

# CSE596: Introduction to the Theory of Computation

## Glossary

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# 1 Preliminaries

## 1.1 Words and Language

**Alphabet** A finite set of symbols.  $\Sigma = \{a_1, a_2, \dots, a_k\}$ .

**Word** A finite sequence of symbols.

**Language** A set of words.  $L \in \Sigma^*$ .

## 1.2 Partial Functions

**Partial Function**  $f : X' \rightarrow Y$ , where  $X' \subset X$ .

**Total Function** When  $X' = X$ .

**Converge** When  $f(x)$  is defined. Noted as  $f(x) \downarrow$ .

**Diverge** When  $f(x)$  is not defined. Noted as  $f(x) \uparrow$ .

## 1.3 Propositional Logic

**Satisfiable** A formula  $F$  is satisfiable if there exists an assignment to its variables that satisfies it.

**Tautology** A formula is valid (or is a tautology) if every assignment to its variables satisfies it.

**Conjunction**  $A_1 \wedge A_2 \wedge \dots \wedge A_n$

**Disjunction**  $A_1 \vee A_2 \vee \dots \vee A_n$

**Clause** Disjunction of literals.

**Conjunctive Normal Form (CNF)** Conjunction of clauses.

## 1.4 cardinality

**Same Cardinality**  $\text{card}(A) = \text{card}(B)$  iff.  $\exists f : A \rightarrow B$  is a bijection.

**Countable** A set  $A$  is countable if  $\text{card}(A) = \text{card}(\mathbb{N})$  or  $A$  is finite.

**Countable Infinite**  $\text{card}(A) = \text{card}(\mathbb{N})$ .

**Enumerable** A set is enumerable if it is the empty set or there is a function  $f : \mathbb{N} \rightarrow_{\text{onto}} A$ , i.e.,  $A = \text{range}(f) = \{a_0, a_1, \dots\}$

**Enumerable  $\Rightarrow$  Countable** Define  $h$  as follows:

$$h(0) = f(0)$$

$$h(n+1) = f(\min\{x | f(x) \notin \{h(0), h(1), \dots, h(n)\}\})$$

- $h$  is one-to-one since  $h(n+1) \notin \{h(0), h(1), \dots, h(n)\}$ .
- $\text{range}(h) \subseteq \text{range}(f) = S$ .
- $f(0) = h(0)$ , suppose by induction that  $f(n) \in \{h(0), h(1), \dots, h(n)\}$  and  $f(n+1) \notin \{h(0), h(1), \dots, h(n)\}$ , then  $n+1 = \min\{x | f(x) \notin \{h(0), h(1), \dots, h(n)\}\}$ , so  $h(n+1) = f(n+1)$ . So  $\forall n, f(n) \in \{h(0), h(1), \dots, h(n)\}$ ,  $S = \text{range}(f) \subseteq \text{range}(h)$ .

Thus  $S = \text{range}(f) = \text{range}(h)$ ,  $h : N \rightarrow_{1-1} S$ ,  $\text{card}(N) = \text{card}(S)$

**Theorem 1.3.** A set  $A$  is countable if and only if  $\text{card}(A) \leq \aleph_0$ .

$\text{card}(A) \leq \aleph_0$   
 $\Rightarrow \exists f : A \rightarrow_{1-1} N$   
 $\Rightarrow f[A]$  doesn't have a largest number (otherwise,  $A$  is finite.)  
 $\Rightarrow a_0 = \min\{f[A]\}$ ,  $a_{n+1} = \min\{f[A] - \{f(0), f(1), \dots, f(n)\}\}$   
 $\Rightarrow A$  is enumerable.  
 $\Rightarrow A$  is countable.

**Theorem 1.4.** The set of all functions from  $N$  to  $N$  is not countable.

Let  $A = \{f | f : N \rightarrow N\}$ , suppose for contradiction that  $A$  is countable, then  $A = \{f_1, f_2, \dots\}$ , define  $g(x) = f_x(x) + 1$  and  $g = f_k$  for some  $k$ , but  $g(k) = f_k(k) + 1 \neq f_k(k)$ .

**Theorem 1.5.**  $\mathcal{P}(N)$  has cardinality greater than  $\aleph_0$ .

Let  $A = \mathcal{P}(N) = \{S | S \subseteq N\}$  is power set of  $N$ . Suppose for contradiction that  $A$  is enumerable, then  $A = \{S_0, S_1, \dots\}$ , define  $T = \{k | k \notin S_k\}$  and  $T \in A$ . However,  $\forall k T \neq S_k$  since  $k \in T \Leftrightarrow k \notin S_k$ .

## 1.5 Misc

**onto/surjection**  $f : A \rightarrow_{\text{onto}} B$  iff.  $\forall b \in B, \exists a \in A$  s.t.  $f(a) = b$

**one-to-one/injection**  $f : A \rightarrow_{1-1} B$  iff.  $f(a) = f(b) \Rightarrow a = b$

**bijection** Both one-to-one and onto.

## 2 Turing Machine and RAM

### 2.1 Turing Machine

**Turing Machine**  $M = \langle Q, \Sigma, \Gamma, \delta, q_0, B, q_{accept}, q_{reject} \rangle$

### 2.2 Turing Machine Concepts

**Definition 2.1.** Let  $M$  be a Turing machine. The language accepted by  $M$  is  $L(M) = \{w \in \Sigma^* \mid M \text{ accepts } w\}$ .

**TM-acceptable** A language  $L, L \subseteq \Sigma^*$ , is Turing-machine-acceptable if there is a Turing machine that accepts  $L$ .

**Definition 2.2.** A language  $L$  is Turing-machine-decidable if  $L$  is accepted by some Turing machine that halts on every input, and a Turing machine that halts on every input and accepts  $L$  is called a decider for  $L$ .

$M$  **computes**  $\phi$   $M$  eventually enter an accepting configuration of  $\phi(w_1, \dots, w_n)q_{accept}$  iff.  $\phi(w_1, \dots, w_n) \downarrow$ .

**Partial Computable** A partial function  $\phi$  is partial computable if there is some Turing machine that computes it.

**Total Computable**  $\phi(w_1, \dots, w_n) \downarrow$  for all  $w_1, \dots, w_n$ . If  $M$  computes a total computable function,  $L(M) = \Sigma^*$ .

