Lec 9. Counting Problems

#project-hardness

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Definition of $\sharp \mathbb{P}$

- We say $\phi \in SAT$ if there's an assignment x such that $\phi(x)$ is true.
- Indeed, we are interested in the number of such x's.
- The function $\sharp SAT$ counts the number of satisfying assignments of given CNF-formula ϕ .
- Does #SAT belongs to FP? Unlikely.

Hardness of \$\p\$SAT

Toda's theorem (1991)

 $\mathbb{PH} \subseteq \mathbb{P}^{\sharp SAT}$. In other words, QBF is polynomial-time tractible with constant-time oracles on $\sharp SAT$.

Thus we guess $\sharp SAT$ is strictly harder than SAT, as $\mathbb{P}^{SAT} = \Sigma_2 \subseteq \mathbb{PH} = \bigcup_{i=0}^{\infty} \Sigma_i$.

Now it is natural to pick #SAT as the reference problem of hard "counting problems".

Counting version of NP-problems

We naturally extend this approach to a general decision problem $A \in \mathbb{NP}$. There is a polynomial p and set $B \in \mathbb{P}$ such that

$$A = \{ \phi : \exists x \text{ s.t. } |x| = p(|\phi|) \land (\phi, x) \in B \}.$$

The counting function $\sharp A$ takes input ϕ , returning the number of x's with length $p(|\phi|)$, and $(\phi, x) \in B$.

Warning

Indeed such p, B are not defined uniquely for a decision problem A. We pick such p, B "naturally" for any A.

Definition & Reductions in #P

We define the class $\sharp \mathbb{P}$ to be $\{\sharp A : A \in \mathbb{NP}\}.$

Reductions on computable functions

Given function f, g.

■ We denote $f \leq_{p.o.} g$ if there is a polynomial time algorithm $M(O_g, x)$ to compute f(x), equipped with a constant-time oracle O_g to compute g.

Theorem. For any $\sharp A \in \sharp \mathbb{P}$, $\sharp A \leq_{p.o.} \sharp SAT$. We call f is $\sharp \mathbb{P}$ -hard if $\sharp SAT \leq_{p.o.} f$, and is $\sharp \mathbb{P}$ -complete if $f \in \sharp \mathbb{P}$ additionally.

Parsimonious reductions

Some kind of reductions in \mathbb{NP} are special, that preserving the number of solutions.

Parsimonious reductions

Given $A, B \in \mathbb{NP}$, $f : A \to B$ is called parsimonious if both are satisfied.

- 1. $x \in A \iff f(x) \in B$. (reduction)
- 2. #A(x) = #B(f(x)).

If $f: A \to B$ is parsimonious, both trivially holds.

- If $\sharp A$ is $\sharp P$ -complete, so is $\sharp B$.
- If $\sharp B \in \mathbb{FP}$, so is $\sharp A$.

ASP problems

Author's old affection on "puzzle design" introduces another kind of decision problem – the **Another Solution Problems (ASP)**.

Another Solution Problem

Given $A \in \mathbb{NP}$ and input x equipped with a solution y such that $(x, y) \in B$. Is there another solution $y' \neq y$ satisfying $(x, y') \in B$? Such problem is called ASP - A.

We have a sudoku puzzle x with an "intended" solution y, willing to prevent the "unintended" one y'. According to this desire, we don't need to actually determine y'.

ASP problems

ASP - A is not guaranteed to inherit the hardness of A.

- ASP $3COL \in \mathbb{P}$, as we can just permute the colors.
- For cubic graphs, there are always even number of hamiltonian cycles. (Tutte, 1946) Thus ASP CUBIC HAM CYCLE $\in \mathbb{P}$, even though CUBIC HAM CYCLE is \mathbb{NP} -complete.

These kind of reductions are useful to solve ASP-problems mechanically.

ASP-reduction

Given $A, B \in \mathbb{NP}$, Reduction $f : A \to B$ is called ASP-reduction if f is parsimonious, and there's an (polynomial-time) algorithmic bijection ρ from a solution (x,y) of A to $(f(x),\rho(y))$ of B.

As it guarantees ASP-B is harder than ASP-A.

Hardness of $\sharp A$

- We'd like to assert "if A is \mathbb{NP} -complete, then $\sharp A$ is $\sharp \mathbb{P}$ -complete as well."
 - True in general, but hard to write in theorem since $\sharp A$ is defined on some vague "naturalness".
- Indeed there are cases for $A \in \mathbb{P}$, its counting version $\sharp A$ is $\sharp \mathbb{P}$ —complete.

Hardness of $\sharp A$

Hard counting variants of easy decision problems

The natural "counting variants" of these "easy problems" are $\sharp P$ -complete.

