Day 30 (Fri 04/08)

- exercise 29 review
- day 30 recap questions
- exercise 30

Announcements/reminders

- "Midterm Project Contributions" survey on Gradescope
 - **must** be submitted this evening by 11pm
- HW6 due Wednesday 4/13 by 11pm
 - written homework, late submissions not allowed

Overloading the output stream insertion operator for the Complex class

```
// in complex.h (in the Complex class definition)
friend std::ostream &operator<<(std::ostream &out, const Complex &c);
// in complex.cpp
std::ostream &operator<<(std::ostream &out, const Complex &c) {
  out << c.rel << " + " << c.img << "i";
  return out;
}</pre>
```

Copy constructor and assignment operator // in complex.cpp Complex::Complex(const Complex& rhs) : rel(rhs.rel), img(rhs.img) { Complex &Complex::operator=(const Complex& rhs) { if (this != &rhs) { rel = rhs.rel; img = rhs.img; return *this;

Overloaded operators for arithmetic, in complex.h. Note that these really should be defined as const member functions, since they don't modify the left hand object.

Complex operator+(const Complex& rhs) const; Complex operator-(const Complex& rhs) const; Complex operator*(const Complex& rhs) const; Complex operator*(const float& rhs) const; Complex operator/(const Complex& rhs) const;

Implementations of arithmetic operators in complex.cpp

```
Complex Complex::operator+(const Complex& rhs) const {
   Complex sum(rel+rhs.rel, img+rhs.img);
   return sum;
}

Complex Complex::operator-(const Complex& rhs) const {
   return *this + (rhs * -1.0f);
}
```

