CMPUT 333 Security in a Networked World

Lab Assignment 1

LAB assignments

Lab Assignment 1 Monday, October 3rd

Lab Assignment 2 Friday, November 4th

Lab Assignment 3 Monday, December 5th

First two lab assignments:

"Non-sliding" part: Submission no later than **4:59 PM** on the due date.

"Sliding" part: Submission can be deferred up to the deadline of the following assignment.

For the 3rd lab assignment, there exists **no** "sliding" part.

What is a cipher?

- In cryptography, a cipher is an algorithm for performing encryption or decryption.
- To encipher or encode is to convert information from plaintext into code or cipher.
- The operation of a cipher usually depends on a piece of auxiliary information, called a key.
- Without knowledge of the key, it should be difficult, if not nearly impossible, to decrypt the resulting ciphertext into readable plaintext.

- Method of encrypting alphabetic text
- Uses a series of different Caesar ciphers
- It is a simple form of polyalphabetic substitution



Figure 1: Blaise de Vigenère

■ The Vigenère cipher was misattributed to Blaise de Vigenère in the 19th century, although Giovan Battista Bellaso had published the cipher earlier, in 1553. Vigenère did invent a (stronger) cipher.

 In a Caesar cipher, each letter of the alphabet is shifted along some number of places

Example:

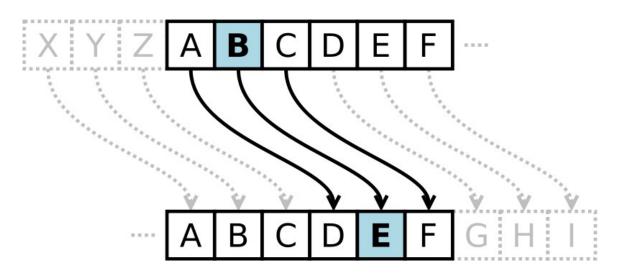


Figure 2: Caesar cipher of shift 3

- The Vigenère cipher consists of several Caesar ciphers in sequence but with different shift values.
- To encrypt, a table of alphabets is used called tabula recta, Vigenère square, or Vigenère table.
- The table consists of the alphabet written out 26 times in different rows.
- Each alphabet is shifted cyclically to the left compared to the previous alphabet.
- At different points in the encryption process, the cipher uses a different alphabet from one of the rows. The alphabet used at each point depends on repeating keyword.



Figure 3: Tabula recta, Vigenère square, or Vigenère table.

Example: Suppose that the plaintext to be encrypted is UNIVERSITY OF ALBERTA and the keyword is EDMONTON

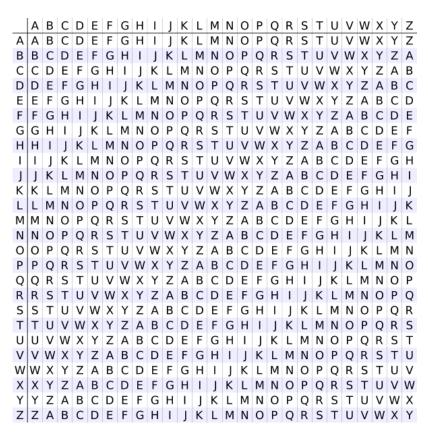


Figure 3: Tabula recta

Example: Suppose that the plaintext to be encrypted is UNIVERSITY OF ALBERTA and the keyword is EDMONTON

Step 1: Repeat the keyword until it matches the length of the plaintext.

