JHON ALEXANDER
QUEJADA URRUTIA

MECHATRONIC ENGINEER | REACT JS DEVELOPER

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PROFESSIONAL PROFILE

I'm Mechatronic engineer from Universidad Autónoma de Occidente, in Cali, Colombia. Interesting in areas such as programming, especially on integration, development, and deployment of web applications, looking for awesome user experience. I look at myself as an operative person with a high capacity to work in a team or individually. I have dispositioned a lot to continuously learning new technologies to improve my knowledge.

EDUCATION

Academic bachelor's degree, specializing in systems | School Parroquial Nuestra Señora del Rosario and SENA
Jamundí, Valle del Cauca from Colombia / June 2016

Mechatronic Engineering | Universidad Autónoma de Occidente
Cali, Valle del Cauca from Colombia / August 2016 to June 2021

Specialist in Artificial Intelligence | Universidad Autónoma de Occidente
Cali, Valle del Cauca from Colombia / August 2021 to June 2022

The Front-End Developer Career Path | Scrimba
Online / July 2022 to November 2022

WORK EXPERIENCE

Remote Assistance Specialist | Avidbots
Kitchener in Ontario, Canada | Headquarters in Cali Valle del Cauca, Colombia   *March 2022 to Present*
- Control and assistance of autonomous cleaning robots located in different market areas, such as shopping malls, stores, factories, and airports around the world. Attending to customers' needs to ensure the proper operation of the robots.

Fixed Assets Counting Assistant| Datainventarios - Unilever
Cali Valle del Cauca, Colombia   *September 2022 to November 2022*
- Inventory of fixed assets in Unilever's food plant, based in Cali, Colombia. Fulfilling protocols as a counting assistant, with directed accompaniment in production, administration, and technology sectors.

SKILLS

Html5 | Css3 | JavaScript | React Js | Tailwind Js | Git | GitHub | Linux Ubuntu | Windows | 3D Modelling Solidworks | Python

API Fetch | Responsive Web Design (Media-Queries) | React Js Hooks | Class and Functional Component | JavaScript Functional Programming

LANGUAGES

Spanish - Native Language
English B2 – Intermediate Level

INTEREST AND HOBBIES

Autonomous Vehicles | Software Development | Computer Vision | Real Time Object Detection | Natural Language Processing | UX/UI design | Agile Methodologies | CI/CD Methodologies | E-Commerce Applications

HOBBIES

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TECHNICAL PROJECTS

Pokedex Application | Personal Project
Html | Css | JavaScript | React Js | Tailwind Js | Fetch API

Creation of a fan version Pokedex website to search Pokemon information until generation VIII, using the PokeAPI as a resource for fetching data. This project was built using React Js and Tailwind Js. Also, this is a fully responsive project on multiple devices.

Source Code: https://github.com/jhonaquejadau/pokedex-app

Movies Application | Personal Project
Html | Css | JavaScript | React Js | Tailwind Js | Fetch API

Creation of a movies website application to search information about a bunch of movies around different categories, based on the movie database API as a resource for fetching data. This project was built using React js and Tailwind Js. Also, this is a fully responsive project on multiple devices.

Source Code: https://jhonaquejadau.github.io/movies-app/

Quizzical Game | Personal Project
Html | Css | JavaScript | React Js | Tailwind Js | Fetch API

Creation of a trivia game using the trivia database API as a resource for fetching data. This project was built using React Js with Tailwind Js, and there are a few options to select a category of the questions. Also, this is a fully responsive project on multiple devices.

Source Code: https://jhonaquejadau.github.io/quizzical-app/