

MidProject

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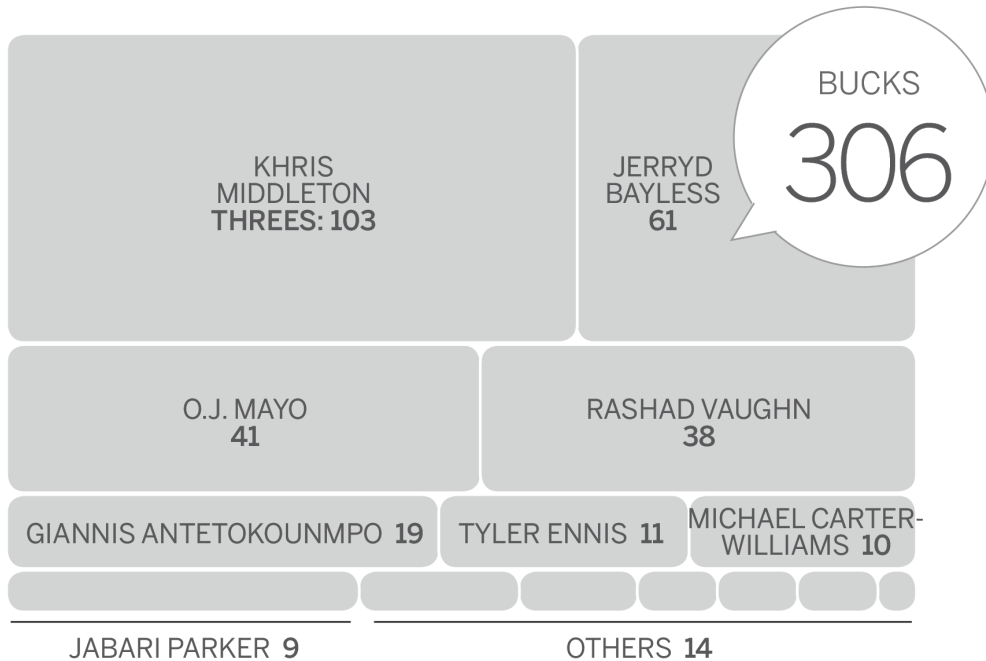
1. Abstract

In this project, I will analyze how 3 Point Field Goals Attempted and 3 Point Field Goals Percentage will improve Win Rate for each NBA Team, and whether more 3 Point Field Goals Attempted and higher 3 points percentage will increase/decrease the win share for each NBA player in different positions.

2. Introduction

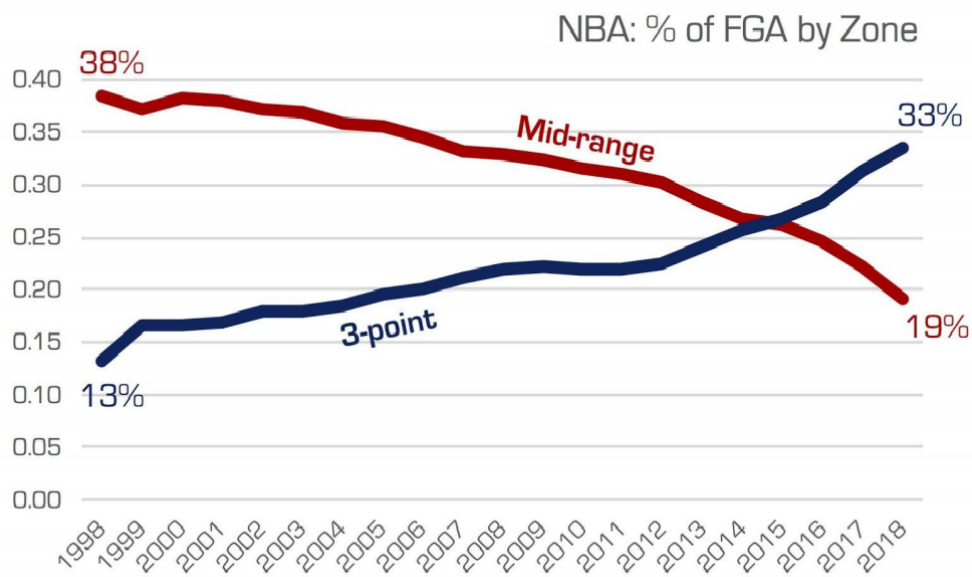
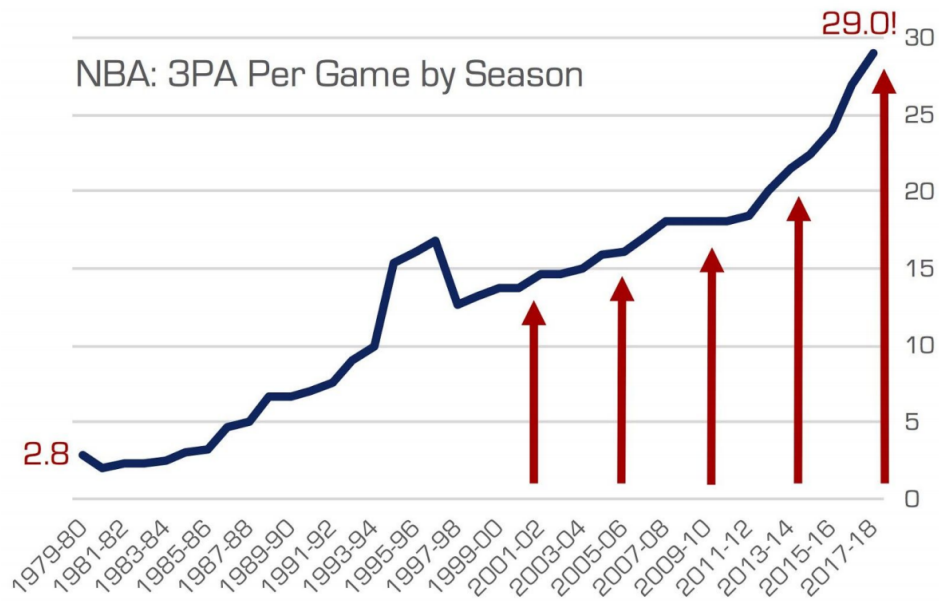
2.1 Background

In 2014–15, Curry won the NBA Most Valuable Player Award and led the Warriors to their first championship since 1975. The following season, he became the first player in NBA history to be elected MVP by a unanimous vote and to lead the league in scoring while shooting above 50–40–90. That same year, the Warriors broke the record for the most wins in an NBA season. We could not imagine how crazy Golden State Warriors and Curry's three-pointer were. Curry nailed more 3s than everyone on the Bucks combined in 2016. Since the traditional basketball philosophy is that the closer you get to the basket, the easier it is to score, Curry and his Golden State Warriors definitely created a new era that NBA teams began to shot more and more 3-points instead of midrange Medium and long range 2-points jump shot.



2.2 Previous work

According to Stephen Shea, each season, NBA teams are taking more 3s and there are no signs that the trend is leveling off. If anything, it's taking off. Why are teams taking so many threes? The three provides value in two ways. First, it's an efficient shot. Over the last 20 years, NBA players have averaged 1.05 points per above-the-break 3 and 1.16 points per corner 3. In contrast, players have averaged just 0.79 points per 2-point attempt outside of the restricted area. In other words, 100 mid-range jumpers will provide 79 points on average, while 100 above-the-break 3s would provide 105. In 2014-15, NBA teams, for the first time, were more likely to shoot a 3 than a mid-range jump shot. Today, 1 in 3 FGA is a 3PA.



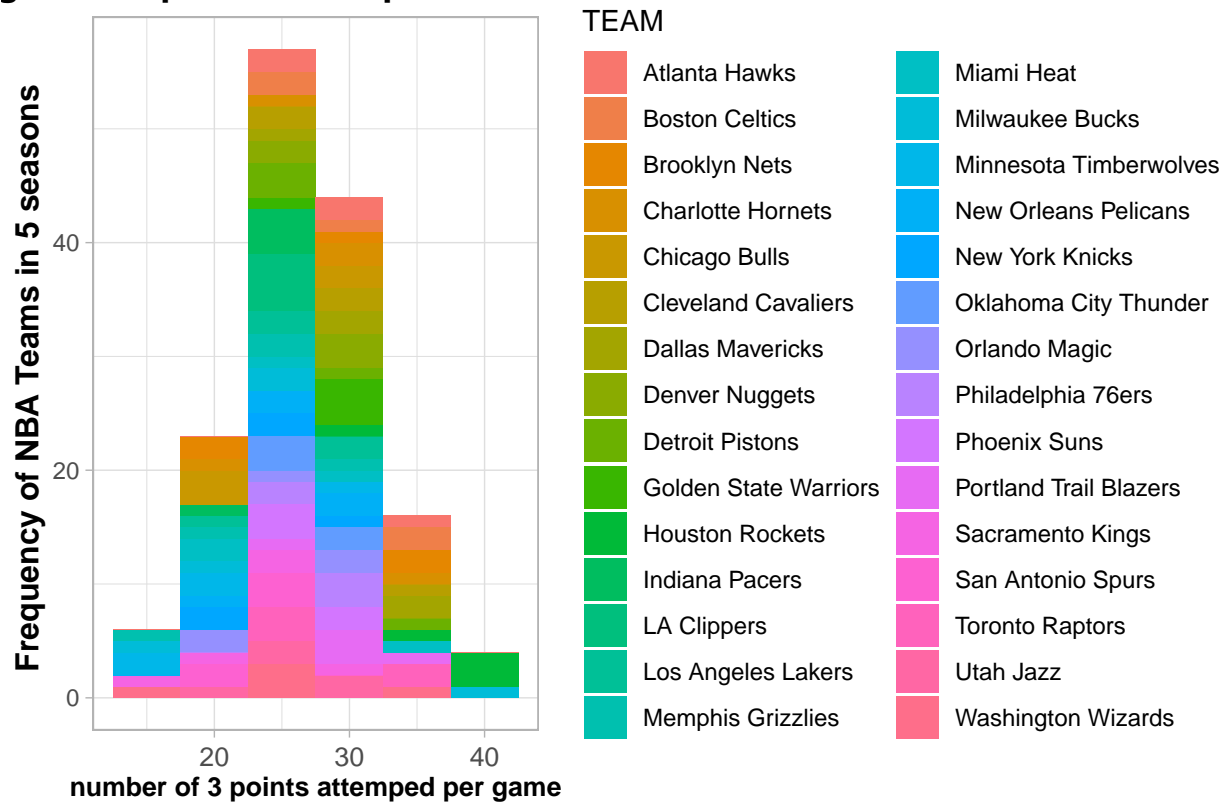
3.1 Data source

“player_data.csv” and “Players.csv” are players’ season data kaggle, which was scraped from Basketball Reference. For EDA and model analysis, I only select 5 seasons’ Team and Player data, since 2014-2015 season was the first season that players in NBA were more likely to shoot a 3 than a mid-range jump shot.

3.2 Exploratory Data Analysis (EDA)

PS: Figure 1-9 are all from Team’s perspective, Figure 10 is from Player’s perspective.

Figure 1. 3 points attempted Distribution



From figure 1, we can see that the data sample of 3 points attempted per game of NBA Teams in last 5 seasons is approximately normally distributed. The mean value is about 25 3-points attempted per game. And Golden State Warriors did not unexpectedly shoot the most three points, more than 40 3-points attempted per game.

