

# EE4152

# Digital Communications

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# Content (Location: NTULearn > Content)

- Digital Communication Principles
- Information Theory
- Error Correcting Coding
- Optimum Signal Processing

# Relevant Information

- This course builds upon material covered in EE3002/IM3002 (Communication Principles)
- Mathematical tools used in this subject include Fourier series, Fourier transform, probability theory, convolution and correlation.

# Textbook & References

- **B P Lathi and Z Ding,**
- *Modern Digital and Analog Systems*, 4/Ed, Oxford University Press, 2010
- **S Haykin and M Moher,** *Communication Systems*, 5/Ed, John Wiley, 2010.
- **J G Proakis and M Salehi,** *Communication Systems Engineering*, 2/Ed, Prentice-Hall, 2002

# Assessment Components

- **CA** - Assignment (10%) <~wk 5>
- **CA** - Quiz #1 (10%) <wk 6>, covering lecture topics in wks 1-5
- **CA** - Project Report (10%) <~wks 7-8>
- **CA** - Quiz #2 (10%) <wk 11>, covering lecture topics in wks 6-10
- **Exam** (60%)

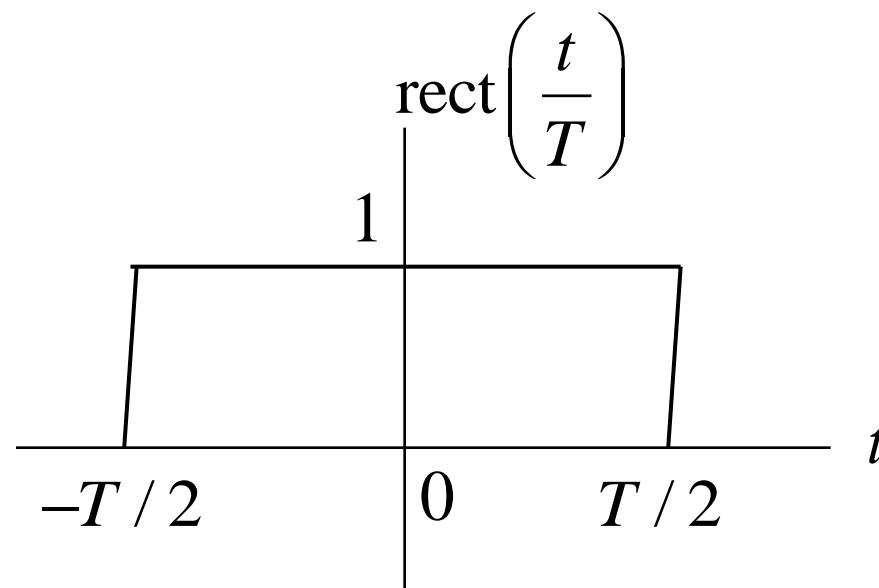
# Digital Communication Principles

- Sampling Theorem & Aliasing
- Line Coding Schemes
- Autocorrelation and Power Spectral Density (PSD)
- Intersymbol Interference (ISI) and Pulse Shaping

# Rectangular Function

$$\text{rect}\left(\frac{t}{T}\right) = \begin{cases} 1 & |t| \leq T/2 \\ 0 & \text{otherwise} \end{cases}$$

$$\Leftrightarrow T \text{sinc}(fT)$$

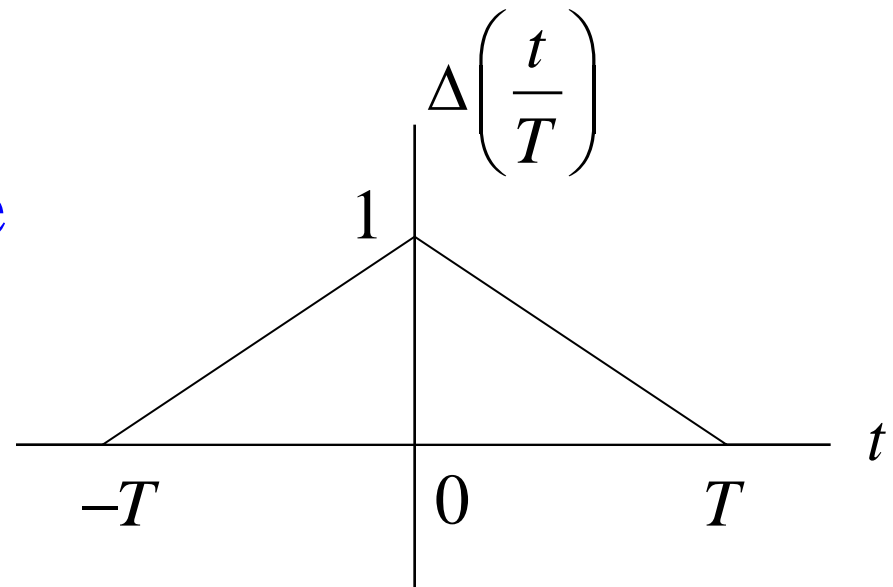


💣  $\Pi(t/T)$   $\Leftarrow$  See pp. 70 (Lathi)

# Triangular Function

$$\Delta\left(\frac{t}{T}\right) = \begin{cases} 1 - \frac{|t|}{T} & |t| \leq T \\ 0 & \text{otherwise} \end{cases}$$

$$\leftrightarrow T \operatorname{sinc}^2(fT)$$

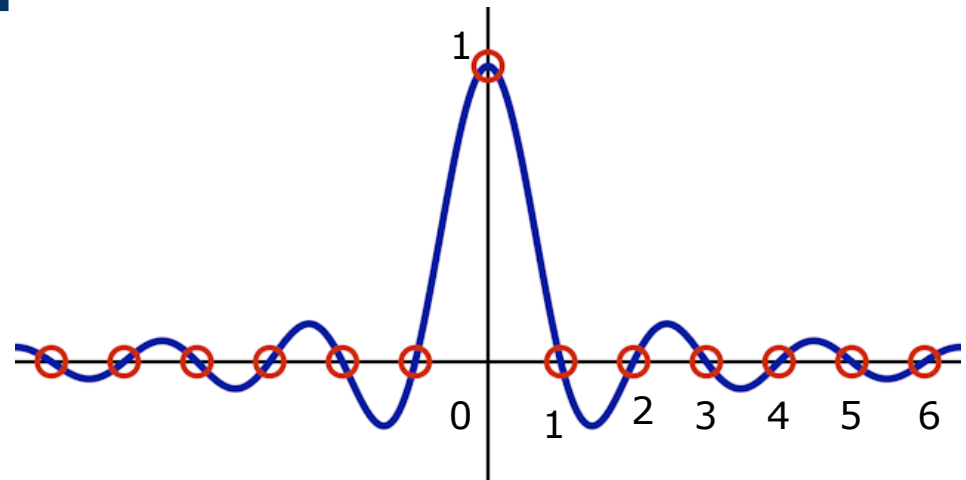


💣  $\Delta(t/2T)$     $\Leftarrow$  See pp. 70 (Lathi)



# Sinc Function

$$\text{sinc}(x) = \frac{\sin(\pi x)}{\pi x}$$



where zero crossings are at  $x = \pm 1, \pm 2, \pm 3, \dots$

💣  $\text{sinc}(x) = \sin(x)/x \quad \Leftarrow \text{ See pp. 70 (Lathi)}$

# Fourier Series

If  $g_p(t)$  is a periodic function with period  $T_0$ , then it can be represented as

$$g_p(t) = \sum_{n=-\infty}^{\infty} C_n e^{j2\pi n f_0 t}$$

where  $f_0 = 1/T_0$  and

$$C_n = \frac{1}{T_0} \int_{T_0} g_p(t) e^{-j2\pi n f_0 t} \quad n = 0, \pm 1, \pm 2, \dots$$

# Fourier Transform

Given that a time function  $g(t)$  with finite energy

$$\int_{-\infty}^{\infty} |g(t)|^2 dt < \infty$$

the Fourier transform pair is given by

$$G(f) = F[g(t)] = \int_{-\infty}^{\infty} g(t) e^{-j2\pi ft} dt$$

$$g(t) = F^{-1}[G(f)] = \int_{-\infty}^{\infty} G(f) e^{j2\pi ft} df$$

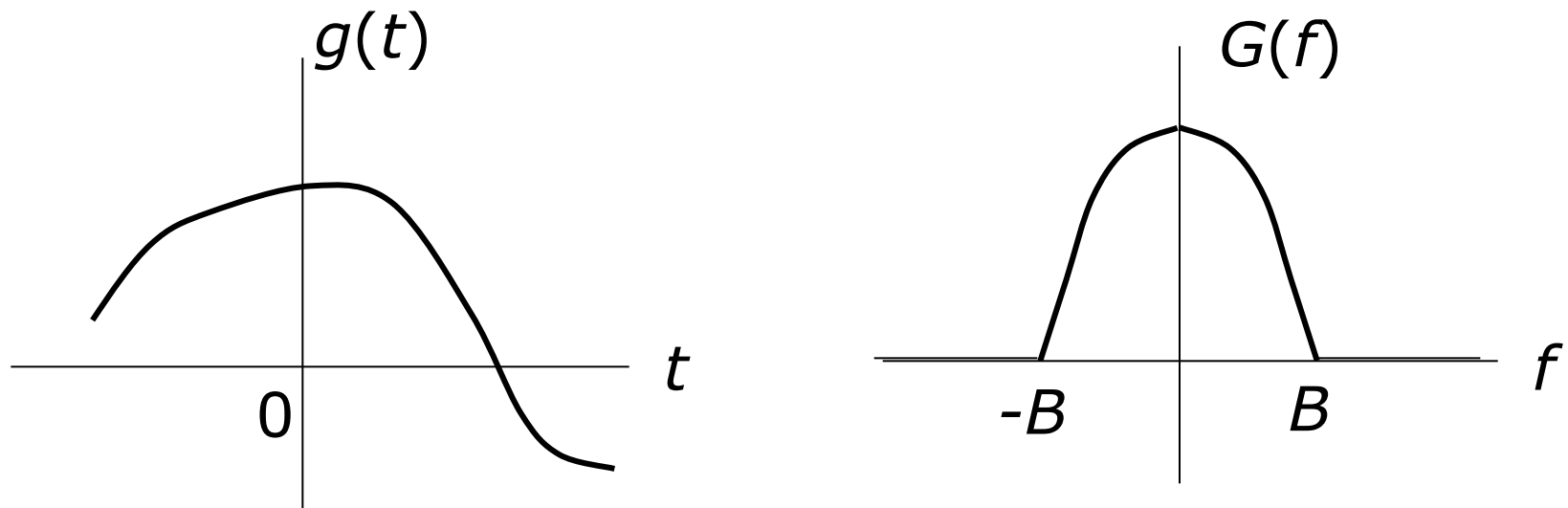
# Sampling Theorem & Aliasing

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# Introduction

- Analog signals can be digitized through sampling and quantization.
- The sampling rate must be fast enough so that the analog signal can be reconstructed from the samples with acceptable accuracy.
- What is the appropriate sampling rate?

# Band-Limited Signal

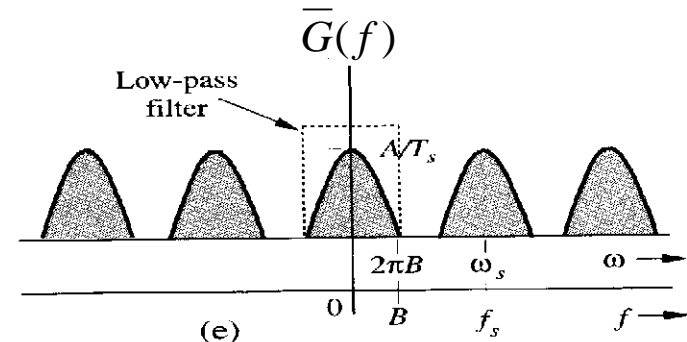
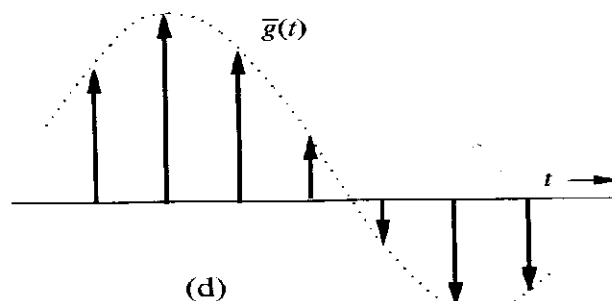
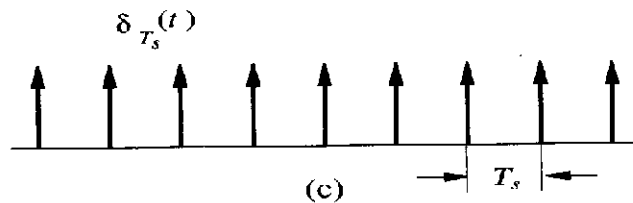
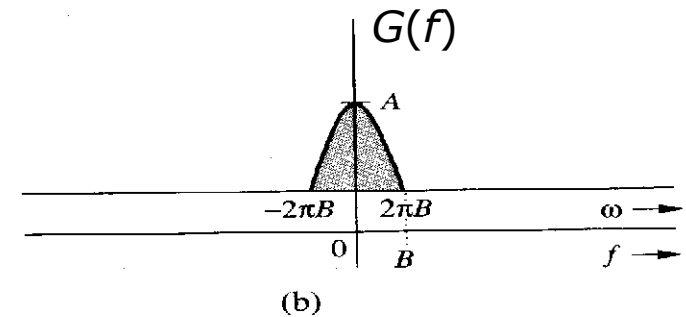
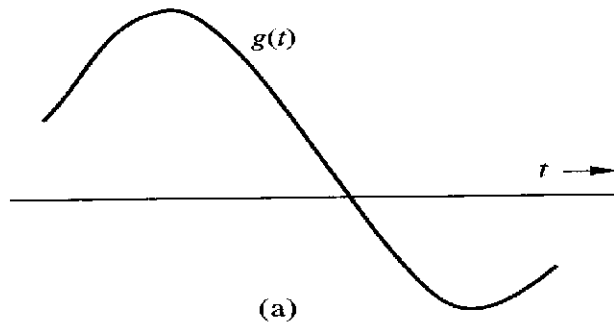


$G(f)$  is zero for  $|f| > B$

# Sampling Theorem

- A signal band-limited to  $B$  Hz can be reconstructed without any error from its samples taken uniformly at a sampling rate *greater than or equal to*  $2B$  samples per second.
- The **sampling frequency** is  $f_s \geq 2B$  Hz.
- The **sampling interval** is  $T_s \leq 1/(2B)$  s.

