## John Wu

# **CSE 5524**

## 9/21/22

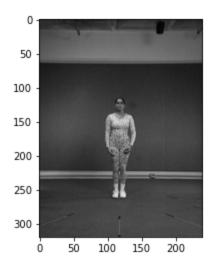
## Libraries

```
In [249... %matplotlib inline
    import numpy as np
    import matplotlib.pyplot as plt
    from matplotlib.image import imread
    import matplotlib.animation as animation
    import matplotlib.cm as cm
    import scipy
    import scipy.ndimage
    import skimage.io
    from skimage import morphology
    # plt.rcParams['figure.figsize'] = [20, 20]
```

1.) Using the images (aerobic-[001-022].bmp) provided on the class materials site, experiment with simple "motion detection" between consecutive frames using (abs) image differencing. Clean-up and remove any tiny regions (e.g., use techniques such as bwareaopen, median filtering, etc.). Experiment with different thresholds. [2 pts]

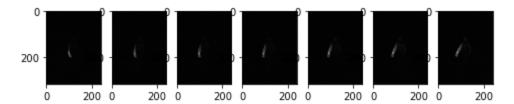
```
In [250... frameName = "aerobic-"
  firstFrame = plt.imread(frameName + '001.bmp')
  plt.imshow(firstFrame, cmap='gray')
```

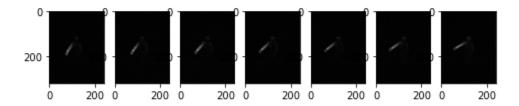
Out[250]: <matplotlib.image.AxesImage at 0x1fa1c1634c0>

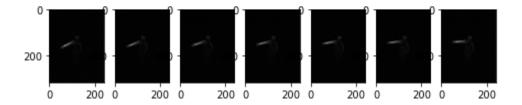


```
In [251... nFrames = 22
# read in all images and then make an animation showing what it does.
allFrames = np.ndarray((firstFrame.shape[0], firstFrame.shape[1], nFrames))
for i in range(nFrames):
    frameNumber = i + 1
    if frameNumber < 10:</pre>
```

```
allFrames[:,:,i] = plt.imread(frameName + '00'+str(frameNumber) + '.bmp')
    else:
        allFrames[:,:,i] = plt.imread(frameName + '0' +str(frameNumber) + '.bmp')
# 1 less frame of differencing
absDiffImgs = np.ndarray((allFrames.shape[0], allFrames.shape[1], allFrames.shape[2]-1))
nRows = int(nFrames / 7) # this should floor it, 22/7 ~ 3
nCols = int(nFrames / 3) # 22/3 ~ 7 floor it as well.
f, axs = plt.subplots(nRows, nCols, figsize=(8,8))
i = 1 # keep track of each frame
for row in range(nRows):
    for col in range(nCols):
        absDiffImgs[:,:,i-1] = np.abs(allFrames[:,:,i] - allFrames[:,:,i-1])
        axs[row, col].imshow(absDiffImqs[:,:,i - 1], cmap='gray')
        i += 1
plt.show()
f.savefig('p1 unfiltered absdiff.png',facecolor='white')
```







We will try the python equivalent of strongly connected components (bwareopen is skimage.morphology.remove\_small\_objects with skimage). First we will try some absolute difference thresholding because BWAREOPEN only accepts binary images. Note, that the maximum pixel value is 135, hence we will try using thresholds T=[25,50,75]. Also, let's try different pixel P=[5,10,25] thresholds for the best T threshold. First let's start with T = 25 magnitude threshold.

```
In [252... # for sake making my life easier with plotting
def plotAllImgs(imgs, fname = None):
    nRows = int(imgs.shape[2] / 7) # this should floor it, 22/7 ~ 3
    nCols = int(imgs.shape[2] / 3) # 22/3 ~ 7 floor it as well.
    f, axs = plt.subplots(nRows, nCols, figsize=(10,10))
    i = 0
    for row in range(nRows):
        for col in range(nCols):
            axs[row, col].imshow(imgs[:,:,i], cmap='gray')
            i+=1
    plt.show()
    if fname is not None:
        f.savefig(fname, facecolor='white')
```