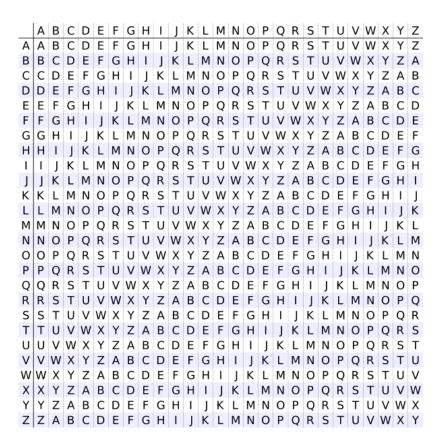


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UNIVERSITYOFALBERTA EDMONTONEDMONTONEDM

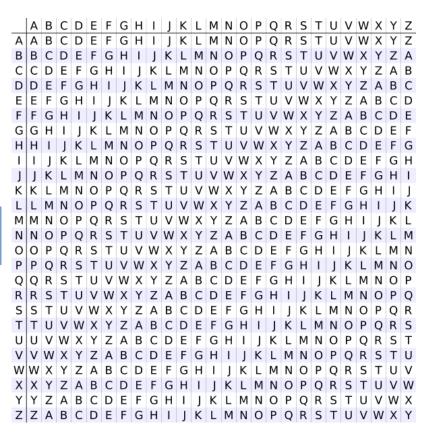


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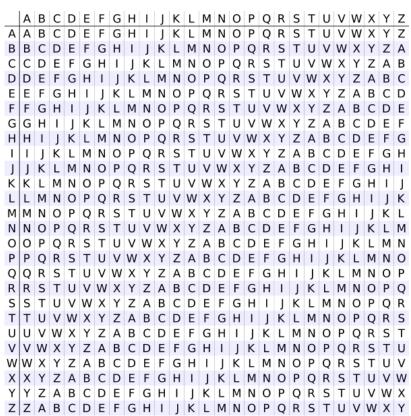
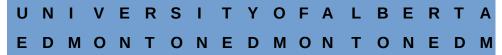


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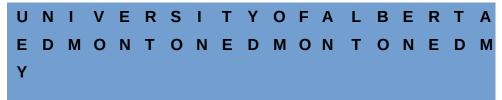
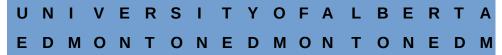


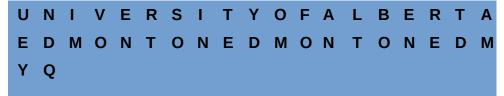


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Step 1: Repeat the keyword until it matches the length of the plaintext.





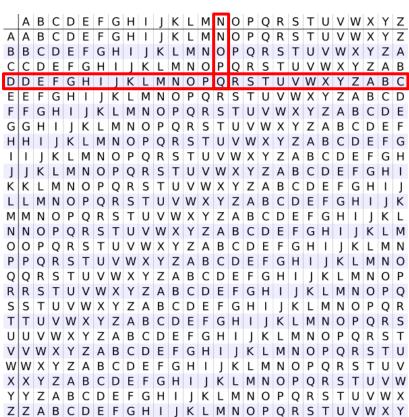
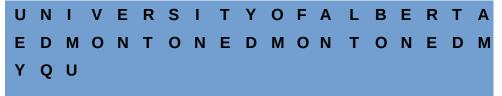


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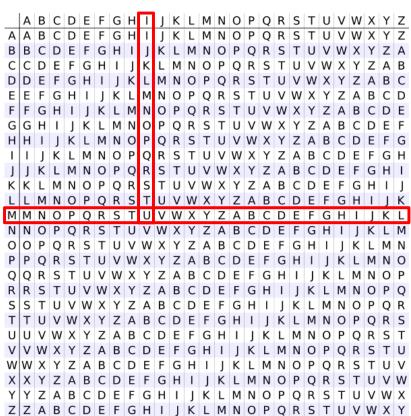


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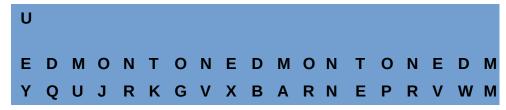






Figure 3: Tabula recta

Decryption is performed by going to the row in the table corresponding to the key, finding the position of the ciphertext letter in this row, and then using the column's label as the plaintext.



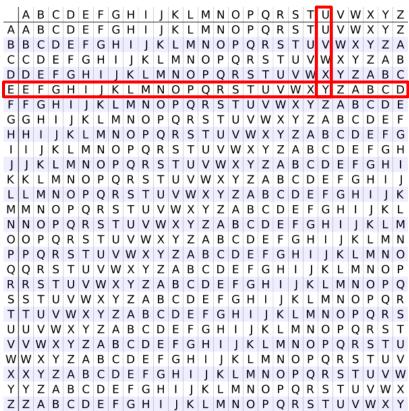


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Figure 3: Tabula recta

Goal: To decrypt "ciphertext1"

Available Data

Plaintext: Printable ASCII file

Key: Printable and non-printable (control) ASCII characters.

Lookup Table Map[x][k]

- Map [16] [16]: Will ultimately give, the ciphertext's 4 higher or lower bits (ch,cl)
 - Rows: x, 4 bit quantity
 - Columns: k, 4 bit quantity

