Math 104A - Intro to Numerical Analysis

NUMERICAL SOLUTION OF ODE

JEA-HYUN PARK

University of California Santa Barbara

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Intro

Before we begin

- Computational HW2 is due Nov 29.
- Some answers to "Would you think of a more intuitive, informal description of Lipschitz function?"
 - ► It's very similar to the contraction mapping theorem however the L is not restricted in a closed interval.
 - ► I am confused about "C" (ODE was a lil confusing)
 - v value never goes to plus minus infinity?

 - ► function can be partially discontinuous ▶ no i would not come up with something more intuitive. if i dont fully understand it
 - ▶ I think the rate of change of the function cannot exceed the rate of change of the domain, you will get a infinite L in that way. (L looks like a magnifying function that takes the difference between two inputs of f)
 - bounding slope through outputs
 - ▶ lipschitz function isn't infinitely steep at one point

Problem of interest

Given $\vec{f}: \mathbb{R}^{1+d} \to \mathbb{R}^d$, and $\vec{x}_0 \in \mathbb{R}^d$, find $\vec{x}: I \to \mathbb{R}^d$, where $t_0 \in I \subset \mathbb{R}$ (often I = [0, T]) satisfying

$$\dot{\vec{x}}(t) = \vec{f}(t, \vec{x}(t)) \ \ (t \in I), \quad \vec{x}(t_0) = \vec{x}_0$$

Example: (Lorenz equation;
$$d = 3$$
)
$$\vec{x}(t) = \begin{bmatrix} x(t) \\ y(t) \\ z(t) \end{bmatrix} \text{ and } f(t, x, y, z) = \begin{bmatrix} \sigma(y - x) \\ x(\rho - z) - y \\ xy - \beta z \end{bmatrix}$$

If we set $\sigma = 1, \rho = \frac{1}{9}, \beta = 2$.

$$\begin{cases} x_t = y - x, \\ y_t = -xz + \frac{1}{9}x - y, \\ z_t = xy - 2z, \end{cases} \begin{bmatrix} x(0) \\ y(0) \\ z(0) \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$
 (1)

- () denotes time derivative $\frac{d}{dt}$ ().
- \vec{f} is called the **slope** function.
- The first piece is called ordinary differential equation (ODE) while the second initial condition, and altogether an initial value problem (IVP).
- f is independent of t in this example, but may depend on time in general.

PROBLEM OF INTEREST





Plan

■ We mainly focus on one dimensional case (d=1). However, most of the important concepts and intuition are readily extended to higher dimensions (assuming proficiency in vector calculus).

Problem of interest (IVP)

$$\begin{cases} \dot{x} = f(t, x) \\ x(t_0) = x_0 \end{cases}$$

- ODE (more or less synonymous to dynamical system) is a rather general model for physics, biology, etc, anything that depends on time smoothly.
- Since the solution is a function of t (time), it is often called a trajectory.

Existence and uniqueness of exact solution

$$\begin{cases} \dot{x} = f(t, x) \\ x(t_0) = x_0 \end{cases}$$
 (IVP)

Theorem (Existence and uniqueness 1)

If f is continuous on a rectangle centered at (t_0, x_0) , $D = \{(t, x) : |t - t_0| \le \alpha, |x - x_0| \le \beta\}$, then (IVP) has a solution on $(t_0 - r, t_0 + r)$, where $r = \min(\alpha, \beta/M)$ and $M = \max_{(t,x) \in D} |f(t,x)|$. If, in addition, $\partial f/\partial x$ is continuous on D, then the solution is unique.

Example

Verify that an IVP $x'(t) = x^{2/3}$ subject to x(0) = 0 has a solution around t = 0, but it is not unique.

- Are you trying to find something that exists?
- If so, does it stay the same every time you find it?
- We don't prove existence theorem
- Don't get overwhelmed by the theorem, in particular, by its details. Focus on the big picture to begin with.
- In words, "if slope function is nice, the system evolves deterministically at least for a short time."

