

vctFixedSizeConstMatrixBase< _rows, _cols, _rowStride, _colStride, _elementType, vctFixedSizeMatrixTraits< _elementType, _rows, _cols, _rowMajor?_cols:1, _rowMajor?1:_rows >::array >

vctFixedSizeMatrixBase< _rows, _cols, _rowMajor?_cols:1, _rowMajor?1:_rows, _elementType, vctFixedSizeMatrixTraits< _elementType, _rows, _cols, _rowMajor?_cols:1, _rowMajor?1:_rows >::array >

vctFixedSizeMatrix< _elementType, 4, 4, _rowMajor >

vctFrame4x4ConstBase< vctFixedSizeMatrix< _elementType, 4, 4, _rowMajor > >

vctFrame4x4Base< vctFixedSizeMatrix< _elementType, 4, 4, _rowMajor > >

vctFrame4x4< _elementType, _rowMajor >