

JULIAN HORVAT

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EDUCATION

2016 **University of Guelph**
Bachelor of Computing Software Engineering
3.05 In-Major GPA

SUMMARY

Software Engineering Undergrad at the University of Guelph. My programming interests are mainly centered around web and mobile development but really I just enjoy building stuff with code. Aside from programming I love design, human computer interaction, music, rock climbing and brewing coffee.

SKILLS

WEB DEVELOPMENT: App.js, Backbone.js, HTML5, CSS3

SYSTEMS DEVELOPMENT: Android, MySQL, SQL Anywhere, Node.js, Google AppEngine

PROGRAMMING LANGUAGES: SQL, C, Java, Javascript, Python

EMPLOYMENT

UNIVERSITY OF GUELPH · Undergraduate Teaching Assistant **September 2015 - Current**

- TA for Computer Networking (CIS 3210) a course centered around an introduction to networks from a programmer's perspective, including such topics as network protocols and web technologies
- The role includes grading of assignments/tests, and holding weekly office hours to help students that have questions about the course content

D2L · Junior Android Developer **April 2015 - September 2015**

- Worked on a team that launched a new product focused on improving mobile user experience for Students using the Learning Platform at various institutions around the world
- Developed the application using modern Android technologies and design practices, such as RxAndroid, Retrofit, Otto, and implementing Material Design using the support libraries

FAN.SI · Junior Full-Stack Developer **April 2014 - April 2015**

- Second developer on the development team
- Responsible for the concept, design and implementation of many features on the site, such as an analytics dashboard for artists to view data like MRR, ARPU and supporter counts
- Lead developer for the Backbone.js front-end application

SAP · Product Support Engineer **April 2013 - December 2013**

- Part of a team that supported SQL Anywhere and Advantage Database Server handling problems ranging from simple questions to show-stopping crashes in production
- Reproduced bugs and worked with the engineering team to fix them
- Wrote Knowledge Base articles when a case had an undocumented resolution for the purpose of deflecting future cases

VOLUNTEERING

CUSEC · University of Guelph Head Delegate **2014 - Current**

- Organized trip to conference for University of Guelph students, including securing funding and transportation planning
- Assisted in the organization and execution of the conference

SOCIS · Community Liaison **April 2012 - April 2015**

SOCIS is a student organization for the University of Guelph's School of Computer Science. The organization runs community building events for Computing students and is the direct connection between the student body and the department.

- Elected to the executive team three years in a row
- Coordinated community events, such as hackathons
- Kept students informed about the local tech community events