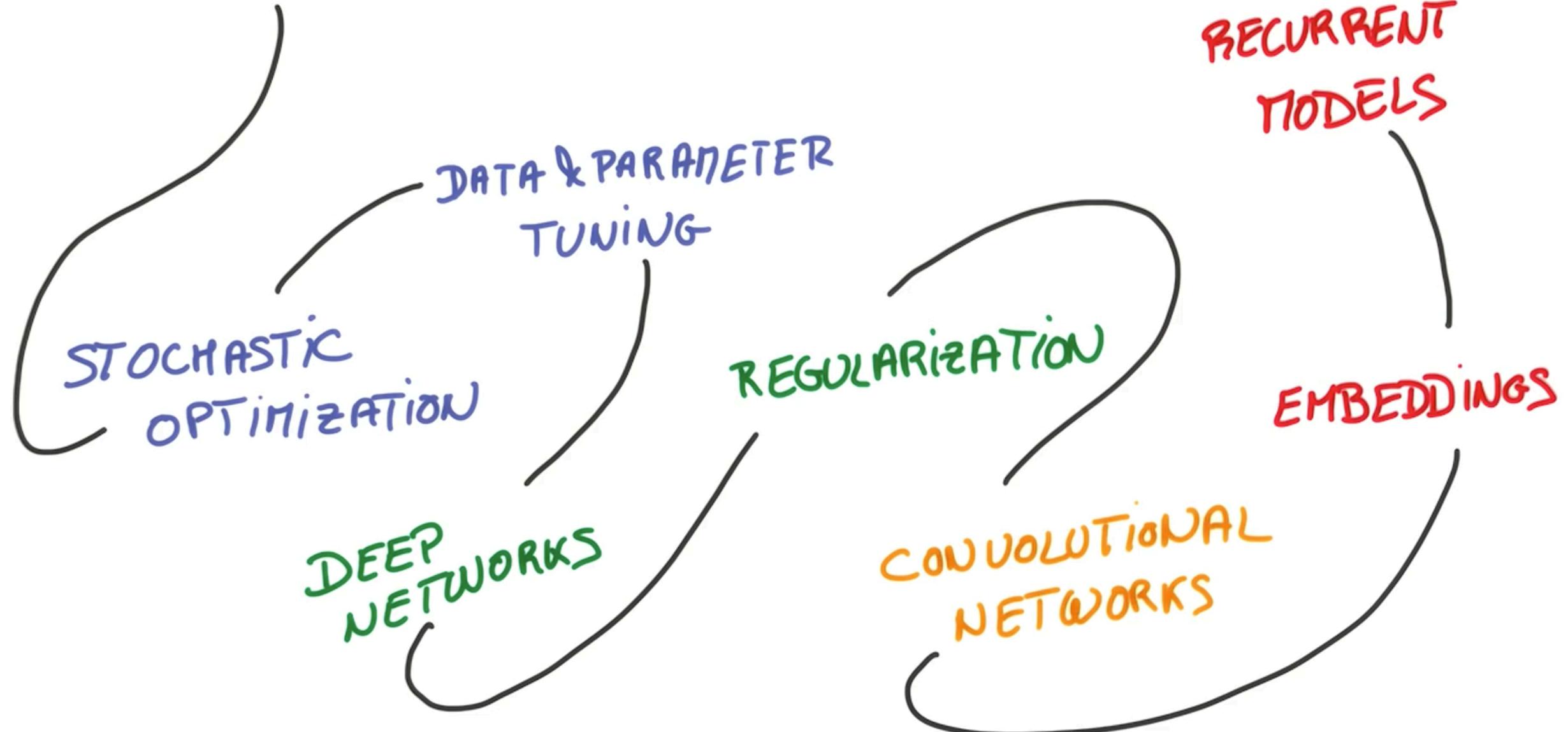
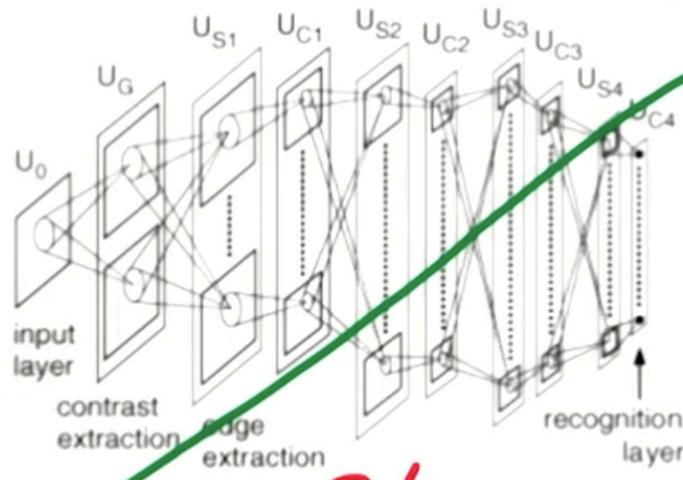


LOGISTIC CLASSIFICATION

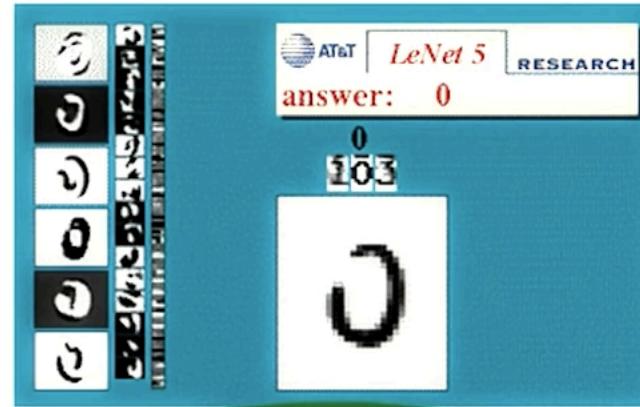


NEURAL NETWORKS

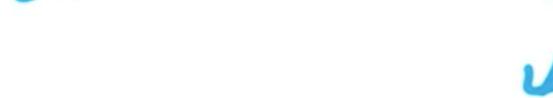
FUKUSHIMA'S
NEOCOGNITRON



1980'S



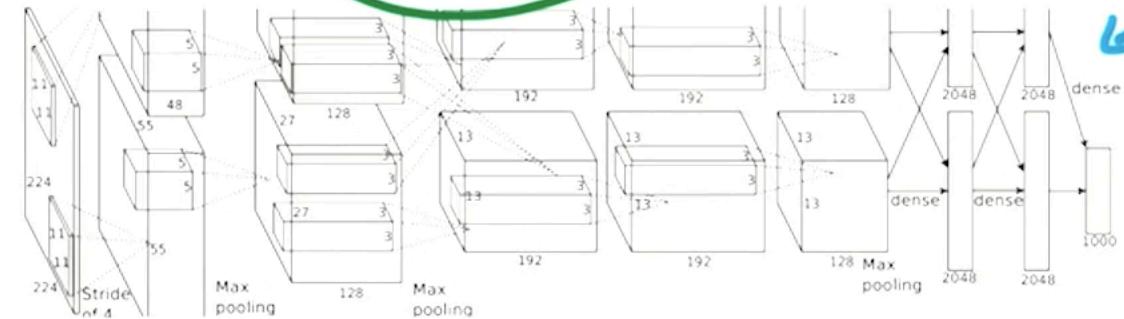
LE CUN'S LENET-5



1990'S

2000'S

ZOLO'S
KRIZHEVSKY'S
ALEXNET



NEURAL NETWORKS → DEEP LEARNING

- 2009 : SPEECH RECOGNITION
- 2012 : COMPUTER VISION
- 2014 : MACHINE TRANSLATION

① DATA!



② GPUs!



THANK YOU
GAMERS!!!

REGRESSION

REINFORCEMENT
LEARNING

CLASSIFICATION

RANKING

DETECTION

a

← A →

A

c
C ← B

CLASSIFICATION

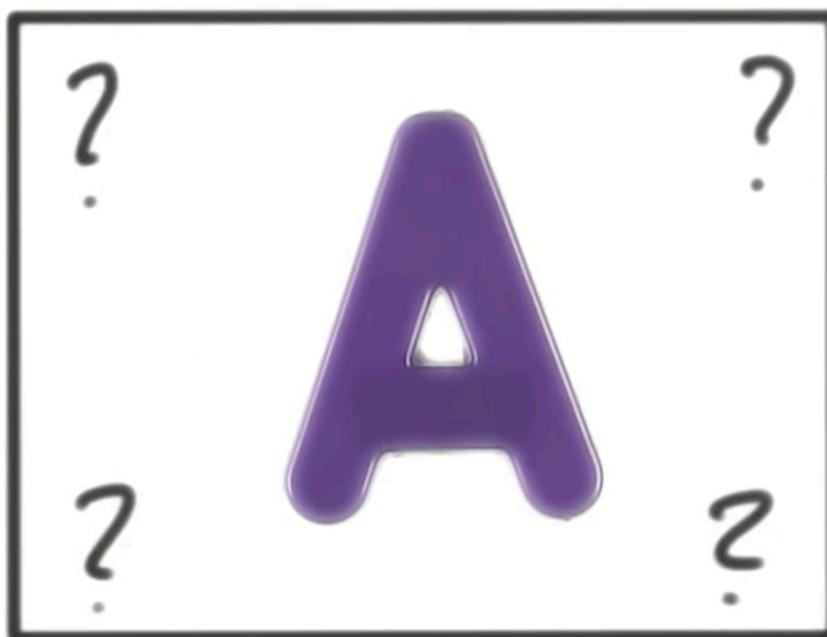


a

a

A

c



b

B

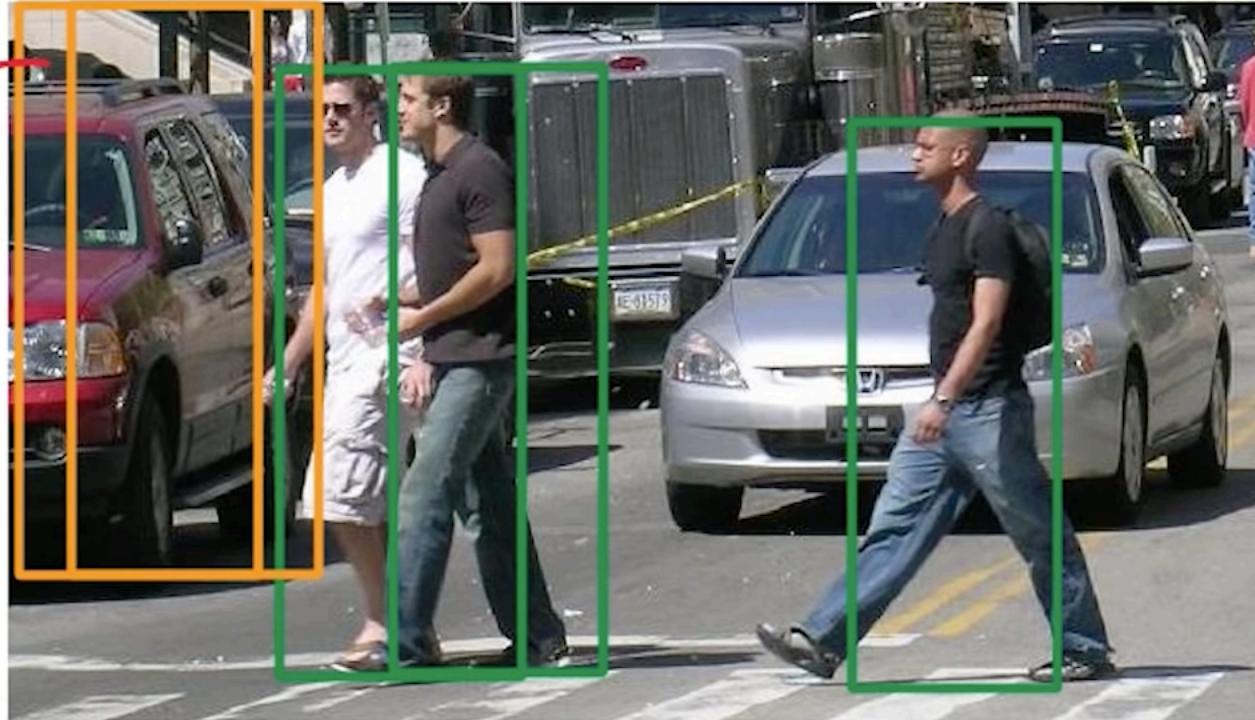
d

D

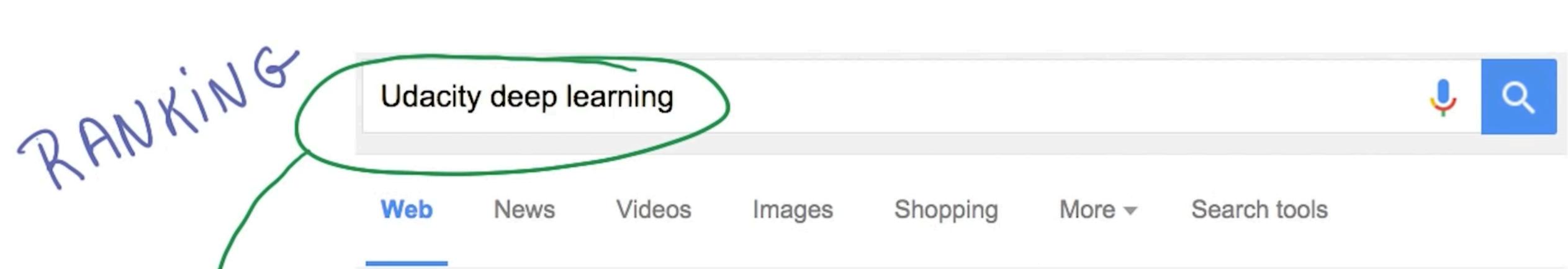
d

DETECTION

PEDESTRIAN
VS.
NO PEDESTRIAN



Use a binary pedestrian / no pedestrian classifier. Slide it over all possible locations in the image.

