Installation: Mostly went smoothly according to tutorial. Things are not fully automated, and some manual tweaks are needed. However, no need to compile anything on the local end. Some links are outdated and an additional search was necessary.

Coding: IDE is not bad. Missing GUI-enabled editor for the graphical portion of flash. Tutorial is not fully correct

“the new project's main or application file (usually it has the same name as your project), we need to add the following code:

package

{

import org.flixel.\*;

[SWF(width="640", height="480", backgroundColor="#000000")]

…”

Will give errors. The above code needs to be in a separate file as taught by another tutorial.

Main frustration: Lack of community support. Only 2 threads were active in the past month or so on Flixel’s forum. Issues typed into google are not flixel-specific and searches frequently don’t return helpful information.

Testing: Everything on the second computer behaved as they did on the developmental platform.