

Intermediate Programming

Day 37

Outline

- Exercise 13-2

Exercise 13-2 (part 3)

- Complete the implementation of `MyList< T >::iterator`

MyList.h

```
...
template< typename T >
class MyList
{
...
    class iterator
    {
        MyNode<T> *ptr;
    public:
        iterator( MyNode<T> *initial ) : ptr(initial) { }
        ...
    };
    ...
}
```

Exercise 13-2 (part 3)

- Complete the implementation of **MyList< T >::iterator**

MyList.h

```
...
template< typename T >
class MyList
{
...
    class iterator
    {
        MyNode<T> *ptr;
    public:
        iterator( MyNode<T> *initial ) : ptr(initial) {
            ...
        };
        ...
    };
    ...
};
```

MyList.h

```
...
template<typename T>
class MyList
{
...
    class iterator
    {
        MyNode<T> *ptr;
    public:
        iterator( MyNode<T> *initial ) : ptr(initial) { }
        iterator &operator++() { ptr=ptr->next ; return *this; }
        bool operator!=(const iterator &o) const { return ptr!=o.ptr; }
        T &operator*(){ return ptr->data; }
    };
    iterator begin( void ){ return iterator(head); }
    iterator end( void ) { return iterator(nullptr); }
    ...
};
```

Exercise 13-2 (part 4)

- Implement `MyList< T >::const_iterator`

MyList.h

```
...
template< typename T >
class MyList
{
...
    class const_iterator
    {
        ...
    };
    ...
}
```

MyList.h

```
...
template< typename T >
class MyList
{
...
    class const_iterator
    {
        const MyNode<T> *ptr;
    public:
        const_iterator( const MyNode<T> *initial ) : ptr(initial) { }
        const_iterator& operator++() { ptr=ptr->next ; return *this; }
        bool operator!=( const const_iterator &o ) const { return ptr!=o.ptr; }
        const T &operator*(){ return ptr->data; }
    };
    const_iterator cbegin( void ) const{ return const_iterator(head); }
    const_iterator cend( void ) const { return const_iterator(nullptr); }
    ...
}
```

Exercise 13-2 (part 5)

- Implement the `MyList< T >::MyList(Itr i_begin , Itr i_end)` constructor

MyList.h

```
...
template<typename T>
class MyList
{
...
    template<typename Itr>
    MyList( Itr i_begin , Itr i_end )
    {
    }
...
}
```

MyList.h

```
...
template<typename T>
class MyList
{
...
    template< typename Itr >
    MyList( Itr i_begin , Itr i_end ) : head(nullptr)
    {
        for( Itr i=i_begin ; i!=i_end ; i++ ) insertAtTail( *i );
    }
...
}
```

Final Project

- Website -> Assignments -> Final Project