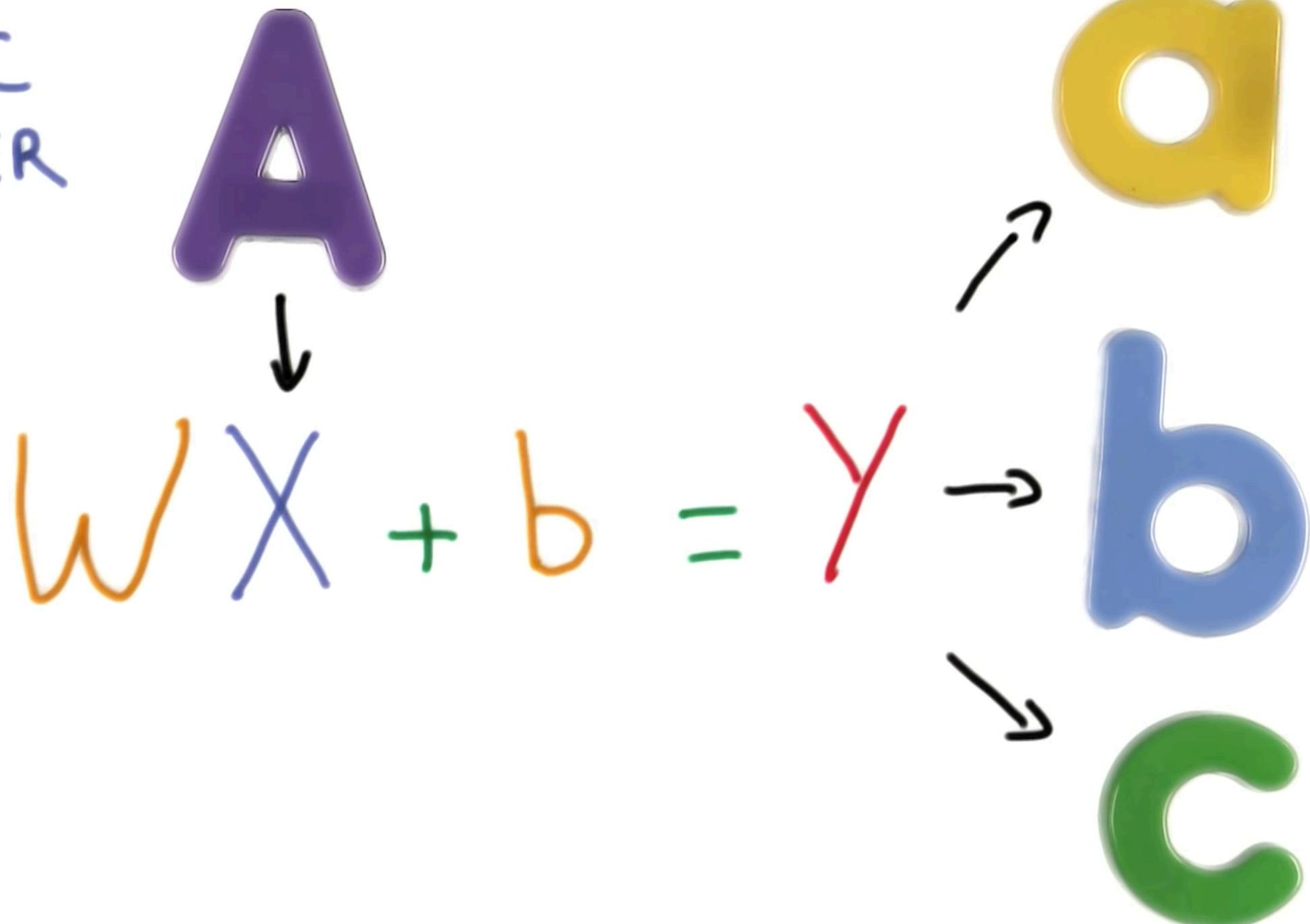


CLASSIFIER

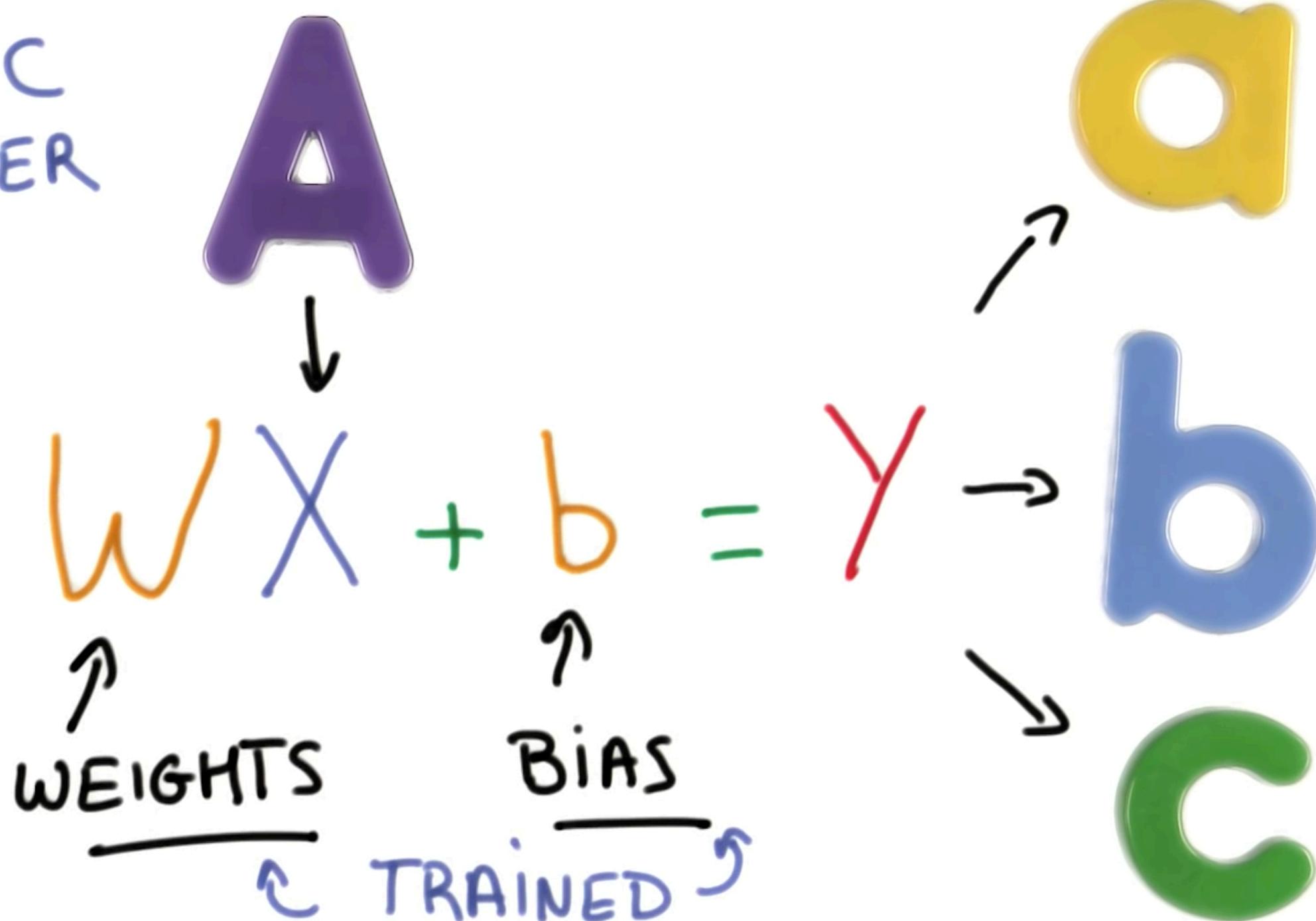
RELEVANT!

Use a classifier that takes the pair
(query, web page) as an input, and
classifies the pair as relevant / not relevant

LOGISTIC
CLASSIFIER



LOGISTIC CLASSIFIER



LOGISTIC CLASSIFIER

$$W\vec{X} + b = Y \begin{bmatrix} 2.0 \\ 1.0 \\ 0.1 \end{bmatrix}$$

A

$$\rightarrow p = 0.7$$



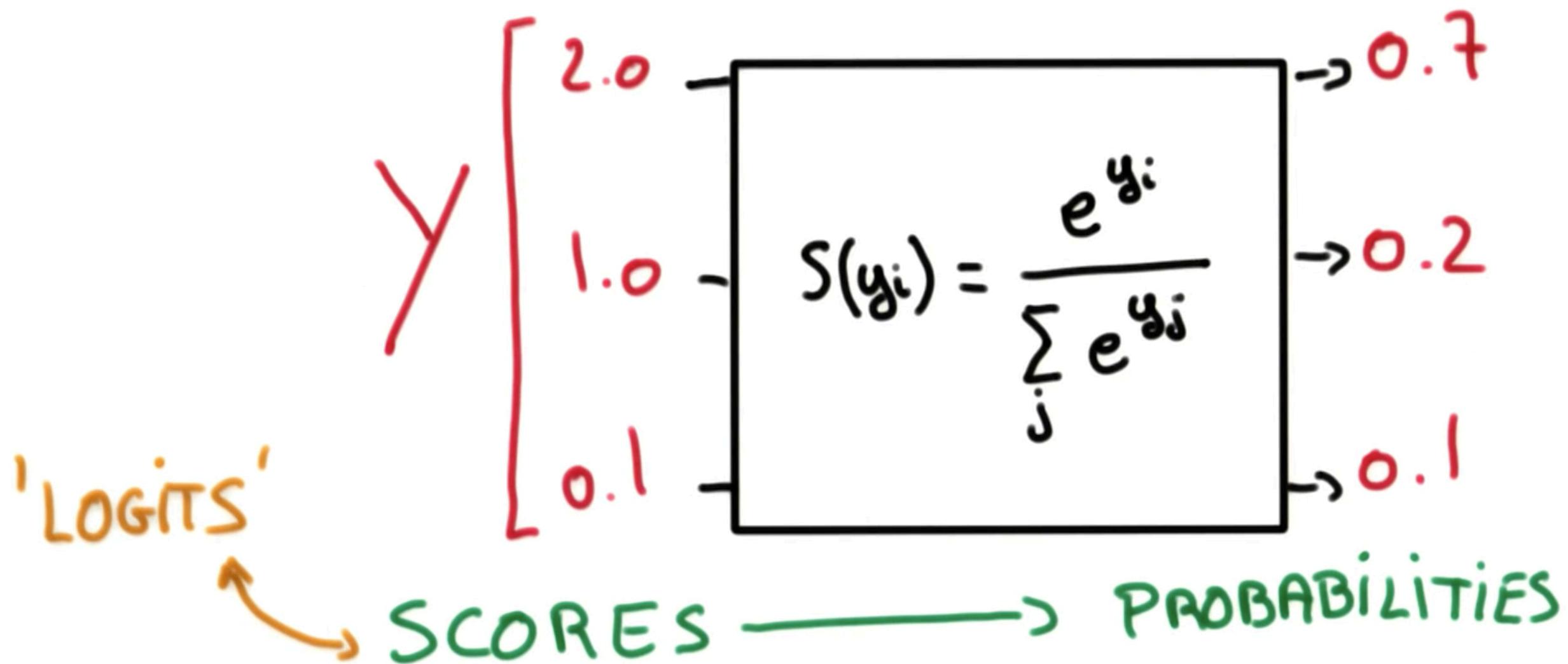
$$\rightarrow p = 0.2$$



$$\rightarrow p = 0.1$$



SOFTMAX





CLASSROOM



MATERIALS



DISCUSSION



OVERVIEW

```
1 """Softmax."""
2
3 scores = [3.0, 1.0, 0.2]
4
5 import numpy as np
6
7 def softmax(x):
8     """Compute softmax values for x."""
9     return np.exp(x) / np.sum(np.exp(x), axis=0)
10
11 print(softmax(scores))
12
13 # Plot softmax curves
14 import matplotlib.pyplot as plt
15 x = np.arange(-2.0, 6.0, 0.1)
16 scores = np.vstack([x, np.ones_like(x), 0.2 * np.ones_like(x)])
17
18 plt.plot(x, softmax(scores).T, linewidth=2)
19 plt.show()
20
```

