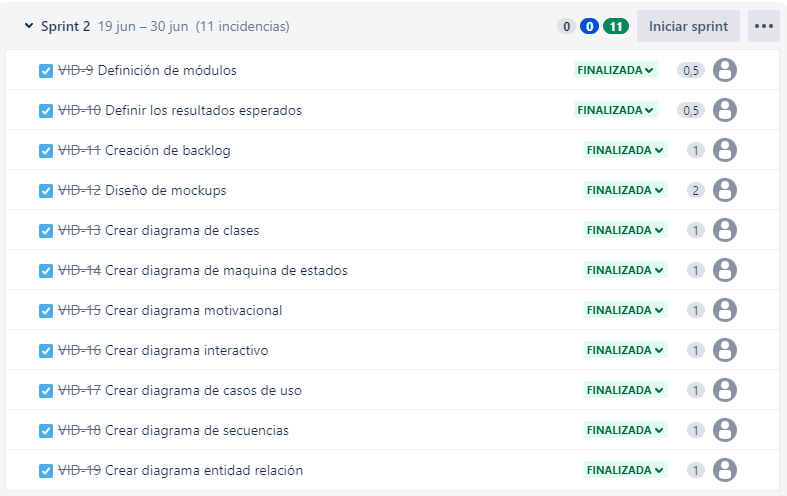
BACKLOG

SPRINT 1



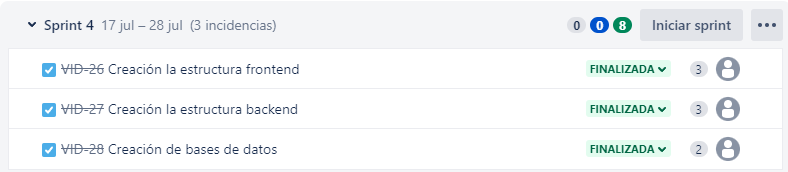
SPRINT 2



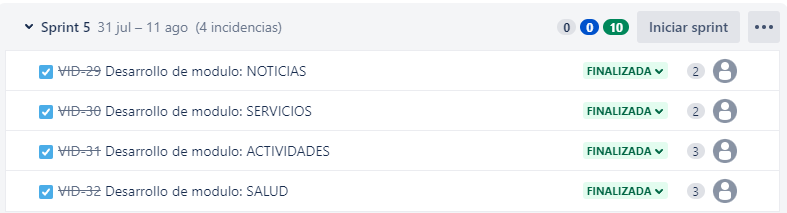
SPRINT 3



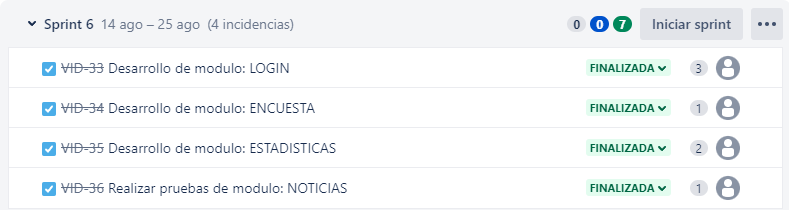
SPRINT 4



SPRINT 5



SPRINT 6



SPRINT 7



FINALIZACIÓN

