

# Comparative Analysis of Discovered Models for the TCP Protocol

Experimental Report

December 22, 2025

## 1 Introduction

This report presents the Petri net models discovered for the TCP Protocol log. The behavior includes dual initialization (Active/Passive open), multiple phases, and resets returning to the "Closed" state.

The following sections present the model discovered by each algorithm individually, followed by a specific analysis of its structural and behavioral characteristics.

## 2 Discovered Models

### 2.1 Alpha Miner Family

Alpha Miner

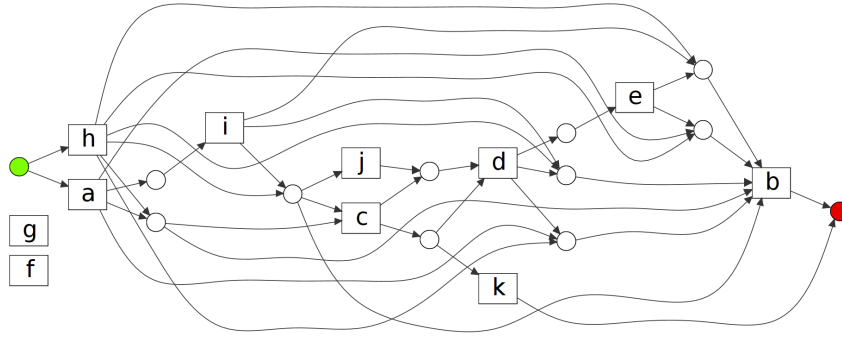


Figure 1: Model discovered by Alpha Miner.

The Alpha Miner model correctly identifies the start events ( $a$  and  $h$ ) and connects the return events ( $b$  and  $k$ ) to an end place. However, it presents events  $g$  and  $f$  disconnected (always enabled), representing a structural over-generalization. Furthermore, due to the multiple input places connected to transition  $b$ , the model imposes severe restrictions, making it impossible to execute valid sequences found in the log, such as  $ab$  or  $hb$ .

## Alpha+ Miner

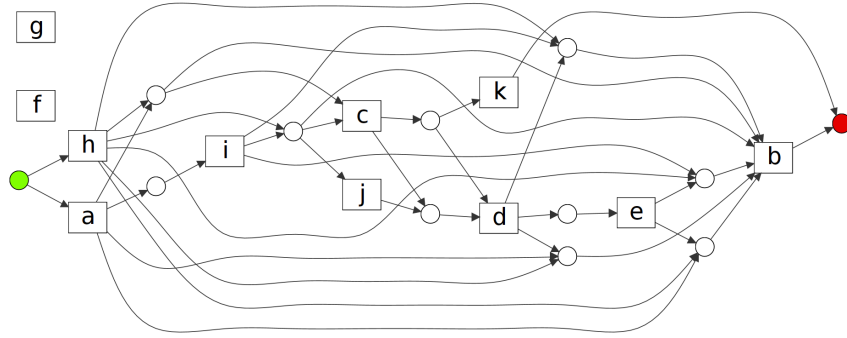


Figure 2: Model discovered by Alpha+ Miner.

Similar to the standard Alpha, the Alpha+ model identifies the start/end events but leaves  $g$  and  $f$  disconnected (over-generalization). The complexity of the connections creates significant behavioral blocks. For instance, due to the multiple input places connected to  $b$ , the sequence  $ab$ , as well as other sequences present in the log (e.g.,  $ack$ ,  $aib$ ), cannot be executed.

## Alpha++ Miner

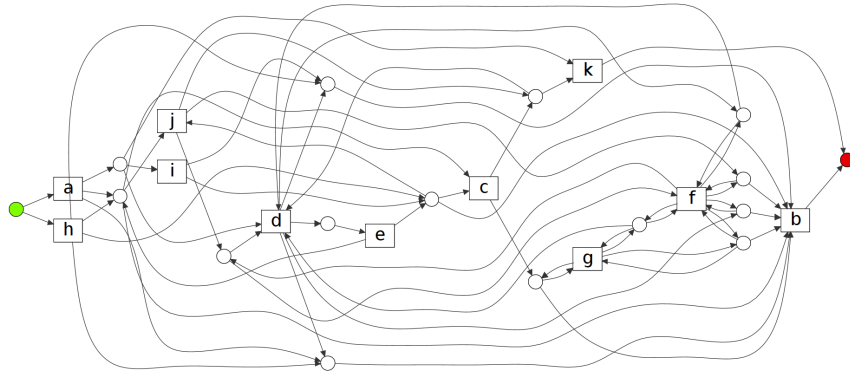


Figure 3: Model discovered by Alpha++ Miner.

