

Due: Wednesday, December 8

Use Lab4.java as a starting point.

It provides a very simple implementation of hashing that you can use to explore three collision resolution methods.

Change values of the constants that are defined at the beginning of the program to examine

- \* What happens when the load factor increases? (Above 0.5, you may have to comment out the quadratic hashing call.)
- \* What effect does PRIME2 have on double hashing?
- \* What other interesting effects can you find?

Submit a Word document with your timings and observations.