Theorem (Existence and uniqueness 2)

If f is continuous on $[a,b] \times \mathbb{R}$ satisfies the Lipschitz condition in the second variable, x, i.e., there is L > 0 such that for all $t \in [a,b]$,

$$|f(t,x) - f(t,y)| \le L|x - y|$$

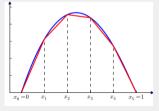
the (IVP) has a unique solution on [a, b].

Remark (Continuous, Lipschitz continuous, continuously differentiable functions of one variable)

Note that the following inclusions, where UC (nonstandard notation) means uniformly continuous functions,

$$C^1[a,b] \subset \operatorname{Lip}[a,b] \subset UC[a,b] = C[a,b].$$

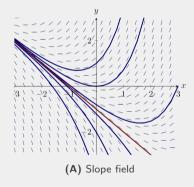
- To make the statement true, we end up needing to classify functions finer and finer.
- Subjective question: Lipschitz functions are very important class. Would you come up with a more intuitive, informal description?



CONCRETE PICTURES OF WHAT WE WILL DO

What does a numerical solution look like?

t_0	t_1	t_2	t_3	
<i>x</i> ₀	x_1	<i>X</i> ₂	<i>X</i> ₃	



50 40 30 20 10 0 2 4

(B) Solutions of x' = x, $x(0) = x_0$. Euler (blue, bottom), Midpoint (green, middle), True (red, top)

- A numerical solution is a list of point values.
- (A) Each curve is a solution to IVP with a different initial value.
- (B) For each IVP, you have different numerical solutions depending on the method used.

Taylor-series method

Taylor-series method

Setting/Notation

- Final time: *T*
- Uniform time steps: $h = (T t_0)/N$ (N is #time steps), $t_n = t_0 + nh$ ($n = 0, 1, \dots, N$)
- x_n : numerical solution at t_n . We hope/expect $x_n \approx x(t_n)$.

How to approximate the next step computed? → Taylor series

To compute x(t + h), take a few terms from

$$x(t+h) = x(t) + hx'(t) + \frac{h^2}{2!}x''(t) + \frac{h^3}{3!}x'''(t) + \frac{h^4}{4!}x^{(4)}(t) + \cdots$$

Example: 4th order Taylor method

$$\begin{cases} x'(t) = f(t, x) = \cos t - \sin x + t^2 \\ x(-1) = 3 \end{cases}$$

Numerical example desired.

■ Problem of interest

$$\begin{cases} \dot{x} = f(t, x) \\ x(t_0) = x_0 \end{cases}$$

- Note carefully $x_n \neq x(t_n)$ in general.
- Taylor-series method is hard to summarize as a neat formula.

ERROR OF TAYLOR-SERIES METHOD

For example, if the method include up to 3rd order term, the error is of 4th order.

$$\underbrace{x(t+h)}_{\text{target}} - \underbrace{x(t) + hx'(t) + \frac{h^2}{2!}x''(t) + \frac{h^3}{3!}x'''(t) + \frac{h^4}{4!}x^{(4)}(t)}_{\text{approximation}} = \frac{h^5}{5!}x^{(5)}(\xi)$$

Some standard one-step method of non-Taylor type

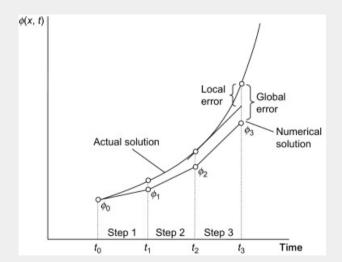
- Explicit Euler method: (take first two terms from Taylor series.) $x_{n+1} = x_n + hf(t_n, x_n)$
- Implicit Euler: $x_{n+1} = x_n + hf(t_{n+1}, x_{n+1})$
- Midpoint rule: $x_{n+1} = x_n + hf\left(t_n + \frac{h}{2}, \frac{1}{2}(x_n + x_{n+1})\right)$
- Trapezoidal rule: $x_{n+1} = x_n + \frac{h}{2} (f(t_n, x_n) + f(t_{n+1}, x_{n+1}))$

- Question: Guess the order of accuracy.
- Explicit Euler method is actually a Taylor-series method.
- Input of midpoint rule is the center of rectangle.
- Trapezoidal rule is actually related to trapezoidal (quadrature) rule.
- Subjective question: If you have an IVP, how would you choose a method? What would you consider?

