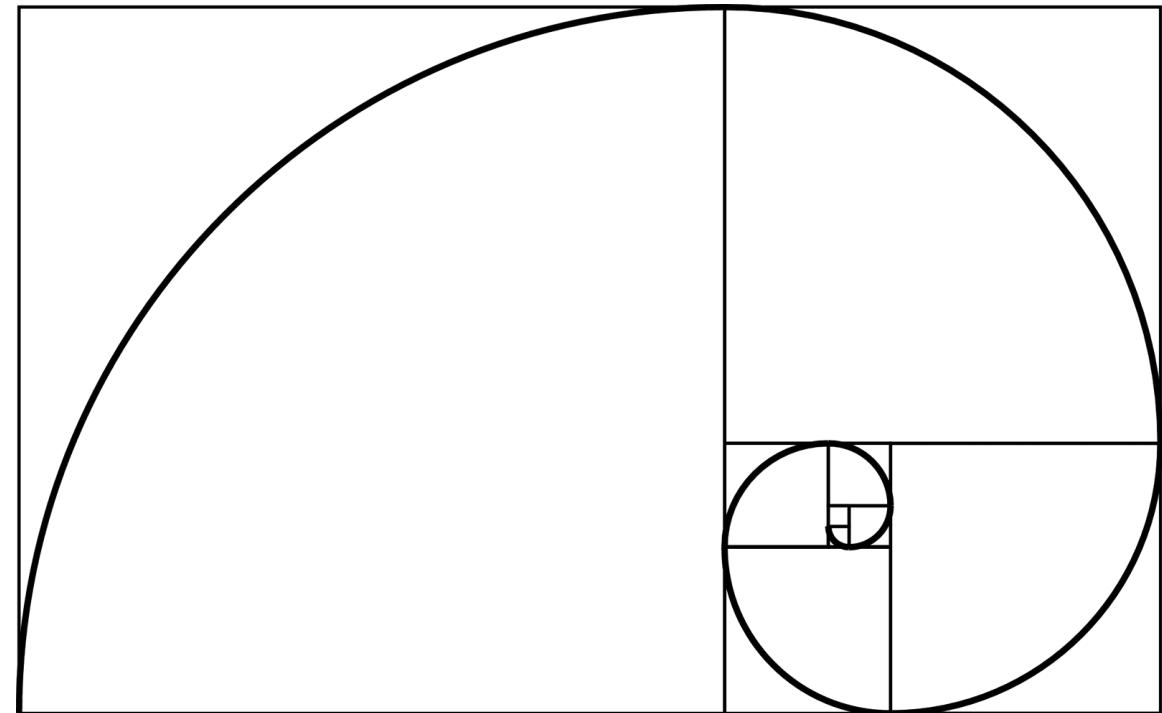


Creating Effective Scientific Figures

Peter Lawson, Ph.D.

Data and Visualization Librarian

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What makes a good figure?

- It has a clear purpose and message
 - Complements and enhances the text

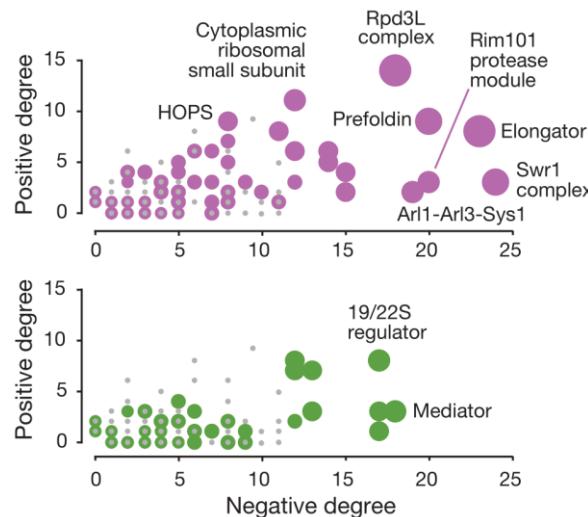
What makes a good figure?

- It has a clear purpose and message
 - Complements and enhances the text
- It is easy to interpret
 - A good figure is like a joke, if you have to explain it, it's not that good.

What makes a good figure?

- It has a clear purpose and message
 - Complements and enhances the text
- It is easy to interpret
 - A good visualization is like a joke, if you have to explain it, it's not that good.
- It accurately reflects the data

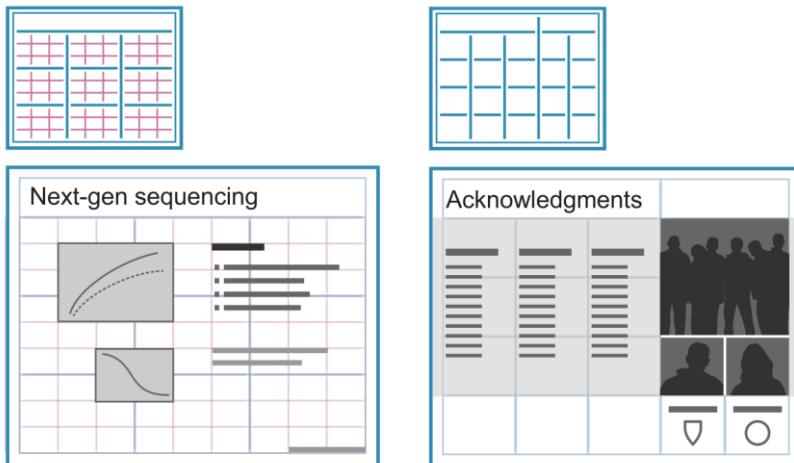
Introduction design of scientific figures



Information Design

Communicating information **effectively**
to facilitate **comprehension**

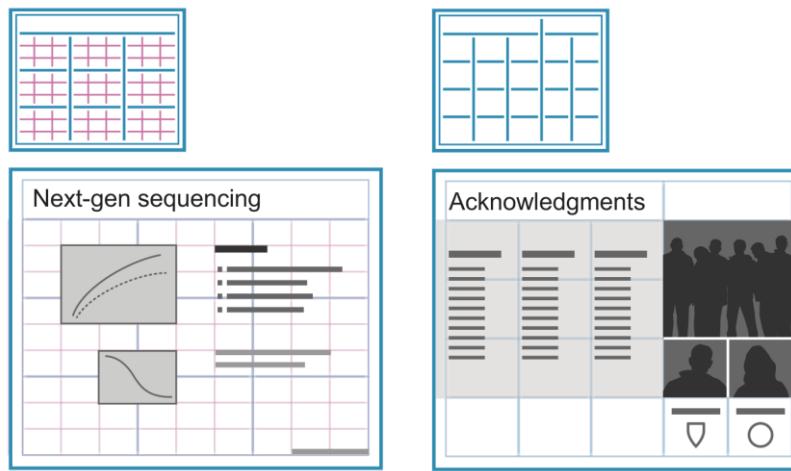
Introduction design of scientific figures



Graphic design

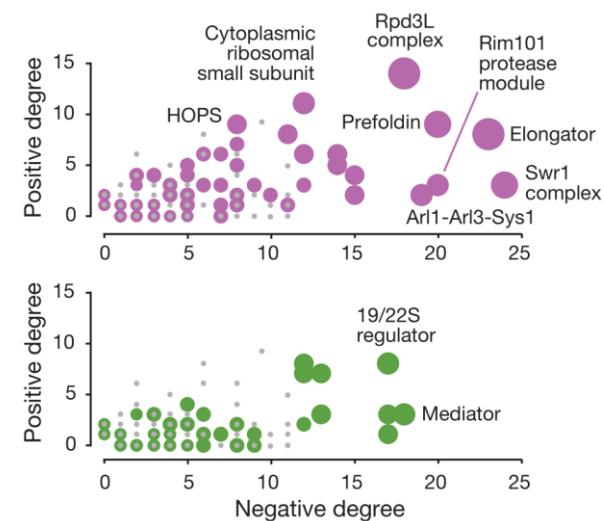
Communicating ideas in an
engaging and appealing way

Introduction design of scientific figures



Graphic design

Communicating ideas in an
engaging and appealing way



Information Design

Communicating information effectively
to facilitate comprehension

The process creating effective scientific figures



clarify the message

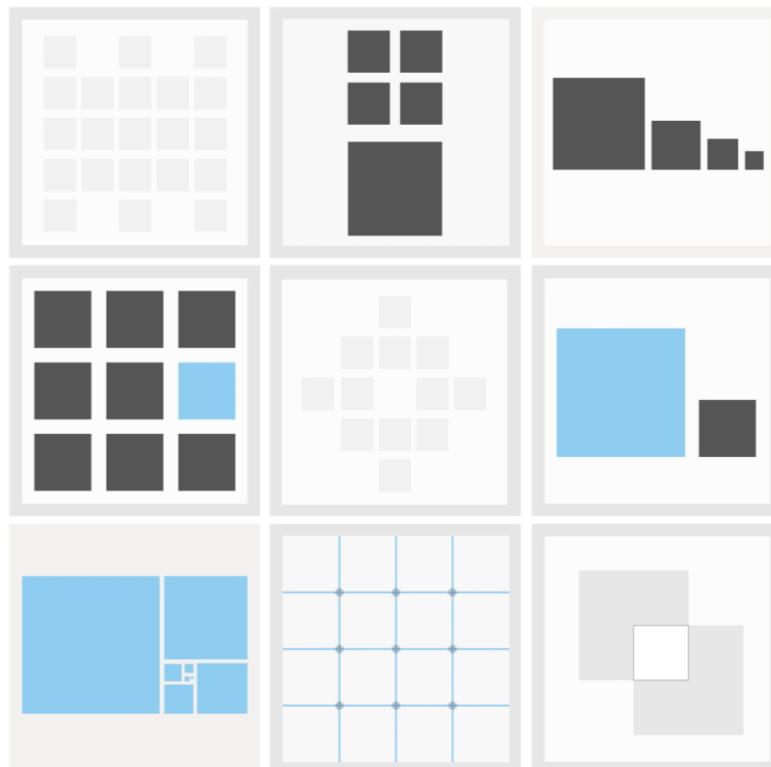
restructure the composition

simplify the components

use intentional color palettes

refine the text style

The process creating effective scientific figures



clarify the message

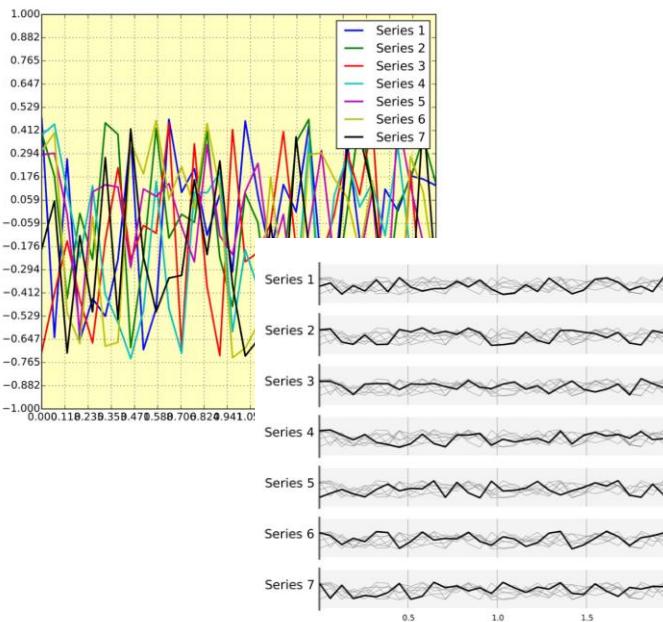
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The process creating effective scientific figures



clarify the message

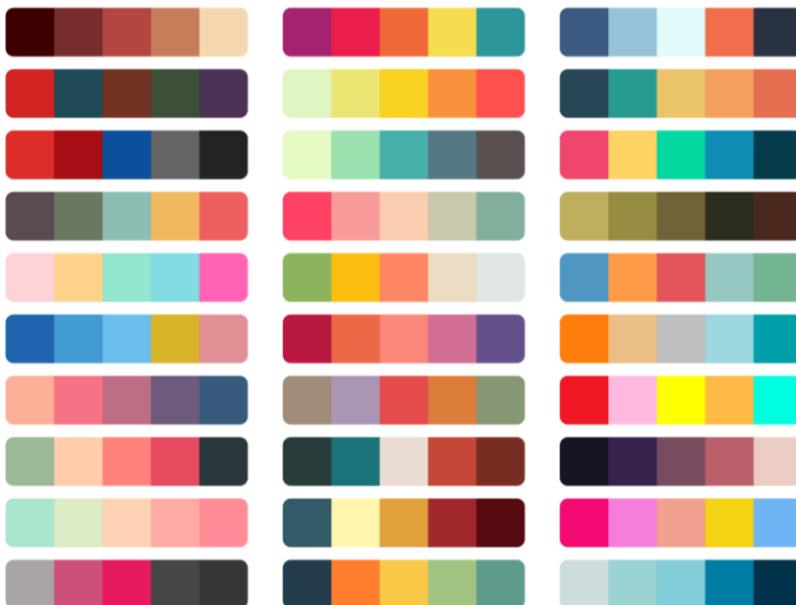
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The process creating effective scientific figures



clarify the message

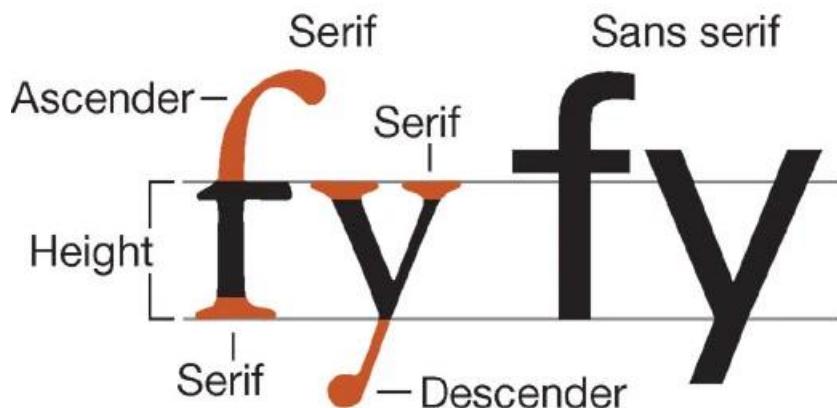
restructure the composition

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use intentional color palettes

refine the text style

The process creating effective scientific figures



clarify the message

restructure the composition

simplify the components

use intentional color palettes

refine the text style

Clarify the Message

Clarify the message establish an information hierarchy

Purpose

example: *show immune response to intestinal antigens*

Key elements

example: *animal, intestines, lymphatics*

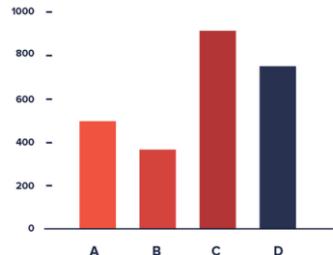
Useful context

example: *intact vs. leaky lymphatics*

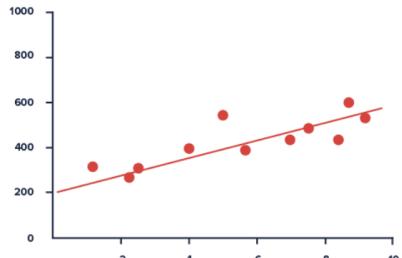
Details

example: *dendritic cell, inflamed node, leaky vessel*

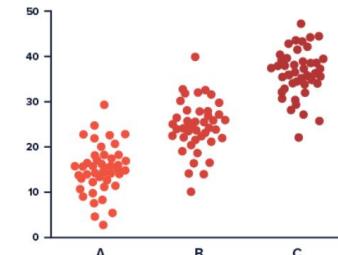
Clarify the message match the purpose to the design



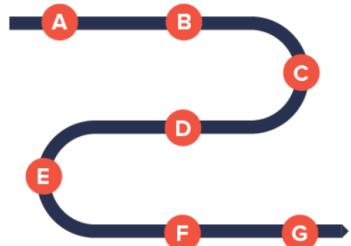
Compare and contrast



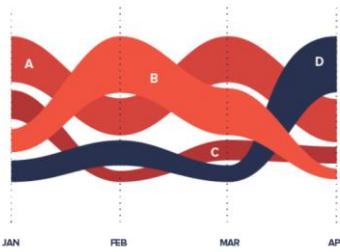
To show a pattern in



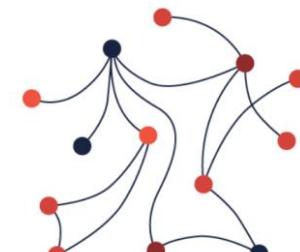
To show the variability of



To show the process of



To show the change in



To show connections

Clarify the message sketch it out

Purpose

example: *show immune response to intestinal antigens*

Key elements

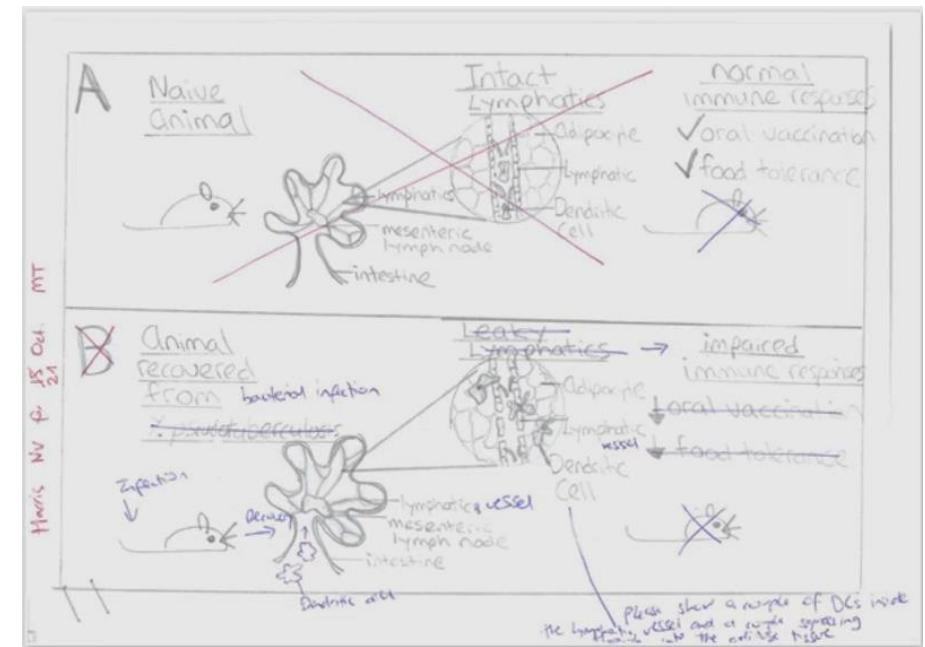
example: *animal, intestines, lymphatics*

Useful context

example: *intact vs. leaky lymphatics*

Details

example: *dendritic cell, inflamed node, leaky vessel*



Sketch your figure or diagram

Clarify the message sketch it out

Purpose

example: *show immune response to intestinal antigens*

Key elements

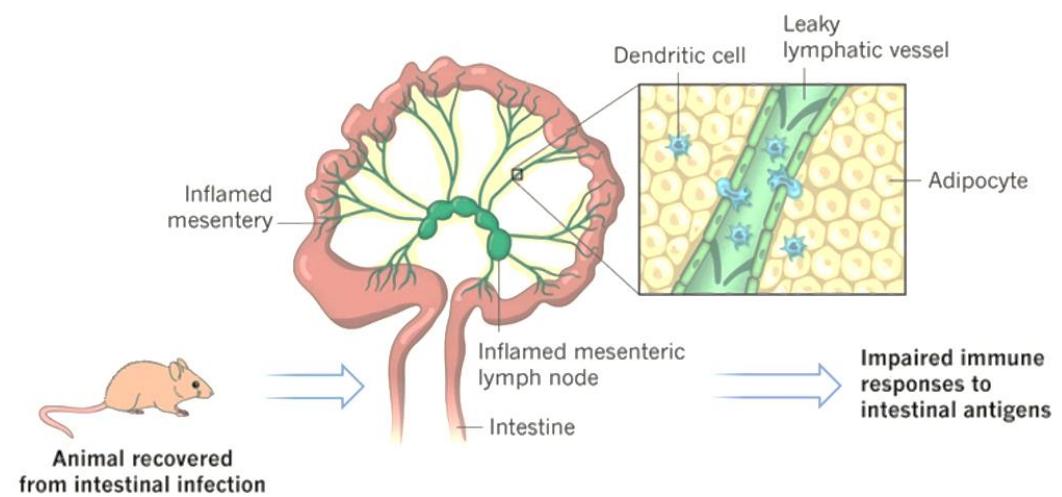
example: *animal, intestines, lymphatics*

Useful context

example: *intact vs. leaky lymphatics*

Details

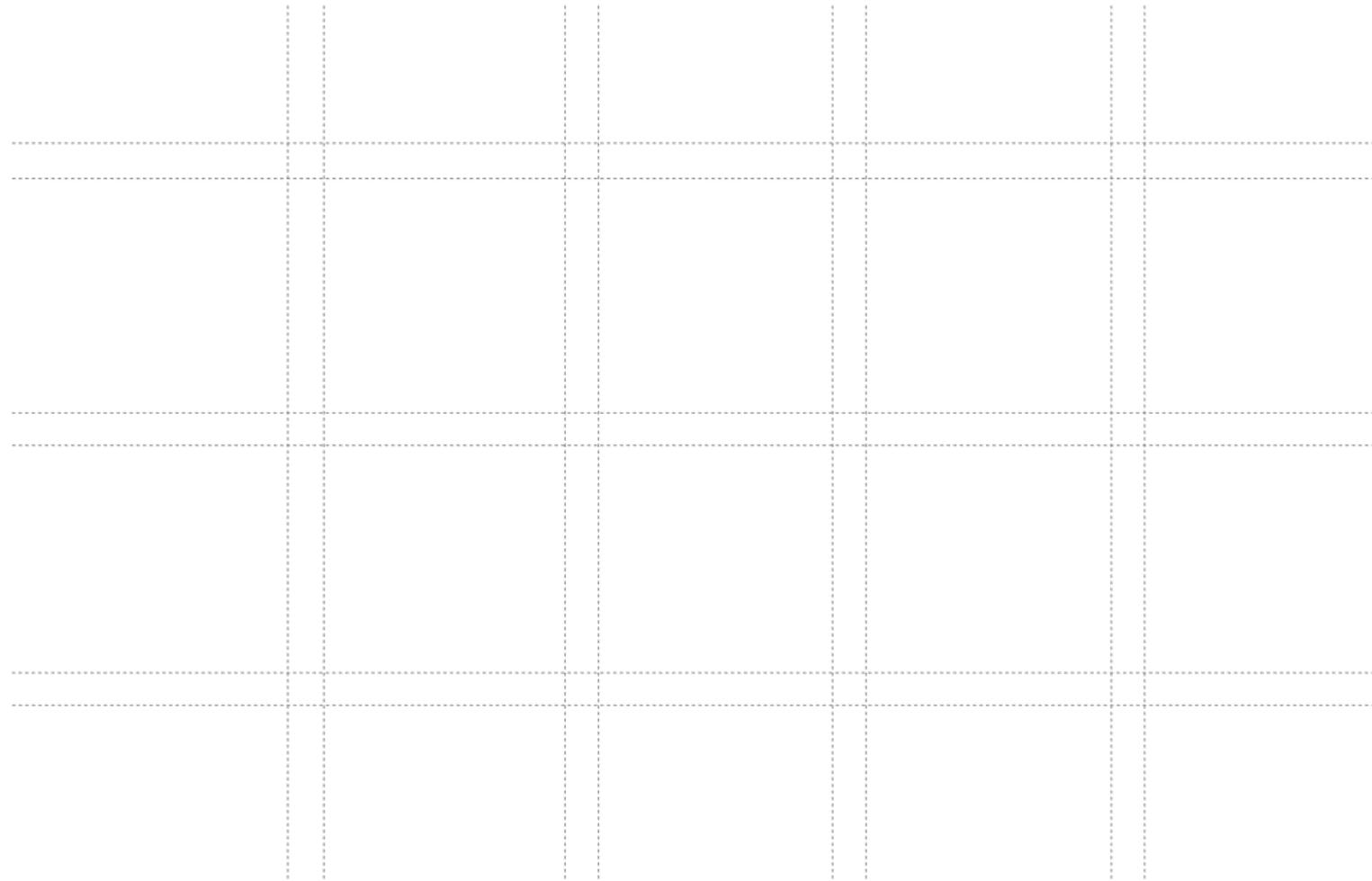
example: *dendritic cell, inflamed node, leaky vessel*



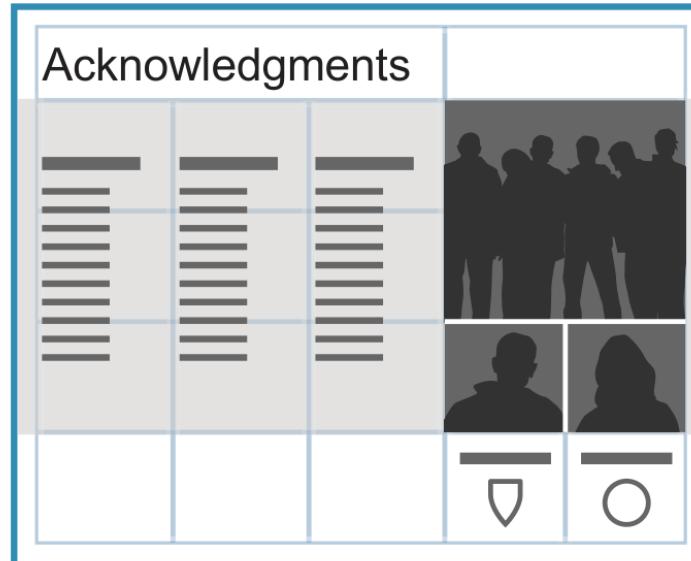
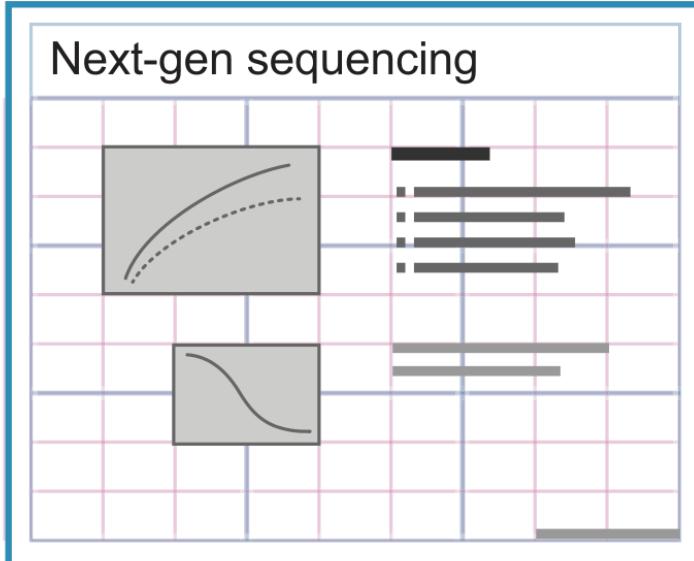
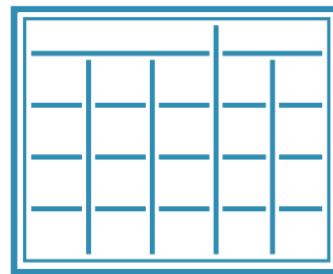
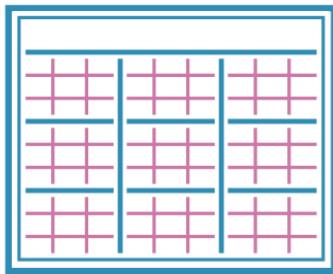
Sketch your figure or diagram

