

Web Games

Week 11: Industry Insights with Paul West



Objectives



- Industry Insights with Paul West
- Project Development
- Get critical feedback on projects



1. Paul West

Break

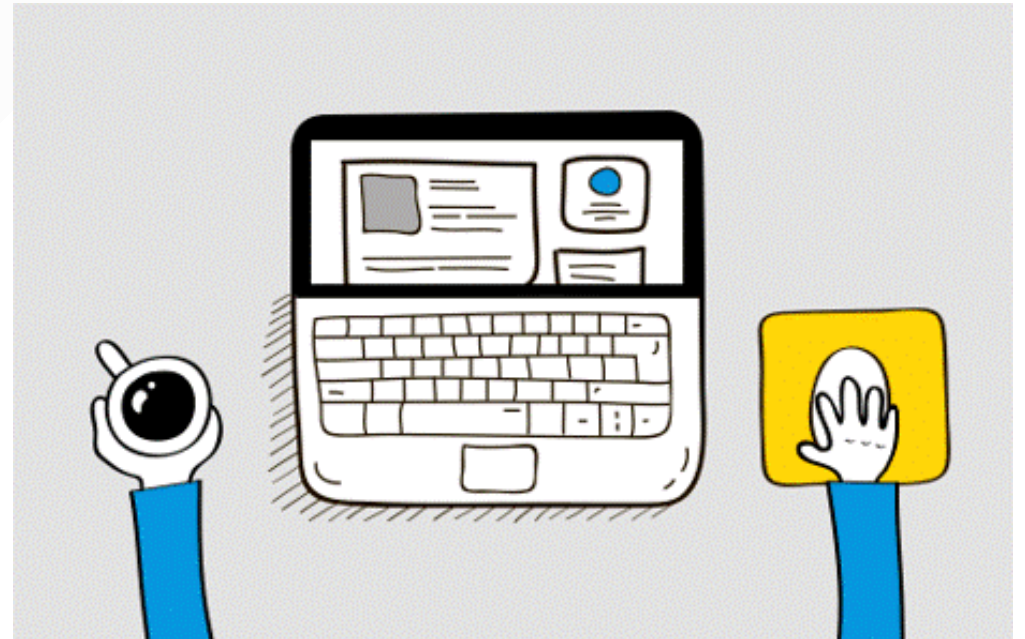
2. Project Development & Feedback

Project Development



Use the remainder of the session to continue working on your playable prototypes...

Paul will be here to offer critical feedback!



Up Next...

Publishing & Submitting your Game

