

# Simulated Segment Evolution using the TKF91 Model

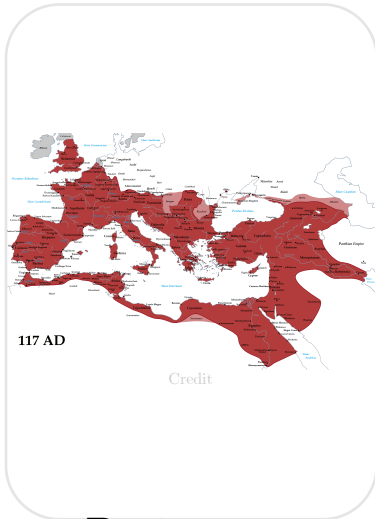
John Huelsenbeck

# Introduction

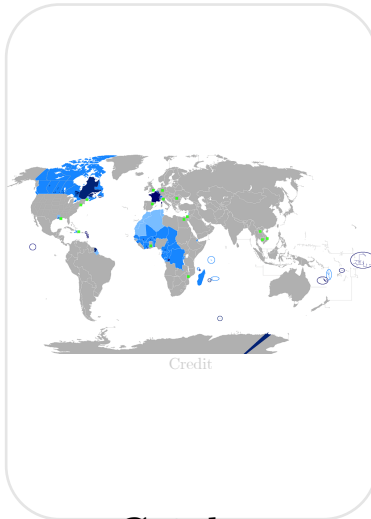
In this paper, we attempt to do the impossible!

