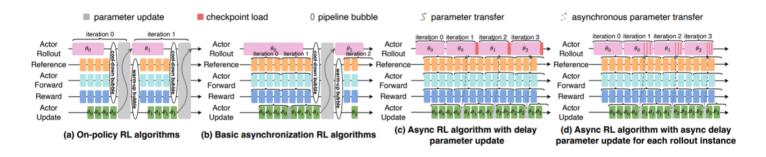
One step async rl

问题背景

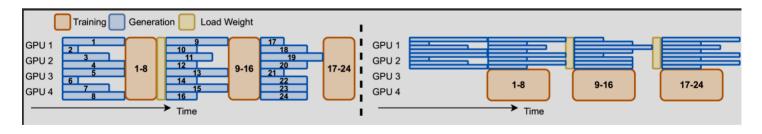
当前 verl 默认的 RL 流程是全共卡同步的。在每个步骤中,由最新模型生成训练样本,并在训练完成后更新模型。这种全同步方案有明显的效率问题,因为 policy model 的 update 需要依赖生成阶段最长输出完成。在生成长尾样本时,GPU 处于空闲状态,导致资源利用率不高,且样本生成中的长尾问题约严重,端到端训练吞吐就越低。例如,在 DAPO Qwen2.5-32B 模型训练中,Rollout 占了总时间的70%,增加资源并不能减少 Rollout 的持续时间。

方案

由于 verl 当前按照 batch (train_batch_size)的维度进行数据流转的,要实现类似 AsyncFlow 那样的以 micro_batch_size 粒度的异步 RL 系统工作量较大



先参考 AReaL 提出的 one-step-overlap RL 方案缓解上述问题:这种方法将 Rollout 和训练阶段并行起来,利用前一步生成的样本进行当前的训练,并为 Rollout 分配专用资源,剩余资源分配给训练。整个过程,生成和训练参数保持 one-step off policy。



AReaL: A Large-Scale Asynchronous Reinforcement Learning System for Language Reasoning

实现

One step aysnc pipeline

One step async pipeline 和核心机制是通过 async_gen_next_batch 方法进行异步 rollout,按照如下伪代码编排 ray_trainer.py 的控制流程:

```
代码块
     def fit(self):
 1
 2
         . . .
 3
         # iterator generator, simplify one-step integration of the training process
 4
 5
         def create_continuous_iterator(self):
             for epoch in range(self.config.trainer.total_epochs):
 6
 7
                 iterator = iter(self.train_dataloader)
 8
                 for batch_dict in iterator:
                     yield epoch, batch_dict
 9
10
         # read next batch samples, parameters sync and launch asyn gen seq
11
12
13
         def async_gen_next_batch(self, continuous_iterator):
             # 1. read next batch samples
14
             try:
15
                 epoch, batch_dict = next(continuous_iterator)
16
             except StopIteration:
17
18
                 return Nonebatch = DataProto.from_single_dict(batch_dict)
             gen_batch = batch_pocess(batch)
19
20
             # 2. parameters sync(actor -> rollout)
21
22
             self.sync_rollout_weights()
23
             # 3. async generation
24
             gen_batch_output = self.rollout_wg.async_generate_sequences(gen_batch)
25
26
             # 4. return future handler
27
28
             return GenerationBatchFuture(epoch, batch, gen_batch_output)
29
         continuous_iterator = self.create_continuous_iterator()
30
         # run rollout first to achieve one-step-off
31
         batch_data_future = self.async_gen_next_batch(continuous_iterator)
32
33
         while batch_data_future is not None:
34
             # 1. wait for the gen_seq result from the previous step
35
             batch = batch_data_future.get()
36
37
38
             # 2. launch the next async call to generate sequences
             batch_data_future = self.async_gen_next_batch(continuous_iterator)
39
40
             # 3. compute advantages
41
             batch = critic.compute_values(batch)
42
             batch = reference.compute_log_prob(batch)
43
             batch = reward.compute_reward(batch)
44
             batch = compute_advantages(batch)
45
```

