Scalable anisotropic vibrations of megascale macromolecules Algorithms

Jordy Homing Lam

December 27, 2023

This is a supporting document submitted to support our article "Scalable anisotropic vibrations of megascale macromolecules". It contains the pseudocodes for the following algorithms:

- Algorithm 1 3-D Reverse Cuthill McKee (3DRCM)
- Algorithm 2 Modified Gram-Schmidt Vector (MGSV)
- Algorithm 3 Iterative Classical Gram-Schmidt (ICGS)
- Algorithm 4 p-step Lanczos Factorization (PLF)
- Algorithm 5 Implicitly Restarted Lanczos Method (IRLM)
- Algorithm 6 Thick Restart Lanczos Method (TRLM)
- Algorithm 7 Jacobi-Davidson Method (JDM)
- Algorithm 8 Chebyshev-Davidson Method (CDM)
- Algorithm 9 Chebyshev Filtered Matrix Vector Product (ChebAv)

1 3-D Reverse Cuthill McKee

A Reverse Cuthill McKee algorithm supplemented with a k-D tree data structure where k=3. Analysis of a k-D tree can be found in the work of 'Bentley, J. L. Multidimensional binary search trees used for associative searching. Commun. ACM 18, 509–517 (1975)'. An empty 1-d array of length l is notated as 0^{l} . Time complexity marked in comment.

Algorithm 1 3-D Reverse Cuthill McKee

```
1: procedure 3DRCM(X \in \mathbb{R}^{N \times 3}, R_C \in \mathbb{R}^1)
                                                                                                       \triangleright (a) Prepare a 3-D tree O(NlogN)
         3dTree \leftarrow KdTree(X)
 3:
                                                                                               \triangleright (b) Find peripheral node O(N \times 3N^{2/3})
 4:
         Initialize D = 0^N
                                                                                                                                            ▶ Degrees.
 5:
         for i = 0, ..., N - 1 do
 6:
              |\mathcal{N}(X_i)| = 3dTree(R_C, X_i)
 7:
 8:
              D[i] \leftarrow |\mathcal{N}(X_i)|
          Inds = Argsort(D) ; IndsRev = Argsort(Inds)
 9:
                                                                                                                                          ▷ Quicksort.
10:
         m = max(D)
                                                                                             \triangleright (c) Breadth-first loop O(3N^{5/3} + 2cm^2N)
11:
         Initialize L = 0^N; \tilde{D} = 0^m; n = 0
12:
         for z = 0, ..., N - 1 do
13:
              if Inds[z] == -1 then
14:
                   continue
15:
              L[n] \leftarrow Inds[z]; n += 1
16:
17:
              Inds[IndsRev[Inds[z]]] \leftarrow -1
                                                                                                                                  ▶ Indicate visited.
              Level_s = n - 1; Level_t = n
18:
              while Level_s < Level_t do
19:
                   for \tilde{i} = Level_s, ..., Level_t - 1 do
20:
                        i \leftarrow L[\hat{i}] ; n_{old} = n
21:
                        \mathcal{N}(X_i) = 3dTree(R_C, X_i)
                                                                                                                               \triangleright Neighbors in R_C.
22:
                        for j = 0, ..., |\mathcal{N}(X_i)| - 1 do
23:
                             \tilde{j} = \mathcal{N}(X_i)[j]
24:
                             if Inds[IndsRev[\tilde{j}]] == -1 then
25:
                                 continue
26:
                             Inds[IndsRev[\tilde{j}]] \leftarrow -1
27:
                             L[n] \leftarrow j \; ; \; n \mathrel{+}= 1
28:
                        l_s = 0
29:
                                                                                                                                    ▷ Insertion Sort.
                        for k = n_{old}, ..., n-1 do
30:
                             D[l_s] \leftarrow D[L[k]] \; ; \; l_s \; += 1
31:
                        for k = 1, ..., l_s - 1 do
32:
                             d \leftarrow \tilde{D}[k]
33:
                             l \leftarrow L[n_{old} + k]
34:
                             l_t \leftarrow k
35:
                             while l_t > 0 and \tilde{d} < \tilde{D}[l_t - 1] do
36:
                                  D[l_t] \leftarrow D[l_t - 1]
37:
                                 L[n_{old} + l_t] \leftarrow L[n_{old} + l_t - 1]; \ l_t \ -= \ 1
38:
                             \tilde{D}[l_t] \leftarrow \tilde{d}
39:
                             L[n_{old} + l_t] \leftarrow \tilde{l}
40:
                   Level_s \leftarrow Level_t ; Level_t \leftarrow n
41:
                                                                                                                                       ▷ (d) Reverse
42:
         return L[::-1]
43:
```