Figure 2. Trend of 3-point and 2-point shot

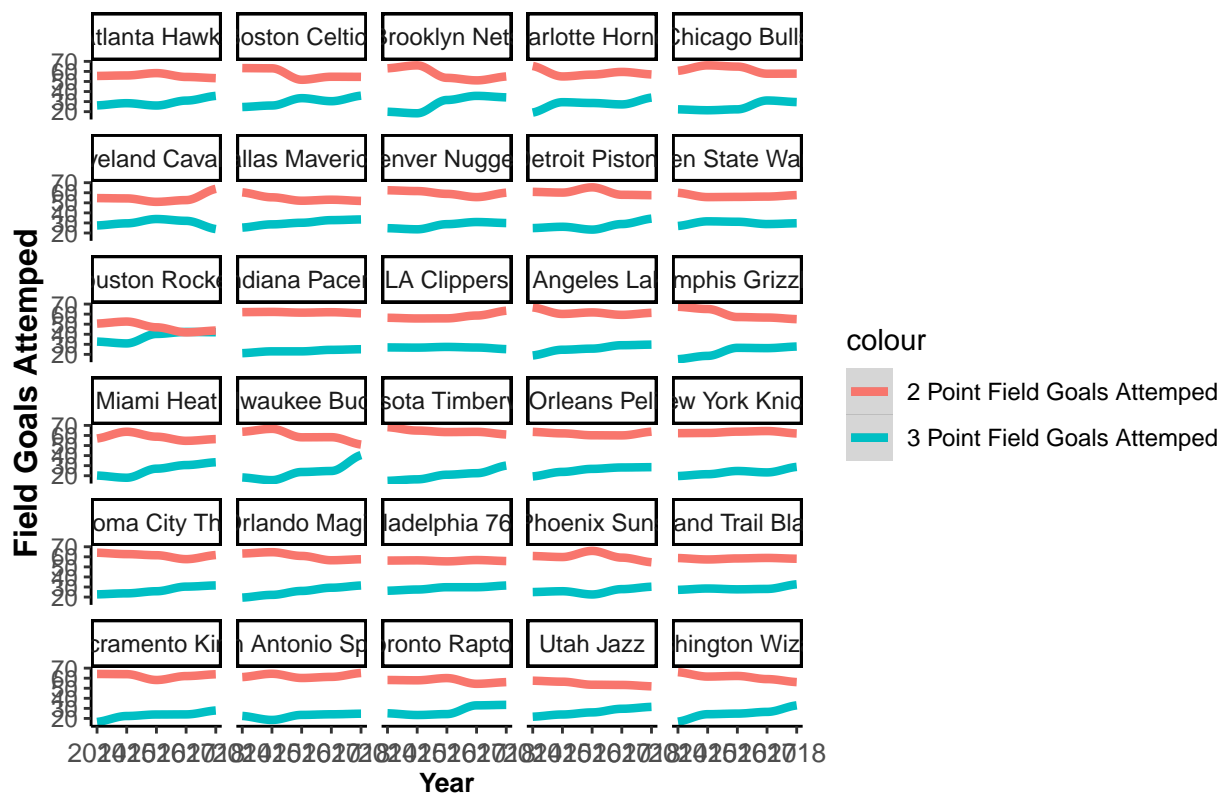
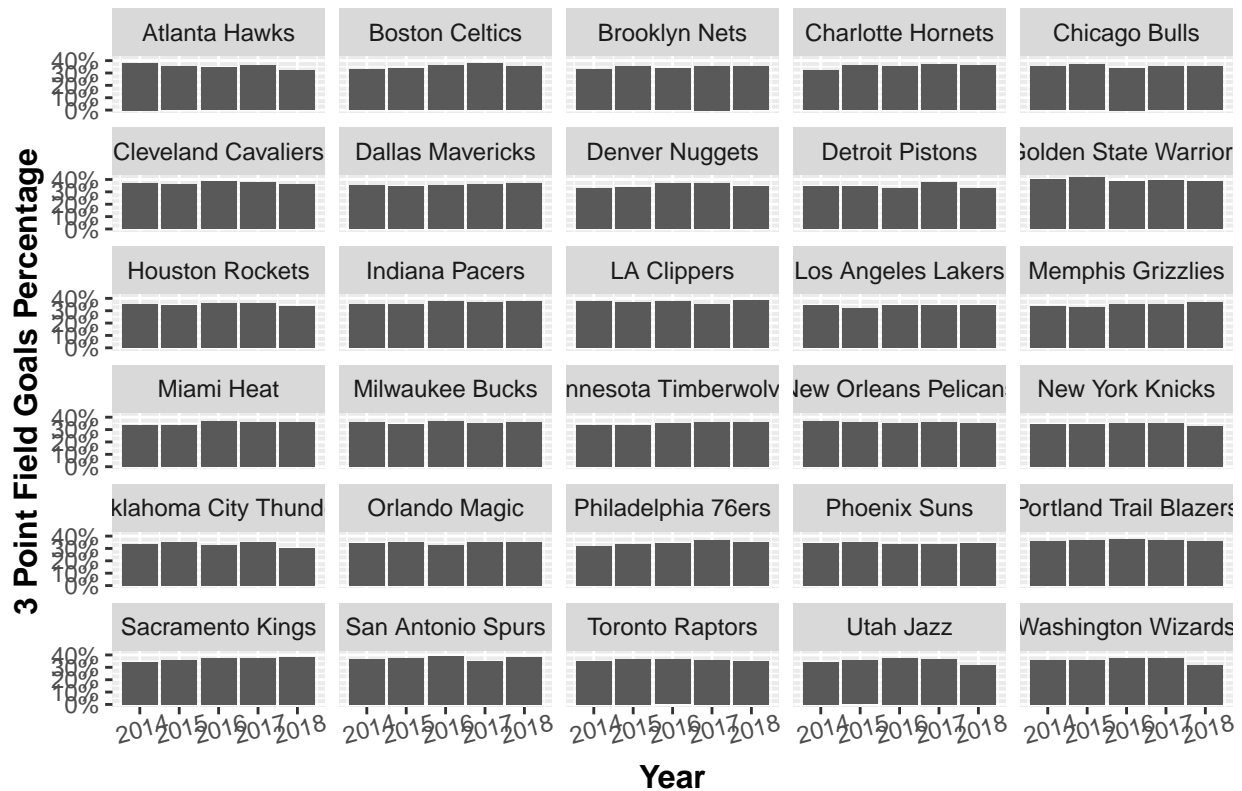


Figure 2 is a facet plot by Team to show the trend of 3 Point Field Goals Attempted and 2 Point Field Goals Attempted. From the plot, generally most NBA Team have slight decrease or keep the same in 2 point Field Goals Attempted. Only Cleveland Cavaliers and LA Clippers had obvious increase in 2 point Field Goals Attempted. And it is obvious that most Team have increase in 3 Point Field Goals Attempted, especially Houston Rocket and Milwaukee Bucks. It is unbelievable that Houston Rocket had the same 2 point Field Goals Attempted and 3 point Field Goals Attempted last season!

Figure 3. 3-Point Field Goals Made change by year



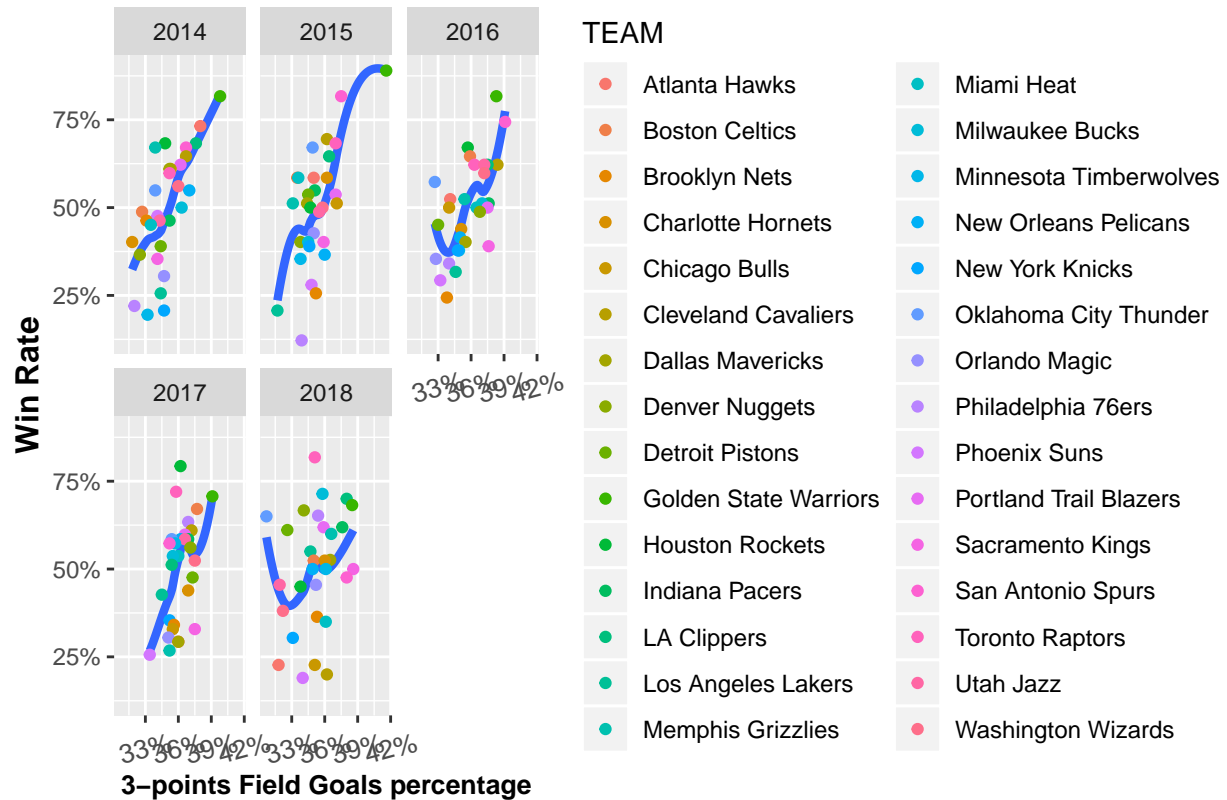
Figure 4. 3-Point Field Goal Percentage change by year



According to Figure3 and Figure4, we can figure out that most team had increase in 3 Point Field Goals

Made per game last 5 seasons. Because $3 \text{ Point Field Goals Made} = 3 \text{ Point Field Goals Attempted} * 3 \text{ Point Goals Percentage}$, most team had increase in 3 Point Field Goals Attempted per game last 5 seasons, and their 3 Point Goals Percentage did not have obvious changes.

figure 5. 3 points Field Goals percentage vs. Win Rate



According to Figure 5, a facet plot by year of the relationship between 3 points Field Goals percentage and Win Rate, we can see that basically higher 3-points percentage will lead to higher Win Rate, except this season. Because so far, it only processed like 20-30 games in 2018-2019 season, the trend of this season is not so reliable.

