

# JACOB HLADKY

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<http://hladky.me>

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**OBJECTIVE** An exciting and engaging job

## EDUCATION

California Polytechnic State University, San Luis Obispo  
Bachelor of Science in Computer Engineering, September 2011 – present  
Expected Graduation: Spring 2015  
GPA: 3.4 Dean's List — 4 quarters

## RELEVANT COURSES

|                              |                                |
|------------------------------|--------------------------------|
| Networks                     | Advanced Computer Architecture |
| Programming Languages        | Operating Systems              |
| Advanced Systems Programming | Embedded Programming           |

## EMPLOYMENT EXPERIENCE

Cisco Systems, Inc. San Jose, CA June 2013 – September 2013

### Hardware Engineering I Internship

- Part of Global Development Services group
- Assisted in network configuration and troubleshooting
- Developed large-scale virtual machine deployment solution

## PROJECTS

**Embedded IPv6 Network Stack** Summer 2014 – present

- Final project for undergraduate degree
- Library of functions to support IPv6 on network layer as well as TCP/UDP on transport layer
- Designed specifically for use on embedded systems such as the ATmega

**Event Driven Physics Engine** Spring 2014

- Implemented design of a basic physics engine as part of course in Advanced C
- Focus on optimization through extensive use of profiler tools and advanced data structures

**Hardware Bootloader Module** Winter 2013

- Final project for class in hardware design and assembly language
- Wrote VHDL module to load assembly programs onto custom CPU architecture without need for hardware re-synthesis

## SKILLS

- Experience in C, Java, JavaScript, and VHDL
- Familiar with revision control, DBMS, and GNU/Linux

## INVOLVEMENT

- IEEE Student Branch Cal Poly — Treasurer