



UNIVERSIDAD NACIONAL DE COLOMBIA

Estructuras de Datos

Sesión 5

Stack Data Structure

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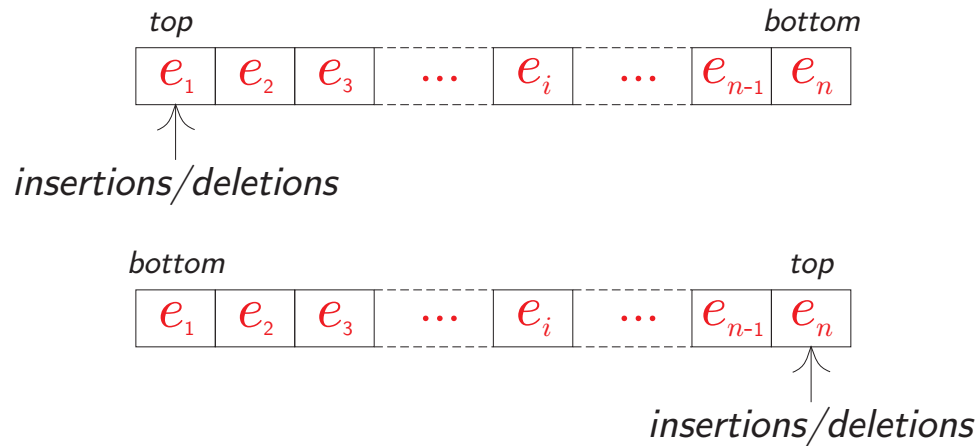
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Stacks Data Structure

A **stack** is a linear list in which insertions (also called additions) and deletions take place at the *same* end. This end is called the **top**. The other end is called the **bottom**.



In other words, a stack is a LIFO (last-in-first out) list. Lists of this type appear frequently in computing.

The Abstract Data Type

AbstractDataType Stack

{

instances: linear list of elements; one end called the *bottom*; the other is the *top*

operations:

`isEmpty()`: return `true` if the stack is empty, `false` otherwise

`peek()`: return top element

`push(x)`: add element x at the top

`pop()`: remove the top element and return it

}

Interface Definition of Stack

```
1 package unal.datastructures;
2
3 public interface Stack<T>
4 {
5     boolean isEmpty ( );
6     T peek ( );
7     void push ( T theObject );
8     T pop ( );
9 }
```

Observations

- Stack is a specialized or restricted version of a more general data object linear list.
- Every instance of the data object stack is also an instance of the data object linear list. Moreover, all the stack operations can be performed as linear list operations.
- As a result of these observations, we will defined the stack class as a class which inherit all the data member and function from the linear list class.
- We will also use two methods of representation. namely, array-based and linked representation.

Stack Data Structure

Array-based Representation

- Implementation using inheritance
- Customised Implementation

Implementing Array Stack using Inheritance

Basic design decision:

designate the left end of the list as the bottom and the right end as the top

Implementing Array Stack using Inheritance

```
3 package unal.datastructures;

5 import java.util.*;

7 public class DerivedArrayStack<T> extends ArrayLinearList<T>
8                                     implements Stack<T>
9 {
10     // constructors
11     /** create a stack with the given initial capacity */
12     public DerivedArrayStack( int initialCapacity )
13     {
14         super( initialCapacity );
15     }

17     /** create a stack with initial capacity 10 */
18     public DerivedArrayStack( )
19     {
20         this( 10 );
21     }
```

```
23     // methods
24     /** @return true iff stack is empty */
25     public boolean isEmpty( )
26     {
27         return super.isEmpty( );
28     }

30     /** @return top element of stack
31      * @throws EmptyStackException when the stack is empty */
32     public T peek( )
33     {
34         if( isEmpty( ) )
35             throw new EmptyStackException( );
36         return get( size( ) - 1 );
37     }

39     /** add theElement to the top of the stack */
40     public void push( T theElement )
41     {
42         add( size( ), theElement );
43     }
```

```

45  /** remove top element of stack and return it
46   * @throws EmptyStackException when the stack is empty */
47  public T pop( )
48  {
49      if( isEmpty( ) )
50          throw new EmptyStackException( );
51      return remove( size( ) - 1 );
52  }

54  /** test program */
55  public static void main( String[] args )
56  {
57      int x;
58      DerivedArrayStack<Integer> s = new DerivedArrayStack<>( 3 );

60      // add a few elements
61      s.push( new Integer( 1 ) );
62      s.push( new Integer( 2 ) );
63      s.push( new Integer( 3 ) );
64      s.push( new Integer( 4 ) );