# Sampled Signal & its Fourier Transform





# Proof:

- Consider a signal  $g(t)$  band-limited to  $B$  Hz.
- Multiplying  $g(t)$  by a unit impulse train yields the sampled signal

$$\bar{g}(t) = g(t) \times \sum_{n=-\infty}^{\infty} \delta(t - nT_s)$$

# Exercise

Find the Fourier series representation of the *periodic* unit impulse train

$$\delta_{T_s}(t) = \sum_{n=-\infty}^{\infty} \delta(t - nT_s)$$

Answer:

$$\delta_{T_s}(t) = \frac{1}{T_s} \sum_{n=-\infty}^{\infty} e^{j2\pi n f_s t}, \quad f_s = 1/T_s$$

# Proof: (...)

- Using the Fourier series for the impulse train, we have

$$\bar{g}(t) = g(t) \times \left[ \frac{1}{T_s} \sum_{n=-\infty}^{\infty} e^{j2\pi n f_s t} \right] = \frac{1}{T_s} \sum_{n=-\infty}^{\infty} g(t) e^{j2\pi n f_s t}$$

- Taking the Fourier transform yields

# Proof: (...)

- In order to reconstruct  $g(t)$ , we have to recover  $G(f)$  from  $\bar{G}(f)$
- This is possible if there is no overlap between successive cycles in  $\bar{G}(f)$ .
- The requirement is  $f_s \geq 2B$ .
- $G(f)$  can be recovered by passing  $\bar{G}(f)$  through a LPF with bandwidth  $B$  Hz

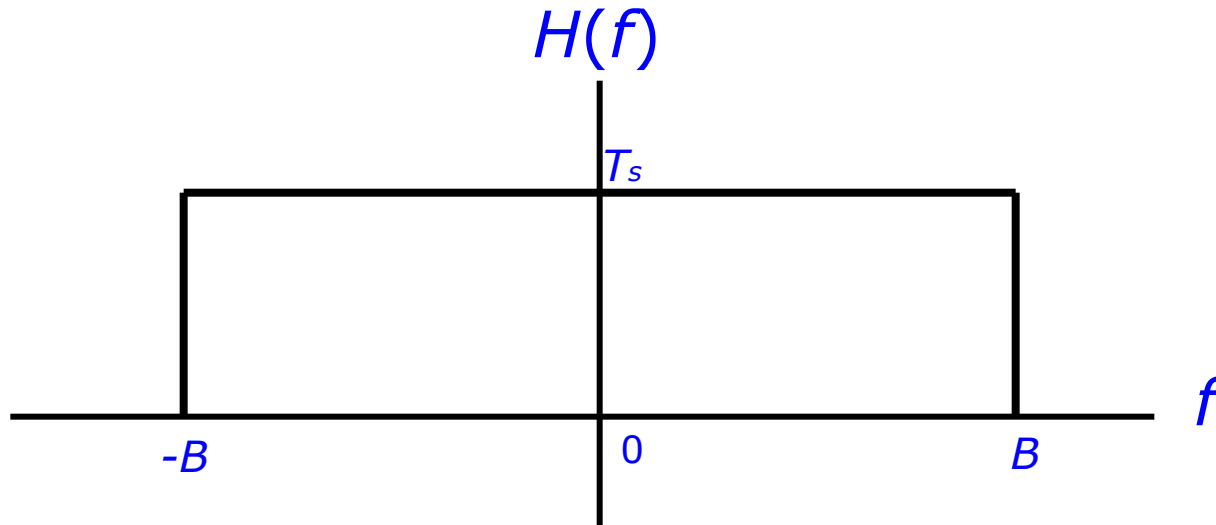
# Nyquist Rate

- Since  $f_s \geq 2B$ , the minimum sampling rate is  $2B$  samples per second. It is called the **Nyquist rate** for  $g(t)$ .
- Accordingly, the **Nyquist interval** for  $g(t)$  is  $1/2B$ .

# Reconstruction Filter

- The transfer function of the LPF is

$$H(f) = T_s \operatorname{rect}\left(\frac{f}{2B}\right)$$



# Exercise

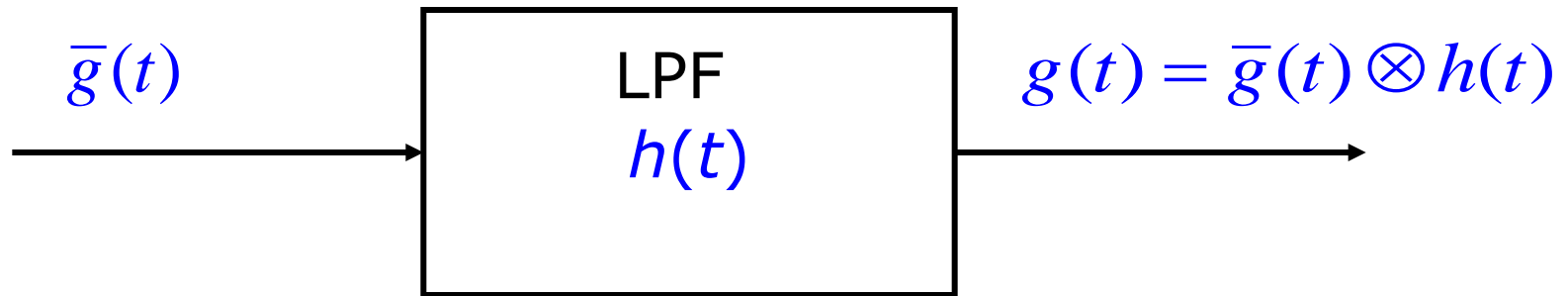
Find the impulse response of

$$H(f) = T_s \operatorname{rect}\left(\frac{f}{2B}\right)$$

Answer:

$$h(t) = F^{-1}[H(f)] = 2BT_s \operatorname{sinc}(2Bt)$$

# Reconstruction of $g(t)$



If  $T_s = 1/2B$ , then

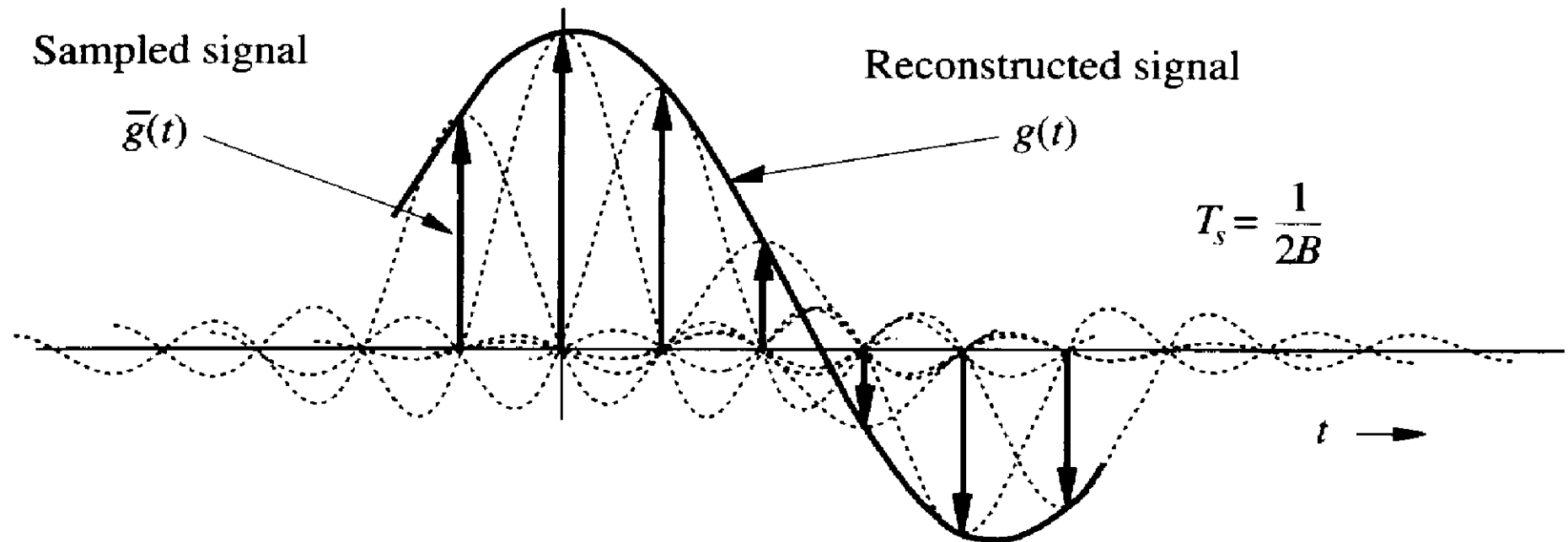
$$h(t) = \text{sinc}(2Bt)$$



# Interpolation Formula

$$\begin{aligned} g(t) &= \bar{g}(t) \otimes h(t) \\ &= \sum_k g(kT_s) \delta(t - kT_s) \otimes h(t) \\ &= \sum_k g(kT_s) h(t - kT_s) \\ &= \sum_k g(kT_s) \operatorname{sinc}[2B(t - kT_s)] \\ &= \sum_k g(kT_s) \operatorname{sinc}(2Bt - k) \end{aligned}$$

# Weighted Sum of Sinc Functions



# Example

Find a signal  $g(t)$  that is band-limited to  $B$  Hz and whose samples are  $g(0) = 1$  and  $g(\pm T_s) = g(\pm 2T_s) = g(\pm 3T_s) = \dots = 0$  where the sampling interval  $T_s$  is the Nyquist interval for  $g(t)$ , i.e.,  $T_s = 1/2B$ .

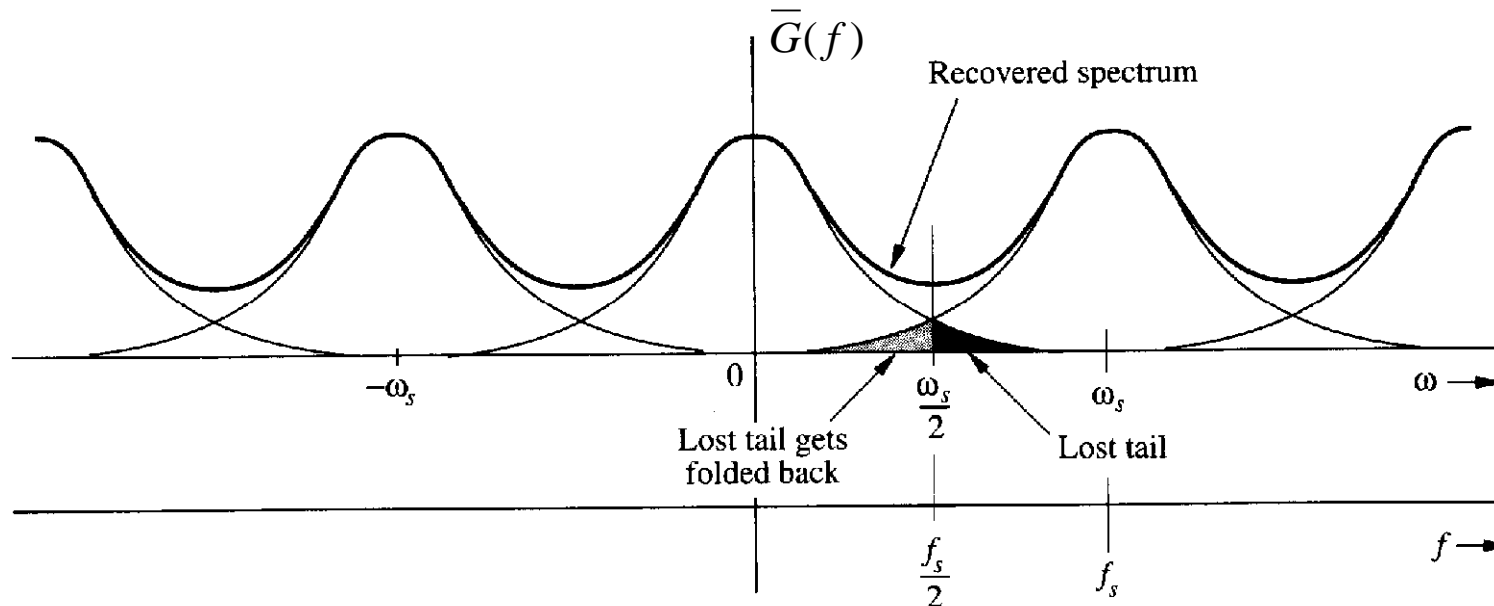
Substituting the sampled values into

$$g(t) = \sum_k g(kT_s) \operatorname{sinc}(2Bt - k)$$

we have  $g(t) = \operatorname{sinc}(2Bt)$ .

# Undersampling

- If a signal is undersampled (sampled at a rate below the Nyquist rate), the spectrum of  $\bar{G}(f)$  becomes



# Undersampling (...)

- Because of the overlapping tails, it is not possible to exactly recover  $g(t)$  from  $\bar{g}(t)$ .
- If the sampled signal  $\bar{g}(t)$  is passed through a LPF with bw  $f_s/2$ , the output will be a distorted version of  $g(t)$ .

# Distortion

There are two types of distortion:

- (1) lost tail
- (2) aliasing or tail inversion

# Solution to Aliasing

- Aliasing can be eliminated by cutting the tail of  $G(f)$  beyond  $|f| > f_s/2$  **before the signal is sampled.**
- However, the distortion due to lost tail remains.
- In this way, the energy associated with distortion is reduced by half.

# Exercise

Let  $g(t) = 2a/(t^2 + a^2)$ . Find the *essential bw*  $B$  such that the energy beyond which is equal to 1% of the total energy and also determine its Nyquist sampling rate.

Answer:



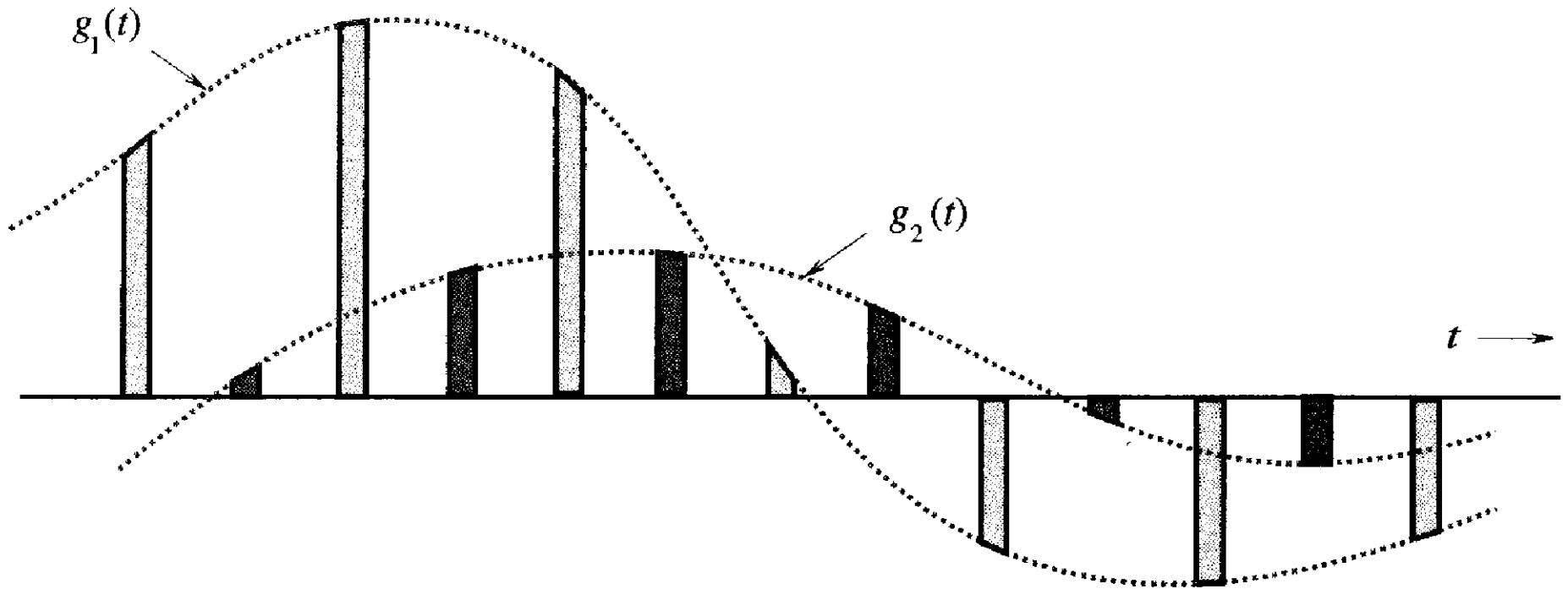
# Practical/Natural Sampling

- Sampling a signal  $g(t)$  by impulses is of theoretical interest only. In practice, sampling is accomplished by a train of pulses of finite width.
- Is it possible to recover  $g(t)$  from the sampled signal?
- The answer is positive and it will be demonstrated in tutorial problems.

