



# Jaqweal Holit

/ ALSO KNOWN AS "JACK"

## Contact & Location

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- 🌐 [LinkedIn & Portfolio](#)
- 📍 Rockland, Massachusetts USA

## Languages

### English

Native

## Educational Background

### Zero to Mastery

Zero to Mastery (UI/UX Product Design) | Completed May 2025

- Covered UX principles, system flows, user needs analysis, and low-fidelity wireframing.

### W3Schools

W3Schools (Web Design) | Completed Jan 2025

- Supported interface structuring, responsive layout, and component fundamentals.

### Rockland High School

Diploma | Aug 2011 - May 2014

## Who Am I?

A Product Designer focused on creating clear, structured, and frustration-free interfaces. I approach design by understanding user trouble spots, system behavior, and the logic behind each flow—helping every digital experience feel intuitive, predictable, and easy to navigate. With a foundation in HTML, CSS, and emerging front-end JavaScript logic (events, state, and basic component thinking), I design with both user needs and real interface behavior in mind. My goal is to reduce mental load, support smooth task completion, and build products grounded in strong user understanding.

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## Career Experience

### Target Corporation

Guest Advocate | Aug 2025 – Sep 2025

Delivered strong user-facing support by identifying needs, resolving issues quickly, and maintaining attention to detail—skills directly transferable to clear UX decision-making and understanding real user frustrations.

### Walgreens Corporation

Customer Service Associate | Oct 2024 – Jan 2025

Built customer empathy through daily interactions, improved problem-solving speed, and supported engagement through clear communication — core foundations for user-centered design.

# Project Work

## TENNAJAM

Product design case-study | WIP

Designed an end-to-end hosting experience for non-technical and semi-technical users, focusing on flow clarity, structured decision-making, and reduced cognitive load.

### Highlights:

- Defined setup and management flows
- Created wireframes for hosting, server details, and management overview
- Simplified complex technical concepts into approachable steps
- Documented reasoning, trade-offs, and IA decisions
- Identified required interaction logic to support future FE implementation (visibility toggles, multi-step flows, conditional UI responses).

## QUILLTY

Personal project | WIP

Explored layout structure, hierarchy, readability, and user workflows for a distraction-reduced writing tool.

# Skills

## • UX & Interaction

- User flows & journey mapping
- Information architecture
- Interaction logic & behavior modeling
- Usability problem-solving
- Accessibility awareness

## • UI / Visual Structure

- Layout systems
- Hierarchy & spacing
- Responsive, consistent interface patterns
- Clear, structured, readable design

## • Front-End Alignment

- Translating UI behavior into logic requirements
- Foundational JavaScript logic (events, state, component thinking)
- HTML, CSS, Bootstrap (foundational–intermediate)
- Understanding responsive system behavior

## • Collaboration & Soft Skills

- Clear communicator
- Detail-oriented
- Highly empathetic toward user needs
- Fast learner & iterative thinker
- Calm under pressure

### Did you know?

Jack once spent nearly 30 days eating just tomato soup after oral surgery — a small story of commitment and perseverance that still applies to how he learns and grows.