# Languages

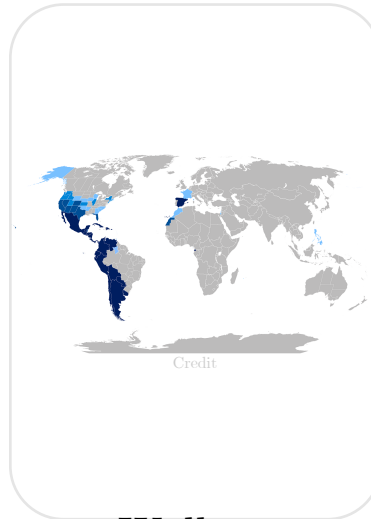
**Latin**



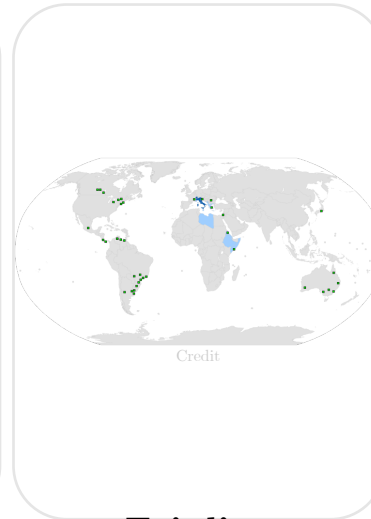
**French**



**Spanish**



**Italian**



**Brazilian Portuguese**



**Portuguese**



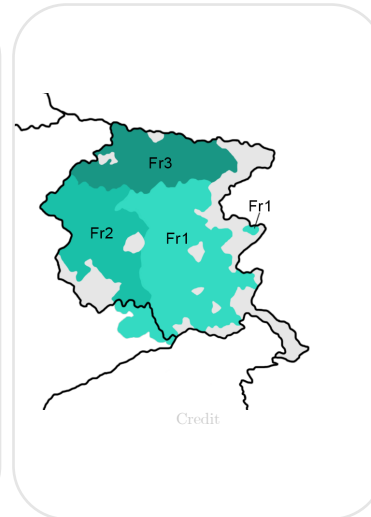
**Catalan**



**Walloon**



**Friulian**

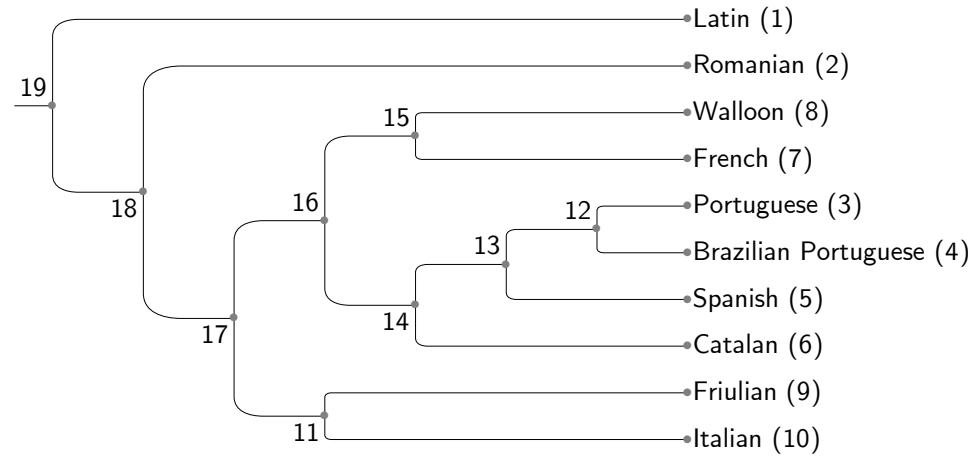


**Romanian**



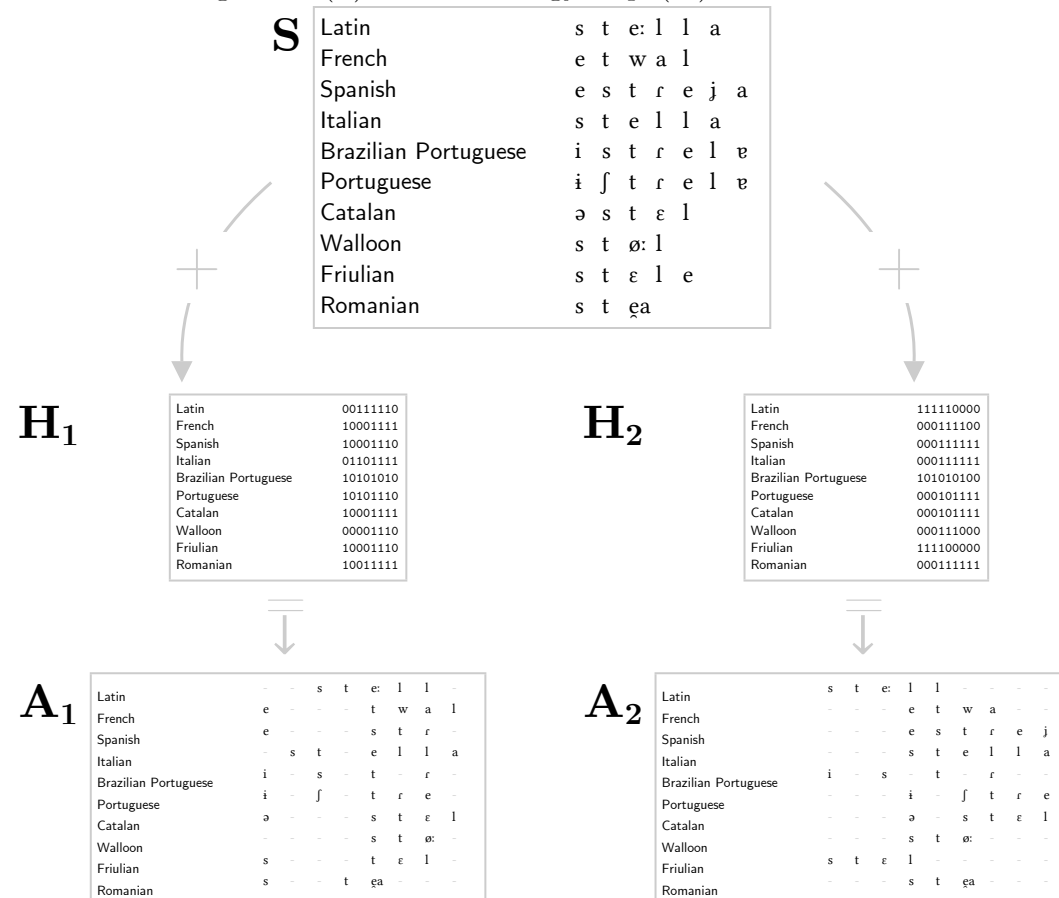
# Example Tree

An example tree showing the relationships of  $N = 10$  languages.



# Alignment

Alignments (**A**) are formed from the observed segments (**S**) and a homology map (**H**).



# Character Assignments

Each segment gets a different number

0	e	1	g	2	o:	3	ʒ	4	ə	5	j	6	o	7	i	8	w	9	ɔ	10	dʒ	11	ɪ	12	j	13	n	14	s
15	u	16	ʃ	17	oj	18	v	19	b	20	k	21	m	22	h	23	i:	24	a	25	ɐ	26	l	27	a:				
28	ʌ	29	k <sup>w</sup>	30	ẽj	31	ẽj̃	32	ʈʃ	33	d	34	ɪ	35	ɛ	36	ɛ:	37	ʈʃ	38	ã	39	ẽ	40	t				
41	ẽ	42	u:	43	œ̃	44	ũ	45	õ	46	ŋ	47	ø	48	ø:	49	aj	50	r	51	e:	52	ɣ	53	ɑ				
54	ɾ	55	ej	56	ẽ	57	θ	58	ĩ	59	g	60	ɲ	61	õ	62	ɣ	63	p	64	ã	65	ɐj	66	z	67	x		
68	β	69	ɛ̣a	70	ʃ	71	ð	72	y	73	ɾ	74	ɔ̣a	75	ɥ	76	c	77	ts	78	ɬ	79	ɛj	80	f				
81	g <sup>w</sup>	82	ẽũ																										

# Partition Assignments

David's basic rules

## 1 Nasal Vowel

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ẽ ĩ ã ẽ ẽ œ ù õ ẽ ĩ ã ã

## 2 Vowel

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e o: ə o i ɔ ɪ u oɪ i: a ɐ a: i ε ε: u: ø ø: aɪ e: ɑ ej vj ɛa y ɔa ej ẽu

## 3 Nasal Consonant

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n m ŋ ɲ

## 4 Non Sylabic Sonorants

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w j l r

## 5 Consonants

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g ʒ j ɟ s ʃ v b k h ʌ kʷ ʈ d ʈ t ɸ ɾ θ g ɣ p z x β ʄ ð ɾ ɥ c ts ɭ f gʷ

## Maximum Clade Credibility

0

Changes per Branch



# Questions