# Time-Division Multiplexing (TDM)

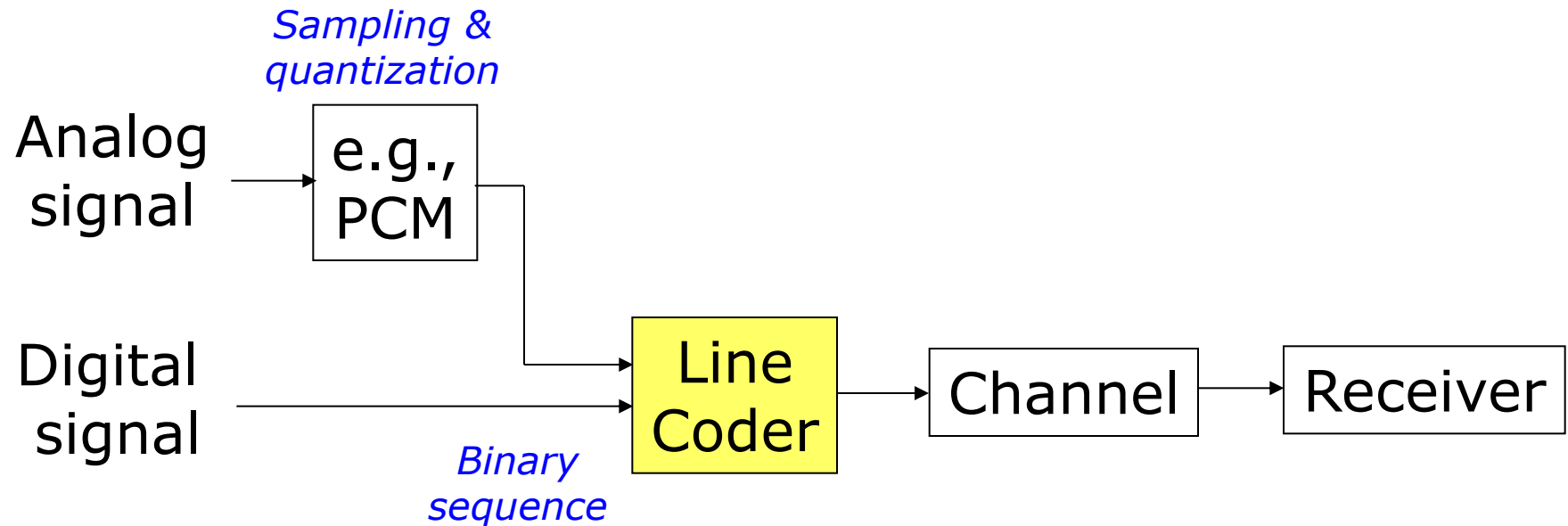
- Because a pulse-modulated signal occupies only a small part of the channel time, several pulse-modulated signals can share the same channel on a time basis.

# TDM of Two Signals



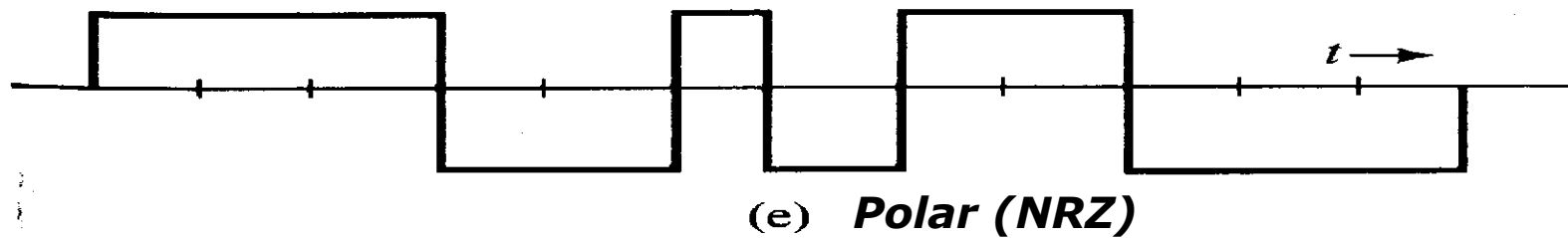
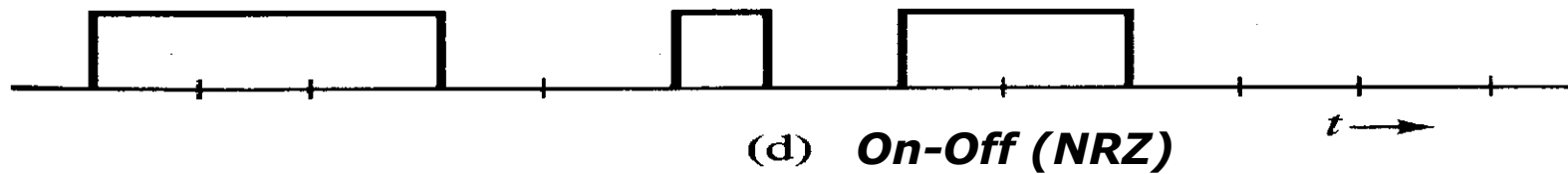
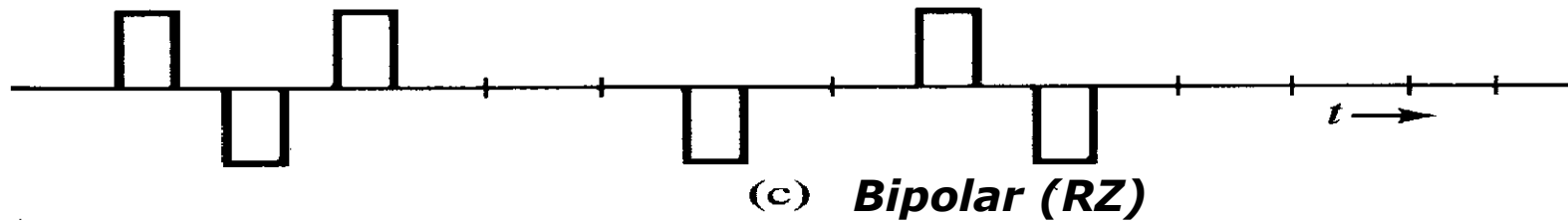
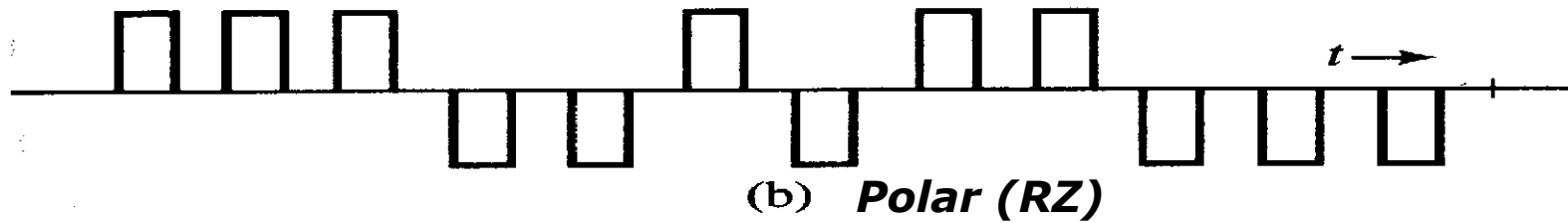
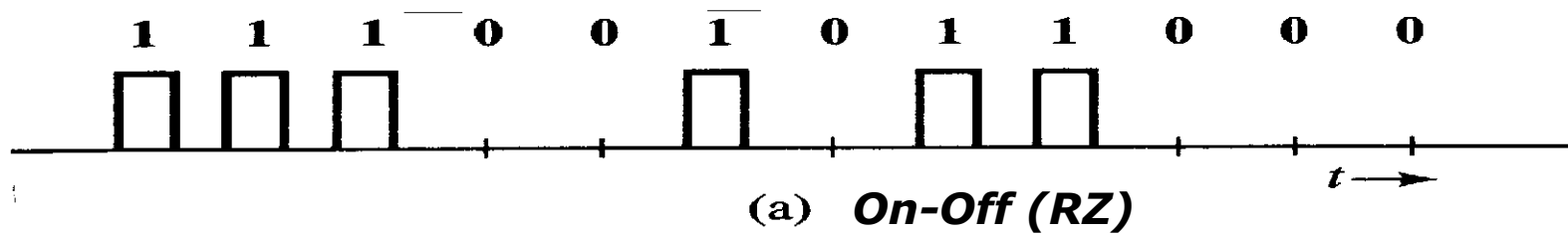
# Line Coding

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# Introduction

- A digital signal is needed to map into electrical pulses or waveforms before transmitting over a channel. This process is called **line coding**.
- There are many ways of assigning waveforms to digital data.
- We shall restrict our discussion to the case of **binary data**.



# On-Off Signaling

- '1' is transmitted by a pulse  $p(t)$ .
- '0' is transmitted by no pulse.
- Pulses can be **return-to-zero (RZ)**, as shown in Fig. (a), or **nonreturn-to-zero (NRZ)**, as shown in Fig. (d).

# Polar Signaling

- '1' is transmitted by a pulse  $p(t)$ .
- '0' is transmitted by a pulse  $-p(t)$ .
- Pulses can be RZ (see Fig. (b)) or NRZ (see Fig. (e)).



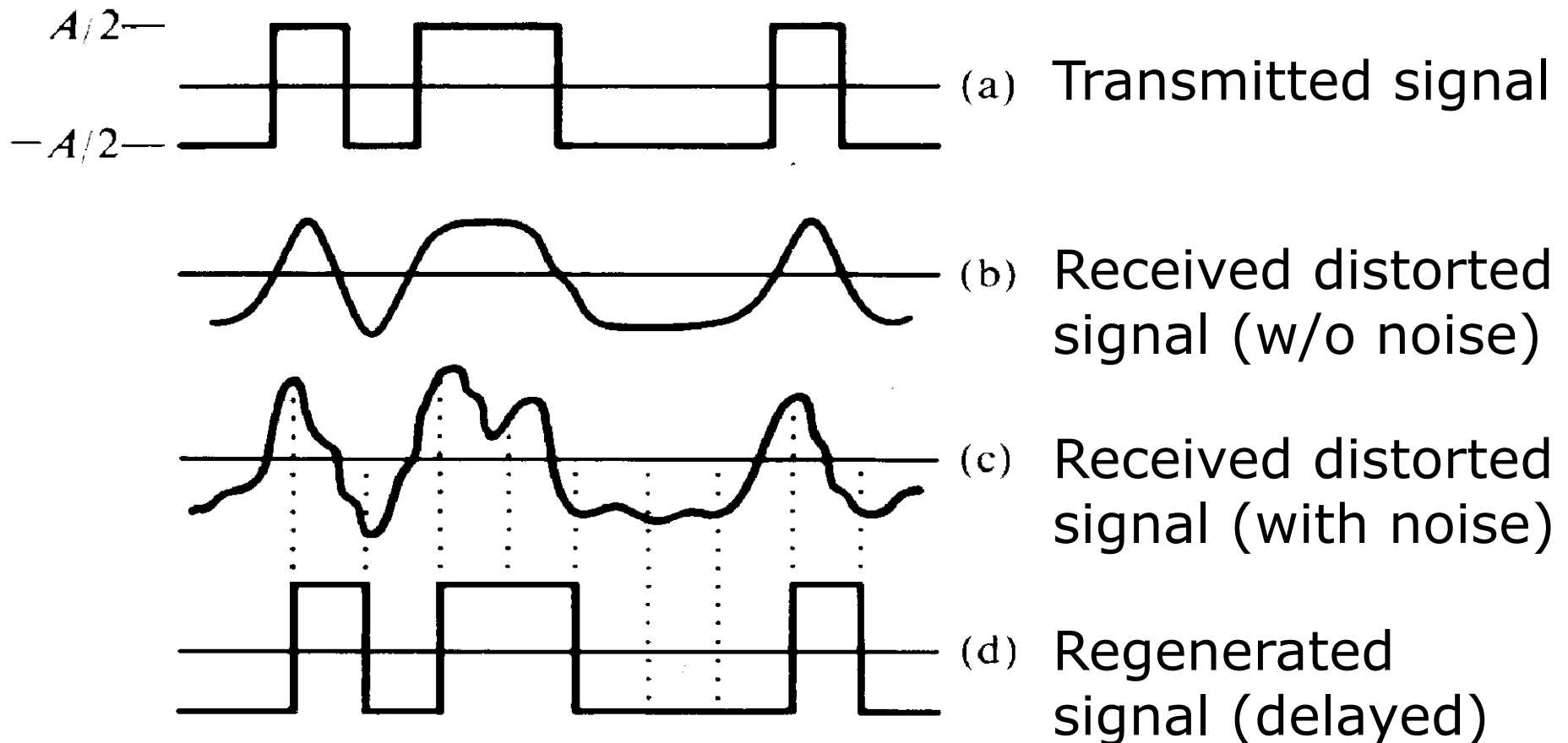
# Bipolar Signaling

- '0' is encoded by no pulse.
- '1' is encoded by a pulse  $p(t)$  or  $-p(t)$ , depending on whether the previous '1' is encoded by  $-p(t)$  or  $p(t)$ .
- Pulses representing consecutive 1's are alternate in sign, as shown in Fig. (c).

# Regenerative Repeaters

- The repeaters are used at regularly spaced intervals along a digital transmission path to detect the incoming signal and regenerate new clean pulses for further transmission along the path.
- This process periodically eliminates the accumulation of noise and signal distortion along the path.

# Example

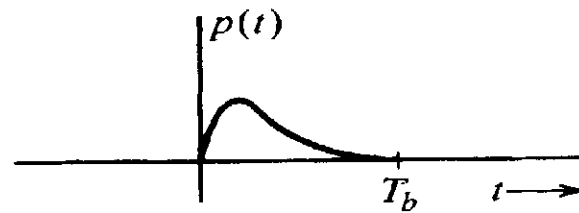


# Desirable Properties of Line codes

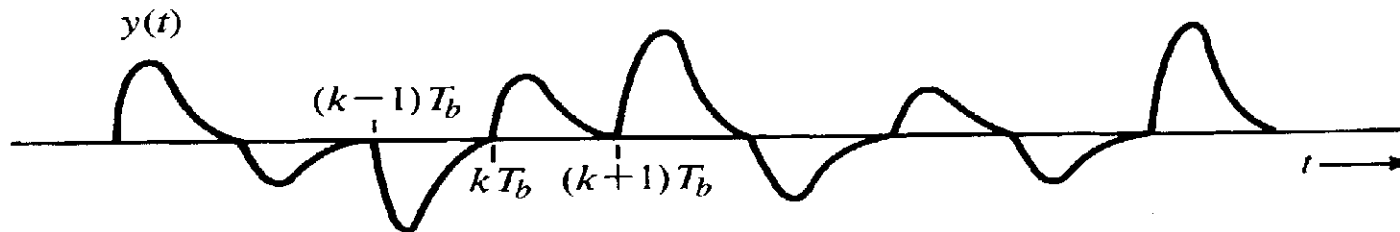
- **Transmission bandwidth (bw)** should be as small as possible.
- The **transmitted power** should be as small as possible for a given bw and a specific detection error probability.
- It is nice that the line code can **detect** or even **correct errors**.

