

Today's plan

- Announcement:
 - Find your mid-term project partner and register your team on Piazza.
- Review
- Ex 5-3

Ex 5-2

Which of the following converts a string message (`char msg[]`, e.g. "111101") to an integer (`int` value, e.g. 61)?

- A `for (int i = value = 0; msg[i]; ++i)`
 `value = (value << 1) | (msg[i] - '0');`
- B `for (int i = value = 0; msg[i]; ++i)`
 `value |= (msg[i] - '0');`
- C `for (int i = value = 0; msg[i]; ++i)`
 `value = (2 * value + (msg[i] - '0'));`
- D `for (int i = value = 0; msg[i]; ++i)`
 `value *= 2 + (msg[i] - '0');`
- E `for (int i = value = 0; msg[i]; ++i)`
 `value = (msg[i] == '1') + (value << 1);`

Number representations

Assume `sizeof(char) = 1`, `sizeof(short) = 2`, `sizeof(int) = 4` and `sizeof(long) = 8`. Also assume using two's complement representation. What are the ranges of `char`, `short`, `int`, and `long`?

- A $[0, 2^8 - 1]$, $[0, 2^{16} - 1]$, $[0, 2^{32} - 1]$, $[0, 2^{64} - 1]$
- B $[-2^4, 2^4]$, $[-2^8, 2^8]$, $[-2^{16}, 2^{16}]$, $[-2^{32}, 2^{32}]$
- C $[-2^4, 2^4 - 1]$, $[-2^8, 2^8 - 1]$, $[-2^{16}, 2^{16} - 1]$, $[-2^{32}, 2^{32} - 1]$
- D $[-2^4 + 1, 2^4]$, $[-2^8 + 1, 2^8]$, $[-2^{16} + 1, 2^{16}]$, $[-2^{32} + 1, 2^{32}]$
- E $[-2^4 + 1, 2^4 - 1]$, $[-2^8 + 1, 2^8 - 1]$, $[-2^{16} + 1, 2^{16} - 1]$, $[-2^{32} + 1, 2^{32} - 1]$

Promotion, narrowing, and casting

What output is printed by the following program?

```
1  #include <stdio.h>
2  int main(void) {
3      int x = 20000;
4      // 20,000 decimal is
5      // 01001110 00100000
6      // in binary
7      printf("%d\n", (unsigned char) x);
8      return 0;
9  }
```

- A 0
- B 16
- C 20
- D 32
- E 20000

Promotion, narrowing, and casting

What output is printed by the following program?

```
1  #include <stdio.h>
2  int main(void) {
3      int n = 32065;
4      float x = 24.79;
5      printf("int n = %d but (char) n = %c\n", n, (char) n);
6      printf("float x = %f but (long) x = %ld\n", x, (long) x);
7      return 0;
8  }
```

- A `int n = 32065` but `(char) n = A`
`float x = 24.790001` but `(long) x = 24`
- B `int n = 32065` but `(char) n = A`
`float x = 24.79` but `(long) x = 24`
- C `int n = 32065` but `(char) n = A`
`float x = 24.790001` but `(long) x = 25`
- D `int n = 32065` but `(char) n = A`
`float x = 24.79` but `(long) x = 25`
- E Unpredictable.

Promotion, narrowing, and casting

What output is printed by the following program?

```
1  #include <stdio.h>
2
3  int main() {
4      float b = 0.1;
5      if (b == 0.1) printf("True\n");
6      else printf("False\n");
7
8      return 0;
9  }
```

A True

B False

Promotion, narrowing, and casting

What output is printed by the following program?

```
1  #include <stdio.h>
2
3  int main() {
4      double a = 0.1;
5      float b = 0.1;
6      double c = a / b;
7
8      if (c == 1) printf("True\n");
9      else printf("False\n");
10
11     return 0;
12 }
```

A True

B False

Promotion, narrowing, and casting

What output is printed by the following program?

```
1  #include <stdio.h>
2
3  int main() {
4      unsigned int positive_1 = 1;
5      int negative_1 = -1;
6
7      if (positive_1 > negative_1) printf("True\n");
8      else printf("False\n");
9
10     return 0;
11 }
```

A True

B False

Promotion, narrowing, and casting

What output is printed by the following program?

```
1  #include <stdio.h>
2
3  int main() {
4      printf("%u, %u\n", UINT_MAX, UINT_MAX + 1);
5      printf("INT_MAX + 1 > INT_MAX: %d\n", x + 1 > x);
6
7      return 0;
8  }
```

- A 4294967295, 0
INT_MAX + 1 > INT_MAX: 1
- B 4294967295, 4294967296
INT_MAX + 1 > INT_MAX: 1
- C 4294967295, 0
INT_MAX + 1 > INT_MAX: 0
- D 4294967295, 4294967296
INT_MAX + 1 > INT_MAX: 0
- E Unpredictable.

Promotion, narrowing, and casting

- Checkout the usual arithmetic conversion of C: <https://en.cppreference.com/w/c/language/conversion>.
Notes:
 - wider data type is preferred.
 - floating point representation is preferred.
 - mixing signed and unsigned types require your attention.
- unsigned integer types are always wrapped. There is no overflow.
- signed integer types could have overflow, and it's an undefined behavior.
- However, 'gcc' optimizes some results. e.g.
`INT_MAX + 1 > INT_MAX` is evaluated as 1.

Class exercises

Ex 5-3