```
vctFixedSizeConstVectorBase< size, stride, elementType, vctFixedSizeVectorTraits< elementType, size, 1>::array>
vctFixedSizeVectorBase< size, 1, elementType, vctFixedSizeVectorTraits< elementType, size, 1 >::array >
                              vctFixedSizeVector< _elementType, size >
                              vctBarycentricVector< elementType, size >
```