```

```

66      // delete all elements
67      while( !s.isEmpty( ) )
68      {
69          System.out.println( "Top_element_is_" + s.peek( ) );
70          System.out.println( "Removed_the_element_" + s.pop( ) );
71      }
72  }
73 }

```

Compiling DerivedArrayStack.java

```
C:\2016699\code> javac unal\datastructures\DerivedArrayStack.java ↵
C:\2016699\code> java unal.datastructures.DerivedArrayStack ↵
Top element is 4
Removed the element 4
Top element is 3
Removed the element 3
Top element is 2
Removed the element 2
Top element is 1
Removed the element 1
```

Time Complexity of Operations

First Constructor : $O(\text{initialCapacity})$
Second Constructor : $\Theta(1)$
Other operations* : $\Theta(1)$

* The complexity of `push` is $\Theta(1)$ except when the addition of an element requires us to increase the capacity of the stack. In this latter case the complexity is $O(\text{capacity})$.

Implementing Array Stack as a Base Class

```
package unal.datastructures;

import java.util.*;

public class ArrayStack <T> implements Stack<T>
{
    // fields
    int top;    // current top of stack
    T[] stack; // element array

    // constructors
    public ArrayStack ( int initialCapacity ) { /* ... */ }
    public ArrayStack ( ) { /* ... */ }

    // methods
    public boolean isEmpty ( ) { /* ... */ }

    public T peek ( ) { /* ... */ }
    public void push ( T theElement ) { /* ... */ }
    public T pop ( ) { /* ... */ }
    public static void main ( String[] args ) { /* ... */ }
}
```


constructors

```
14  /** create a stack with the given initial capacity
15  * @throws IllegalArgumentException when initialCapacity < 1 */
16  @SuppressWarnings( "unchecked" )
17  public ArrayStack( int initialCapacity )
18  {
19      if( initialCapacity < 1 )
20          throw new IllegalArgumentException
21              ( "initialCapacity_must_be_>=1" );
22      stack = ( T[] ) new Object[ initialCapacity ];
23      top = -1;
24  }

26  /** create a stack with initial capacity 10 */
27  public ArrayStack( )
28  {
29      this( 10 );
30  }
```

isEmpty

```
33  /** @return true iff stack is empty */
34  public boolean isEmpty( )
35  {
36      return top == -1;
37  }
```

size

```
39  /** @return top element of stack
40   * @throws EmptyStackException when the stack is empty */
41  public T peek ( )
42  {
43      if( isEmpty( ) )
44          throw new EmptyStackException( );
45      return stack[ top ];
46  }
```

push

```
48  /** add theElement to the top of the stack */
49  @SuppressWarnings( "unchecked" )
50  public void push( T theElement )
51  {
52      // increase array size if necessary
53      if( top == stack.length - 1 )
54      {
55          T[] old = stack;
56          stack = ( T[] ) new Object[ 2 * stack.length ];
57          System.arraycopy( old, 0, stack, 0, old.length );
58      }
59
60      // put theElement at the top of the stack
61      stack[ ++top ] = theElement;
62  }
```

pop

```
64  /** remove top element of stack and return it
65   * @throws EmptyStackException when the stack is empty */
66  public T pop( )
67  {
68      if( isEmpty( ) )
69          throw new EmptyStackException( );
70      T topElement = stack[ top ];
71      stack[ top-- ] = null; // enable garbage collection
72      return topElement;
73  }
```

main

```
75  /** test program */
76  public static void main( String[] args )
77  {
78      int x;
79      ArrayStack<Integer> s = new ArrayStack<>( 3 );
80
81      // add a few elements
82      s.push( new Integer( 1 ) );
83      s.push( new Integer( 2 ) );
84      s.push( new Integer( 3 ) );
85      s.push( new Integer( 4 ) );
86
87      // delete all elements
88      while( !s.isEmpty( ) )
89      {
90          System.out.println( "Top_element_is_" + s.peek( ) );
91          System.out.println( "Removed_the_element_" + s.pop( ) );
92      }
93  }
```

Compiling ArrayStack.java

```
C:\2016699\code> javac unal\datastructures\ArrayStack.java ↵
C:\2016699\code> java unal.datastructures.ArrayStack ↵
Top element is 4
Removed the element 4
Top element is 3
Removed the element 3
Top element is 2
Removed the element 2
Top element is 1
Removed the element 1
```

Stack Data Structure

Linked Representation

- Implementation using inheritance
- Customised Implementation

In both cases, we have to decide which end of the chain will be the top of the stack and which the bottom.