- 1. (Brightwell & Winkler, 2005) Given a graph, detect an eulerian cycle.
- 2. (Jerrum, 1994) Given an undirected graph, detect a tree (of any size) as a subgraph.
 - Counting is hard even for planar graphs.
- 3. **(Valiant, 1979)** Given a bipartite graph, detect a perfect matching as a subgraph.
 - \blacksquare Hard for some restricted kind of graphs, as planar / k-regular.
- 4. **(Valiant, above paper)** Given positive-literal only 2-CNF formula, find a satisfying solution.

Canonical Examples

Now we deduce hardness results from parsimonious reductions, starting from $\sharp SAT$.

Parsimonious Reductions

There is a series of parsimonious reductions from $\sharp SAT$, going through $\sharp 3SAT$, $\sharp 3SAT - 3$, and $\sharp CLIQUE$. Moreover, all the reductions appear are ASP.

$$\sharp SAT \rightarrow \sharp 3SAT$$

Suppose $\phi = C_1 \wedge \cdots \wedge C_k$ where C_i are all OR-clauses.

- Introduce three auxiliary "false representer" variables F_1, F_2, F_3 and 7 additional clauses, all possible combinations of 3-clauses but $F_1 \vee F_2 \vee F_3$, so that any satisfying assignment has to set F_i to false.
- Compensate C_i 's with < 3 literals, by adding F_1 and F_2 .

$\sharp SAT \rightarrow \sharp 3SAT$ (Cont'd)

- For C_i 's with ≥ 4 literals, we parsimoniously decrease the number of literals in C_i , by adding "NAND" of the first two literals.
- For example, suppose $C_i = L_1 \lor L_2 \lor L_3 \lor L_4 \lor L_5$. We add a variable N_{12} , to formulate the equivalent one

$$(L_1 \lor L_2 \lor N_{12}) \land (L_1 \lor \neg L_2 \lor N_{12})$$

 $\land (\neg L_1 \lor L_2 \lor N_{12}) \land (\neg L_1 \lor \neg L_2 \lor \neg N_{12})$
 $\land (N_{12} \lor L_3 \lor L_4 \lor L_5)$

without changing the number of solutions.

$$\sharp 3SAT \rightarrow \sharp 3SAT - 3$$

If a variable x occurs m>3 times, we just replace its occurrence with new variables x_1, \cdots, x_m . And add clauses $x_1 \to x_2, x_2 \to x_3, \cdots, x_m \to x_1$ to guarantee the equivalence. Note that it does not change the number of solutions. \square

#3SAT → #CLIQUE

- Assume $\phi = C_1 \wedge \cdots \wedge C_k$. Make a graph G_{ϕ} with 7k vertices, 7 vertices per a clause.
- For each clause, each vertices is associated with a satisfying assignments of the clause. For example, $\neg x \lor y \lor z$ generates 7 assignment-vertices except (x = 1, y = 0, z = 0).
- Edges in G_{ϕ} are drawn between non-conflicting assignment variables. Now, ϕ is in 3SAT iff G_{ϕ} has a k-CLIQUE, and each satisfying assignment and k-CLIQUE are one-to-one corresponded. \Box

Planar Variants

Most of the reductions, done by fancy gadgets are parsimonious – need to be proven though.

- #PLANAR RECTLINEAR 3SAT is #P–complete.
- $\sharp PLANAR 1 IN 3SAT$ is $\sharp P$ —complete, while the reduction in text is not parsimonious.
- \sharp PLANAR HAM CYCLE MAX DEG 3 is \sharp P–complete.
- $\sharp SLITHERLINK$ is $\sharp \mathbb{P}$ -complete.

Hardness of Permanent

Historically, $\sharp \mathbb{P}$ -completeness of **Permanent** is the most important result for the early $\sharp \mathbb{P}$ -hardness. Note that permanent of a non-negative integer matrix M corresponds to the number of perfect bipartite matching.

$$per(M) := \sum_{\sigma} M_{1,\sigma_1} \cdots M_{n,\sigma_n}$$

Many believed that permanent belongs to \mathbb{P} , reducing to determinant question with some clever edge-orientation.

Even though it was discovered to false, the class of graphs "properly orientable" had its own meaning.

Cycle-cover view of permanent

Viewing M as an adjacency matrix of a weighted graph, define "cycle cover" of a graph.

Cycle cover

A **cycle cover** is a set of n edges composing disjoint cycles. Given a cycle cover C, its weight w(C) is defined by the product of edge-weights in C.

Then $per(M) = \sum_{C} w(C)$.

Several proofs from Valiant1979, BH1993, and Aar2011 are presented for $\sharp \mathbb{P}$ -completeness of Permanent, but the proofs are unintuitive and sophisticated.