Figure 6. 3-Point Field Goals Made vs Win Percentage

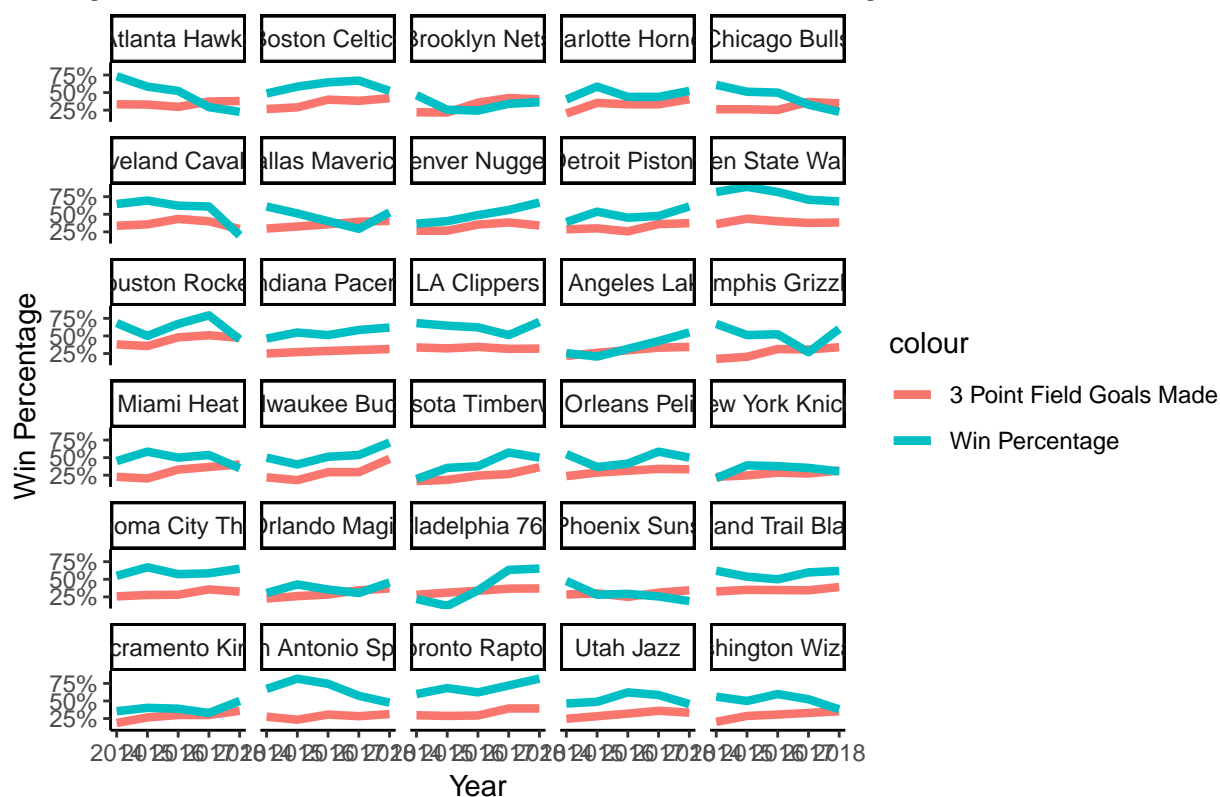


Figure 7. 3-Point Field Goals Attempted vs Win Percentage

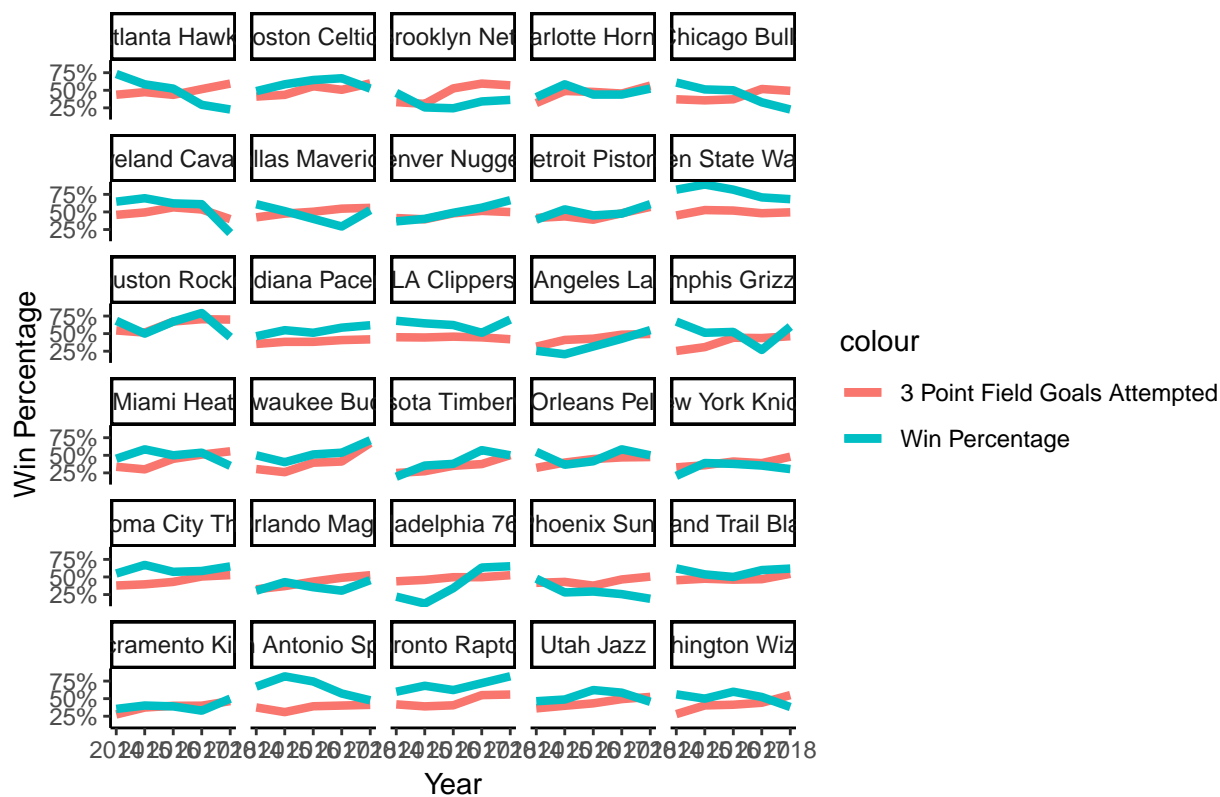
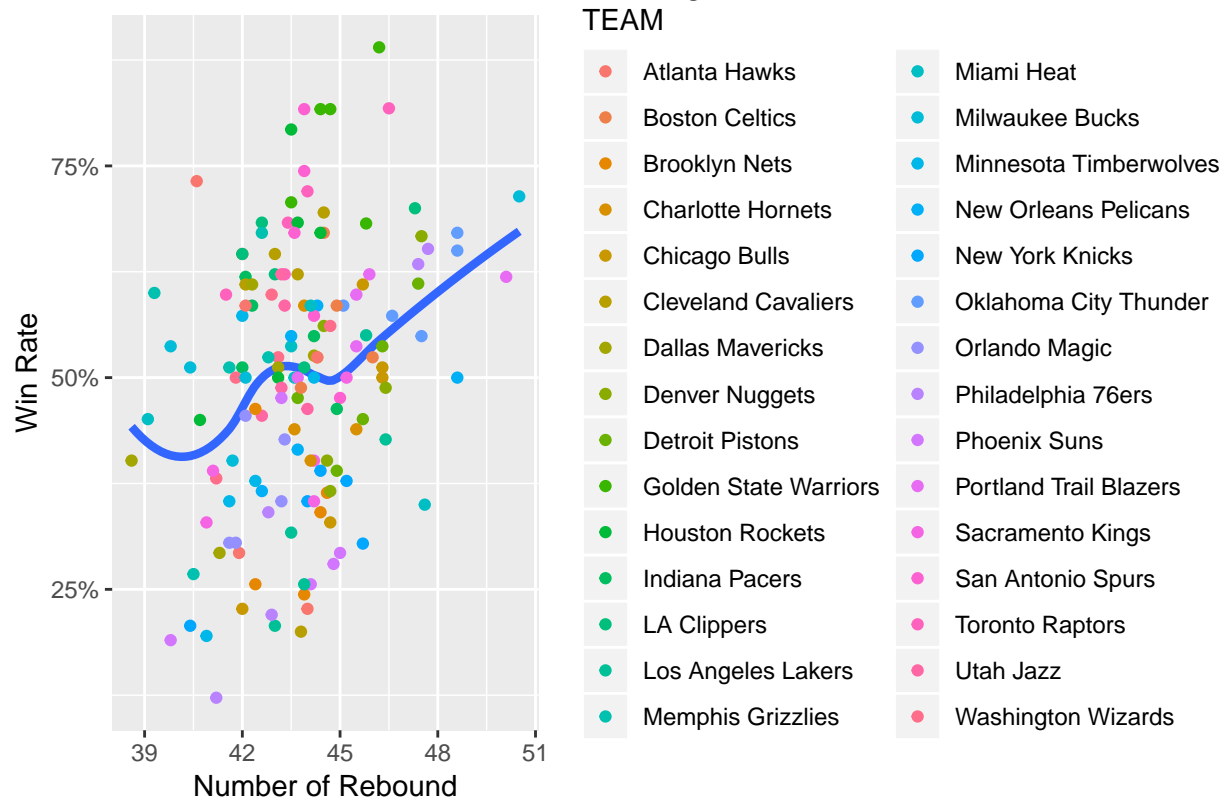
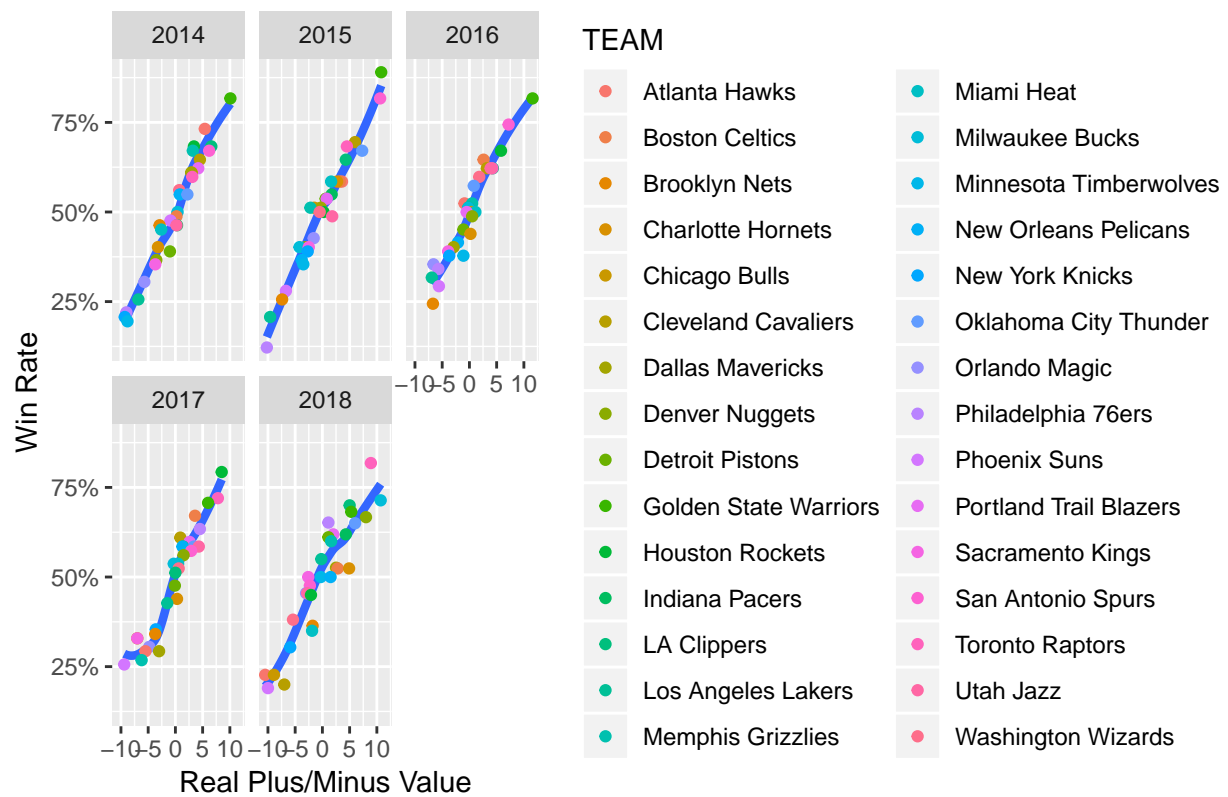


Figure 8. 3-Point Total Rebound vs Win Percentage



According to figure 6 and figure 7, we can realize that the increasing of both 3-point Field Goals Attempted and Made will have obvious positive/negative influences to different teams. figure 8 tells us that the higher rebound, the higher win rate: just like what famous basketball player Takenori Akagi in “Slam Dunk” said, “If you master the rebound, you will master the game”.