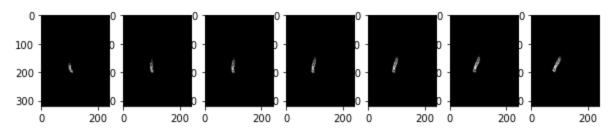
```
In [253...
    print(np.min(absDiffImgs))
    print(np.mean(absDiffImgs))
    print(np.max(absDiffImgs))
    T = [25,50,75]
    allThresholdSets = []
    for t in T:
        thresholdSampleImgs = np.ndarray(absDiffImgs.shape)
        for i in range(absDiffImgs.shape[2]):
            thresholdSampleImgs[:,:,i] = absDiffImgs[:,:,i] > t
        allThresholdSets.append(thresholdSampleImgs)

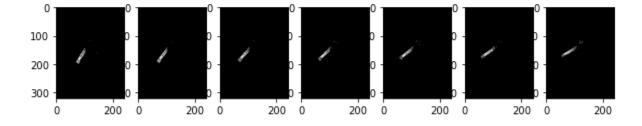
# plotAllImgs(allThresholdSets[0], 'p1_T' + str(T[0]) +'.png')
```

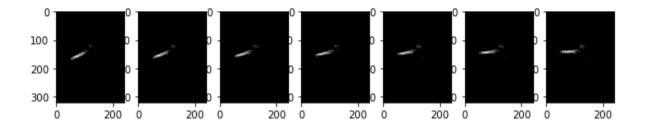
0.0 1.8912735615079366 135.0

T = 25, note still some small dots left over on bottom images. On the head region.

In [254... plotAllImgs(allThresholdSets[0], 'p1\_T' + str(T[0]) +'.png')

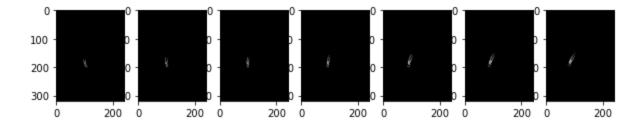


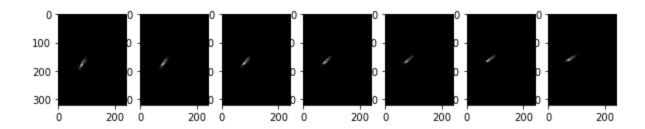


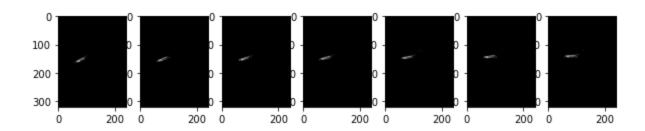


T = 50, note head region is missing and we eliminated a bunch of the arm.

```
In [255... plotAllImgs(allThresholdSets[1], 'p1_T' + str(T[1]) +'.png')
```

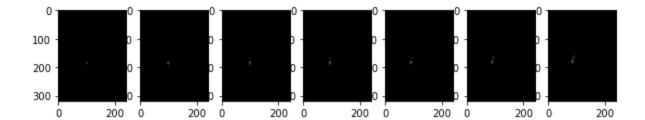


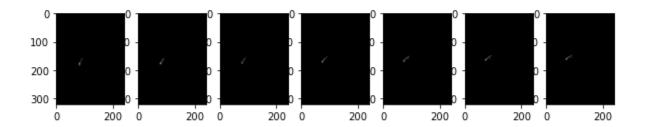


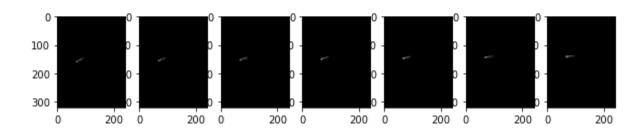


T = 75, note that we went too far with thresholding, let's go back down below 50!