Reset

Test Run

Submit

Get Help

[Discussion Topics](#)[Coaches Lounge](#)[Report an Issue](#)

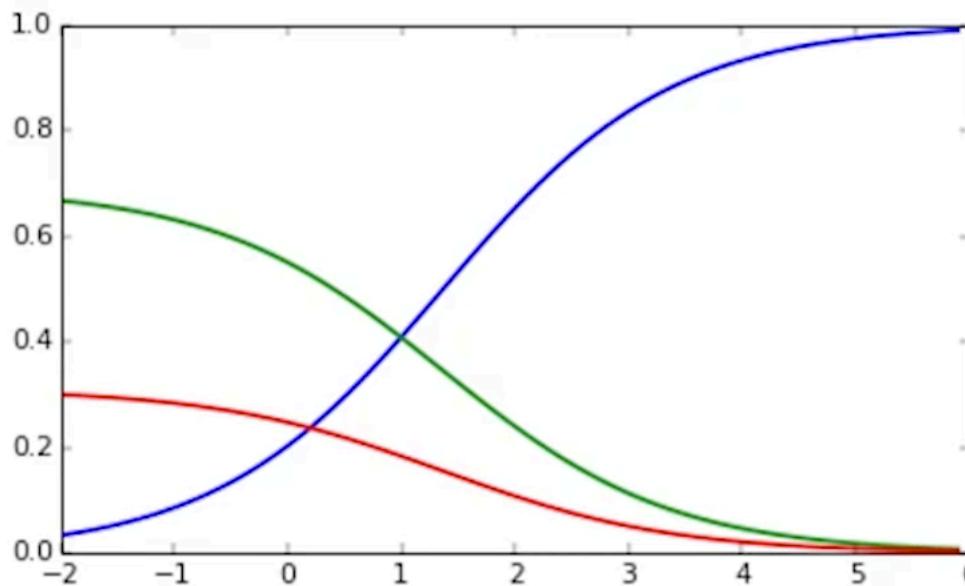
Instructor Notes

Downloadables

There are no relevant
downloads for this part of

ResetTest RunSubmit

[0.8360188 0.11314284 0.05083836]



Instructor Notes

Downloadables

There are no relevant
downloads for this part of
the course.



CLASSROOM



MATERIALS



DISCUSSION



OVERVIEW

```
13  
14  
15  
16  
17  
18  
19  
20 # Multiply the scores by 10. What happens?  
21 scores = np.array([3.0, 1.0, 0.2])  
22 print(softmax(scores * 10))  
23 print(softmax(scores / 10))  
24  
25  
26  
27  
28  
29  
30  
31  
32  
33
```

Reset

Test Run

Submit

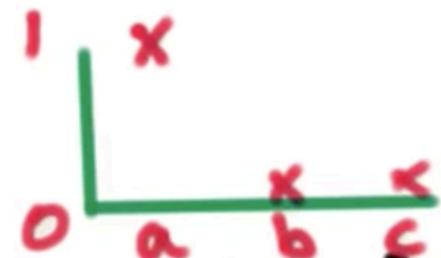
[0.8360188 0.11314284 0.05083836]

Get Help

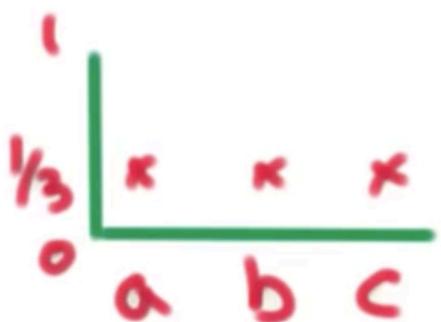
[Discussion Topics](#)[Coaches Lounge](#)[Report an Issue](#)

xlo

- probabilities get close to either 0.0 or 1.0



- probabilities get close to the uniform distribution





CLASSROOM



MATERIALS



DISCUSSION



OVERVIEW

```
13  
14  
15  
16  
17  
18  
19  
20 # Multiply the scores by 10. What happens?  
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23 print(softmax(scores / 10))  
24 |  
25  
26  
27  
28  
29  
30  
31  
32  
33
```

Reset

Test Run

Submit

[0.8360188 0.11314284 0.05083836]

Get Help

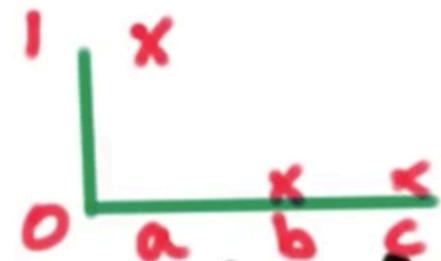
[Discussion Topics](#)[Coaches Lounge](#)[Report an Issue](#)

Get Help

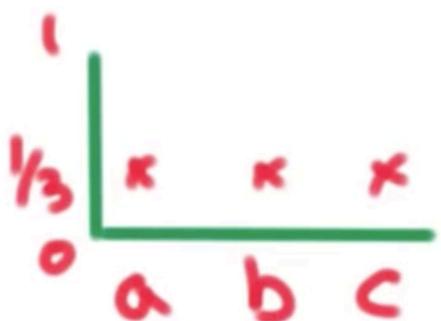
[Discussion Topics](#)[Report an Issue](#)[Skip to Quiz](#)

÷ 10

- probabilities get close to either 0.0 or 1.0

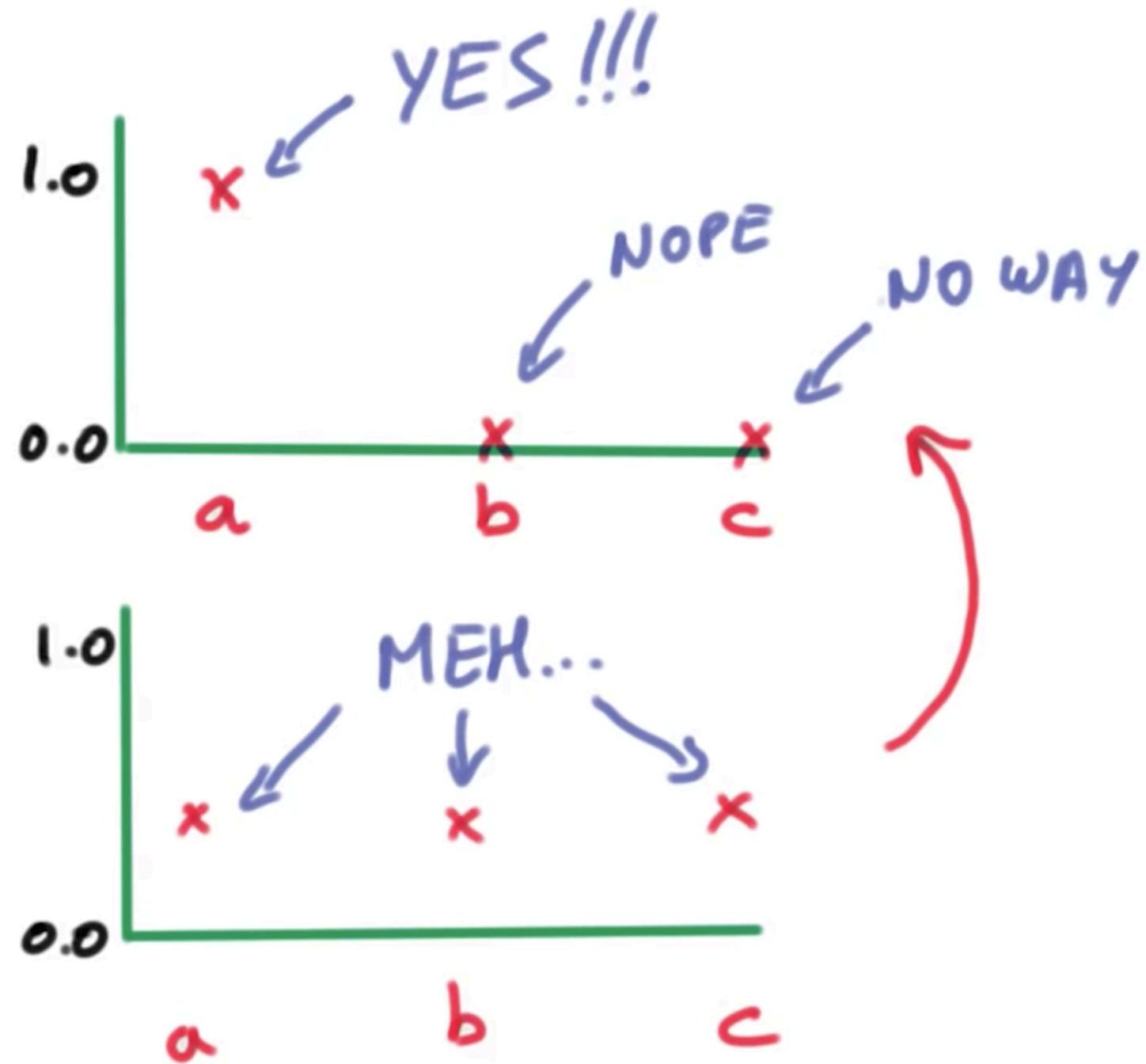


- ✓ probabilities get close to the uniform distribution



$s(y_{xlo})$

$s(y_{/lo})$



A

$s(y)$



0.7

0.2

0.1

'ONE-HOT'
ENCODING



?

1.0

0.0

0.0



a



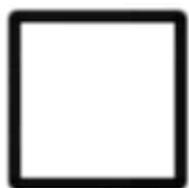
b



c



d



0.7

0.0

0.1

0.2

s(y)



<i>a</i>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/> 1
----------	--------------------------	--------------------------	--------------------------	---------------------------------------

<i>b</i>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/> 1	<input type="checkbox"/>
----------	--------------------------	--------------------------	---------------------------------------	--------------------------

<i>c</i>	<input checked="" type="checkbox"/> 1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
----------	---------------------------------------	--------------------------	--------------------------	--------------------------

<i>d</i>	<input type="checkbox"/>	<input checked="" type="checkbox"/> 1	<input type="checkbox"/>	<input type="checkbox"/>
----------	--------------------------	---------------------------------------	--------------------------	--------------------------

c

0.7 0.0 0.1 0.2

s(y)

a →
b →
c →
d →
⋮

b →

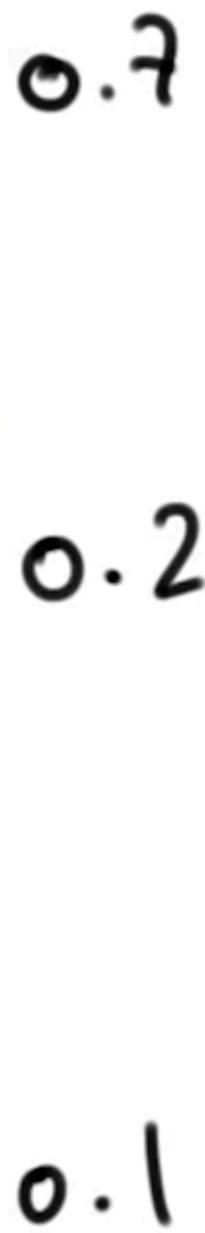
C-2

8

10

A

$s(y)$



?