2 Modified Gram-Schmidt Vector

A Modified Gram-Schmidt (MGS) algorithm to orthogonalize a vector u against the basis $V = [v_0, ..., v_m]$.

Algorithm 2 Modified Gram-Schmidt Vector

```
1: procedure \operatorname{MGSV}(u \in \mathbb{R}^n; V \in \mathbb{R}^{m \times n})

2: for i = 0, ..., m - 1 do

3: u \leftarrow u - (u^{\top}v_i)v_i

4: return u
```

3 Iterative Classical Gram-Schmidt

An Iterative Classical Gram-Schmidt (ICGS) algorithm to orthogonalize a vector u against the basis $V = [v_0, ..., v_m]$. A break is triggered when the deflation is revoked.

Algorithm 3 Iterative Classical Gram-Schmidt

```
1: procedure ICGS(u \in \mathbb{R}^n : V \in \mathbb{R}^{m \times n})
         r_0 = ||u||_2
 2:
         for i_{iter} = 1, 2, 3 do
 3:
              u \leftarrow u - VV^{\top}u
 4:
              r_1 = ||u||_2
 5:
              if r_1 > r_0/2 then
 6:
 7:
                  Break
 8:
              r_0 \leftarrow r_1
 9:
         if r_1 \leq r_0/2 then
              Warning! Loss of orthogonality
10:
11:
         return u
```

4 p-step Lanczos Factorization

A p-step Lanczos Factorization (PLF) to produce p basis between index j_s and j_t . Algorithm 4 PLF is where a polynomial filter can be applied, for example, in Algorithm 8 CF with a first-kind Chebyshev polynomial. Step 9 and 10 are optional; a proof of the spectrum bound can be found in 'Zhou et al, Bounding the spectrum of large Hermitian matrices, Linear Algebra and its Applications 435(3), 2011, p.480-493, https://doi.org/10.1016/j.laa.2010.06.034'. In our case, the lower bound is well known.

Algorithm 4 p-step Lanczos Factorization

```
1: procedure PLF(A \in \mathbb{R}^{n \times n}, V \in \mathbb{R}^{(m+1) \times n}, \alpha \in \mathbb{R}^m, \beta \in \mathbb{R}^m, j_s = 0, j_t = m)
           for j = j_s, ..., j_t - 1 do
                \begin{matrix} r = Av_j \\ \alpha_j \leftarrow v_j^\top r \end{matrix}
                                                                                                                               \triangleright r = p(A, v_i, a, b) if filter in use.
 3:
 4:
                 r \leftarrow r - \alpha_j v_j
                 r \leftarrow MGSV(r, V[:j]); r \leftarrow MGSV(r, V[:j])
                                                                                                                            ▶ Full Reorthogonalization (FRO).
                 \beta_i \leftarrow ||r||_2
 7:
                 v_{i+1} = r/\beta_i
 8:
           T[j,j] = \alpha; T[j,j-1] = T[j-1,j] = \beta
 9:
10:
           Solve TQ = QD
                                                                                                    \triangleright Spectrum upper bound as D_{max} + \beta_j ||e_j^\top Q_j||_{\infty}
           return V, \alpha, \beta
11:
```

5 Implicitly Restarted Lanczos Method

An Implicitly Restarted Lanczos Method (IRLM) to compute k smallest eigenpairs. This algorithm calls Algorithm 2 MGSV and Algorithm 4 PLF. At max, 15000 restarts were allowed.