Restructure the Composition

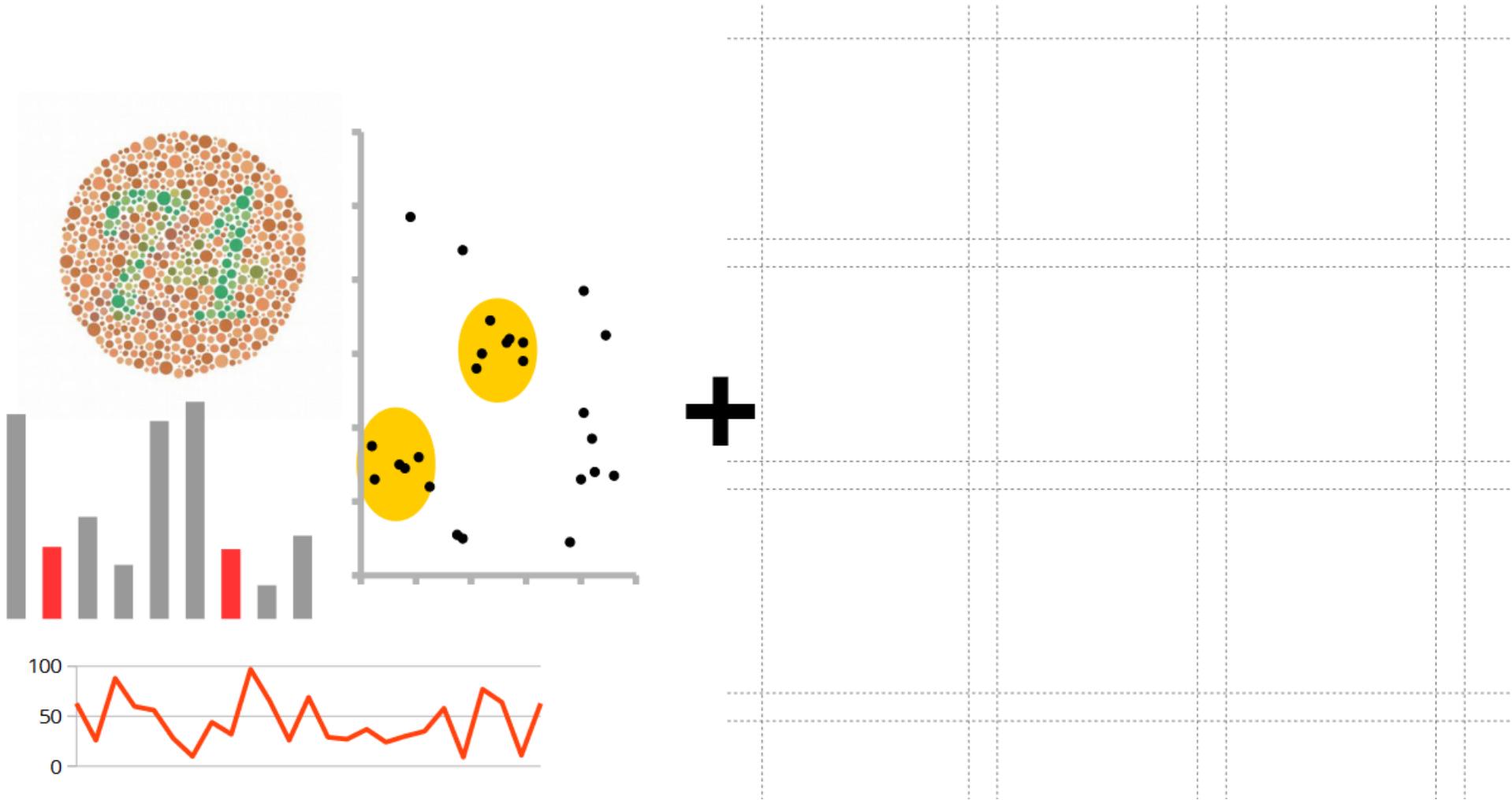
Composition design using gridlines



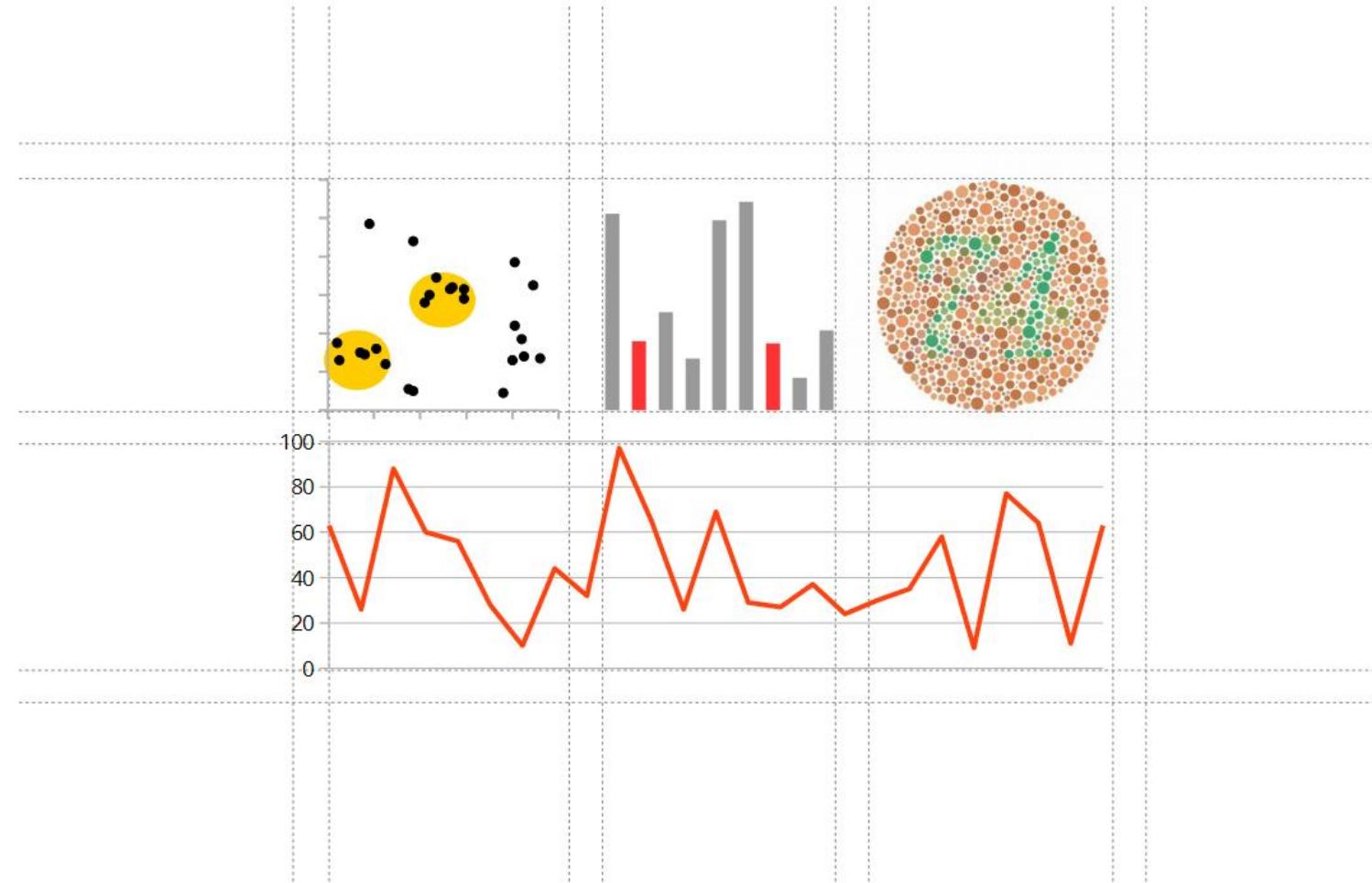
Composition design using gridlines



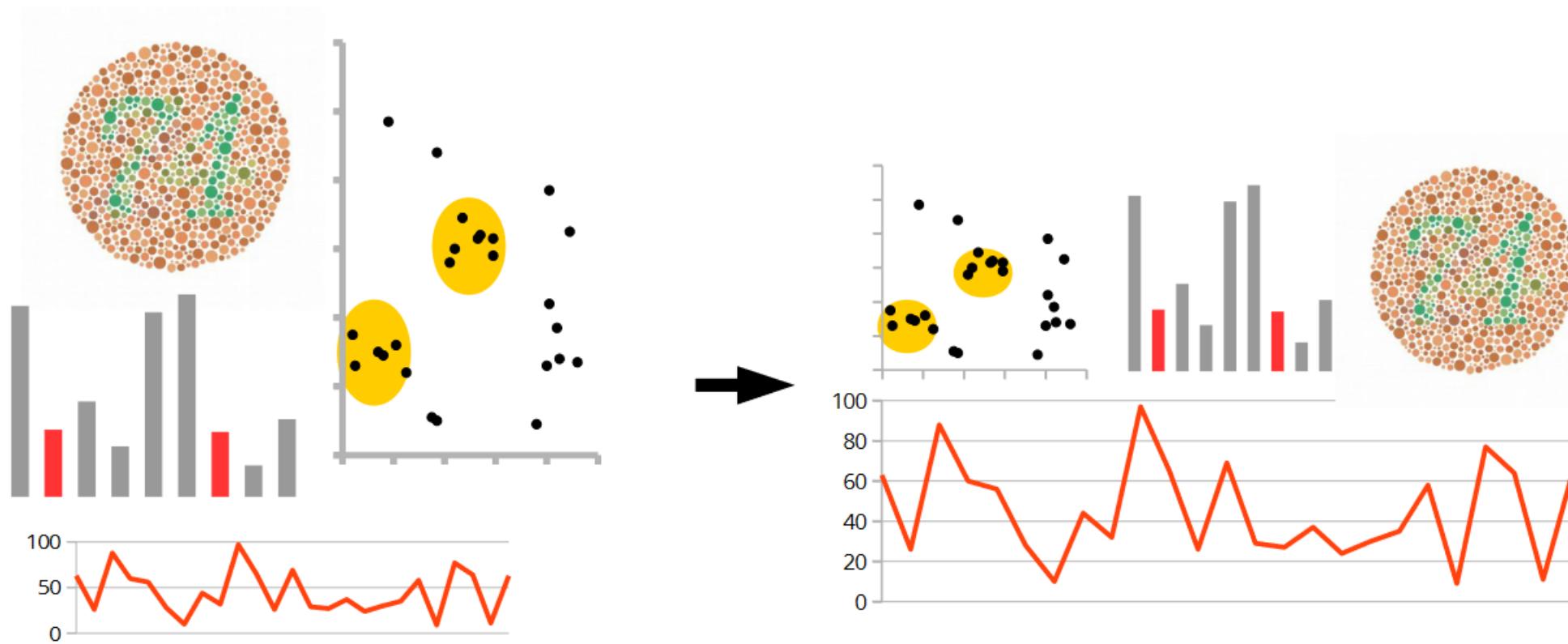
Composition design using gridlines



Composition design using gridlines

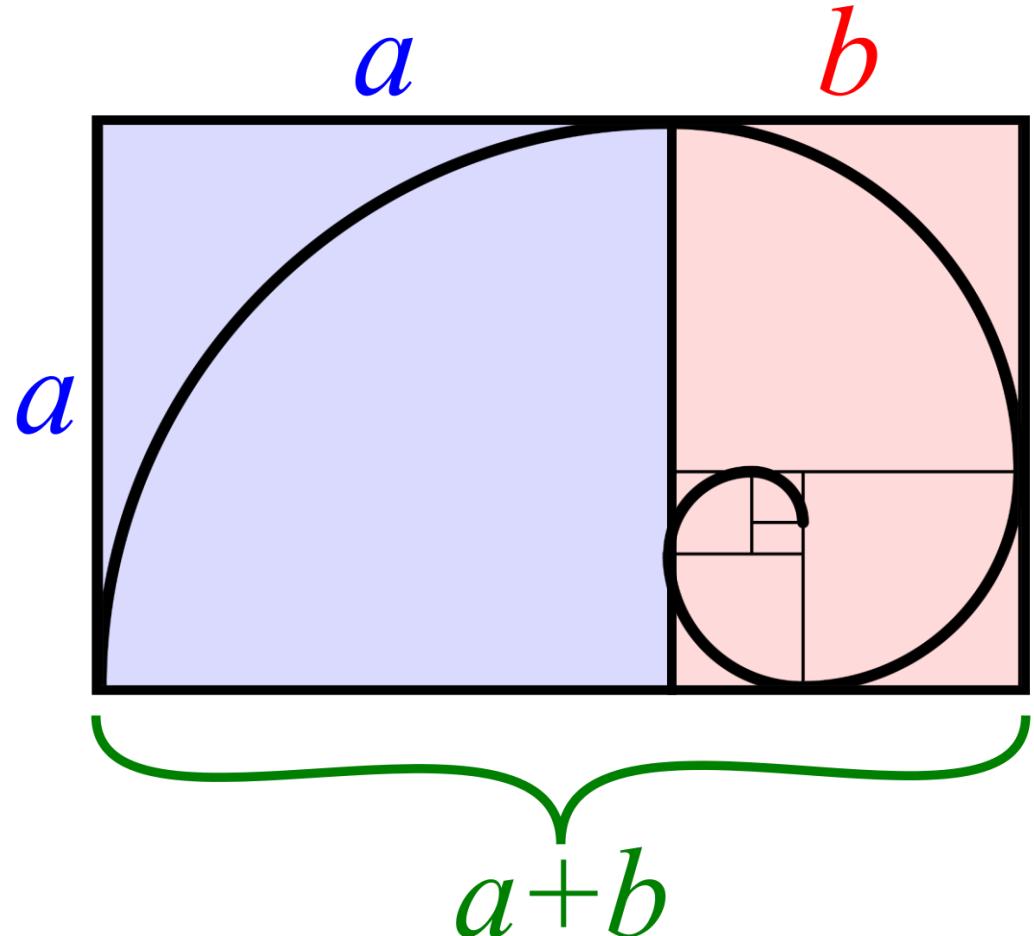


Composition design using gridlines



Composition

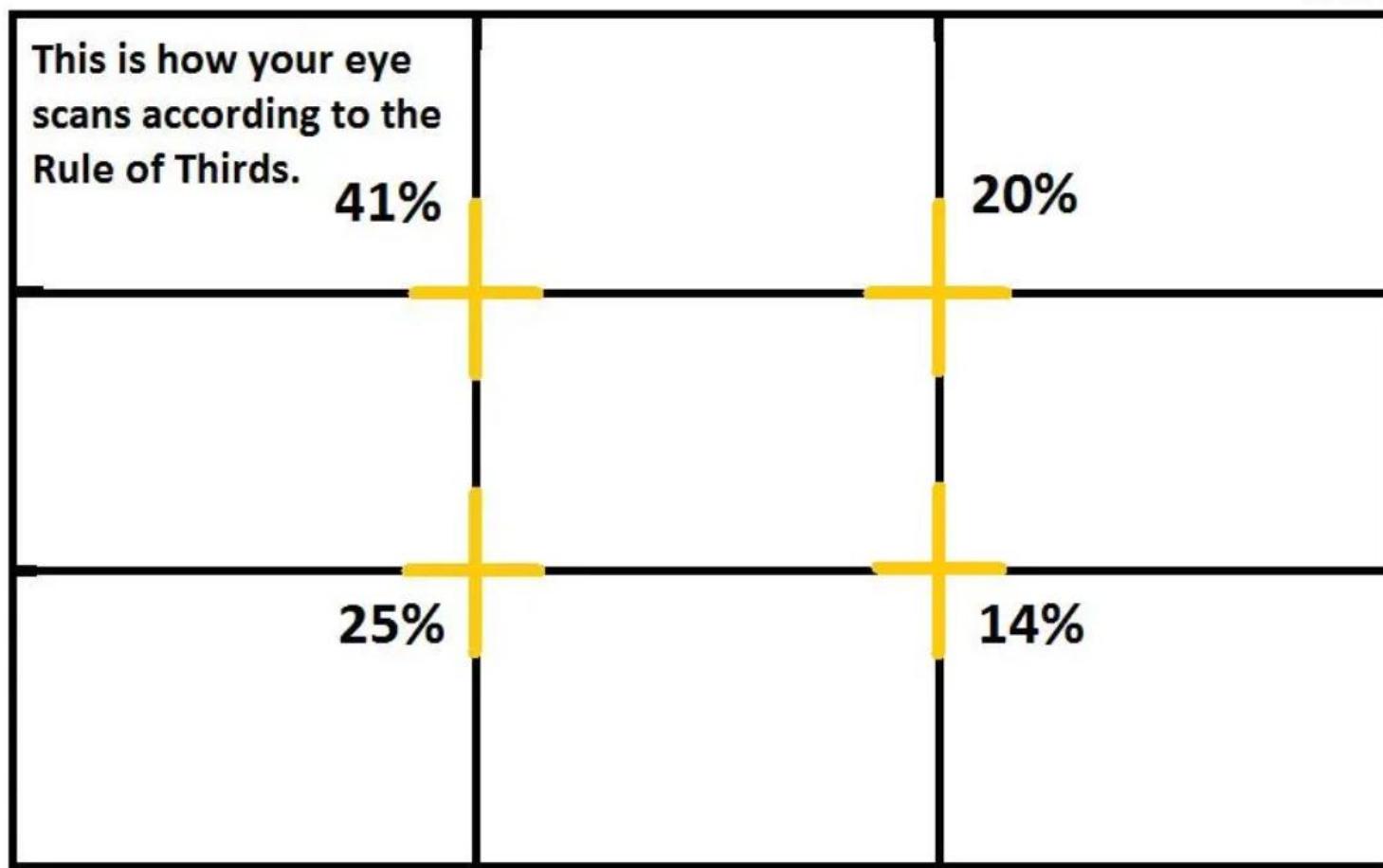
the golden ratio: an aesthetically pleasing ratio



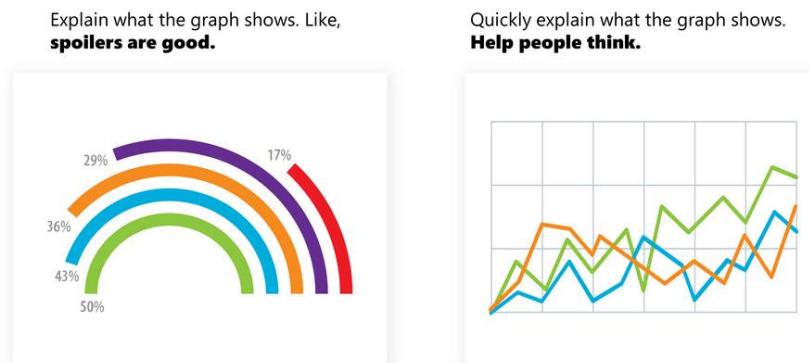
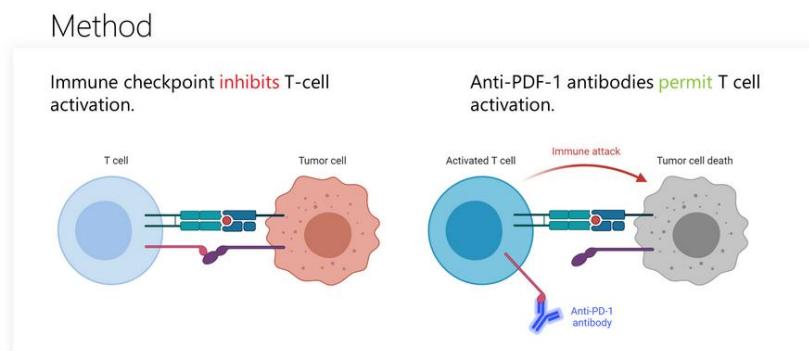
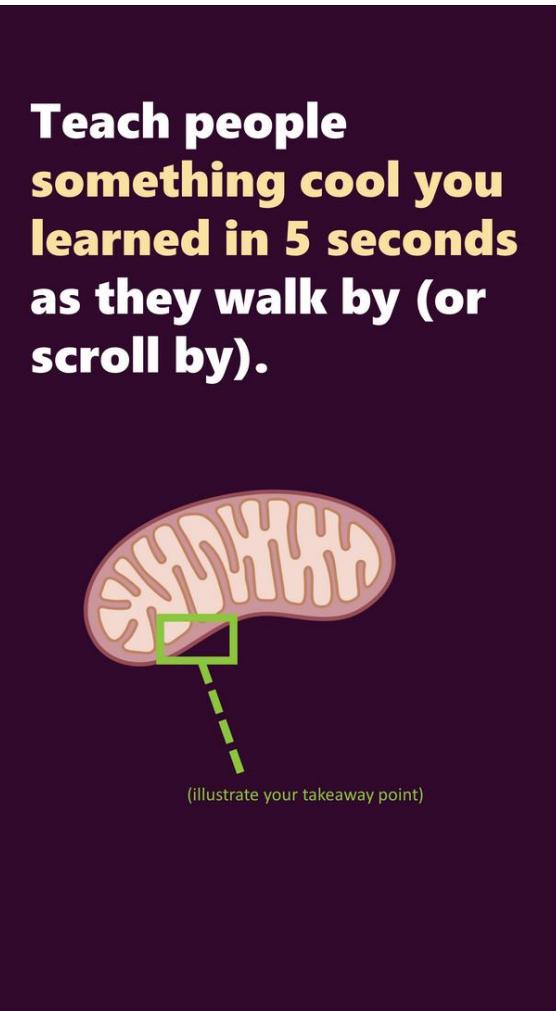
$$\varphi = 1.618034\dots = \frac{a}{b}$$

Composition

the rule of thirds



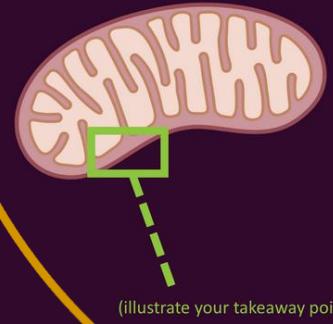
Composition applying the golden ratio



LEM HEWITT, PHILLIP MERMAN, TED CRISP
EXAMPLE GRAPHICS DONATED BY BIORENDER.COM

Composition applying the golden ratio

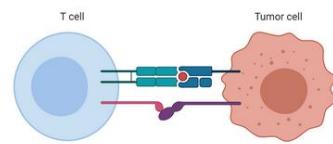
Teach people something cool you learned in 5 seconds as they walk by (or scroll by).



(illustrate your takeaway point)

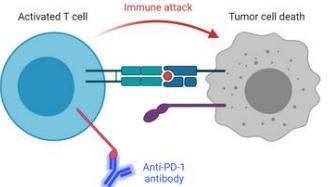
Method

Immune checkpoint **inhibits** T-cell activation.

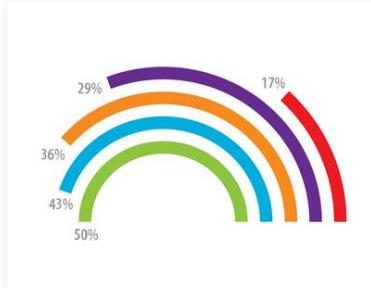


Activated T cell

Anti-PD-1 antibodies **permit** T cell activation.



Explain what the graph shows. Like, **spoilers are good.**



Quickly explain what the graph shows. **Help people think.**



 LEM HEWITT, PHILLIP MERMAN, TED CRISP
EXAMPLE GRAPHICS DONATED BY BIORENDER.COM

Composition

the rule of thirds

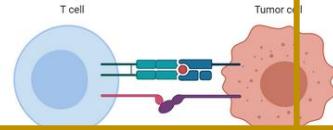
Teach people something cool you learned in 5 seconds as they walk by (or scroll by).



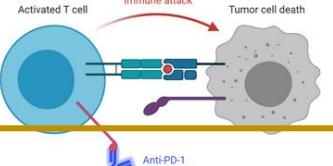
(illustrate your takeaway point)

Method

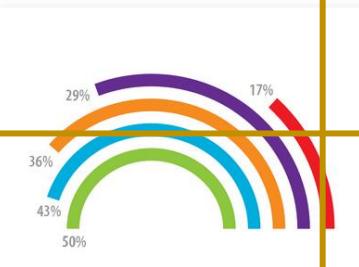
Immune checkpoint **inhibits** T-cell activation.



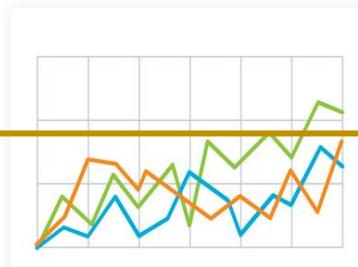
Anti-PD-1 antibodies **permit** T cell activation.



Explain what the graph shows. Like **spoilers are good**.



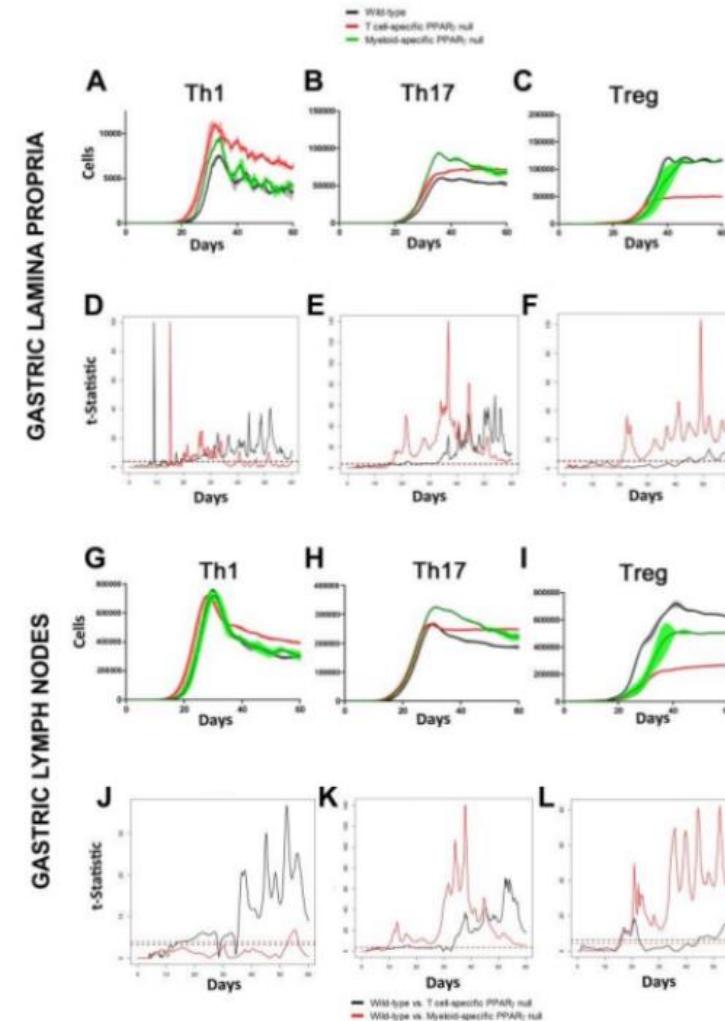
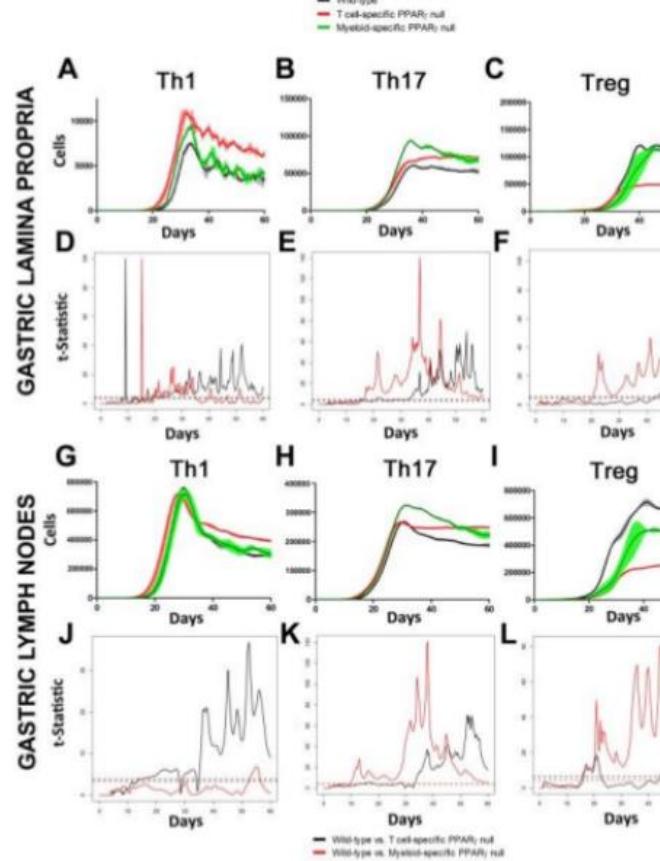
Quickly explain what the graph shows. **Help people think.**





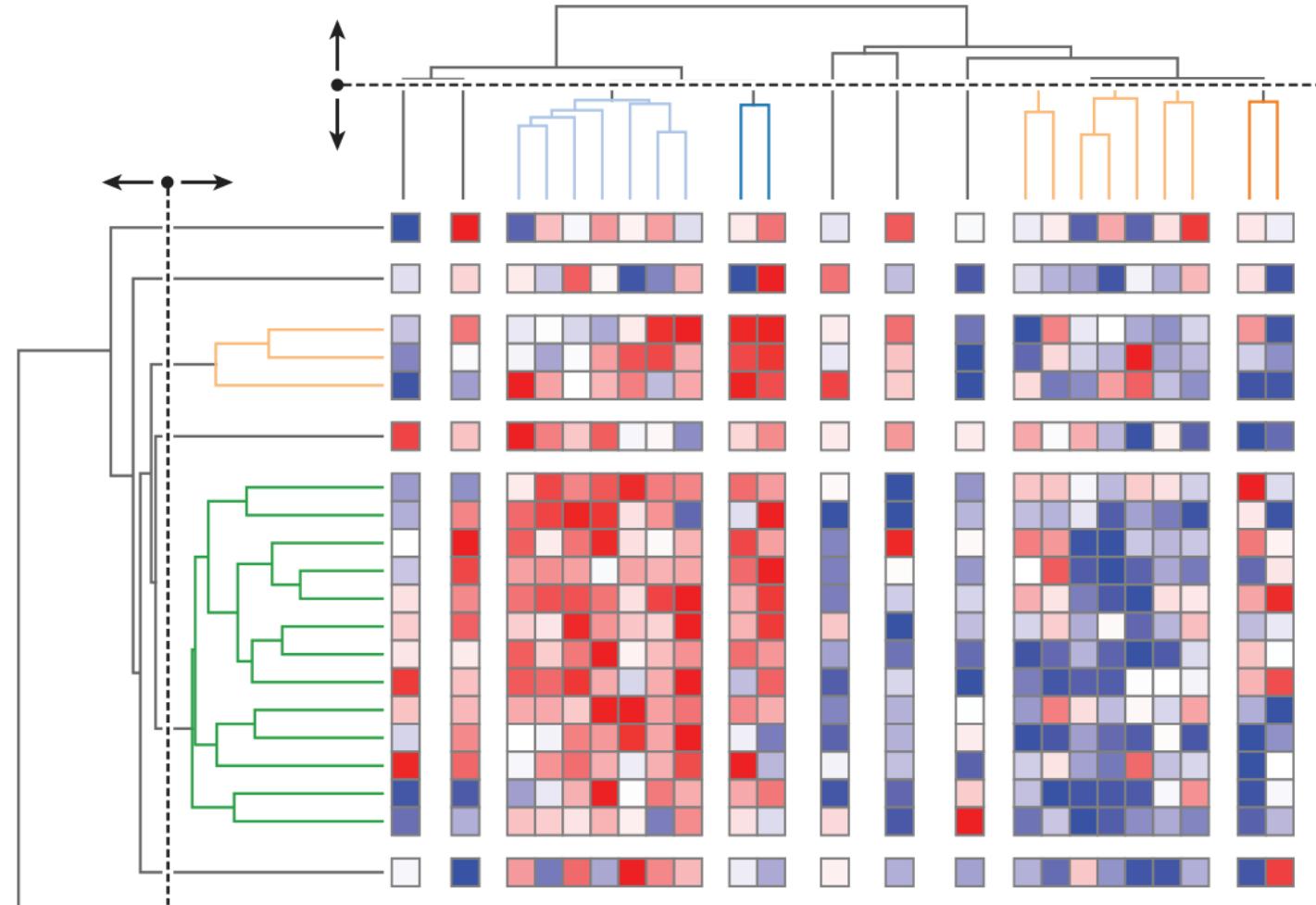
LEM HEWITT, PHILLIP MERMAN, TED CRISP
EXAMPLE GRAPHICS DONATED BY BIORENDER.COM

Composition create natural groupings with whitespace



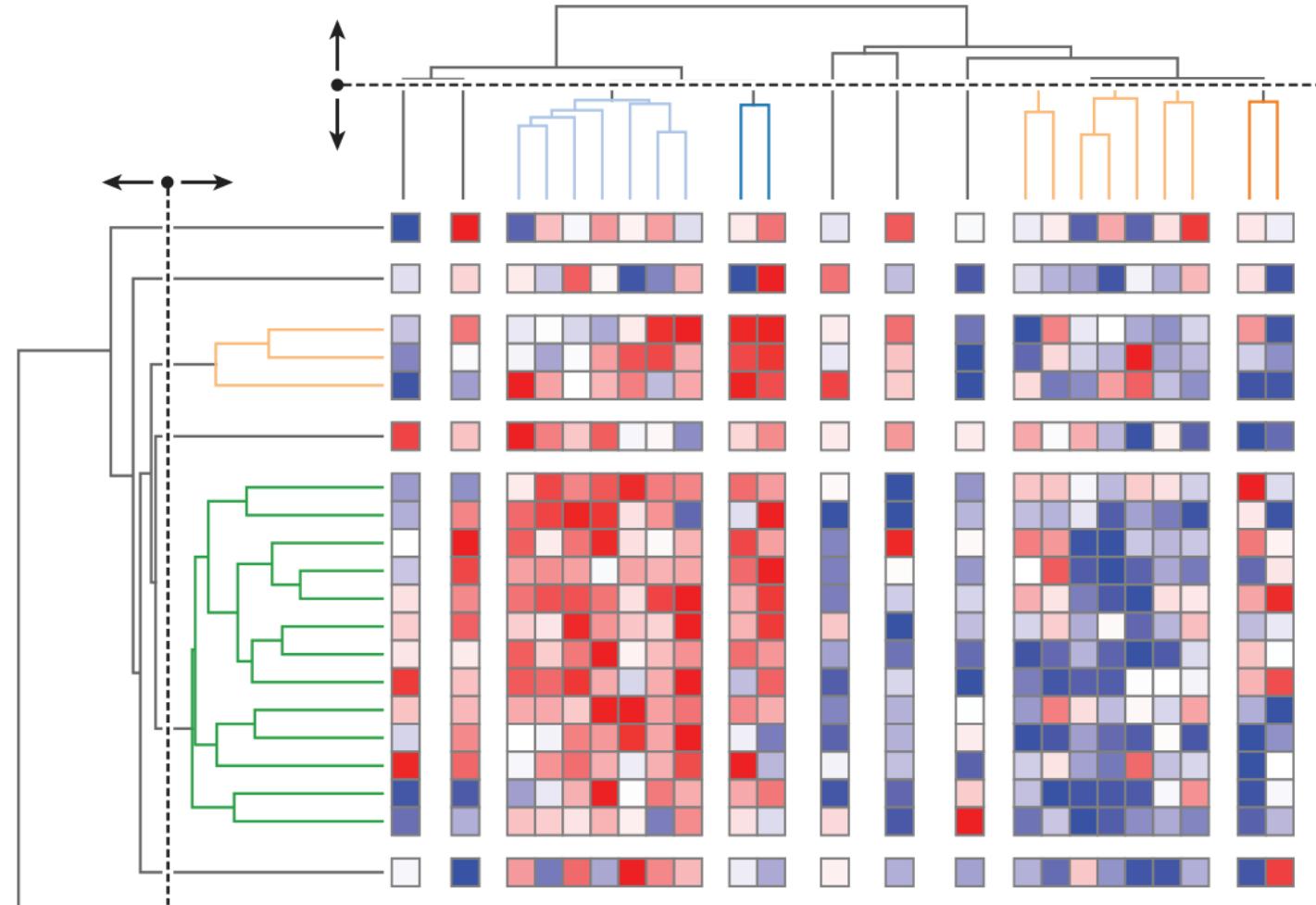
Composition

create natural groupings with whitespace



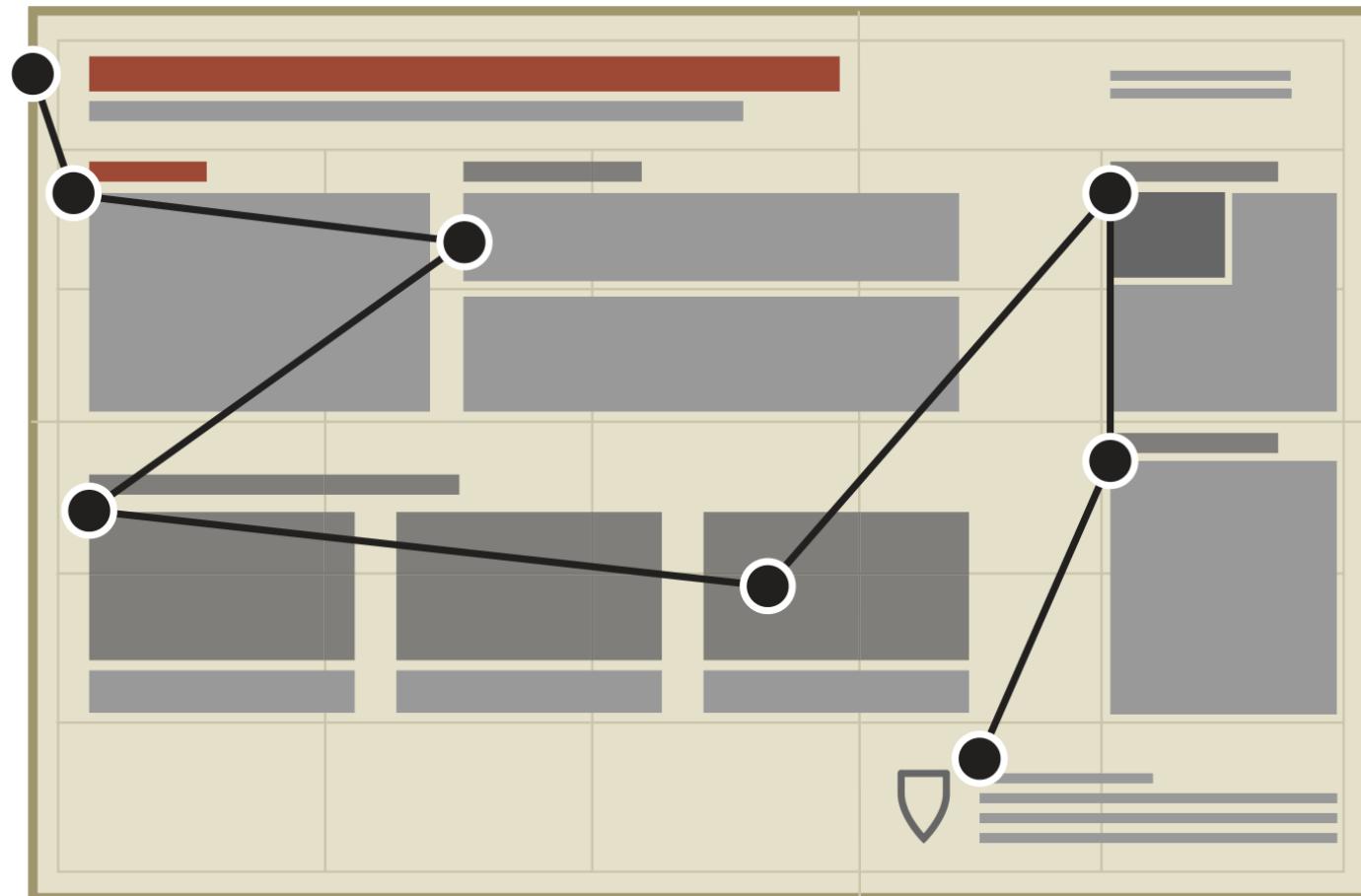
Composition

create natural groupings with whitespace



Composition

arrange elements in the order they should be read

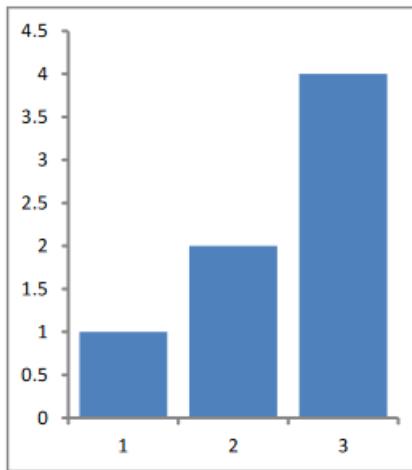


Simplify the Components

Simplify principles of visual encoding

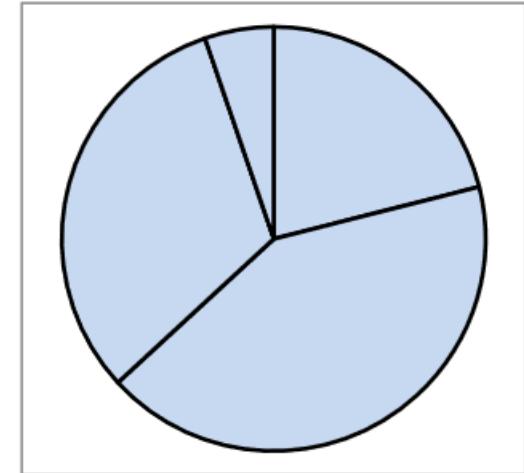
1 Mark = Rectangle

1 Channel = Length of longest side



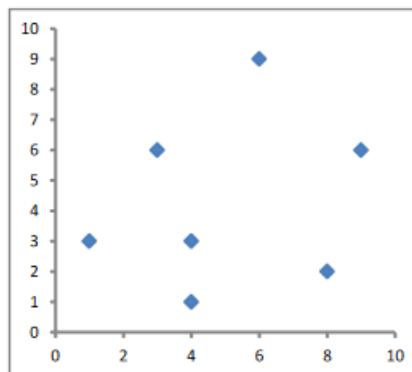
1 Mark = Circle segment

1 Channel = Angle



1 Mark = Diamond shape

2 Channels = X position, Y position



1 Mark = Circle

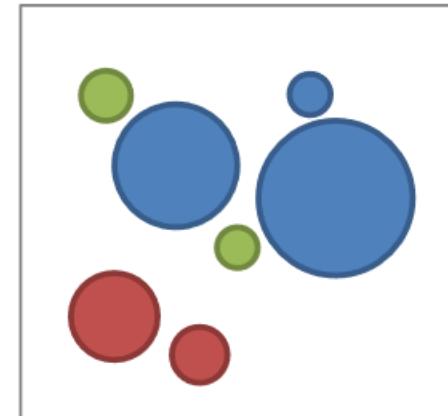
4 Channels:

