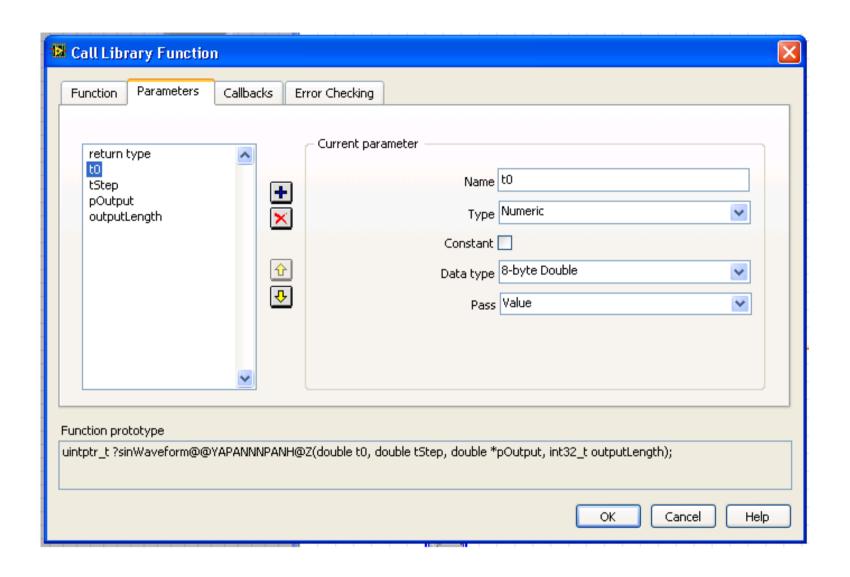


Illustration 4: Dll-properties, pane 2, double (integer is signed, 32 or 64 bit depending on your machine)