**Theorem 2.2.** A language  $L$  is decidable if and only if both  $L$  and  $\bar{L}$  are acceptable.  
Parallel simulation.

**Proposition 2.1.** If  $L$  is decidable, then  $\bar{L}$  is decidable.

### 2.3 Variations of Turing Machines

#### 2.3.1 Multitape Turing Machines

**Definition 2.3.** Two Turing machines are equivalent if they accept the same language.

**Theorem 2.1.** Every multitape Turing machine has an equivalent one-tape Turing machine.

**Corollary 2.1.** For every multitape Turing machine there is a one-tape Turing machine that computes the same partial computable function.

**Theorem 2.2.** A language  $L$  is decidable if and only if both  $L$  and  $\bar{L}$  are acceptable.

#### 2.3.2 Nondeterministic Turing Machines

**Theorem 2.3.** Every nondeterministic Turing machine has an equivalent deterministic Turing machine.

**Corollary 2.2.** If every computation path of a nondeterministic Turing machine  $N$  halts on every input word, then there is a deterministic Turing machine  $M$  that decides the language  $L(N)$ .

## 2.4 Church's Thesis

## 2.5 RAMs

### RAM

1 <sub>j</sub>	$X \text{ add}_j Y$	append $a_j$ to $Y$
2	$X \text{ del } Y$	delete right most symbol of $Y$
3	$X \text{ clr } Y$	$Y \rightarrow \lambda$
4	$X \ Y \leftarrow Z$	$Y = Z$
5	$X \text{ jmp } Y$	
6 <sub>j</sub>	$X \ Y \text{ jmp}_j X'$	
7	$X \text{ continue}$	

**Theorem 2.4.** Every RAM program can be effectively transformed into an equivalent one that uses only instructions of types 1, 2, 6, and 7.

### 2.5.1 Turing Machines for RAMS

## 3 Undecidability

### 3.1 Decision Problems

### 3.2 Undecidable Problems

**Characteristic Function**  $f_S(x) = \begin{cases} 0 & \text{if } x \in S \\ 1 & \text{if } x \notin S \end{cases}$

**Proposition 3.1.** A set  $S$  is decidable if and only if its characteristic function is computable.

$w_M$  The word that encodes  $M$ .

**Gödel Number**  $e$  The code for a Turing machine  $M$ .

$\phi_e = \lambda x.U(e, x)$ .  $\phi_e$  is the partial function of one argument that is computed by  $M_e$ .

**Theorem 3.1.** The Program Termination problem (Example 3.2) is undecidable. There is no algorithm to determine whether an arbitrary partial computable function is total. Thus, there is no algorithm to determine whether a Turing machine halts on every input.

Define

$$\text{TEST}(i) = \begin{cases} \text{"yes"} & \text{if } \phi_i \text{ halts on every input.} \\ \text{"no"} & \text{otherwise} \end{cases}$$

$$\delta(k) = \begin{cases} \phi_k(k) + 1 & \text{if TEST(i) = "yes"} \\ 0 & \text{if TEST(k) = "no"} \end{cases}$$

Thus  $\delta$  is total computable. Let  $\delta = \phi_e$ , then  $\text{TEST}(e)$  is "yes".  $\delta(e) = \phi_e(e) + 1 \neq \phi_e(e)$ .

### 3.3 Pairing Functions

**Pairing function** Computable one-to-one mapping  $\langle, \rangle: N \times N \rightarrow N$ , whose inverse  $\tau_1(\langle x, y \rangle) = x$  and  $\tau_2(\langle x, y \rangle) = y$  are also computable.

Example,  $\langle x, y \rangle = \frac{1}{2}(x^2 + 2xy + y^2 + 3x + 1)$ .

### 3.4 Computably Enumerable Sets

**Computable enumerable (c.e.)** A set  $S$  is c.e. if  $S = \emptyset$  or  $S = \text{range}(f)$  in which  $f$  is a total computable function.

**index set** Let  $\mathcal{C}$  be any set of partial computable functions, then  $P(\mathcal{C}) = \{e | \phi_e \in \mathcal{C}\}$  is called index set.

**Effectively enumerable** A collection of Turing machines is effectively enumerable if the corresponding set of Gödel numbers is c.e.

**Homework 3.3**  $A = \{(e, j) | L(M_e) = L(M_j)\}$  is not decidable.

Suppose by contradiction that  $A$  is decidable, let  $L(M_j) = \Sigma^*$ , then  $\{e | L(M_e) = \Sigma^*\} = \{e | \phi_e \text{ is total computable}\}$  is decidable, this contradicts **Theorem 3.1**.

**Theorem 3.2.**  $\{e | \phi_e \text{ is total computable}\}$  is not computably enumerable.

Let  $S = \{e | \phi_e \text{ is total computable}\}$  and suppose for contradiction that  $S$  is c.e., then  $S = \text{range}(g)$  for some

total computable function  $g$ . Define  $U_S(e, x) = \phi_{g(e)}(x)$  and  $h(x) = U_S(x, x) + 1$ , so  $\exists k \in S$  s.t.  $h = \phi_k$  and  $\exists e$  s.t.  $k = g(e)$ . Finally,

$$\begin{aligned}\phi_k(e) &= h(e) \\ &= U_S(e, e) + 1 \\ &= \phi_{g(e)}(e) + 1 \\ &= \phi_k(e) + 1\end{aligned}$$

**Theorem 3.3.** A set  $S$  is computably enumerable if and only if there is a decidable relation  $R(x, y)$  such that

$$x \in S \Leftrightarrow \exists y R(x, y).$$

**Theorem 3.4.** A set  $S$  is computably enumerable if and only if it is Turing-machine- acceptable.

**Corollary 3.1.** A set  $S$  is decidable if and only if  $S$  and  $\bar{S}$  are both computably enumerable.

**Corollary 3.2.** A set  $S$  is computably enumerable if and only if  $S$  is the domain of some partial computable function.

**Homework 3.4** Prove that an infinite set is decidable if and only if it can be enumerated in increasing order by a one-to-one total computable function.

