## **Understanding Language Evolution Using an Event-Based Model**

#### **Appendices**

- 1. Character Assignments
- 2. Partition Assignments
- 3. Concepts Used
- 4. Results

## Appendix 1 - Character Assignments

Each segment gets a different number

### Appendix 2 - Partition Assignments

# Model: "Linguistically Informed"

1)			
1)	e		e

- 2) i i
- 3) a a
- 4) u u
- 5) o o
- 6) Nasal Consonant n m ŋ
- 7) Non Sylabic Sonorant 1 r
- 8) Consonant ? t k h s p f

## Appendix 3 - Concepts Used

	Fish-Primary	Water-Primary	Earth-Primary	Rain-Primary
LanguageA	7 u t i 1	i h a r a	n a ?	p o p a t
LanguageB	u t i 1 -	i a r a -	n a -	f o f a ?
LanguageC	k u r i l	i s a r a	n a k	p o p a t
LanguageD	k u 1 i 1	i s a l a	n a k	p o p a t
	Cloud-Primary	Wind-Primary	Man-Primary	Woman-Primary
LanguageA	uru?	h i t u	l a m i	n a r i t
LanguageB	$ \mathbf{u}  \mathbf{r}  \mathbf{u} $ -	i t u -	1 a m i	n a r i ?
LanguageC	u r u -	s i r u	1 a m i	n a r i t
LanguageD	u 1 u -	s i l u	l a m i	n a l i t
	Child-Primary	House-Primary	Forest-Primary	Walk-Primary
LanguageA	h e l u	m u m a ŋ	a l a h	h u t u p
LanguageB	e 1 u -	m u m a ŋ	a 1 a -	u t u ? -
LanguageC	h e l u	m u m a ŋ	a l a s	s u r u p
LanguageD	h e 1 u	m u m a ŋ	a l a s	s u 1 u p
	Speak-Primary	Sleep-Primary	Bathe-Primary	Black-Primary
LanguageA	r u m u n	? u r o m	a t a r	? a ? u
LanguageB	r u m u ŋ	u r o ŋ -	a t a r	a u
LanguageC	r u m u n	k u r o m	a r a r	a k u -
LanguageD	1 u m u n	k u 1 o m	a 1 a 1	a   k   u   -
	White-Primary	Red-Primary	Green-Primary	Grass-Primary
LanguageA	t i ? a n	t e t u	1 a h i ?	h a p i ?
LanguageB	t i a ŋ -	t e t u	1 a i	a f i
LanguageC	t i a n -	t e r u	l a h i k	s a p i -
LanguageD	t i a n -	t e l u	l a h i k	s a p i -

#### Appendix 4 - Results