# Desirable Properties of Line codes (...)

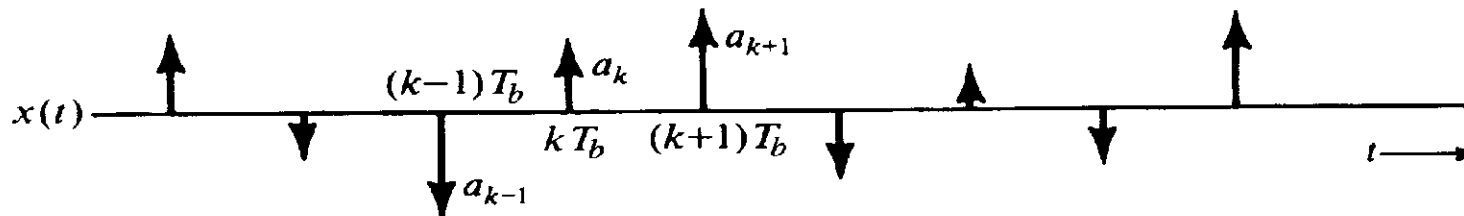
- It is desirable to have zero PSD at  $f = 0$  (**dc component**) because ac coupling and transformers are used at the repeaters.
- It should be possible to **extract timing information** from the signal.
- It should be possible to transmit a digital signal correctly regardless of the data pattern (i.e., **transparent**).



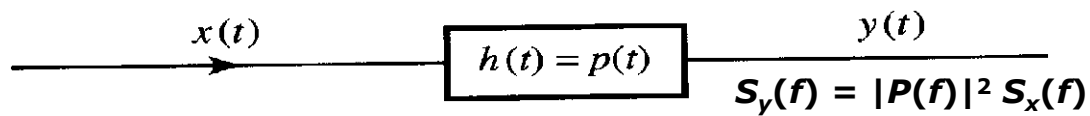
(a) **Basic pulse**



(b) **Transmitted pulse train**



(c) **PAM signal**



(d) **Relationship among  $x(t)$ ,  $y(t)$  and  $p(t)$**

# PSD of Line Codes

- The pulse train  $y(t)$  is constructed from a basic pulse  $p(t)$  every  $T_b$  sec with relative strength  $a_k$  for the pulse starting at  $t = kT_b$ .
- The  $k$ -th pulse of  $y(t)$  is  $a_k p(t - kT_b)$ , where the elements of the data sequence  $\{a_k\}$  are arbitrary and random.

# PSD of Line Codes (...)

- We can find the PSD of  $y(t)$  using the time-autocorrelation approach.

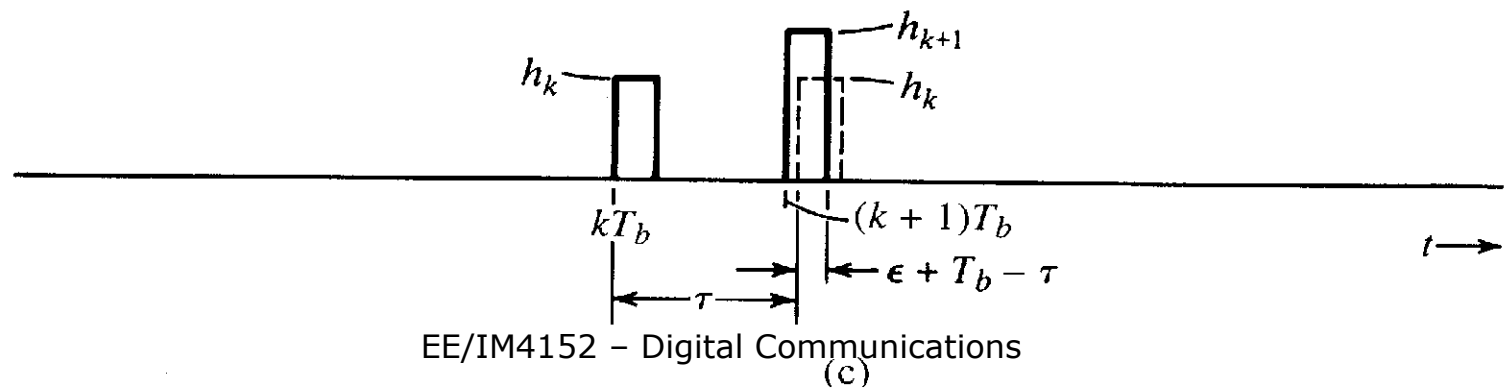
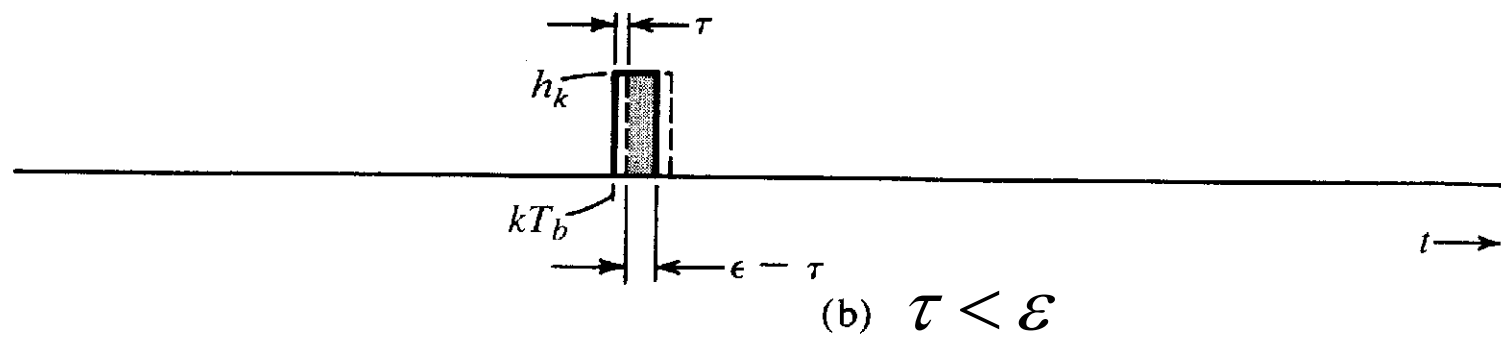
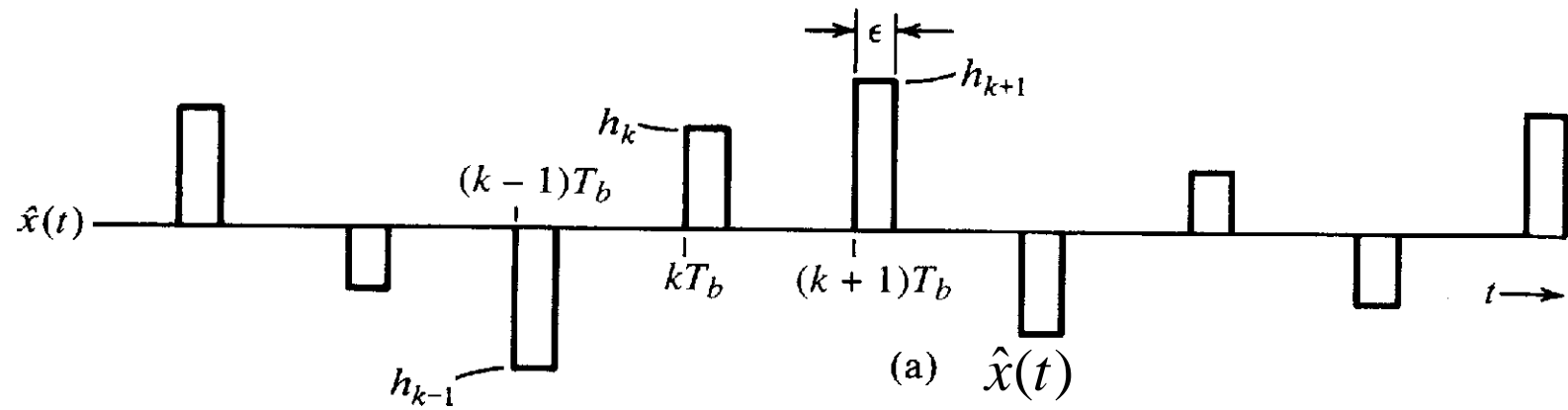
$$\mathfrak{R}_y(\tau) = \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} y(t)y(t-\tau) dt \leftrightarrow S_y(f)$$

- However, if the pulse  $p(t)$  changes, we have to derive the PSD all over again.



# PSD of Line Codes (...)

- The difficulty can be avoided by considering an impulse signal  $x(t)$  that uses a unit impulse for the basic pulse  $p(t)$ , where the strength of the  $k$ -th impulse is  $a_k$ .
- If  $x(t)$  is applied to the input of a filter with impulse response  $h(t) = p(t)$ , then the output will be  $y(t)$ .
- The desired PSD is  $S_y(f) = |P(f)|^2 S_x(f)$ .



# $\mathcal{R}_x(\tau)$ and $S_x(f)$

- $\mathcal{R}_x(\tau)$  is the time-autocorrelation function of the impulse train  $x(t)$ .
- $\mathcal{R}_x(\tau) \leftrightarrow S_x(f)$
- To obtain  $\mathcal{R}_x(\tau)$ , we replace the impulses of  $x(t)$  by the rectangular pulses with width  $\varepsilon$ . The height of the  $k$ -th pulse is  $h_k$ .

# Deriving $\mathcal{R}_x(\tau)$

- The  $k$ -th impulse should have the strength or area  $a_k$ , i.e.,

$$\varepsilon h_k = a_k$$

- If we denote the rectangular pulse train by  $\hat{x}(t)$ , then

$$\mathcal{R}_{\hat{x}}(\tau) = \mathcal{R}_{\hat{x}}(-\tau) = \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} \hat{x}(t) \hat{x}(t - \tau) dt$$

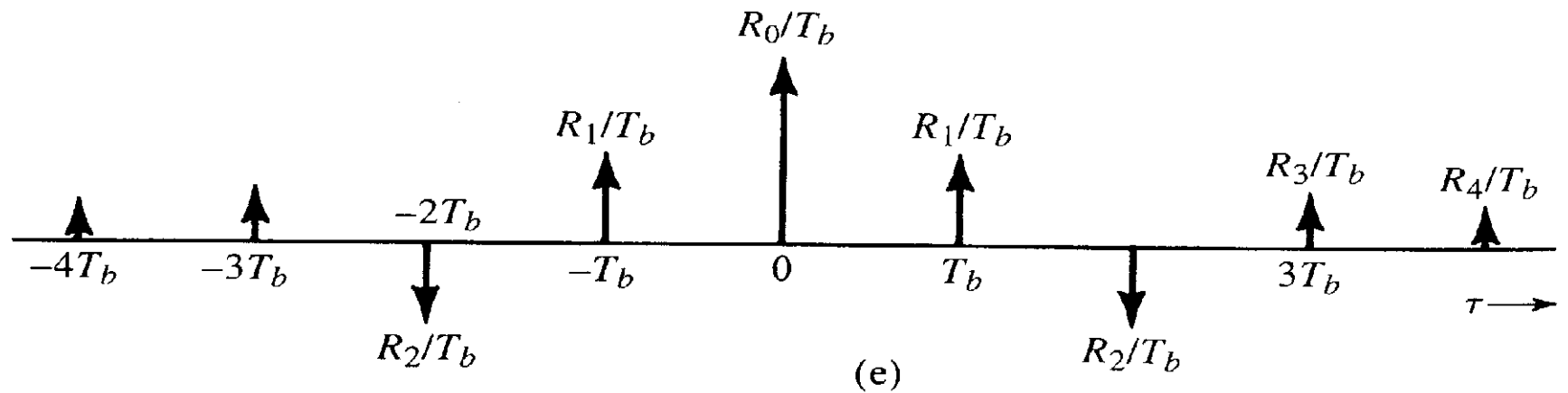
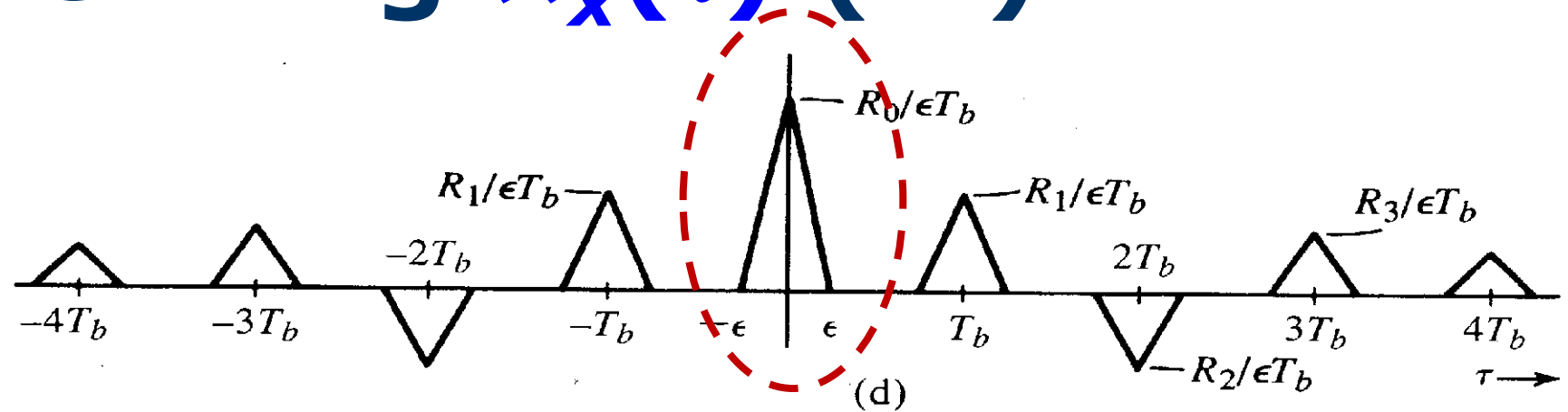
- $\mathcal{R}_x(\tau)$  can be obtained by letting  $\varepsilon \rightarrow 0$ .

# Deriving $\mathcal{R}_x(\tau)$ (...)

- Because  $\mathcal{R}_{\hat{x}}(\tau)$  is an even function of  $\tau$ , we need to consider only positive  $\tau$ .
- When  $\tau < \varepsilon$  (see Fig. (b)),

$$\begin{aligned}\mathcal{R}_{\hat{x}}(\tau) &= \lim_{T \rightarrow \infty} \frac{1}{T} \sum_k h_k^2 (\varepsilon - \tau) = \lim_{T \rightarrow \infty} \frac{1}{T} \sum_k a_k^2 \left( \frac{\varepsilon - \tau}{\varepsilon^2} \right) \\ &= \frac{1}{\varepsilon T_b} \underbrace{\left( \lim_{T \rightarrow \infty} \frac{T_b}{T} \sum_k a_k^2 \right)}_{R_0} \left( 1 - \frac{\tau}{\varepsilon} \right) = \underbrace{\frac{R_0}{\varepsilon T_b}}_{\text{See Fig. (d)}} \left( 1 - \frac{|\tau|}{\varepsilon} \right)\end{aligned}$$

# Deriving $\mathcal{R}_x(\tau)$ (...)



# Digression

- Suppose the time interval  $T$  contains  $N$  pulses, i.e.,  $N = T/T_b$ . Then

$$\begin{aligned} R_0 &= \lim_{T \rightarrow \infty} \frac{T_b}{T} \sum_k a_k^2 \\ &= \lim_{N \rightarrow \infty} \frac{1}{N} \sum_k a_k^2 = \langle a_k^2 \rangle \end{aligned}$$

where  $\langle x \rangle$  denotes the **time average** or **mean** of  $x$ .