**Homework 3.6** Prove that every infinite c.e. set contains an infinite decidable subset.

$$\begin{aligned}h(0) &= f(0) \\ h(n+1) &= f(\min\{x | f(x) \notin \{h(0), h(1), \dots, h(n)\}\})\end{aligned}$$

$$W_e = \text{dom}(\phi_e)$$

### 3.5 Halting Problem, Reductions, and Complete Sets

**Diagonal Set**  $K = \{x | \phi_x(x) \downarrow\} = \{x | U(x, x) \downarrow\} = \{\text{TM that accepts its own code.}\}$ . Since  $\lambda x. U(x, x)$  is partial computable,  $K$  is c.e.

**Theorem 3.5.**  $K$  is not decidable. In particular,  $\bar{K}$  is not c.e.  
Suppose  $\bar{K} = W_e = \text{dom}(\phi_e)$ , then  $e \in \bar{K} \Leftrightarrow \phi_e(e) \downarrow \Leftrightarrow e \in K$ .

**Many-one reducible**  $A \leq_m B$  if there is a total computable function s.t.  $x \in A \Leftrightarrow f(x) \in B$

**Lemma 3.2.** 1. If  $A \leq_m B$  and  $B$  is c.e., then  $A$  is c.e.  
2. If  $A \leq_m B$  and  $B$  is decidable, then  $A$  is decidable.

**Theorem 3.6.** The Halting problem is undecidable. Specifically, the set  $L_U = \{(e, w) | M_e \text{ accepts } w\}$  is not decidable.

$x \in K \Leftrightarrow (x, x) \in L_U$ ,  $x \mapsto (x, x)$  is total, so  $K \leq_m L_U$ .

#### 3.5.1 Complete Problems

**Many-one complete**  $L$  is many-one complete if

1.  $L$  is c.e.
2. For every c.e. set  $A$ ,  $A \leq_m L$



**Homework 3.8** Show that  $K$  is a many-one complete set. Note that it suffices to show that  $L_U \leq_m K$ . Need to show  $(e, w) \in L_U \Leftrightarrow f((e, w)) \in K$  for some total computable function  $f$ . Define  $f((e, w)) = e'$  where  $M'_e$  is defined as follows.