1.0

0.0

0.0

a

b

c

CROSS-ENTROPY

$s(y)$

0.7
0.2
0.1

1.0

0.0

0.0

$$D(S, L) = - \sum_i L_i \log(s_i)$$

$$D(S, L) \neq D(L, S)$$

CROSS-ENTROPY

$s(y)$

0.7
0.2
0.1

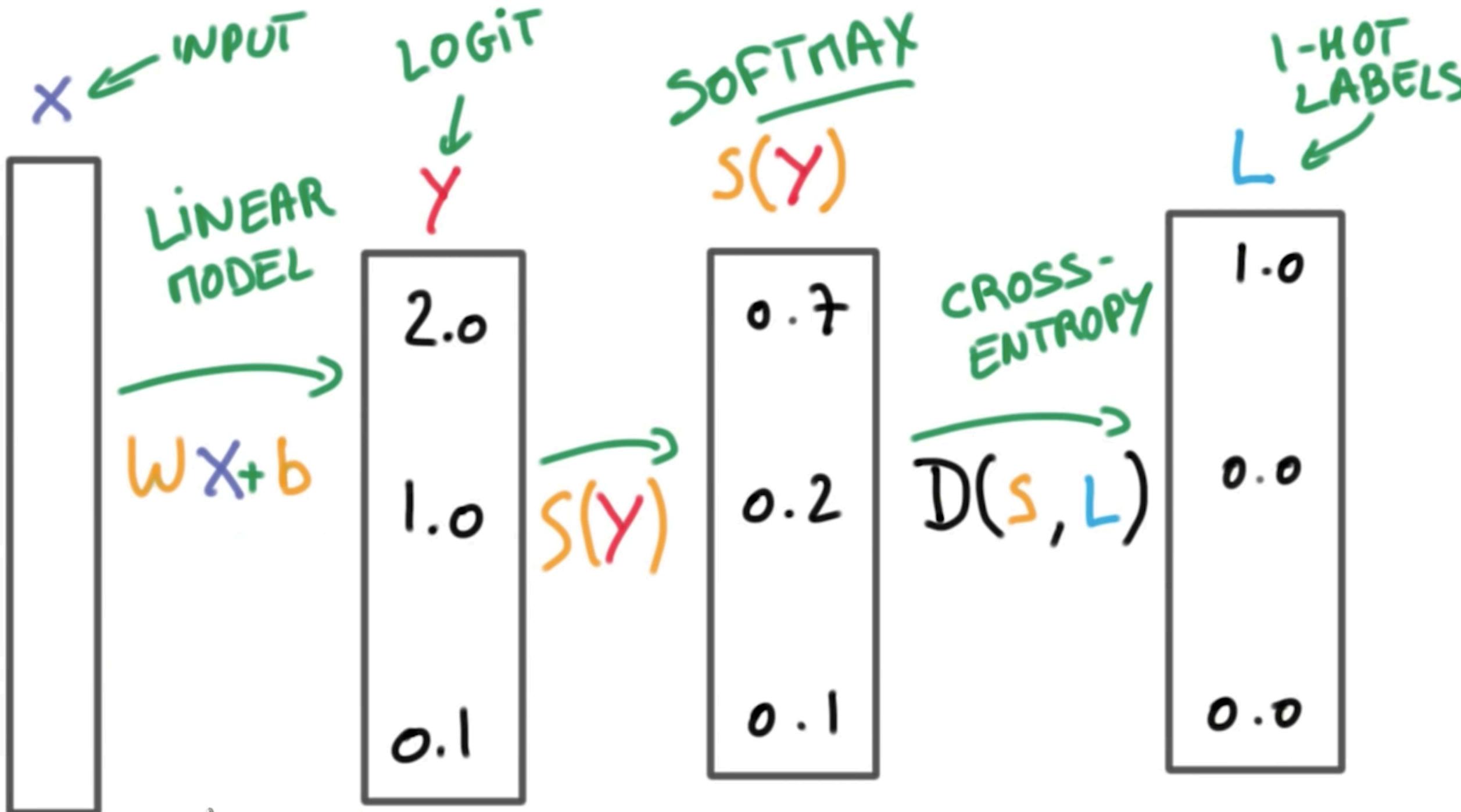
1.0

0.0

0.0

$$D(S, L) = - \sum_i L_i \log(s_i)$$

$$D(S, L) \neq D(L, S)$$



MULTINOMIAL LOGISTIC CLASSIFICATION

$$\mathcal{D}(s(\omega x + b), L)$$

$$\mathcal{D}(s(wx + b), L)$$

?

?

$$\mathcal{D}(A, a) \quad \downarrow$$

$$\mathcal{D}(A, b) \quad \uparrow$$

LOSS

$$\mathcal{L} = \frac{1}{N} \sum_i \mathcal{D}(s(wx_i + b), L_i)$$

TRAINING SET

LOSS = AVERAGE CROSS-ENTROPY

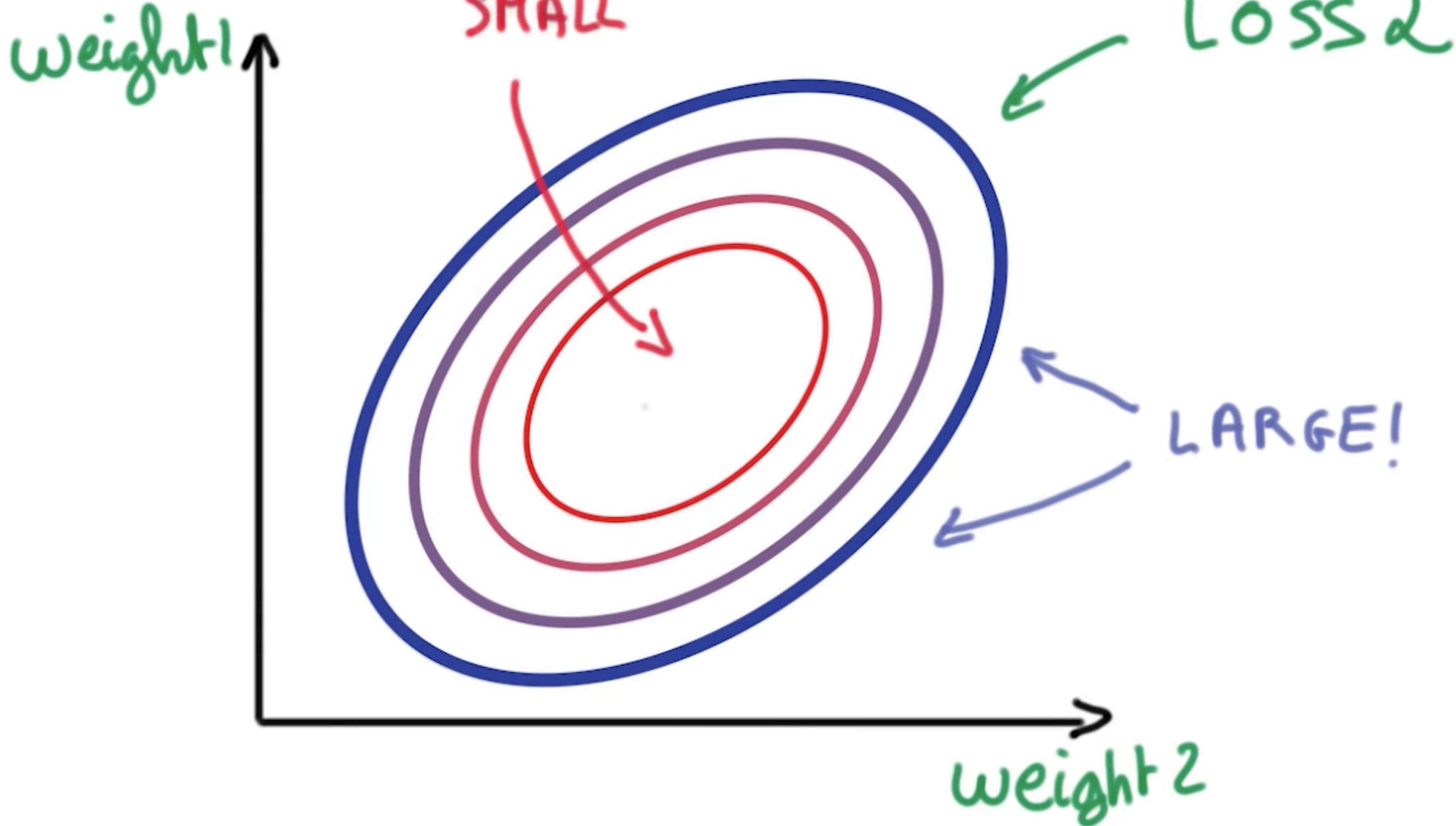
$$\mathcal{L} = \frac{1}{N} \sum_i \mathcal{D}(s(wx_i + b), L_i)$$

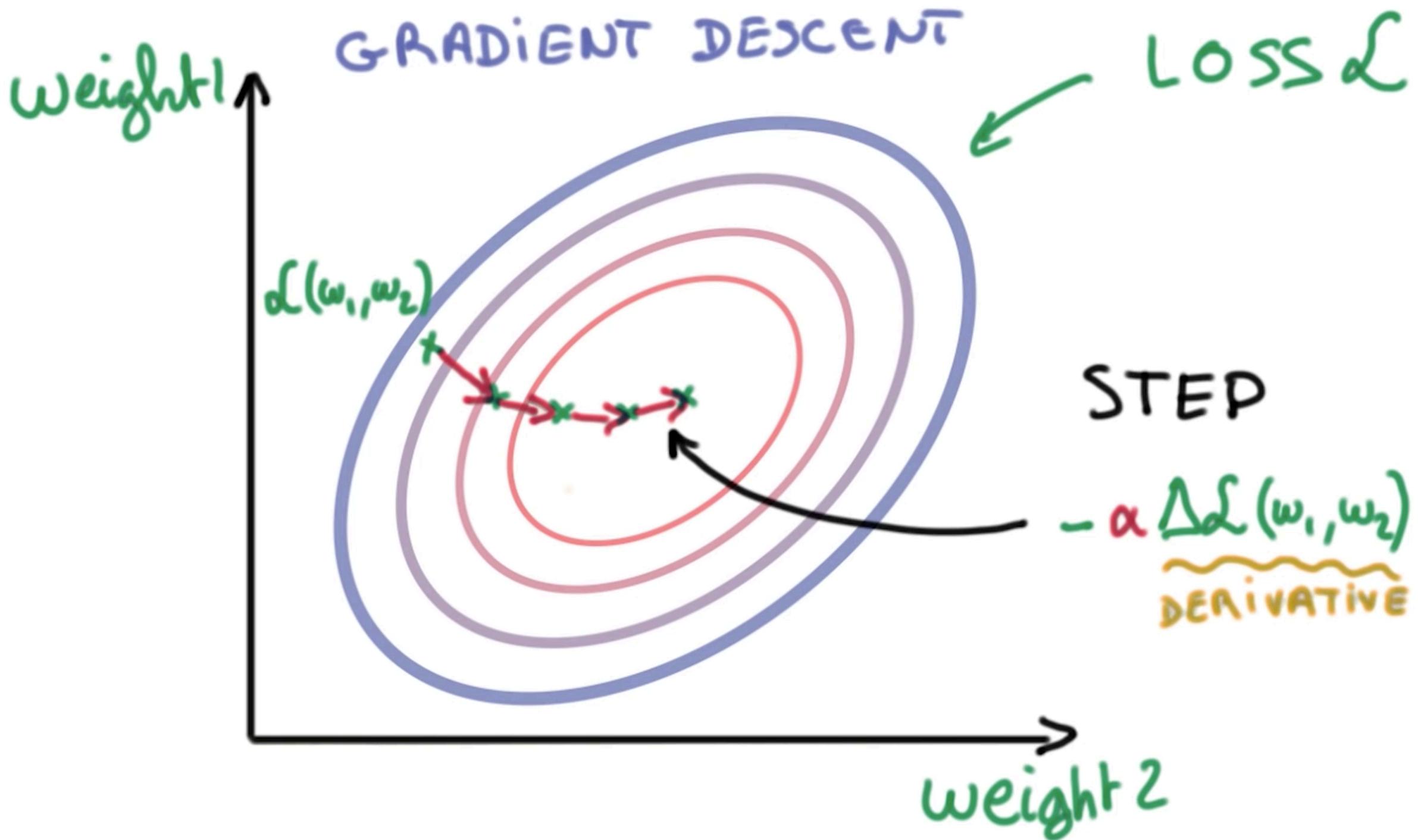
BIG MATRIX!!

BIG SUM!!