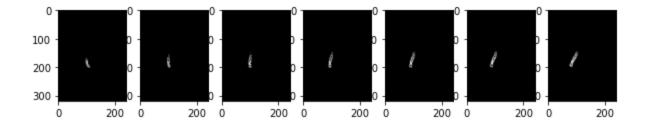
```
In [256... plotAllImgs(allThresholdSets[2], 'p1_T' + str(T[2]) +'.png')
```

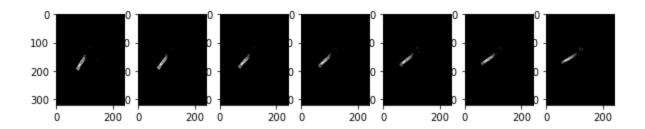


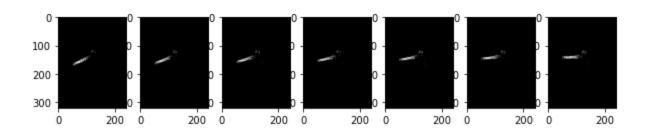




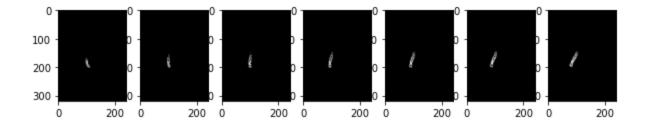
Let's play around with the T values, note that we are going to try to get a happy medium between 25 and 50. Say T=25, which is good enough for selecting for a number of connected pixels and honestly to capture the movement of her head.

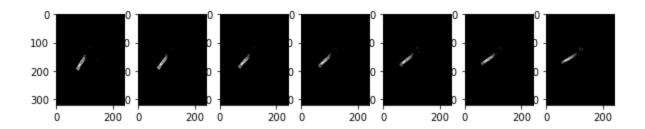


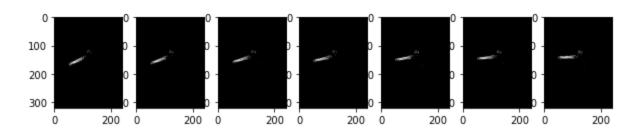




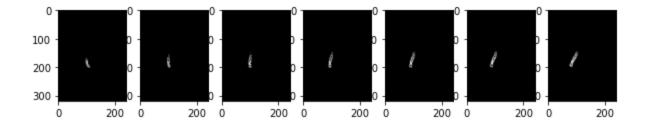
P = 5, does not seem to be much noise + we have a good pretty idea of head motion.

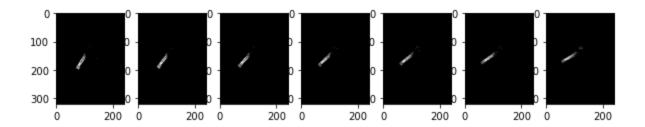


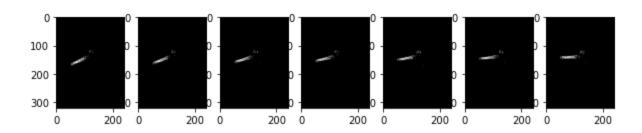




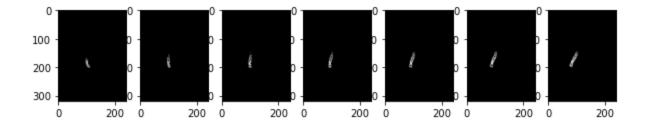
P = 10, really no difference between this and P=5.

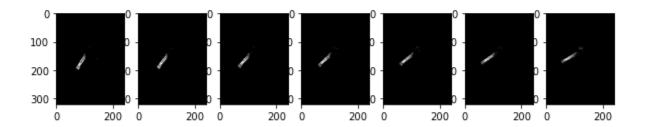


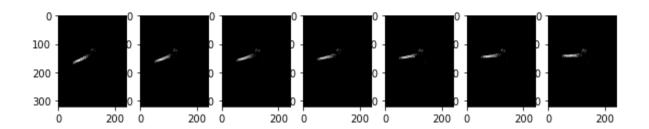




P = 25, again really not much difference, let's just use this as it still captures a bit of the head motion and more importantly the hand motion pretty well!







