

MEETING MINUTES

Meeting/Project Name:	Property Tycoon - Meeting 14	
Date of Meeting: (MM/DD/YYYY)	30/04/2020, 12pm	
Minutes Prepared By:	Vivien	
1. Meeting Objective		
<ul style="list-style-type: none"> - Current status - open questions? - Last Sprint (Sprint 9) - Next steps 		
2. Attendance at Meeting		
Name		
Jiao, Haotian (Hallton)		
Tang, Zhenyu (tang)		
Neumann, Vivien		
Wang, Mingfeng (Foret)		
Banes, Hayden J		
3. Agenda and Notes, Decisions, Issues		
Topic	Owner	
Current status:		
<ul style="list-style-type: none"> - Feedback mail is sent to Kingsley about the sprint documentation 		
Reflection last sprint:		
<ul style="list-style-type: none"> - All open issues are fixed - Went through the sprint documents to answer open questions 		
Next steps - what is still missing:		
<ul style="list-style-type: none"> - Implementing of Task Card "Ending of full game" is the last game feature we add so we have enough time to fix bugs and have a running prototype in the end (part of central control) - Running the game without GUI (command based) - Design Documentation (depending on Kingsley's feedback) - Testing - Open issues 		
4. Action Items		
Action	Owner & due date	
5. Next Meeting (if applicable)		
Date: (MM/DD/YYYY)	Tuesday, 05/05/2020 - 1pm	
Objective:		