Homework Assignment 2 601.467 / 667 Introduction to Human Language Technology Fall 2019

Due: Saturday November 2, 2019

October 19, 2019

Language Modeling with RNNs

In this part of the assignment, you will implement character-level language model based on recurrent neural network.

Question 1. Open the following colab notebook and complete the phoneme recognition assignment:

 $\label{eq:https:/colab.research.google.com/drive/1lvBvTt} https://colab.research.google.com/drive/1lvBvTt_uK3DMLAKZU4XiRJ - 0ku6ydvHE$

Follow all the steps specified in it. Include link to your solved notebook in your submission. Some parts of the notebook are optional and will not be graded.

- Question 2. Explore different number of hidden states and layers in LSTM. Which one worked better?
- Question 3. Explore different different optimizers like SGD and ADAM and learning rates.
- **Question 4.** Explain how the sampling works and how the temperature parameter affects the results? What will happen if the temperature parameter approaches zero? What will happen if the temperature parameter approaches Infinity?
- Question 5. Explain how we were able to sample, conditioned on the starting sequence that we defined.
- Question 6. Explain why the sequential nature of recurrent neural networks makes them less efficient compared to methods based on convolutions, for example.
- **Question 7.** In the homework exercise we have loaded whole text sequences into the GPU memory. Imagine that we will work with sequences of much greater length, how that will affect GPU memory consumption? How can you solve this problem?
- **Question 8.** (Optional) Implement language model that can be conditioned on the artist. How did it affect the sampling results?
- **Question 9.** (Optional) Implement truncated backpropagation through time. By what factor did it reduce the memory consumption?