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on input x;
if  $M_e$  accepts  $w$  then
  | ACCEPT;
else
  | REJECT;
end

```

Then we have

$$\begin{aligned}
 (e, w) \in L_U &\Leftrightarrow L(M'_e) = \Sigma^* \\
 &\Leftrightarrow e' \in L(M'_e) \\
 &\Leftrightarrow e' \in K
 \end{aligned}$$

Decidable sets are a proper subclass of the set of all c.e. sets

### 3.6 S-m-n Theorem

**Corollary 3.3.** For every partial computable function  $\lambda x. \Psi(e, x)$ , there is a total computable function  $f$  so that  $\phi_{f(e)}(x) = \Psi(e, x)$ .

**Theorem 3.9.** There is a total computable function  $f$  such that  $\text{range} \phi_{f(e)} = \text{dom} \phi_e$ . Define

$$\Psi(e, x) = \begin{cases} x & \text{if } x \in \text{dom} \phi_e \\ \uparrow & \text{otherwise.} \end{cases}$$

So  $\text{range}(\lambda x. \Psi(e, x)) = \text{dom} \phi_e$ , and  $\phi_{f(e)} = \Psi(e, x)$ , so  $\text{range}(\phi_{f(e)}) = \text{dom} \phi_e$ .

**Homework 3.9** Prove that there is a total computable function  $g$  such that  $\text{dom} \phi_{g(e)} = \text{range} \phi_e$ . Define

$$\Psi(e, x) = \begin{cases} 1 & \text{if } x \in \text{range} \phi_e \\ \uparrow & \text{otherwise.} \end{cases}$$

So  $\text{range}(\Psi(e, x)) = \text{range}(\phi_{g(e)}(x)) = \text{range}(\phi_e)$

### 3.7 Recursion Theorem

**Theorem 3.10.** For every total computable function  $f$  there is a number  $n$  such that  $\phi_n = \phi_{f(n)}$ . A number  $n$  with this property is called a fixed point of  $f$ .

**Corollary 3.5.** There is a number (i.e., program)  $n$  such that  $\phi_n$  is the constant function with output  $n$ . Define  $\Psi(e, x) = e$ , then  $\Psi(e, x) = \phi_{f(e)}(x) = \phi_e(x) = e$ .

$W_n = \{n\}$  Define

$$\Psi(e, x) = \begin{cases} e & \text{if } x = e \\ \uparrow & \text{otherwise} \end{cases}$$

$\Psi(e, x) = \phi_{f(e)}(x) = \phi_e(x)$ ,  $\text{dom} \phi_e = \{e\}$

$W_n = \{n^2\}$  Define

$$\Psi(e, x) = \begin{cases} e & \text{if } x = e^2 \\ \uparrow & \text{otherwise} \end{cases}$$

$$\Psi(e, x) = \phi_{f(e)}(x) = \phi_e(x), \text{ dom } \phi_e = \{e^2\}$$

**Homework 3.11** Show that there is no algorithm that given as input a Turing machine  $M$ , where  $M$  defines a partial function of one variable, outputs a Turing machine  $M'$  such that  $M'$  defines a different partial function of one variable.

Suppose for contradiction that such  $\exists f \forall n \phi_n \neq \phi_{f(n)}$ , and  $f$  is total.

**Theorem 3.11.** For every partial computable function  $\Psi(e, x)$ , there is a value  $e_0$  such that  $\Psi(e_0, x) = \phi_{e_0}(x)$ .

Observe that there is a standard pattern to the proof of these results. First, we use the  $s - m - n$  theorem or its corollary to obtain a total computable function  $f$  with whatever property we find useful. Then, we use the recursion theorem or its corollary to select a fixed point of  $f$ .

### 3.8 Rice's Theorem

**Theorem 3.12.** An index set  $P_{\mathcal{C}}$  is decidable if and only if  $P_{\mathcal{C}} = \emptyset$  or  $P_{\mathcal{C}} = N$ . Suppose  $P_{\mathcal{C}} \neq \emptyset$  and  $P_{\mathcal{C}} \neq N$ , let  $j \in P_{\mathcal{C}}$  and  $k \notin P_{\mathcal{C}}$ , define

$$f(x) = \begin{cases} k & \text{if } x \in P_{\mathcal{C}} \\ j & \text{if } x \notin P_{\mathcal{C}} \end{cases}$$

Suppose for contradiction that  $P_{\mathcal{C}}$  is decidable, then  $f$  is total, then  $f$  has a fixed point  $n$  such that  $\phi_n = \phi_{f(n)}$ . Since  $n$  and  $f(n)$  is the code for same partial functions, either they both belong to  $P_{\mathcal{C}}$  or both belong to  $\overline{P_{\mathcal{C}}}$ , but  $x \in P_{\mathcal{C}} \Leftrightarrow f(x) \notin P_{\mathcal{C}}$ .

To use Rice's theorem to show that a set  $A$  is not decidable, the set  $A$  must be an index set. Therefore, if one program  $e$  to compute  $\phi_e$  belongs to  $A$ , then every program  $i$  such that  $\phi_i = \phi_e$  must also belong to  $A$ . Thus, Rice's theorem only applies to machine-independent properties.

### 3.9 Turing Reductions and Oracle Turing Machines

$M^A$  an oracle TM with  $A$  as its oracle.

**Definition 3.5.**  $A$  is decidable in  $B$  if  $A = L(M^B)$ , where  $M^B$  halts on every input.

**Definition 3.6.**  $A$  is Turing-reducible to  $B$  if and only if  $A$  is decidable in  $B$ . In notation:  $A \leq_T B$ .

**Homework 3.13** Prove each of the following properties:

1.  $\leq_T$  is transitive;
2.  $\leq_T$  is reflexive;
3. For all sets  $A$ ,  $A \leq_T \overline{A}$ ;
4. If  $B$  is decidable and  $A \leq_T B$ , then  $A$  is decidable;
5. If  $A$  is decidable, then  $A \leq_T B$  for all sets  $B$ ;
6.  $A \leq_m B \Rightarrow A \leq_T B$ ;
7.  $\exists A, B [A \leq_T B \text{ and } A \not\leq_m B]$ ;  
 $\overline{K} \leq_T K$  but  $\overline{K} \not\leq_m K$ .
8.  $\exists A, B [A \leq_T B \text{ and } B \text{ is c.e. and } A \text{ is not c.e.}]$ .  $\overline{K} \leq_T K$ ,  $K$  is c.e.,  $\overline{K}$  is not c.e.