LOSS = AVERAGE CROSS-ENTROPY

$$\mathcal{L} = \frac{1}{N} \sum_i \mathcal{D}(s(wx_i + b), L_i)$$

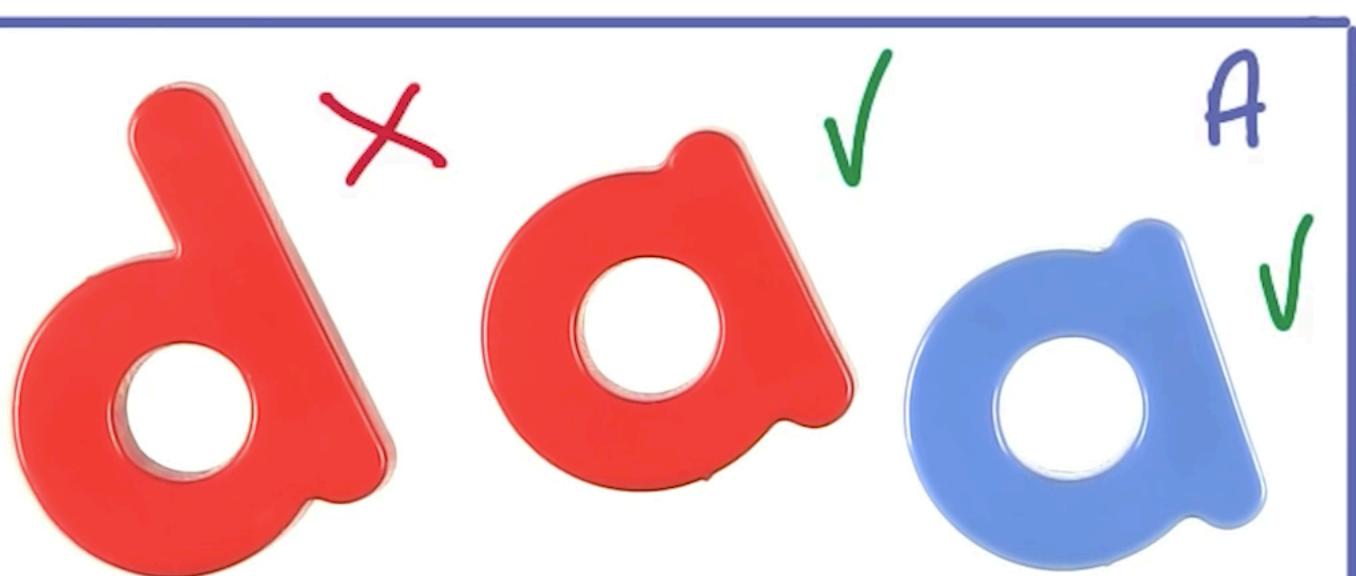




TRAINING

VALIDATION

TESTING



A

==?
:



A

TRAINING

AaA
Bb
C

TEST

A[✓] A[✓]
A A
b[✓]
c[✓] a[✗]

TRAINING

AaA
Bb

C

TEST

VAA
VAA

b

DONE!

C

MORE TEST

B A

x

✓

C

x

a a

x

x

NOT!?!?

TEST

A A a

✓

b

✓

DONE!

