

EN.601.422 / EN.601.622

Software Testing & Debugging

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GUI Testing

- ► Graphical User Interface:
 - where all the functionality comes together
 - Interacts with the underlying code

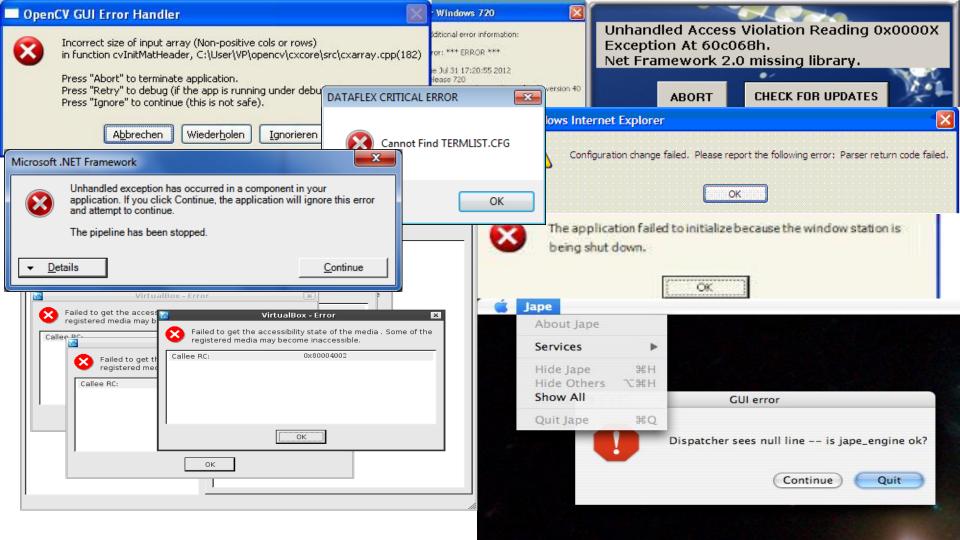






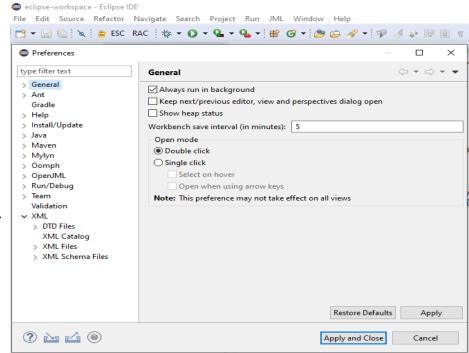
GUI Testing

- ► (Functional) GUI Testing:
 - Many applications come with a GUI front-end:
 - computers, phones, tablets, medical devices, cars, refrigerators etc.
 - GUI is the user's perspective; the topmost layer via which user interacts with the application
 - GUI Testing = Testing the application from user's perspective:
 - detecting <u>real</u> failures (both GUI and business logic ones)
- ► Non-functional GUI Testing:
 - Usability testing



GUI

- ► GUI: set of visual manipulable objects called controls or widgets
 - Each widgets has:
 - a set of properties P where each property p ∈ P has a value
 Vat any point of time during execution
 - a set of events associated with it
 - Example: widget w = button has property width = 120 and a number of events for instance pressed



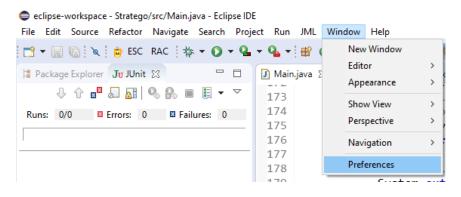
GUI Test Case

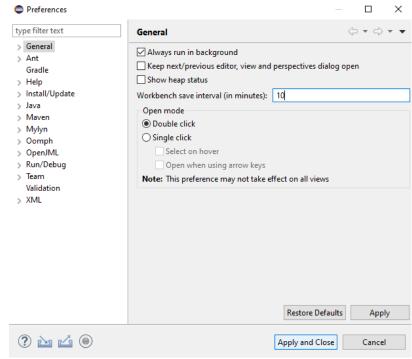
► Test Case: a sequence of events to be run consecutively on the GUI