The Alpha++ model properly identifies the start events ( $a$ ,  $h$ ) and connects the return events ( $b$ ,  $k$ ) to an end place. However, the complexity of the inferred dependencies imposes a series of behavioral restrictions. Specifically, the multiple input places connected to  $b$  prevent the execution of valid sequences found in the log, such as  $ab$  and  $aib$ .

## Alpha\$ Miner

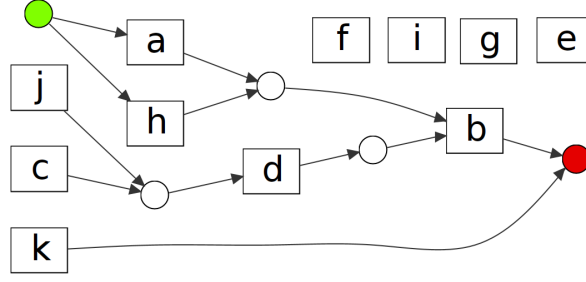


Figure 4: Model discovered by Alpha\$ Miner.

The Alpha\$ model correctly handles the start/end connections for  $a$ ,  $h$ ,  $b$ , and  $k$ . However, it presents a critical failure in internal structure: events  $c$ ,  $e$ ,  $f$ ,  $g$ ,  $i$ ,  $j$ , and  $k$  appear without any input connections. This represents a total absence of execution constraints for these events (they are always enabled), implying an extreme over-generalization of the process behavior.

## 2.2 Heuristic and Inductive Approaches

### Inductive Miner

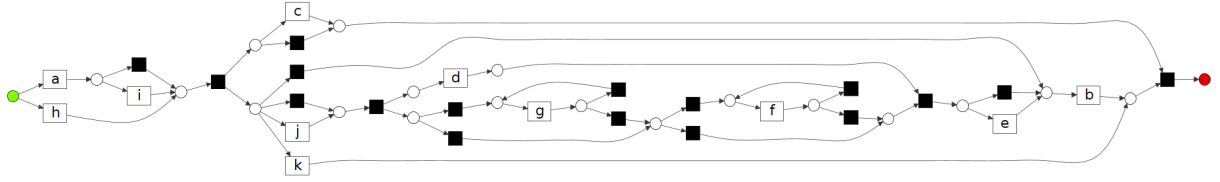


Figure 5: Model discovered by Inductive Miner.

The model correctly identifies  $a$  and  $h$  as start events, with  $b$  and  $k$  connecting to a place preceding a silent transition to 'end'. However, the silent transitions used to ensure fitness severely penalize **precision**. For example, a silent transition produces tokens enabling  $c$ ,  $j$ , and  $k$  immediately after sequences like  $h, a$ , or  $ai$ . This erroneously allows sequences such as  $ak$  and  $hk$  (non-existent in the log), as well as  $af$ ,  $ad$ ,  $ae$ , among others. Thus, the silent transitions represent problematic generalizations allowing arbitrary event sequences.

### Heuristics Miner

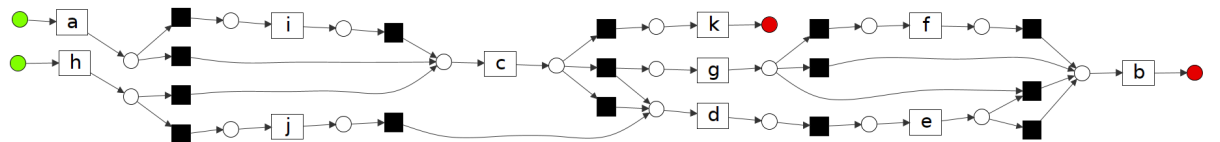


Figure 6: Model discovered by Heuristics Miner.

The model identifies  $a$  and  $h$  as start events but creates separate places for each, theoretically allowing duplicities (e.g.,  $ah$ ). Events  $b$  and  $k$  connect to distinct end places.

Despite using silent transitions, the model fails to replay valid sequences like  $ab$  or  $hb$ , and fails to capture contiguous repetitions of  $g$  and  $f$  existing in the log. Conversely, it allows invalid sequences such as  $acgb$ ,  $ahi$ , and  $haj$ .

