

Today's plan

- Class interactions
 - Ex 3-2
 - Keys points
 - Recap discussion
- Class exercises
 - Ex 3-3

Ex 3-2

Volunteers?

- C-string manipulation - “null terminator”.
- Separate compilation and header guards.
- Write a Makefile.
 - targets
 - variables
 - commands

Key points - multi-dimensional arrays

- `int foo[20][50];`
`int bar[3][10] = {`
 `{1,2,3,[5]=11,12,13}`
 `, [2]={10,9,8,[5]=-1,-2,-3}`
`};`
- What is printed?
`for (int y = 0; y < 3; ++y) {`
 `for (int x = 0; x < 10; ++x)`
 `printf("%d ", bar[y][x]);`
 `printf("\n");`
`}`

```
1 2 3 0 0 11 12 13 0 0
0 0 0 0 0 0 0 0 0 0
10 9 8 0 0 -1 -2 -3 0 0
```

Key points - multi-dimensional arrays

- `int foo[20][50];`
`int bar[3][10] = {`
 `{1,2,3,[5]=11,12,13}`
 `, [2]={10,9,8,[5]=-1,-2,-3}`
`};`
- What is printed?
`for (int y = 0; y < 3; ++y) {`
 `for (int x = 0; x < 10; ++x)`
 `printf("%d ", (int*)(bar)[y * 3 + x]);`
 `printf("\n");`
`}`
1 2 3 0 0 11 12 13 0 0
0 0 0 0 0 0 0 0 0 0
10 9 8 0 0 -1 -2 -3 0 0
- Come back to this after we learn pointers next week!

GDB

- Compiler flag '-g': enable debugging symbols (for tracing the program using GDB).
- Run GDB to debug a program: `gdb <executable>`.
- Run GDB to debug a program with cmd-line arguments: `gdb --args <executable> <args ...>`.
- Common steps using GDB:
 - 'break' to set a break point if you know where to stop. e.g. `break <filename>:<line number>`.
 - 'run' to execute the program. It will stop at your break point or where the program crashes.
 - 'list' to show the current code block.
 - 'backtrace' to show the call stacks, which shows where it crashes and how it reached there.
 - 'print' to print the value of a variable or 'display' to monitor the value per each step.

GDB - cont

- Common steps using GDB cont:
 - 'next' to step through the program and check the displayed variable values.
 - 'step' to go into a function if needed.
 - 'finish' to step out the current function.
 - 'continue' to run the program. It will stop at the next break point or where it crashes if any.
 - 'record' to start recording your instructions for reverse if needed.
 - 'reverse-next' to reverse the previous next.
 - 'reverse-step' to reverse the previous step.
 - 'reverse-finish' to reverse the previous finish.
 - 'reverse-continue' to reverse the previous continue.
 - 'quit' to exit GDB.

Check the gdb cheat sheet and find the command to print the content of a variable per step, instead of only printing it once using `print`.

`p var`
display
`display var`

How do you declare a multi-dimensional array and pass it to a function?

function(<type>[][])



<base_type> <name> [dim1_z]
[dim2_z]. When passing to a function,
you have to specify at least the
second and following dimensions



<type> <name>[][]



type multi_array[dim_1][dim_2]



The correct answer is: e.g. `int foo[2][3]; void bar(int foobar[][3]); bar(foo);`



How do you initialize a multi-dimensional array using array initialization?

```
array[][]
```



```
type[][] = {[0,0,0],[0,0,0],[0,0,0]}
```



```
Int arr[2][3] = {{1, 2, 3}, {5, 6, 7}};
```



```
eg. int table[2][4] = { {1,2,3,4},{5,6,7,8}  
};
```



The correct answer is: e.g. `int foo[2][3] = { {1, 2, 3}, {4, 5, 6} };`

What is the compile flag needed to compile a program such that we can debug it using GDB?

-g



6x

The correct answer is: -g

How do you set a break point using GDB and check the call stack?

break point: break <where>, check
call stack: where



break <where> ; backtrace



break <filename>;<linenumber>



Set a break point with "break" and
check the call stack with "backtrace"



break <file name><line number>



The correct answer is: break <filename>:<line number>, then backtrace

Consider this array declaration: `float grid[2][3];`. Which of the following pairs of elements are adjacent in memory?



Class exercises

Ex 3-3