Each group member is to show (and briefly explain) code from the functions/methods listed below from Project 3, and answer the questions. Please, no screen captures or pictures of someone else’s code.

1. build\_huff\_tree
   1. Who’s code did you consider the “best”? (Just answer “mine”, or “not mine”)
      1. Not mine
   2. Why?
      1. We all created the tree in the same fashion, whether it be using a helper function or not.
      2. However I did not account for an empty ordered list
   3. What, if anything, could you have done better?
      1. Check if the ordered list is empty
2. \_\_init\_\_ in HuffmanNode
   1. Who’s code did you consider the “best”? (Just answer “mine”, or “not mine”)
      1. I think everyones init was the same
      2. However we did have different lt and eqs
   2. Why?
      1. I checked for type(other) and formatted it a little better on the eyes
   3. What, if anything, could you have done better?
      1. n/a
3. huffman\_encode
   1. Who’s code did you consider the “best”? (Just answer “mine”, or “not mine”)
      1. mine
   2. Why?
      1. I used a try block to catch when there was an empty file or the file did not exist instead of running the code through the whole encode function
   3. What, if anything, could you have done better?
      1. Instead of creating a output string and then write, I shouldve written to the file while iterating through.