X position

Y position

Area

Colour



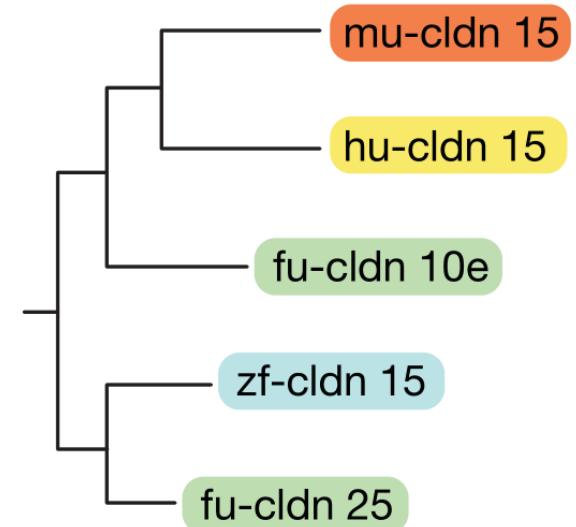
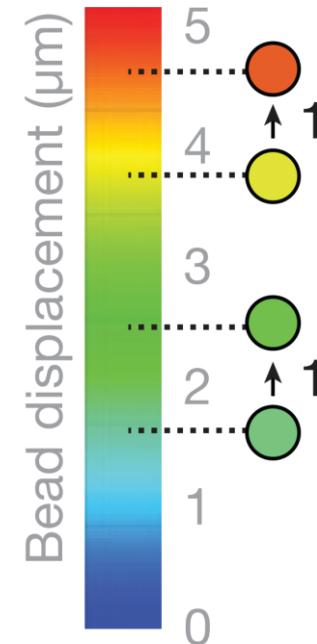
Simplify principles of visual encoding

Expressiveness principle

Visual encodings should express all of, and only, the information in the dataset attributes.

Effectiveness principle

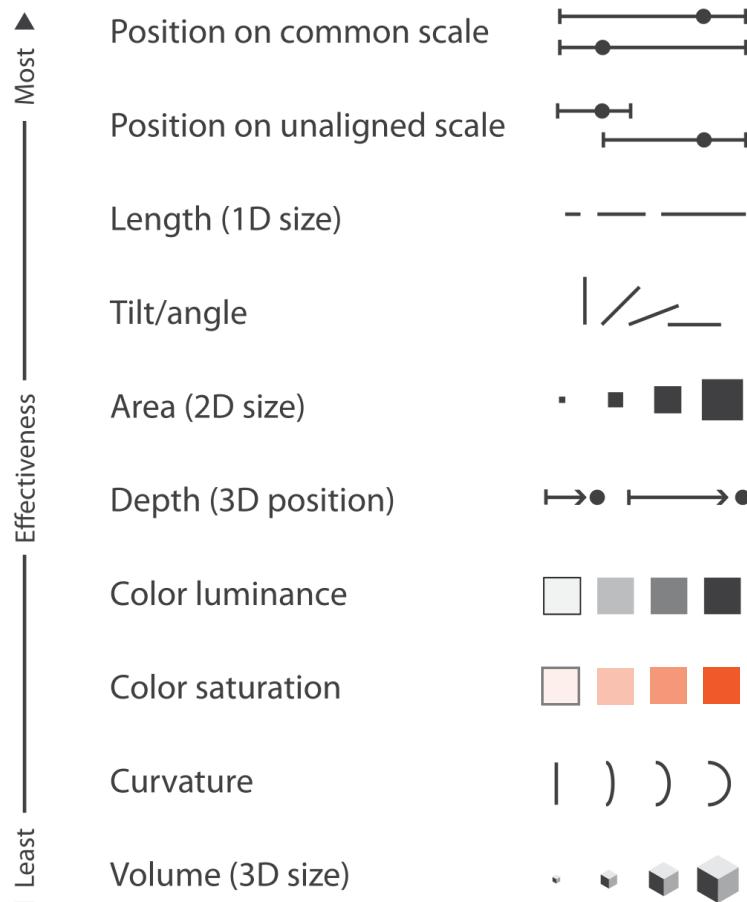
The importance of the attribute should match the **salience** of the channel.



**What is encoded
must be decoded**

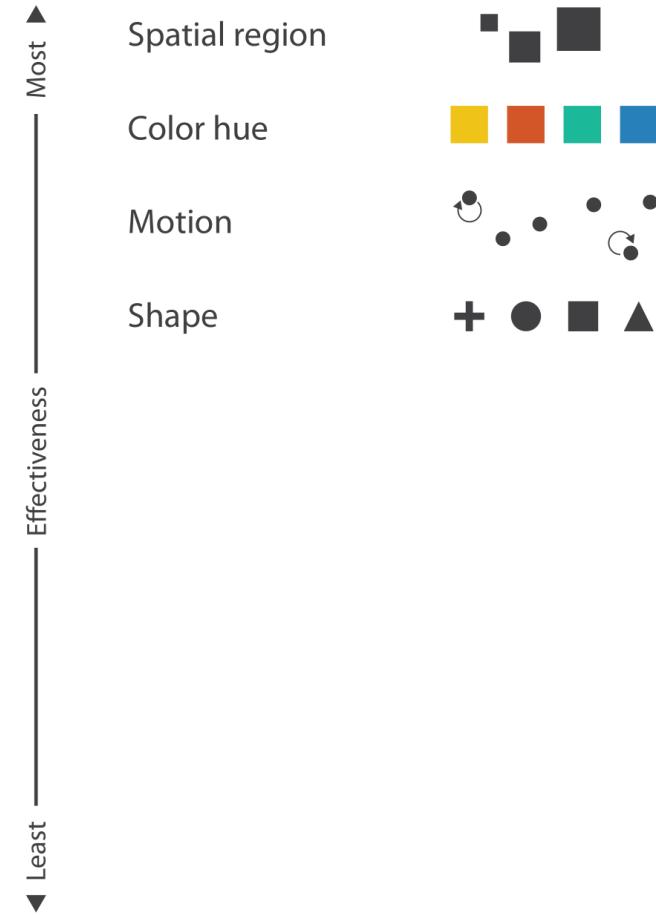
Simplify visual encoding

Magnitude Channels



**Magnitude
channels
encode
ordered
attributes**

Identity Channels

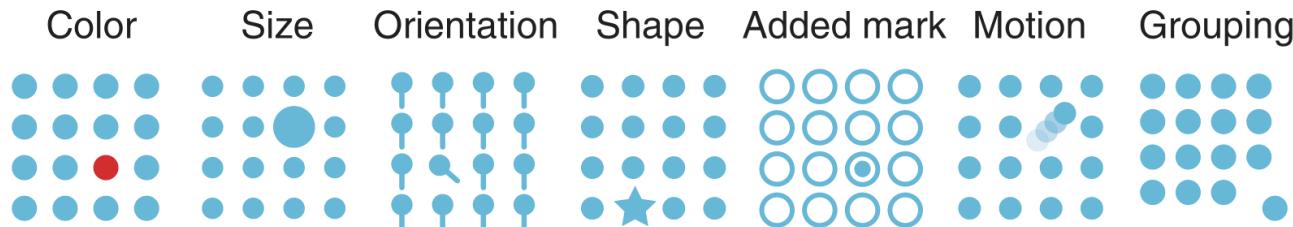
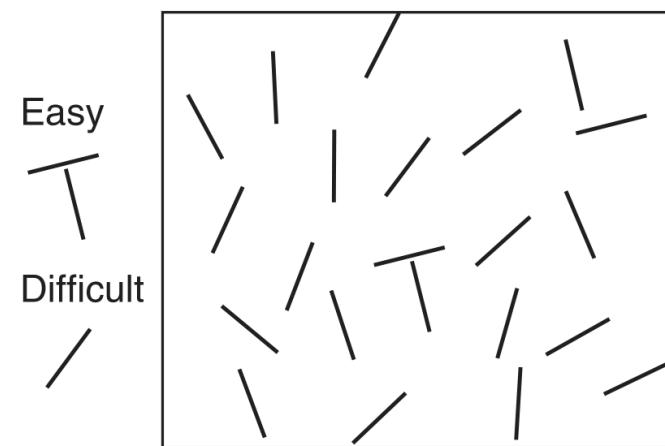


**Identity
channels
encode
categorical
attributes**

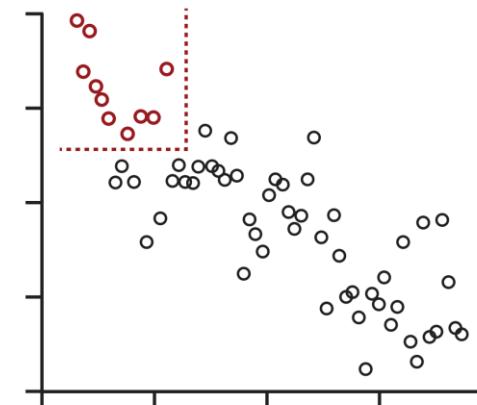
Saliency

Set an object apart from its surroundings
to create contrast

	MSVTLLHTVFCERTPKTC
	EMESRCVPQEGVQWRDL
Easy	GSA L QPGFGGFKQVFCL
A	SLPRTGRGGNSIWWGKK
	FEDEYSEYSEYLKH AVR
Difficult	GVVSMSNNGPNTNGSQF
P	FITYGKQPHLDMKYTVF
	GKVIDGLEK A PVNEKTY
	RPLNDVHIKDITIHNPF

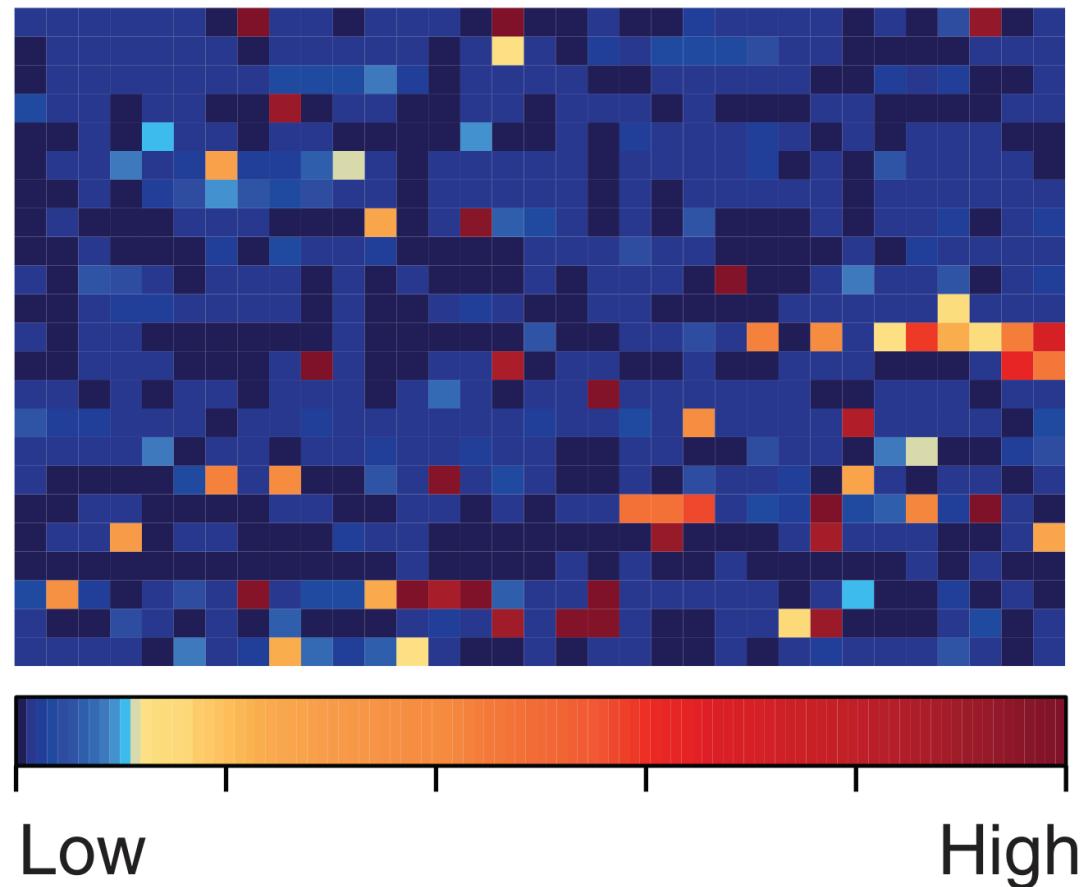


Color name	RGB (1–255)
Black	0, 0, 0
Orange	230, 159, 0
Sky blue	86, 180, 233
Bluish green	0, 158, 115
Blue	0, 114, 178
Vermillion	213, 94, 0



Saliency

match salience to relevance



Saliency exploit natural visual hierarchies

bigger > smaller

thicker > thinner

brighter > darker

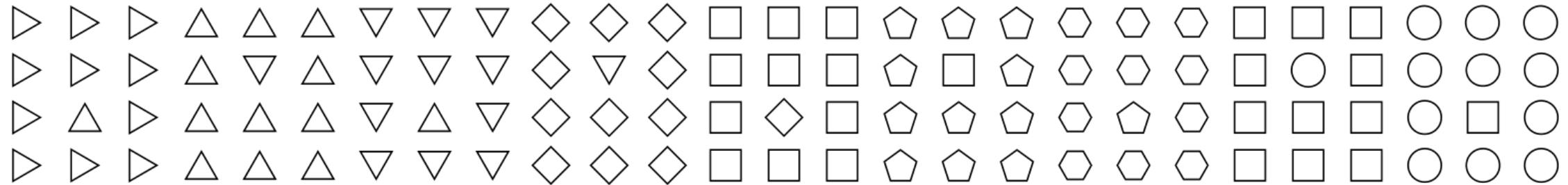
bold > light

ALL CAPS > Sentence Case

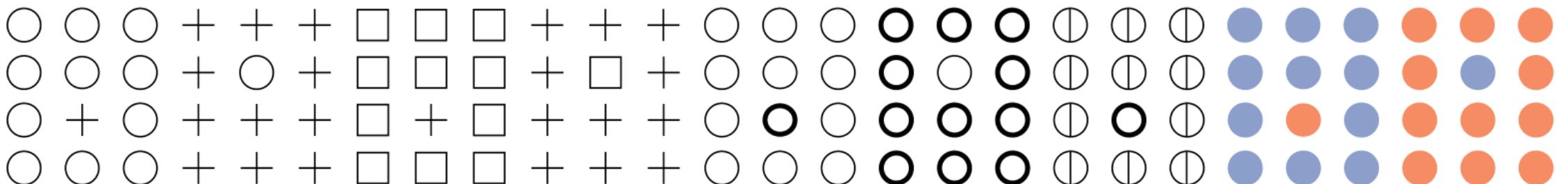
Saliency

with dense data, use visually distinctive shapes

Weak visual boundaries

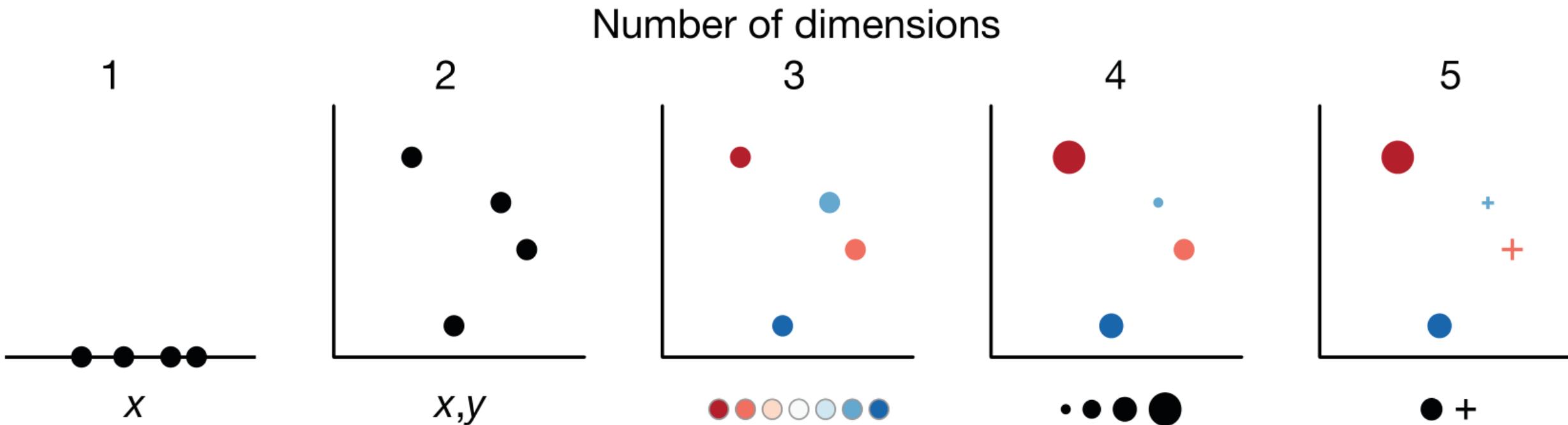


Strong visual boundaries



Saliency

Encoding multivariate data



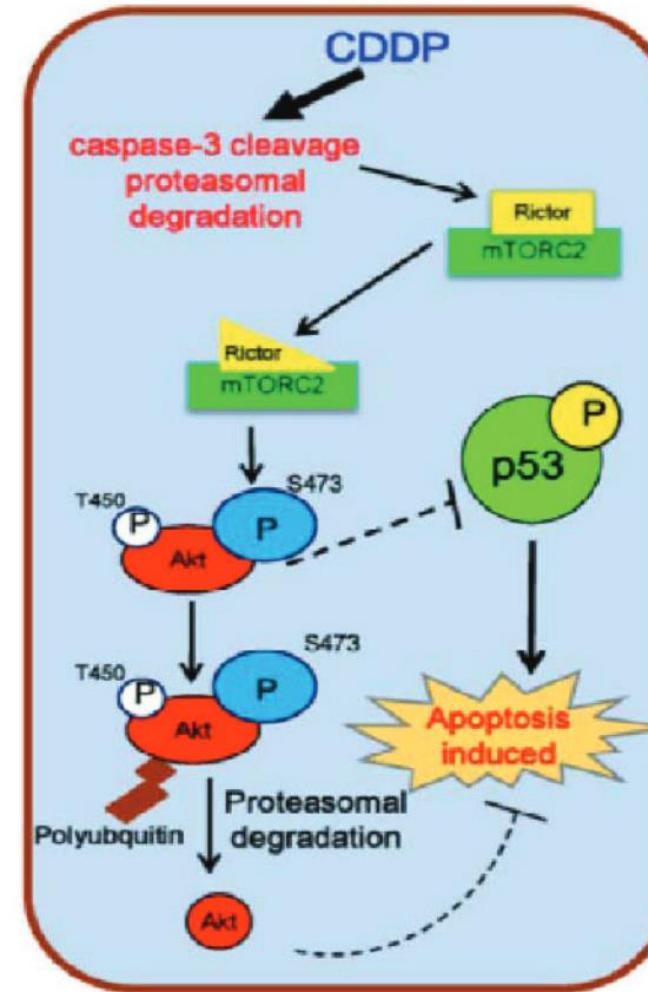
Effectiveness principle

The importance of the attribute should match the **saliency** of the channel.

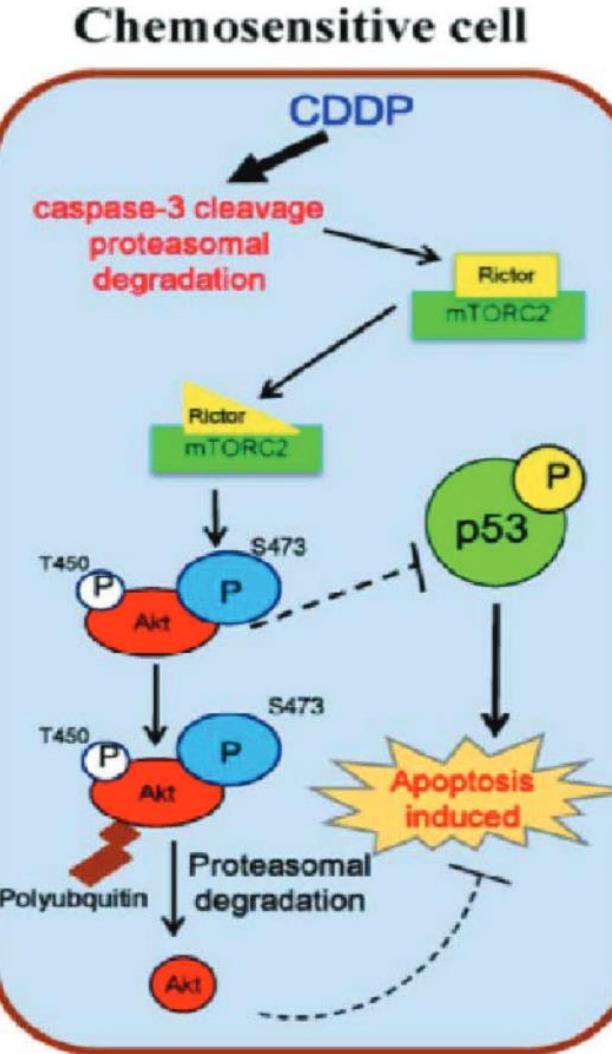
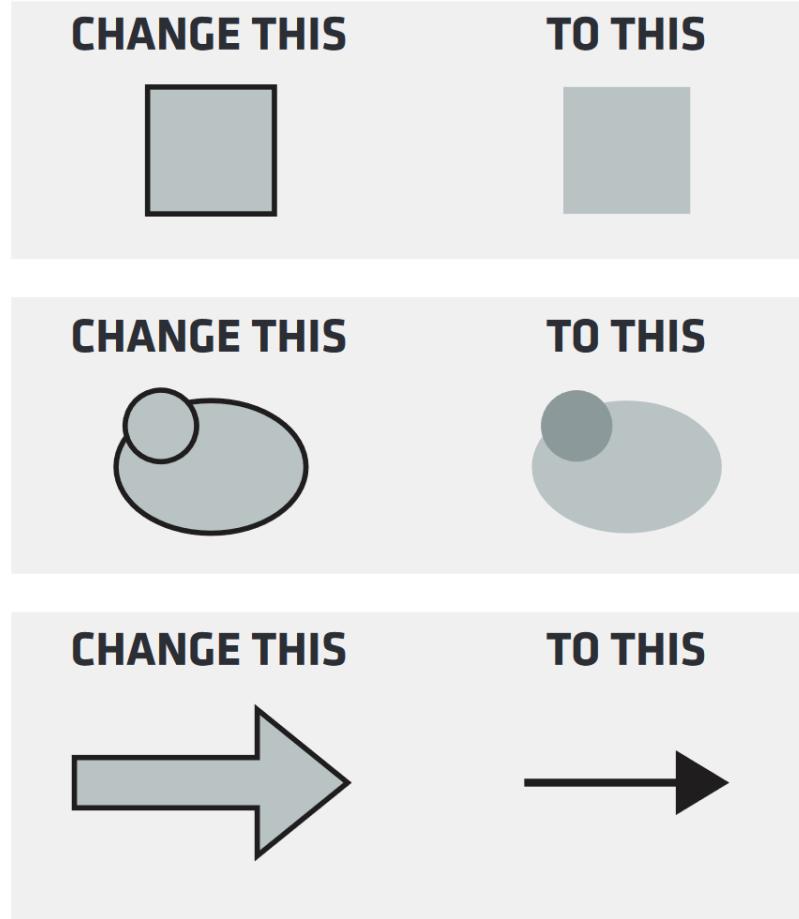
Simplify to clarify
resist decoration



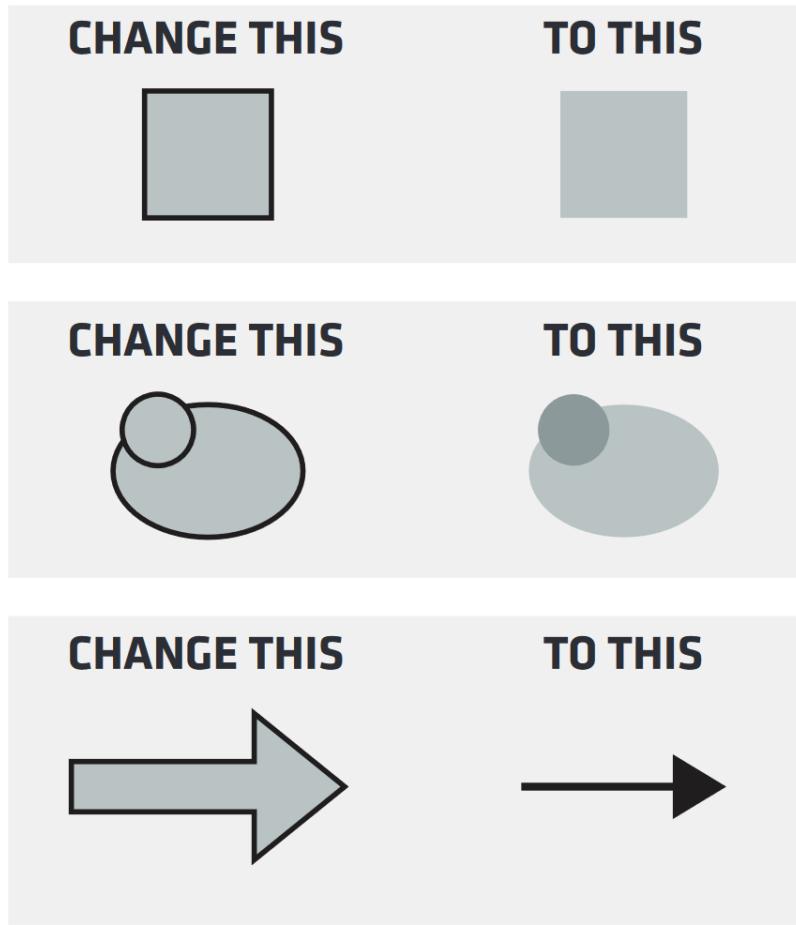
Chemosensitive cell



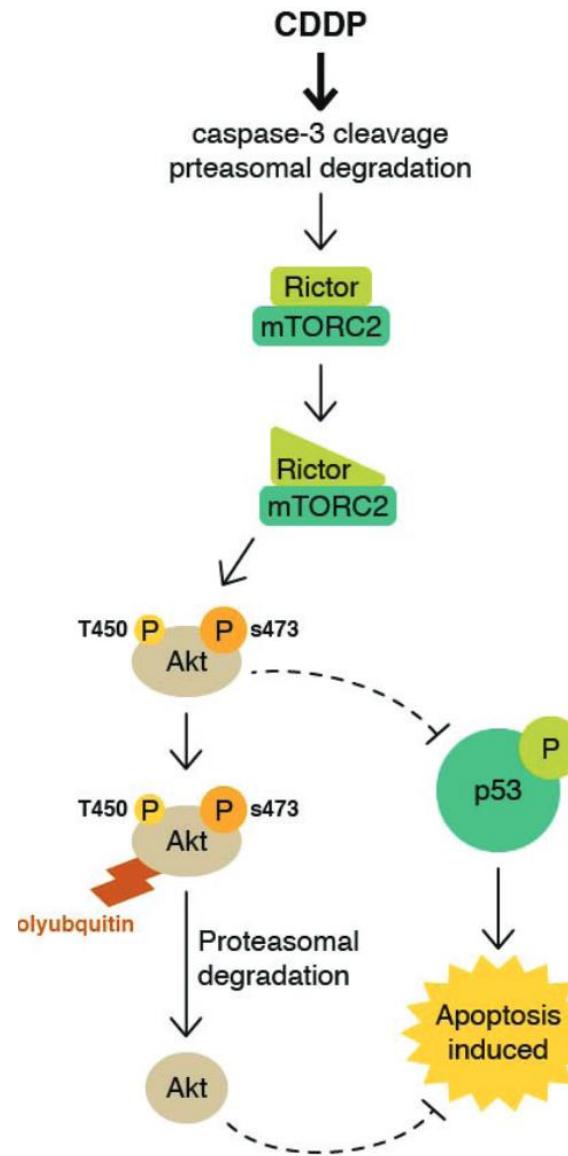
Simplify resist decoration



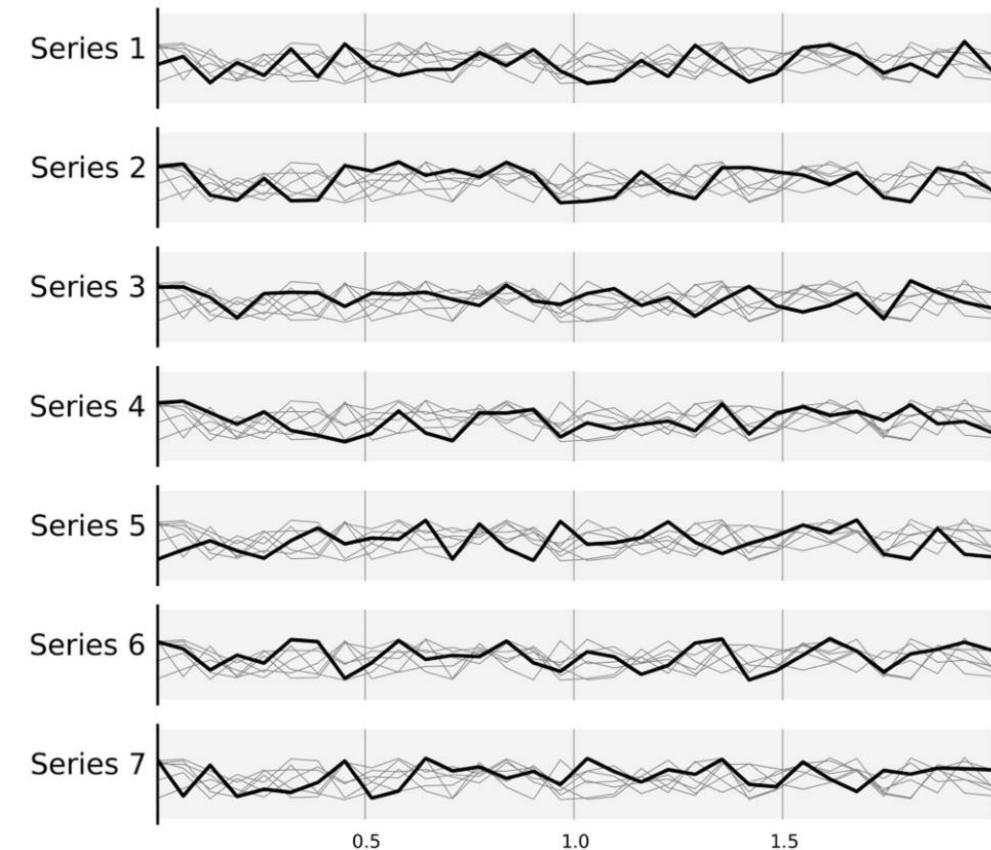
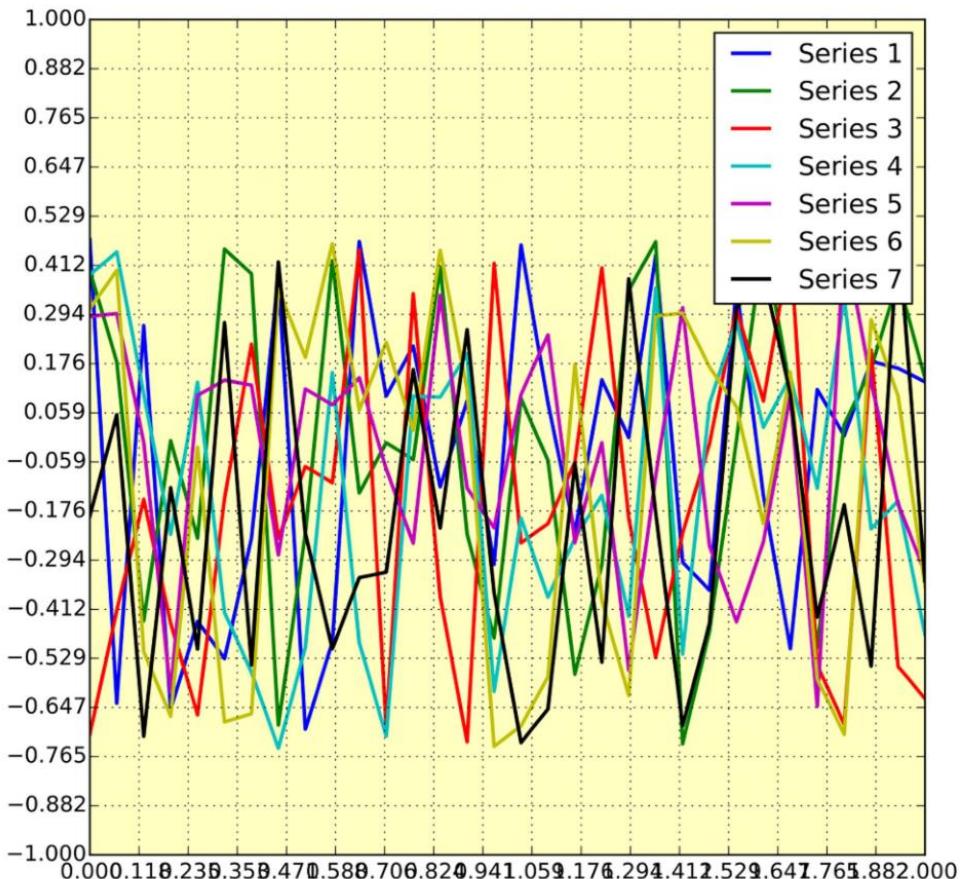
Simplify resist decoration



