# 601.220 Intermediate Programming

Function overloading

C++ compiler can distinguish functions with same name but different parameters

```
// overload1.cpp:
#include <iostream>
using std::cout; using std::endl;
void output_type(int) { cout << "int" << endl; }</pre>
void output type(float) { cout << "float" << endl; }</pre>
int main() {
    output_type(1); // int argument
    output_type(1.f); // float argument
    return 0:
```

```
$ g++ -c overload1.cpp -std=c++11 -pedantic -Wall -Wextra
$ g++ -o overload1 overload1.o
$ ./overload1
int
float
```

But it *cannot* distinguish functions with same name & parameters but different return types

```
// overload2.cpp:
#include <iostream>
using std::cout; using std::endl;
int get_one() { return 1; }
float get_one() { return 1.0f; }
int main() {
    int i = get_one();
    float f = get_one();
    cout << i << ' ' << f << endl;
    return 0;
```

#### Quiz!

What output is printed by the following code?

```
#include <iostream>
char f(int c) {
 if (c % 2 == 0) { return 'X': }
               { return 'Y'; }
 else
int f(char c) {
 return (c - '0') * 11:
int main() {
 std::cout << f('7') << ","
           << f(7) << std::endl:
 return 0;
}
```

- A. 77, X
- B. 77, Y
- C. X,77
- D. Y,77
- E. The code does not compile