MEETING MINUTES

Meeting/Project Name:	Property Tycoon - Meeting 17	
Date of Meeting: (MM/DD/YYYY)	12/05/2020, 3pm	
Minutes Prepared By:	Vivien	

1. Meeting Objective
- Testing - current status - Sprint 11 summary - Open tasks - Sprint 12 planning

2. Attendance at Meeting	
Name	
Jiao, Haotian (Hallton)	
Tang, Zhenyu (tang)	
Neumann, Vivien	
Wang, Mingfeng (Foret)	
Banes, Hayden J	

3. Agenda and Notes, Decisions, Issues	
Topic	**Owner**

Current status:
 	
- Testing is difficult and we still get some errors and open issues because of the dependencies of the classes
- There is a merging conflict on our master branch which we have to solve first
- Group report is in progress and the general project management things are already included. The following has to be added:
    - GUI
    - Development lessons learned
- Report: discussing the lessons learned throughout the project	

Missing files for the final documentation: - Report - Update project plan - Peer Review - Read-me file (including file tree and how to run the game) - Video	

4. Action Items	
Action	**Owner & due date**

5. Next Meeting (if applicable)	
Date: (MM/DD/YYYY)	14/05/2020, 4pm	
Objective:	