Chemosensitive Cell



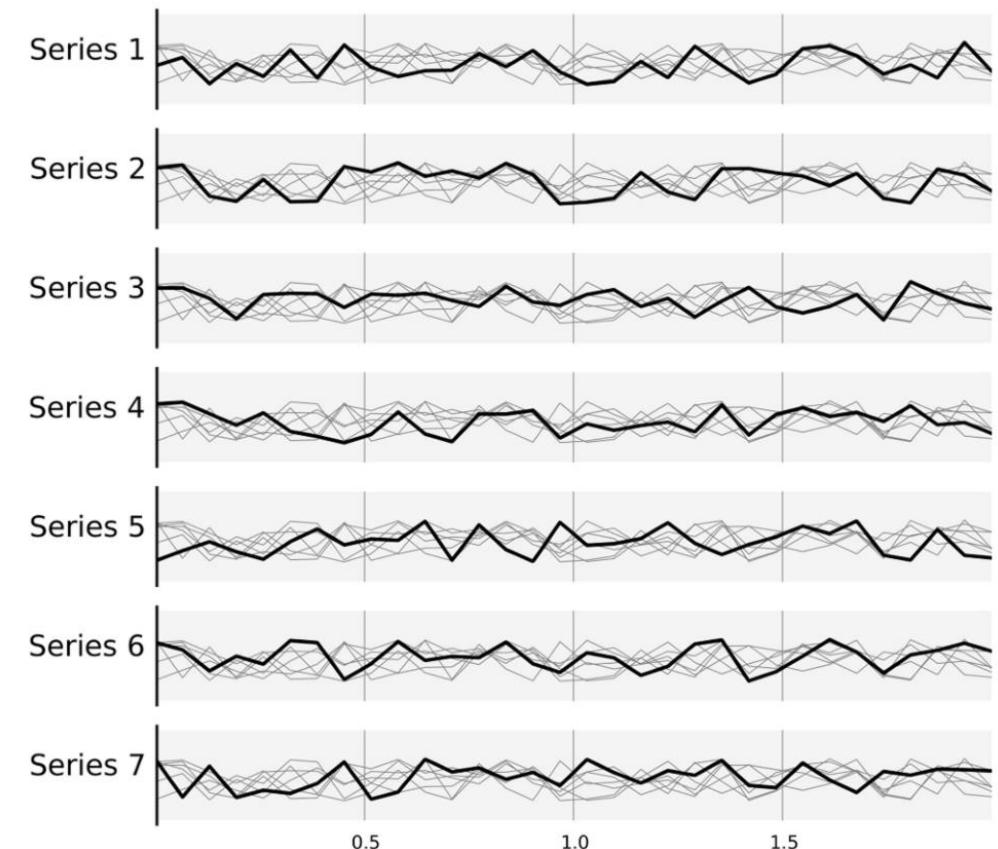
Simplify simplify to clarify



Simplify remove chartjunk

Expressiveness principle

Visual encodings should express all of, and only, the information in the dataset attributes.



Axes

Borders

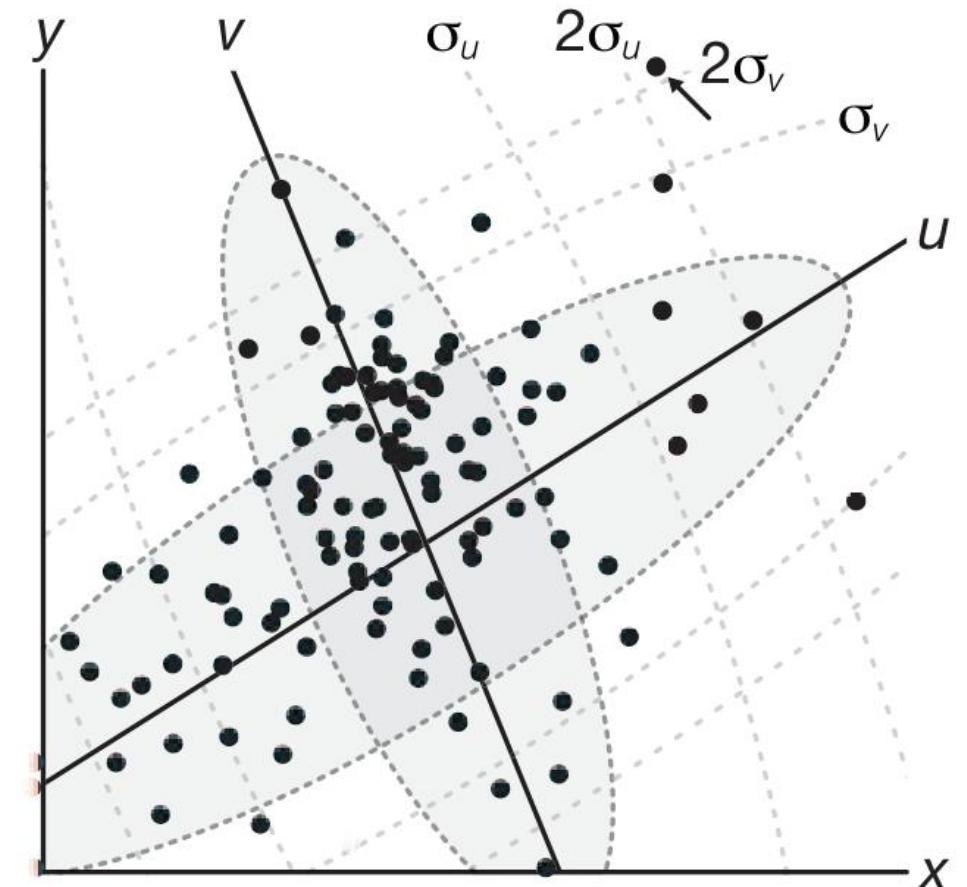
Avoid bounding figures with axes on all sides.

Arrows

Axes do not need arrows to indicate their orientation. This is almost never in doubt.

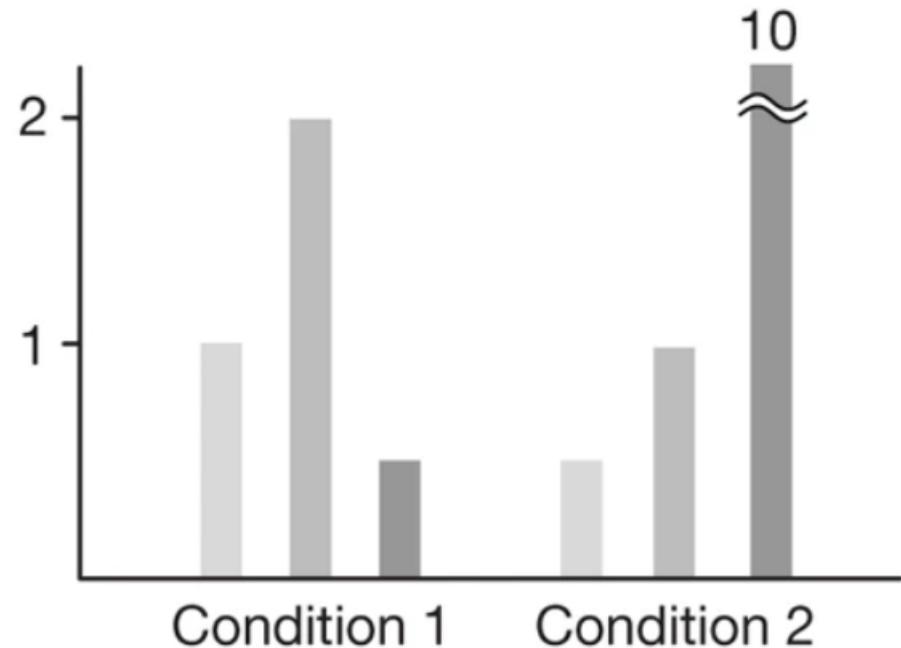
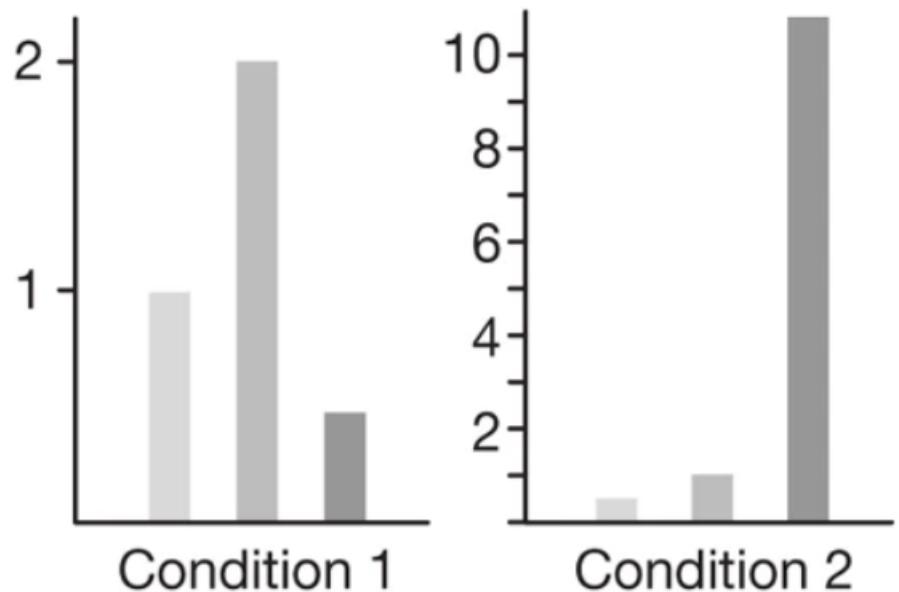
Axis Ticks

Axis ticks should not be densely labeled.



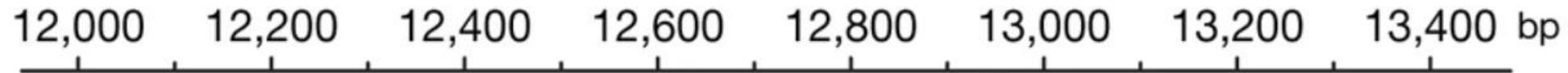
Axes

if absolute differences are important,
maintain scaling



Axes

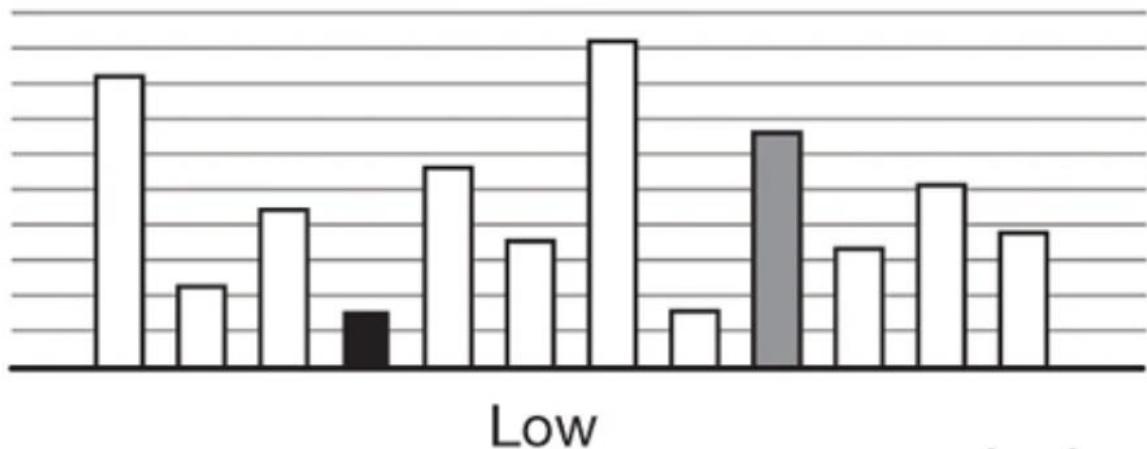
use the appropriate unit in your labels



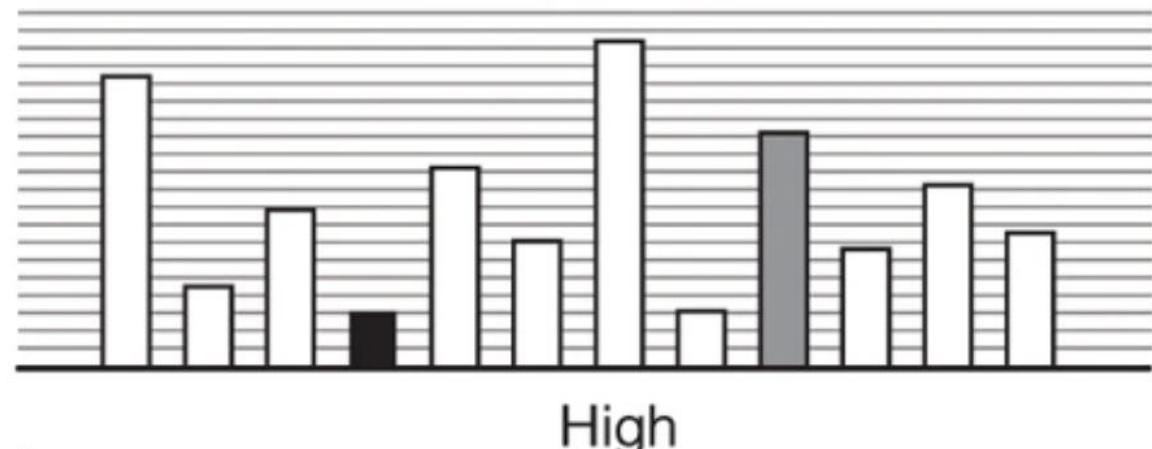
Gridlines

gridlines should enhance readability

10 grids



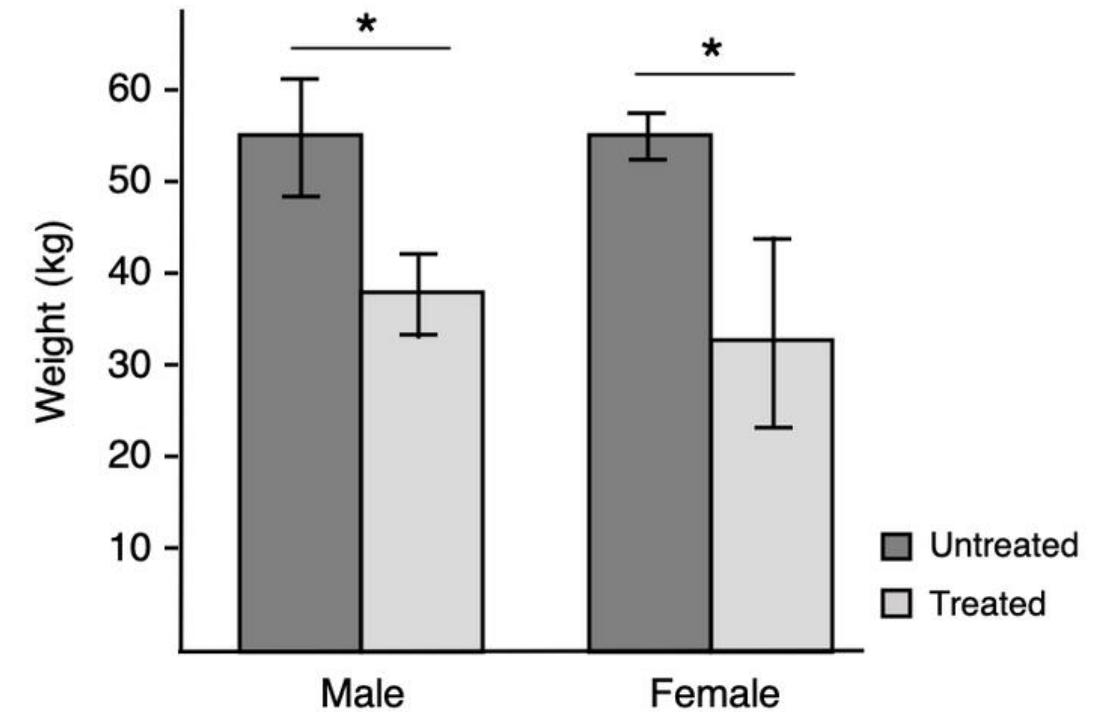
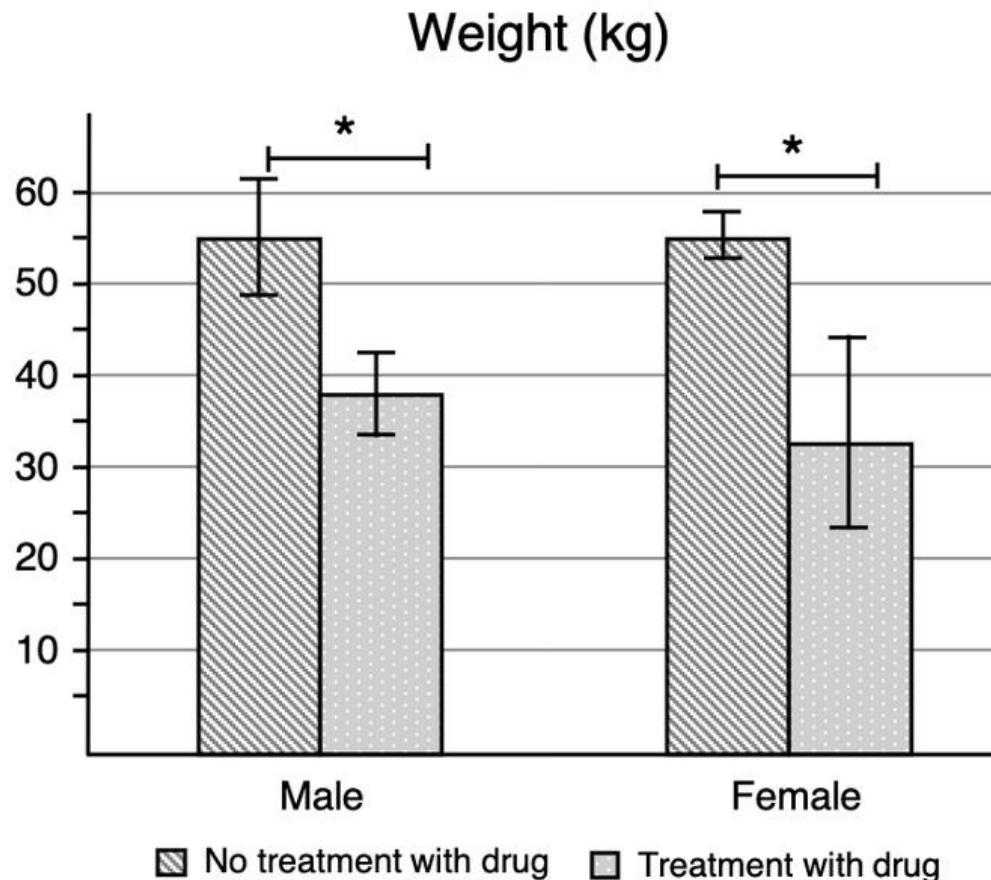
20 grids



Judgment error

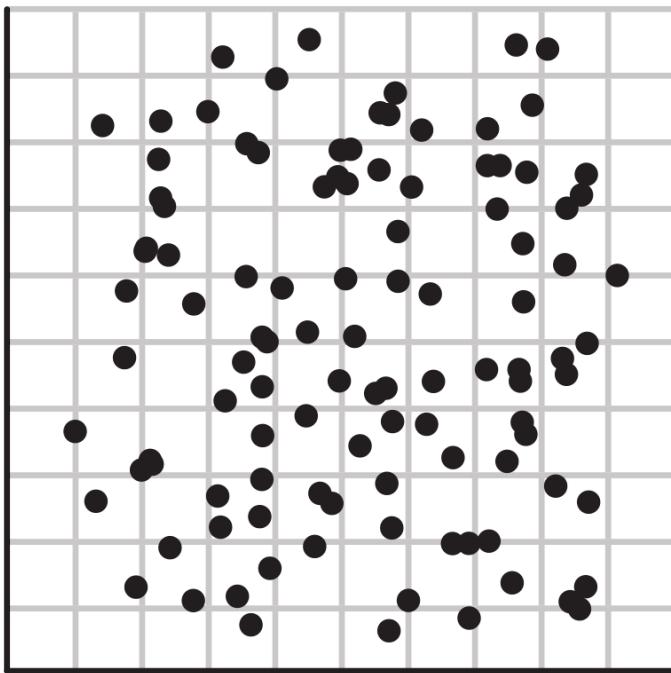
Gridlines

gridlines should enhance readability

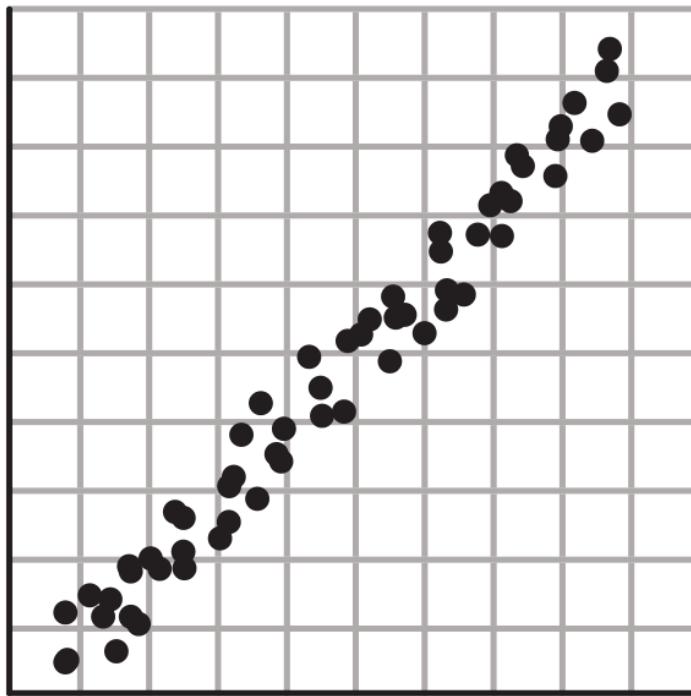


Gridlines

scale grid opacity to data density

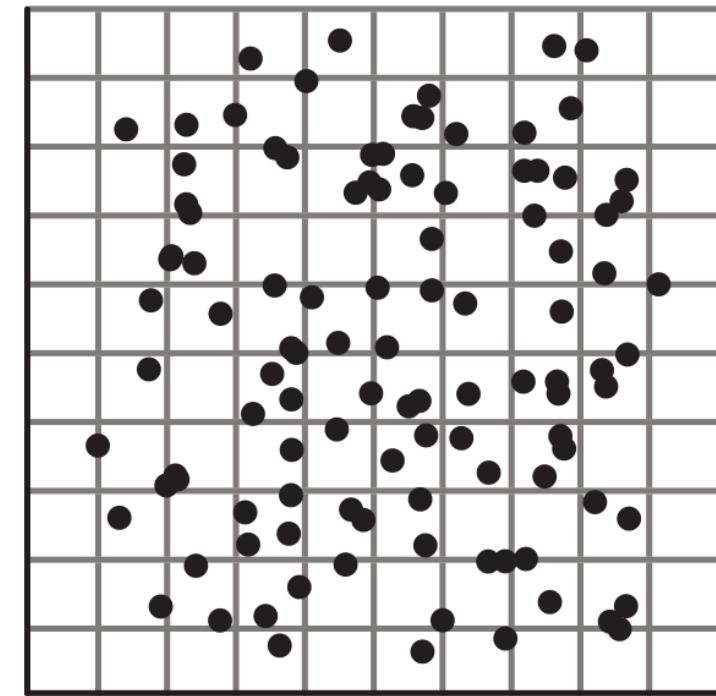


15%
Lightest usable



25%

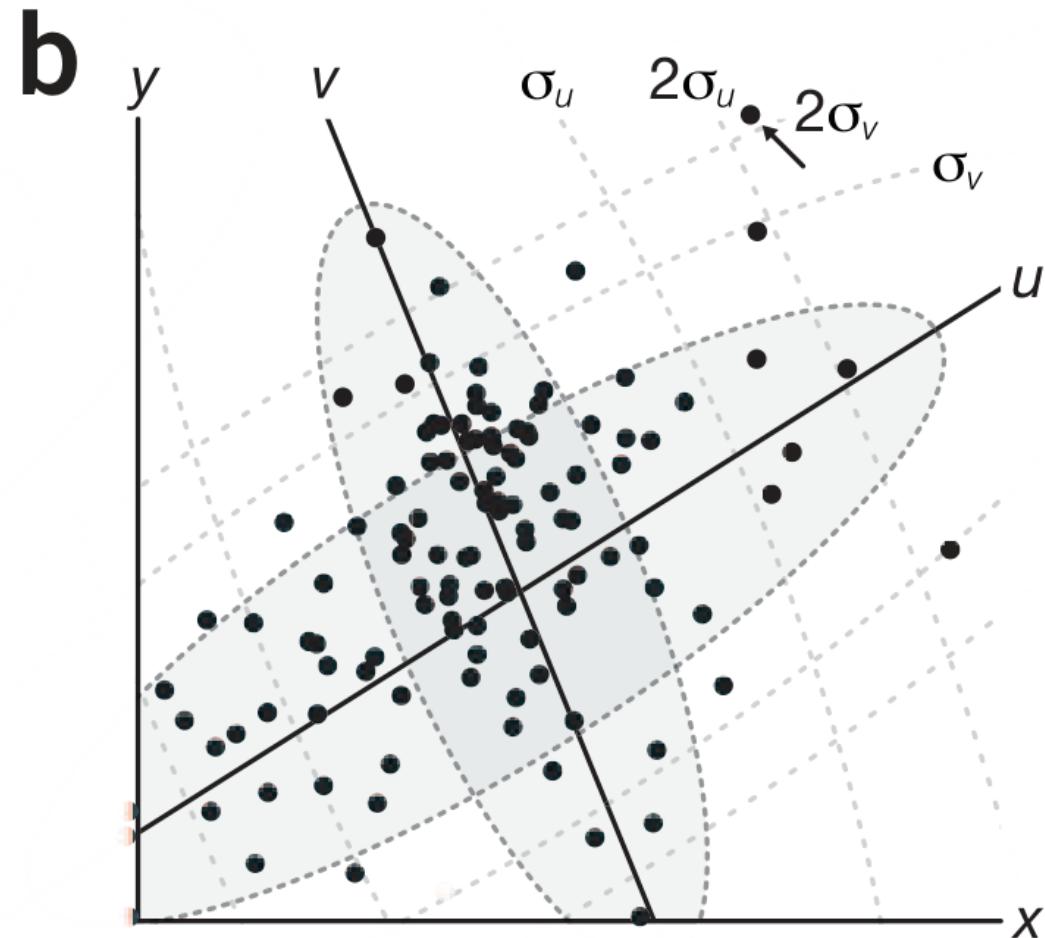
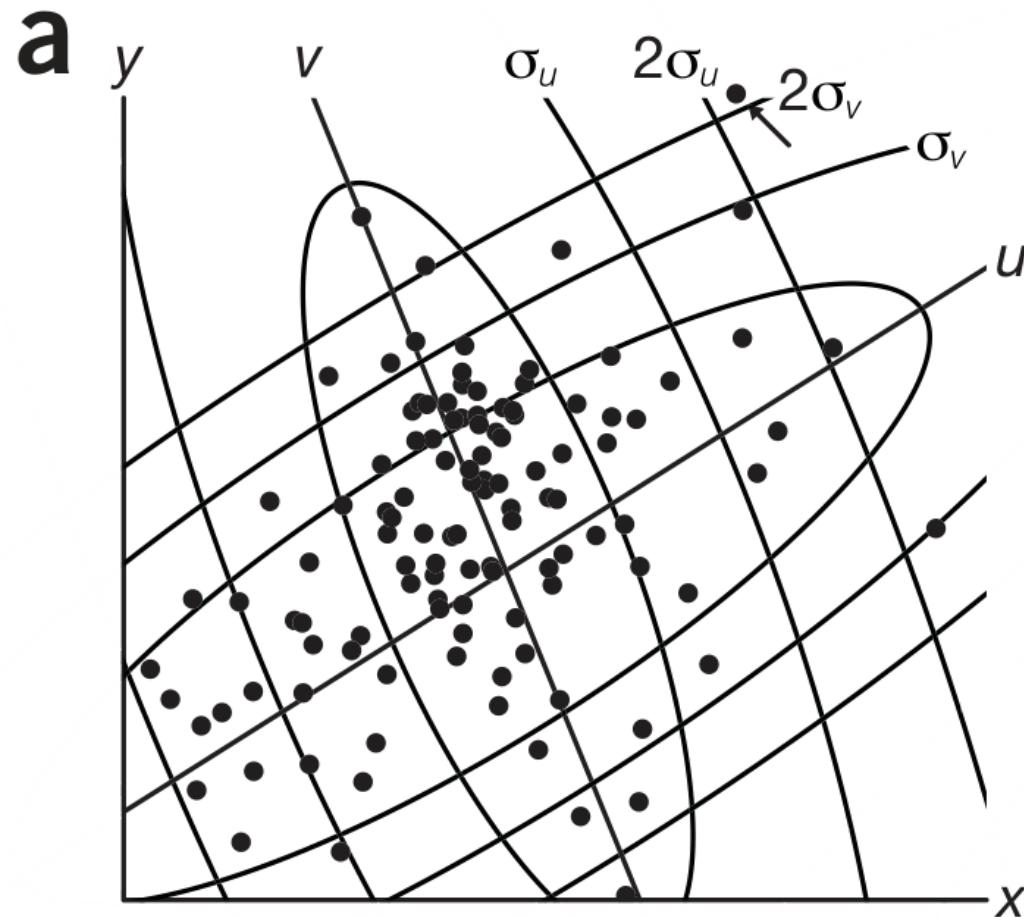
Darkest usable



45%

Gridlines

make navigational elements distinct



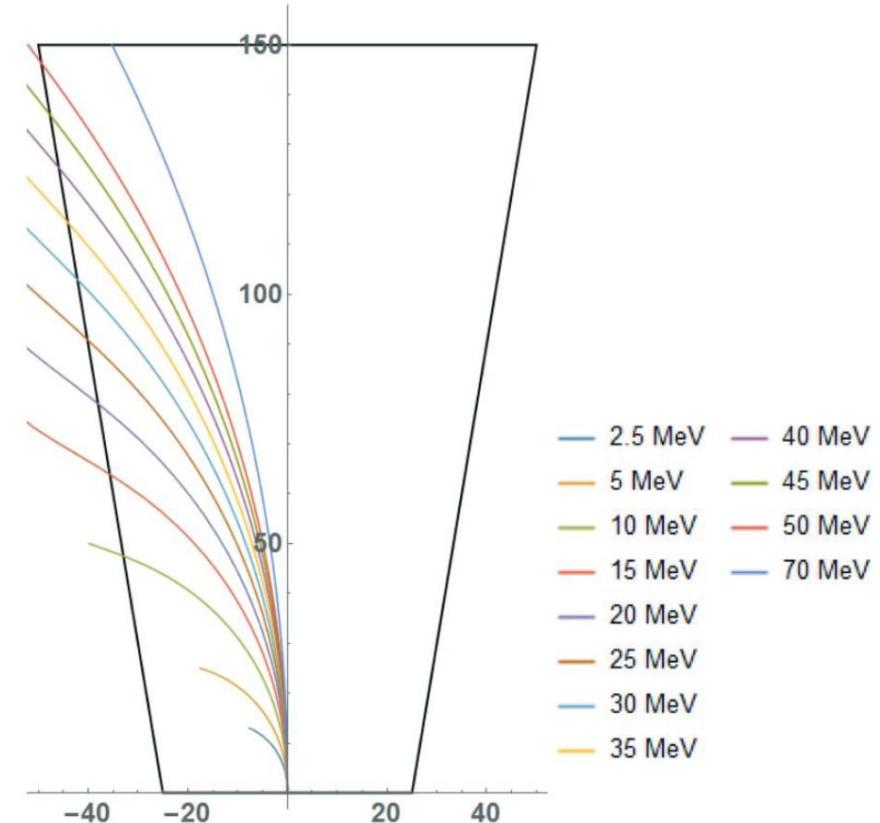
Legends

legends should refer to more than one element

Expressiveness principle

Visual encodings should express all of, and only, the information in the dataset attributes.