# Deriving $\mathcal{R}_x(\tau)$ (...)

- As we increase the shift  $\tau$  further, the  $k$ -th pulse of  $\hat{x}(t - \tau)$  will start overlapping the  $(k+1)$ -th pulse of  $\hat{x}(t)$  as  $\tau$  approaches  $T_b$ .
- Repeating the earlier steps, we obtain another triangle located at  $\tau = T_b$  (see Fig. (d)).

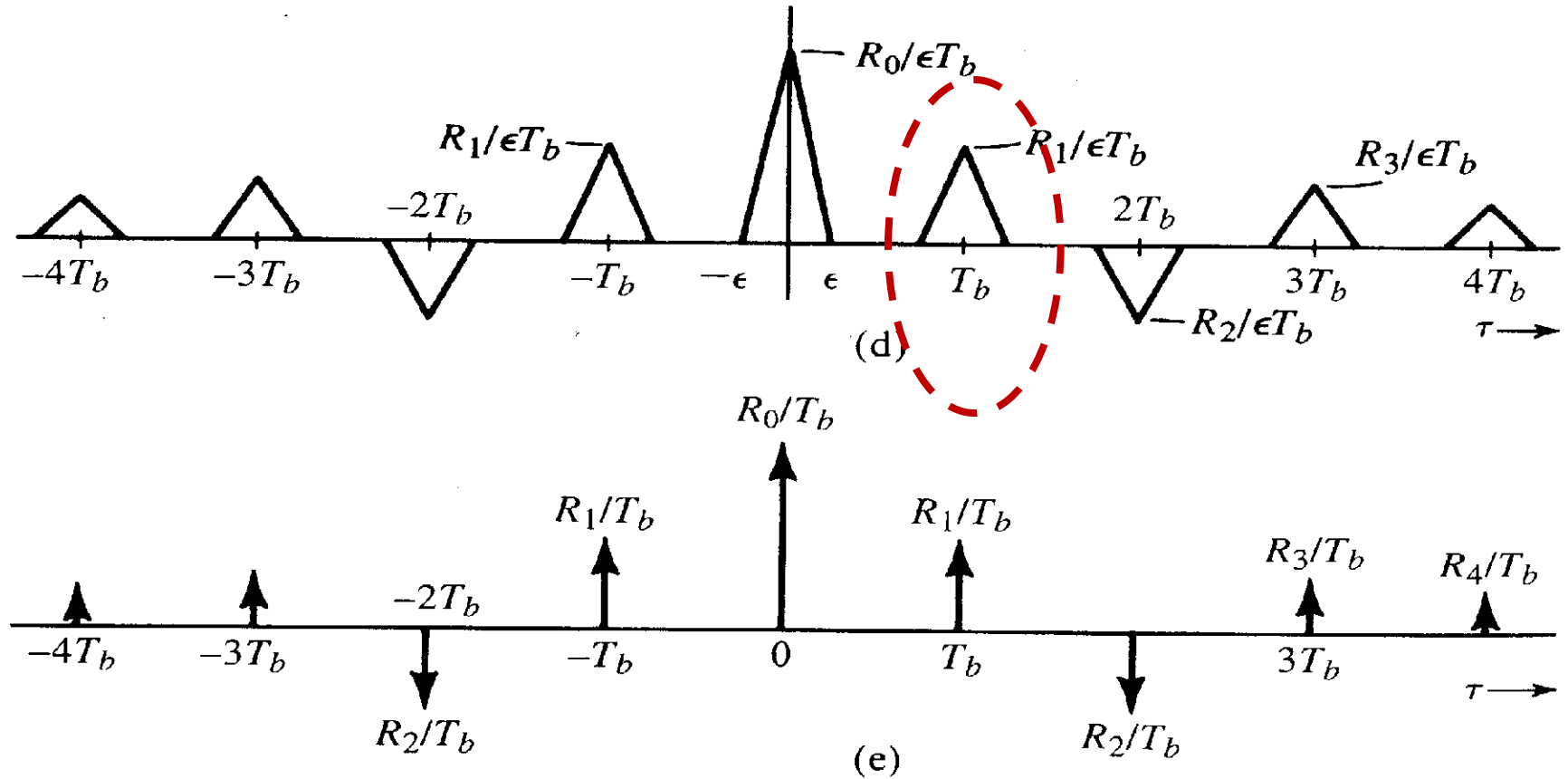


# Deriving $\mathcal{R}_x(\tau)$ (...)

- The width of the triangle is  $2\varepsilon$  and the height is  $R_1/\varepsilon T_b$  at  $\tau = T_b$ , where

$$\begin{aligned} R_1 &= \lim_{T \rightarrow \infty} \frac{T_b}{T} \sum_k a_k a_{k+1} \\ &= \lim_{N \rightarrow \infty} \frac{1}{N} \sum_k a_k a_{k+1} = \langle a_k a_{k+1} \rangle \end{aligned}$$

# Deriving $\mathcal{R}_x(\tau)$ (...)



# Deriving $\mathcal{R}_x(\tau)$ (...)

- Similarly, we can obtain a sequence of triangular pulses located at  $\tau = 2T_b, 3T_b, \dots$ . For the  $n$ -th pulse centered at  $nT_b$ , the height is  $R_n/\varepsilon T_b$  and the area of the triangular pulse is  $R_n/T_b$ .
- As  $\varepsilon \rightarrow 0$ , the  $n$ -th pulse becomes an impulse with strength (or area)  $R_n/T_b$  (see Fig. (e)).

# Deriving $S_x(f)$

■ Hence,  $\mathfrak{R}_x(\tau) = \sum_{n=-\infty}^{\infty} \frac{R_n}{T_b} \times \delta(t - nT_b)$

The PSD is  $S_x(f) = \frac{1}{T_b} \sum_{n=-\infty}^{\infty} R_n e^{-j2\pi n f T_b}$

■ Recognizing that  $R_n = R_{-n}$ , we have

$$S_x(f) = \frac{1}{T_b} \left( R_0 + 2 \sum_{n=1}^{\infty} R_n \cos 2\pi n f T_b \right)$$

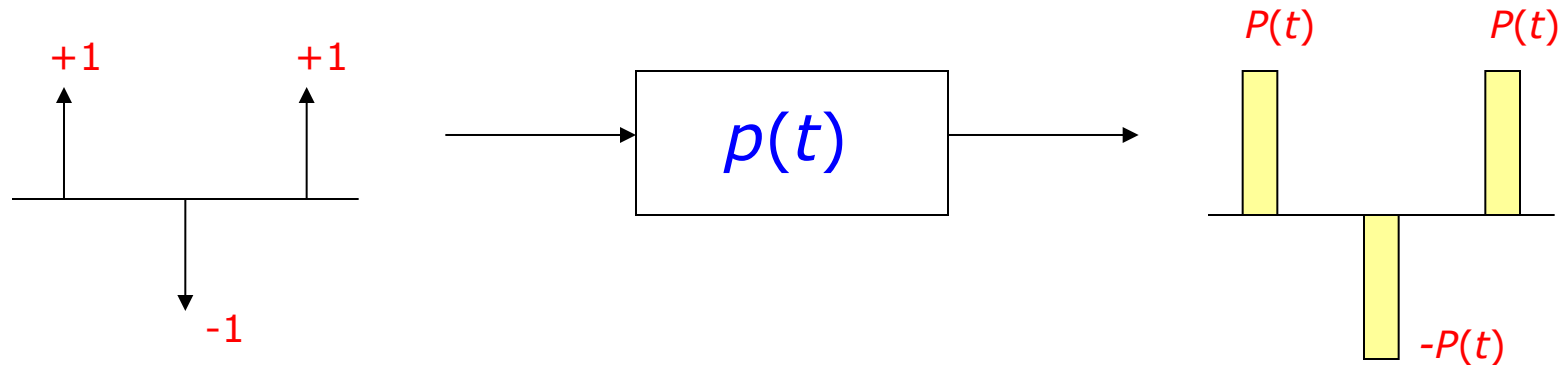
# Deriving $S_y(f)$

$$\begin{aligned} S_y(f) &= |P(f)|^2 S_x(f) \\ &= \frac{|P(f)|^2}{T_b} \left( \sum_{n=-\infty}^{\infty} R_n e^{-j2\pi n f T_b} \right) \\ &= \frac{|P(f)|^2}{T_b} \left( R_0 + 2 \sum_{n=1}^{\infty} R_n \cos 2\pi n f T_b \right) \end{aligned}$$

Using this result, we are able to find the PSDs of various line codes.

# Example - Polar Signaling

- '1' → pulse  $p(t)$   
'0' → pulse  $-p(t)$



- $a_k$  is equally likely to be 1 or -1
- $(a_k)^2 = 1$

# Find $R_0$

$$R_0 = \lim_{N \rightarrow \infty} \frac{1}{N} \sum_k a_k^2$$

- Since there are  $N$  pulses in the interval  $T$ ,

$$\sum_k a_k^2 = N$$

and

$$R_0 = \lim_{N \rightarrow \infty} \frac{1}{N} (N) = 1$$

Find  $R_1$

$a_k$	$a_{k+1}$	$a_k a_{k+1}$
+1	+1	+1
+1	-1	-1
-1	+1	-1
-1	-1	+1

$$R_1 = \lim_{N \rightarrow \infty} \frac{1}{N} \sum_k a_k a_{k+1}$$

- On average, out of  $N$  terms,

$$a_k a_{k+1} = 1 \quad \text{for } N/2 \text{ terms}$$

$$a_k a_{k+1} = -1 \quad \text{for } N/2 \text{ terms}$$

Hence,

$$R_1 = \lim_{N \rightarrow \infty} \frac{1}{N} \left[ \frac{N}{2} (1) + \frac{N}{2} (-1) \right] = 0$$



# Find $R_n$ and $S_y(f)$

- Similarly, for  $n > 1$ ,

$$R_n = \lim_{N \rightarrow \infty} \frac{1}{N} \left[ \frac{N}{2} (1) + \frac{N}{2} (-1) \right] = 0$$

Hence,

$$\begin{aligned} S_y(f) &= \frac{|P(f)|^2}{T_b} \left( R_0 + 2 \sum_{n=1}^{\infty} R_n \cos 2\pi n f T_b \right) \\ &= \frac{|P(f)|^2}{T_b} \end{aligned}$$

# Special Case

- If  $p(t)$  is a half-width rectangular pulse,

$$p(t) = \text{rect}\left(\frac{t}{T_b/2}\right) = \text{rect}\left(\frac{2t}{T_b}\right)$$

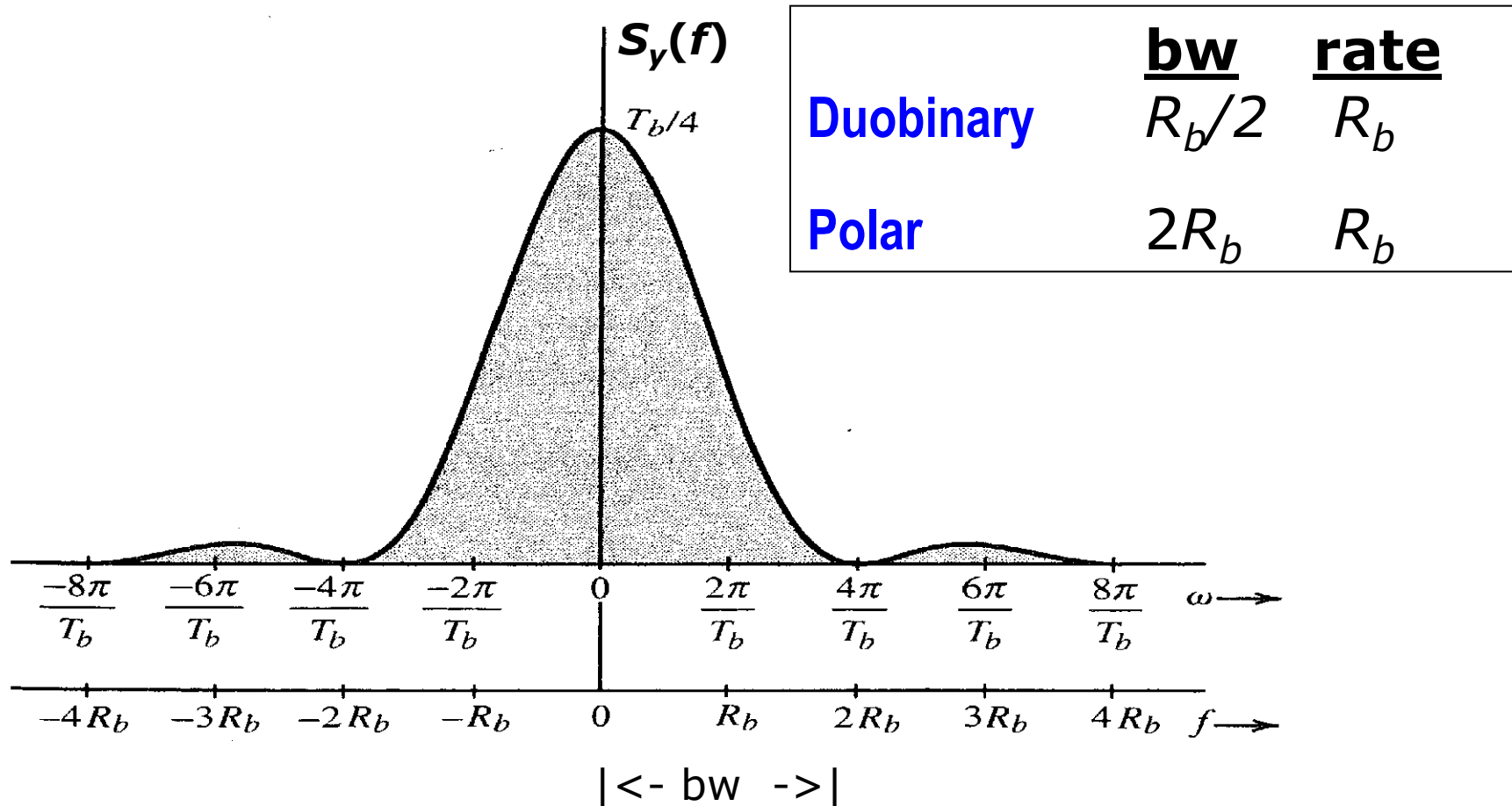
and

$$P(f) = \frac{T_b}{2} \text{sinc}\left(\frac{fT_b}{2}\right)$$

Therefore,

$$S_y(f) = \frac{T_b}{4} \text{sinc}^2\left(\frac{fT_b}{2}\right)$$

# PSD of a Polar Signal



# Disadvantages

- The bw is  $2R_b$  Hz for the information rate  $R_b$  pulses per second. (Note that for an information rate of  $R_b$  pulses per second, the min. bw is  $R_b/2$  Hz)
- Even though we use full-width pulses, the required bw is  $R_b$  Hz.
- Not suitable for an AC coupling environment
- No error detection and correction capability

# Advantages

- **Most efficient:**

For a given power level, the detection-error probability for polar signaling is the smallest.

- **Transparent:**

Pulses are always present regardless of the bit sequence.

- **Timing extraction:**

Rectification of a polar signal yields a periodic signal for timing extraction.

