

## Programming Assignment #1

Due Date: July 3<sup>rd</sup>, 2017 11:59pm

This term, your programming assignments will share a central theme. In short, you will be creating a mock online store. Each assignment will be independent but can build on work from previous weeks. When testing your programs, do NOT use any real data such as names, addresses or credit card information.

In this first week, you will be writing an introductory screen to your store. This will greet the guests by name and introduce them to your line of products.

At a minimum, your lab should include the following:

- A nicely formatted text message should be printed to the user. This should be at least 3 lines long.
- Your program should prompt the user for a number, read it in, store it in a variable and then use it to greet the user in a custom way.
- Your program should store a value as a constant and print it to the user during the introductory message
- Clear comments

All programming labs will contain the following components:

- A copy of the code.
- Proof that the code works.
- Proper comments in the code.
- A one paragraph summary of the lab. This should include a description of the lab as well as your personal assessment of the lab.

Failure to include any of these components will result in a deduction of points.