✓

C

TRAINING

A A a

B b

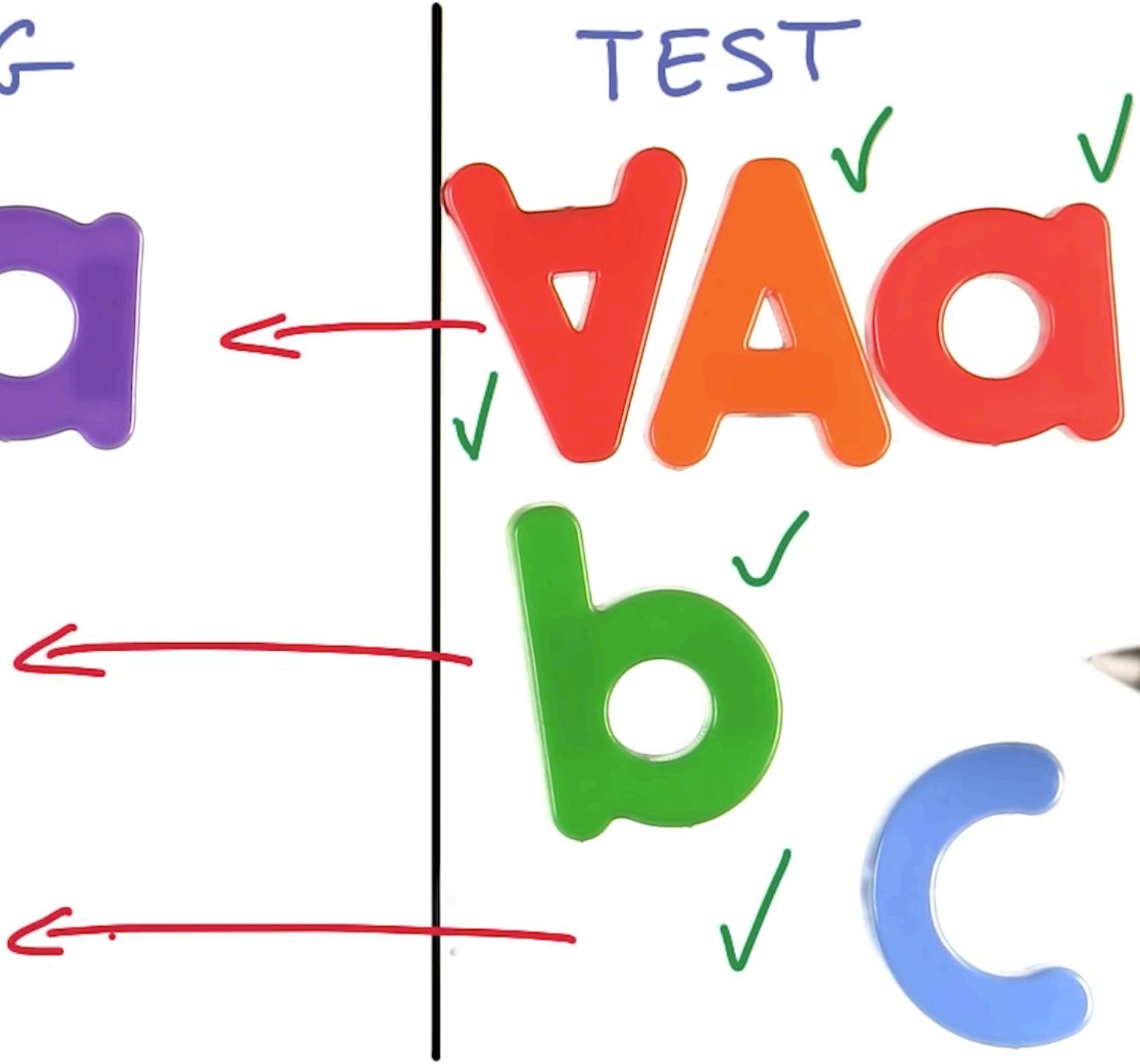
C

TEST

A A a

b

C

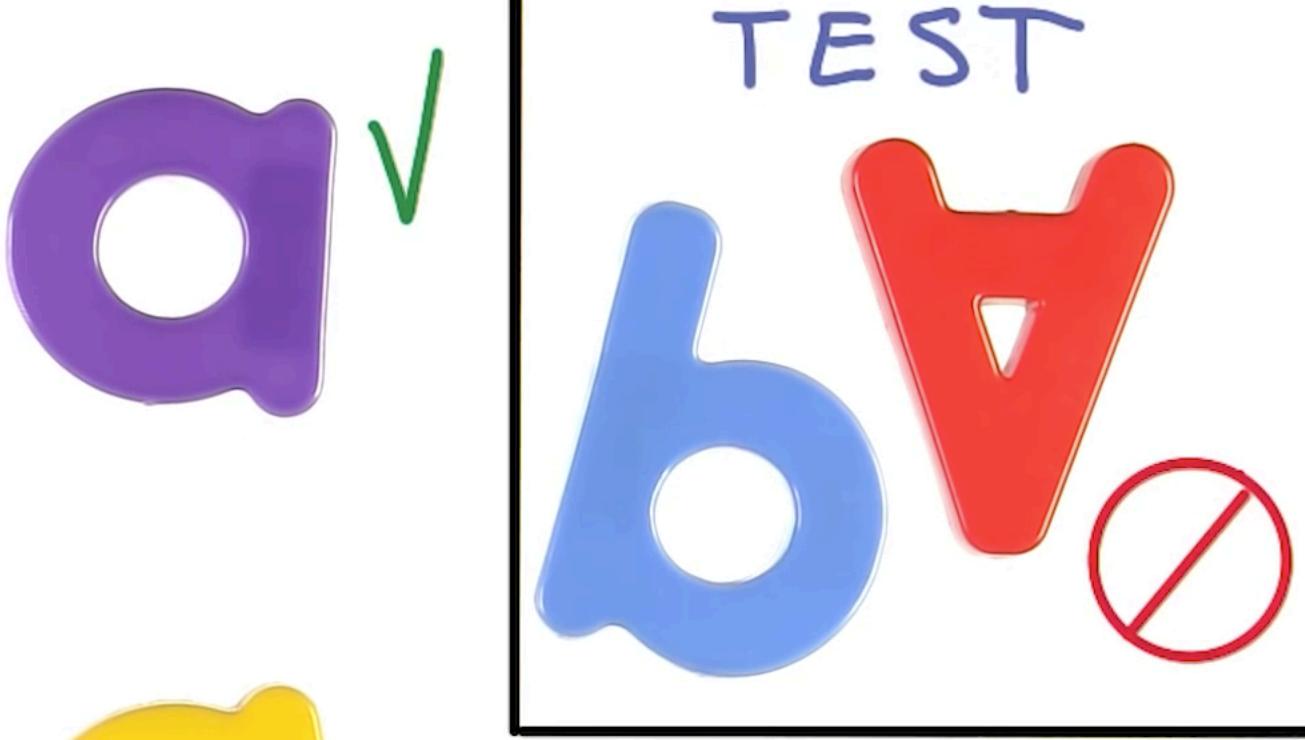


TRAINING

Aa

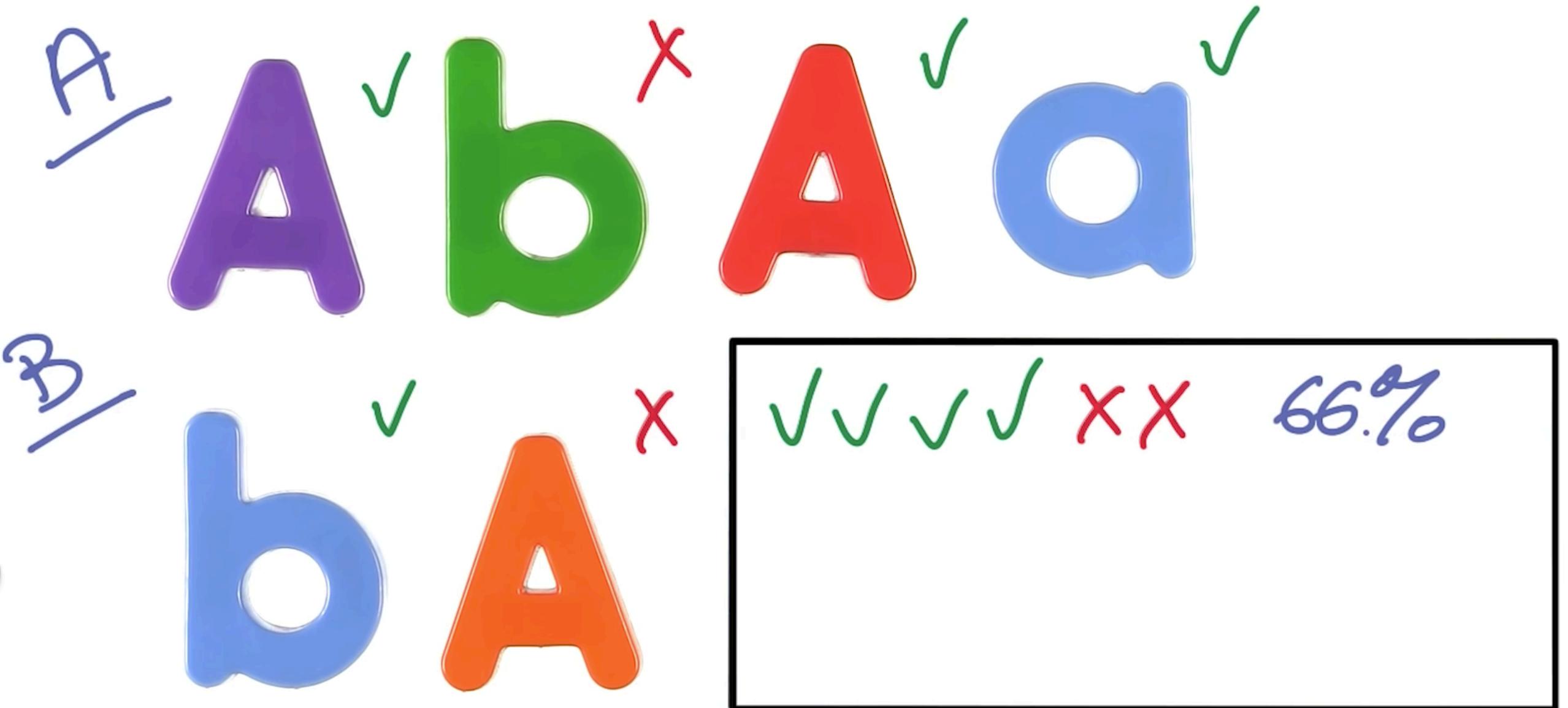
B

C

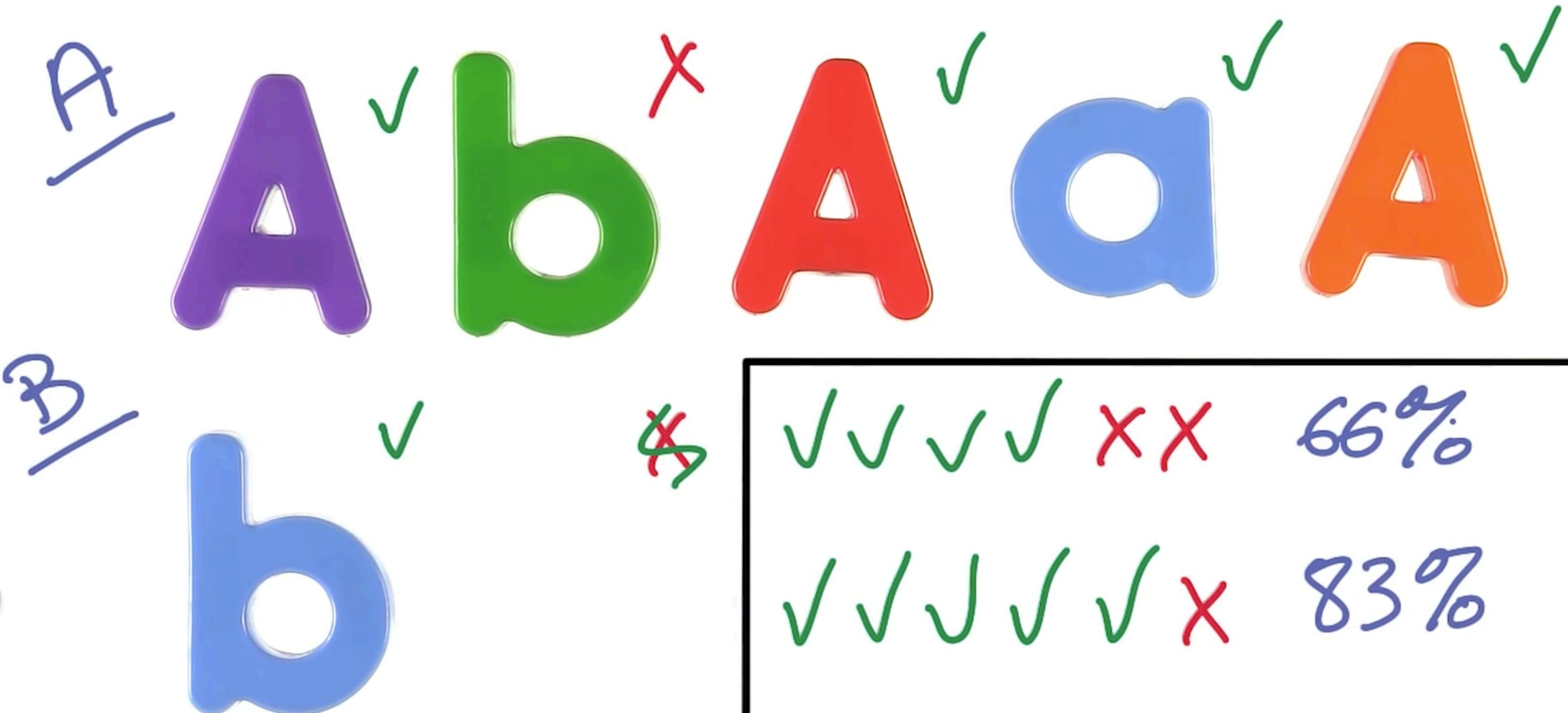


VALIDATION

VALIDATION SET SIZE



VALIDATION SET SIZE



VALIDATION SET SIZE

✓✓✓✓ ✓✓✓✓ ✓✓✓✓ ✓✓✓✓

✓✓✓✓ ✓✓✓✓ ✓✓✓✓ ✓✓✓✓ 30

✓✓✓✓ ✓✓✓✓ ✓✓✓✓ ✓✓✓✓

✓✓✓✓ ✓✓✓✓ XXXXXXXXXX

XXXXX XXXXX XXXXX XXXXX

XXXXX XXXX XXXXX XXXXX

XXXXX XXXX XXXXX XXXXX

VALIDATION SET SIZE

A horizontal sequence of green checkmarks (✓) followed by an orange line that rises from the baseline.

✓ ✓ ✓ ✓ ✓ ✓ X X X X X X X X X X X X X X X X

~~XXXXXX XXXXX XXXXX XXXXX~~

RULE OF '30'

3000

EXAMPLES

$$\frac{1.0 \times 3000}{100} = 30$$

YES NO

80% → 81%

$$\frac{0.5 \times 3000}{100} = 15$$

YES NO

80% → 80.5%

$$\frac{0.1 \times 3000}{100} = 3$$

YES NO

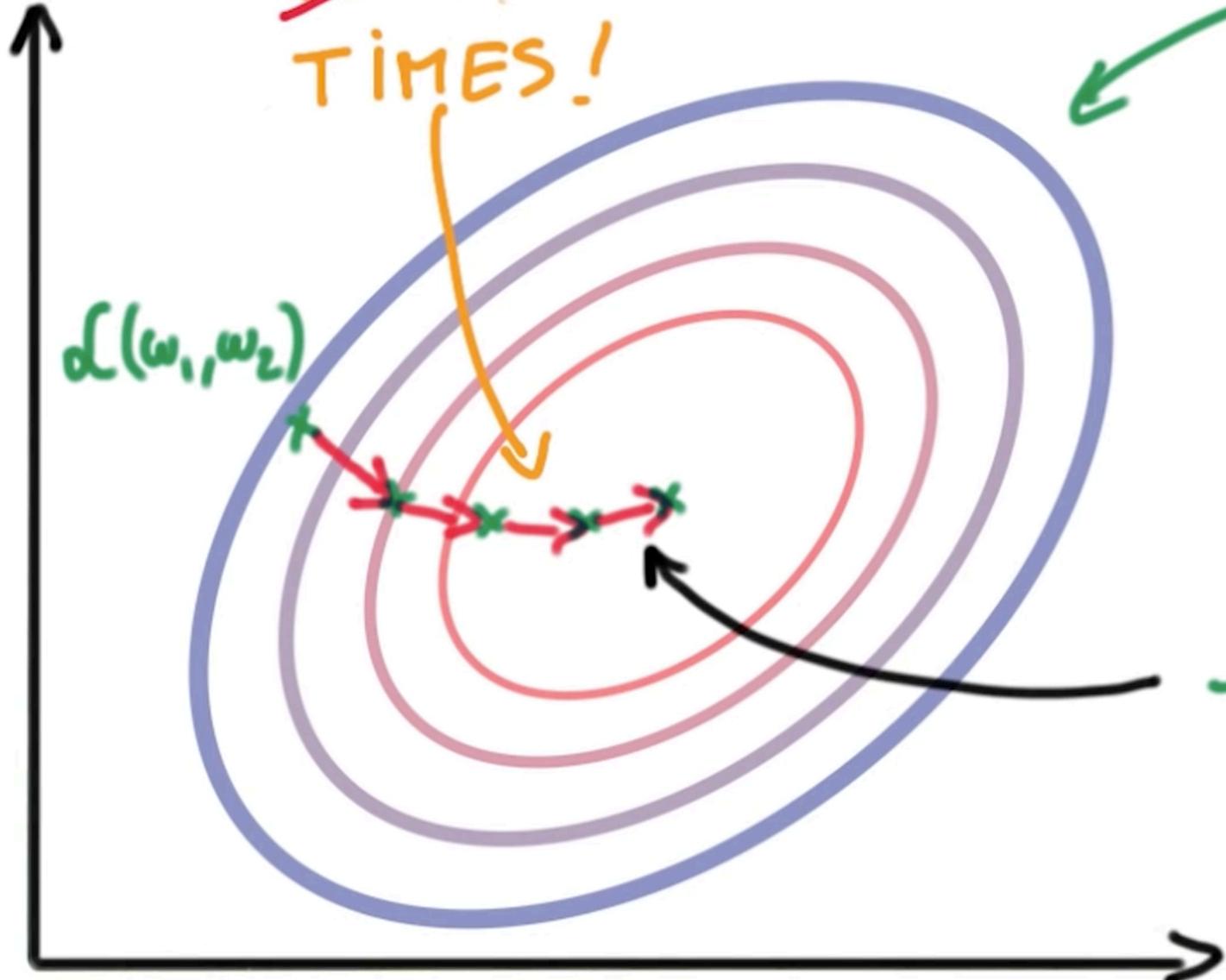
80% → 80.1%

VALIDATION SET SIZE

- **30 000 EXAMPLES**
- CHANGES $> 0.1\%$ IN ACCURACY**
- **OR LOOK INTO CROSS-VALIDATION**

100's TO 1000's

~~TENS OF
TIMES!~~



$$\mathcal{L} = \sum_i D_i$$

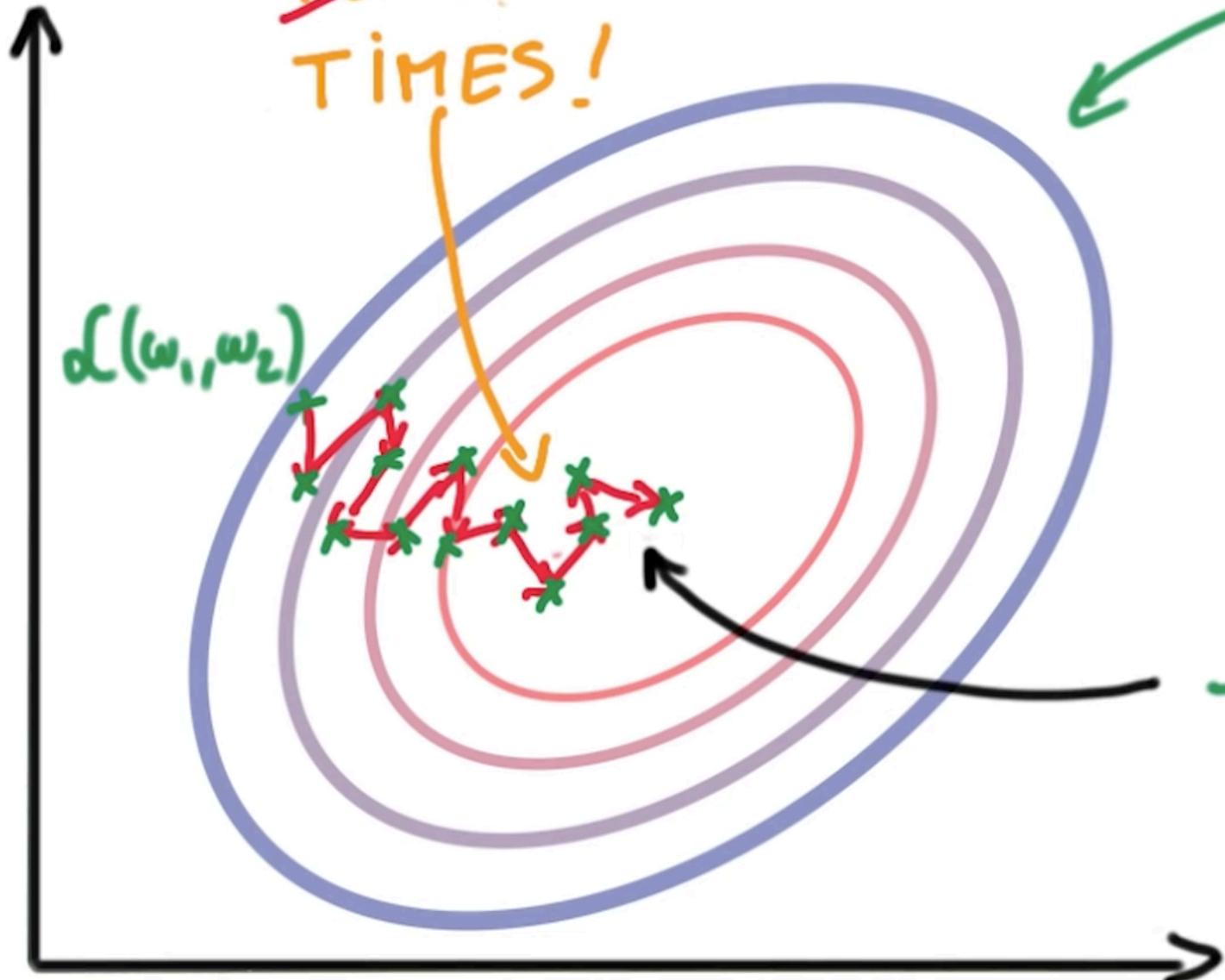
A TINY RANDOM SAMPLE OF
~~ALL THE DATA!~~