# Achieving a DC Null by Pulse Shaping

- Since  $S_y(f) = |P(f)|^2 S_x(f)$ , we can force the PSD to have a DC null by selecting  $P(f)$  properly.
- Because

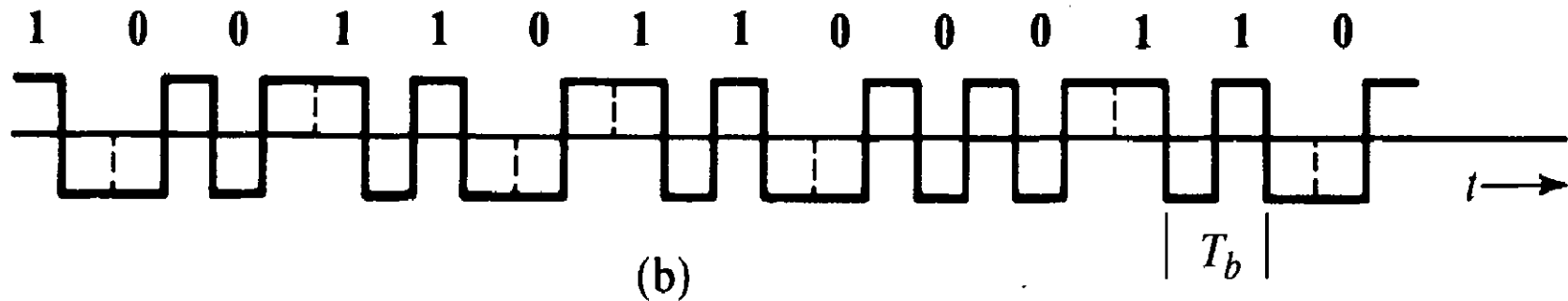
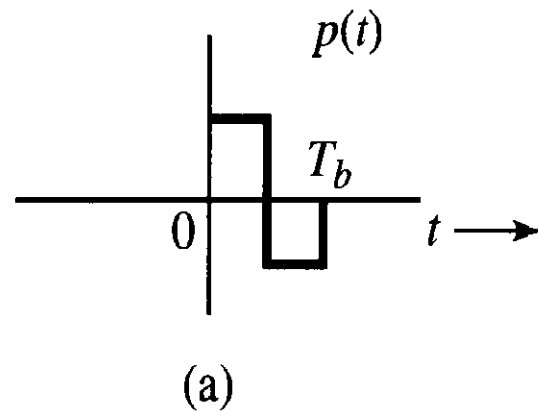
$$P(f) = \int_{-\infty}^{\infty} p(t) e^{-j2\pi ft} dt$$

we find the condition:

$$P(0) = \int_{-\infty}^{\infty} p(t) dt$$

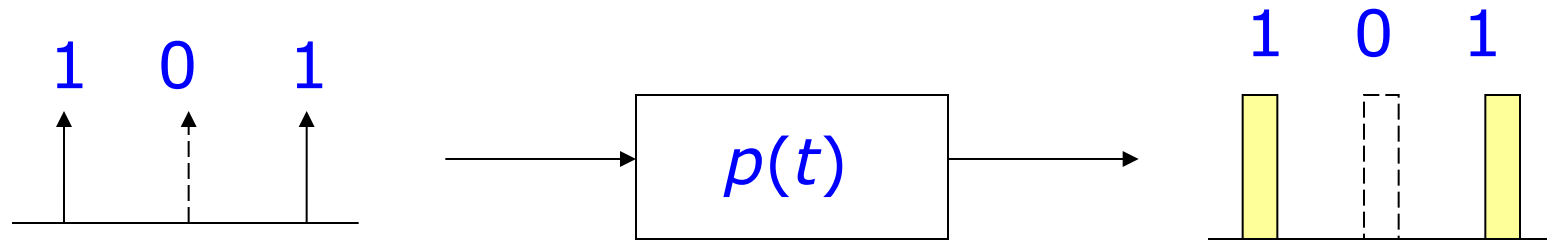
Zero area  
under  $p(t)$

# Manchester (Split Phase) Signaling



# Example - on-Off Signaling

- '1' → pulse  $p(t)$  and '0' → no pulse



- $a_k$  is equally likely to be 1 or 0
- $(a_k)^2 = 1$  with probability 0.5  
= 0 with probability 0.5



# Find $R_0$

$$R_0 = \lim_{N \rightarrow \infty} \frac{1}{N} \sum_k a_k^2$$

- Since there are  $N$  pulses in the interval  $T$ ,

$$\sum_k a_k^2 = N / 2$$

and

$$R_0 = \lim_{N \rightarrow \infty} \frac{1}{N} (N / 2) = 0.5$$

# Find $R_1$

$a_k$	$a_{k+1}$	$a_k a_{k+1}$
1	1	1
1	0	0
0	1	0
0	0	0

$$R_1 = \lim_{N \rightarrow \infty} \frac{1}{N} \sum_k a_k a_{k+1}$$

- On average, out of  $N$  terms,

$$a_k a_{k+1} = 1 \quad \text{for } N/4 \text{ terms}$$

$$a_k a_{k+1} = 0 \quad \text{for } 3N/4 \text{ terms}$$

Hence,

$$R_1 = \lim_{N \rightarrow \infty} \frac{1}{N} \left[ \frac{N}{4} \times 1 + \frac{3N}{4} \times 0 \right] = \frac{1}{4}$$

# Find $R_n$ and $S_y(f)$

- Similarly, for  $n > 1$ ,  $R_n = 1/4$ .
- Hence,

$$\begin{aligned} S_y(f) &= \frac{|P(f)|^2}{T_b} \left( \sum_{n=-\infty}^{\infty} R_n e^{-j2\pi n f T_b} \right) \\ &= \frac{|P(f)|^2}{T_b} \left( \frac{1}{2} + \frac{1}{4} \sum_{\substack{n=-\infty \\ n \neq 0}}^{\infty} e^{-j2\pi n f T_b} \right) = \frac{|P(f)|^2}{4T_b} \left( 1 + \sum_{n=-\infty}^{\infty} e^{-j2\pi n f T_b} \right) \end{aligned}$$

# Exercise

Show that

$$\sum_{n=-\infty}^{\infty} e^{-j2\pi n f T_b} = \frac{1}{T_b} \sum_{n=-\infty}^{\infty} \delta\left(f - \frac{n}{T_b}\right)$$

# Special Case

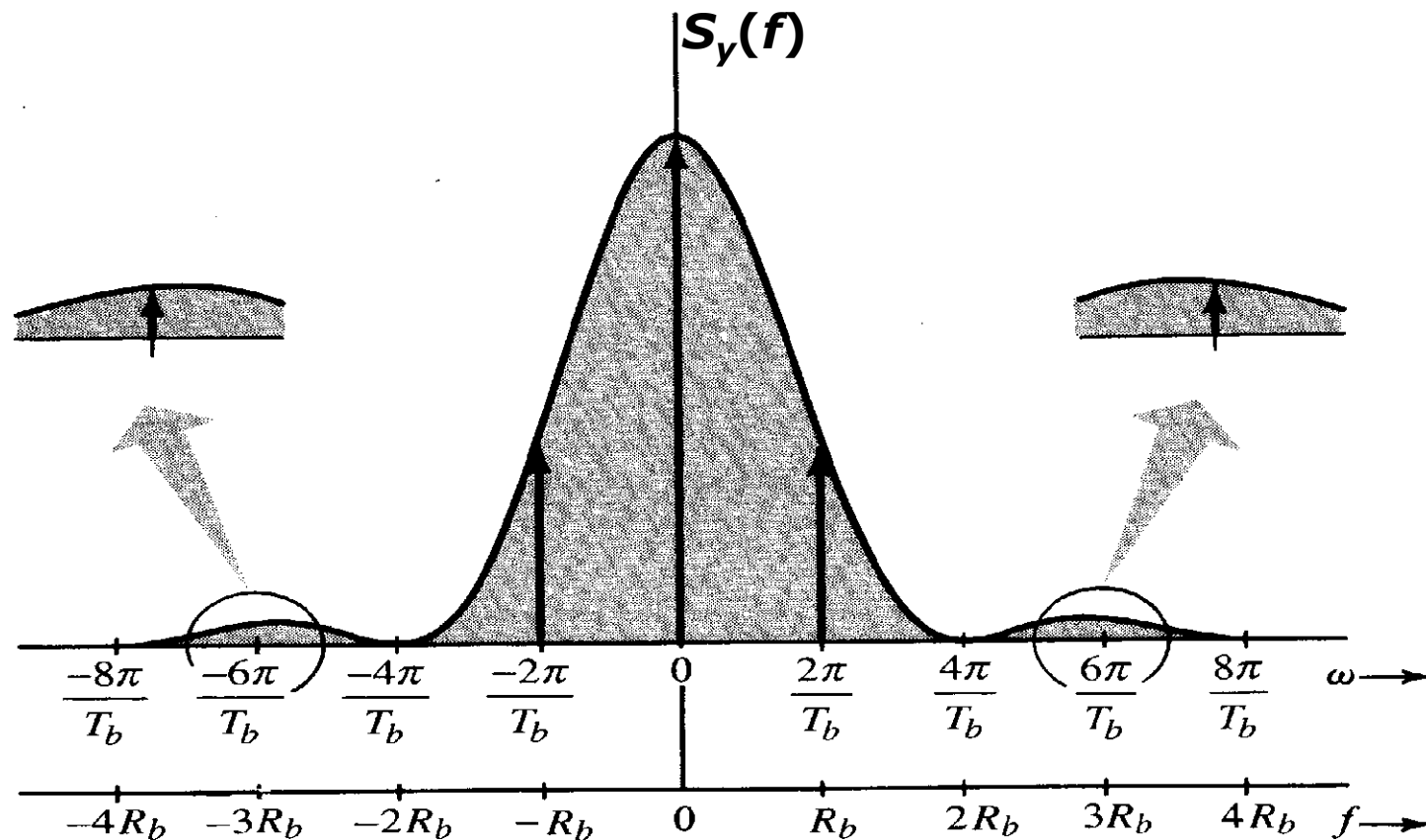
Using the result of the exercise, we have

$$S_y(f) = \frac{|P(f)|^2}{4T_b} \left[ 1 + \frac{1}{T_b} \sum_{n=-\infty}^{\infty} \delta\left(f - \frac{n}{T_b}\right) \right]$$

For the case of a half-width rectangular pulse,

$$S_y(f) = \frac{T_b}{16} \text{sinc}^2\left(\frac{fT_b}{2}\right) \left[ 1 + \frac{1}{T_b} \sum_{n=-\infty}^{\infty} \delta\left(f - \frac{n}{T_b}\right) \right]$$

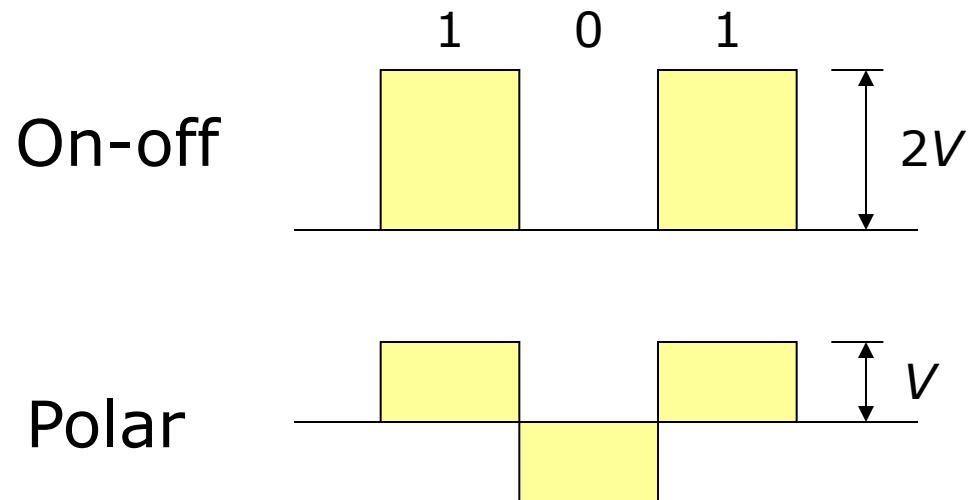
# PSD of On-Off Signals



# Exercise – Noise Immunity

The following two signals have the same noise immunity.

Show that the signal power of the on-off signal is twice that of the polar signal.



Alternatively, for a given signal power, the polar signal has a bigger noise immunity.

# Disadvantages

- Excessive bw ( $2R_b$ )
- Not suitable for an AC coupling environment
- No error detection and correction capability
- Not transparent (if too many 0 bits)
- For a given value of transmitted power, it has less immunity to noise interference than the polar scheme



# Exercise – PSD of Bipolar Signaling

- For the bipolar signaling scheme,  
    '0' → no pulse  
    '1' → pulse  $p(t)$  or  $-p(t)$  (alternating)
- Show that  $R_0 = 1/2$ ,  $R_1 = -1/4$  and  $R_n = 0$  for  $n > 1$  and, hence,

$$S_y(f) = \frac{|P(f)|^2}{2T_b} [1 - \cos 2\pi f T_b] = \frac{|P(f)|^2}{T_b} \sin^2(\pi f T_b)$$

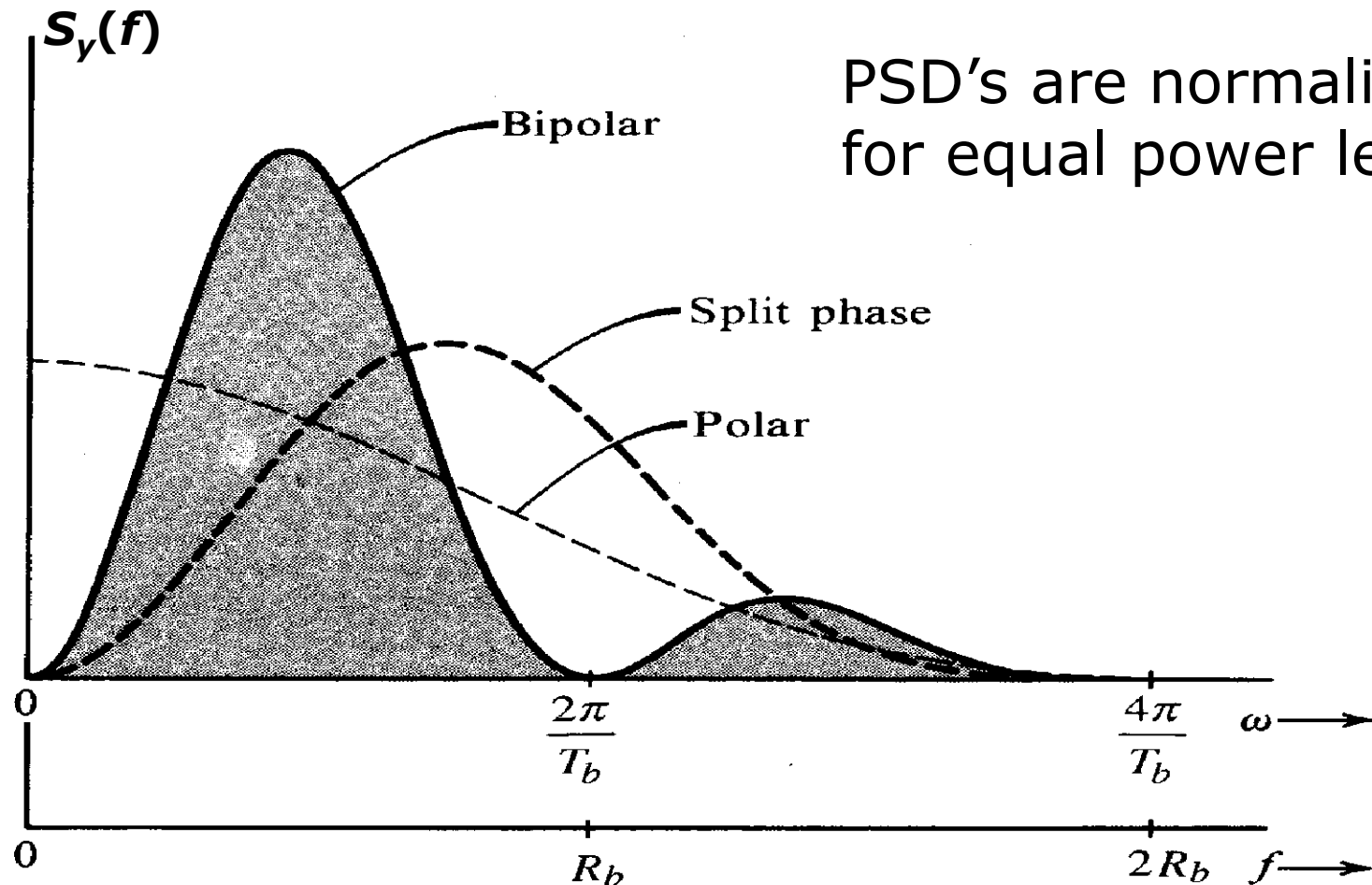
# Exercise (...)