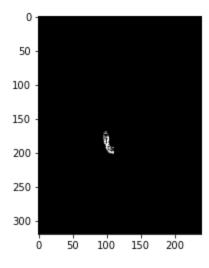
2.) Compute an MEI and MHI on the image sequence (using your best motion differencing approach from problem #1 above for each image pair i and i-1), simulating the current MHI "timestamp" for each image pair using the larger of the image pair index values (i.e., use i, not i-1). Therefore, you will have difference images from i=2 to 22. The MEI/MHI duration should include all image diff results in the sequence into the final template. Use imagesc (Matlab) to show your results. Compute the 7 similitude moments for the final MEI and the MHI. Make sure to normalize the MEI and MHI values to be between 0-1 before computing the moments using the given formula in the class notes (max[0, (i-1.0)/21.0] for this example). [4 pts]

```
# similitude moment code.
In [261...
          # we will define some helper functions
          # centroids
          def sum column pixel(image): # x-bar
              rows = image.shape[0]
              cols = image.shape[1]
              for r in range(rows):
                  for c in range(cols): # x
                      mean += c*image[r,c]
              return mean
         def sum_row_pixels(image): # y-bar
              rows = image.shape[0]
              cols = image.shape[1]
              for r in range(rows): # y
                  for c in range(cols):
```

```
mean += r*image[r,c]
    return mean
# central moments
def central moment(image, colBar, rowBar, i, j):
   rows = image.shape[0]
   cols = image.shape[1]
   moment = 0
   for r in range(rows): # y
        for c in range(cols): \# \times (x-column \ is \ i, \ y-row \ is \ j)
            moment += np.power((c-colBar),i) * np.power((r-rowBar),j) * image[r,c]
    return moment
def denominatorTerm(sumPixels, i, j):
    return np.power(sumPixels, ((i+j) / 2.0) + 1)
# fortunately we have a specific set of similitude moments
def similitude moments(image):
   tot = np.sum(image)
   colBar = sum column pixel(image) / tot
   rowBar = sum row pixels(image) / tot
    # hardcoded
   colMoments = np.array([0,0,1,1,2,2,3])
   rowMoments = np.array([2,3,1,2,0,1,0])
   nMoments = colMoments.shape[0]
   similitudeMoments = np.zeros(nMoments)
    for moment in range(nMoments):
        similitudeMoments[moment] = central moment(image, colBar, rowBar,
                                     colMoments[moment], rowMoments[moment])
        similitudeMoments[moment] /= denominatorTerm(tot,colMoments[moment],
                                                      rowMoments[moment])
    return similitudeMoments
```

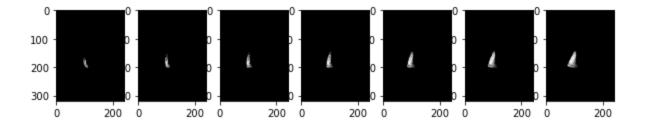
```
In [262... def normalize mhi(mhi, deltaT, max, min):
              # first thing to note, range of frame values are between 2 and 22 to match the matla
             for i in range(mhi.shape[2]):
                 for row in range (mhi.shape[0]):
                      for col in range(mhi.shape[1]):
                          numerator = mhi[row,col,i] - (min - deltaT)
                          denominator = max - (min - deltaT)
                          if ((numerator / denominator) > 0):
                             mhi[row,col,i] = numerator / denominator
                          else:
                             mhi[row,col,i] = 0
             return mhi
          \# t=25
          # p=25
         def myImgDiffApproach(im1, im2,t, p):
             absDiffImgs = np.ndarray(im1.shape)
             absDiffImgs = np.abs(im1 - im2)
             absDiffImgs = absDiffImgs > t
             absDiffImgs = morphology.remove small objects(absDiffImgs.astype(int), min size=p)
             return absDiffImgs
          # returns a frame of all motion MEI, and a set of frames MHI, note that since we're doin
         def mei mhi(imgs, delta):
             # let's first get an image of a bunch of differences between each frame.
             mei = np.zeros(imgs[:,:,0].shape)
             mhi = np.zeros((imgs.shape[0], imgs.shape[1], imgs.shape[2] - 1))
             runningMEI = np.zeros(mei.shape)
             for i in range(1, imgs.shape[2]): # we will use tau as a frame number starting at 2
```