Figure 9. 3-Point Total Rebound vs Win Percentage



According to Figure 9, Real Plus/Minus Value has obvious positive relationship with Win Rate: higher Real Plus/Minus Value leads to higher win rate.

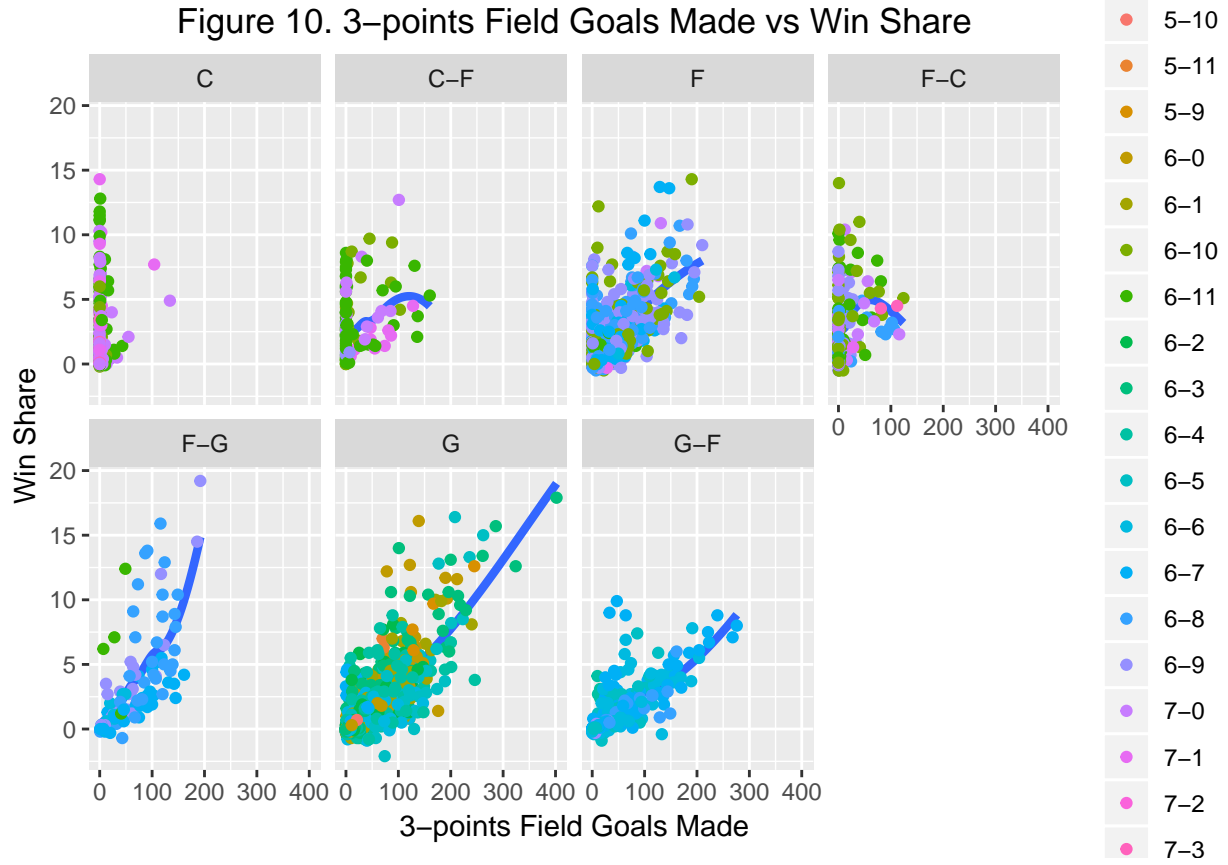
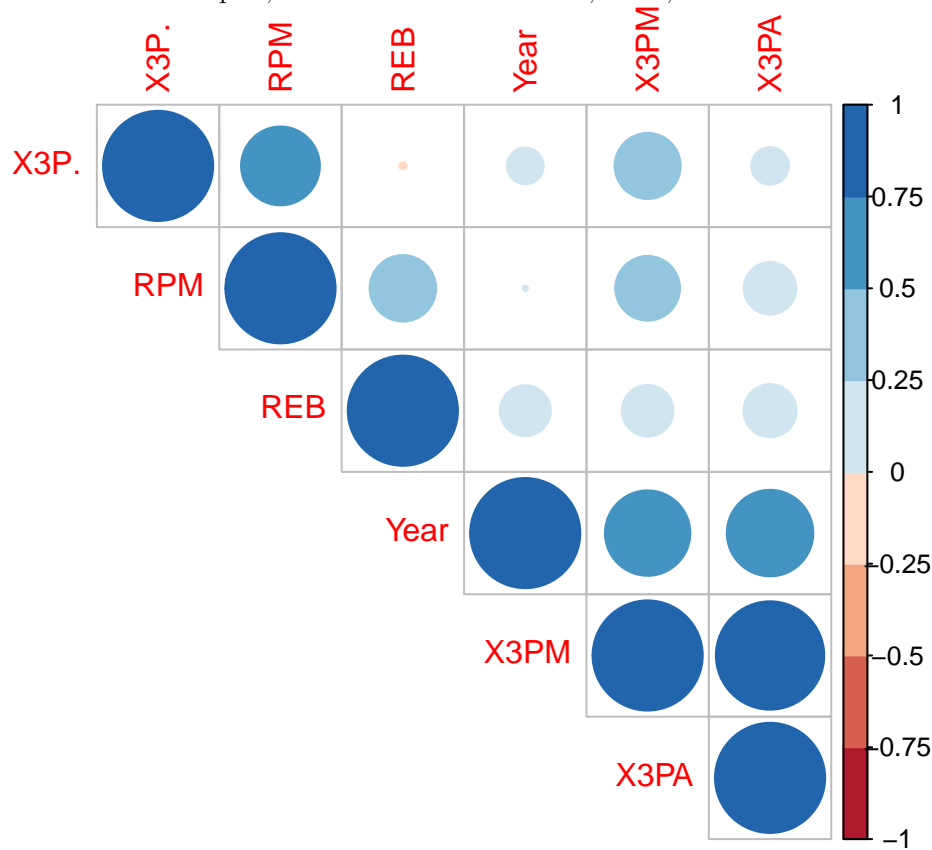


Figure 10 demonstrates the relationship between 3-points Field Goals Mad and Win Share of each player in different height and different position. From the plot, it shows that there is strong positive relationships between 3PM and WS in F-G, G, G-F and F these four positions. In position Center, almost no influences by 3PM.

3.3 Correlation Check

According to this correlation plot, it is obvious that X3PM, X3P., X3PA and RPM have very strong



correlations.

4.1 Model used and interpretation

The first model I build is a basic linear model. The response is the Win Rate of each NBA team in different seasons. Indicators are team, X3PM(3-points Made), X3P.(3-points field goals percentage), ReB(Rebound),RPM(Real Plus/Minus value) and Year. According to the summary of model 1, the standard error for each indicator is low enough. The residual plot looks symmetric. AIC of this model is low. And R square of this model is 0.920095, which is high enough. The Marginal Model Plotting(mmps) shows the response on the vertical axis versus a linear combination u of regressors in the mean function on the horizontal axis. According to the plot, we can see that the reponse is very close to mean value.

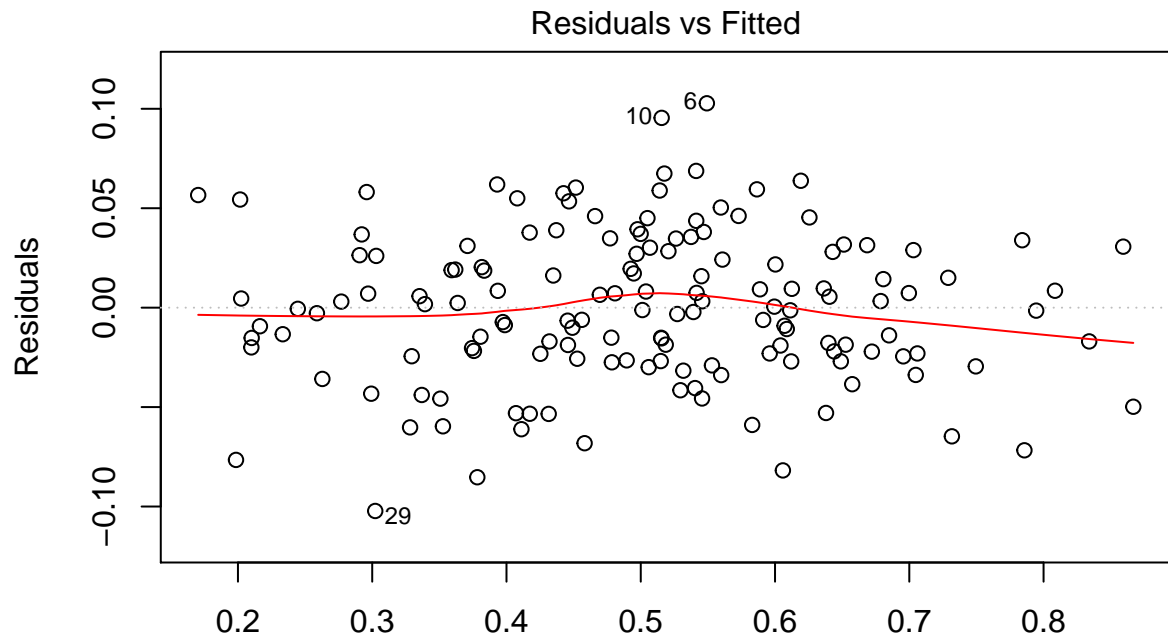
Take my favorite team LA Lakers to interpret this model: Win Rate of LA Lakers in 2018 = $1.57 - 0.09X3PM - 0.02X3P. - 0.016 - 0.005REB + 0.03RPM + 0.036 + 0.0024X3PMX3P.$

```
##
## Call:
## lm(formula = WIN. ~ X3PM + X3P. + TEAM + X3PM * X3P. + REB +
##     RPM + factor(Year), data = EDA_data_Team_2014_2018)
##
## Residuals:
##      Min       1Q   Median       3Q      Max
## -0.10224 -0.02412 -0.00090  0.02830  0.10276
##
```