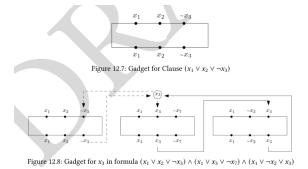
 Whenever no input edge and no output edge of the component are used, the sum over all completions in it must equal 0. This can be represented by the equation

$$Perm(A) = 0$$

It can be verified that the following T x 7 matrix satisfies all these conditions. As the matrix A satisfies the above constraints, the clause component indeed has the properties we use in the proof of lemma 2.

Notably, Aar2011 involves quantum computation in proof. I will write a blog if my time allows.

Given a 3SAT instance, we convert variables into variable-vertices, and clauses into **clause-gadgets**.



There's a sophisticated structure inside the box, but basically it has 3 input vertices and 3 output vertices.

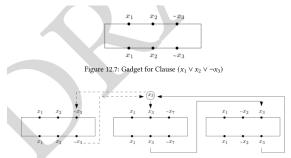


Figure 12.8: Gadget for x_3 in formula $(x_1 \lor x_2 \lor \neg x_3) \land (x_1 \lor x_3 \lor \neg x_7) \land (x_1 \lor \neg x_2 \lor x_3)$

Starting from each variable vertex x_i , it goes through all x_i -vertices and returns. And another cycle goes through all $\neg x_i$ -vertices and returns.

Then, for each cycle covers, cycles containing the variable vertex determine the assignment of SAT problem.

With a delicated design, weight of each cycle cover C is

$$w(C) = \begin{cases} 12^m & \text{corresponding assignment is satisfying} \\ 0 & \text{otherwise} \end{cases}$$

So given a 3SAT instance ϕ and its derived graph G, $per(adj(G)) = 12^m \sharp SAT(\phi)$. \square Moreover, we can obtain hardness for even 0-1 matrices.

Permanent modulo r

For general integer m, $per(M) \mod m$ is hard as well, even for 0-1 matrices.

As $per(M) \le n!$, collecting $O(n \log n)$ primes and compute per(M) modulo such primes and collect it by CRT.

For fixed r, Valiant obtained the following result.

- If $r = 2^d$, there is a $O(n^{4d-3})$ algorithm to compute per(M) mod r.
- If $r \neq 2^d$ for any d, $per(M) \mod r$ is UP-hard.

Counting Matchings is Hard

- We know that counting bipartite **perfect** matching is #P—complete.
- We show that even counting bipartite maximal matching is hard. Note that finding a maximal matching is enough with greedy algorithm.
- Denote each by #BPM, and #BMM.

Counting Matchings is Hard

The simple idea is weighting all maximal matchings by its cardinality. Given a graph G, replace $v \in V(G)$ by n^2 replicas, and edge $(v,w) \in E(G)$ by K_{n^2,n^2} .

Call this extended graph \widetilde{G} . If the number of maximal matchings in G with k edges are denoted to m_k ,

$$\sharp BMM(\tilde{G}) = \sum_{i=0}^{n} m_i \cdot (n^2!)^i.$$

Note that $m_i \le \binom{n^2}{i} < n^2!$, we just take $m_n = \sharp \mathrm{BPM}(G)$ from base $n^2!$ -expansion.

Counting SAT is mostly hard

Valiant deduced that even $\sharp 2SAT$ is $\sharp \mathbb{P}-complete$, and Nadia 1996 proved that there's a dichotomy theorem for SAT-counting; every constraints should be affine to be polynomially countable.

#P−complete-SAT type problems

It is $\sharp \mathbb{P}$ -complete to count satisfying assignments to the following class of problem.

- true-satisfiable. (positive literals only)
- bijuntive. (2SAT)
- Horn-SAT.

TH-POS-2SAT

The following problem is intriguing.

THreshold-POSitiveonly-2SAT

The problem takes input (ϕ, t) , a CNF formula ϕ consisted of positive literals and the integer $t \ge 0$. Can you find an assignment with $\ge t$ variables set to false?

Note that ϕ is trivially satisfiable by setting all variables TRUE.

TH-POS-2SAT

There is a parsimonious reduction $PM \rightarrow TH - POS - 2SAT$. Note that it does not say anything about TH-POS-2SAT itself.

- Given a graph G with 2k vertices. For each edge e, assign variable x_e . For each incident edges e, f, add a clause $x_e \vee x_f$. Denote the obtained CNF as ϕ_G
- Then there's a perfect matching G iff there's a satisfying TH-POS-2SAT instance for (ϕ_{G}, k) .
- It can be easily shown that the reduction is parsimonious, as the bijection is apparent.