Computing Electron Paths
for Various Energies



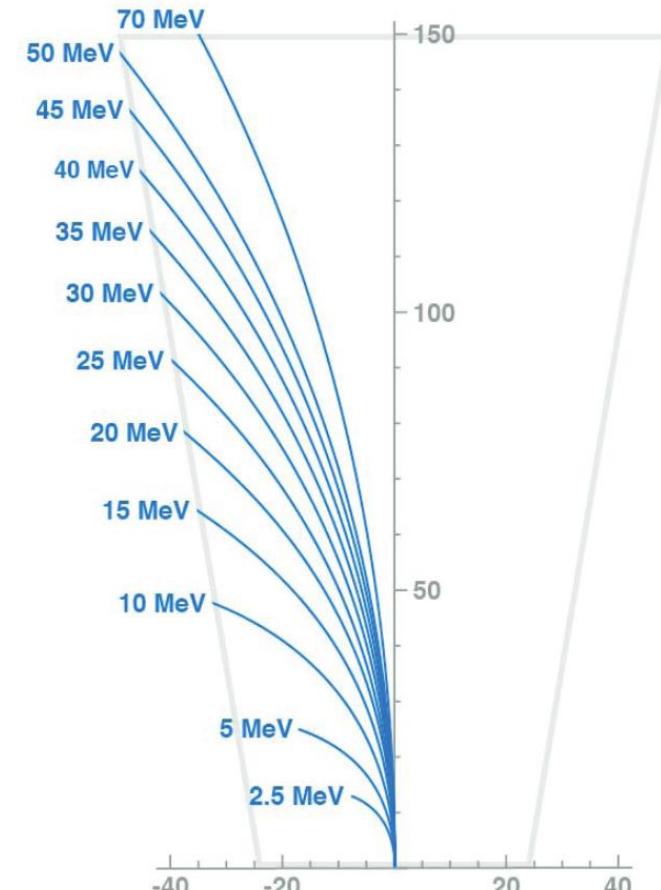
Legends

legends should refer to more than one element

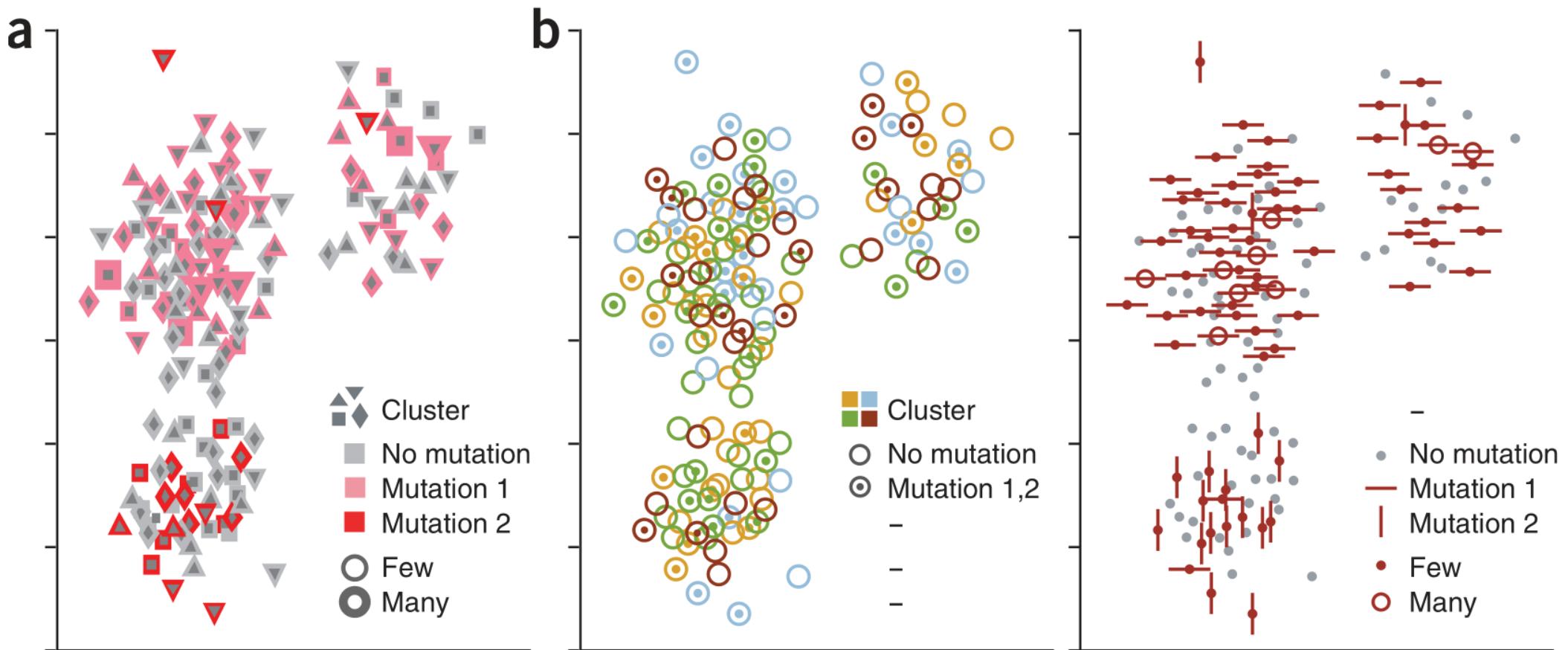
Expressiveness principle

Visual encodings should express all of, and only, the information in the dataset attributes.

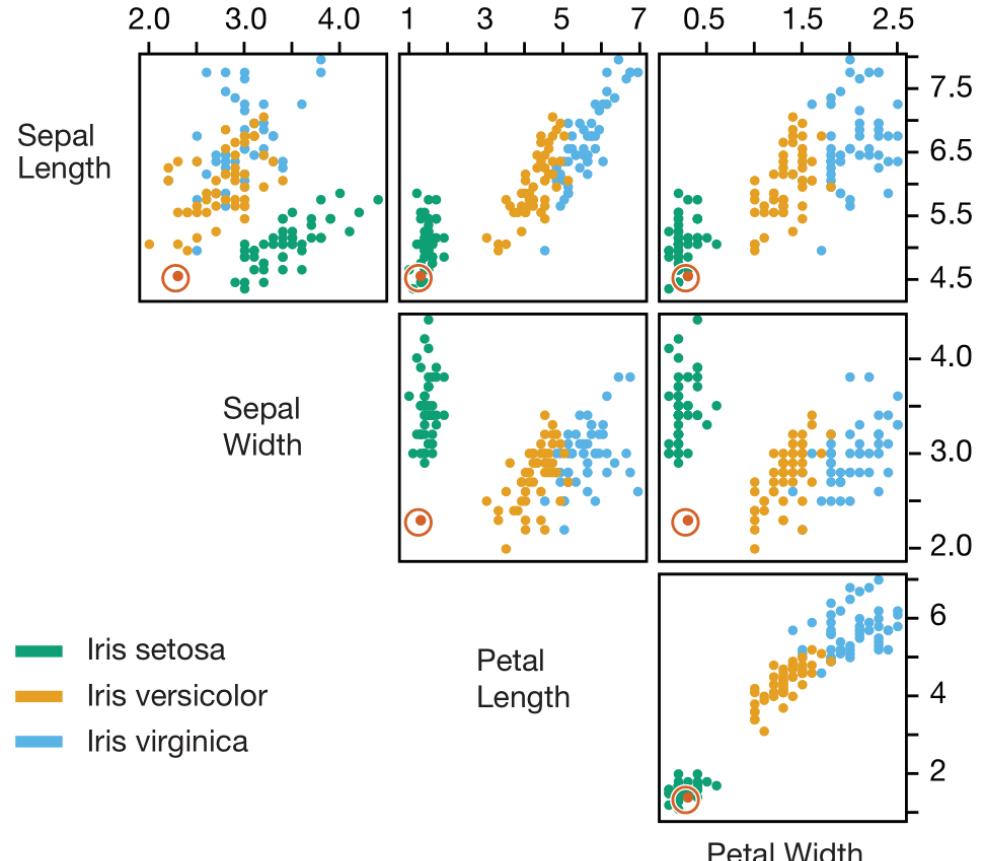
Computing Electron Paths
for Various Energies



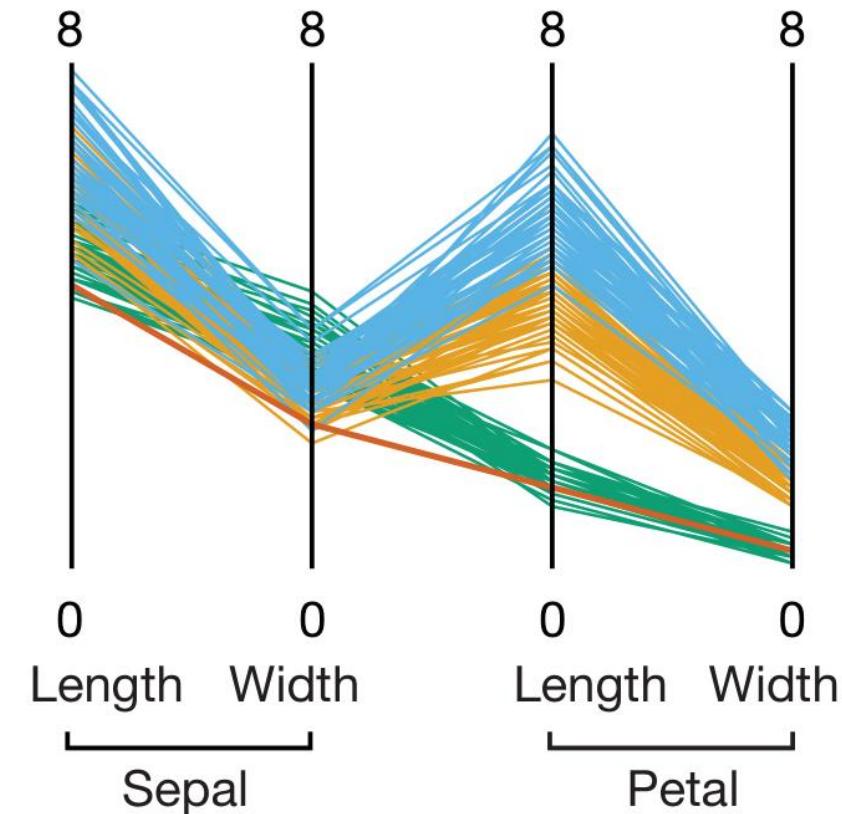
Simplify Encoding multivariate data



Simplify Encoding multivariate data

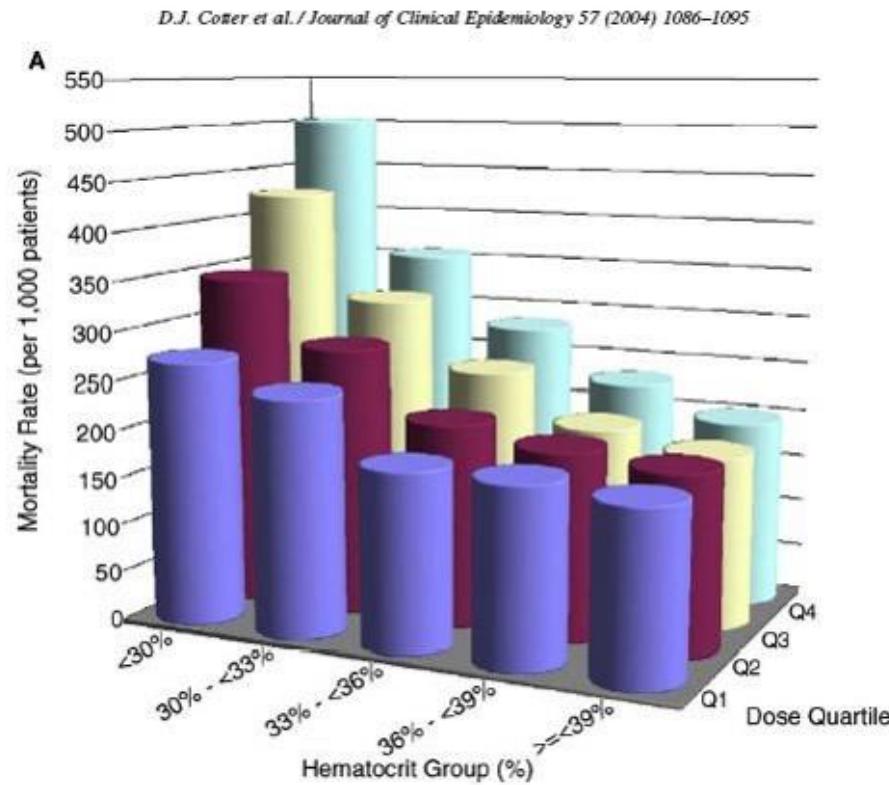


**Scatterplot matrix
(facet)**

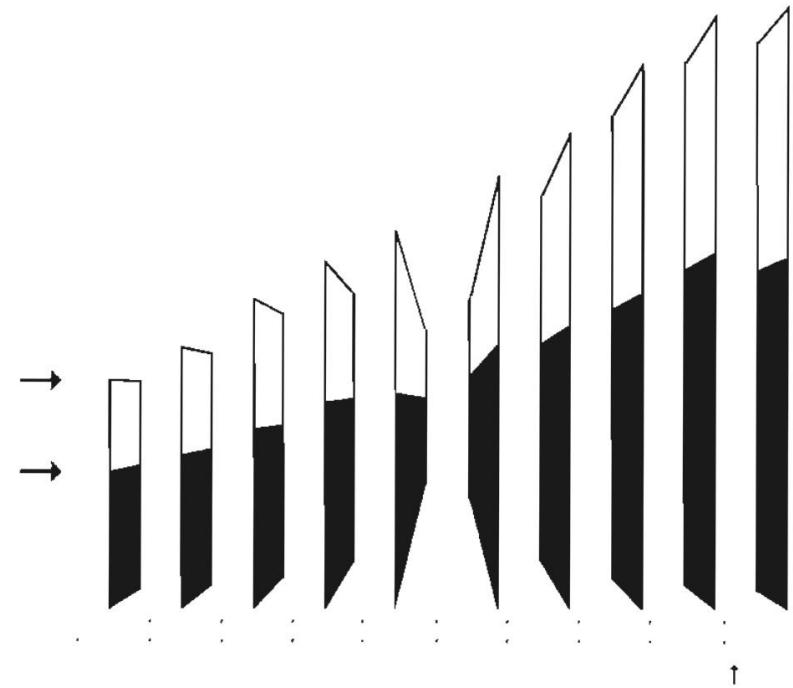
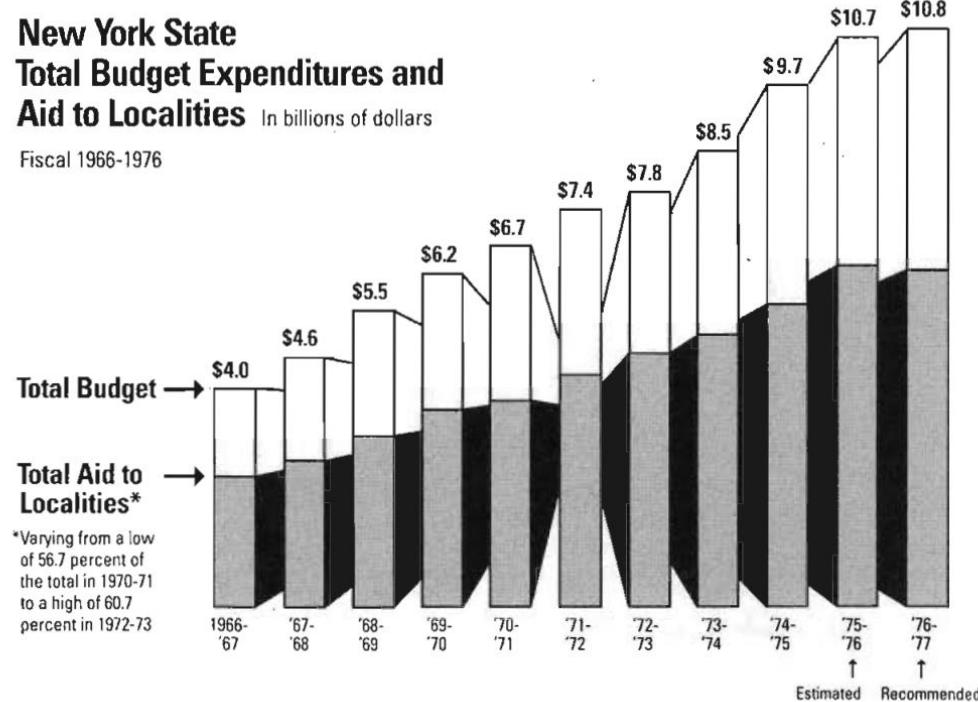


Parallel coordinate plot

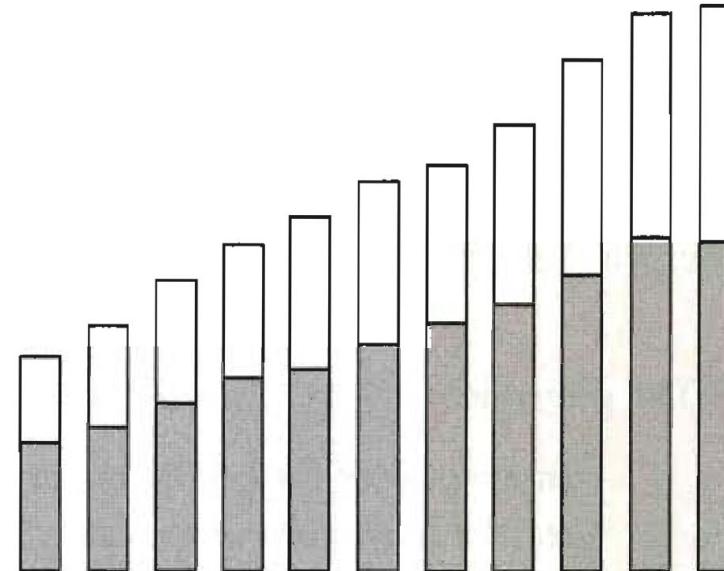
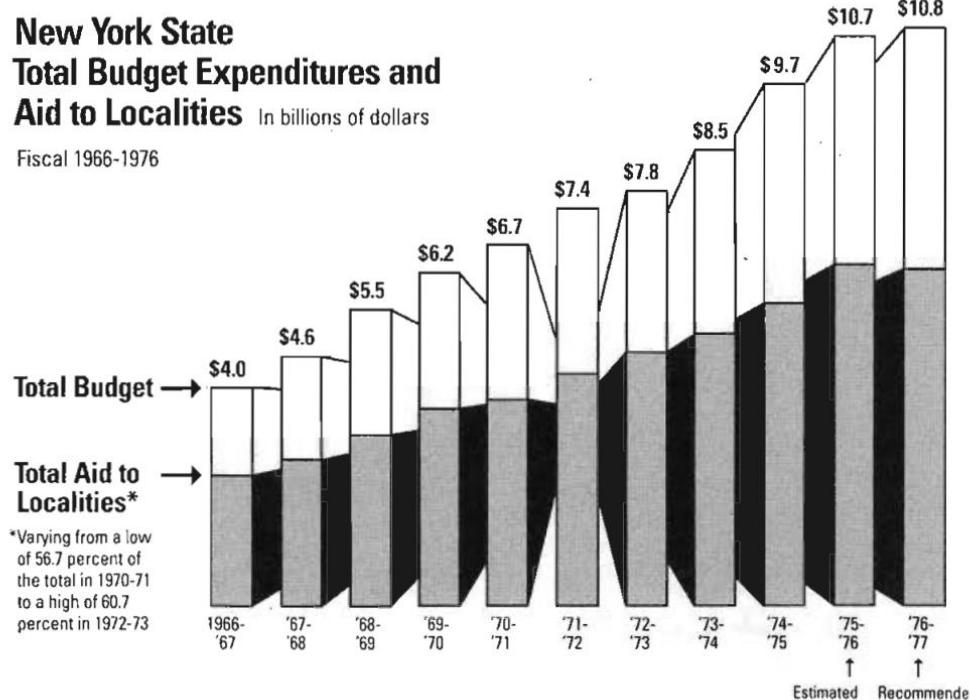
Simplify no unjustified 3D



Simplify no unjustified 3D

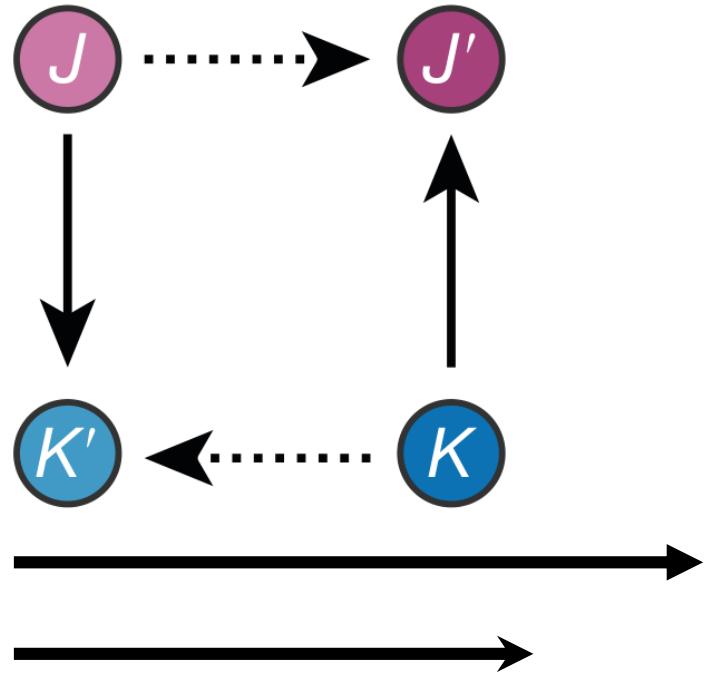


Simplify no unjustified 3D

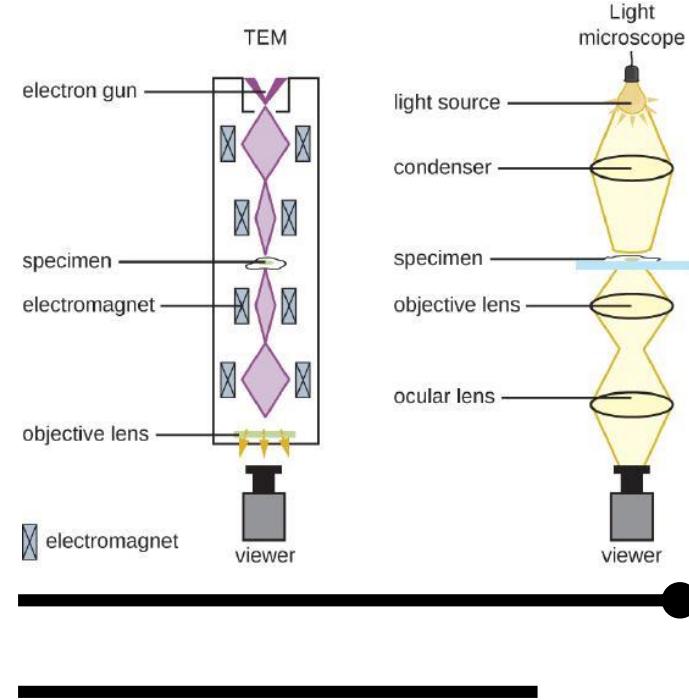


Arrows and Labels

use arrows sparingly and effectively

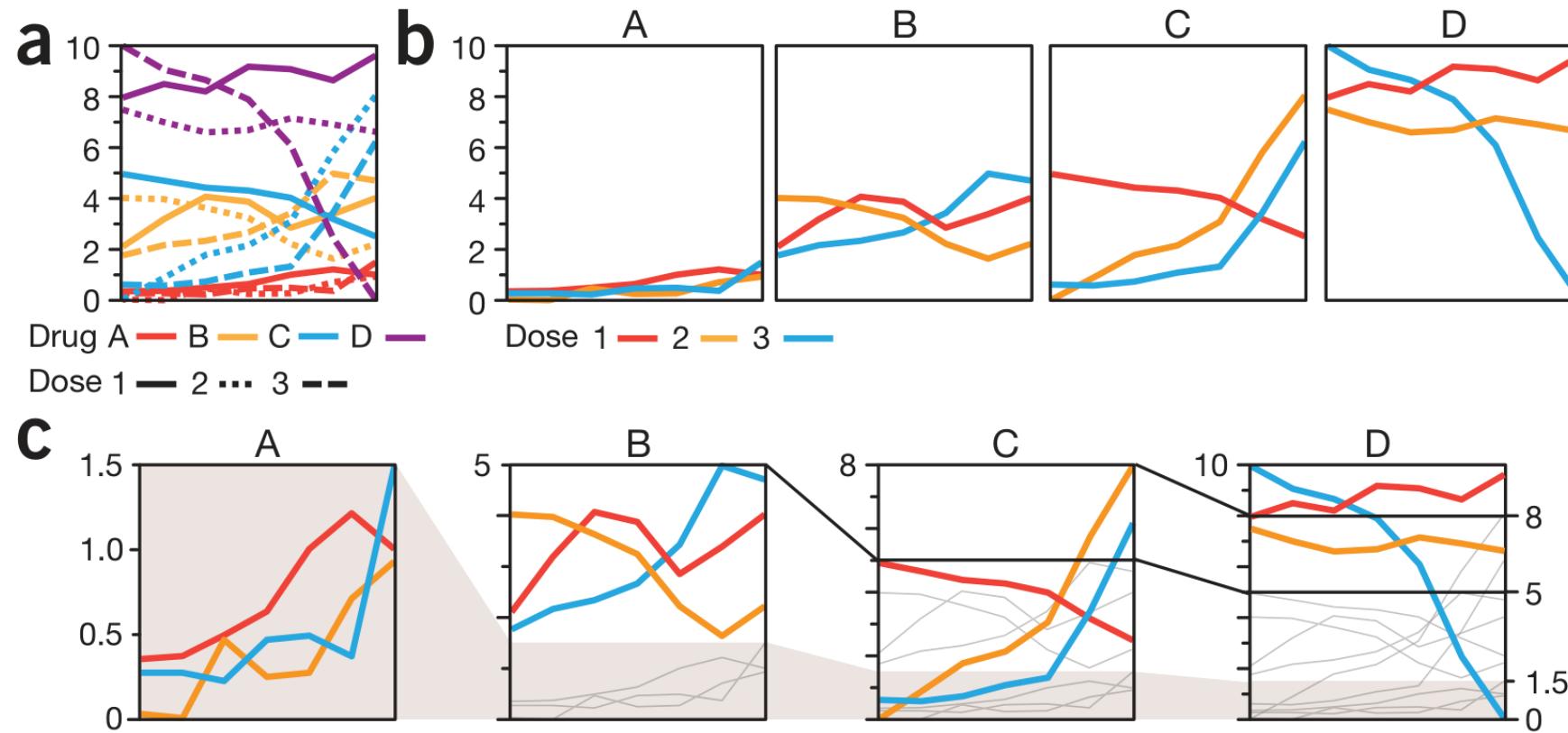


Use arrows for the **functional**
inter-relatedness of parts



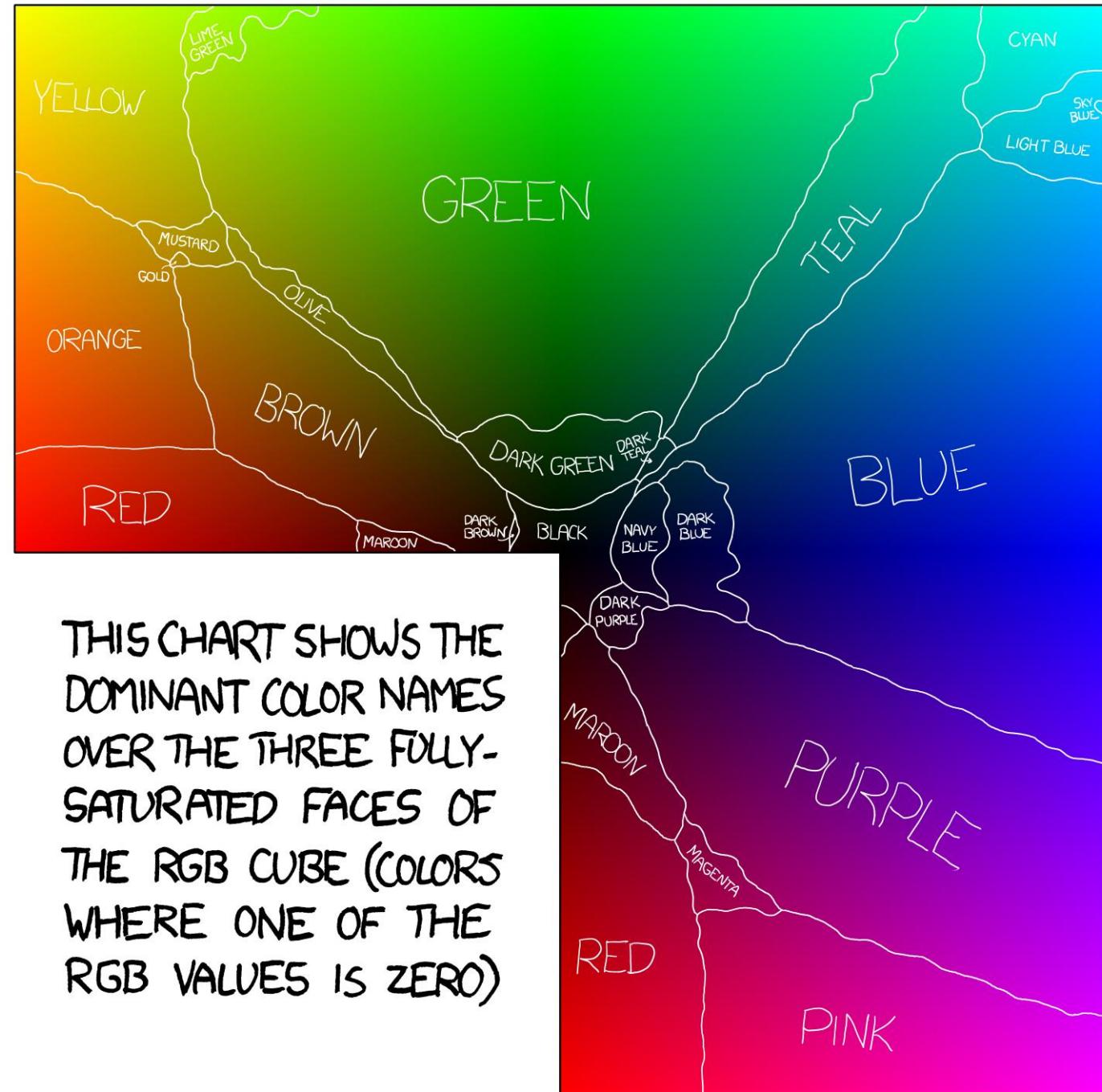
Use lines for the **spatial**
inter-relatedness of parts