- For the case of half-width rectangular pulses,

$$S_y(f) = \frac{T_b}{4} \operatorname{sinc}^2\left(\frac{fT_b}{2}\right) \sin^2(\pi fT_b)$$

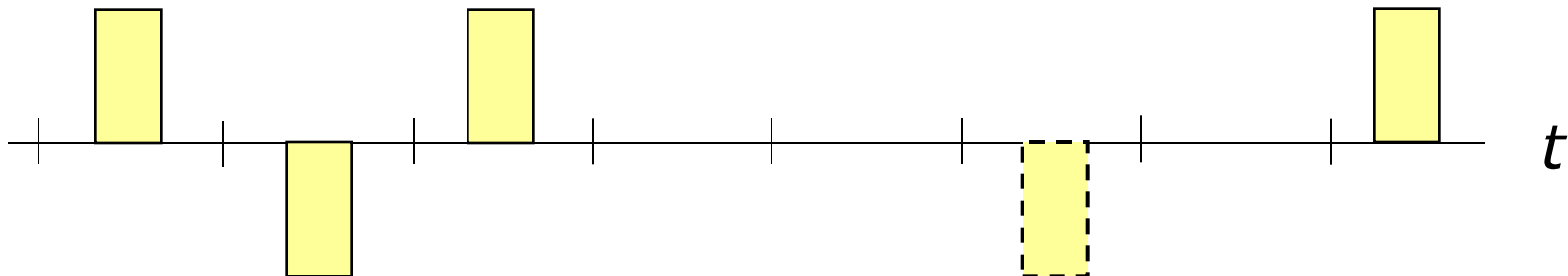
The essential bw of the signal is  $R_b$ , which is half that of polar or on-off signaling and twice the minimum requirement.

# PSD of Various Signals



# Advantages

- DC null
- BW not excessive
- Single-error-detection capability
- Rectification gives a discrete component at the clock frequency



# Pulse Shaping

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# Pulse Shaping

- The PSD of digital signals can be controlled by

$$S_y(f) = |P(f)|^2 S_x(f)$$

**Pulse shape**

An arrow points from the text 'Pulse shape' to the term  $|P(f)|^2$  in the equation above.

**Line code**

An arrow points from the text 'Line code' to the term  $S_x(f)$  in the equation above.

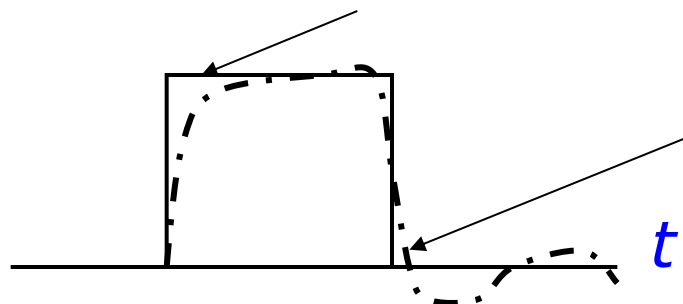
# Rectangular Pulse

- In our previous study, we used a half-width rectangular pulse for illustration. Its bw is, strictly speaking, infinite.
- For example, the bw of a bipolar signal is infinite but the essential bw is  $R_b$  Hz. When it is sent over a channel of bw  $R_b$  Hz, a small portion of the spectrum is suppressed.

# Pulse Spreading and ISI

- The consequence of this suppression is **pulse spreading**. Spreading of a pulse beyond its interval  $T_b$  will cause **intersymbol interference (ISI)**.

Rectangular pulse



Pulse spreading  
after transmission



# Band-limited Signal ?

- We can try to resolve the problem by using band-limited pulses so that they can be transmitted intact over a band-limited channel.
- However, band-limited pulses **cannot** be time-limited.
- Spreading of a pulse beyond its interval  $T_b$  will interfere with neighboring pulses and cause ISI.

# Solution

- Note that if there is no ISI at the **instants** of decision making, pulse amplitudes can be detected correctly despite pulse spreading.
- This is possible by choosing a properly shaped band-limited pulse.
- Need to study Nyquist's criteria.

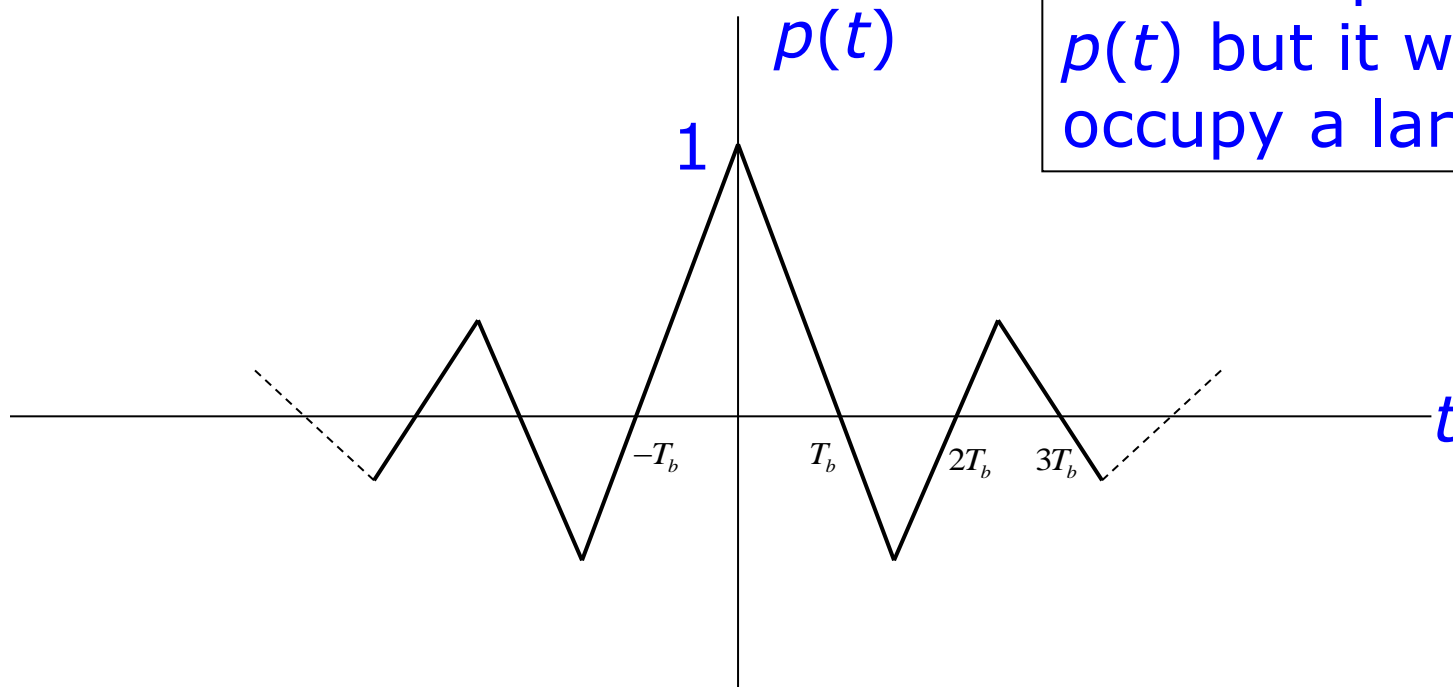
# Nyquist's First Criterion

Nyquist achieves zero ISI by choosing the pulse shape as follows:

$$p(t) = \begin{cases} 1 & t = 0 \\ 0 & t = \pm nT_b \end{cases}$$

where  $T_b = 1/R_b$  is the separation between successive transmitted pulses and  $n = 1, 2, 3, \dots$

# An Example



This is a possible  $p(t)$  but it will occupy a large bw!

Note that  $R_b = 1/T_b$  is the pulse rate.

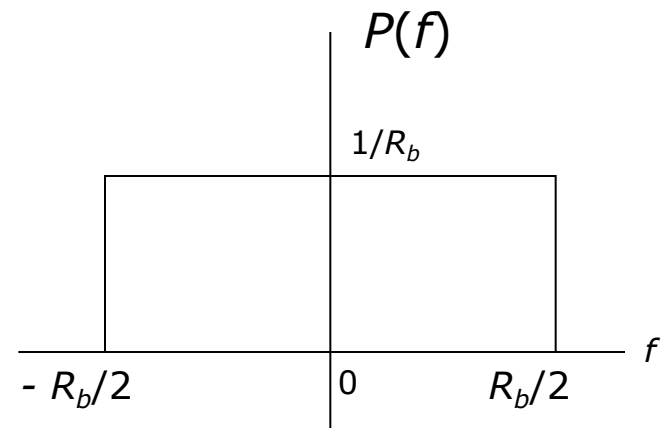
# Exercise

Find the Fourier transform (FT) of

$$p(t) = \text{sinc}(R_b t)$$

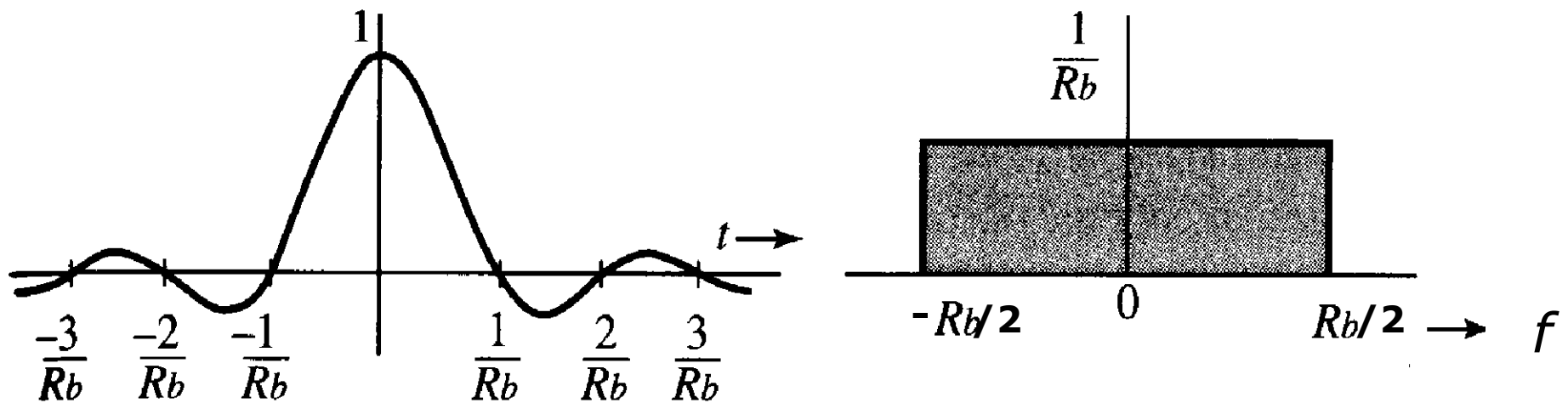
Answer:

$$P(f) = \frac{1}{R_b} \text{rect}\left(\frac{f}{R_b}\right)$$



# $p(t)$ with Minimum bw

If we restrict the pulse bw to be  $R_b/2$ , then only one pulse,  $\text{sinc}(R_b t)$ , satisfies the requirements as



# Observations

- The bw of the pulse is  $R_b/2$ , which satisfies the minimum bw requirement for transmission of  $R_b$  bit/s.
- $p(t)$  can be generated as an impulse response of an ideal filter of bw  $R_b/2$ .
- Using this pulse, we can transmit at a rate  $R_b$  pulses per second without ISI.

# Practical Problems

- The pulse starts at  $t = -\infty$ . (**Impractical**)
- The sinc pulse decays at a rate  $1/t$ . (**decays too slowly**)
- A small error in the transmission rate, sampling rate or sampling instants can add up to a very large value. Note that cumulative interference at any pulse center from all the remaining pulses is of the form  $\Sigma(1/n)$ . (**divergent series**)



# Exercise

Show that the decay of


$$p(t) = \text{sinc}(R_b t)$$

is proportional to  $1/t$ .

Answer:

$$\text{sinc}(R_b t) = \frac{1}{\pi R_b} \left( \frac{1}{t} \right) \sin(\pi R_b t)$$

**Control the decay**



# Better Solution

- To solve the decay problem, we need to relax the requirement of minimum bw and allow  $R_b/2 < \text{bw} < R_b$ . Hopefully, the pulse obtained will decay faster than  $1/t$ .
- Let us derive the requirement of  $P(f)$  for  $R_b/2 < \text{bw} < R_b$ .