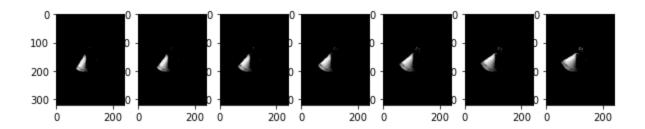
Out[262]: <matplotlib.image.AxesImage at 0x1fa1a701100>

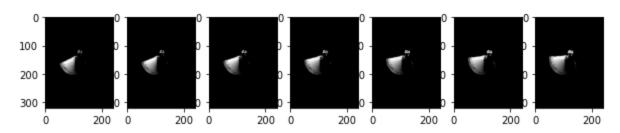


### Here is the MHI.

```
In [263... # use delta = nFrames to capture all the frames... Also BE CAREFUL USING SAME VARIABLE N
meiShow, mhiShow = mei_mhi(allFrames, nFrames)
plotAllImgs(mhiShow, fname='p2_mhi.png')
```





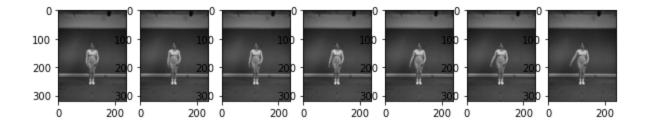


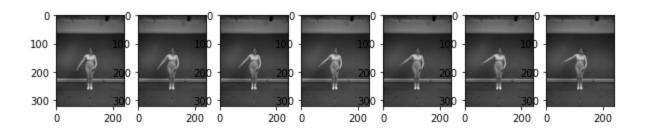
```
In [264... print(np.max(mhiShow))
print(np.min(mhiShow))
```

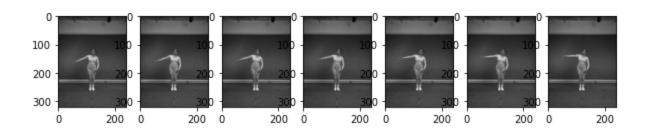
22.0

Let's real quick compare with the original last 21 images. The MHI makes sense as we can see her arm move as well as her head tilting slightly!

```
In [265... plotAllImgs( allFrames[:,:,1:],fname='aerobic.png')
```

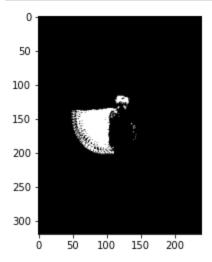






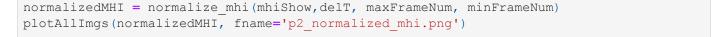
Let's check the MEI. This should make sense. Grader's note! I don't know why this happens in this jupyter notebook, but if for some reason, it looks off, please restart the whole notebook! There's a weird bug I can't find.

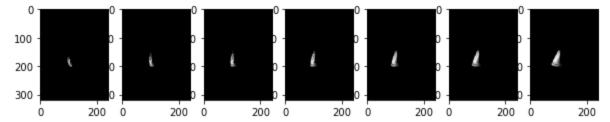
```
In [266... plt.imshow(meiShow, cmap='gray')
   plt.imsave('p2_mei.png', meiShow, cmap='gray')
```