Simplify use small multiples for complex plots



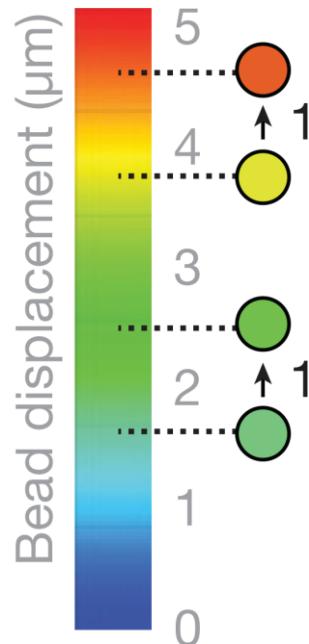
Use Intentional Color Palettes

Color not perceptually uniform



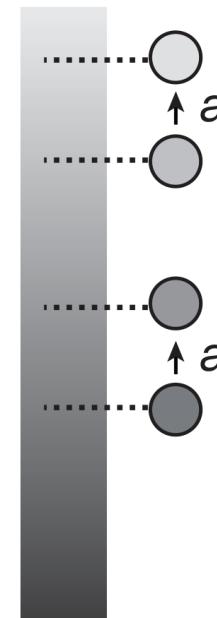
THIS CHART SHOWS THE DOMINANT COLOR NAMES OVER THE THREE FULLY-SATURATED FACES OF THE RGB CUBE (COLORS WHERE ONE OF THE RGB VALUES IS ZERO)

Color can misrepresent data



Avoid the rainbow

Shifts in color hue
do not match unit
changes in value



Gradation from
10- 90% black
produces even
transitions

**Get it Right in
Black and White**

Color

use the appropriate colormap



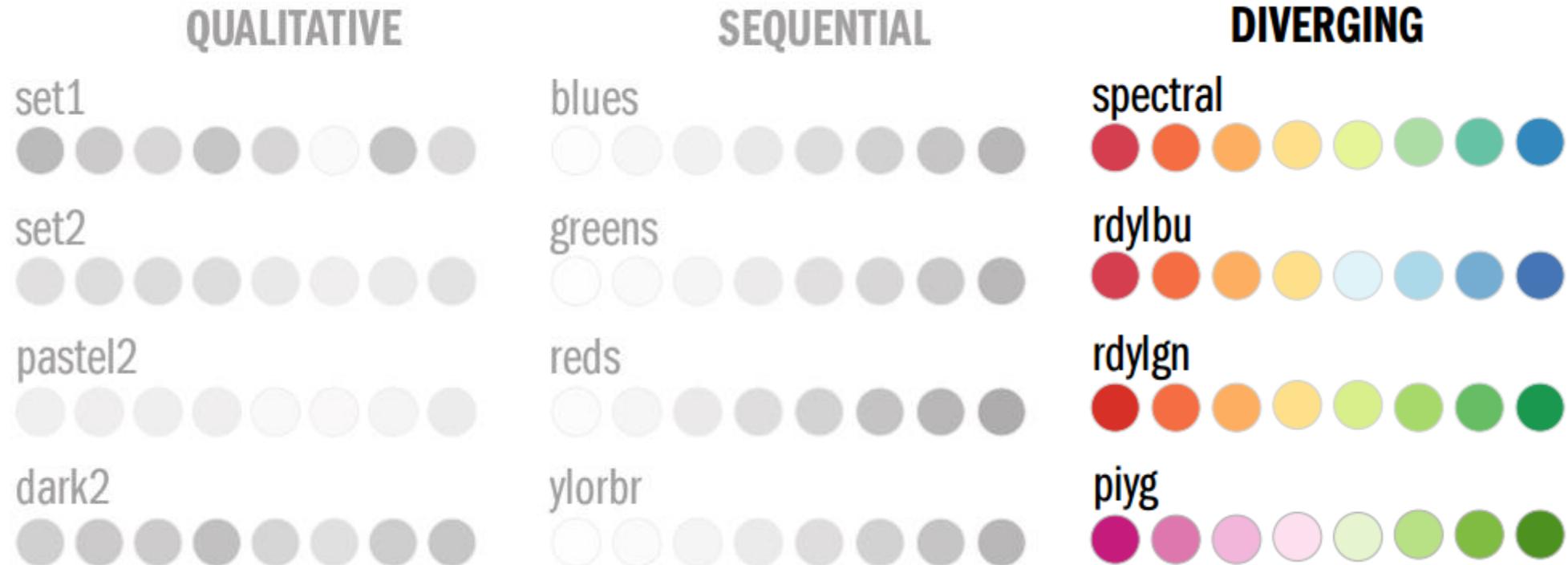
Color

use the appropriate colormap



Color

use the appropriate colormap



Color

what makes an effective colormap?

- Perceptually Uniform
- High Discrimination
- Implicit Order
- 3D Shading Friendly
- Color-blind Friendly

Non-Uniform



Banding Artifacts

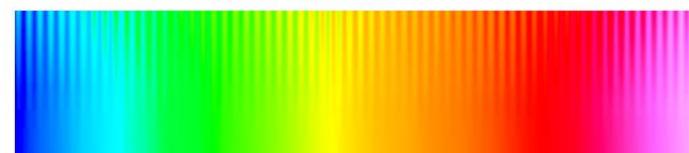
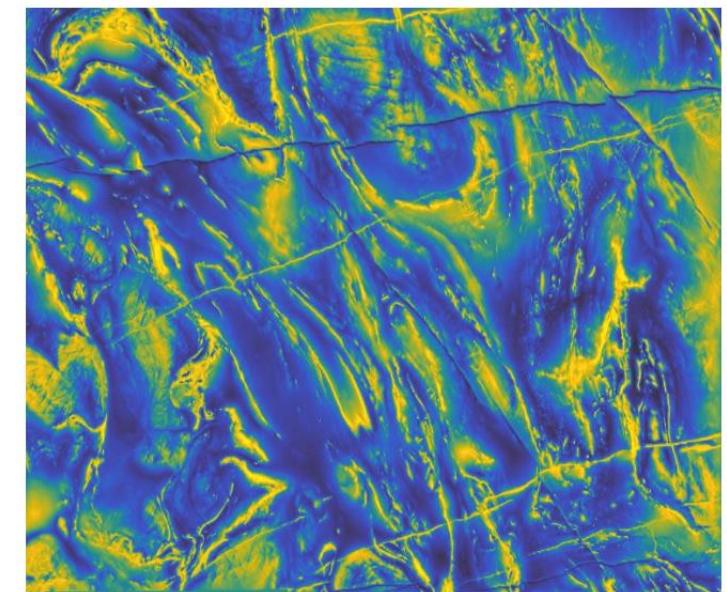
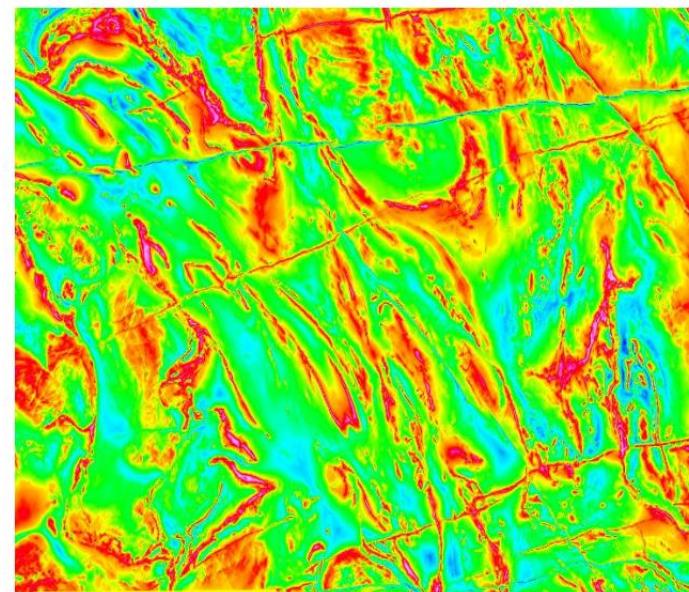
Uniform



Color

what makes an effective colormap?

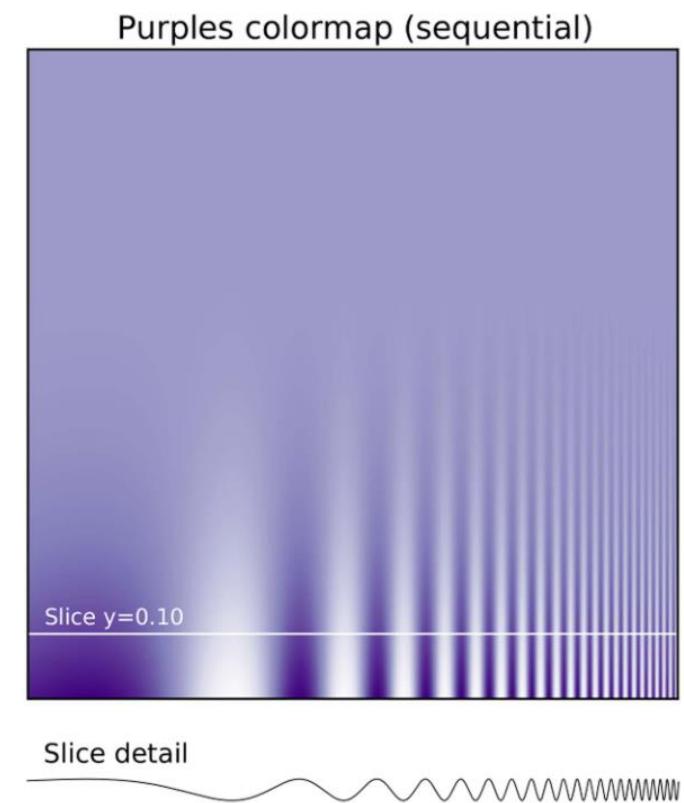
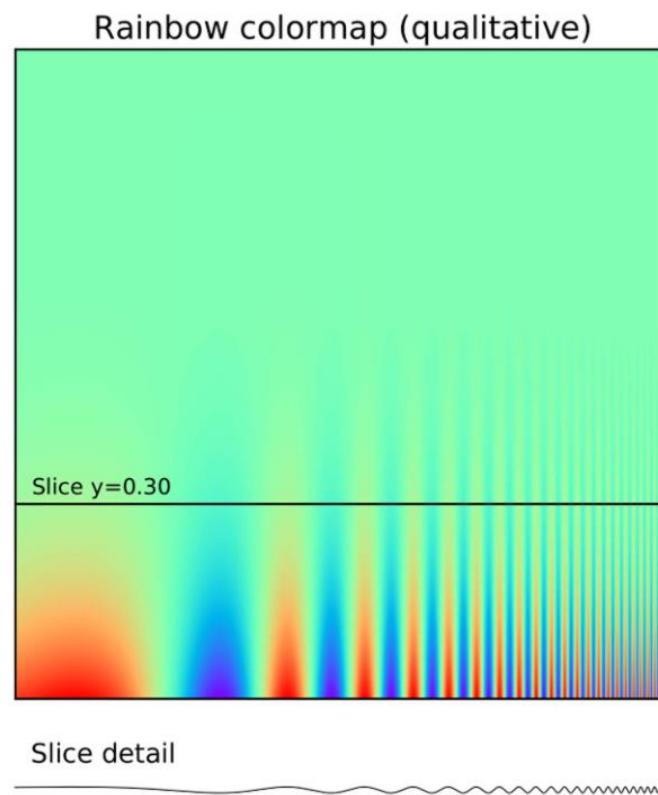
- Perceptually Uniform
- High Discrimination
- Implicit Order
- 3D Shading Friendly
- Color-blind Friendly



Color

what makes an effective colormap?

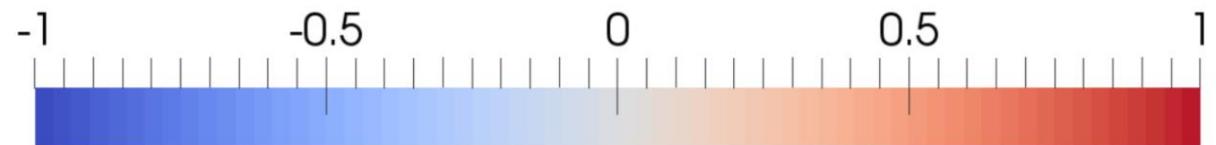
- Perceptually Uniform
- High Discrimination
- Implicit Order
- 3D Shading Friendly
- Color-blind Friendly



Color

what makes an effective colormap?

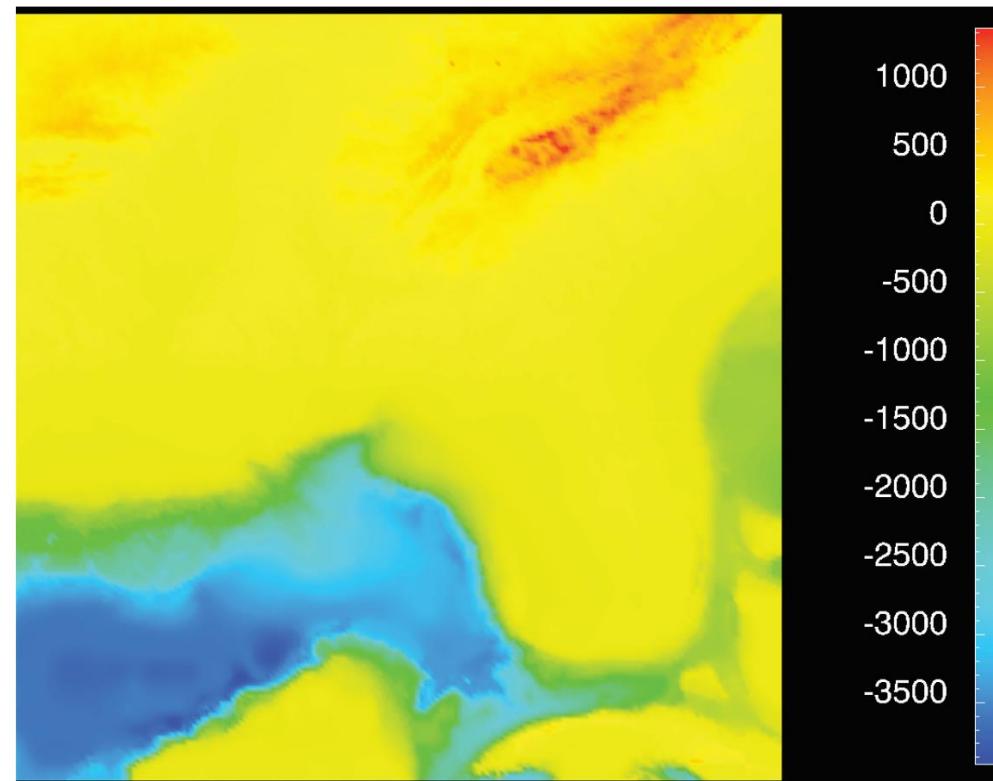
- Perceptually Uniform
- High Discrimination
- **Implicit Order**
- 3D Shading Friendly
- Color-blind Friendly



Color

what makes an effective colormap?

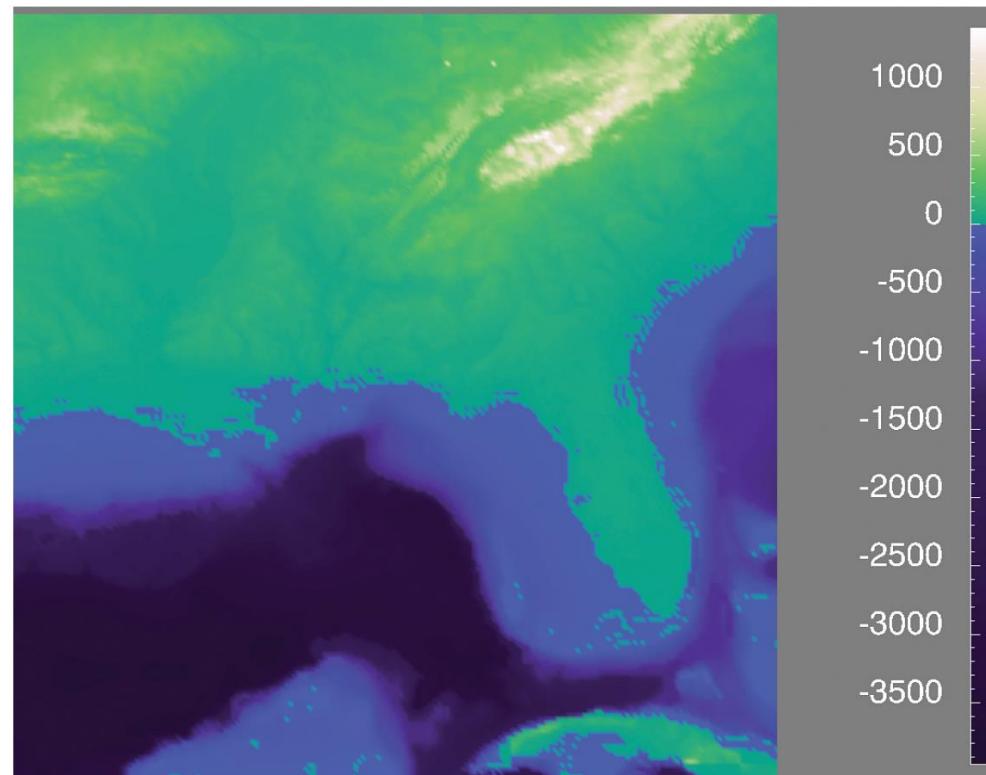
- Perceptually Uniform
- High Discrimination
- **Implicit Order**
- 3D Shading Friendly
- Color-blind Friendly



Color

what makes an effective colormap?

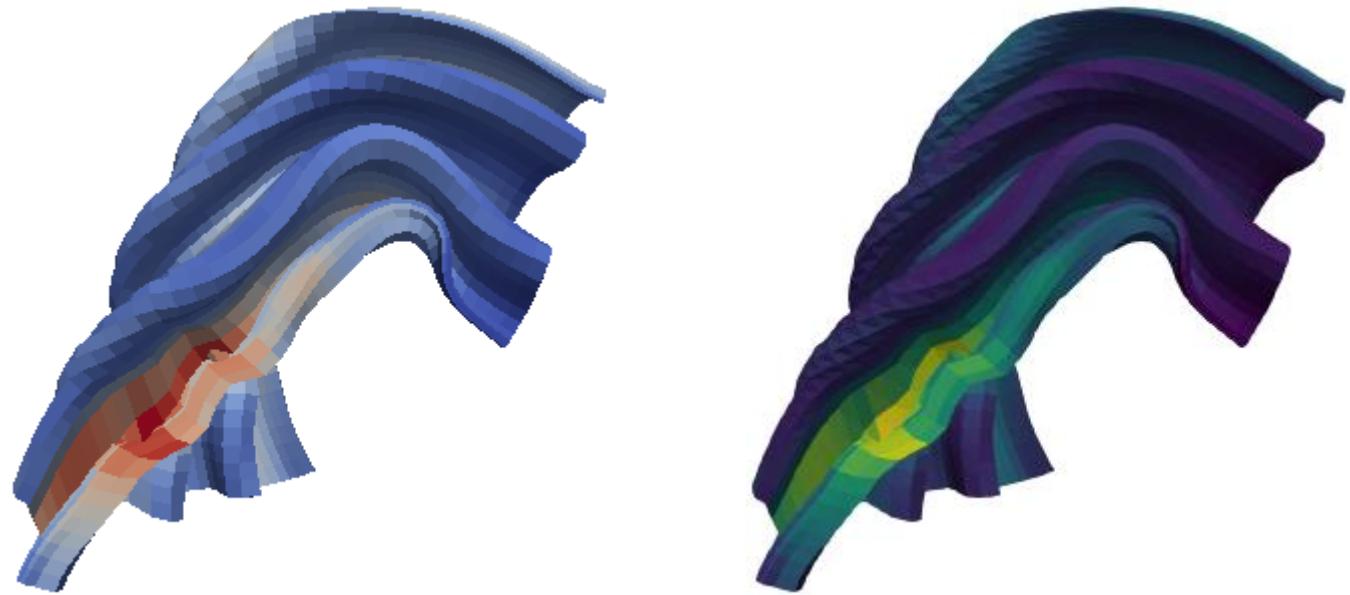
- Perceptually Uniform
- High Discrimination
- **Implicit Order**
- 3D Shading Friendly
- Color-blind Friendly



Color

what makes an effective colormap?

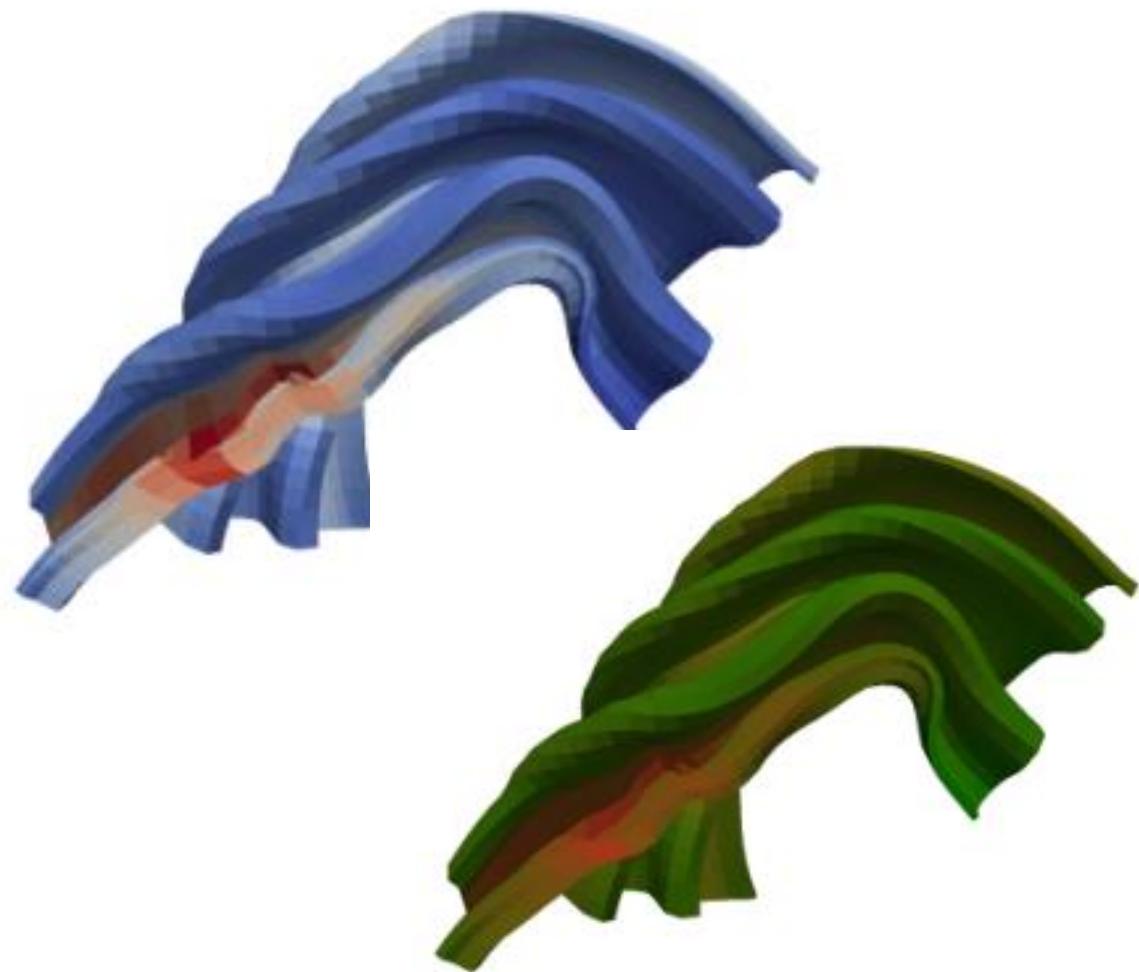
- Perceptually Uniform
- High Discrimination
- Implicit Order
- 3D Shading Friendly
- Color-blind Friendly



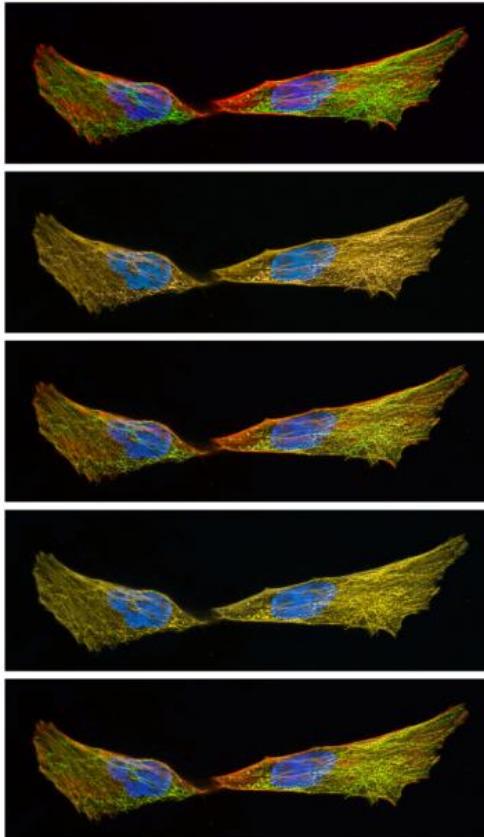
Color

what makes an effective colormap?

- Perceptually Uniform
- High Discrimination
- Implicit Order
- 3D Shading Friendly
- Color-blind Friendly



Color be considerate of colorblindness



Wild-type photoreceptors

Deutanopia (no green)

Deutanomaly (reduced green)

Protanopia (no red)

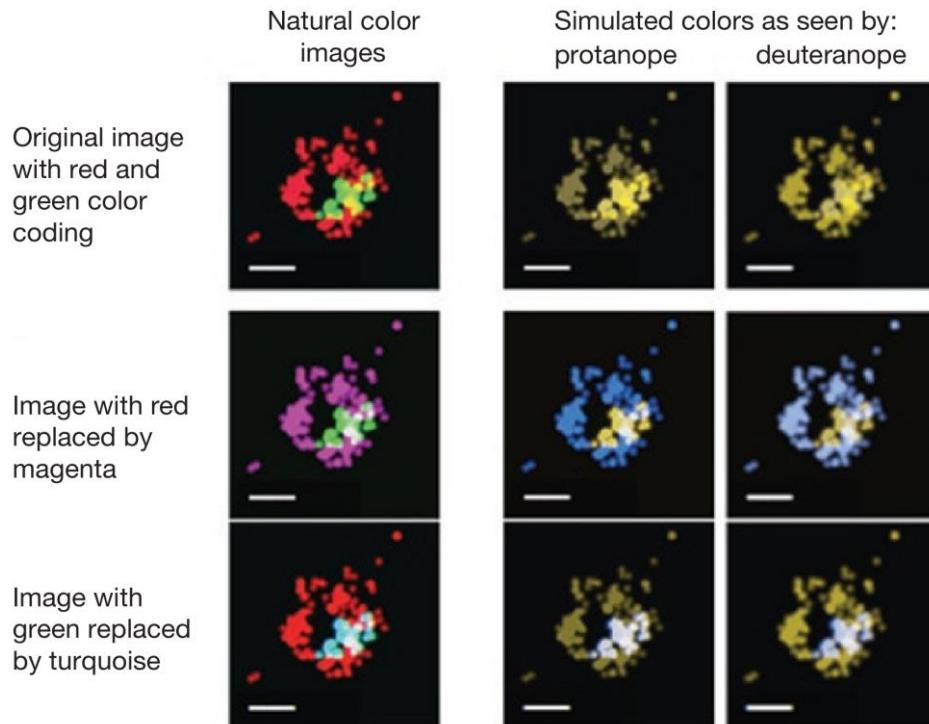
Protanomaly (reduced red)

Your next reviewer may be colorblind

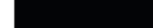
Up to **8%** of males and **.5%** of females have some form of color blindness

For three reviewers you have (at worst) an over **22%** chance of being assigned a colorblind reviewer.

Color choose a colorblind friendly palette

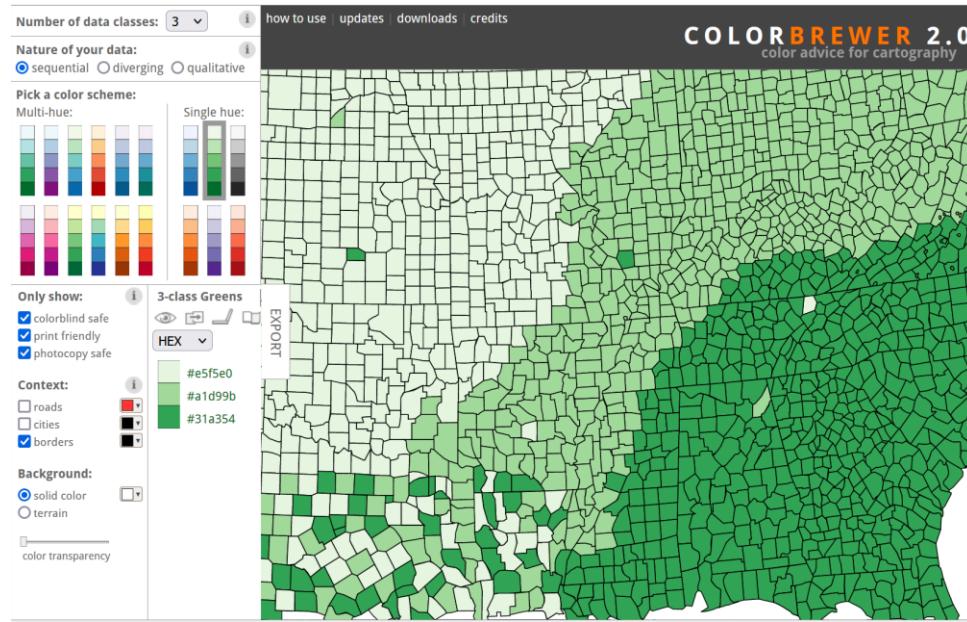


Avoid red and green color combinations

Color	Color name	RGB (1–255)	CMYK (%)	P	D
	Black	0, 0, 0	0, 0, 0, 100		
	Orange	230, 159, 0	0, 50, 100, 0		
	Sky blue	86, 180, 233	80, 0, 0, 0		
	Bluish green	0, 158, 115	97, 0, 75, 0		
	Yellow	240, 228, 66	10, 5, 90, 0		
	Blue	0, 114, 178	100, 50, 0, 0		
	Vermillion	213, 94, 0	0, 80, 100, 0		
	Reddish purple	204, 121, 167	10, 70, 0, 0		

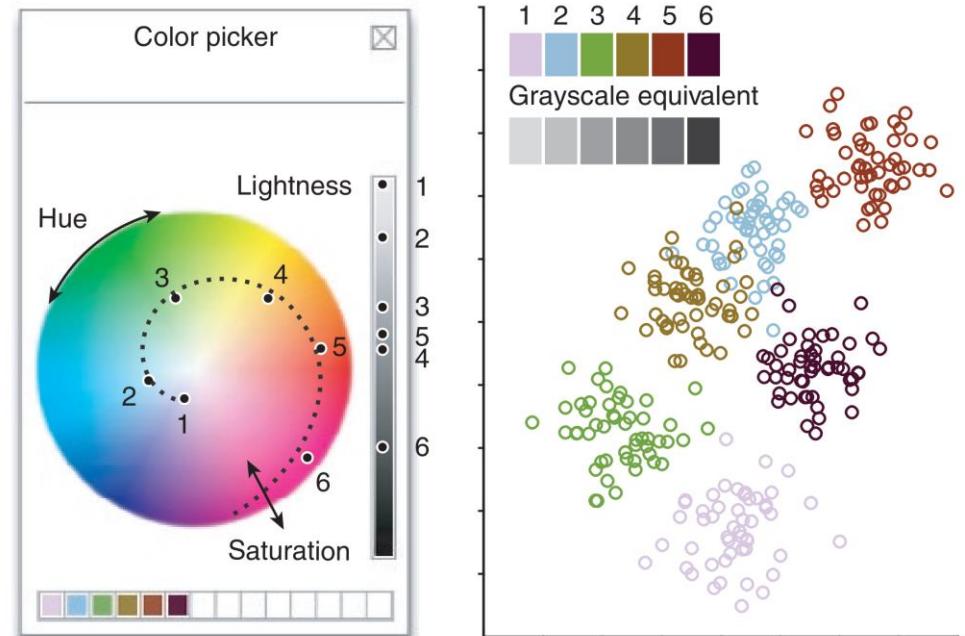
Use a colorblind friendly color palette

Color choosing a color palette



Mapping color to quantitative data

When selecting a sequential or diverging color scheme.