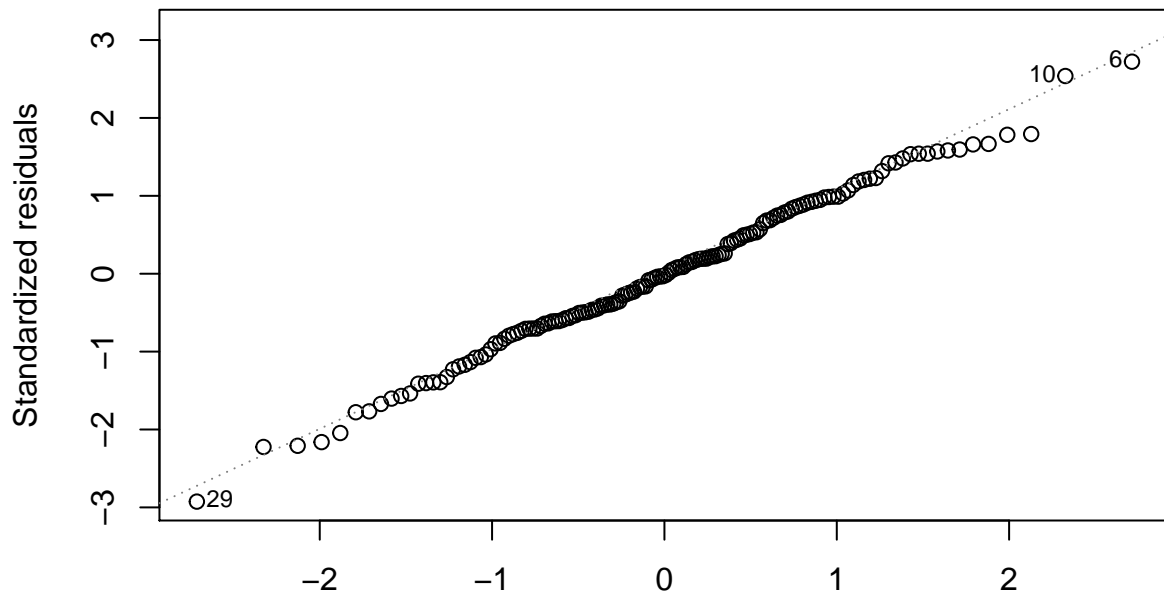
```

## Coefficients:
##              Estimate Std. Error t value Pr(>|t|)
## (Intercept)    1.573059   0.538864   2.919  0.00425 **
## X3PM           -0.094491   0.051992  -1.817  0.07185 .
## X3P.           -0.022134   0.014298  -1.548  0.12447
## TEAMBoston Celtics -0.017435   0.028444  -0.613  0.54115
## TEAMBrooklyn Nets -0.047585   0.028375  -1.677  0.09635 .
## TEAMCharlotte Hornets -0.081970   0.028631  -2.863  0.00502 **
## TEAMChicago Bulls   0.003249   0.029388   0.111  0.91217
## TEAMCleveland Cavaliers -0.022057   0.028968  -0.761  0.44802
## TEAMDallas Mavericks -0.054919   0.028045  -1.958  0.05271 .
## TEAMDenver Nuggets  -0.045156   0.028906  -1.562  0.12110
## TEAMDetroit Pistons -0.020453   0.028869  -0.708  0.48012
## TEAMGolden State Warriors -0.034270   0.034988  -0.979  0.32947
## TEAMHouston Rockets   0.016028   0.030161   0.531  0.59620
## TEAMIndiana Pacers   -0.038472   0.029748  -1.293  0.19861
## TEAMLA Clippers      -0.024784   0.029280  -0.846  0.39912
## TEAMLos Angeles Lakers -0.016368   0.029319  -0.558  0.57778
## TEAMMemphis Grizzlies -0.018819   0.030150  -0.624  0.53379
## TEAMMiami Heat       -0.042087   0.028698  -1.467  0.14532
## TEAMMilwaukee Bucks  -0.043979   0.029024  -1.515  0.13255
## TEAMMinnesota Timberwolves -0.081158   0.030622  -2.650  0.00922 **
## TEAMNew Orleans Pelicans -0.025132   0.028965  -0.868  0.38744
## TEAMNew York Knicks  -0.045331   0.029516  -1.536  0.12743
## TEAMOklahoma City Thunder -0.033282   0.030864  -1.078  0.28322
## TEAMOrlando Magic    -0.027723   0.028328  -0.979  0.32987
## TEAMPhiladelphia 76ers -0.001699   0.028597  -0.059  0.95274
## TEAMPhoenix Suns     -0.021945   0.028924  -0.759  0.44963
## TEAMPortland Trail Blazers 0.005324   0.029505   0.180  0.85713
## TEAMSacramento Kings  -0.018061   0.030369  -0.595  0.55324
## TEAMSan Antonio Spurs -0.031857   0.031312  -1.017  0.31117
## TEAMToronto Raptors  -0.017851   0.029285  -0.610  0.54341
## TEAMUtah Jazz        -0.055224   0.028477  -1.939  0.05501 .
## TEAMWashington Wizards -0.001284   0.028631  -0.045  0.96431
## REB               -0.004922   0.002753  -1.788  0.07656 .
## RPM               0.032305   0.001475  21.908 < 2e-16 ***
## factor(Year)2015     0.007571   0.011731   0.645  0.51999
## factor(Year)2016     0.014863   0.013376   1.111  0.26890
## factor(Year)2017     0.019766   0.015293   1.292  0.19887
## factor(Year)2018     0.036061   0.017991   2.004  0.04746 *
## X3PM:X3P.            0.002477   0.001466   1.690  0.09382 .
## ---
## Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## Residual standard error: 0.04383 on 111 degrees of freedom
## Multiple R-squared:  0.9405, Adjusted R-squared:  0.9201
## F-statistic: 46.15 on 38 and 111 DF, p-value: < 2.2e-16

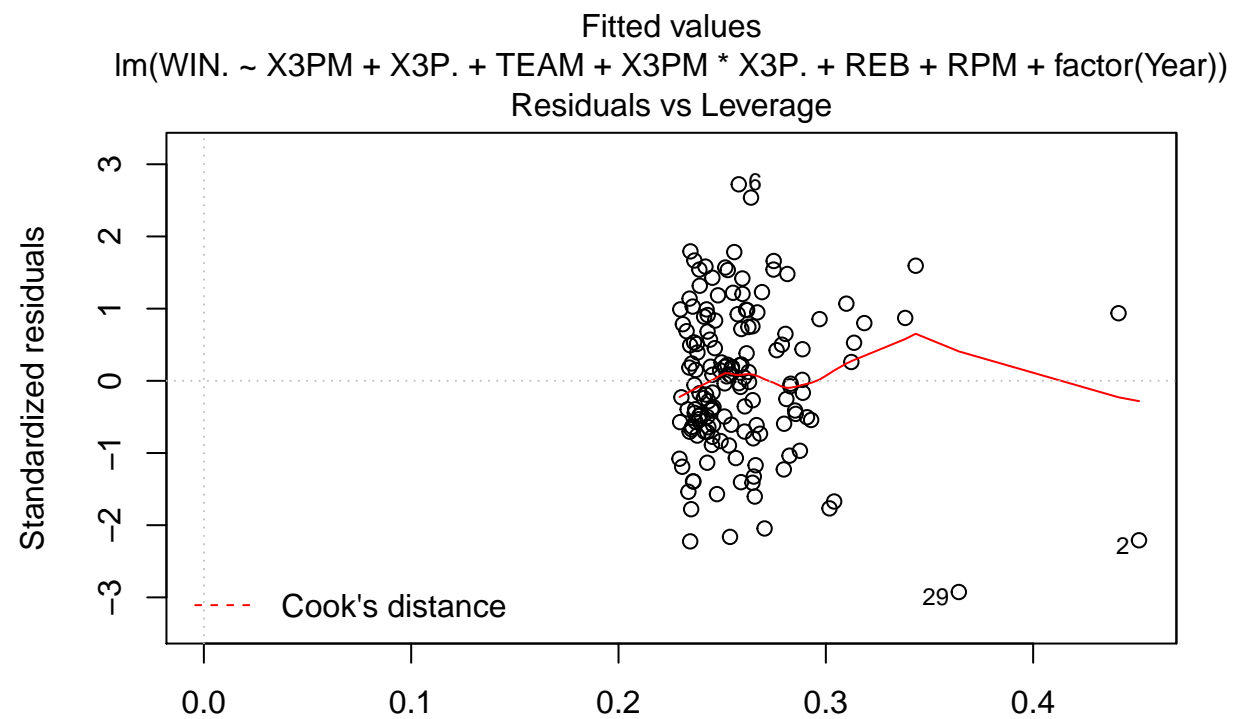
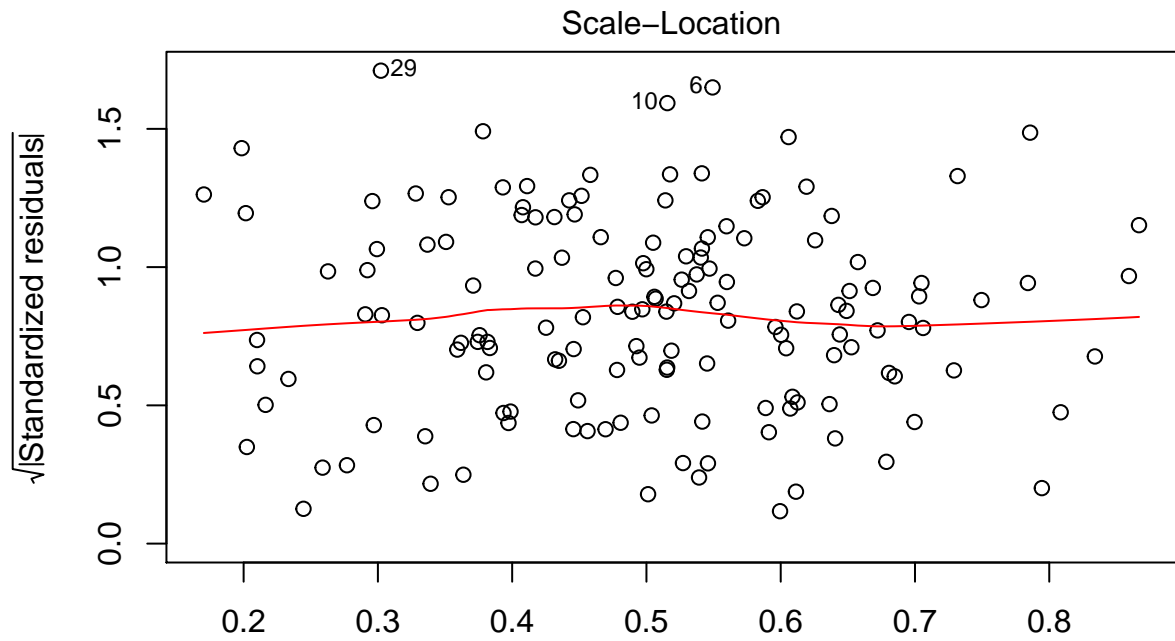
```



Fitted values
 $\text{lm}(\text{WIN.} \sim \text{X3PM} + \text{X3P.} + \text{TEAM} + \text{X3PM} * \text{X3P.} + \text{REB} + \text{RPM} + \text{factor}(\text{Year}))$
 Normal Q-Q



