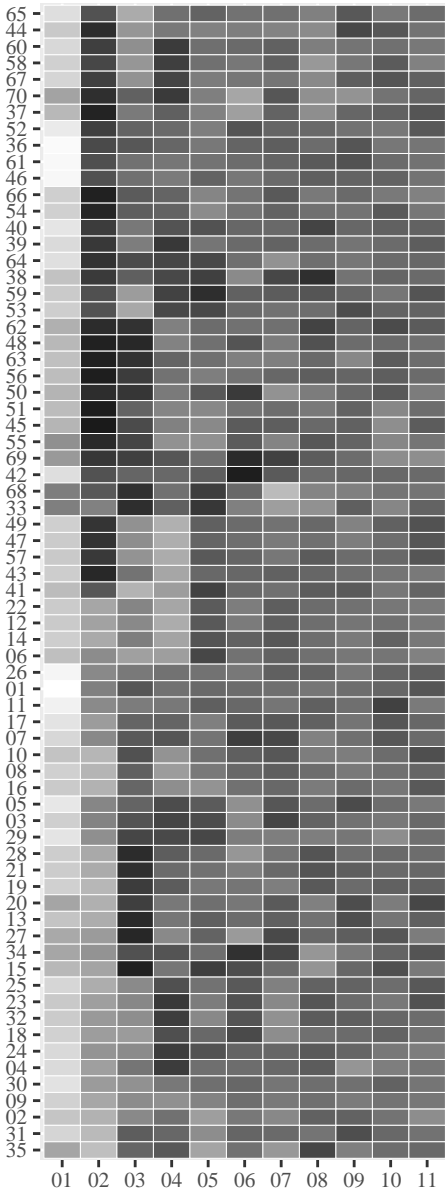


vertex



value