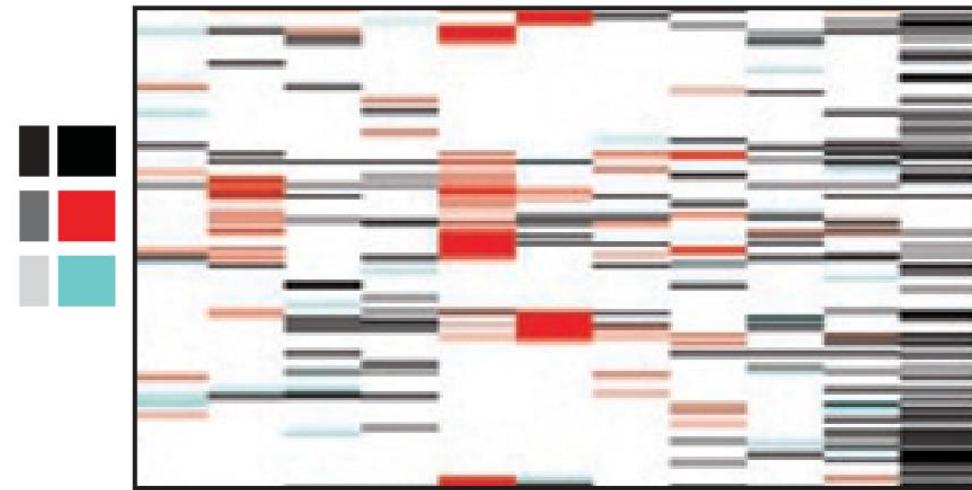
When colors have uneven saturation,
data can be underrepresented

Color can misrepresent data



Use uniform colormaps

Color scales with sharp transitions can
exaggerate data ranges

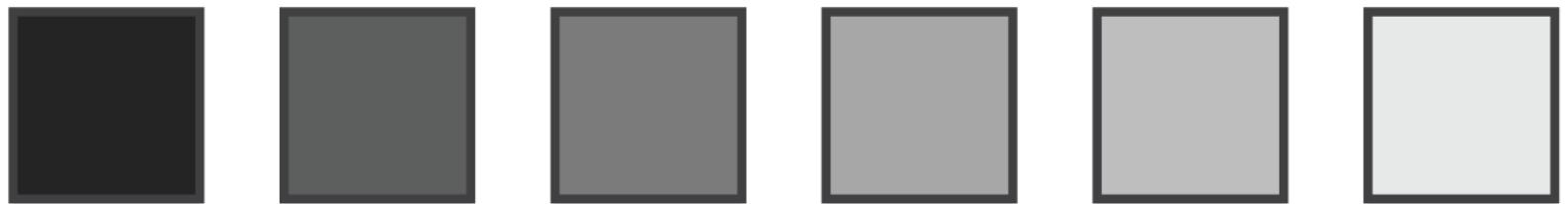


When colors have uneven saturation,
data can be underrepresented

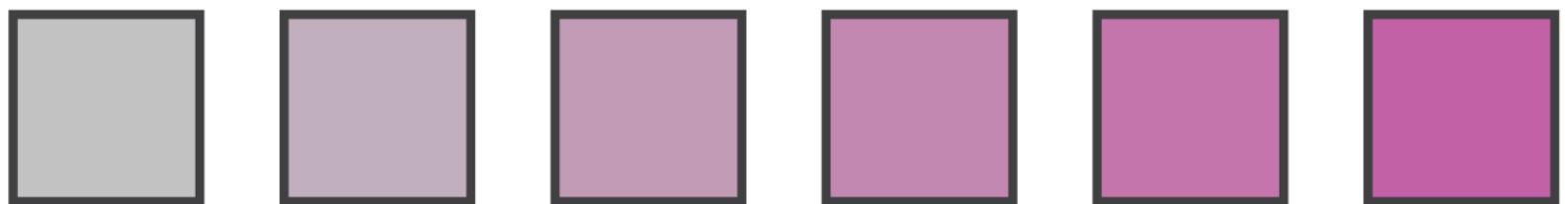
Color

use all elements of color

Luminance



Saturation

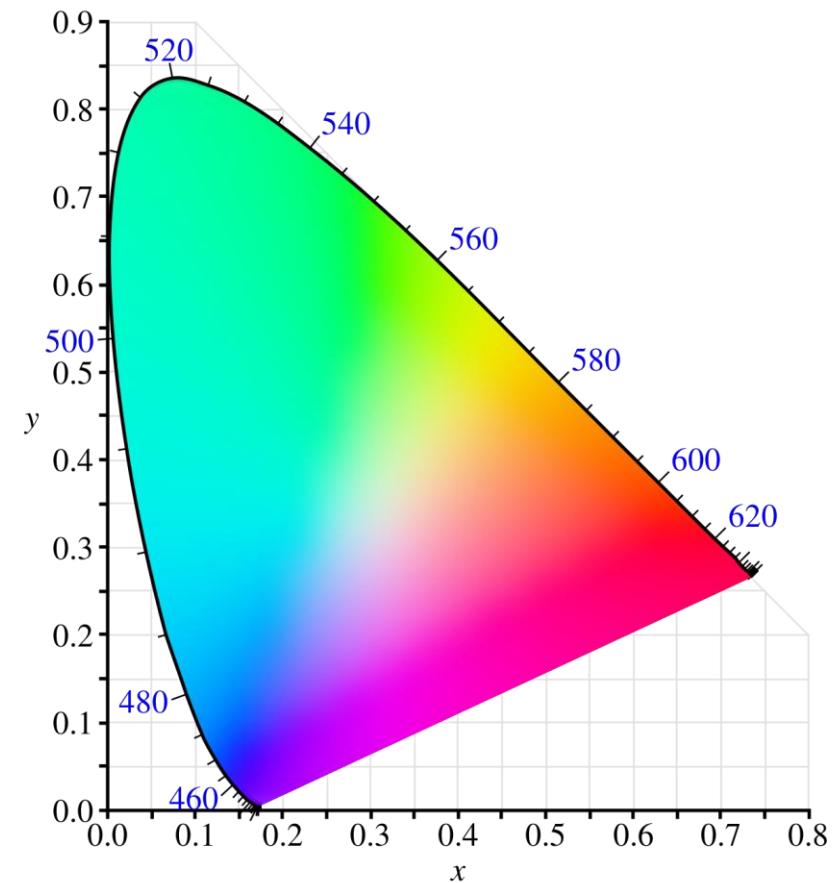
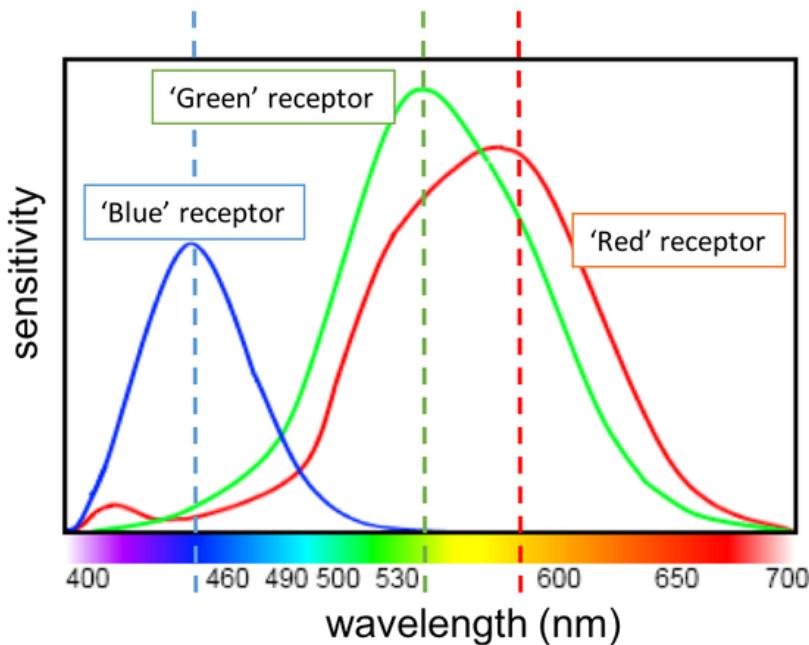


Hue



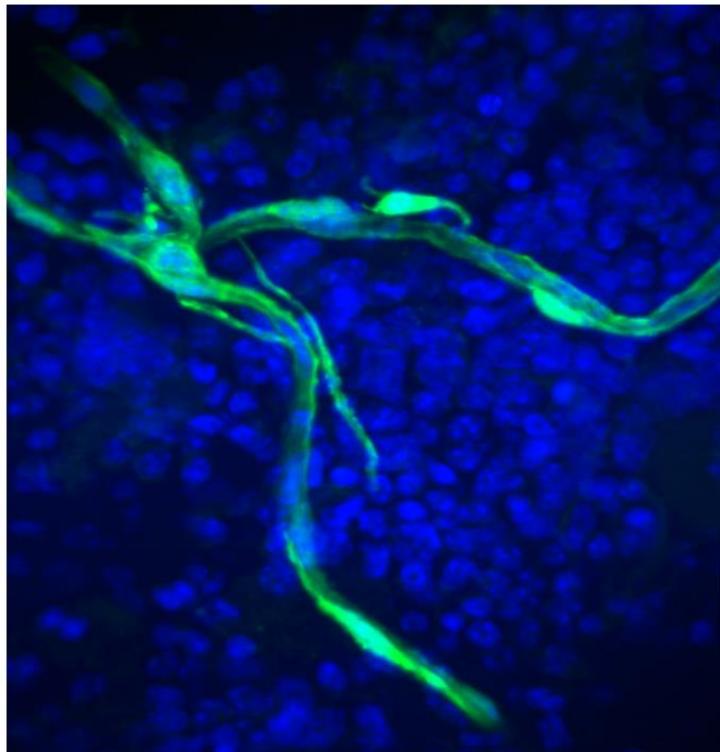
Color

use the CIE L*a*b* color space where human perception is involved



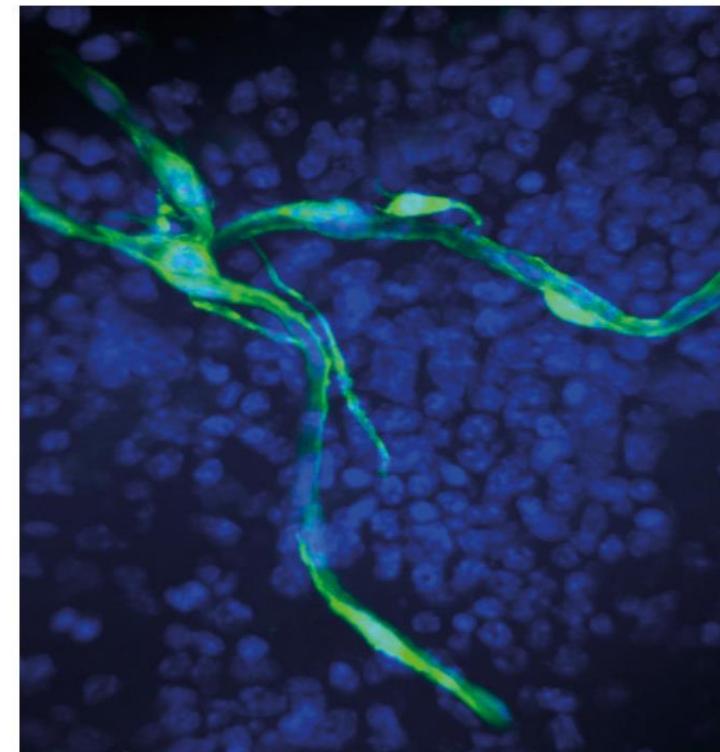
Color

use an RGB color space for digital display



RGB (Red, Green, Blue)

Additive colors, used for digital.
Greater dynamic range.



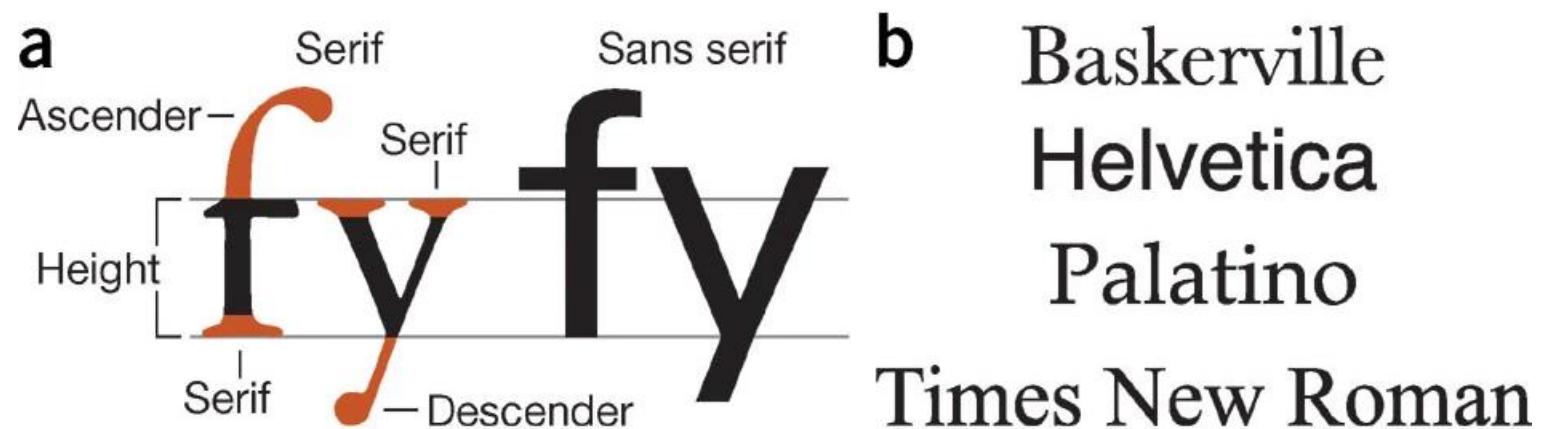
CMYK (Cyan, Magenta, Yellow, and Key)

Subtractive colors, used for print.
Lower dynamic range.

Refine the Text Style

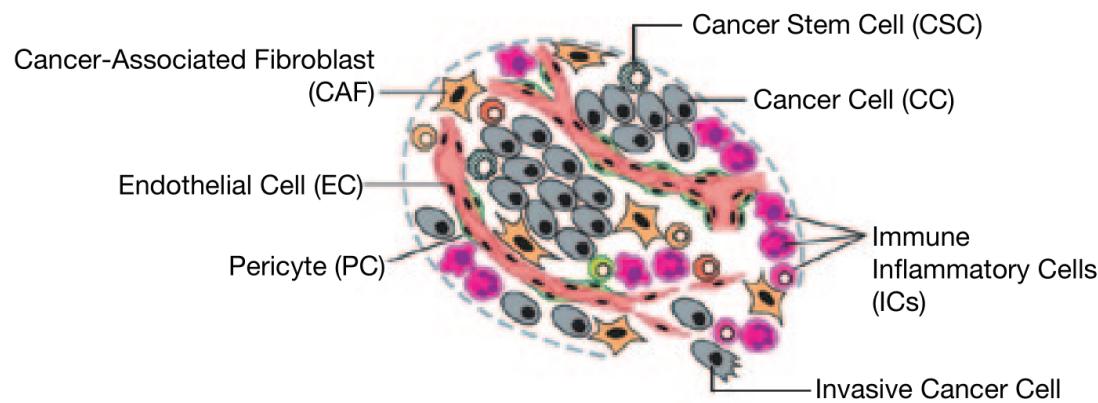
Typography

Use one font-family

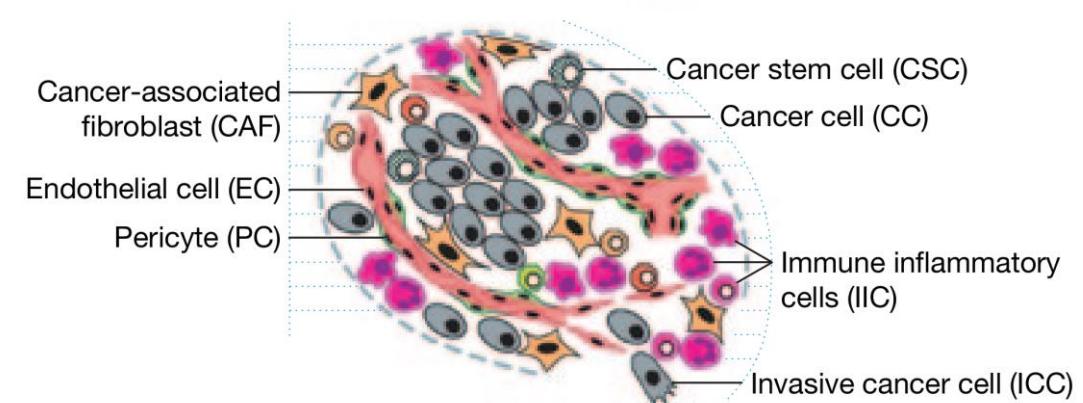


Use Serif for text, Sans serif for figures

Arrows and Labels align figure callout lines and labels



Unaligned figure

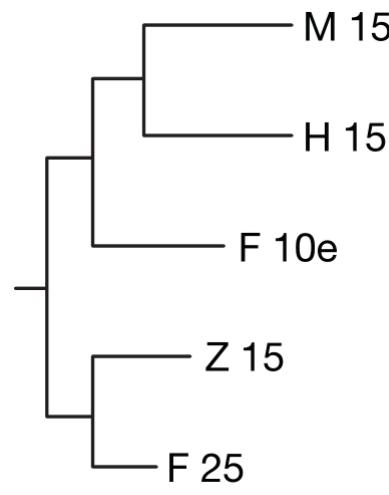


Callout labels are aligned when feasible

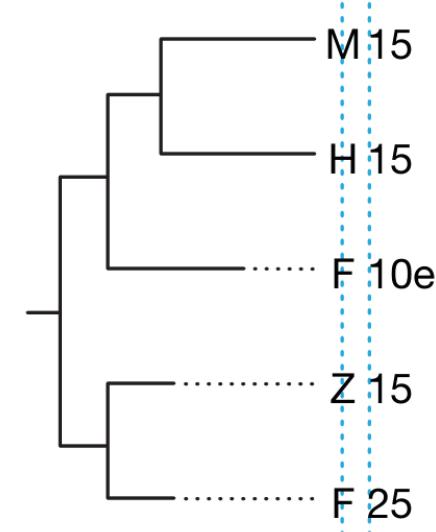
Use horizontal callout lines or fixed angle lines (30 or 45°) when not possible.

Align labels when necessary, otherwise follow the curve of the schematic.

Arrows and Labels align figure callout lines and labels



Unaligned figure



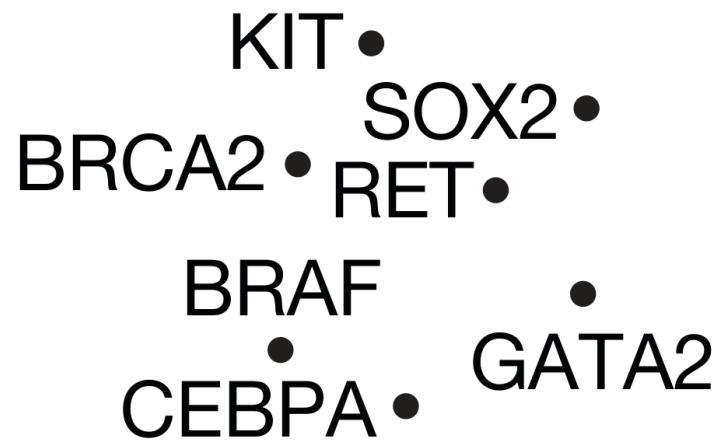
Callout labels are aligned when feasible

Use horizontal callout lines or fixed angle lines (30 or 45°) when not possible.

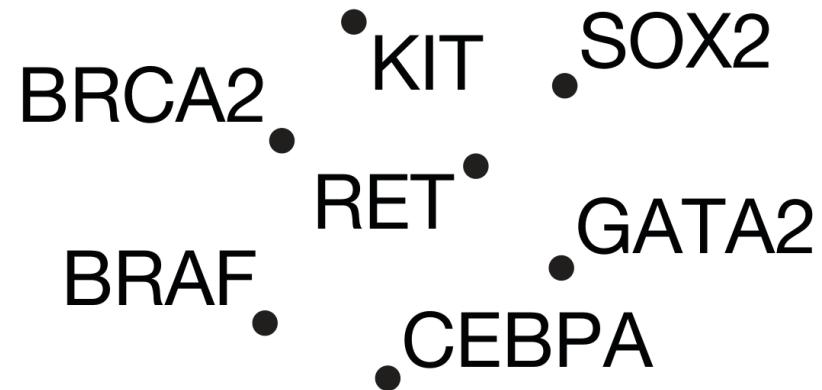
Align labels when necessary, otherwise follow the curve of the schematic.

Arrows and Labels

position labels consistently



Ambiguous label placement



Good label placement

Distance and alignment of labels should be fixed

Recommended Practices

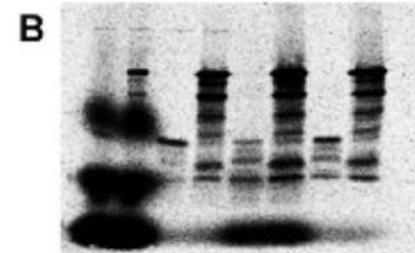
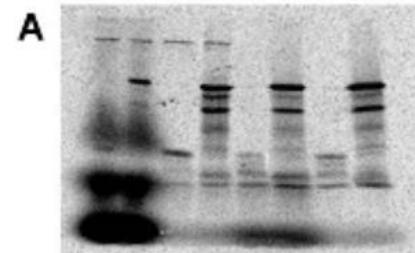
Recommended practices avoid image manipulation

Scientific digital
images **are data** that
can be compromised
by inappropriate
manipulations

Image contrast

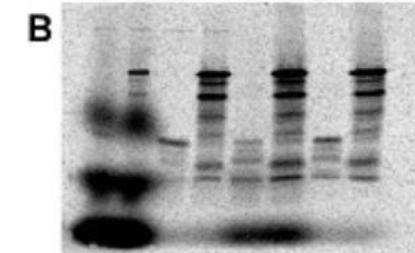
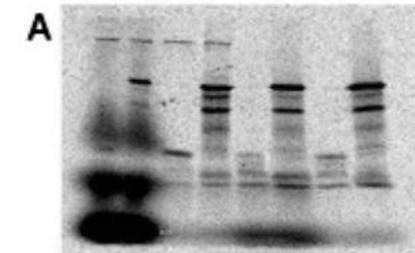
Wrong

Contrast increased
for only 1 image



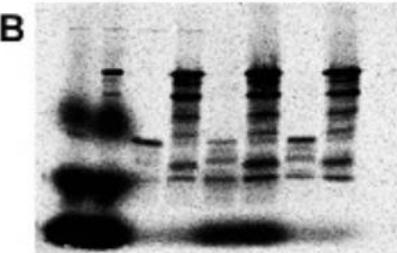
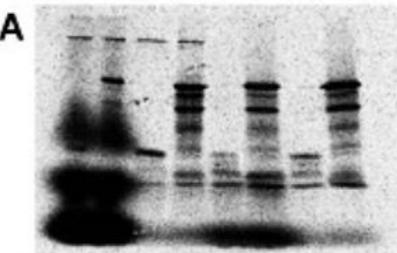
Correct

Contrast remains the
same for both images



Correct

Contrast changed
for both images

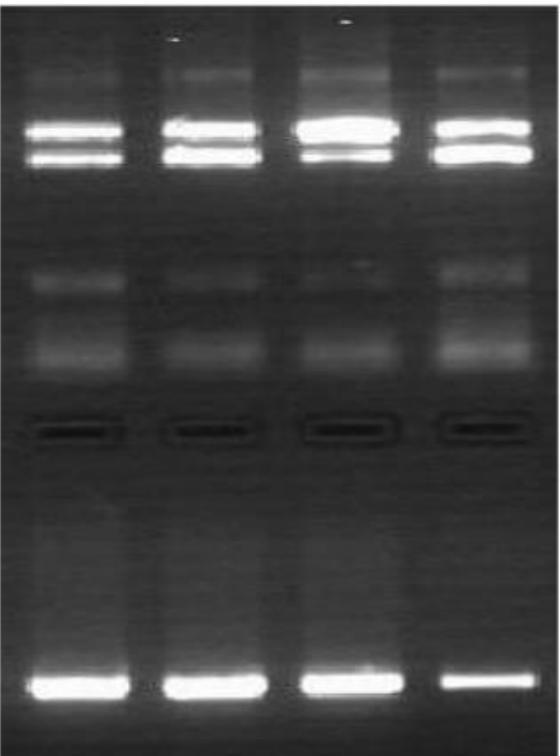


Recommended practices avoid image manipulation

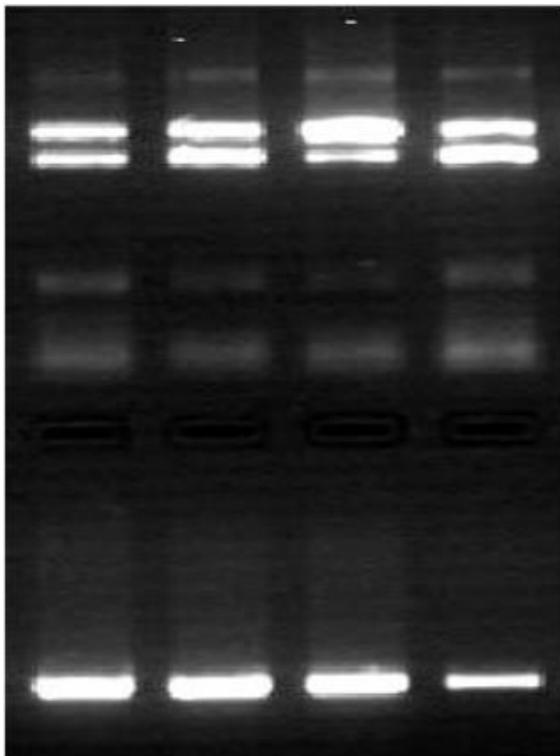
Scientific digital
images **are data** that
can be compromised
by inappropriate
manipulations

1. Only make changes to a copy
2. Only make global changes
3. Cropping is (usually) acceptable
4. Digital images should be acquired under comparable conditions if being compared
5. Local manipulations are generally NOT acceptable
6. Use of software filters to improve image quality is not recommended
7. Cloning or copying objects into a digital image is NEVER acceptable
8. Intensity measurements should be performed on uniformly processed image data, and the data should be calibrated to a known standard
9. Avoid the use of lossy compression;
10. Magnification and resolution are important;
11. Be careful when changing the size (in pixels) of a digital image.

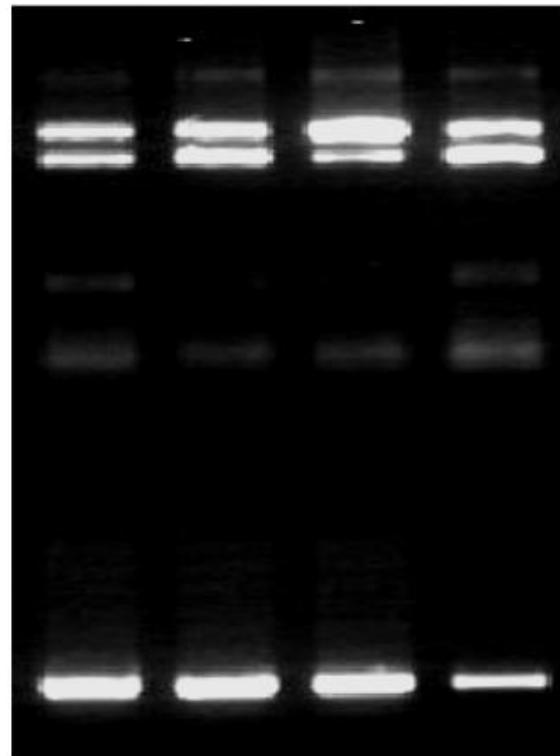
Recommended practices don't be misleading



Original



Brightness and Contrast
Adjusted



Brightness and Contrast Adjusted
Too Much:
Oversaturation

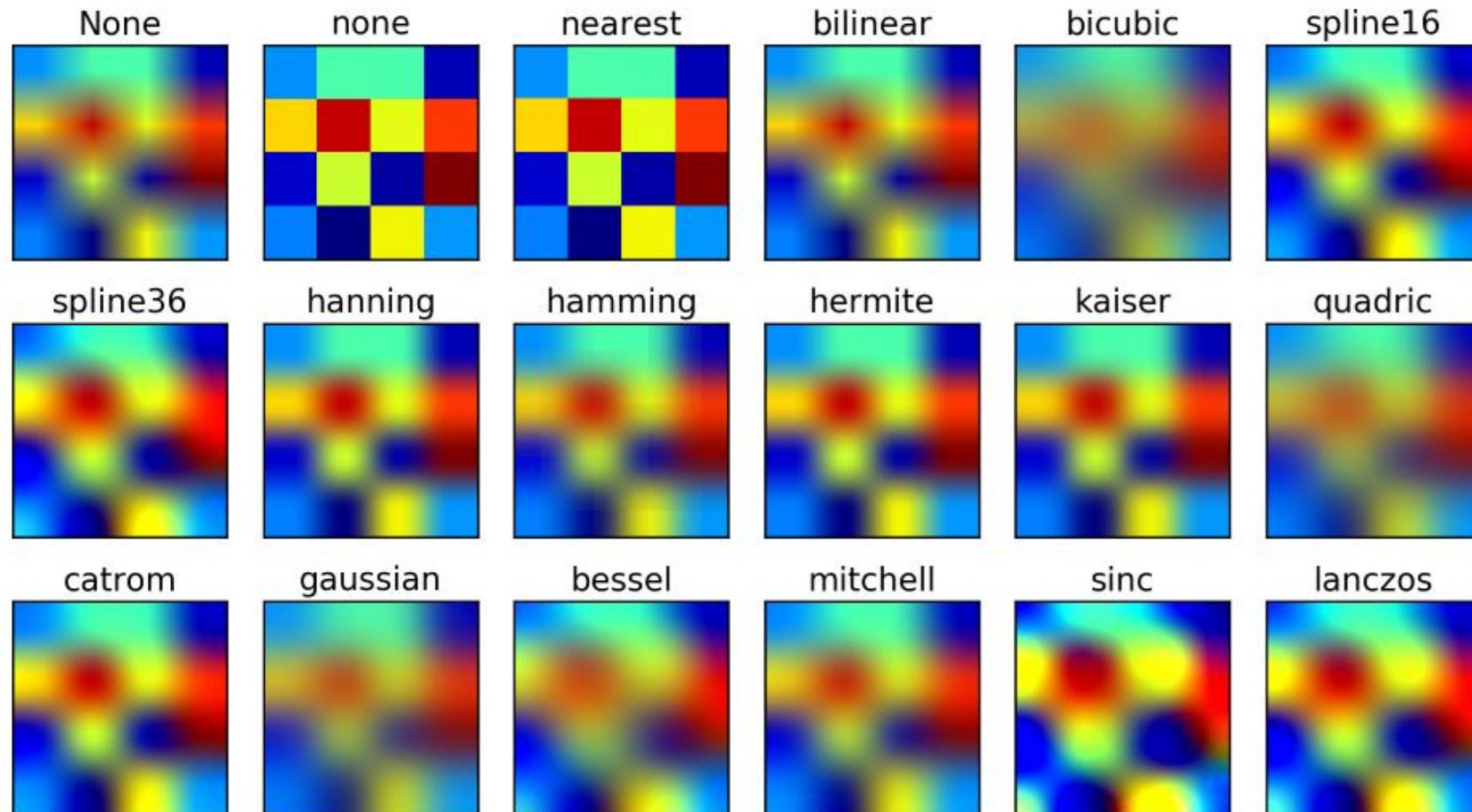
Recommended practices

image compression considerations



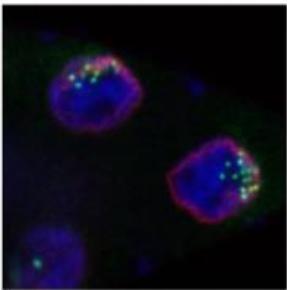
Three levels of JPG compression. The left-most image is the original. The middle image offers a medium compression, which may not be immediately obvious to the naked eye without closer inspection. The right-most image is maximally compressed.