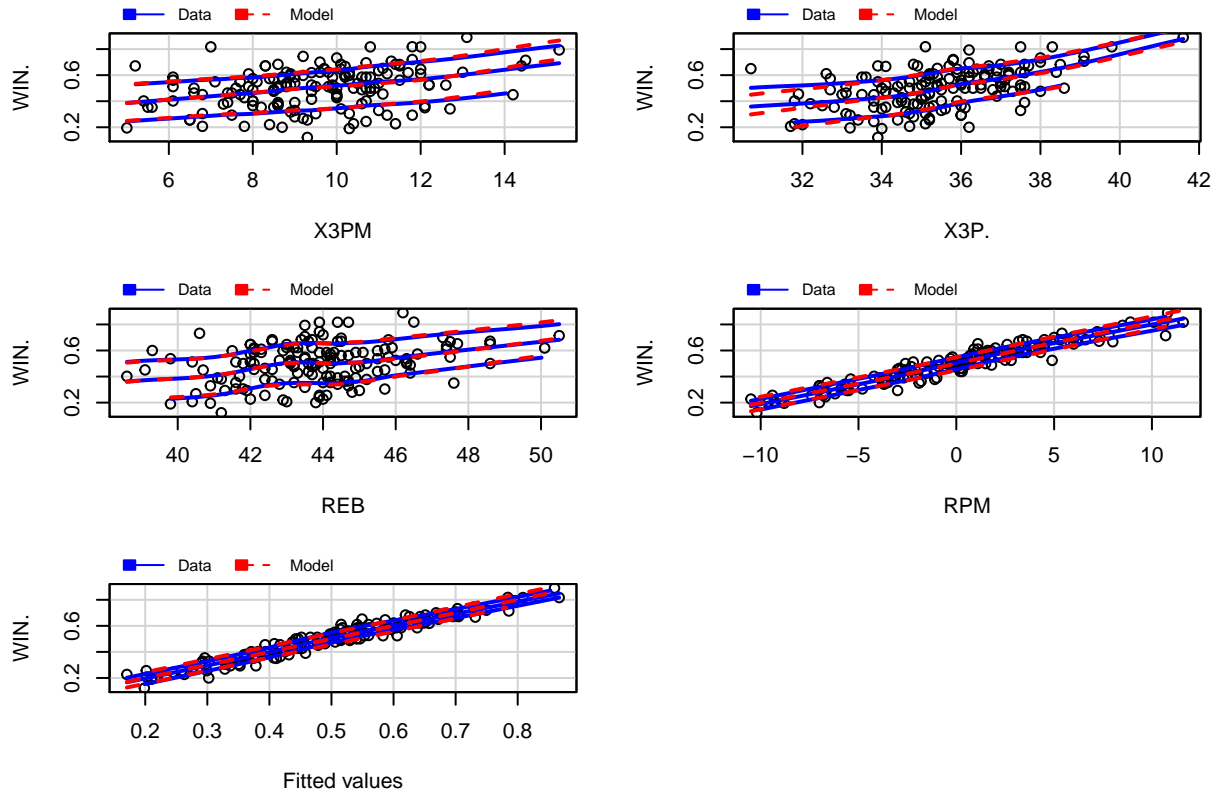
Theoretical Quantiles
 $\text{lm}(\text{WIN.} \sim \text{X3PM} + \text{X3P.} + \text{TEAM} + \text{X3PM} * \text{X3P.} + \text{REB} + \text{RPM} + \text{factor}(\text{Year}))$



```
## [1] -477.742
```

```
## [1] 0.920095
```

Marginal Model Plots



The second model I build is based on Beta regression. Beta regression can be conducted with the `betareg` function in the `betareg` package. With this function, the dependent variable varies between 0 and 1, but no observation can equal exactly zero or exactly one, which is the same to NBA Win Rate. The response is the Win Rate of each NBA team in different seasons. Indicators are team, X3PM(3-points Made), X3P.(3-points field goals percentage), ReB(Rebound),RPM(Real Plus/Minus value) and Year. According to the summary of model 2, the standard error for each indicator is low enough. The Pseudo R-squared is 0.9364, which is high enough. The residual binnedplot of this model looks fine. All the points are inside the line.

Take my favorite team LA Lakers to interpret this model: Win Rate of LA Lakers in 2018 = $\text{invlogit}(5.47 - 0.49X3PM - 0.12X3P. - 0.04 - 0.02REB + 0.14RPM + 0.146 + 0.013X3PMX3P.)$

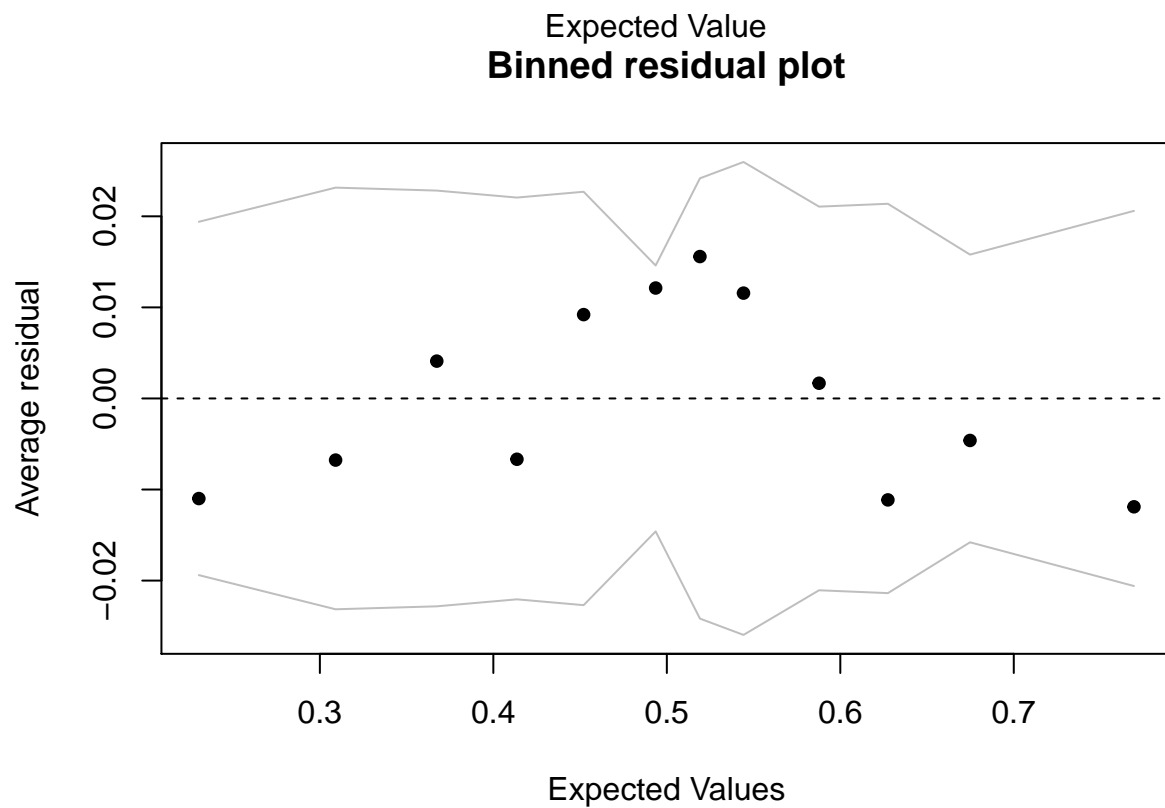
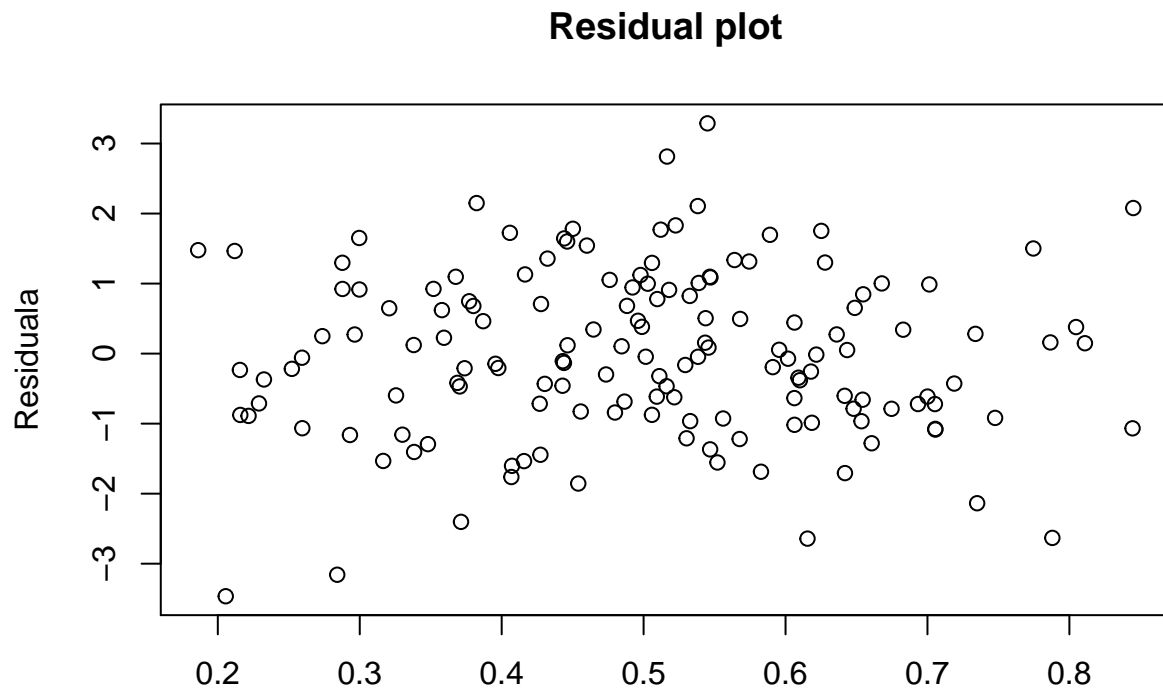
```
##
## Call:
## betareg(formula = WIN. ~ X3PM + X3P. + TEAM + X3P. * X3PM + REB +
##       RPM + factor(Year), data = EDA_data_Team_2014_2018)
##
## Standardized weighted residuals 2:
##      Min      1Q  Median      3Q      Max
## -3.4649 -0.8174 -0.0521  0.9138  3.2880
##
## Coefficients (mean model with logit link):
##
##              Estimate Std. Error z value Pr(>|z|)
## (Intercept)    5.466763   2.131055   2.565  0.01031 *
## X3PM           -0.494030   0.208258  -2.372  0.01768 *
## X3P.           -0.123172   0.057051  -2.159  0.03085 *
## TEAMBoston Celtics -0.086633   0.108580  -0.798  0.42495
## TEAMBrooklyn Nets  -0.164153   0.111418  -1.473  0.14067
## TEAMCharlotte Hornets -0.331087   0.108929  -3.039  0.00237 **
```



```

## TEAMChicago Bulls      0.040052  0.114485  0.350  0.72646
## TEAMCleveland Cavaliers -0.107556  0.112303 -0.958  0.33820
## TEAMDallas Mavericks   -0.211304  0.107041 -1.974  0.04838 *
## TEAMDenver Nuggets     -0.164707  0.111342 -1.479  0.13906
## TEAMDetroit Pistons    -0.066053  0.109700 -0.602  0.54709
## TEAMGolden State Warriors -0.066015  0.141080 -0.468  0.63984
## TEAMHouston Rockets     0.077372  0.117467  0.659  0.51011
## TEAMIndiana Pacers     -0.141027  0.112999 -1.248  0.21202
## TEAMLA Clippers        -0.108059  0.112692 -0.959  0.33761
## TEAMLos Angeles Lakers  -0.039847  0.114861 -0.347  0.72866
## TEAMMemphis Grizzlies   -0.060312  0.115175 -0.524  0.60052
## TEAMMiami Heat         -0.157554  0.108811 -1.448  0.14763
## TEAMMilwaukee Bucks    -0.135431  0.112490 -1.204  0.22861
## TEAMMinnesota Timberwolves -0.315865  0.117344 -2.692  0.00711 **
## TEAMNew Orleans Pelicans -0.072313  0.110431 -0.655  0.51258
## TEAMNew York Knicks     -0.145858  0.115910 -1.258  0.20826
## TEAMOklahoma City Thunder -0.152333  0.118451 -1.286  0.19843
## TEAMOrlando Magic       -0.063739  0.109652 -0.581  0.56105
## TEAMPhiladelphia 76ers   -0.019698  0.113800 -0.173  0.86258
## TEAMPhoenix Suns        -0.077457  0.115543 -0.670  0.50262
## TEAMPortland Trail Blazers 0.018088  0.112741  0.160  0.87254
## TEAMSacramento Kings    -0.014880  0.116666 -0.128  0.89851
## TEAMSan Antonio Spurs    -0.090414  0.121943 -0.741  0.45842
## TEAMToronto Raptors     -0.065178  0.114645 -0.569  0.56968
## TEAMUtah Jazz           -0.221843  0.108417 -2.046  0.04074 *
## TEAMWashington Wizards   0.024101  0.109372  0.220  0.82559
## REB                     -0.019761  0.010645 -1.856  0.06341 .
## RPM                     0.141345  0.005799 24.375 < 2e-16 ***
## factor(Year)2015        0.039893  0.045022  0.886  0.37557
## factor(Year)2016        0.071056  0.051321  1.385  0.16620
## factor(Year)2017        0.080269  0.058909  1.363  0.17301
## factor(Year)2018        0.145915  0.069662  2.095  0.03621 *
## X3PM:X3P.               0.013281  0.005893  2.254  0.02421 *
##
## Phi coefficients (precision model with identity link):
##      Estimate Std. Error z value Pr(>|z|)
## (phi)  155.87      17.95   8.686 <2e-16 ***
## ---
## Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## Type of estimator: ML (maximum likelihood)
## Log-likelihood: 278.2 on 40 Df
## Pseudo R-squared: 0.9364
## Number of iterations: 54 (BFGS) + 2 (Fisher scoring)

