```lua
-- Create a new UI Screen
local player = game.Players.LocalPlayer
local gui = Instance.new("ScreenGui")
gui.Parent = player:WaitForChild("PlayerGui")

-- Main Frame
local frame = Instance.new("Frame")
frame.Size = UDim2.new(0.3, 0, 0.4, 0)
frame.Position = UDim2.new(0.0, 0, 0.3, 0) -- Moved slightly to the right
frame.BackgroundColor3 = Color3.fromRGB(50, 50, 50)
frame.Parent = gui

-- UGC Name Label
local nameLabel = Instance.new("TextLabel")
nameLabel.Size = UDim2.new(1, 0, 0.15, 0)
nameLabel.Position = UDim2.new(0, 0, 0, 0)
nameLabel.Text = "UGC Name: tardiz ugc"
nameLabel.TextColor3 = Color3.fromRGB(255, 255, 255)
nameLabel.BackgroundTransparency = 1
nameLabel.Font = Enum.Font.SourceSansBold
nameLabel.TextSize = 24
nameLabel.Parent = frame

-- UGC Description Label
local descLabel = Instance.new("TextLabel")
descLabel.Size = UDim2.new(1, 0, 0.2, 0)
descLabel.Position = UDim2.new(0, 0, 0.15, 0)
descLabel.Text = "Credits to yanna"
descLabel.TextColor3 = Color3.fromRGB(200, 200, 200)
descLabel.BackgroundTransparency = 1
descLabel.Font = Enum.Font.SourceSans
descLabel.TextSize = 18
descLabel.Parent = frame

-- Stock Label
local stockLabel = Instance.new("TextLabel")
stockLabel.Size = UDim2.new(1, 0, 0.1, 0)
stockLabel.Position = UDim2.new(0, 0, 0.35, 0)
stockLabel.Text = "Stock Available: 2800"
stockLabel.TextColor3 = Color3.fromRGB(255, 255, 255)
stockLabel.BackgroundTransparency = 1
stockLabel.Font = Enum.Font.SourceSansBold
stockLabel.TextSize = 20
stockLabel.Parent = frame
```

```lua
-- Check UGC Button
local checkButton = Instance.new("TextButton")
checkButton.Size = UDim2.new(0.6, 0, 0.15, 0)
checkButton.Position = UDim2.new(0.2, 0, 0.55, 0)
checkButton.Text = "instant"
checkButton.TextColor3 = Color3.fromRGB(255, 255, 255)
checkButton.BackgroundColor3 = Color3.fromRGB(100, 100, 250)
checkButton.Font = Enum.Font.SourceSansBold
checkButton.TextSize = 20
checkButton.Parent = frame

-- Button Click Function
checkButton.MouseButton1Click:Connect(function()
    local args = {
        [1] = 77233896736589,
        [2] = {
            ["ImageAssetID"] = "rbxassetid://128614692745709",
            ["Challenges"] = {},
            ["Description"] = "credits to yanna",
            ["Active"] = true,
            ["EventName"] = "DWUgc",
            ["AssetID"] = 77233896736589,
            ["UGCName"] = "DWUgc2",
            ["Stock"] = 2800
        }
    }

    -- Server Request

game:GetService("ReplicatedStorage"):WaitForChild("Packages"):WaitForChild("Knit"):WaitForChild("Services"):WaitForChild("DataManagementService"):WaitForChild("RF"):WaitForChild("CheckUGCAward"):InvokeServer(unpack(args))

    checkButton.Text = "instant!"
    wait(1)
    checkButton.Text = "Ugc Prompted"
end)
```