3x THE COMPUTE

$-\alpha \Delta \mathcal{L}(\omega_1, \omega_2)$

100's TO 1000's

~~TENS OF
TIMES!~~



$$\mathcal{L} = \sum_i D_i$$

A TINY RANDOM SAMPLE OF
ALL THE DATA!

3x THE COMPUTE

$- \alpha \Delta \mathcal{L}(\omega_1, \omega_2)$

↑

STOCHASTIC
GRADIENT
DESCENT

S.G.D.

HELPING SGD

1- INPUTS

MEAN = ϕ

EQUAL VARIANCE (SMALL)

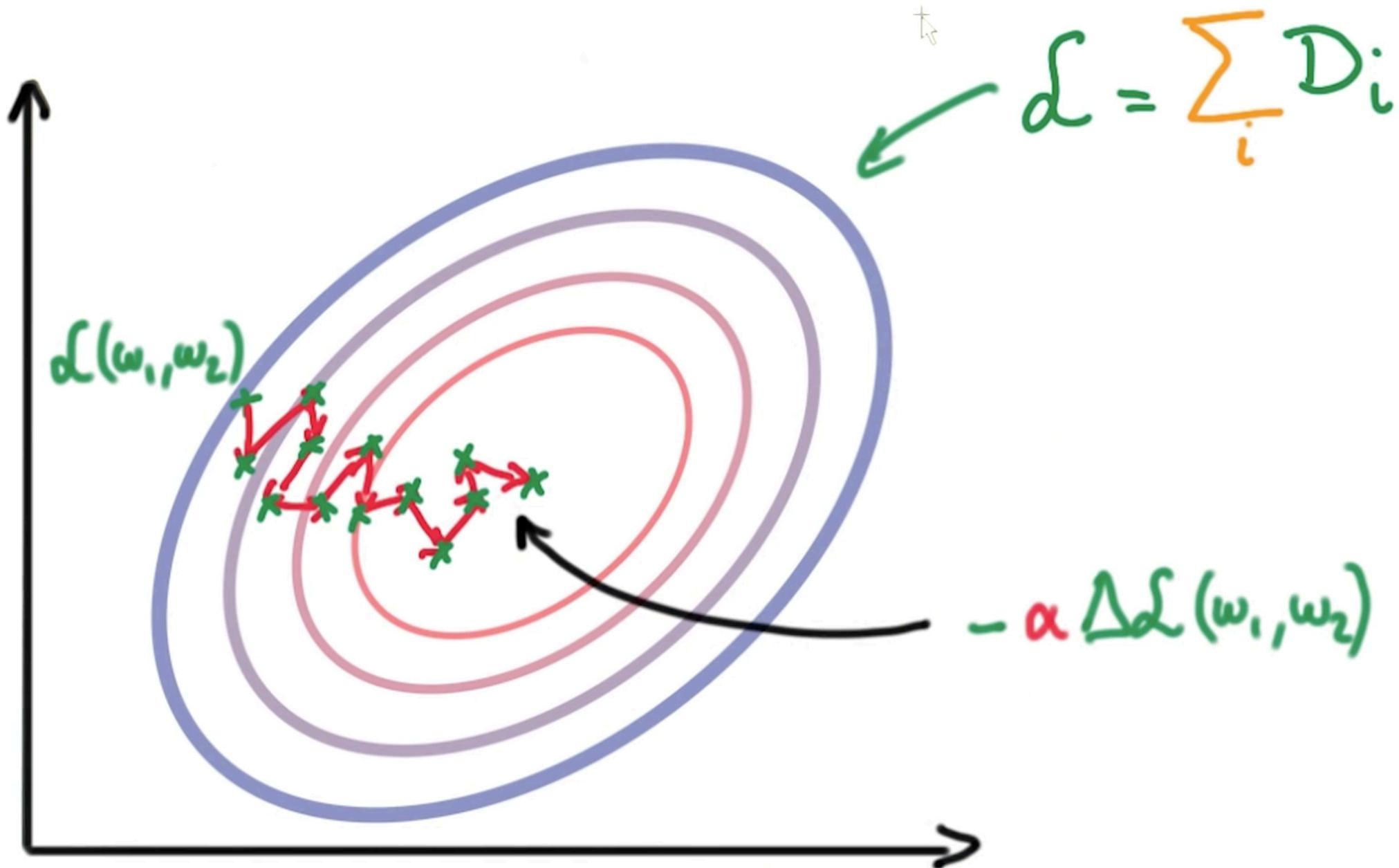
2- INITIAL WEIGHTS

RANDOM!

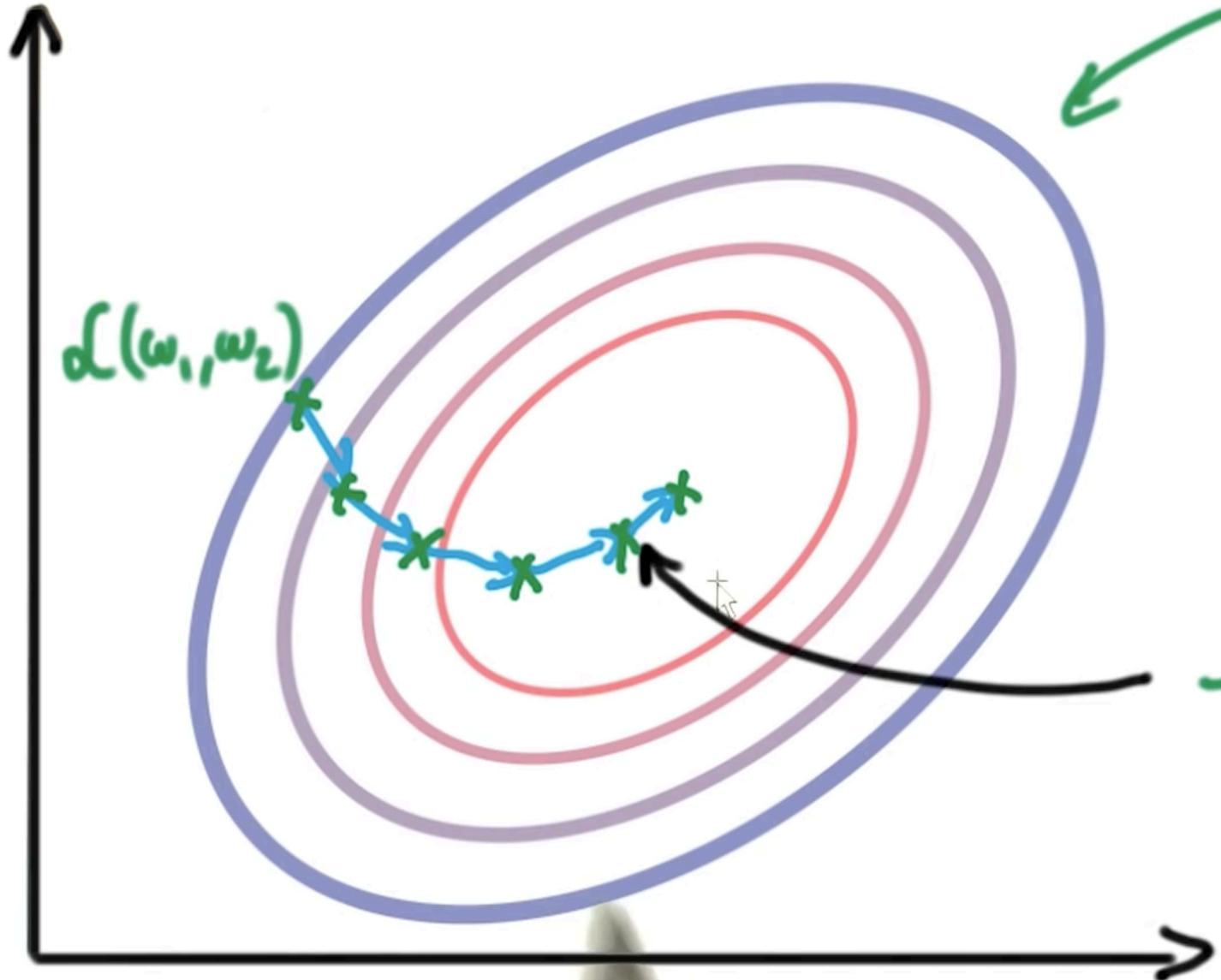
MEAN = ϕ

EQUAL VARIANCE (SMALL TOO)

