CS/ME/ECE 759

High Performance Computing for Engineering Applications Assignment 4 Due Thursday 10/5/2023 at 9:00 PM

Submit all plots on Canvas. Do not zip your Canvas submission.

All source files should be submitted in the HW04 subdirectory on the main branch of your GitLab repo. Please use the name HW04 exactly as shown here (both in terms of capitalization & name). The HW04 subdirectory should have no subdirectories. For this assignment, your HW04 folder should contain task1.cu, task2.cu, matmul.cu, and stencil.cu.

All commands or code must work on *Euler* with only the nvidia/cuda/11.8.0 module loaded. Loading the module is done via

\$ module load nvidia/cuda/11.8.0

Since various commands may behave differently on your computer, we recommend that you test on Euler before you submit your homework.

Please submit clean code. Consider using a formatter like clang-format.

IMPORTANT: Before you begin, copy any provided files from Assignments/HW04 directory of the ME759 Resource Repo. Do not change any of the provided files since these files will be overwritten with clean, reference copies when grading.

- (a) Implement in a file called matmul.cu the matmul and matmul_kernel functions as declared and described in the comment section of matmul.cuh. These functions should compute the product of square matrices.
 - (b) Write a program task1.cu which will complete the following (some memory management steps are omitted for clarity, but you should implement them in your code for it to work properly):
 - Create matrices (as 1D row major arrays) A and B of size $n \times n$ on the host.
 - Fill these matrices with random numbers in the range [-1, 1].
 - Prepare arrays that are allocated as device memory (they will be passed to your matmul function.)
 - Call your matmul function.
 - Print the last element of the resulting matrix.
 - Print the time taken to execute your matmul function in milliseconds using CUDA events.
 - Compile: nvcc task1.cu matmul.cu -Xcompiler -03 -Xcompiler -Wall -Xptxas -03 -std c++17 -o task1
 - Run (where n and threads per block are positive integers): ./task1 n threads per block
 - Note n is not necessarily a power of 2.
 - Use Slurm to run your job on Euler
 - Example expected output:
 - -16.35
 - 1.23
 - (c) On an Euler *compute node*, run task1 for each value $n = 2^5, 2^6, \dots, 2^{14}$ and generate a plot task1.pdf which plots the time taken by your algorithm as a function of n when threads_per_block = 1024. Overlay another plot which plots the same relationship with a different threads_per_block of your choice.



2. (a) Implement in a file called **stencil.cu** the **stencil** and **stencil_kernel** functions as declared and described in the comment section of **stencil.cuh**. These functions should produce the 1D convolution of **image** and **mask** as the following:

$$\mathtt{output}[i] = \sum_{j=-R}^R \mathtt{image}[i+j] * \mathtt{mask}[j+R] \qquad i = 0, \cdots, \mathtt{n}-1 \;.$$

Assume that image[i] = 1 when i < 0 or i > n - 1. Pay close attention to what data you are asked to store and compute in shared memory.

- (b) Write a program task2.cu which will complete the following (some memory management steps are omitted for clarity, but you should implement them in your code):
 - Create arrays image (length n), output (length n), and mask (length 2 * R + 1) on the host.
 - Fill the image and mask array with random numbers in the range [-1, 1].
 - Prepare arrays that are allocated as device memory (they will be passed to your stencil function.)
 - Call your stencil function.
 - Print the last element of the resulting output array.
 - Print the time taken to execute your stencil function in *milliseconds* using CUDA events
 - Compile: nvcc task2.cu stencil.cu -Xcompiler -03 -Xcompiler -Wall -Xptxas -03 -std c++17 -o task2
 - Run via Slurm (where n, R, and threads_per_block are positive integers):
 ./task2 n R threads_per_block
 - Example expected output: 11.36 1.23
- (c) On an Euler *compute node*, run task2 for each value $n = 2^{10}, 2^{11}, \dots, 2^{29}$ and generate a plot task2.pdf which plots the time taken by your algorithm as a function of n when threads_per_block = 1024 and R = 128. Overlay another plot which plots the same relationship with a different threads_per_block of your choice.
- (d) Going beyond the call of duty, do if you wish to: Compare the scaling results with the results obtained in a previous assignment where you did a similar scaling analysis using a sequential implementation on the CPU. What do you see?