Parameter synchronization

参数同步走 hccl 后端,需要在 Rollout workers 和 Actor workers之间建单独的集合通信组,由于 PyTorch 的约束仅允许建一个全局进程组,参考 OpenRLHF 实现重写 init_process_group 以支持组不同的全局通信组

https://github.com/OpenRLHF/OpenRLHF/blob/728d35d65beb7a678c5069b2b635ece10cd3fea6/openrlhf/utils/distributed_util.py#L29

```
代码块
 1
     # actor&rollout worker
     class ActorRolloutRefWorker(ARRWorker):
         # actor acquires the meta-info of model parameters for parameter sync
 3
         @register(dispatch_mode=Dispatch.ONE_TO_ALL)
 4
         def get_actor_weights_info(self):
 5
             params = self._get_actor_params()
 6
             ret = []
 7
             for key, tensor in params.items():
 8
                 ret.append((key, tensor.size(), tensor.dtype))
 9
             self. weights_info = ret
10
             return ret
11
12
13
         # rollout sets the meta-info of model parameters for parameter sync
         @register(dispatch mode=Dispatch.ONE TO ALL)
14
         def set_actor_weights_info(self, weights_info):
15
             assert self._is_rollout
16
             self._weights_info = weights_info
17
18
19
         # create parameter sync group between actor & rollout worker
         @register(dispatch_mode=Dispatch.ONE_TO_ALL, blocking=False)
20
         def create_weight_sync_group(
21
22
             self, master_address, master_port, world_size, rank_offset,
     backend="hccl", group_name="actor_rollout"
23
         ):
             rank = self.rank + rank_offset
24
             self._weight_sync_group = init_process_group( # using a custom
25
     init_process_group function
26
                 backend=backend,
                 init_method=f"tcp://{master_address}:{master_port}",
27
                 world_size=world_size,
28
29
                 rank=rank,
```

```
30
                 group_name=group_name
             )
31
32
33
34
     class AsyncRayPPOTrainer(RayPPOTrainer):
35
         def init workers(self):
36
37
38
             weights_info = self.actor_wg.get_actor_weights_info()[0]
             self.rollout_wg.set_actor_weights_info(weights_info)
39
             self.create weight sync group()
40
41
42
         def create_weight_sync_group():
43
             if not self.hybrid_engine:
                 master_address =
44
     ray.get(self.actor_wg.workers[0]._get_node_ip.remote())
45
                 master_port =
     ray.get(self.actor_wg.workers[0]._get_free_port.remote())
46
                 world_size = len(self.actor_wg.workers + self.rollout_wg.workers)
                 self.actor_wg.create_weight_sync_group(
47
48
                     master_address,
                     master_port,
49
                     world_size,
50
51
                     rank_offset=0,
                     backend="hccl",
52
                     group_name="actor_rollout",
53
54
55
                 ray.get(self.rollout_wg.create_weight_sync_group(
                     master_address,
56
                     master_port,
57
58
                     world_size,
                      rank_offset=len(self.actor_wg.workers),
59
                     backend="hccl",
60
                     group_name="actor_rollout",
61
62
                 ))
```

```
代码块

class AsyncRayPPOTrainer(RayPPOTrainer):

# drive process call the actor and rollout respectively to sync parameters
by hccl

def sync_rollout_weights(self):

if not self.hybrid_engine:

self.actor_wg.sync_rollout_weights()

ray.get(self.rollout_wg.sync_rollout_weights())

7
```

```
8
 9
    # Megatron Model
    @register(dispatch_mode=Dispatch.ONE_TO_ALL, blocking=False)
10
     def sync_rollout_weights(self):
11
         assert (self. is actor or self. is rollout) and not
12
     self.config.hybrid_engine
         assert hasattr(self, "_weights_info") and self._weights_info is not None
13
14
15
         params = self._get_actor_params() if self._is_actor else None
         if self._is_rollout:
16
             inference_model = (
17
18
     self.rollout.inference_engine.llm_engine.model_executor.driver_worker.worker.mo
     del_runner.model
19
20
             patch_vllm_moe_model_weight_loader(inference_model)
             params_generator = iter(params)
21
22
         for key, shape, dtype in self._weights_info:
             if self._is_actor:
23
                 weight_key, weight = next(params_generator)
24
25
                 assert key == weight_key
                 assert shape == weight.size()
26
                 assert dtype == weight.dtype
27
28
29
             tensor = torch.empty(shape, dtype=dtype,
     device=get_torch_device().current_device())
             if self._is_actor and torch.distributed.get_rank() == 0:
30
31
                 tensor.copy_(weight)
32
             torch.distributed.broadcast(tensor, 0, group=self._weight_sync_group)
33
34
             if self._is_rollout:
                 inference_model.load_weights([(key, tensor)])
35
```