Algorithm 5 Implicitly Restarted Lanczos Method

```
1: procedure IRLM(A \in \mathbb{R}^{n \times n}, V \in \mathbb{R}^{(m+1) \times n}, \alpha \in \mathbb{R}^m, \beta \in \mathbb{R}^m, \epsilon = 1e - 8)
          Initialize v_0 \leftarrow v_{rand}/||v_{rand}||_2
          j_s = 0
 3:
          for i_{iter} = 1, ..., 15000 do
 4:
                                                                                                       ▷ (a) Initial p-steps Lanczos Factorization
 5:
               PLF(A,V,\alpha,\beta, j_s = j_s, j_t = m)
 6:
                                                                                                                                          ▷ (b) Implicit Shift
 7:
               S, W = eig(\alpha, \beta[: m-1])
 8:
               \theta = Sort(Diag(S))[:: -1][: (m - k)]
 9:
               \tilde{\beta} = \beta_{k+p-1}
10:
               Q = I
11:
               for i = 0...p - 1 do
12:
                    T = Tridiag(\alpha, \beta[: m-1])
13:
                     \tilde{Q}\tilde{R} = T - \theta_i I
14:
                    T \leftarrow \tilde{Q}^{\top} T \tilde{Q}
15:
                    \alpha, \beta \leftarrow T
16:
                     Q \leftarrow Q\tilde{Q}
               \beta \leftarrow [\beta, \tilde{\beta}]
18:
19:
                                                                                                                                       ▷ (c) Implicit Restart
               \sigma = Q[k-1, m-1]
20:
               V[:k] \leftarrow Q[:k,:]V[:m,:]
21:
               v_k \leftarrow \beta_{k-1}Q[k,:]V[:m,:] + \sigma\beta_{m-1}v_m
22:
               \beta_{k-1} \leftarrow ||v_k||_2
23:
               v_k \leftarrow v_k/\beta_{k-1}
24:
               v_k \leftarrow MGSV(v_k, V[:k]); v_k \leftarrow MGSV(v_k, V[:k])
25:
26:
               v_k \leftarrow v_k/||v_k||_2
27:
               j_s \leftarrow k
                                                                                                                                              \triangleright Reset the PLF
                                                                                                                            ▷ (d) Estimate Convergence
28:
               if |\beta_{k-1}| < \epsilon then
29:
30:
                     Break
          S, W = eig(Tridiag(\alpha[:k], \beta[:k-1]))
31:
          return S[:k], W^{\top}V[:k,:]
32:
```

6 Thick Restart Lanczos Method

A Thick Restart Lanczos Method to compute the k smallest eigenpairs. This algorithm calls Algorithm 2 MGSV and Algorithm 4 PLF. Algorithm 4 PLF is where a filter can be applied through the matrix-vector multiplication, for example, in Algorithm 9, a filter is constructed using first-kind Chebyshev polynomial basis. At max, 15000 restarts were allowed.

Algorithm 6 Thick Restart Lanczos Method

```
1: procedure TRLM(A \in \mathbb{R}^{n \times n}, V \in \mathbb{R}^{(m+1) \times n}, \alpha \in \mathbb{R}^m, \beta \in \mathbb{R}^m, \epsilon = 1e - 12)
         Initialize v_0 \leftarrow v_{rand}/||v_{rand}||_2
         j_s = 0; b = 0; S = 0; r = v_0
 3:
         for i_{iter} = 1, ..., 15000 do
 4:
                                                                                                                                 ▷ (a) Reinitialize
 5:
              \beta[:k] \leftarrow 0
 6:
              \alpha[:k] \leftarrow Diag(S)
 7:
              r \leftarrow MGSV(r, V[:k])
 8:
 9:
              r \leftarrow r/||r||_2
              v_k \leftarrow r
10:
                                                                                      ▷ (b) p-step Lanczos Factorization, filter inside.
11:
              PLF(A,V,\alpha,\beta, j_s = j_s, j_t = m)
12:
                                                                                                                             ▷ (c) Thick Restart
13:
              T = Tridiag(\alpha, \beta[: m-1]); T[k, : k] \leftarrow b; T[: k, k] \leftarrow b
14:
              S, W = eig(T)
              W \leftarrow W[: m, Argort(Diag(S))[: k]]
16:
              S \leftarrow Diag(S)[Argort(Diag(S))[:k]]
17:
              V[:k,:] \leftarrow W^{\top}V
18:
              b = \beta_{m-1}W[m-1,:k]
19:
              j_s \leftarrow k
                                                                                                                                 ▷ Reset the PLF
20:
                                                                                                                     ▷ (d) Check Convergence
21:
              if ||b||_2 < \epsilon then
22:
23:
                   Break
         return S, V
24:
```

