

# JUNHAO LIU

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## EDUCATION

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**University of Chinese Academy of Sciences (UCAS)**

Sep. 2019 - Jun. 2022

M.Eng. in Computer Science & Technology

Advisor: Prof. Min Yang · Affiliation: SIAT, CAS

Natural Language Processing (Cross-lingual, Question Answering, Multi-modal, etc.)

**South China University of Technology (SCUT)**

Sep. 2015 - Jun. 2019

B.Eng. in Intelligence Science & Technology

GPA: 3.79/4.0 · Rank: 2/51

Focus on Pattern Recognition, Machine Learning, and Robotics

## EXPERIENCE

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**DAMO Academy, Alibaba**

Sep. 2020 - Feb. 2021

Research Intern Advisor: Lidong Bing

**Bing NLP, Microsoft**

Mar. 2020 - Jul. 2020

Research Intern Advisor: Linjun Shou

**SIAT, Chinese Academy of Sciences**

Mar. 2019 - Sep. 2019

Research Intern Advisor: Prof. Min Yang

## PUBLICATIONS

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- **Junhao Liu**, Linjun Shou, Jian Pei, Ming Gong, Min Yang and Daxin Jiang. Cross-lingual Machine Reading Comprehension with Language Branch Knowledge Distillation. In *Proceedings of the 28th International Conference on Computational Linguistics (COLING-2020)*.
- Jian Wang, **Junhao Liu**, Wei Bi, Xiaojiang Liu, Ruifeng Xu, Kejing He and Min Yang. Dual Dynamic Memory Network for End-to-End Multi-turn Task-oriented Dialog Systems. In *Proceedings of the 28th International Conference on Computational Linguistics (COLING-2020)*.
- **Junhao Liu**, Kai Wang, Chunpu Xu, Zhou Zhao, Ruifeng Xu, Ying Shen and Min Yang. Interactive Dual Generative Adversarial Networks for Image Captioning. In *Proceedings of the 34th AAAI Conference on Artificial Intelligence (AAAI-2020)*.
- Jian Wang, **Junhao Liu**, Wei Bi, Xiaojiang Liu, Kejing He, Ruifeng Xu and Min Yang. Improving Knowledge-aware Dialogue Generation via Knowledge Base Question Answering. In *Proceedings of the 34th AAAI Conference on Artificial Intelligence (AAAI-2020)*.
- **Junhao Liu**, Min Yang, Chengming Li, Ruifeng Xu. Improving Cross-Modal Image-Text Retrieval with Teacher-Student Learning. *IEEE Transactions on Circuits and Systems for Video Technology (TCSVT, JCR Q1)*.

## RESEARCH PROJECTS

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**Cross-lingual Machine Reading Comprehension**

Mar. 2020 - Jul. 2020

Research project at Bing NLP Group, Microsoft

- Propose an augmentation approach named Language Branch Machine Reading Comprehension (LBMRC) by training several language-specific models as teachers to provide fine-grained supervisions. With the LBMRC, we can train multiple MRC models proficient in individual language based on translation data. Then, we devise a knowledge distillation approach to transfer knowledge from separate language branch models to a unified Cross-lingual Machine Reading Comprehension (CLMRC) model for all target languages, to save the cost of training, inference, and maintenance for multiple models.

- Extensive experiments on two popular CLMRC benchmark datasets in 9 languages under both translation and zero-shot conditions. Our model achieves state-of-the-art results on all languages for both datasets without using any external large-scale corpus which verifies the effectiveness of LBMRC and multilingual distillation framework.

## End-to-end Task-oriented Dialog Systems

May. 2019 - Sep. 2019

*Research project at SIAT, Chinese Academy of Sciences*

- A Dual Dynamic Memory Network (DDMN) framework for knowledge reasoning in multi-turn task-oriented dialog systems, which dynamically keeps track of long-term dialog states and KB knowledge with a novel updating mechanism. In this project, we propose to utilize the Self-critical Sequence Training (SCST) strategy to boost the KB entity selection performance of the decoder policy.
- Experimental results on In-Car Assistant and CamRest datasets show that the proposed model achieves impressive results compared to the existing methods across multiple evaluation metrics. We also perform a detailed analysis to study DDMN, showing that the model is able to maintain more sustained conversations, and performs much better than the compared methods with the increase of dialog turns.

## Image Captioning with Dual Interaction

Mar. 2019 – Sep. 2019

*Research project at SIAT, Chinese Academy of Sciences*

- Propose an Interactive Dual Generative Adversarial Network (IDGAN) for image captioning, which mutually combines the retrieval-based and generation-based methods to learn a better image captioning ensemble. IDGAN consists of two generators and two discriminators, where the generation- and retrieval-based generators mutually benefit from each other's complementary targets that are learned from two dual adversarial discriminators.
- Extensive experiments on MSCOCO dataset demonstrate that the proposed IDGAN model significantly outperforms the compared methods for image captioning.

## Abstractive Text Summarization

Aug. 2018 - Dec. 2018

*Competition project of 2018 Byte Cup International Machine Learning Competition*

- Worked in a team to solve the task of automatically generating titles for given articles in Byte Cup 2018 International Machine Learning Competition, where we proposed to employ a CNN network to select salient sentences, then employ a sequence-to-sequence model with copy mechanism to rewrite the extracted sentences, finally build an advantage actor-critic (A2C) model with policy gradient to improve the performance.
- Achieved Rouge-L score of 35.38 on online validation and 38.98 on online test, awarded as the 3rd prize in the finals among over 1000 teams.

## HONORS/AWARDS

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AAAI 2020 Student Scholarship	2020
3 <sup>rd</sup> Prize, Award on Byte Cup 2018 International Machine Learning Contest	Dec. 2018
SCUT Scholarship	2016, 2018
Honor Prize, Award on 2018 Mathematical Contest In Modeling	2018
Endress + Hauser SC China Scholarship	2017
2 <sup>nd</sup> Prize, Award on 2017 China Undergraduate Mathematical Contest in Modeling	2017
Merit Student of SCUT Award & Outstanding Student Leader Award	2016, 2018

## SERVICES

**Reviewer** COLING 2020, IEEE Transactions on Cognitive and Developmental Systems

## TECHNICAL SKILLS

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<b>Programming Languages</b>	Python, C/C++, Java, MATLAB, Shell
<b>Tools</b>	PyTorch, TensorFlow, Keras, Git, Transformers
<b>Others</b>	LaTeX, Adobe After Effect and Premiere, Microsoft Office