MOMENTUM



MOMENTUM



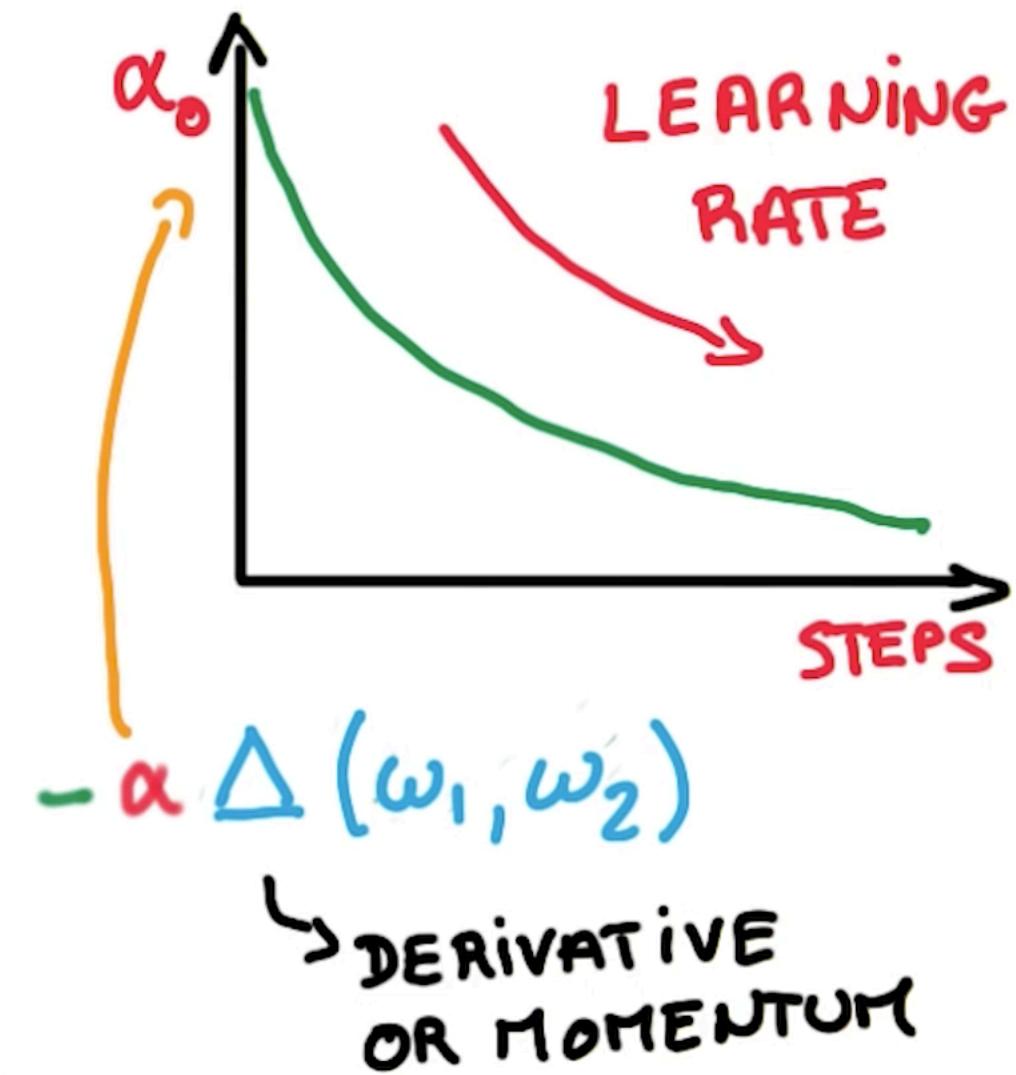
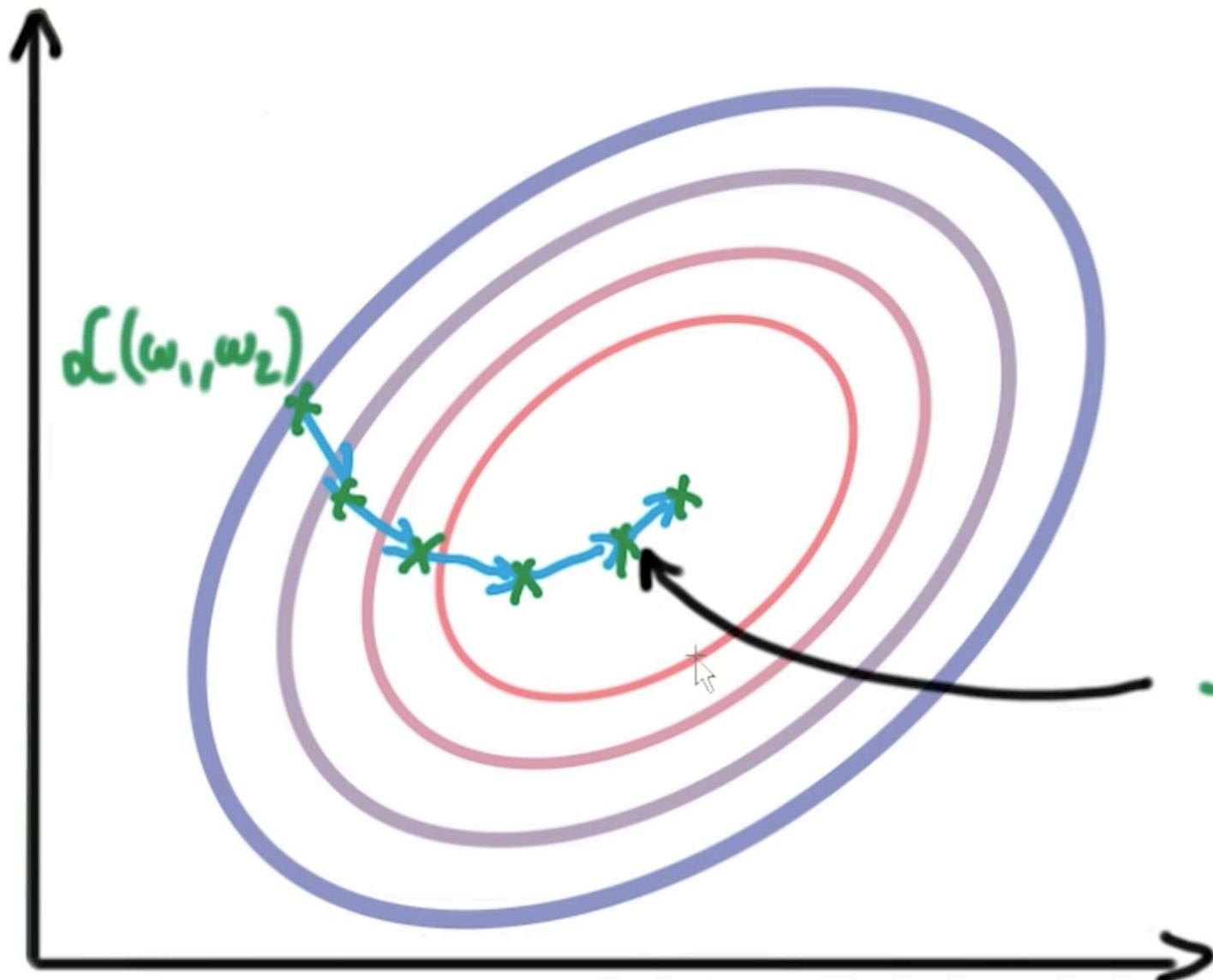
$$d = \sum_i D_i$$

RUNNING AVERAGE

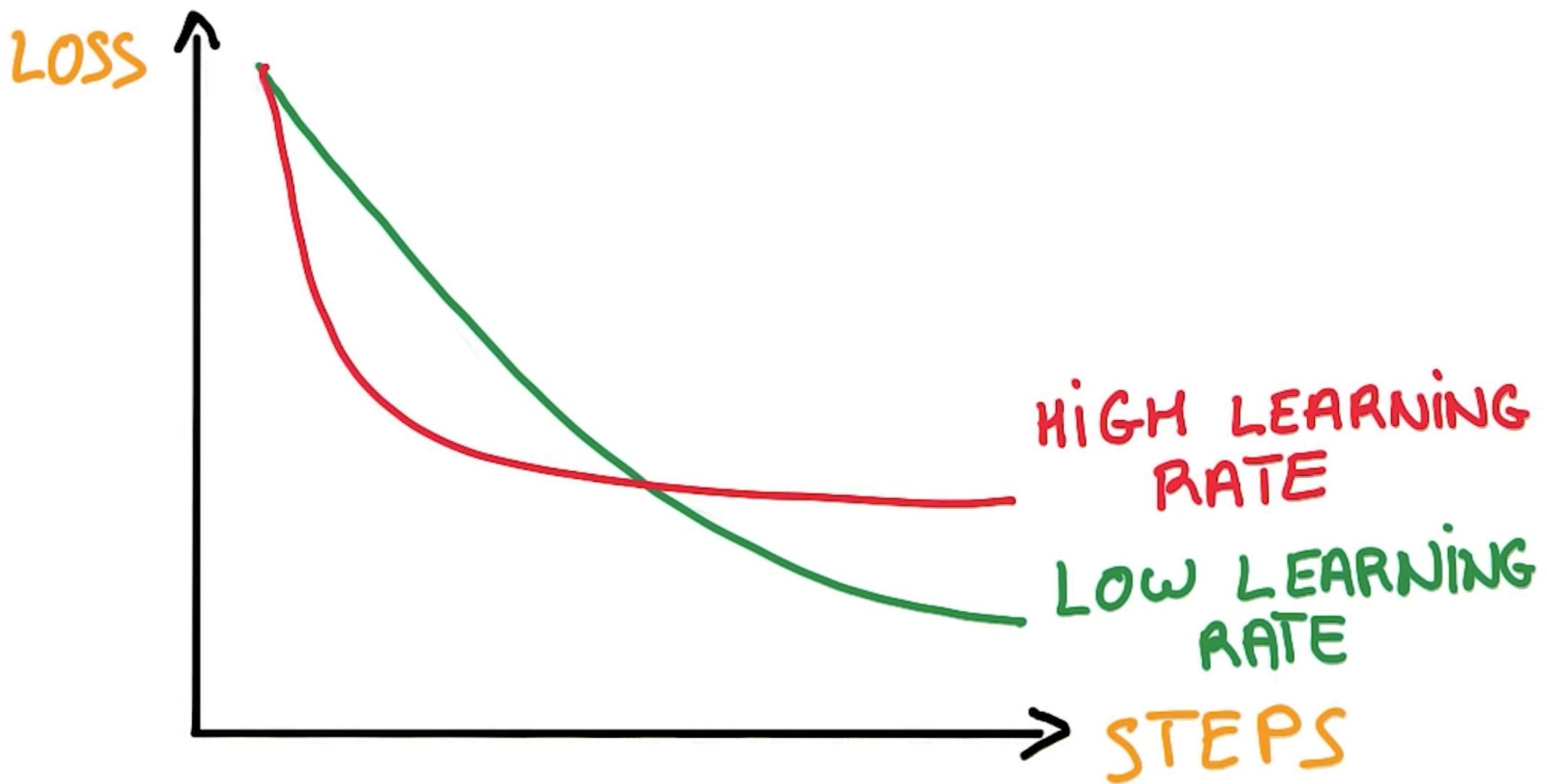
$$M \leftarrow 0.9 M + \Delta d$$

$$-\alpha \Delta L(\omega_1, \omega_2) M(\omega_1, \omega_2)$$

LEARNING RATE DECAY



LEARNING RATE TUNING



SGD 'BLACK MAGIC'

t_s

MANY HYPER-PARAMETERS

- INITIAL LEARNING RATE
- LEARNING RATE DECAY
- MOMENTUM
- BATCH SIZE
- WEIGHT INITIALIZATION

SGD 'BLACK MAGIC'

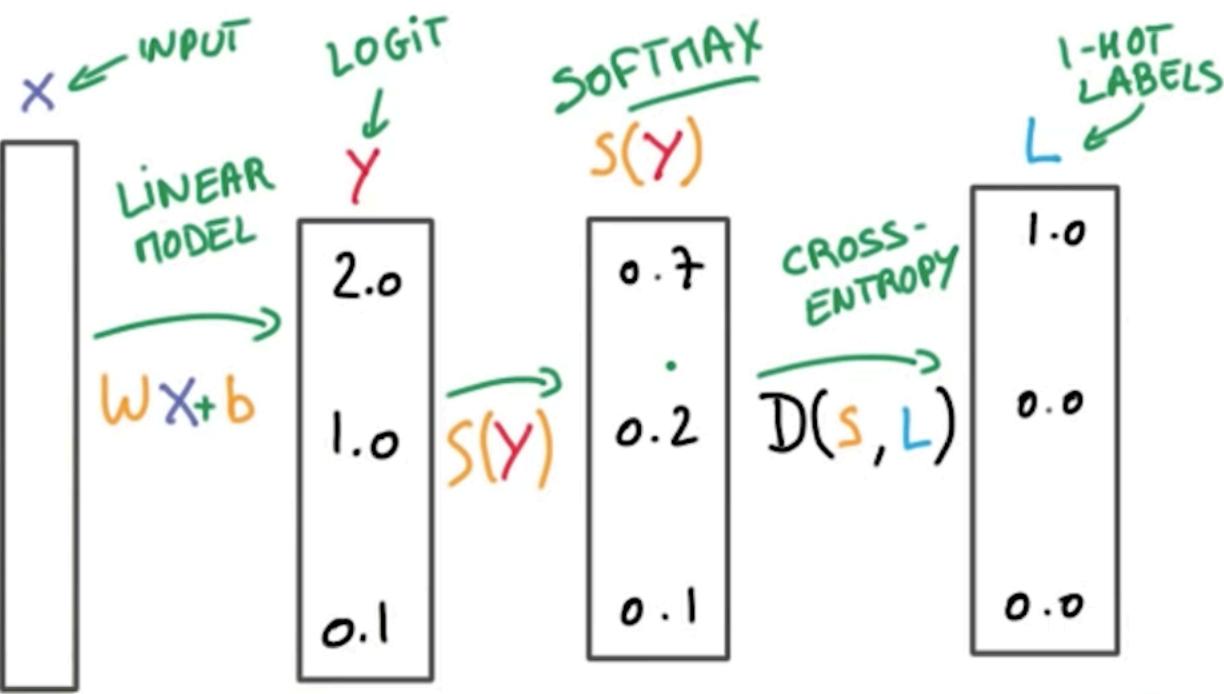
MANY HYPER-PARAMETERS

- ~~INITIAL LEARNING RATE~~
- ~~LEARNING RATE DECAY~~
- ~~MOMENTUM~~
- BATCH SIZE
- WEIGHT INITIALIZATION

ADAGRAD



KEEP
CALM
AND LOWER YOUR
LEARNING
RATE



'SHALLOW' MODEL
INPUT \rightarrow LINEAR \rightarrow OUTPUT
NO DEEP LEARNING YET!