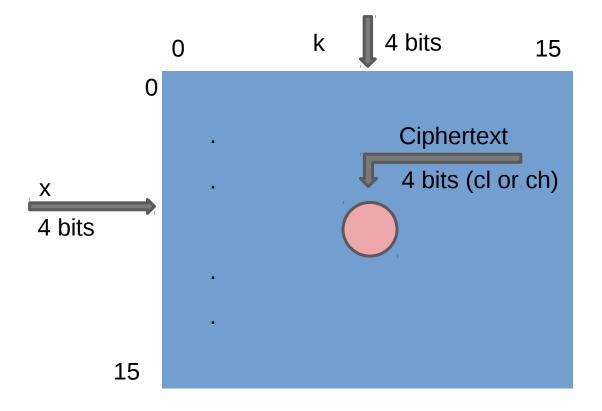


Figure 4: Encryption table

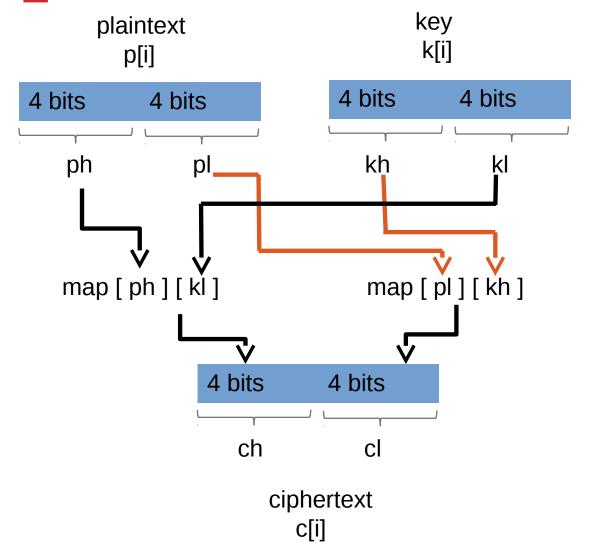


Figure 5: Encryption diagram

How is encryption performed?

Example: Suppose that the plaintext to be encrypted is "hello!" and the keyword is "key".

Step 1: Extract ph, pl from the byte p and kh, kl from the byte k.

Step 2: Use these formulas to find the values of ch and cl in the map.

```
ch <- map [ ph ] [ kl ]
cl <- map [ pl ] [ kh ]
```

Step 3: Combine ch and cl into the byte c.

Dec	H)	Oct	Cha	r	Dec	Нх	Oct	Html	Chr	Dec	Нх	Oct	Html	Chr	Dec	Нх	Oct	Html Ch	<u> r</u>
0	0	000	NUL	(null)	32	20	040	@#32;	Space	64	40	100	a#64;	0	96	60	140	`	8
1	1	001	SOH	(start of heading)	33	21	041	@#33;	1	65	41	101	%#65 ;	A	97	61	141	& # 97;	a
2	2	002	STX	(start of text)	34	22	042	@#3 4 ;	rr	66	42	102	B	В	98	62	142	a#98;	b
3	3	003	ETX	(end of text)	35	23	043	a#35;	#	67	43	103	C	С	99	63	143	a#99;	C
4	4	004	EOT	(end of transmission)	36	24	044	4 #36;	ş	68	44	104	D	D				d	
5	5	005	ENQ	(enquiry)	37			%		69			E					e	
6	6	006	ACK	(acknowledge)	38			@#38;		70			F					f	
7	7	007	BEL	(bell)	39	27	047	<u>@#39;</u>	1	71			a#71;					g	
8	_	010		(backspace)	40			a#40;		72			H					a#104;	
9		011		(horizontal tab)				<u>@#41;</u>		73			6#73;					i	
10	A	012	LF	(NL line feed, new line)				@# 4 2;		74			a#74;					j	
11	В	013	VT	(vertical tab)				a#43;	+	75	_		<u>4,475;</u>					k	
12	С	014	FF	(NP form feed, new page)				a#44;		76			a#76;					l	
13	_	015		(carriage return)	ı			a#45;	_	77			a#77;					m	
14		016		(shift out)				a#46;					a#78;					n	
15		017		(shift in)	47			a#47;	-	79			O					o	
		020		(data link escape)				a#48;		80			4#80;					p	
17	11	021	DC1	(device control 1)				a#49;		81			4#81;		ı			q	
				(device control 2)				a#50;		I			4#82;		ı — — -	. –		r	
				(device control 3)				3					4#83;					s	
				(device control 4)				4					 4 ;		ı			t	
				(negative acknowledge)	ı			6#53;		ı			a#85;		I — — ·			u	
				(synchronous idle)	ı			a#54;		I			a#86;		ı — — -			v	
				(end of trans. block)	ı			a#55;		l - ·			W					w	
				(cancel)				a#56;		88			X					x	
		031		(end of medium)	57			6#57;		89			Y		ı			y	
		032		(substitute)	ı			a#58;		90			Z					z	
		033		(escape)	59			6#59;	•	91			[-	123			{	
		034		(file separator)	60			4#60;					\		ı				
		035		(group separator)				=					@#93;			. –		}	
		036		(record separator)				>					a#94;					~	
31	1F	037	US	(unit separator)	63	ЗF	077	?	?	95	5F	137	a#95;	_	127	7 F	177	@#127;	DEL

