

MEETING MINUTES

Meeting/Project Name:	Property Tycoon	
Date of Meeting: (MM/DD/YYYY)	06/04/2020	
Minutes Prepared By:	Vivien	
1. Meeting Objective		
<ul style="list-style-type: none"> - Open questions - Reflection last week - what worked well, what didn't work - Sprint planning next week 		
2. Attendance at Meeting		
Name		
Jiao, Haotian (Hallton)		
Wang, Mingfeng (Foret)		
Banes, Hayden J		
Tang, Zhenyu (tang)		
Neumann, Vivien		
3. Agenda and Notes, Decisions, Issues		
Topic	Owner	
Open questions: <ul style="list-style-type: none"> - We have already implemented buying houses and hotels, right? --> Because this feature is not mentioned in one of our Sprint Documents. - JavaDoc: https://docs.oracle.com/javase/8/docs/technotes/tools/windows/javadoc.htm https://www.jrebel.com/blog/tips-and-tricks-for-better-java-documentation https://www.oracle.com/technetwork/java/javase/documentation/index-137868.html - If someone needs to add a method in one of the existing classes implemented by someone else - communicate and the person who is responsible for this class should edit the code rather someone else - Netbeans is really easy to use when it comes to documenting 		
Reflection last sprint: <ul style="list-style-type: none"> - Everything is finished apart from the actioning part, but Hallton will finish it tonight - Hayden is working on the GUI. So far it is at the same state as the implemented features, but it can be continuously improved 		
Next sprint: <ul style="list-style-type: none"> - Goal: Finishing all features and their documentation - Create a test class so we do not have to wait until we have finished implementing features - Hayden will be responsible - Built in class testing upon start of the game 		
4. Action Items		
Action	Owner & due date	
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5. Next Meeting (if applicable)		
Date: (MM/DD/YYYY)	14/04/2020 - 2pm	
Objective:		