## **MEETING MINUTES**

/		
Meeting/Project Nam		
Date of Meeting: (MM/DD/YYYY)	23/04/2020	
Minutes Prepared By	Vivien	
1. Meeting Objective		
<ul> <li>Current status</li> <li>Last Sprint (Sprint 7)</li> <li>Next steps - what is still missing</li> </ul>		
2. Attendance at Mee	ting	
Name		
Jiao, Haotian (Hallton)		
Tang, Zhenyu (tang)		
Neumann, Vivien		
Wang, Mingfeng (Fore	et)	
Banes, Hayden J		
3. Agenda and Notes,	Decisions, Issues	
Topic		Owner
Current status:		
- GUI is almos	gent is still in progress It done and Hayden did start to implement a m e and tries to finish it in time	ore advanced 3D
	merging conflict before continuing with the GL	<u> </u>
Reflection last sprint:		
Progress of the game	_	
- Buy propert	y (finished)	
<ul><li>Buy propert</li><li>Buy house a</li></ul>	y (finished) nd hotels (finished)	
<ul><li>Buy propert</li><li>Buy house a</li><li>Roll dice (fin</li></ul>	y (finished) nd hotels (finished) ished)	
<ul><li>Buy propert</li><li>Buy house a</li><li>Roll dice (fin</li><li>Free Parking</li></ul>	y (finished) nd hotels (finished) ished) g (finished)	
<ul> <li>Buy propert</li> <li>Buy house a</li> <li>Roll dice (fin</li> <li>Free Parking</li> <li>Pay rent - no</li> </ul>	y (finished) nd hotels (finished) ished) g (finished) ot finished yet	
<ul> <li>Buy propert</li> <li>Buy house a</li> <li>Roll dice (fin</li> <li>Free Parking</li> <li>Pay rent - no</li> <li>Auctioning -</li> </ul>	y (finished) nd hotels (finished) iished) g (finished) ot finished yet not finished yet	
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- Buy propert - Buy house a - Roll dice (fin - Free Parking - Pay rent - no - Auctioning Pot luck / op - Mortgage  Next steps - what is st	y (finished) nd hotels (finished) iished) g (finished) of finished yet not finished yet oportunity cards - is in progress	completely finished
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