```
vctFixedSizeConstVectorBase<_size,_stride,_elementType, vctFixedSizeVectorTraits<_elementType,_size, 1 >::array >
vctFixedSizeVectorBase<_size, 1, _elementType, vctFixedSizeVectorTraits< _elementType, _size, 1 >::array >
                                vctFixedSizeVector< elementType, 4 >
                      vctQuaternionBase< vctFixedSizeVector< _elementType, 4 >>
                 vctQuaternionRotation3Base< vctFixedSizeVector< elementType, 4 >>
                                vctQuaternionRotation3< elementType >
```