Iterative System Integration

After the initial imaging component, natural imagery, was implemented along side the basic GUI framework, each subsequent component was developed individually and integrated into the existing project. Each component underwent complicated and intense unit testing as a stand-alone component as well as within the GUI framework.

Concluding Remarks and Future Extensions

Each component meets the client's needs as implemented and outlined in the SRS documentation. In the future, as requested by the client, new image types can be added to the existing project. An additional main loop may be added in the future to allow the user to make multiple tonemapped images (rather than only allowing a single tonemapped image, as is currently the case).