7 Jacobi-Davidson Method

A Jacobi-Davidson Method to compute k smallest eigenpairs. This algorithm calls Algorithm 2 MGSV and Algorithm 3 ICGS. The correction z is approximated with Generalized Minimal Residual Iteration (GMRES) routine provided in CuPy; unless otherwise stated, the iteration is stopped if residual error in GMRES reach 1e-6 or the number of iterations exceeds 20. Note that this can be replaced by a Minimal Residual Iteration (MIRES) routine, which processes symmetric matrices. j_s counts towards the desired number of converged Ritz pair k. Some preconditioners (e.g. ILU(k)) were considered in solving the correction equation, but their size and density become prohibitive as n increases; trivial preconditioner e.g. $diag(A)^{-1}$ does not improve performance.

Algorithm 7 Jacobi-Davidson Method

```
1: procedure JDM(A \in \mathbb{R}^{n \times n}, \epsilon = 1e - 12, k = 64)
          Initialize v_0 = v_{rand}/||v_{rand}||_2
 2:
          G = v_0^{\top} A v_0
 3:
         \begin{split} V &= [v_0,] \\ Q &= [0^n,]; \Lambda = [] \end{split}
 4:
 5:
 6:
 7:
          for i_{iter} = 1, ..., 15000 do
 8:
               S, W = eig(G)
 9:
10:
               while True do
                                                                                                                                   ▷ (a) Get Residual
11:
                    u=VW[:,0];\,\theta=S[0,0]
12:
                    r = Au - \theta u
13:
                    \sigma = \theta
                                                                                                                                       ▷ Propose shift.
14:
                    \tilde{Q} = [Q, u]
15:
16:
                   if (||r||_2 > \epsilon) \cup ((dim(S)[0] <= 1) \cap (j_s != k - 1))] then
                                                                                                                                  ▶ Non-convergence.
17:
                        Break.
18:
                                                                                                                          ▷ (b) Update Projections
19:
                    \Lambda \leftarrow [\Lambda, \theta]
20:
                    Q \leftarrow Q
21:
                    V \leftarrow VW[:,1:j]; S \leftarrow S[1:j,1:j]
22:
                    G \leftarrow S; W \leftarrow I
23:
                   j_s += 1
if j_s == k then
24:
25:
                        Return \Lambda, Q
                                                                                                                                      ▶ All converged.
26:
27:
               if dim(S)[0] == 2k then
                                                                                                               ▷ (c) Restart if workspace is full
28:
                    V \leftarrow VW[:,0:k]; S \leftarrow S[0:k,0:k]
29:
                    G \leftarrow S; W \leftarrow I
30:
                                                                                                    ▷ (d) Correction equation with GMRES.
31:
               (I - uu^{\top})(A - \theta I)(I - uu^{\top})z = -r
32:
               z \leftarrow MGSV(\hat{Q}, z)
33:
               z \leftarrow ICGS(V, z) ; z \leftarrow ICGS(V, z)
34:
               z \leftarrow z/||z||_2
35:
                                                                                                                          ▷ (e) Update Projections
36:
               \tilde{z} = Az
37:
               V \leftarrow [V, z]
38:
               G \leftarrow [G, V^{\top} \tilde{z}; \tilde{z}^{\top} V, z^{\top} \tilde{z}]
39:
                                                                                                                  ▷ (f) Guard not all converged.
40:
         return \Lambda, Q
41:
```

8 Chebyshev-Davidson Method

A Chebyshev-Davidson Method to compute k smallest eigenpairs. This algorithm calls Algorithm 2 MGSV and Algorithm 3 ICGS. λ_{min} is the lower bound of spectrum. λ_{max} is upper bound of the spectrum obtained from Algorithm 4 PLF. θ_s is the 'squeezing' moving lower bound.

