MEETING MINUTES

Meeting/Project Name:	Property Tycoon - Meeting 15	
Date of Meeting: (MM/DD/YYYY)	05/05/2020, 12pm	
Minutes Prepared By:	Vivien	
1. Meeting Objective		
 Current status - open questions? Last Sprint (Sprint 10) Planning next sprint (Sprint 11) 		
2. Attendance at Meeting		
Name		
Jiao, Haotian (Hallton)		
Tang, Zhenyu (tang)		
Neumann, Vivien		
Wang, Mingfeng (Foret)		
3. Agenda and Notes, De	isions, Issues	
Topic Current status:		Owner
 Based on Kingsley's Feedback we have polished the requirement analysis so we can use the requirements as test cases as well. Additionally, our measurement scale for task cards is now described in Sprint 1 and the missing class diagrams were identified. Reflection last sprint: Hallton, Tang and Foret did finish their tasks, but ending the full game could not be implemented in the GUI Since Hayden didn't attend today's meeting we couldn't discuss the current state of the GUI Next steps - what is still missing: Testing based on the requirements Creating a testing document including a template for the documentation GUI is pushed into the next sprint (11) Finishing the class diagrams is pushed to sprint 11 		
4. Action Items		
Action		Owner & due date
5. Next Meeting (if applicable)		
Date: (MM/DD/YYYY) Tuesday, 07/05/2020 - 3pm		
Objective:		