## 4 Introduction to Complexity Theory

### 4.1 Complexity Classes and Complexity Measures

**Online TM** An online Turing machine is a multitape Turing machine whose input is written on one of the work tapes, which can be rewritten and used as an ordinary work tape.

**Time-bounded**  $M$  is a  $T(n)$  time-bounded Turing machine if for every input of length  $n$ ,  $M$  makes at most  $T(n)$  moves before halting.

**DTIME**( $T(n)$ ) to be the set of all languages having time complexity  $T(n)$ .

**NTIME**( $T(n)$ ) to be the set of all languages accepted by nondeterministic  $T(n)$  time-bounded Turing machines.

**Offline TM** An off-line Turing machine is a multitape Turing machine with a separate read-only input tape. The Turing machine can read the input but cannot write over the input.

**Space-bounded**  $M$  is an  $S(n)$  space-bounded Turing machine if, for every word of length  $n$ ,  $M$  scans at most  $S(n)$  cells over all storage tapes.

#### Complexity classes

1.  $L = DSPACE(\log(n))$
2.  $NL = NSPACE(\log(n))$
3.  $POLYLOGSPACE = \bigcup \{DSPACE((\log n)^k) \mid k \geq 1\}$
4.  $DLBA = \bigcup \{DSPACE(kn) \mid k \geq 1\}$
5.  $LBA = \bigcup \{NSPACE(kn) \mid k \geq 1\}$
6.  $PSPACE = \bigcup \{DSPACE(n^k) \mid k \geq 1\}$
7.  $P = \bigcup \{DTIME(n^k) \mid k \geq 1\}$
8.  $NP = \bigcup \{NTIME(n^k) \mid k \geq 1\}$
9.  $E = \bigcup \{DTIME(k^n) \mid k \geq 1\}$
10.  $NE = \bigcup \{NTIME(k^n) \mid k \geq 1\}$
11.  $EXP = \bigcup \{DTIME(2^{p(n)}) \mid p \text{ is a polynomial}\}$
12.  $NEXP = \bigcup \{NTIME(2^{p(n)}) \mid p \text{ is a polynomial}\}$

## 5 Basic Results of Complexity Theory

### 5.1 Linear Compression and Speedup

**Big-Oh Notation**  $g(n) \in O(f(n)) \Leftrightarrow \exists c > 0, \forall n, g(n) \leq cf(n)$ .

**Theorem 5.1 (Space Compression with Tape Reduction).** For every  $k$ -tape  $S(n)$  space-bounded off-line Turing machine  $M$  and constant  $c > 0$ , there exists a one- tape  $cS(n)$  space-bounded off-line Turing machine  $N$  such that  $L(M) = L(N)$ . Furthermore, if  $M$  is deterministic, then so is  $N$ .

**Corollary 5.1.** The following identities hold:

$$\begin{aligned}\text{DSPACE}(S(n)) &= \text{DSPACE}(O(S(n))) \\ \text{NSPACE}(S(n)) &= \text{NSPACE}(O(S(n)))\end{aligned}$$

This implies  $\text{DLBA} = \text{DSPACE}(n)$ , and  $\text{LBA} = \text{NSPACE}(n)$ .

**Theorem 5.2 (Linear Speedup).** If  $L$  is accepted by a  $k$ -tape  $T(n)$  time- bounded Turing machine  $M$ ,  $k > 1$ , and if  $n \in o(T(n))$ , then for any  $c > 0$ ,  $L$  is accepted by a  $k$ -tape  $cT(n)$  time-bounded Turing machine  $N$ . Furthermore, if  $M$  is deterministic, then so is  $N$ .

### 5.2 Constructible Functions

**Space-constructible** There is an  $S(n)$  space-bounded Turing machine  $M$  such that for each  $n$  there is some input of length  $n$  on which  $M$  uses exactly  $S(n)$  cells.

**Property of Space-constructible**

- Space-constructible implies fully space-constructible for space bounds  $S(n)$  such that  $S(n) \geq n$ .
- If  $S_1(n)$  and  $S_2(n)$  are space-constructible, then so are  $S_1(n)S_2(n)$ ,  $2^{S_1(n)}$ , and  $S_1(n)^{S_2(n)}$ .

### 5.3 Tape Reduction

**Theorem 5.5** Let  $M$  be a  $k$ -tape  $T(n)$  time-bounded Turing machine such that  $n \in o(T(n))$ . There is a one-tape  $T^2(n)$  time-bounded Turing machine  $N$  such that  $L(N) = L(M)$ . Furthermore, if  $M$  is deterministic, then so is  $N$ .

**Oblivious TM** A Turing machine is oblivious if the sequence of head moves on the Turing machine's tapes is the same for all input words of the same length. That is, for  $t \geq 1$ , the position of each of the heads after  $t$  moves on an input word  $x$  depends on  $t$  and  $|x|$ , but not on  $x$ .

**Theorem 5.6.** If  $L$  is accepted by a  $k$ -tape  $T(n)$  time-bounded Turing machine  $M$ , then  $L$  is accepted by an oblivious two-tape Turing machine  $N$  in time  $O(T(n)\log T(n))$ . Furthermore, if  $M$  is deterministic, then so is  $N$ .

**Theorem 5.7.** If  $L$  is accepted by a  $k$ -tape  $T(n)$  time-bounded non- deterministic Turing machine  $M$ , then there are a constant  $c > 0$  and a two-tape nondeterministic Turing machine  $N$  that accepts  $L$  such that for each word  $x \in L$ , the number of steps in the shortest computation of  $N$  on  $x$  is at most  $cT(n)$ .

### 5.4 Inclusion Relationships

**Theorem 5.8.** For every function  $f$ ,  $\text{DTIME}(f) \subseteq \text{DSPACE}(f)$  and  $\text{NTIME}(f) \subseteq \text{NSPACE}(f)$

**Theorem 5.9.** If  $L$  is accepted by an  $S(n)$  space-bounded Turing machine,  $S(n) \geq \log n$ , then  $L$  is accepted by an  $S(n)$  space-bounded Turing machine that halts on every input.

**Corollary 5.6.** For  $S(n) \geq \log(n)$ ,  $\text{DSPACE}(S(n)) \subseteq \bigcup \{\text{DTIME}(c^{S(n)}) | c \geq 1\}$

**Theorem 5.10.**  $\text{NTIME}(T(n)) \in \text{DSPACE}(T(n))$ .

**Corollary 5.7.**  $\text{NP} \subseteq \text{PSPACE}$ .

**Theorem 5.11.**  $\text{NTIME}(T(n)) \subseteq \bigcup \{\text{DTIME}(c^{T(n)}) | c \geq 1\}$ .

**Corollary 5.8.** If  $S$  is fully time-constructible and  $S(n) \geq \log(n)$ , then  $\text{NSPACE}(S(n)) \subseteq \bigcup \{\text{DTIME}(c^{S(n)}) | c \geq 1\}$ .

**Theorem 5.13 (Savitch).** If  $S$  is fully space-constructible and  $S(n) \geq \log(n)$ , then  $\text{NSPACE}(S(n)) \subseteq \text{DSPACE}(S^2(n))$ .

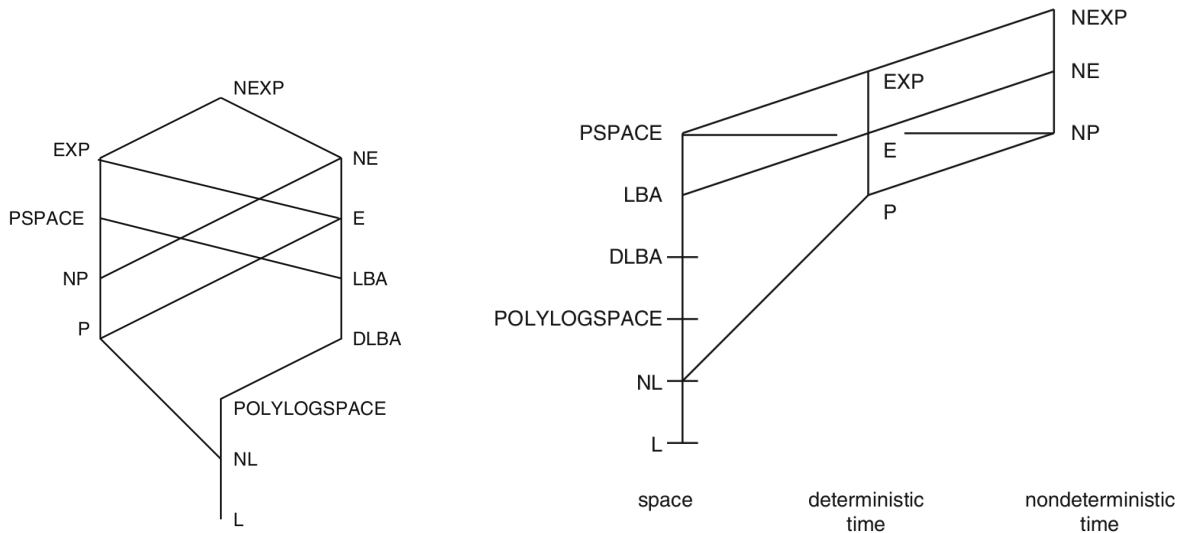