## Fodina

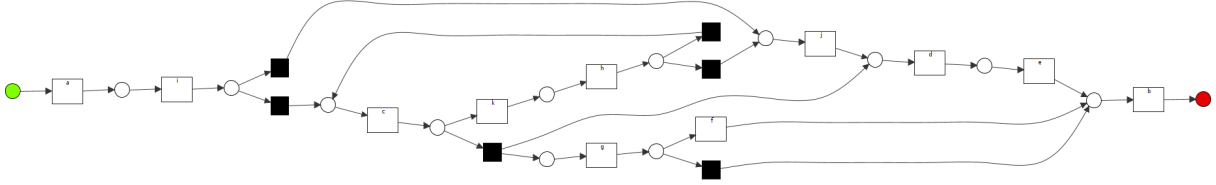


Figure 7: Model discovered by Fodina.

The model presents only  $a$  enabled at the start. Event  $b$  connects to an 'end' place, while  $k$  connects to a place enabling  $h$ . This implies an incorrect rigid logic where all connections must open with  $a$  and, if closed by  $k$ , the next instance **must** start with  $h$  (a restriction not present in the log). Furthermore, it restricts  $a$  to be followed only by  $i$  (excluding valid traces starting with  $ac$ ) and allows only  $h$  after  $k$ .

## 2.3 Optimization-based Approaches

### ILP Miner

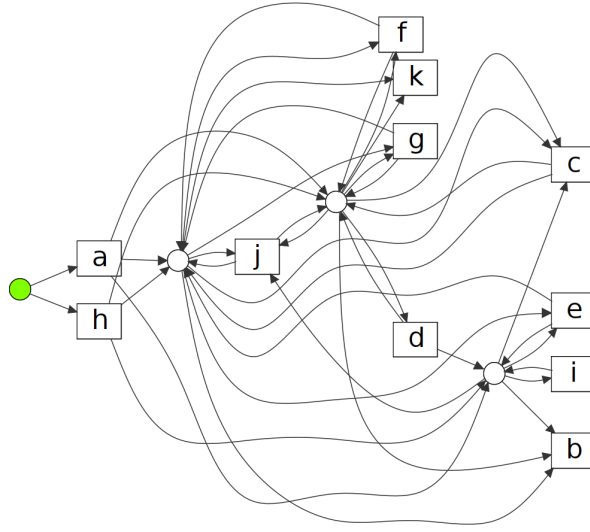


Figure 8: Model discovered by ILP Miner.

The ILP method identifies  $a$  and  $h$  as start events and represents  $b$  and  $k$  as consuming transitions (sinks). The initial execution enables  $c, d, e, f, g, i, j, k$  simultaneously. The model uses self-loops for most events ( $e, f, g, i$ ) to keep them enabled. Event  $c$  acts as a pivot, but the event  $d$  creates a network imbalance: it is self-looped but also produces tokens for a place connected to  $c, e, i, b$ . Consequently, the network is highly generalist, permitting non-existent sequences such as repeated strings of  $d, i$ , or  $g$  ( $\dots dddd \dots$ ).

### Evolutionary Tree Miner (ETMd)

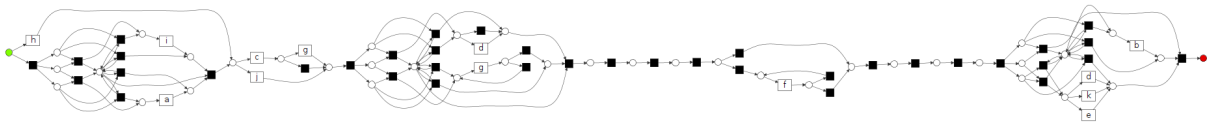


Figure 9: Model discovered by ETMd.

The network identifies  $h$  as a start transition but, via silent transitions, allows  $a$  and incorrectly  $i$  to execute initially. Visually, 5 blocks of events are separated by sync places. The first block mixes  $a, h, i$ . Subsequent blocks contain loops (e.g.,  $g$  loop) allowing indefinite execution. A critical flaw is the complex structure of silent transitions that allows the process to "bypass" blocks (e.g., terminating immediately after  $c$  or  $j$ ), and the incorrect assignment of  $d$  and  $e$  as termination events alongside  $b$  and  $k$ .