Errors in a numerical solution to an IVP

- 1. Local truncation error (LTE): errors caused by including only finite number of calculations out of an exact procedure assuming the current data is exact.
- 2. **Local roundoff error**: errors caused by limited precision of computers.
- 3. **Global truncation error**: accumulation of all LTE. Usually, global error is of one lower order than that of LTE since errors accumulate.
- 4. Global roundoff error: accumulated roundoff errors.
- Total error: sum of the global truncation errors and global roundoff errors.

- 'global error' usually means global truncation error. But people normally say the full name for 'local truncation error.'
- Truncation errors are inherent in the method chosen, and quite independent of the roundoff errors.
- Roundoff errors depend on the computer environment.



Pros and cons of Taylor-series method

Pros

- Conceptually easy.
- High order methods are obtained easily (just add more terms).
- Inspires other methods.

Cons

- Require a high regularity on the slope function.
- Preliminary analytic work must be done. (During this stage, human-made error can be a disaster.)

Runge-Kutta method

Runge-Kutta method

Motivation: In Taylor method, we need to find derivatives prior to coding. Can we reduce the human involvement?

Example: Derive a second order RK method (Board work). Temporary notation (omitted evaluation) x = x(t) and f = f(t, x) (similarly for f_t, f_x, \cdots)

1. Advance one step using Taylor's method.

$$x(t+h) = x(t) + hx'(t) + \frac{h^2}{2!}x''(t) + \frac{h^3}{3!}x'''(t) + \frac{h^4}{4!}x^{(4)}(t) + \cdots$$

- 2. Replace derivatives of x with those (partial derivatives) of f. For this, assume x(t) solves the ODE x'(t) = f(t, x(t)).
- 3. Replace partials of f with only evaluations of f using Taylor series of f(t + h, x + hf) in two variables.
- 4. Organize it.

■ This leads to **Heun's** method.

$$x(t + h)$$

= $x(t) + \frac{1}{2}(F_1 + F_2)$,

where

$$\left\{ \begin{array}{l} F_1 = hf(t,x) \\ F_2 = hf(t+h,x+F_1). \end{array} \right.$$

RUNGE-KUTTA METHOD

Heun's method is not the only such methods. Every time we choose appropriate numbers for α, β, w_1, w_2 below, we have a method of order 2 (i.e., order 3 for one step):

$$x(t+h) = x + w_1 h f + w_2 h f (t + \alpha h, x + \beta h f) + \mathcal{O}(h^3)$$

= $x + w_1 h f + w_2 h [f + \alpha h f_t + \beta h f f_x] + \mathcal{O}(h^3)$

Recall Taylor expansion of x requires

$$x(t+h) = x + \frac{1}{2}hf + \frac{1}{2}h[f + hf_t + hff_x] + O(h^3).$$

We have a method of order 2 if

$$w_1 + w_2 = 1$$
, $w_2 \alpha = \frac{1}{2}$, $w_2 \beta = \frac{1}{2}$.

$$w_1 = 0, w_2 = 1, \alpha = \beta = \frac{1}{2}$$
 yield **modified Euler** method.

The previous observation motivates Butcher's tableau for RK method. A RK method can be encapsulated by

Previous examples read:

■ $\vec{b} \leftrightarrow$ weights of mid-stage slopes for the final advance (w's)

 $\vec{c} \leftrightarrow \text{time subgrid for stages } (\alpha)$

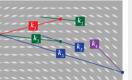
■ $A \leftrightarrow \text{inner weights } (\beta)$ for x as an input for mid-stage slopes.

■ To yield a meaningful method, \vec{b} , \vec{c} , A must satisfy some requirements.

We don't pursue detailed investigations on RK methods. Runge-Kutta method decides the next step based on weighted average of the slopes at different locations in (t,x)-plain.

An important example: The RK4

Runge-Kutta methods from a slope field angle



Subjective question: How would you summarize Runge-Kutta method in an intuitive language?