**Corollary 5.9.**

$$\begin{aligned} \text{PSPACE} &= \bigcup \{\text{DSPACE}(n^c) | c \geq 1\} \\ &= \bigcup \{\text{NSPACE}(n^c) | c \geq 1\} \\ \text{POLYLOGSPACE} &= \bigcup \{\text{DSPACE}(\log(n)^c) | c \geq 1\} \\ &= \bigcup \{\text{NSPACE}(\log(n)^c) | c \geq 1\} \end{aligned}$$

**Corollary 5.10.**

$$\begin{aligned} \text{NSPACE}(n) &\subseteq \text{DSPACE}(n^2) \\ \text{NL} &\subseteq \text{POLYLOGSPACE}. \end{aligned}$$

#### 5.4.1 Relations Between the Standard Classes



**Savitch ( $\text{NSPACE}(S(n)) \subseteq \text{DSPACE}(S^2(n))$ )**

- $\text{NL} \subseteq \text{POLYLOGSPACE}$
- $\text{LBA} \subseteq \text{PSPACE}$

**Space Hierarchy**

- $\text{POLYLOGSPACE} \subseteq \text{DLBA}$

$\text{DSpace}(S(n)) \subseteq \bigcup \{\text{DTIME}(c^{S(n)}) \mid c \geq 1\}$

- $L \subseteq P$
- $\text{DLBA} \subseteq E$
- $\text{PSPACE} \subseteq \text{EXP}$

$\text{NSpace}(S(n)) \subseteq \bigcup \{\text{DTIME}(c^{S(n)}) \mid c \geq 1\}.$

- $NL \subseteq P$
- $LBA \subseteq E$

$\text{NTIME}(S(n)) \subseteq \text{DSpace}(S(n))$

- $NP \subseteq \text{PSPACE}$

## 5.5 Separation Results

**Theorem 5.15 (Space Hierarchy Theorem).** Let  $S(n)$  be fully space-constructible. There is a language  $L \in \text{DSpace}(S(n))$  such that for every function  $S'(n)$ , if  $S'(n) \in o(S(n))$ , then  $L \notin \text{DSpace}(S'(n))$ .

**Corollary 5.13.**  $L \subset \text{POLYLOGSPACE}$ ,  $\text{POLYLOGSPACE} \subset \text{DLBA}$ , and  $\text{DLBA} \subset \text{PSPACE}$ .

$$\begin{aligned} \text{POLYLOGSPACE} &= \bigcup \{\text{DSpace}((\log n)^k) \mid k \geq 1\} \\ &\subseteq \text{DSpace}(n^{\frac{1}{2}}) \\ &\subset \text{DLBA}. \end{aligned}$$

**Corollary 5.14.**  $LBA \subset \text{PSPACE}$ .

$$\begin{aligned} LBA &= \text{NSpace}(n), \text{ by Corollary 5.1} \\ &\subseteq \text{DSpace}(n^2), \text{ by Theorem 5.13} \\ &\subset \text{DSpace}(n^3), \text{ by Theorem 5.15} \\ &\subseteq \text{PSPACE}. \end{aligned}$$

**Theorem 5.16 (Time Hierarchy Theorem).** Let  $T$  be a fully time-constructible function and assume that there exists a function  $T'(n)$  so that  $T'(n) \log(T'(n)) \in o(T(n))$ . Then there is a language  $L \in \text{DTIME}(T(n))$  such that for every function  $T'(n)$  such that  $T'(n) \log(T'(n)) \in o(T(n))$ ,  $L \notin \text{DTIME}(T'(n))$ .

**Corollary 5.15.** For every constant  $c > 0$ ,  $\text{DTIME}(n^c) \subset \text{DTIME}(n^{c+1})$  and  $\text{DTIME}(2^{cn}) \subset \text{DTIME}(2^{(c+1)n})$ .

**Corollary 5.16.**  $P \subset E$  and  $E \subset \text{EXP}$ .

## 5.6 Translation Techniques and Padding

**Lemma 5.2.** Let  $S(n)$  and  $f(n)$  be fully space-constructible functions, where  $S(n) \geq n$  and  $f(n) \geq n$ . For a language  $L$ , define  $p(L) = \{x10^i \mid x \in L \text{ and } |x10^i| = f(|x|)\}$ . Then  $L \in \text{NSpace}(S(f(n))) \Leftrightarrow p(L) \in \text{NSpace}(S(n))$ .

**Theorem 5.17.** Let  $S_1(n)$ ,  $S_2(n)$ , and  $f(n)$  be fully space-constructible functions, where  $S_1(n) \geq n$ ,  $S_2(n) \geq n$  and  $f(n) \geq n$ . Then  $\text{NSpace}(S_1(n)) \subseteq \text{NSpace}(S_2(n))$  implies  $\text{NSpace}(S_1(f(n))) \subseteq \text{NSpace}(S_2(f(n)))$ .

**Example 5.5.**  $\text{NSPACE}(n^2) \subset \text{NSPACE}(n^3)$ .

Suppose for contradiction that  $\text{NSPACE}(n^3) \subseteq \text{NSPACE}(n^2)$ , then we have

$$\begin{aligned}\text{NSPACE}(n^6) &\subseteq \text{NSPACE}(n^4) \text{ with } f(n) = n^2 \\ \text{NSPACE}(n^9) &\subseteq \text{NSPACE}(n^6) \text{ with } f(n) = n^3\end{aligned}$$

Then we have the following.

$$\begin{aligned}\text{NSPACE}(n^9) &\subseteq \text{NSPACE}(n^6) \\ &\subseteq \text{NSPACE}(n^4) \\ &\subseteq \text{DSpace}(n^8), \text{ by Savitch theorem} \\ &\subset \text{DSpace}(n^9), \text{ by space hierarchy theorem} \\ &\subseteq \text{NSPACE}(n^9)\end{aligned}$$

**Example 5.6.** We use the analog of Theorem 5.17 for deterministic time to show that  $\text{DTIME}(2^n) \subset \text{DTIME}(n2^n)$ .

Suppose for contradiction that  $\text{DTIME}(n2^n) \subseteq \text{DTIME}(2^n)$ , then we have

$$\begin{aligned}\text{DTIME}(2^n 2^{2^n}) &\subseteq \text{DTIME}(2^{2^n}) \text{ with } f(n) = 2^n \\ \text{DTIME}((n + 2^n)2^{n+2^n}) &\subseteq \text{DTIME}(2^{n+2^n}) \text{ with } f(n) = n + 2^n \\ \text{DTIME}((n + 2^n)2^n 2^{2^n}) &\subseteq \text{DTIME}(2^{2^n}) \text{ combine above two.}\end{aligned}$$