Figure 6: ASCII table

```
{{0xf, 0x7, 0x6, 0x4, 0x5, 0x1, 0x0, 0x2, 0x3, 0xb, 0xa, 0x8, 0x9, 0xd, 0xc, 0xe},
0
1
     {0x2, 0x3, 0xb, 0xa, 0x8, 0x9, 0xd, 0xc, 0xe, 0xf, 0x7, 0x6, 0x4, 0x5, 0x1, 0x0},
2
     {0x6, 0x4, 0x5, 0x1, 0x0, 0x2, 0x3, 0xb, 0xa, 0x8, 0x9, 0xd, 0xc, 0xe, 0xf, 0x7},
3
     {0x8, 0x9, 0xd, 0xc, 0xe, 0xf, 0x7, 0x6, 0x4, 0x5, 0x1, 0x0, 0x2, 0x3, 0xb, 0xa},
4
     {0x5, 0x1, 0x0, 0x2, 0x3, 0xb, 0xa, 0x8, 0x9, 0xd, 0xc, 0xe, 0xf, 0x7, 0x6, 0x4},
5
     {0xb, 0xa, 0x8, 0x9, 0xd, 0xc, 0xe, 0xf, 0x7, 0x6, 0x4, 0x5, 0x1, 0x0, 0x2, 0x3},
6
     {0x0, 0x2, 0x3, 0xb, 0xa, 0x8, 0x9, 0xd, 0xc, 0xe, 0xf, 0x7, 0x6, 0x4, 0x5, 0x1},
     {0x7, 0x6, 0x4, 0x5, 0x1, 0x0, 0x2, 0x3, 0xb, 0xa, 0x8, 0x9, 0xd, 0xc, 0xe, 0xf},
8
     {0x3, 0xb, 0xa, 0x8, 0x9, 0xd, 0xc, 0xe, 0xf, 0x7, 0x6, 0x4, 0x5, 0x1, 0x0, 0x2},
9
     {0x1, 0x0, 0x2, 0x3, 0xb, 0xa, 0x8, 0x9, 0xd, 0xc, 0xe, 0xf, 0x7, 0x6, 0x4, 0x5},
Α
     {0xa, 0x8, 0x9, 0xd, 0xc, 0xe, 0xf, 0x7, 0x6, 0x4, 0x5, 0x1, 0x0, 0x2, 0x3, 0xb},
В
     {0x4, 0x5, 0x1, 0x0, 0x2, 0x3, 0xb, 0xa, 0x8, 0x9, 0xd, 0xc, 0xe, 0xf, 0x7, 0x6},
C
     {0x9, 0xd, 0xc, 0xe, 0xf, 0x7, 0x6, 0x4, 0x5, 0x1, 0x0, 0x2, 0x3, 0xb, 0xa, 0x8},
D
     {0xd, 0xc, 0xe, 0xf, 0x7, 0x6, 0x4, 0x5, 0x1, 0x0, 0x2, 0x3, 0xb, 0xa, 0x8, 0x9},
Ε
     {0xc, 0xe, 0xf, 0x7, 0x6, 0x4, 0x5, 0x1, 0x0, 0x2, 0x3, 0xb, 0xa, 0x8, 0x9, 0xd},
     {0xe, 0xf, 0x7, 0x6, 0x4, 0x5, 0x1, 0x0, 0x2, 0x3, 0xb, 0xa, 0x8, 0x9, 0xd, 0xc}};
```

```
Step 1: Extract ph, pl from the byte p and kh, kl from the byte k
The first plaintext letter is 'h' and the first key letter is 'k'
ASCII code, in HEX, for 'h' is 0x68 and for 'k' is 0x6B
So, ph = 0x06, pl = 0x08, and
    kh = 0x06, kl = 0x0B
Step 2: Define ch and cl as:
   ch <- map [ ph ] [ kl ]
   cl <- map [pl][kh] so by substituting we have,
   ch <- map [ 0x06 ] [0x0B]
   cl < -map [0x08][0x06],
   ch=0x07
   cl = 0x0C
Step 3: Combine ch and cl into the byte c, so c=0x7C
```

Pointers

Part 1: The plaintext is printable ASCII, and the key is a combination of printable and non-printable (control) ASCII characters. Use these facts when searching for the key. Part 2: You know that the format of the plaintext file is not a regular text file, but some other commonly used file format.

□ Online sources
□ Google

http://www.simonsingh.net/The_Black_Chamber/vigenere_c

ipher.html
□ YouTube

Make sure you cite your references!

QUESTIONS?