

```
1  #include<stdio.h>
2  #include<math.h>
3
4  int main ()
5  {
6      float mikeX, mikeY, maryX, maryY, garyX, garyY, loganX, loganY, distance1, distance2,
          distance3, distance4;
7
8      mikeX = 22.05;
9      mikeY = 85.10;
10
11     maryX = 43.25;
12     maryY = 09.80;
13
14     garyX = 02.55;
15     garyY = 72.86;
16
17     loganX = 15.15;
18     loganY = 40.40;
19
20
21     distance1 = sqrt ( (15.55 - mikeX) * (15.55 - mikeX) + (55.15 - mikeY) * (55.15 -
        mikeY) );
22     distance2 = sqrt ( (15.55 - maryX) * (15.55 - maryX) + (55.15 - maryY) * (55.15 -
        maryY) );
23     distance3 = sqrt ( (15.55 - garyX) * (15.55 - garyX) + (55.15 - garyY) * (55.15 -
        garyY) );
24     distance4 = sqrt ( (15.55 - loganX) * (15.55 - loganX) + (55.15 - loganY) * (55.15 -
        loganY) );
25
26     printf(" The E distance for Mike is: %f\n", distance1);
27     printf(" The E distance for Mary is: %f\n", distance2);
28     printf(" The E distance for Gary is: %f\n", distance3);
29     printf(" The E distance for Logan is: %f\n", distance4);
30
31
32
33     return 0;
34
35
36
37 }
```