Which violate the time hierarchy theorem.

### 5.6.1 Tally Languages

**Definition** For  $L \in \Sigma^*$ , let  $\text{Tally}(L) = \{1^{n(w)} | w \in L\}$ .

**Theorem 5.18.**  $\text{NE} \subseteq \text{E}$  if and only if every tally language in NP belongs to P.

**Corollary 5.17.**  $\text{P} = \text{NP}$  implies  $\text{E} = \text{NE}$ .

## 6 Nondeterminism and NP-Completeness

### 6.1 Characterizing NP

**Theorem 6.1.** A set  $A$  belongs to NP if and only if there exist a polynomial  $p$  and a binary relation  $R$  that is decidable in polynomial time such that for all words in  $\Sigma^*$ ,  $x \in A \Leftrightarrow \exists y[|y| \leq p(|x|) \wedge R(x, y)]$ .

**Verifier** Define a verifier for a language  $A$  to be an algorithm  $V$  such that  $A = \{x | \exists y[V \text{ accepts } \langle x, y \rangle]\}$ .

**Corollary 6.1.** NP is the class of all languages  $A$  having a polynomial-time verifier.

### 6.2 The Class P

### 6.3 Enumerations

**Definition 6.1.** A class of sets  $\mathcal{C}$  is effectively presentable if there is an effective enumeration  $\{M_i\}_i$  of Turing machines such that every Turing machine in the enumeration halts on all inputs and  $\mathcal{C} = \{L(M_i) | i \geq 0\}$ .

**Theorem 6.2.** There is no effective enumeration of the class of all deterministic Turing machines that operate in polynomial time. That is,  $S = \{i | DM_i \text{ operates in polynomial time}\}$  is not a computably enumerable set.

**Theorem 6.3.** P and NP are effectively presentable:

$NP = \{L(NP_i) | i \geq 0\};$

$P = \{L(P_i) | i \geq 0\};$

### 6.4 NP-Completeness

**Definition 6.2.** A set  $A$  is many-one reducible in polynomial time to a set  $B$  (notation:  $A \leq_m^P B$ ) if there exists a function  $f$  that is computable in polynomial time so that  $x \in A \Leftrightarrow f(x) \in B$ .

**Theorem 6.4.**  $NP \neq E$ .

**Definition 6.3.** A set  $A$  is  $\leq_m^P$ -complete for NP (commonly called NP-complete) if

1.  $A \in NP$ ;
2. for every set  $L \in NP$ ,  $L \leq_m^P A$ .

**Theorem 6.5.** If  $A$  is NP-complete, then  $A \in P$  if and only if  $P = NP$ .

**Universal set for NP**  $\mathcal{U} = \{\langle i, x, 0^n \rangle | \text{some computation of } NP_i \text{ accepts } x \text{ in fewer than } n \text{ steps}\}$

**Theorem 6.6.**  $\mathcal{U}$  is NP-complete.

For each  $S$  in NP, there is some  $i$  such that  $S = L(NP_i)$ . Given  $S = L(NP_i)$ , define  $f$  so that for every word  $x$ ,  $f(x) = \langle i, x, 0^{p_i(|x|)} \rangle$ . Then we have

$$\begin{aligned}
 x \in S &\Leftrightarrow NP_i \text{ accepts } x \\
 &\Leftrightarrow NP_i \text{ accepts } x \text{ in } p_i(|x|) \text{ steps} \\
 &\Leftrightarrow \langle i, x, 0^{p_i(|x|)} \rangle \in \mathcal{U} \\
 &\Leftrightarrow f(x) \in \mathcal{U}
 \end{aligned}$$



## 6.5 The Cook-Levin Theorem

**Theorem 6.7.** SAT belongs to NP.

**Theorem 6.8.** CNF-SAT is an NP-complete problem.

## 6.6 More NP-Complete Problems

**Proposition 6.1.** If  $A$  is NP-complete,  $A \leq_m^P B$ , and  $B \in \text{NP}$ , then  $B$  is NP-complete.

**Corollary 6.2.** SAT is NP-complete.

### 6.6.1 The Diagonal Set Is NP-Complete

$K = \{i \mid \text{NP}_i \text{ accepts } i \text{ within } |i| \text{ steps}\}.$

### 6.6.2 Some Natural NP-Complete Problems

**Theorem 6.10.** 3SAT is NP-complete.

**Vertex cover** A vertex cover of a graph  $G = (V, E)$  is a subset  $V'$  of  $V$  that, for each edge  $(u, v) \in E$ , contains at least one of the adjacent vertices  $u$  and  $v$ .

#### VERTEX COVER

**instance** A graph  $G = (V, E)$  and a positive integer  $k \leq ||V||$ .

**question** Is there a vertex cover of size  $\leq k$  for  $G$ ?

**Theorem 6.11.** VERTEX COVER is NP-complete.

**Clique** A complete subgraph of  $G$

#### CLIQUE

**instance** A graph  $G = (V, E)$  and a positive integer  $j \leq ||V||$ .

**question** Does  $G$  contain a clique of size  $j$  or more?

**Theorem 6.12.** CLIQUE is NP-complete.

## 7 Relative Computability

$L(M, A)$  The language accepted by  $M$  with oracle  $A$  is denoted  $L(M, A)$

**Definition 7.1.** A set  $A$  is Turing-reducible to  $B$  in polynomial-time ( $A \leq_T^P B$ ) if there exists a deterministic polynomial-time-bounded oracle Turing machine  $M$  such that  $A = L(M, B)$ .

**Theorem 7.1.** There is a decidable set  $A$  such that  $\bar{A} \leq_m^P A$  (and  $A \neq \Sigma^*$  and  $A \neq \emptyset$ ).

### 7.1 NP-Hardness

**Definition 7.2.** A set  $A$  is NP-hard if, for every  $L \in \text{NP}$ ,  $L \leq_T^P A$ .

- An NP-hard set does not need to belong to NP
- We use Turing reducibility this time instead of many-one reducibility
- Every NP-complete set is NP-hard
- The complement of every NP-complete set is NP-hard