```



The third level I build is a multilevel linear model. I use 30 NBA teams as the group. Based on this model, different team will have different intercept and different slope of X3PM because I have the most interests in the indicator X3PM and different teams have obvious differences in X3PM. The response is the Win Rate of each NBA team in different seasons. Indicators are team, X3PM(3-points Made), X3P.(3-points field goals percentage), ReB(Rebound), RPM(Real Plus/Minus value) and Year. The residual plot of this model looks

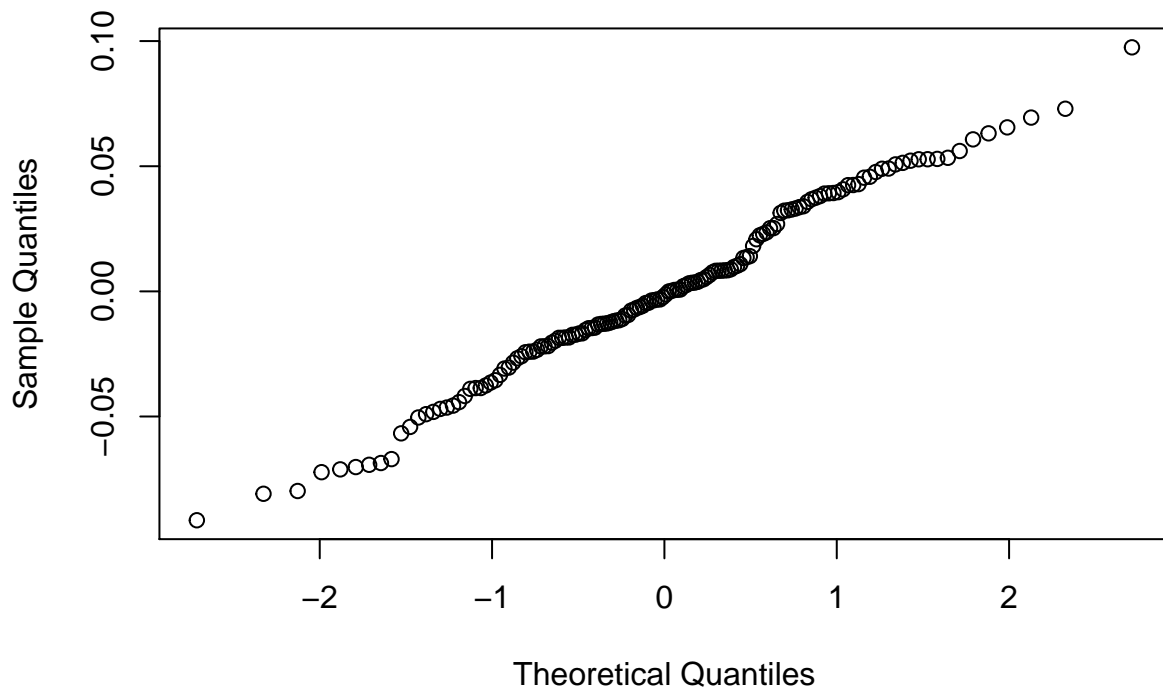
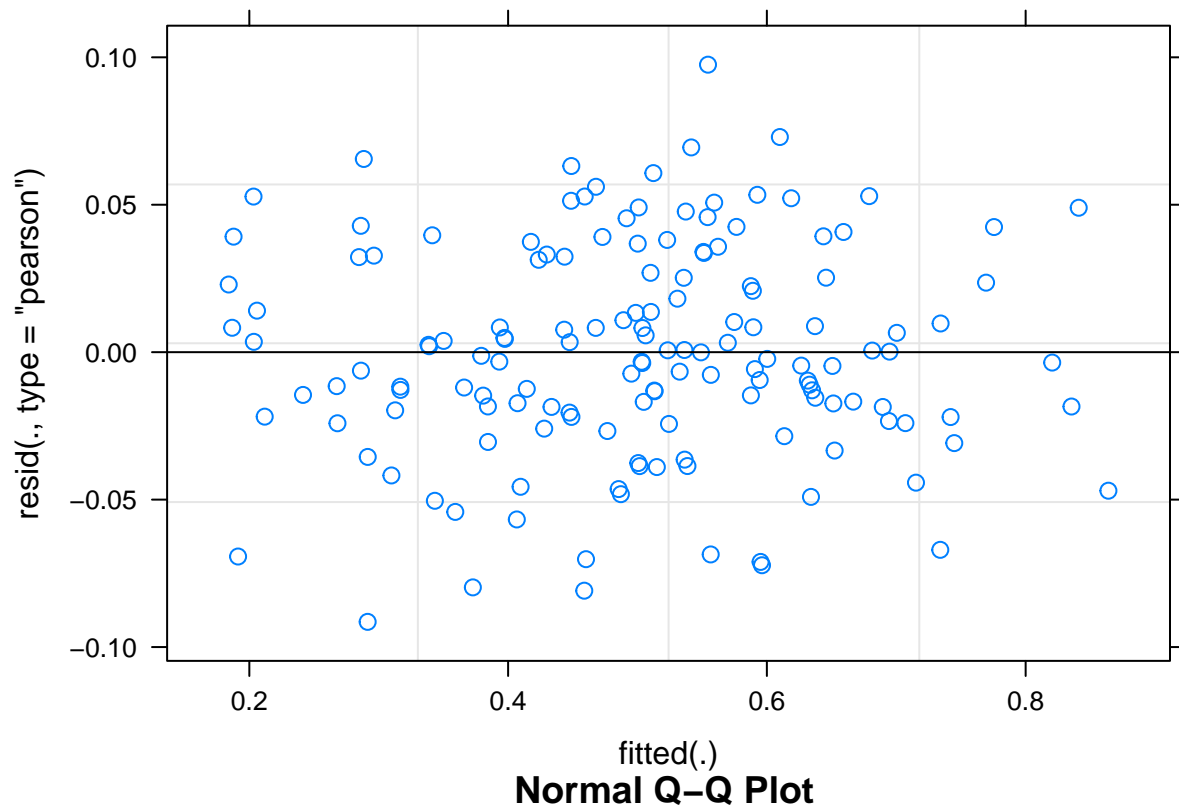
fine, but the qqnorm plot looks not that straight.

Take my favorite team LA Lakers to interpret this model: Win Rate of LA Lakers in 2018 = $0.53 - 0.034 - 0.003X3PM - 0.004X3P. + 0.011 - 0.002REB + 0.035RPM + 0.0004X3PMRPM$.

```
## Linear mixed model fit by REML ['lmerMod']
## Formula: WIN. ~ X3PM + X3P. + factor(Year) + REB + RPM + X3PM * RPM +
##      (1 + X3PM | TEAM)
##      Data: EDA_data_Team_2014_2018
##
## REML criterion at convergence: -435
##
## Scaled residuals:
##      Min       1Q   Median       3Q      Max
## -2.32483 -0.54711 -0.04464  0.76831  2.47845
##
## Random effects:
##      Groups   Name                Variance Std.Dev. Corr
##      TEAM     (Intercept)  0.0080463  0.08970
##              X3PM          0.0001052  0.01026  -1.00
##      Residual                0.0015474  0.03934
## Number of obs: 150, groups:  TEAM, 30
##
## Fixed effects:
##              Estimate Std. Error t value
## (Intercept)    0.5278726   0.1424282   3.706
## X3PM           -0.0004277   0.0034046  -0.126
## X3P.            0.0024601   0.0025921   0.949
## factor(Year)2015 0.0006839   0.0105432   0.065
## factor(Year)2016 0.0024937   0.0114732   0.217
## factor(Year)2017 0.0016509   0.0128128   0.129
## factor(Year)2018 0.0107082   0.0138658   0.772
## REB            -0.0025903   0.0020032  -1.293
## RPM             0.0354611   0.0038169   9.291
## X3PM:RPM        -0.0004858   0.0003965  -1.225
##
## Correlation of Fixed Effects:
##              (Intr) X3PM   X3P.   f(Y)2015 f(Y)2016 f(Y)2017 f(Y)2018
## X3PM          -0.076
## X3P.          -0.786 -0.158
## fctr(Y)2015   0.112 -0.145 -0.073
## fctr(Y)2016   0.139 -0.319 -0.106  0.529
## fctr(Y)2017   0.223 -0.432 -0.175  0.515   0.622
## fctr(Y)2018   0.211 -0.504 -0.010  0.505   0.609   0.668
## REB          -0.793 -0.025  0.297 -0.122  -0.076  -0.102  -0.230
## RPM           0.071  0.029 -0.098 -0.037  -0.063  -0.051  -0.077
## X3PM:RPM      0.088 -0.077 -0.030  0.072   0.119   0.123   0.147
##              REB      RPM
## X3PM
## X3P.
## fctr(Y)2015
## fctr(Y)2016
## fctr(Y)2017
## fctr(Y)2018
## REB
```

```
## RPM          -0.006
## X3PM:RPM      -0.107 -0.965
```

```
## $TEAM
##              (Intercept)          X3PM
## Atlanta Hawks      -0.013324281  0.0015233741
## Boston Celtics     -0.029115571  0.0033288030
## Brooklyn Nets      0.109082165 -0.0124714378
## Charlotte Hornets   0.140941326 -0.0161139172
## Chicago Bulls       -0.002320905  0.0002653507
## Cleveland Cavaliers -0.069234817  0.0079156635
## Dallas Mavericks    0.126366268 -0.0144475410
## Denver Nuggets      0.030643561 -0.0035034991
## Detroit Pistons     -0.061775083  0.0070627871
## Golden State Warriors -0.042477804  0.0048565161
## Houston Rockets     -0.042467650  0.0048553552
## Indiana Pacers      -0.020108031  0.0022989648
## LA Clippers         0.001973334 -0.0002256126
## Los Angeles Lakers  -0.034374902  0.0039301058
## Memphis Grizzlies   0.102710832 -0.0117429990
## Miami Heat          0.093853463 -0.0107303300
## Milwaukee Bucks     0.074295497 -0.0084942546
## Minnesota Timberwolves -0.056175079  0.0064225349
## New Orleans Pelicans 0.010936487 -0.0012503759
## New York Knicks     -0.014058859  0.0016073588
## Oklahoma City Thunder 0.016444313 -0.0018800894
## Orlando Magic       -0.009271953  0.0010600687
## Philadelphia 76ers   -0.089420903  0.0102235524
## Phoenix Suns        -0.009633599  0.0011014159
## Portland Trail Blazers -0.073528130  0.0084065209
## Sacramento Kings    -0.065491394  0.0074876754
## San Antonio Spurs    -0.042682215  0.0048798866
## Toronto Raptors     -0.033054317  0.0037791225
## Utah Jazz           -0.005813859  0.0006647024
## Washington Wizards   0.007082108 -0.0008097022
```



The fourth level I build is also a multilevel linear model, but in Players' perspective. I use 7 NBA positions as the group. Based on this model, different positions will have different intercepts and different slopes of X3PM, because I have the most interests in the indicator X3PM and different positions have obvious differences in X3PM. The response is the Win Share of each NBA player in different seasons. Indicators are X3P(3-points Made), X3P.(3-points field goals percentage), TRB(Total Rebound), DWS(Denfensive Win Share) and Year.

