## Today's plan

- Class interactions
  - Ex 3-2
  - Keys points
  - Recap discussion
- Class exercises
  - Ex 3-3

## Ex 3-2

### Volunteers?

- C-string manipulation "null terminator".
- Separate complication and header guards.
- Write a Makefile.
  - targets
  - variables
  - commands

## Key points - multi-dimensional arrays

```
• int foo[20][50];
  int bar[3][10] = {
        \{1,2,3,[5]=11,12,13\}
      , [2] = \{10, 9, 8, [5] = -1, -2, -3\}
 };
What is printed?
 for (int y = 0; y < 3; ++y) {
      for (int x = 0; x < 10; ++x)
          printf("%d ", bar[y][x]);
      printf("\n");
  }
  1 2 3 0 0 11 12 13 0 0
  0 0 0 0 0 0 0 0 0
  10 9 8 0 0 -1 -2 -3 0 0
```

## Key points - multi-dimensional arrays

```
• int foo[20][50];
  int bar[3][10] = {
      \{1,2,3,[5]=11,12,13\}
      , [2] = \{10, 9, 8, [5] = -1, -2, -3\}
 };
What is printed?
 for (int y = 0; y < 3; ++y) {
      for (int x = 0; x < 10; ++x)
          printf("d", (int*)(bar)[y * 3 + x]);
      printf("\n");
  1 2 3 0 0 11 12 13 0 0
  0 0 0 0 0 0 0 0 0
  10 9 8 0 0 -1 -2 -3 0 0
```

Come back to this after we learn pointers next week!

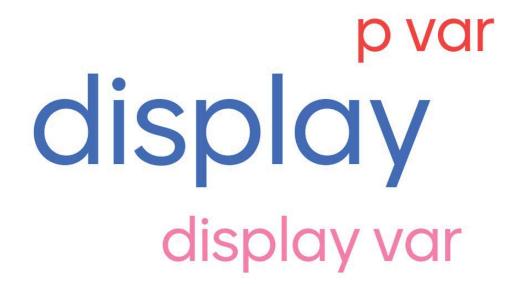
### **GDB**

- Compiler flag '-g': enable debugging symbols (for tracing the program using GDB).
- Run GDB to debug a program: gdb <executable>.
- Run GDB to debug a program with cmd-line arguments:
   gdb --args <executable> <args ...>.
- Common steps using GDB:
  - 'break' to set a break point if you know where to stop. e.g. break <filename>:line number>.
  - 'run' to execute the program. It will stop at your break point or where the program crashes.
  - 'list' to show the current code block.
  - 'backtrace' to show the call stacks, which shows where it crashes and how it reached there.
  - 'print' to print the value of a variable or 'display' to monitor the value per each step.

### GDB - cont

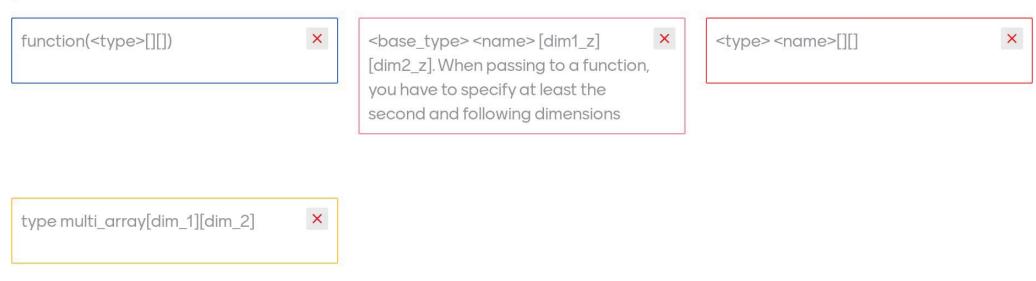
- Common steps using GDB cont:
  - 'next' to step through the program and check the displayed variable values.
  - 'step' to go into a function if needed.
  - 'finish' to step out the current function.
  - 'continue' to run the program. It will stop at the next break point or where it crashes if any.
  - 'record' to start recording your instructions for reverse if needed.
  - 'reverse-next' to reverse the previous next.
  - 'reverse-step' to reverse the previous step.
  - 'reverse-finish' to reverse the previous finish.
  - 'reverse-continue' to reverse the previous continue.
  - 'quit' to exit GDB.

Check the gdb cheat sheet and find the command to print the content of a variable per step, instead of only printing it once using `print'.





# Hod do you declare a multi-dimensional array and pass it to a function?



The correct answer is: e.g. int foo[2][3]; void bar(int foobar[][3]); bar(foo);



# How do you initialize a multi-dimensional array using array initialization?



```
type[][] = {[0,0,0],[0,0,0],[0,0,0]}
```

```
Int arr[2][3] = {{1, 2, 3}, {5, 6, 7}};
```

```
eg. int table[2][4] = { {1,2,3,4},{5,6,7,8} };
```

The correct answer is: e.g. int foo[2][3] =  $\{ \{1, 2, 3\}, \{4, 5, 6\} \}$ ;



## What is the compile flag needed to compile a program such that we can debug it using GDB?



The correct answer is: -g





# How do you set a break point using GDB and check the call stack?

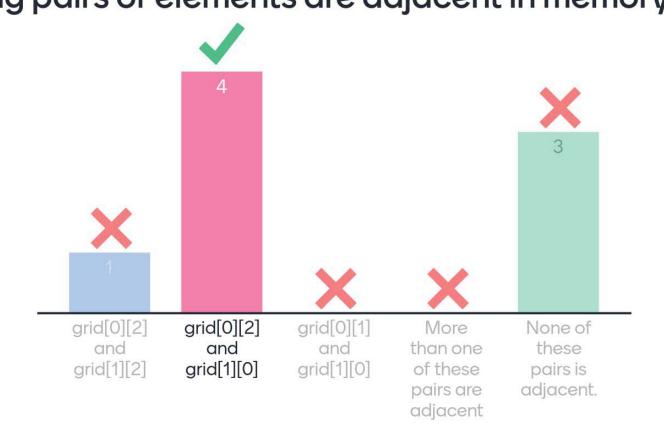


The correct answer is: break <filename>:line number>, then backtrace



## Consider this array declaration: `float grid[2][3];'. Which of the following pairs of elements are adjacent in memory?

Mentimeter





## Class exercises

Ex 3-3