Implementing Linked Stack Using Inheritance

```
3 package unal.datastructures;

5 import java.util.*;

7 public class DerivedLinkedStack<T> extends Chain<T> ↵
    ↵ implements Stack<T>
8 {
9     // constructor
10    public DerivedLinkedStack ( )
11    {
12        super( );
13    }

15    // methods
16    /** @return true iff stack is empty */
17    public boolean isEmpty ( )
18    {
19        return super.isEmpty( );
20    }
```

```
22    /** @return top element of stack
23     * @throws EmptyStackException when the stack is empty */
24    public T peek ( )
25    {
26        if ( isEmpty( ) ) throw new EmptyStackException( );
27        return get( 0 );
28    }

30    /** add theElement to the top of the stack */
31    public void push ( T theElement )
32    {
33        add( 0, theElement );
34    }

36    /** remove top element of stack and return it
37     * @throws EmptyStackException when the stack is empty */
38    public T pop ( )
39    {
40        if ( isEmpty( ) ) throw new EmptyStackException( );
41        return remove( 0 );
42    }
```

```

44  /** test program */
45  public static void main ( String[] args )
46  {
47      int x;
48      DerivedLinkedStack<Integer> s = new DerivedLinkedStack<>( );

50      // add a few elements
51      s.push( new Integer( 1 ) );
52      s.push( new Integer( 2 ) );
53      s.push( new Integer( 3 ) );
54      s.push( new Integer( 4 ) );

56      // delete all elements
57      while ( !s.isEmpty( ) )
58      {
59          System.out.println( "Top_element_is_" + s.peek( ) );
60          System.out.println( "Removed_the_element_" + s.pop( ) );
61      }
62  }
63  }

```

Compiling DerivedLinkedStack.java

```

C:\2016699\code> javac unal\datastructures\DerivedLinkedStack.java ↵
C:\2016699\code> java unal.datastructures.DerivedLinkedStack ↵
Top element is 4
Removed the element 4
Top element is 3
Removed the element 3
Top element is 2
Removed the element 2
Top element is 1
Removed the element 1

```

Implementing Linked Stack as a Base Class

```
package unal.datastructures;

import java.util.*;

public class LinkedStack<T> implements Stack<T>
{
    // fields
    protected ChainNode<T> topNode;

    // constructor
    public LinkedStack( ) { /* ... */ }

    // methods
    public boolean isEmpty( ) { /* ... */ }
    public T peek( ) { /* ... */ }
    public void push( T theElement ) { /* ... */ }

    public T pop( ) { /* ... */ }
    public static void main( String[] args ) { /* ... */ }
}
```

constructor

```
13 public LinkedStack ( )  
14 {  
15     topNode = null;  
16 }
```

isEmpty

```
19 /** @return true iff stack is empty */  
20 public boolean isEmpty ( )  
21 {  
22     return topNode == null;  
23 }
```


peek

```
25  /** @return top element of stack
26      * @throws EmptyStackException when the stack is empty */
27  public T peek( )
28  {
29      if( isEmpty( ) ) throw new EmptyStackException( );
30      return topNode.element;
31  }
```

push

```
33  /** add theElement to the top of the stack */
34  public void push( T theElement )
35  {
36      topNode = new ChainNode<T>( theElement, topNode );
37  }
```

pop

```
39  /** remove top element of stack and return it
40  * @throws EmptyStackException when the stack is empty */
41  public T pop( )
42  {
43      if( isEmpty( ) ) throw new EmptyStackException( );
44      T topElement = topNode.element;
45      topNode = topNode.next;
46      return topElement;
47  }
```

main

```
49  /** test program */
50  public static void main( String[] args )
51  {
52      LinkedList<Integer> s = new LinkedList<>( );

53      // add a few elements
54      s.push( new Integer( 1 ) );
55      s.push( new Integer( 2 ) );
56      s.push( new Integer( 3 ) );
57      s.push( new Integer( 4 ) );

58      // delete all elements
59      while ( !s.isEmpty( ) )
60      {
61          System.out.println( "Top element is " + s.peek( ) );
62          System.out.println( "Removed the element " + s.pop( ) );
63      }
64  }
```

Compiling LinkedStack.java

```
C:\2016699\code> javac unal\datastructures\LinkedStack.java ↵
C:\2016699\code> java unal.datastructures.LinkedStack ↵
Top element is 4
Removed the element 4
Top element is 3
Removed the element 3
Top element is 2
Removed the element 2
Top element is 1
Removed the element 1
```

Time Complexity of Operations

Constructors : $\Theta(1)$
Other operations : $\Theta(1)$