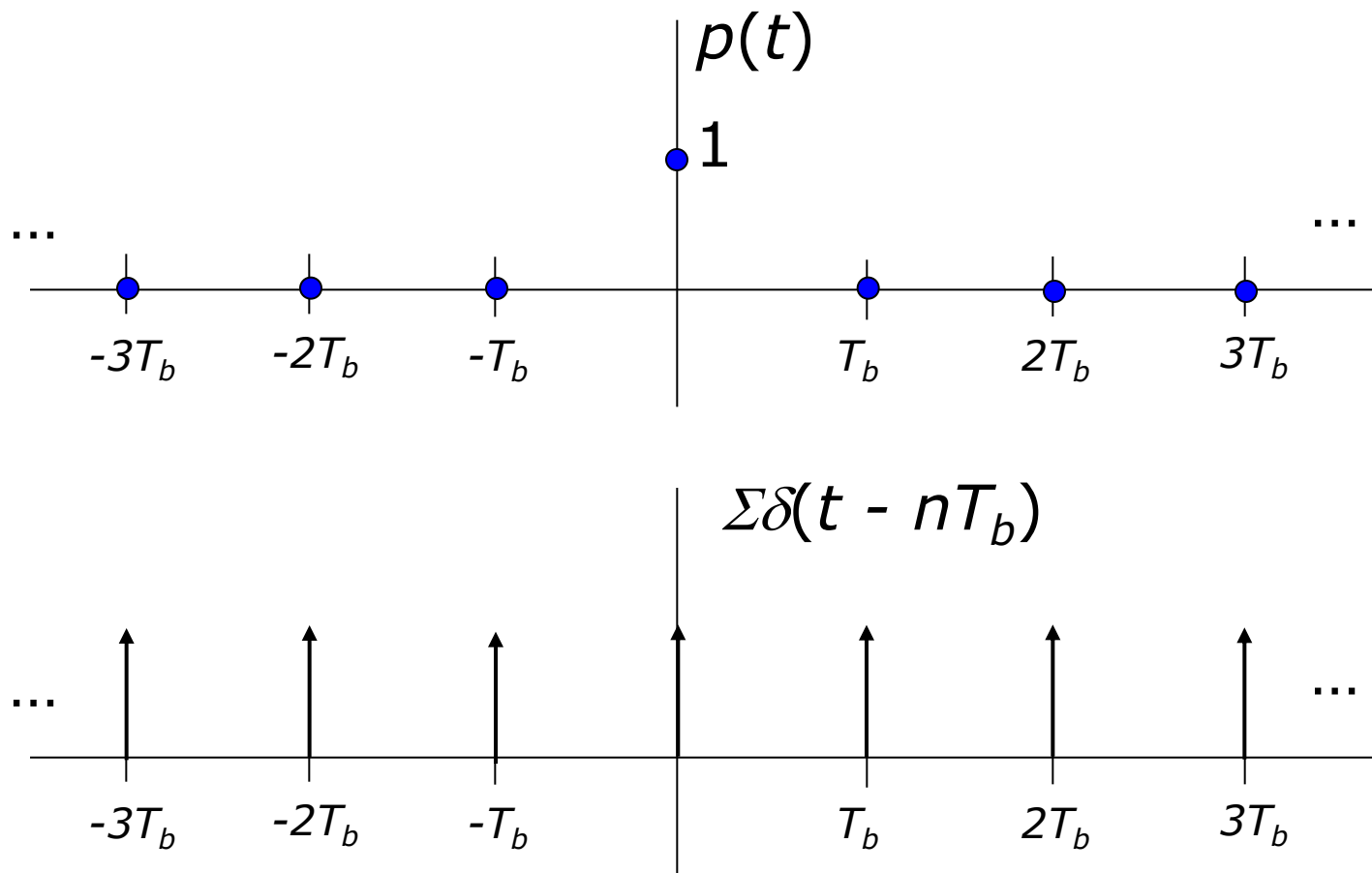
# Derivation (1)

The desired pulse  $p(t)$  satisfies

$$p(t) = \begin{cases} 1 & t = 0 \\ 0 & t = \pm nT_b \end{cases}$$

If we sample  $p(t)$  every  $T_b$  sec, then

$$p(t) \underbrace{\sum_{n=-\infty}^{\infty} \delta(t - nT_b)}_{\frac{1}{T_b} \sum_{n=-\infty}^{\infty} e^{j2\pi nt / T_b}} = \delta(t)$$



## Derivation (2)

Taking FT on both sides, we have

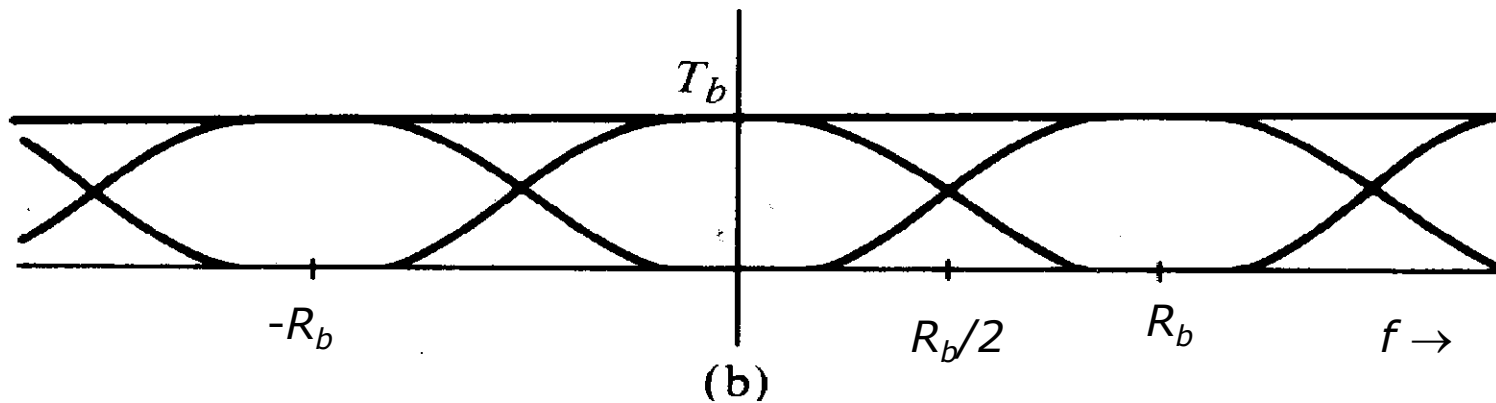
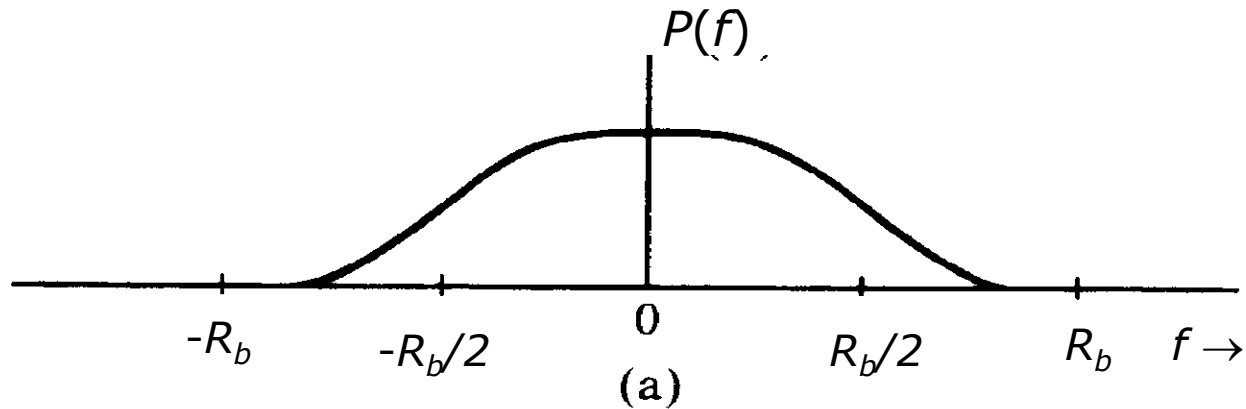
$$\frac{1}{T_b} \sum_{n=-\infty}^{\infty} P\left(f - \frac{n}{T_b}\right) = 1$$

or

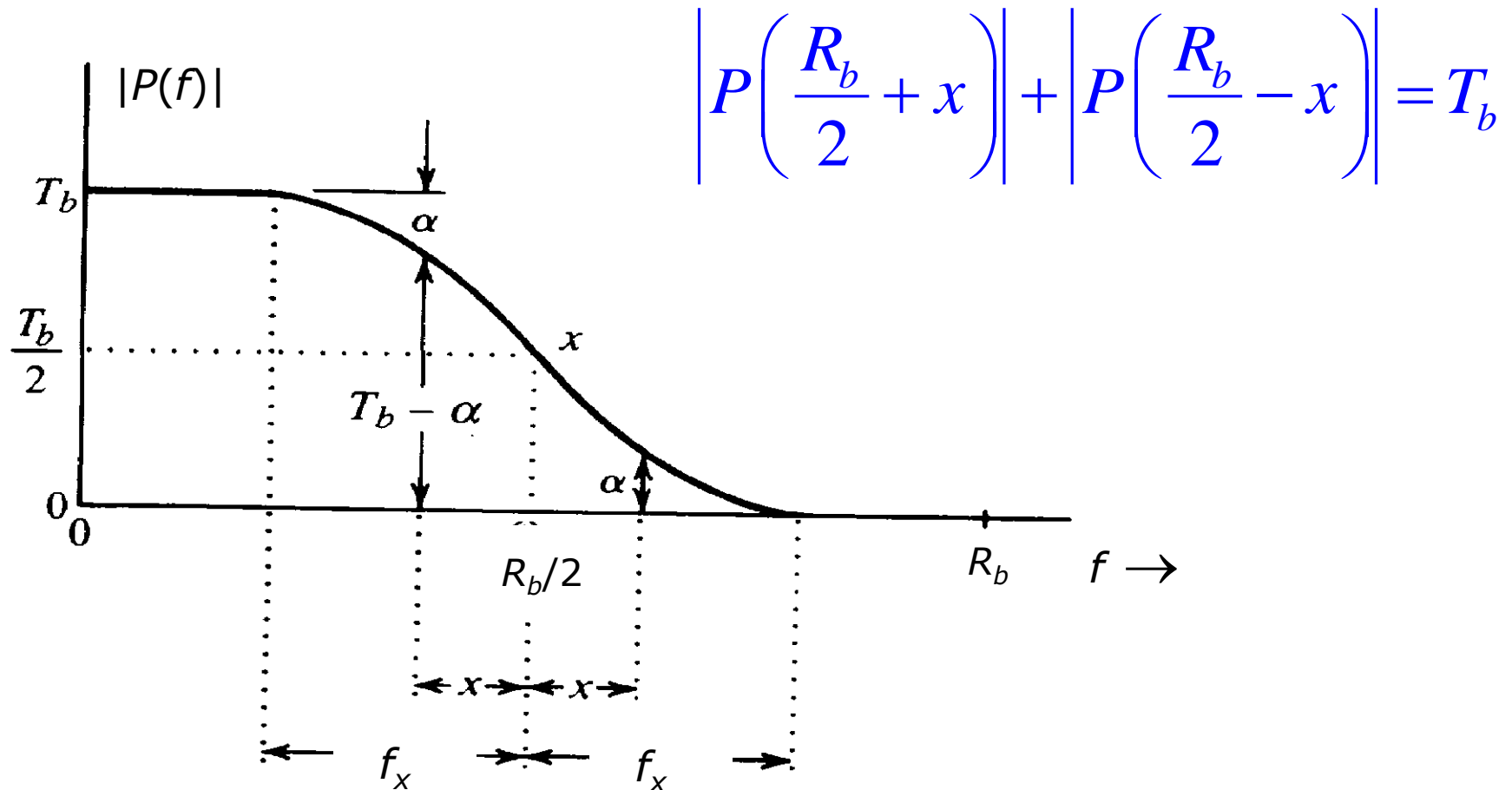
$$\sum_{n=-\infty}^{\infty} P(f - nR_b) = T_b$$

Thus, the sum of the spectra formed by repeating  $P(f)$  every  $R_b$  is a constant.

# Derivation (3)



# Vestigial Spectrum



# Roll-Off Factor $r$

- Let  $r$  be the ratio of the excess bw  $f_x$  to the theoretical min. bw  $R_b/2$ ,

Roll-off factor  $r = \frac{f_x}{R_b / 2} = \frac{2f_x}{R_b}$

- Then the bw  $B_T$  of  $P(f)$  in Hz is

$$B_T = \frac{R_b}{2} + r \frac{R_b}{2} = (1 + r) \frac{R_b}{2}$$



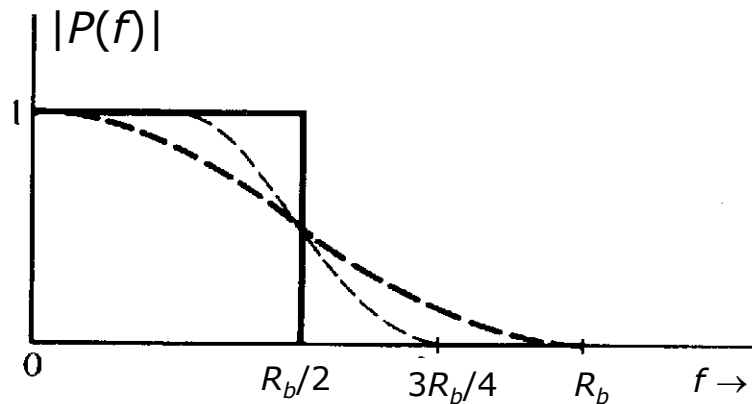
# Family of Pulses

$$P(f) = \begin{cases} \frac{1}{2} \left\{ 1 - \sin \left( \frac{\pi [f - (R_b / 2)]}{2f_x} \right) \right\} & \left| f - \frac{R_b}{2} \right| < f_x \\ 0 & |f| > \frac{R_b}{2} + f_x \\ 1 & |f| < \frac{R_b}{2} - f_x \end{cases}$$

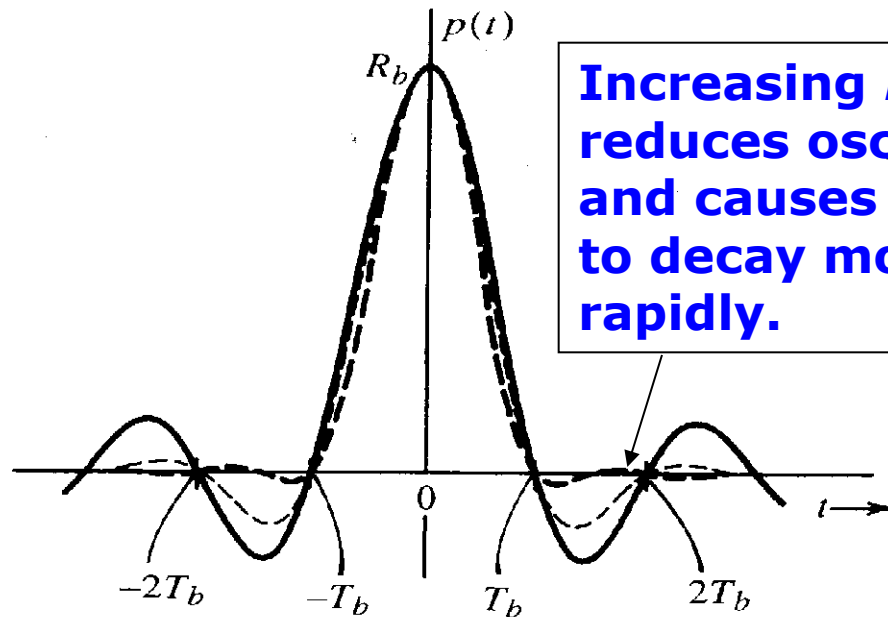
satisfies the Nyquist 1st criterion.

# Satisfying Nyquist Criterion

————	Ideal $f_x = 0$	( $r = 0$ )
-----	$f_x = R_b/4$	( $r = 0.5$ )
- - - - -	$f_x = R_b/2$	( $r = 1.0$ )



(a)



**Increasing  $r$  reduces oscillation and causes it to decay more rapidly.**

(b)

# Exercise - Raised-Cosine

When  $r = 1$ ,

$$\begin{aligned} P(f) &= \frac{1}{2} \left( 1 + \cos \frac{\pi f}{R_b} \right) \text{rect} \left( \frac{f}{2R_b} \right) \\ &= \cos^2 \left( \frac{\pi f}{2R_b} \right) \text{rect} \left( \frac{f}{2R_b} \right) \end{aligned}$$

Find the time-domain pulse  $p(t)$ .

Answer:

$$p(t) = R_b \frac{\cos \pi R_b t}{1 - 4R_b^2 t^2} \text{sinc}(R_b t)$$

# Observations of Raised-Cosine ( $r = 1$ )

- $\text{bw} = R_b$  Hz
- $p(0) = R_b$
- Zero crossings at  $T_b, 2T_b, 3T_b, \dots$   
and at points midway between all the signaling instants
- Decays rapidly, as  $1/t^3$
- Relatively insensitive to timing error

# Example

For a scheme of pulse transmission using the Nyquist 1st criterion, determine the pulse transmission rate  $R_b$  in terms of bw  $B_T$  and the roll-off factor  $r$ .

## Solution:

Since  $B_T = (1 + r)R_b/2$ , we have  $R_b = 2B_T/(1+r)$ . Because  $0 \leq r \leq 1$ , the pulse transmission rate varies from  $2B_T$  to  $B_T$ , depending on the choice of  $r$ .