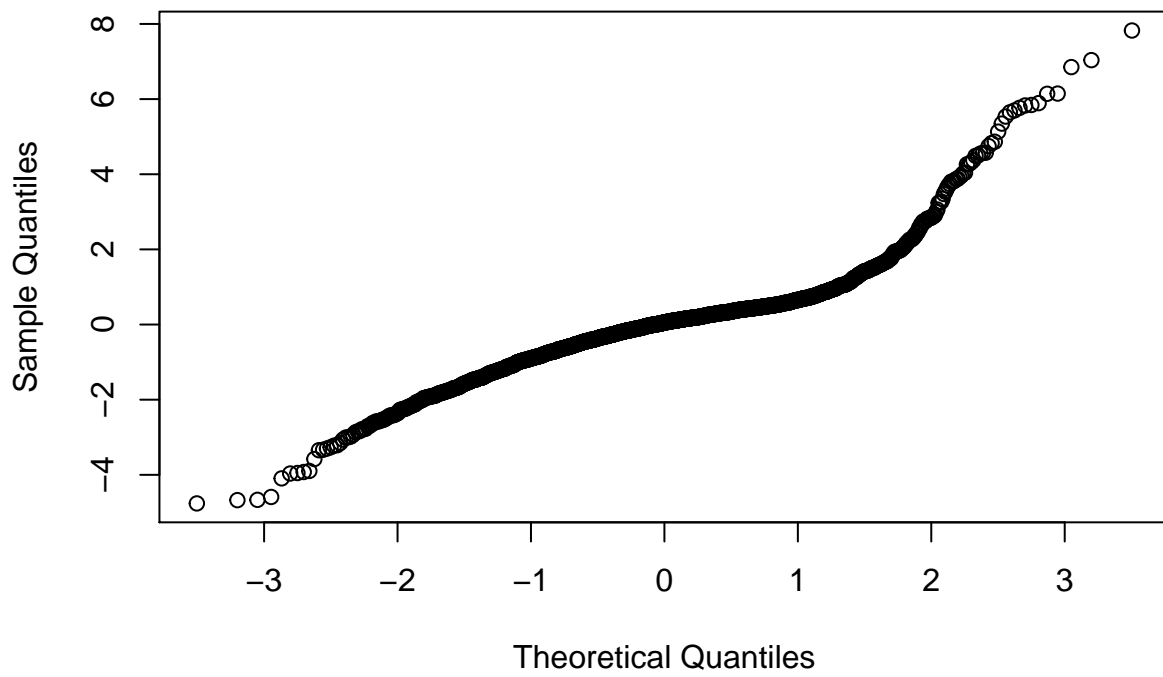
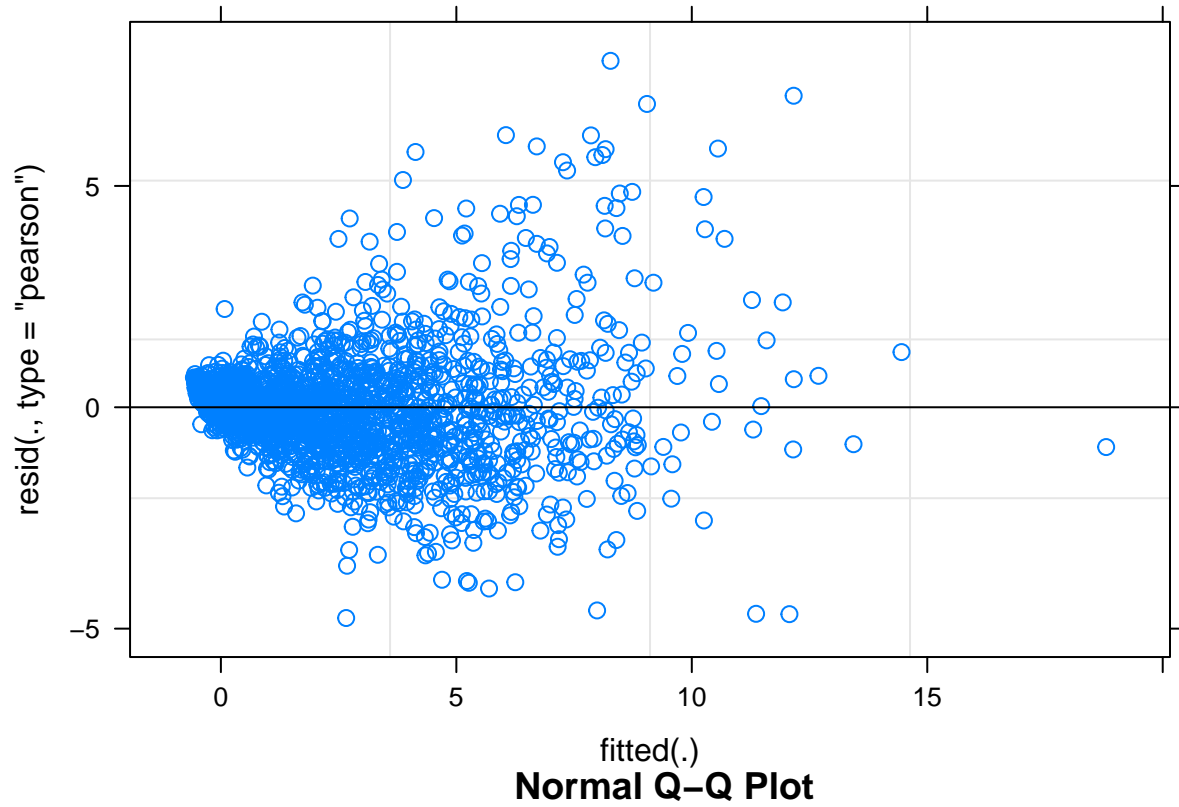
Both the residual and qqnorm plot of this model looks not fine. Not a very good model.

```
## Linear mixed model fit by REML ['lmerMod']
## Formula: WS ~ X3P + X3P. + X3P * X3P. + factor(Year) + TRB + DWS + (1 +
##      X3P | position)
##      Data: EDA_data_Player_2014_2018
##
## REML criterion at convergence: 6948.7
##
## Scaled residuals:
##      Min       1Q   Median       3Q      Max
## -4.0666 -0.4617  0.0477  0.3763  6.6850
##
## Random effects:
##      Groups   Name                Variance Std.Dev. Corr
##      position (Intercept) 0.00e+00 0.000000
##              X3P          3.72e-05 0.006099  NaN
##      Residual          1.37e+00 1.170579
## Number of obs: 2183, groups: position, 7
##
## Fixed effects:
##              Estimate Std. Error t value
## (Intercept)   -0.4064010  0.0793072  -5.124
## X3P            -0.0524600  0.0047307 -11.089
## X3P.           -0.1793015  0.1926424  -0.931
## factor(Year)2015  0.0663675  0.0708353   0.937
## factor(Year)2016 -0.0268304  0.0725682  -0.370
## factor(Year)2017 -0.0912605  0.0718556  -1.270
## TRB             0.0046649  0.0002706  17.240
## DWS             1.2667697  0.0474276  26.710
## X3P:X3P.        0.1683188  0.0103900  16.200
##
## Correlation of Fixed Effects:
##              (Intr) X3P      X3P.    f(Y)2015 f(Y)2016 f(Y)2017 TRB      DWS
## X3P          -0.057
## X3P.         -0.655 -0.002
## fctr(Y)2015 -0.484 -0.049  0.005
## fctr(Y)2016 -0.444 -0.049 -0.015  0.517
## fctr(Y)2017 -0.450 -0.050 -0.008  0.522  0.511
## TRB          -0.221 -0.027  0.154  0.000  -0.026  -0.022
## DWS          -0.012 -0.067 -0.036  0.023  0.033  0.043  -0.828
## X3P:X3P.     0.105 -0.843 -0.078  0.057  0.055  0.040  0.013  0.041
## fit warnings:
## Some predictor variables are on very different scales: consider rescaling
## convergence code: 0
## Model failed to converge with max|grad| = 3.95993 (tol = 0.002, component 1)

## $position
##      (Intercept)          X3P
## C              0  0.001478799
## C-F            0 -0.004669237
## F              0 -0.002546990
## F-C            0 -0.004045808
## F-G            0  0.008919581
## G              0  0.006176725
```

G-F

0 -0.005313070



4.2 Model Choice

Using anova test for `lm(model1)`, `beta(model2)` and multilevel `lm(model3)` to test which one is the best. Since `model2` follows beta regression, it will not be covered by the anova test. Both AIC and deviance of `model1` and `model3` are small enough. And the p value between `model1` and `model3` is not significant. It means that `model1` do not have significant improvement than `model3`. All in all, I will choose `model3_Team` and `model2_Team` as my favorite models. Because `model2_Team` follows the most suitable beta distribution, and `model3_Team` has multiple groups by different teams, which satisfy my conclusion the most. In the 5.2 Limitation part, I mention that not every team should shot more 3 points field goals.

```
## Data: EDA_data_Team_2014_2018
## Models:
## model3_team: WIN. ~ X3PM + X3P. + factor(Year) + REB + RPM + X3PM * RPM +
## model3_team:      (1 + X3PM | TEAM)
## model1_team: WIN. ~ X3PM + X3P. + TEAM + X3PM * X3P. + REB + RPM + factor(Year)
##              Df      AIC      BIC logLik deviance Chisq Chi Df Pr(>Chisq)
## model3_team 14 -503.58 -461.43 265.79 -531.58
## model1_team 40 -477.74 -357.32 278.87 -557.74 26.16      26      0.4543
```

4.3 Model checking

The result here shows the Absolute Mean Error(MAE) of first 3 models for team. We can see that the MAE of these three models are all 0.03. For my response, Win Rate, it is 3% error in winning percentage. In my perspective, this kind of error is acceptable.

```
## [1] 0.03036737 0.03069952 0.03179654
```

5. Discussion

5.1 Implication

According to all the EDA and model above, we can conclude that, in this NBA era, small ball tactics(shooting more 3-point field goals and increasing the number of offensive rounds, since 3-points shot is the quickest attack choice) are becoming more popular and easier to win.

5.2 Limitation

The small ball tactic is only valid and applicable for those teams who have excellent 3 point shooter, like Stephen Curry and Clay Thompson, and spatial frontcourt players, like Anthony Downs and Kevin Love. Teams like LA Clippers and San Antonio Spurs are more suitable for inside attacks. Spurs Coach Popovich is a very traditional coach who always believes that defense and inside attack are the best way to win the game.

5.3 Future direction

The small ball era will not end until someone like Shaq O'Neill rule the pain again!

6. reference:

<https://www.youtube.com/watch?v=GEMVGHoenXM> <https://www.mysanantonio.com/sports/nba/article/Stephen-Curry-hits-unreal-shot-to-take-Thunder-6858823.php> <https://shottracker.com/articles/the-3-point-revolution> http://www.espn.com/espn/feature/story/_/id/15492948/the-numbers-steph-curry-incredible-mvp-season
http://rcompanion.org/handbook/J_02.html

7. Appendix

```
# joint_test for model2_team
joint_tests(model2_team)

## model term df1 df2 F.ratio p.value note
## TEAM      29 Inf   1.447  0.0568
## Year       4 Inf   1.117  0.3465
## TEAM:Year 116 NA  nonEst    NA  d
##
## d: df1 reduced due to linear dependence
```