Dominos - Consola Version



## Donnos - GUI Version

itsul and README)

T A special encapsulating object On adian avents O Labels Start the Came to hold all the major GUI to execute the men game actions objects to communicate from Occomple them with play orea in console Mads to be GUT to the achol gare mus updated throughout (i.e. donopos out players) Schop the Pane and the game (cateur Science actions - c. c. play and draw Source 3 Bullons Pause & Dances Create various GUI Event Handler objects 7 Inoses of Image and corresponding list for then the S Downs > images are dided to pass to but VBoxes ( Labels / HBoyces Maybe Map to associate the Substitute another Controlores (choices) Scroll Pores donnes ad impas ... for choosing which (Sedling with long Sound to play Any similar objects/procedures Stretcher of downs with the cossole version will be ounitted for space and clority ( different approach puplemakatur will be noted elsewhere - code