**Proposition 7.1.** If  $A$  is NP-hard and  $A \in \text{P}$ , then  $\text{NP} = \text{P}$ .

**Theorem 7.3.** For each decidable set  $A \notin \text{P}$ , there is a decidable set  $B$  such that  $A \leq_T^P B$  but  $A \not\leq_m^P B$ . In particular,  $A \leq_T^P B$  by a reduction procedure that on every input makes two queries to the oracle.

**Corollary 7.1.** If  $\text{P} \neq \text{NP}$ , then there exists a set that is  $\leq_T^P$ -hard for NP but not  $\leq_m^P$ -hard for NP.

**Theorem 7.4.** If  $A$  is  $\leq_T^P$ -complete for NP, then  $A \in \text{P}$  if and only if  $\text{P} = \text{NP}$ .

### 7.2 Search Problems

**Definition 7.3.** Let  $L \in \text{NP}$  and let  $R_L$  and  $p_L$  define  $L$ .  $\text{Prefix}(R_L, p_L) = \{\langle x, u \rangle \mid u \text{ is a prefix of a witness } y \text{ such that } |y| \leq p_L(|x|) \text{ and } R_L(x, y)\}$ .

**Proposition 7.2.**

1.  $\text{Prefix}(R_L, p_L) \in \text{NP}$ .
2.  $L \leq_m^P \text{Prefix}(R_L, p_L)$ .
3. If  $L$  is NP-complete, then  $\text{Prefix}(R_L, p_L)$  is NP-complete.
4. If  $L$  is  $\leq_T^P$ -complete for NP, then  $\text{Prefix}(R_L, p_L)$  is  $\leq_T^P$ -complete for NP.

**Theorem 7.5.** The search problem for  $R_L$  and  $p_L$  is Turing-reducible in polynomial time to  $\text{Prefix}(R_L, p_L)$ .

### 7.3 The Structure of NP

**Definition 7.6.** Two sets  $A$  and  $B$  are equal almost everywhere ( $A = B$  a.e.) if the symmetric difference of  $A$  and  $B$ ,  $A \triangle B$ , is a finite set. A class of sets  $\mathcal{C}$  is closed under finite variations if  $A \in \mathcal{C}$  and  $A = B$  a.e. implies  $B \in \mathcal{C}$ .

The complexity classes P and NP are closed under finite variation.

**Fast function** Define a function  $f : N \rightarrow N$  to be fast if the following two properties hold:

1. For all  $n \in N$ ,  $f(n) > n$ , and
2. There is a Turing machine  $M$  that computes  $f$  in unary notation such that  $M$  writes a symbol on its output tape every move of its computation. In particular, for every  $n$ ,  $f(n) = T_M(n)$ .

**Proposition 7.3.** For every total computable function  $f$ , there is a fast function  $f'$  such that, for all  $n$ ,  $f'(n) > f(n)$ .

**G[f]**  $G[f] = \{x \in \Sigma^* | f^n(0) \leq |x| < f^{n+1}(0), \text{ for even } n\}$ .

**Lemma 7.1.** If  $f$  is fast, then  $G[f] \in P$ .

**Theorem 7.6.** Let  $A$  and  $B$  be decidable sets and let  $\mathcal{C}_1$  and  $\mathcal{C}_2$  be classes of decidable sets with the following properties:

1.  $A \notin \mathcal{C}_1$  and  $B \notin \mathcal{C}_2$ ;
2.  $\mathcal{C}_1$  and  $\mathcal{C}_2$  are effectively presentable; and
3.  $\mathcal{C}_1$  and  $\mathcal{C}_2$  are closed under finite variations.

Then there exists a decidable set  $C$  such that

1.  $C \notin \mathcal{C}_1$  and  $C \notin \mathcal{C}_2$ , and
2. If  $A \in P$  and  $B \neq \emptyset$  and  $B \neq \Sigma^*$ , then  $C \leq_m^P B$ .

**Lemma 7.2.** The class of all  $\leq_T^P$ -complete sets for NP is effectively presentable.

**Corollary 7.4.** If  $P \neq NP$ , then there exists a set  $C$  in NP-P that is not  $\leq_T^P$ -complete for NP. Let  $A = \emptyset$ ,  $B = \text{SAT}$ , and let  $\mathcal{C}_1$  be collection of all  $\leq_T^P$ -complete sets of NP, and  $\mathcal{C}_2 = P$ .

1.  $C \notin P$  and  $C$  is not  $\leq_T^P$ -complete for NP
2.  $C \leq_m^P \text{SAT}$ , so  $C \in NP$ .

**X  $\oplus$  Y**  $X \oplus Y = \{0x | x \in X\} \cup \{1x | x \in Y\}$ .

**Corollary 7.5.** If  $P \neq NP$ , then there exist  $\leq_T^P$ -incomparable members of NP. That is, there exist sets  $C_0$  and  $C_1$  in NP such that  $C_0 \not\leq_T^P C_1$  and  $C_1 \not\leq_T^P C_0$ .

**Corollary 7.6.** If  $P \neq NP$ , then for every set  $B \in NP-P$ , there is a set  $C \in NP-P$  such that  $C \leq_T^P B$  and  $B \not\leq_T^P C$ .

If  $P \neq NP$ , then NP contains countably many distinct  $\leq_T^P$ -degrees that form an infinite descending hierarchy.

**Corollary 7.7.** If  $P \neq NP$ , then NP-P is not effectively presentable.

### 7.3.1 Composite Number and Graph Isomorphism

## 7.4 The Polynomial Hierarchy

For any set  $A$ , let  $P^A = \{B | B \leq_T^P A\}$  and let  $NP^A = \{B | B \leq_T^{NP} A\}$ . So  $P^A(NP^A)$  is the class of sets accepted deterministically (nondeterministically, respectively) in polynomial time relative to the set  $A$ .

**Polynomial hierarchy**  $\Sigma_0^P = \Pi_0^P = \Delta_0^P = P$

$$\begin{aligned}\Sigma_{k+1}^P &= NP^{\Sigma_k^P} \\ \Pi_{k+1}^P &= \text{co-}\Sigma_{k+1}^P \\ \Delta_{k+1}^P &= P^{\Sigma_k^P}\end{aligned}$$

**Proposition 7.4.** For all  $k \geq 0$ ,  $\Sigma_k^P \cup \Pi_k^P \subseteq \Delta_{k+1}^P \subseteq \Sigma_{k+1}^P \cap \Pi_{k+1}^P$ .

**Proposition 7.5.**  $PH \subseteq PSPACE$ , where  $PH = \bigcup \{\Sigma_k^P | k \geq 0\}$ .

**Theorem 7.10.** If for some  $k \geq 1$ ,  $\Sigma_k^P = \Pi_k^P$ , then for all  $j \geq k$ ,  $\Sigma_j^P = \Pi_j^P = \Sigma_k^P$ .

**Corollary 7.8.**  $A \leq_m^P B$  and  $B \in \Sigma_n^P$  implies  $A \in \Sigma_n^P$ .