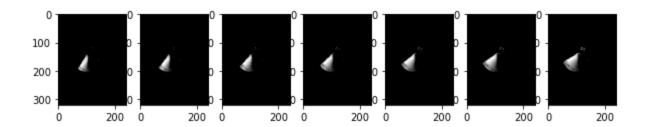


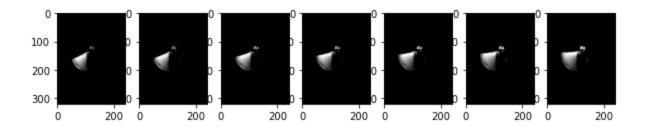
Now, we will compute some similitude moments. First we will normalize using the equation above, in this case, our minimum tau value is 2, and max frame number is 22. Since we go frame by frame, our delta T = 1.

```
In [267... delT = 1
    maxFrameNum = 22
    minFrameNum = 2
```









### Quickly confirm that MHIs and MEIs are in between 0 and 1.

```
In [268... print('mhi max:', np.max(normalizedMHI))
    print('mhi min:', np.min(normalizedMHI))
    print('mei max:', np.max(meiShow))
    print('mei min:', np.min(meiShow))

    mhi max: 1.0
    mhi min: 0.0
    mei max: 1
```

Now, let us compute some similitude moments for both the MEI and the last frame (which captures all the information of the 22 frames) of the MHI.

### Quick Discussion and Moment Results:

mei min: 0

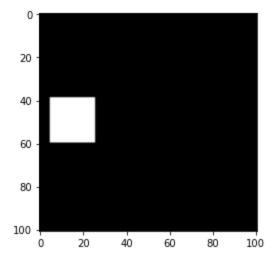
image	n02	n03	n11	n12	n20	n21	n30
MEI	1.58024301	-0.1175033	0.05884027	0.67299189	0.43228	0.04972336	0.4103674
MHI	0.47637737	0.25209505	-0.04266923	0.2810499	0.27791056	0.00073121	0.20071823

So, interestingly enough, the similitude moments for the MHI are not the same as the MEI moments. This should make sense, because the MEI does not care about the temporal intensities that the MHI does. For instance, the MHI has darker shades in the bottom left (where the hands have already passed through) whereas the MEI is full white in those regions. However, also observe, the magnitudes aren't completely different between the MEI and MHI signifying some form of similarity in shape.

3.) Create a 101x101 image with a black (0) background and a white (255) box of size 21x21, placing the upper-left corner at pixel (row=40, col=6). Create another new box image, but shift the box 1-pixel to the right and 1-pixel down. Compute the normal flow between the images. Use 3x3 Sobel Fx, Fy gradient masks (with the proper normalization values – see notes) and a 3x3 average mask on each image when computing Ft. Use MATLAB's quiver function to draw the motion vectors on the image (call imagesc, then 'hold on', and lastly call quiver). (Make sure your gradient mask orientations/directions [and the plot axes] are consistent and point in the proper directions!!!) Is the result what you expected? Why or why not? Comment on the flow for the 4 sides of the box and also for the 4 corners. [5 pts]

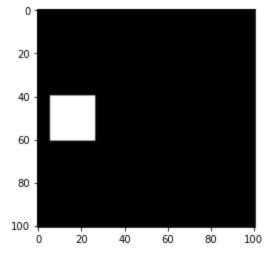
```
In [270... boxRows = 21
   boxCols = 21
   boxCols = 101
   bgRows = 101
   bgCols = 101
# note that the problem above uses matlab indexing, so we must subtract 1 to get equival
   firstBoxIm = np.zeros((bgRows, bgCols))
   initialRowPos = 39 # 40 -1
   initialColPos = 5 # 6 -1
   for row in range(initialRowPos, initialRowPos + boxRows):
        for col in range(initialColPos, initialColPos + boxCols):
            firstBoxIm[row,col] = 255
   plt.imshow(firstBoxIm, cmap='gray')
```

