# 601.220 Intermediate Programming

Spring 2023, Day 5 (Feb 1st)

# Today's agenda

- Exercise 4 review
- Arrays and strings
- Exercise 5

## Reminders

• HW0 due Friday (Feb 3rd)

#### Exercise 4 review

Renaming your personal repository (to make it easier to access for future exercises, homework, etc.):

mv 2023-spring-student-JHEDID my220repo

Now you can refer to your personal repository as ~/my220repo.

## Exercise 4 review

Starting an exercise (this general procedure will work for future exercises):

```
cd ~/cs220-sp23-public
git pull
cd ~/my220repo
mkdir -p exercises/ex04
cd exercises/ex04
cp ~/cs220-sp23-public/exercises/ex04/* .
```

#### Exercise 4 review

A . 4.0 <u>~</u> B . 3.0 <u>~</u>

Writing a loop to read grade followed by number of credits:

```
char grade;
float num_credits;
while (scanf("\%c %f", &grade, &num_credits) == 2) {
    // tally grade and number of credits
    // ...
}
```

#### Note that

- The space before %c makes scanf skip whitespace characters before reading the grade character
  - Otherwise it could read a whitespace character instead of the letter grade
- If the user enters Control-D, that ends the input

Using a switch statement to match the grade:

```
switch (grade) {
case 'A': case 'a':
    quality_points += (num_credits * 4.0);
    break;

case 'B': case 'b':
    quality_points += (num_credits * 3.0);
    break;

// ...etc...

default:
    // invalid grade
}
```

# Day 5 review questions

- When we declare an array in C, what are the initial values?
- What is the ASCII (Unicode) table?
- 3 What is a null terminator? What is its ASCII value?
- Consider c-string "ab\0cd\0" what is the reported string length?
- 6 How do we check if two C-strings are the same? In addition, are these two strings the same: "ab\0cd\0" and "ab\0"?

1. When we declare an array in C, what are the initial values?

Elements of an array are uninitialized by default. For example:

```
int a[3];
printf("%d\n", a[0]); // undefined behavior
```

# 2. What is the ASCII (Unicode) table?

Text characters are represented as integer "character codes".

ASCII codes range from 0 to 127. Examples:

- "!" has the code 33
- "0" has the code 48
- "A" has the code 65
- "a" has the code 97

In C, a *character literal* (in single quotes) yields the ASCII code for that chracter. E.g., 'A' is the integer value 65.

Unicode: encoding scheme for (essentially) all characters in all human languages, plus symbols, emojis, etc.

### 3. What is a null terminator? What is its ASCII value?

In C, a character string is

- stored in an array of char elements, and
- is terminated by a "NUL" character, which is the character whose integer character code is 0

The NUL character can be written as '\0' or just 0

```
E.g.:
```

```
char s[4] = "foo";
assert(s[0] == 'f');
assert(s[1] == 'o');
assert(s[2] == 'o');
assert(s[3] == 0);
```

```
s | t, | 10 | 10 | 100
```

4. Consider c-string "ab\0cd\0" - what is the reported string length?

Note that \0 in a string literal means a literal NUL character.

The strlen function determines the length of a string, which is the number of characters preceding the NUL terminator marking the end of the string.

```
So:
assert(strlen("ab\0cd\0") == 2);
```

5. How do we check if two C-strings are the same? In addition, are these two strings the same: "ab\0cd\0" and "ab\0"?

The <u>strcmp</u> function returns 0 if the two strings passed as arguments consist of the same sequence of characters.

So:

```
assert(strcmp("ab", "ab ocd") == 0);
assert(strcmp("ab", "abc") != 0);
```

### Exercise 5

- Enhanced .bashrc and .bash\_profile startup scripts
- Working with character arrays and strings

Let us know if you have a question!