



Jaqweal Holit

ALSO KNOWN AS "JACK"

PRODUCT DESIGNER

Who Am I?

A Product Designer focused on creating clear, structured, and frustration-free interfaces. I design by identifying user pain points, system behavior, and the logic behind each flow — ensuring experiences feel intuitive, predictable, and easy to navigate.

With a foundation in HTML, CSS, and emerging front-end JavaScript logic (events, state, component thinking), I design with both user needs and real interface behavior in mind. My work prioritizes reduced cognitive load, smooth task completion, and systems grounded in strong user understanding.

Contact & Location

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- ✉️ jholit@protonmail.com
- 🌐 [LinkedIn](#) & [Portfolio](#)
- 📍 Rockland, Massachusetts USA

Languages

English

Native

Educational Background

Zero to Mastery

UI/UX Product Design | Completed May 2025

- Covered UX principles, system flows, user needs analysis, and low-fidelity wireframing.

W3Schools

Web Design | Completed Jan 2025

- Developed foundational skills in interface structuring, responsive layout, and component fundamentals.

Rockland High School

Diploma | Aug 2011 - May 2014

Career Experience

Target Corporation

Guest Advocate | Aug 2025 - Sept 2025

Identified recurring user friction points through high-volume customer interactions, rapidly diagnosing issues and adapting responses in real time. Developed strong problem-solving speed and user empathy — skills directly transferable to UX decision-making and usability evaluation.

Walgreens Corporation

Customer Service Associate | Oct 2024 - Jan 2025

Built deep user empathy through daily customer interactions, improving communication clarity, expectation management, and problem-resolution efficiency — foundational skills for user-centered design and usability-focused thinking.

Project Work

TENNAJAM

Product Design Case Study (end-to-end flows, WIP)

Designed an end-to-end hosting experience for non-technical and semi-technical users, prioritizing flow clarity, structured decision-making, and reduced cognitive load.

Highlights:

- Defined setup and management flows
- Created wireframes for hosting, server details, and management overview
- Simplified complex technical concepts into approachable steps
- Documented reasoning, trade-offs, and IA decisions
- Identified required interaction logic to support future FE implementation (visibility toggles, multi-step flows, conditional UI responses).

QUILLTY

UX Research & Design Reasoning

Explored layout structure, hierarchy, readability, and distraction-reduced workflows for a focused writing tool, emphasizing clarity and sustained user attention.

Skills

• UX & Interaction

- User flows & journey mapping
- Information architecture
- Interaction logic & behavior modeling
- Usability problem-solving
- Accessibility awareness

• Front-End Alignment

- Translating UI behavior into logic requirements
- Foundational JavaScript logic (events, state, component thinking)
- HTML, CSS, Bootstrap (foundational–intermediate)
- Understanding responsive system behavior

• UI / Visual Structure

- Layout systems
- Hierarchy & spacing
- Responsive, consistent interface patterns
- Clear, structured, readable design

• Collaboration & Soft Skills

- Clear communicator
- Detail-oriented
- Highly empathetic toward user needs
- Fast learner & iterative thinker
- Calm under pressure