Example: Press "Window" menu, select "Preferences" menu item, select "General", tick "Always run in background" checkbox, type "10" in

"workbench save interval" textbox,

press "Apply and close"



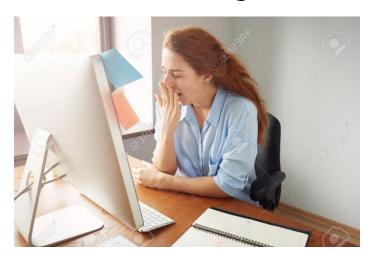


GUI Testing

- ► Three approaches to GUI testing
 - Manual testing
 - Capture and replay
 - Model-based testing

Manual Testing

- ► A human should interact with all different parts of the GUI to make sure the software works as expected:
 - Pros:
 - human is expert and has the domain knowledge
 - human acts as an oracle
 - Cons:
 - Tedious
 - error-prone
 - slow
 - costly



Capture-then-Replay

- ► Capture (i.e., record) the interactions of a user with the GUI
- Replay (automatically) the recorded sessions over and over
- Many capture-then-replay tools available:
 - Free Software: Selenium, Abbot, Watir, Autolt etc.
 - Commercial: IBM Robot Tester, Sahi, QF-Test etc.

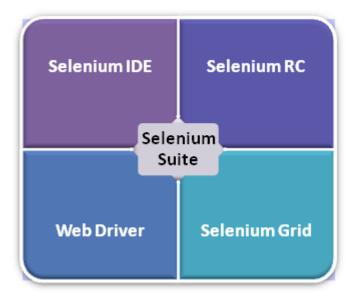
Selenium

An open-source GUI testing tool for web applications



Web Driver: automated test script



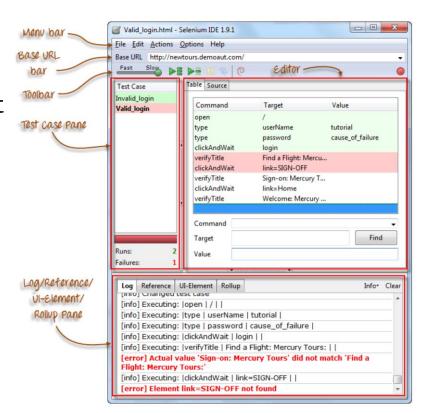


Why the name "Selenium"?

- ► Came from a joke
- Another automated testing framework was popular at the time by Mercury Interactive (later was acquired by HP)
- "Selenium" is a well-known antidote for Mercury poisoning

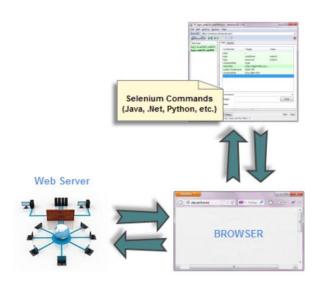
Selenium IDE

- Available as plug-in (i.e., add- on) for different browsers
- Can record a session and then replay it back
- Usually used as a prototyping tool. If you want to create more advanced test cases, you will need to use either WebDriver.



WebDriver

- Write tests in different programming languages (Java, Python, Ruby, PHP, etc.)
- Run tests on different browsers





Demo of Selenium IDE

Demo of Selenium WebDriver

Selenium Locators

- ▶ By CSS ID: \$(byId(...))
- ► By CSS class name: \$(byClassName(...))
- ▶ By name attribute: \$(byName(...))
- By DOM structure or xpath: \$x(...)
- By link text: \$(byLinkText(...))
- By partial link text: \$(byPartialLinkText(...))
- ▶ By HTML tag name: \$(byTagName(...))
- ▶ By HTML Name attribute: \$(byName(...))

Relevant Reads and Resources

- ► <u>Selenium IDE Chrome plugin:</u>
 - https://chrome.google.com/webstore/detail/seleniumide/mooikfkahbdckldjjndioackbalphokd?hl=en
- ► <u>Selenium Tutorial:</u>
 - https://www.guru99.com/selenium-tutorial.html
- ► <u>Intellij Selenium</u>
 - https://www.jetbrains.com/help/idea/selenium.html.
- https://www.browserstack.com/guide/locators-in-selenium