Out[270]: <matplotlib.image.AxesImage at 0x1fa1bfa37c0>



```
In [271... secondBoxIm = np.zeros((bgRows, bgCols))
    nextRowPos = initialRowPos + 1 # 1 pixel down in the image is literally increasing row b
    nextColPos = initialColPos + 1 # 1 pixel to the right, is adding col by 1
    for row in range(nextRowPos, nextRowPos + boxRows):
        for col in range(nextColPos, nextColPos + boxCols):
            secondBoxIm[row,col] = 255

plt.imshow(secondBoxIm, cmap='gray')
```



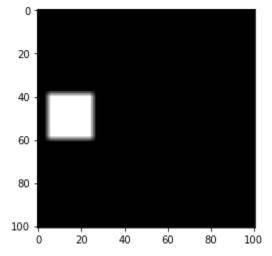
```
In [272...
         # some 3x3 sobel matrices and/or filters, let's do it hardcoded
         def sobelFilters():
             fX = np.zeros((3,3)) \# column wise symmetricity
             fY = np.zeros((3,3)) # row wise symmetricity
             weightings = np.array([1,2,1])
             symmetric = np.array([-1,0,1])
             for row in range(fX.shape[0]):
                 for col in range(fX.shape[1]):
                      fX[row,col] = weightings[row] * symmetric[col]
                      fY[row,col] = weightings[col] * symmetric[row]
             fX = fX / 8.0 \# normalize to 1
             fY = fY / 8.0
              return fX, fY
          # I am not doing separable average masking here, because this is easier + all we're doin
         def averageMask():
             return np.ones((3,3)) / 9
         sobelX, sobelY = sobelFilters()
         print(sobelX)
         print(sobelY)
         print(averageMask())
         [-0.125 0.
                          0.125]
                   0.
          [-0.25]
                          0.25 ]
          [-0.125 0.
                         0.125]]
         [[-0.125 -0.25 -0.125]
                   0.
                          0.
          [ 0.
                              1
          [ 0.125  0.25  0.125]]
         [[0.11111111 0.11111111 0.11111111]
          [0.11111111 0.11111111 0.11111111]
          [0.11111111 0.11111111 0.11111111]]
```

We will first smooth both box images, and then show them below!

#### Box 1:

```
In [274... plt.imshow(smoothBoxIm1,cmap='gray') # box 1!
```

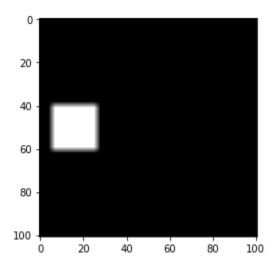
Out[274]: <matplotlib.image.AxesImage at 0x1fa2b455730>



Box 2:

```
In [275... plt.imshow(smoothBoxIm2,cmap='gray')
```

Out[275]: <matplotlib.image.AxesImage at 0x1fa2052a070>

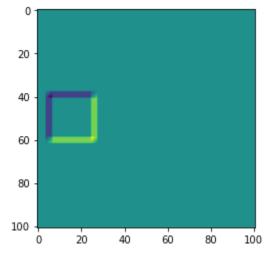


Now we will compute fx, fy gradients for  $I_t$ , which in this case is the second box. Then, we compute  $F_t = \text{smooth}(I_t) - \text{smooth}(I_{t-1})$ .