Algorithm 8 Chebyshev-Davidson Method

```
1: procedure CDM(A \in \mathbb{R}^{n \times n}, \lambda_{min}, \lambda_{max}, \epsilon = 1e - 12, k = 64,)
         Initialize v_0 = v_{rand}/||v_{rand}||_2
          G = v_0^{\top} A v_0
 3:
         V = [v_0,]
 4:
         Q = [Av_0,]; \Lambda = []
 5:
         j_s = 0; j = 1
 6:
         u = V[:, j_s]
 7:
         \theta_s = (\lambda_{max} + G[0, 0])/2
 8:
 9:
10:
         for i_{iter} = 1, ..., 15000 do
              z = p(A, u, \theta_s, \lambda_{max})
                                                                                                              ▷ (a) Low-pass Chebyshev filter
11:
              z \leftarrow MGSV(\tilde{Q}, z)
12:
              z \leftarrow ICGS(V, z)
13:
14:
              z \leftarrow z/||z||_2
                                                                                                                       ▷ (b) Update Projections
15:
              \tilde{z} = Az
16:
              V[:,j] \leftarrow z
17:
              Q[:,j] \leftarrow \tilde{z}
18:
              G[j, j_s : j] \leftarrow Q[:, j]^{\top} V[:, j_s : j + 1]

G[j_s : j, j] \leftarrow G[j, j_s : j]^{\top}
19:
20:
              S, W = eig(G)
21:
                                                                                                             ▷ (c) Restart if workspace is full
22:
              j_r = j + 1
23:
              if j+1 >= 2k then
24:
                   j_r = max(j_s + 1, k + 5, min(k + j_s, 2k - 5))
25:
              V[:,j_s:j_r] \leftarrow V[:,j_s:j+1] W[:,0:j_r-j_s+1]
26:
              Q[:,j_s:j_r] \leftarrow Q[:,j_s:j+1]W[:,0:j_r-j_s+1]
27:
              G[j_s:j_r,j_s:j_r] \leftarrow S[0:j_r-j_s+1,0:j_r-j_s+1]; W \leftarrow I
28:
                                                                                                                                 ▷ (d) Get Residual
29:
              \theta = S[0]
              r = Q[:, j_s] - \theta V[:, j_s]
31:
              u = V[:, j_s]
                                                                                                                                              \triangleright Next u
32:
              if ||r||_2 < \epsilon then
33:
                   \Lambda \leftarrow [\Lambda, \theta]; j_s + = 1
34:
                   if j_s >= k then
35:
                        Return \Lambda, Q
                                                                                                                                    ▶ All converged.
36:
                   u = V[:, j_s - 1]
                                                                                                                                              \triangleright Next u
37:
              j = j_r
38:
                                                                                                           ▷ (e) Update moving lower bound
39:
              \theta_s = max(S_{median}, \lambda_{min})
40:
                                                                                                                ▷ (f) Guard not all converged.
41:
42:
         return \Lambda, Q
```

9 Chebyshev Filtered Matrix Vector Product

Matrix vector product filtered on the basis of first-kind Chebyshev polynomial. $p(t) = \sum_{j=0}^{j=M} \kappa_j T_j(t)$. Note that (1) κ_j is a set of user-defined coefficients e.g. the scaled coefficients in equation 28 of the main text. (2) In Algorithm 8 CDM, only the M-th degree polynomial is considered.

Algorithm 9 Chebyshev Filtered Matrix Vector Product

```
1: procedure ChebAv(A \in \mathbb{R}^{n \times n}, v \in \mathbb{R}^{n \times 1}, a, b)
         e =: (b-a)/2; c =: (b+a)/2
         y = \kappa_0 v
 3:
         v_{+} = \kappa_{1}(Av - cv)/e
 4:
         y += \kappa_1 v_+
 5:
         v_- = v; v \leftarrow v_+;
 6:
         for j = 2, ..., M do
 7:
              v_+ = 2/e(Av - cv) - v_-
 8:
 9:
              y += \kappa_j v_+
              v_- \leftarrow v; v \leftarrow v_+
10:
         return y
11:
```