



Jaqweal Holit

ALSO KNOWN AS "JACK"

PRODUCT DESIGNER

Contact & Location

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🌐 [LinkedIn](#) & [Portfolio](#)

📍 Rockland, Massachusetts
USA

Languages

English

Native

Educational Background

Zero to Mastery

UI/UX Product Design | Completed
May 2025

- Covered UX principles, system flows, user needs analysis, and low-fidelity wireframing.

W3Schools

Web Design | Completed Jan 2025

- Developed foundational skills in interface structuring, responsive layout, and component fundamentals.

Rockland High School

Diploma | Aug 2011 - May 2014

Who Am I?

A Product Designer focused on creating clear, structured, and frustration-free interfaces. I design by identifying user pain points, system behavior, and the logic behind each flow — ensuring experiences feel intuitive, predictable, and easy to navigate.

With a foundation in HTML, CSS, and emerging front-end JavaScript logic (events, state, component thinking), I design with both user needs and real interface behavior in mind. My work prioritizes reduced cognitive load, smooth task completion, and systems grounded in strong user understanding.

Career Experience

Target Corporation

Guest Advocate | Aug 2025 - Sept 2025

Identified recurring user friction points through high-volume customer interactions, rapidly diagnosing issues and adapting responses in real time. Developed strong problem-solving speed and user empathy — skills directly transferable to UX decision-making and usability evaluation.

Walgreens Corporation

Customer Service Associate | Oct 2024 - Jan 2025

Built deep user empathy through daily customer interactions, improving communication clarity, expectation management, and problem-resolution efficiency — foundational skills for user-centered design and usability-focused thinking.

Project Work

TENNAJAM

Product Design Case Study (end-to-end flows, WIP)

Designed an end-to-end hosting experience for non-technical and semi-technical users, prioritizing flow clarity, structured decision-making, and reduced cognitive load.

Highlights:

- Defined setup and management flows
- Created wireframes for hosting, server details, and management overview
- Simplified complex technical concepts into approachable steps
- Documented reasoning, trade-offs, and IA decisions
- Identified required interaction logic to support future FE implementation (visibility toggles, multi-step flows, conditional UI responses).

QUILITY

UX Research & Design Reasoning

Explored layout structure, hierarchy, readability, and distraction-reduced workflows for a focused writing tool, emphasizing clarity and sustained user attention.

Skills

• UX & Interaction

- User flows & journey mapping
- Information architecture
- Interaction logic & behavior modeling
- Usability problem-solving
- Accessibility awareness

• Front-End Alignment

- Translating UI behavior into logic requirements
- Foundational JavaScript logic (events, state, component thinking)
- HTML, CSS, Bootstrap (foundational–intermediate)
- Understanding responsive system behavior

• UI / Visual Structure

- Layout systems
- Hierarchy & spacing
- Responsive, consistent interface patterns
- Clear, structured, readable design

• Collaboration & Soft Skills

- Clear communicator
- Detail-oriented
- Highly empathetic toward user needs
- Fast learner & iterative thinker
- Calm under pressure