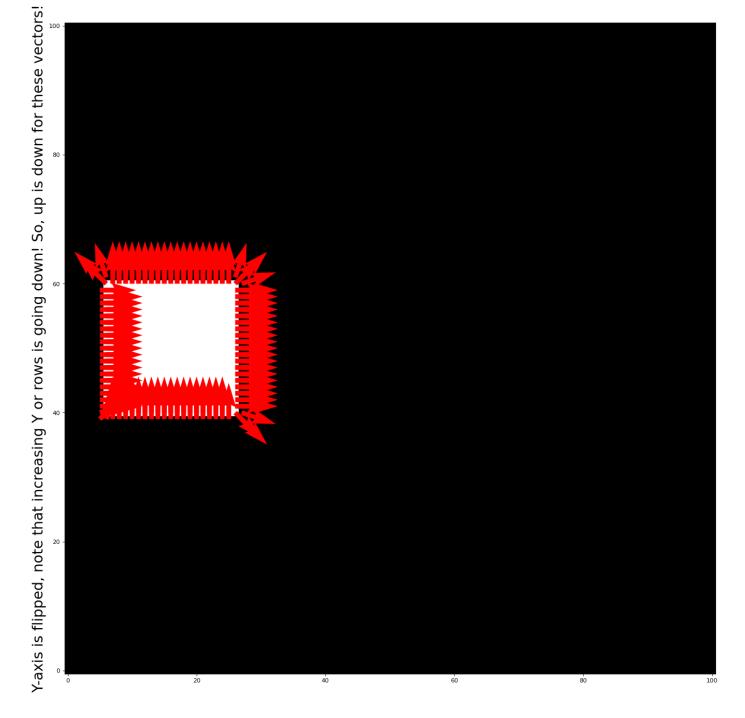
```
In [276... fx = scipy.ndimage.filters.correlate(secondBoxIm, sobelX, mode='nearest')
    fy = scipy.ndimage.filters.correlate(secondBoxIm, sobelY, mode='nearest')
    ft = smoothBoxIm2 - smoothBoxIm1
```

```
In [277... plt.imshow(ft)
```

Out[277]: <matplotlib.image.AxesImage at 0x1fa20534190>



```
In [278...
         # compute normal optical flow for each pixel in the images above.
         normalFlowDir = np.ndarray((secondBoxIm.shape[0], secondBoxIm.shape[1],2))
         normalFlowMag = np.ndarray(secondBoxIm.shape)
         plt.figure(figsize=(20,20), dpi=80)
         for row in range(secondBoxIm.shape[0]):
             for col in range(secondBoxIm.shape[1]):
                 if ft[row,col] != 0: # no 0 magnitude divisions.
                      if fx[row,col] != 0 or fy[row,col] !=0:
                         normalFlowDir[row,col,0] = fx[row,col]
                         normalFlowDir[row,col,0] /= np.sqrt( np.square(fx[row,col]) + np.square(
                         normalFlowDir[row,col,1] = fy[row,col]
                         normalFlowDir[row,col,1] /= np.sqrt( np.square(fx[row,col]) + np.square(
                         normalFlowMag[row,col] = -ft[row,col]
                         normalFlowMag[row,col] /= np.sqrt( np.square(fx[row,col]) + np.square(fy
                         vec = plt.quiver(col, row, normalFlowMag[row,col]*normalFlowDir[row,col,
                         ax = vec.axes
         plt.imshow(secondBoxIm, cmap='gray',origin='lower')
         plt.ylabel('Y-axis is flipped, note that increasing Y or rows is going down! So, up is d
         # we will invert the y-axis because otherwise the arrows in the image point in wrong dir
         # plt.gca().invert yaxis()
         plt.savefig('p3 nflow og.png', facecolor='white')
```



Discussion: There are some interesting properties of this box. First, let's make sure we understand that increasing Y or rows in this case is up as we had to flip the "origin" in the image to match that of the flow vector y-directions. However, what this means is increasing Y or increasing row number is actually the "down" direction when thinking in terms of the image realm. As such, the up vectors make sense as we have increasing "Y" rows and thereby we are technically going down in the image. The left and right direction are still the same in the image space as they are in the vector space. Hence, the result makes sense for the flow vectors on the four sides of the boxes as they all point to the right and up (down in image space). However, the corners are surprising to say the least. The corner pixels for the top right and bottom left corner makes sense, but the other corners are weirdly pointing in directions not in line with the rest of the motion vectors. For instance, the bottom right is pointing downwards or the top left is pointing to the left, which is not the direction of motion. These corners are weirdly inconsistent with the sides of the box. One theory as to why this might be the case is that because we are only able to get the normal vector of dx and dy, at those very corners, since it's a box with a sharp corner, the vector considers all nearby pixels and thus points in those directions accordingly. These corner vectors may very well be the flaw with this type of motion vectors.