

	refFixedSizeConstVectorRefc_double, 3, refFixedSizeMatrix_double, 4, 4, VCT_COS_MAJOR >= ROWSTRIDE >	refFixedSizeVectorRefc_size, _stride, _elementType, _dataPtrType >		refFixedSizeVectorRefc_size, 1, _elementType, refFixedSizeVectorRefc_elementType, _size, 1 >= array >	
		refFixedSizeVector_bound, 2 >		refFixedSizeVector_elementType, _size >	
		refFixedSizeVector_bound, 4 >		refFixedSizeVector_elementType, 3 >	
		refFixedSizeVector_CDSSTN6TLIR_DOUBLE, _max, _min >		refFixedSizeVector_elementType, 4 >	
		refFixedSizeVector_CDSSTN6TLIR_DOUBLE, _a >		refFixedSizeVector_elementType, SIZE >	
		refFixedSizeVector_CDSSTN6TLIR_DOUBLE, LWORK >			
		refFixedSizeVector_CDSSTN6TLIR_DOUBLE, MIN, MIN >			
		refFixedSizeVector_CDSSTN6TLIR_INTEGER, LWORK >			
		refFixedSizeVector_CDSSTN6TLIR_INTEGER, MAX, SIZE, 1 >			
		refFixedSizeVector_CDSSTN6TLIR_INTEGER, MIN, MIN >			
		refFixedSizeVector_double, 2 >			
		refFixedSizeVector_double, 3 >			
		refFixedSizeVector_double, 4 >			
		refFixedSizeVector_double, 6 >			
		refFixedSizeVector_double, 7 >			
		refFixedSizeVector_double, SV1_MAX_CHANNELS >			
		refFixedSizeVector_float, 4 >			
		refFixedSizeVector_int, 2 >			
		refFixedSizeVector_int, SV1_MAX_CHANNELS >			
		refFixedSizeVector_refImageProcessing_Internals, SV1_MAX_CHANNELS >			
		refFixedSizeVector_refPadded_SV1_MAX_CHANNELS >			
		refFixedSizeVector_refRect, 2 >			
		refFixedSizeVector_unsigned_char, 4 >			
		refFixedSizeVector_value_type, DIMENSION >			
		refFixedSizeVector_refDynamicMatrix_unsigned_int >, 3 >			
		refFixedSizeVector_refDynamicVector_int >, 128 >			
		refFixedSizeVectorRefc_CDSSTN6TLIR_DOUBLE, _max, 1 >			
		refFixedSizeVectorRefc_CDSSTN6TLIR_DOUBLE, LWORK, 3, 1 >			
		refFixedSizeVectorRefc_CDSSTN6TLIR_DOUBLE, MIN, MIN, 1 >			
		refFixedSizeVectorRefc_CDSSTN6TLIR_DOUBLE, _max=off771, _min, 1 >			