Recommended practices be aware of differences in downsampling

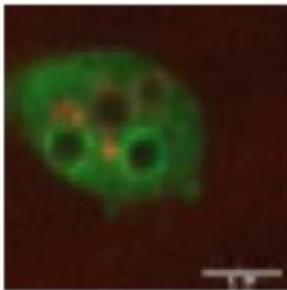


Recommended practices

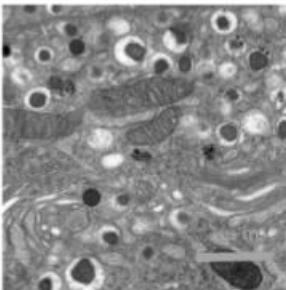
Use scale bars to annotate image size



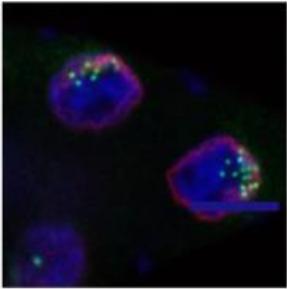
1. No scale bar



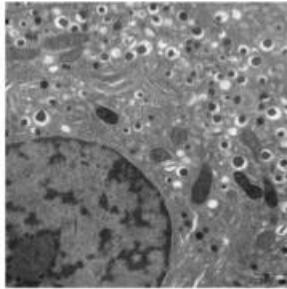
2. Scale bar illegible,
poor compression



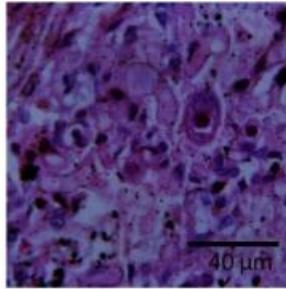
3. Scale bar blends
into the background



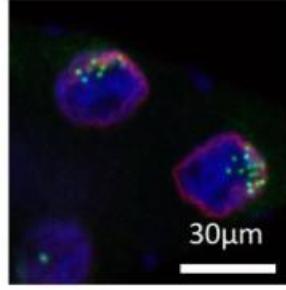
4. Scale bar in color



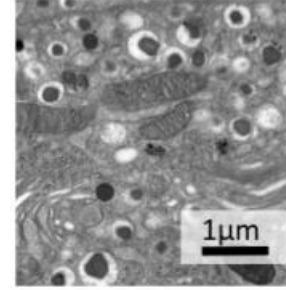
5. Scale bar
too small



6. Scale bar blends
into the background



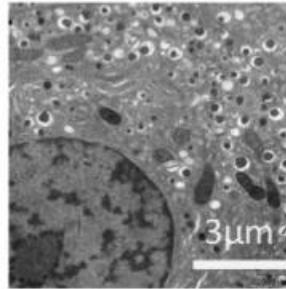
7. Scale bar,
good contrast



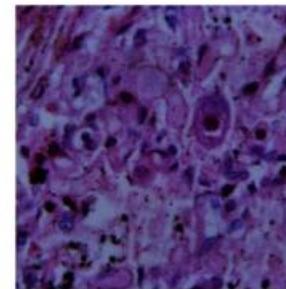
8. White background
enhances contrast



9. Ruler as scale bar,
Square edge: 1cm



10. Scale bar,
good contrast



11. Scale bar
below image



12. Ruler as scale bar,
Square edge: 1cm

Poor use of scale bars

Effective use of scale bars

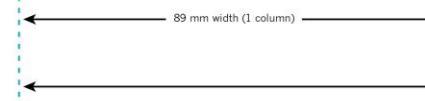
Recommended practices know your journal requirements

GUIDE TO PREPARING FINAL ARTWORK

When preparing figures, authors are advised to refer to printed copies of *Nature* to get a sense of general size and style points. The aim of this guide is to show you the main things to look out for when submitting final production-quality artwork.

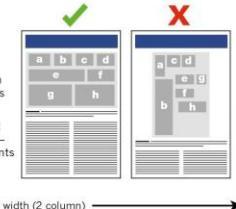
FIGURE SIZING

- Provide files at about the size they are to be printed. *Nature's* standard figure sizes are 89 mm (single column) and 183 mm (double column). The full depth of the page is 247 mm.
- Figures can also be 1.5 columns where necessary – 120 mm or 136 mm.



ARRANGEMENT

- Try to keep white space to a minimum where possible.
- Nature will be guided by your suggested layout of parts within figures, but may rearrange parts if necessary.
- Essential layout features should be indicated when submitting — for example, particular alignments of panels within a figure.

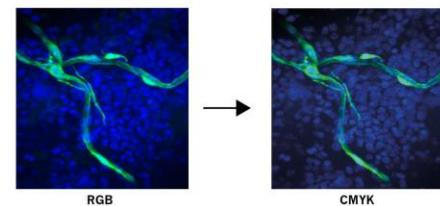


FILE FORMATS

- Acceptable formats include: AI, Vector EPS, layered PSD, postscript, PDF, PowerPoint, Word, Excel and CorelDraw (up to version 8).
- We cannot use the following formats: JPEG, TIFF, png, DeltaGraph, Tex, ChemDraw, Canvas, SigmaPlot - convert these files to PDF, EPS or postscript formats before submission.

COLOURS

- We recommend supplying your artwork in the RGB colour spectrum. This provides a wider gamut than the CMYK print format and allows more faithful reproduction of fluorescent colours when viewed digitally.
- Your artwork will be automatically converted to CMYK to be printed in the journal but the online PDF will retain the RGB colour space.
- You can supply your artwork in CMYK instead, if you wish to ensure the printed figures are replicated faithfully.
- The example below shows the shift in colour between RGB and the equivalent colour shown in CMYK—subtle details are often lost during the conversion.



RESOLUTION

- All photographic images must be supplied at a minimum of 300 dpi at the maximum size they can be used.
- Artificially increasing an image's resolution in an artwork program will not improve its quality.
- The example below shows the difference between a low-resolution image and the same image at 300 dpi (the differences are more apparent the further you zoom in).



FONTS AND LABELS

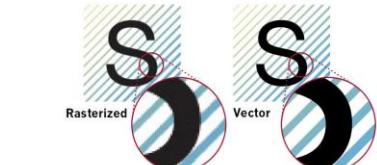
- All text should be in a sans-serif typeface, preferably Helvetica or Arial.
- Amino acid sequences should be presented in one-letter code in Courier.
- Do not rasterize or convert text to outlines, this will mean that the text isn't editable (see below).
- Separate panels in multi-part figures should be labelled with 8 pt bold, upright (not italic) **a, b, c's...**.
- Maximum text size for all other text: 7pt.
- Minimum text size: 5pt.



IMAGE TYPES

The best format for any particular figure depends partly on what sort of images it contains. Images fall into two basic categories: rasterized images (flattened image) and line (or vector) art which is in a layered format.

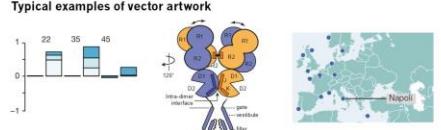
- Do not rasterize line art or text in submitted figures.
- Wherever possible please supply editable, unflattened vector artwork.
- The example below shows the difference in quality between text and lines that have been rasterized and text and lines that are still editable.



Typical examples of raster artwork

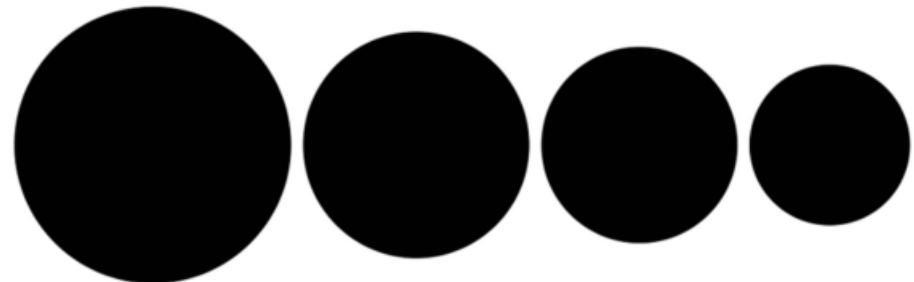


Typical examples of vector artwork



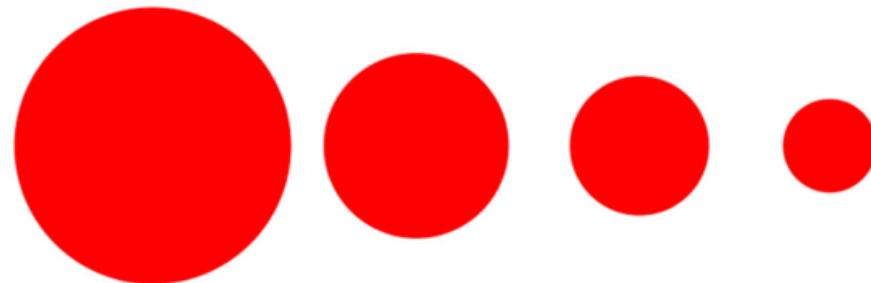
For further help and advice, e-mail our art editors at art@nature.com

Recommended practices don't be misleading



Relative size using disc area

Relative size using disc radius

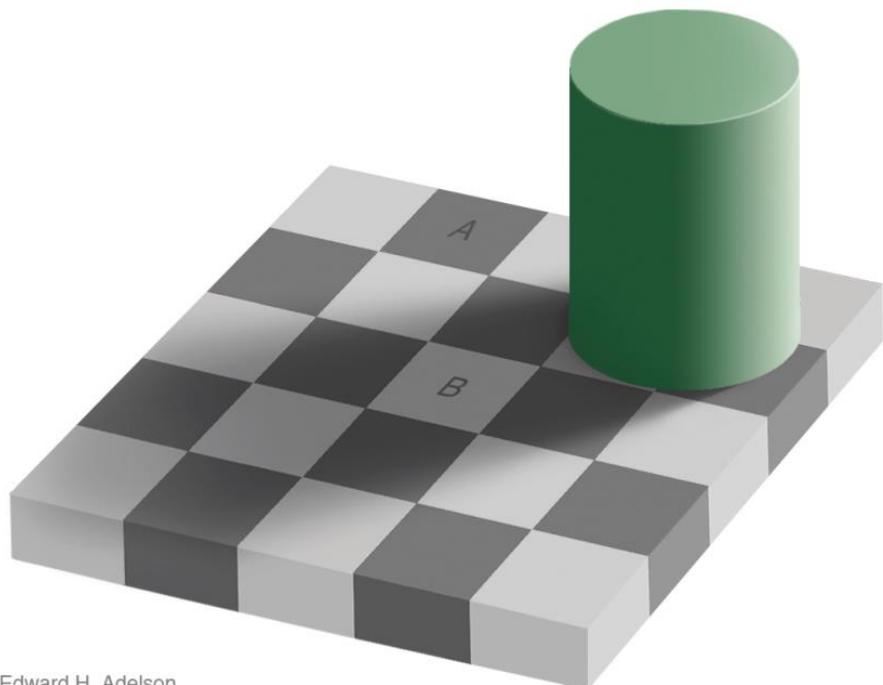


Relative size using full range

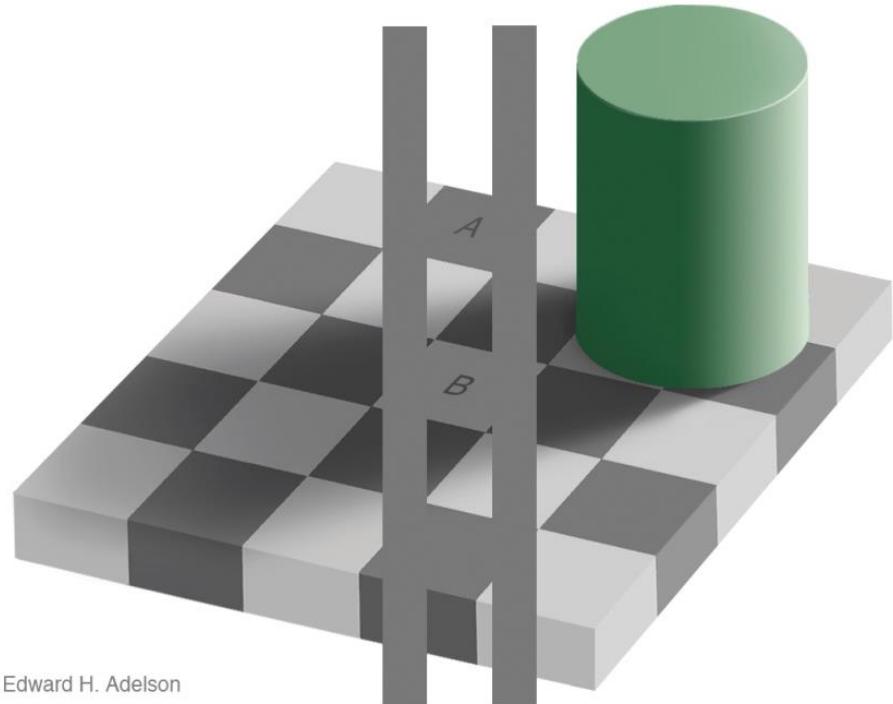
Relative size using partial range



Recommended practices don't be misleading

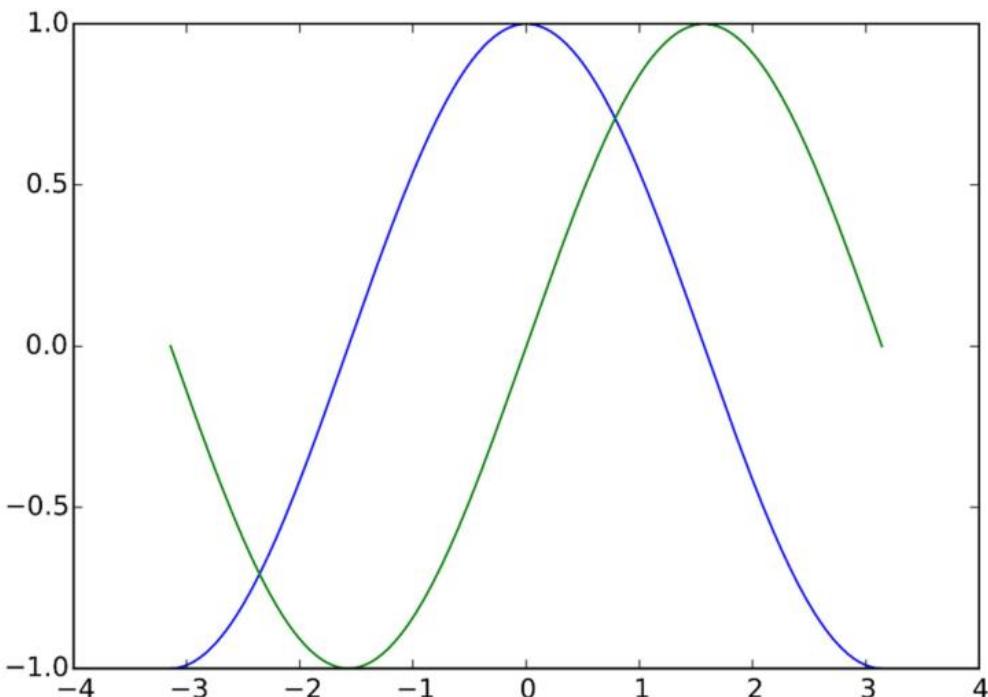


Edward H. Adelson

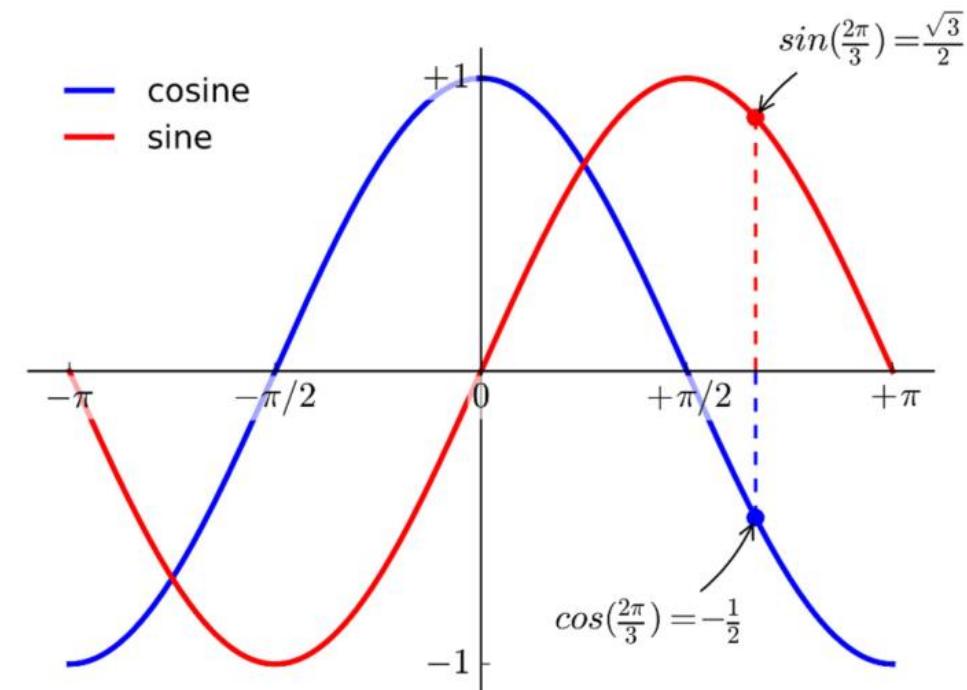


Edward H. Adelson

Recommended practices don't trust the defaults



matplotlib defaults



Visually improved plot

Colormaps in Matlab

dangerous defaults

Jet

R2014a and prior



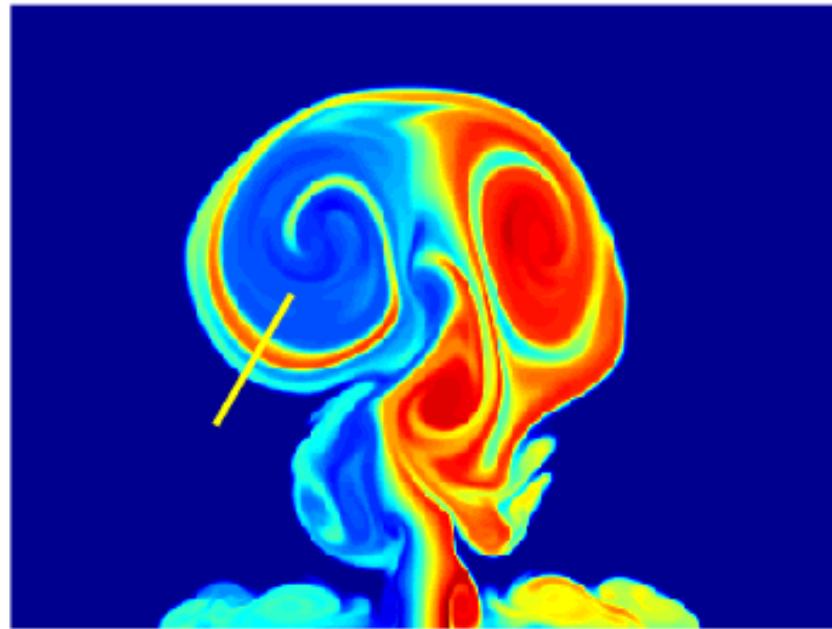
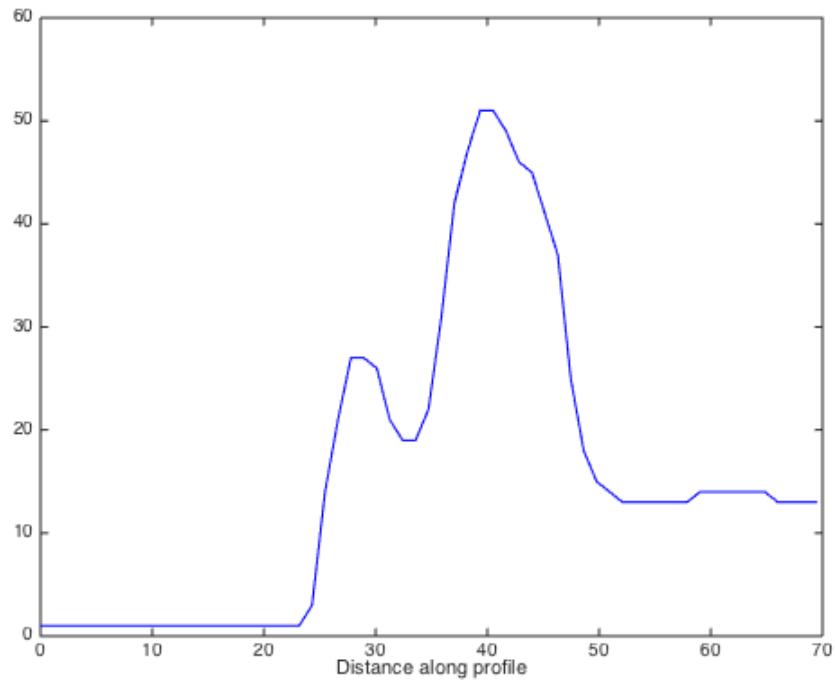
Parula

Since R2014b



Colormaps in Matlab

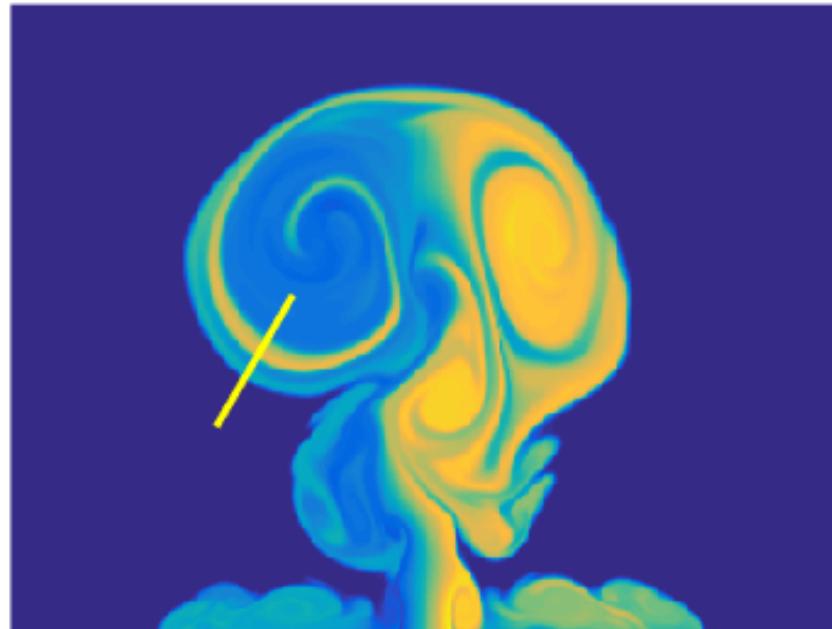
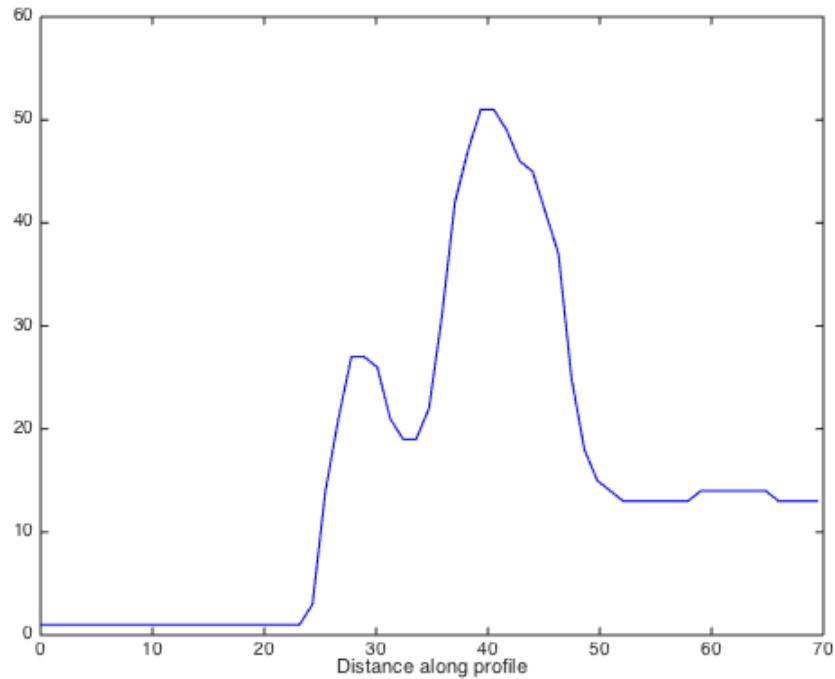
dangerous defaults



Jet

Colormaps in Matlab

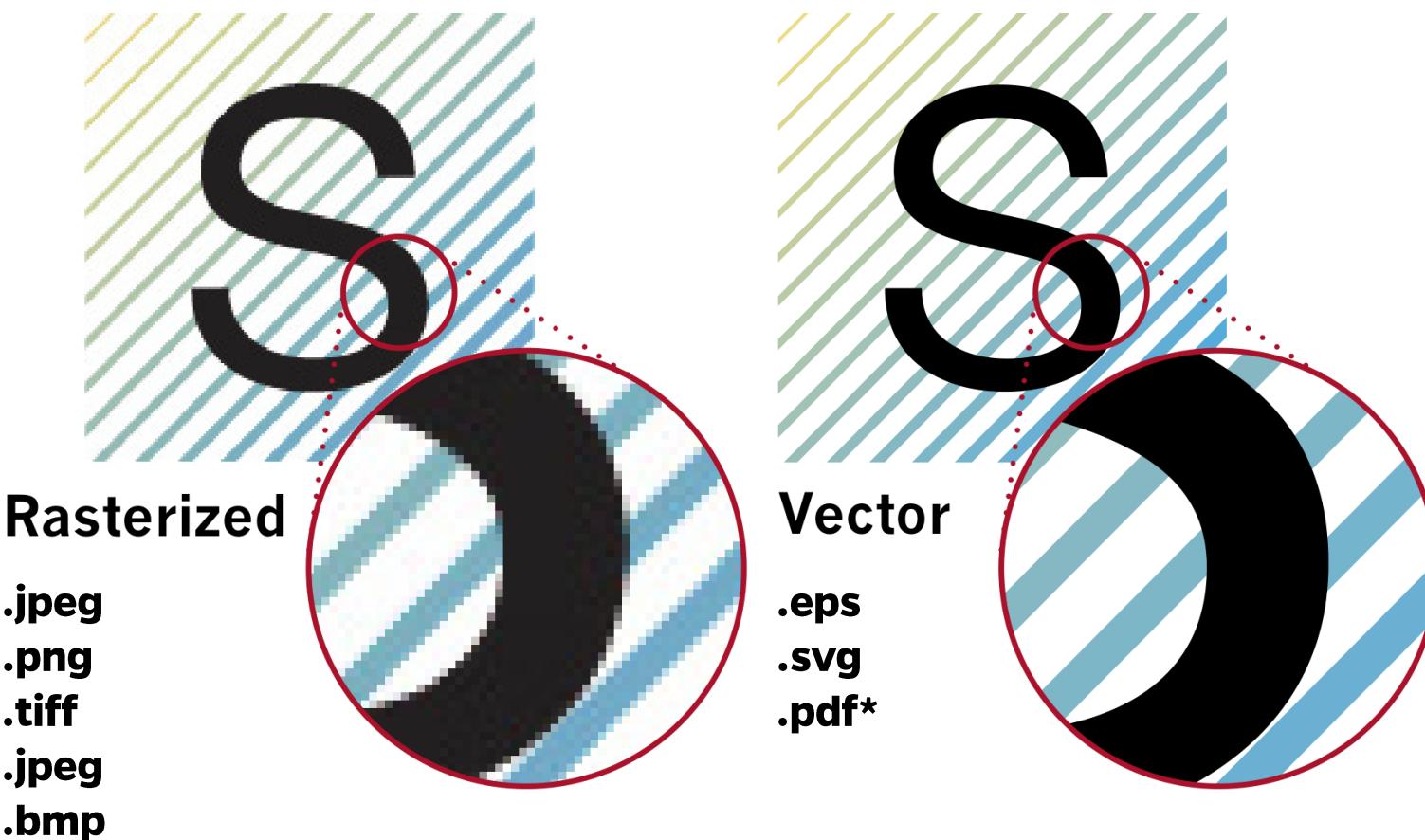
dangerous defaults



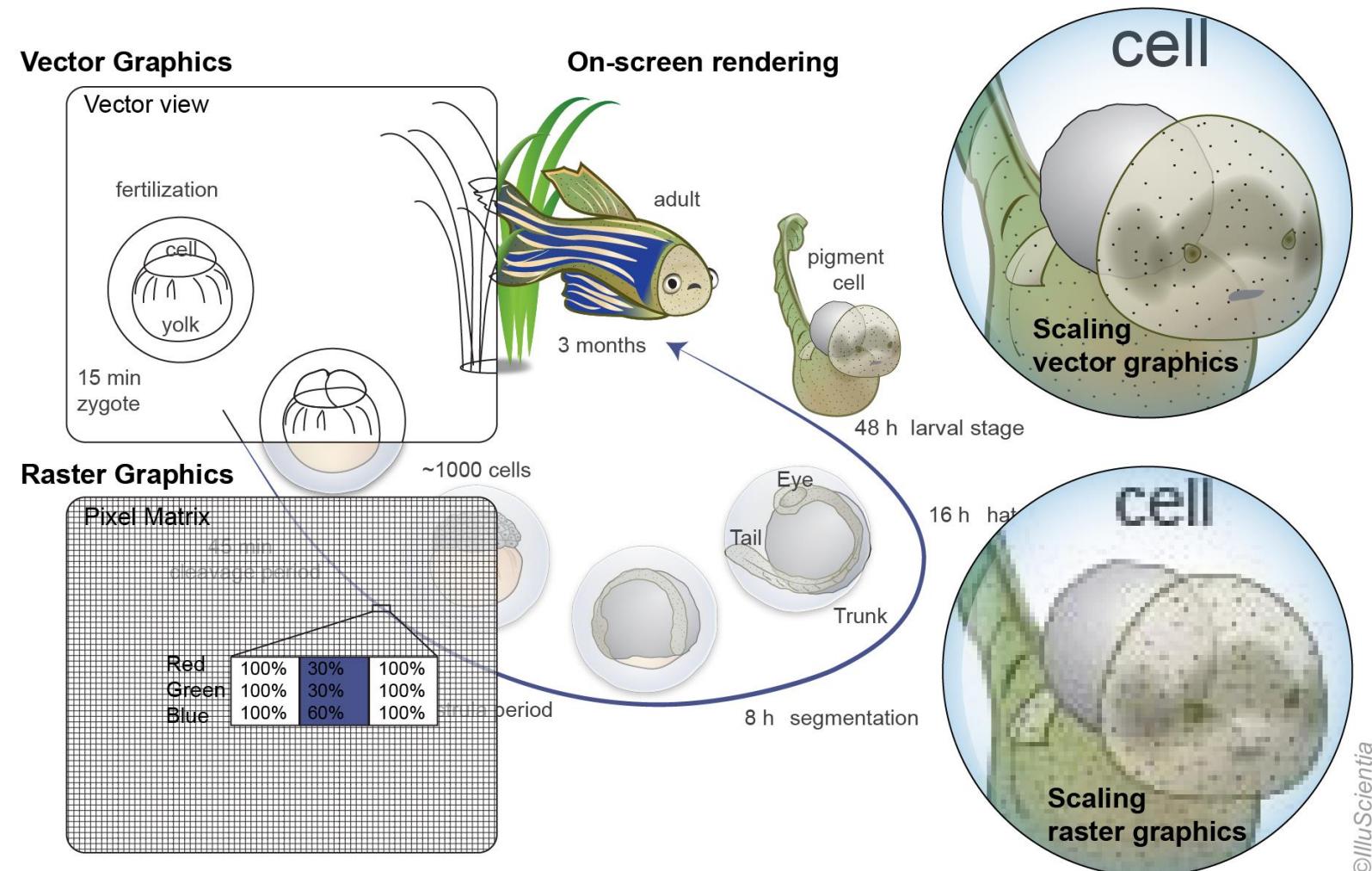
Parula

Recommended practices

vector vs. raster graphics



Recommended practices vector vs. raster graphics



© IlluScientia

Checklist

is your figure effective?

- The figure is **self contained**: understandable without additional information
- Every element is **labelled** or explained in the caption, including x and y units
- x and y axis: **scales** show appropriate variation of the data, or are comparable
- Readability** and **contrast** are appropriate
- Every use of **colour** has a reason
- The figure works in **grayscale** (except for very complex figures)
- If there are **groupings**, they help understand the message without manipulating
- There are no channel **inconsistencies** within the figure
- It is as **simple** as possible: i.e. no decorations, every piece that could be eliminated without losing information has been eliminated
- Has been **validated** with other people...

Resources

Resources

recommended software



Inkscape

Vector graphics editor

Alternative: Adobe Illustrator



GIMP

Raster graphic image manipulation

Alternative: Adobe Photoshop



ImageMagick

Command line utilities for
image manipulation



Fiji/ImageJ

Image processing program

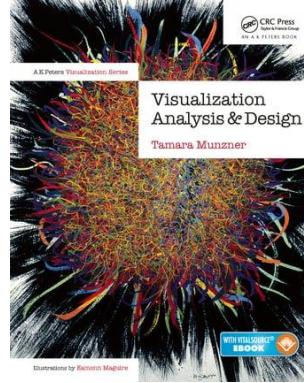
Alternative: NIS-Elements

Resources recommended reading



Points of View

Bang Wong and Martin Krywinski



Visualization Analysis and Design

Tamara Munzner



Color Map Advice for Scientific Visualization

Kenneth Moreland

Thank you!
any questions?

Please Complete Our Survey:
<https://bit.ly/sci-fig>



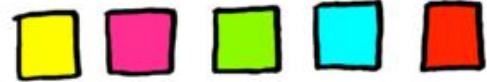
I HAVE NO IDEA HOW
TO CHANGE EXCEL
GRAPH COLOURS



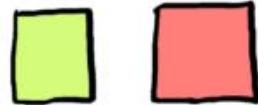
I CRAVE BLANDNESS
IN ALL THINGS



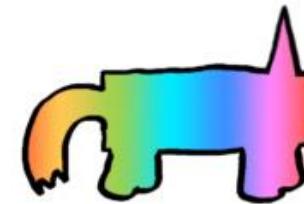
I THINK GRAY
SCALE IS TOO ARTSY



I WANT PEOPLE TO SEE
MY GRAPHS FROM SPACE



I HATE COLOUR-
BLIND PEOPLE



OMG UNICORNS!

WHAT YOUR GRAPH COLOUR PALLET SAYS ABOUT YOU
ERRANTSCIENCE.COM