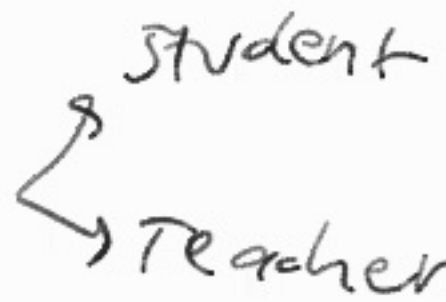


Feature:

Aesthetic:

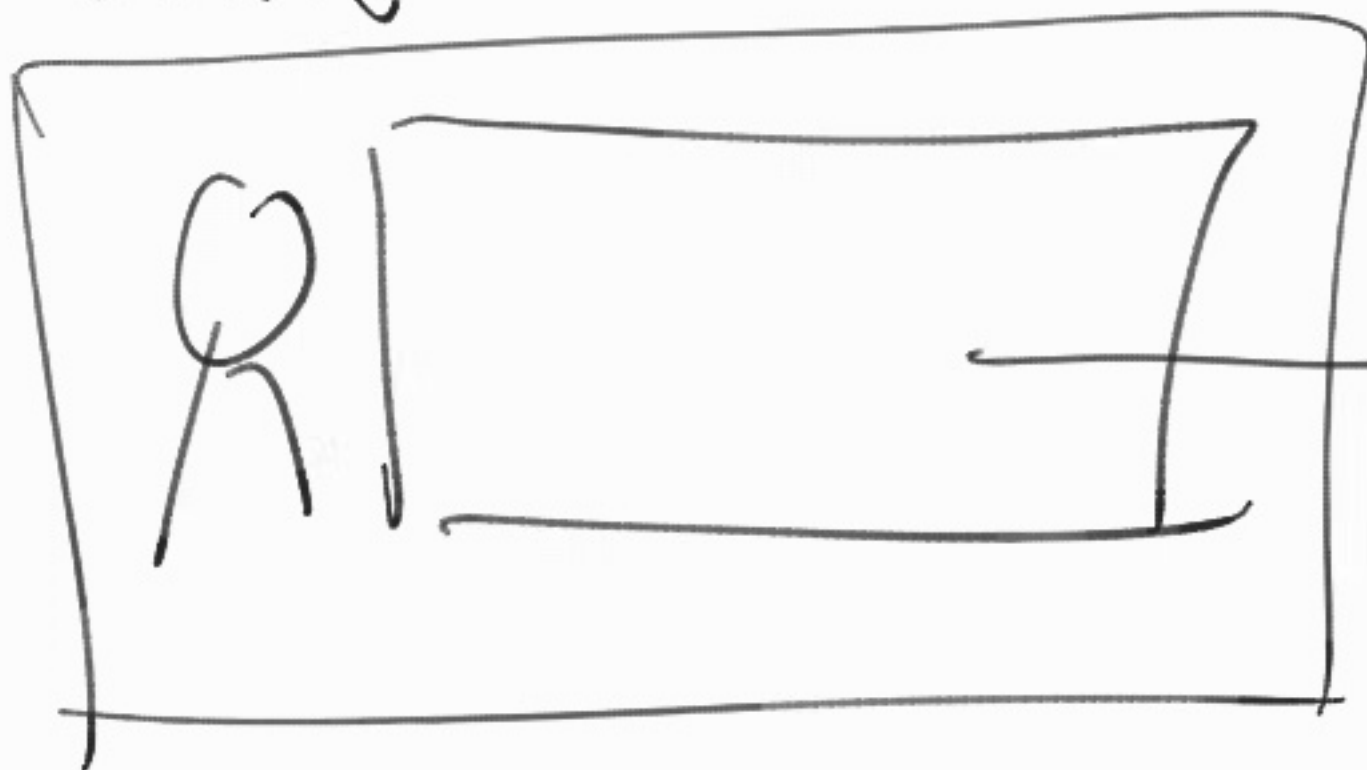
- Profile Avatar (customize)
- Table?



Learning:

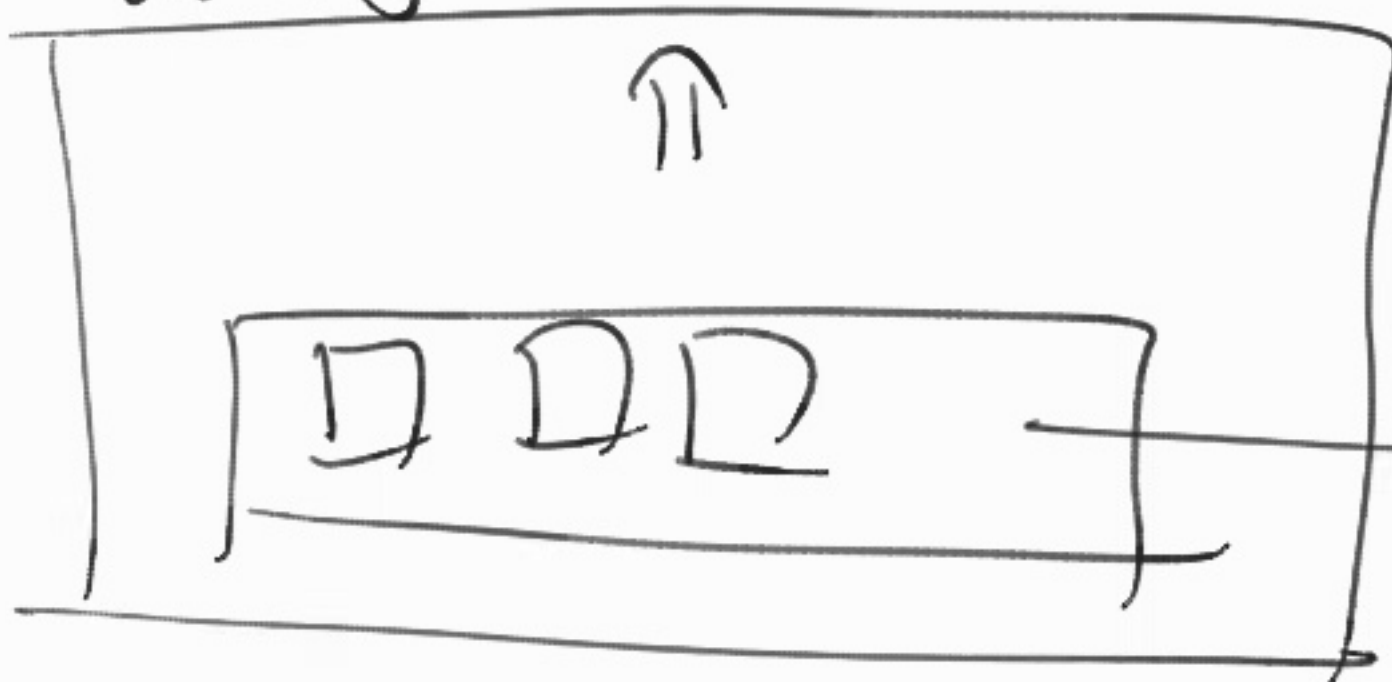
- Interaction
 - Tutorial:
 - Table
 - whiteboard
- Free time
 - Friends - Gesture

Unity



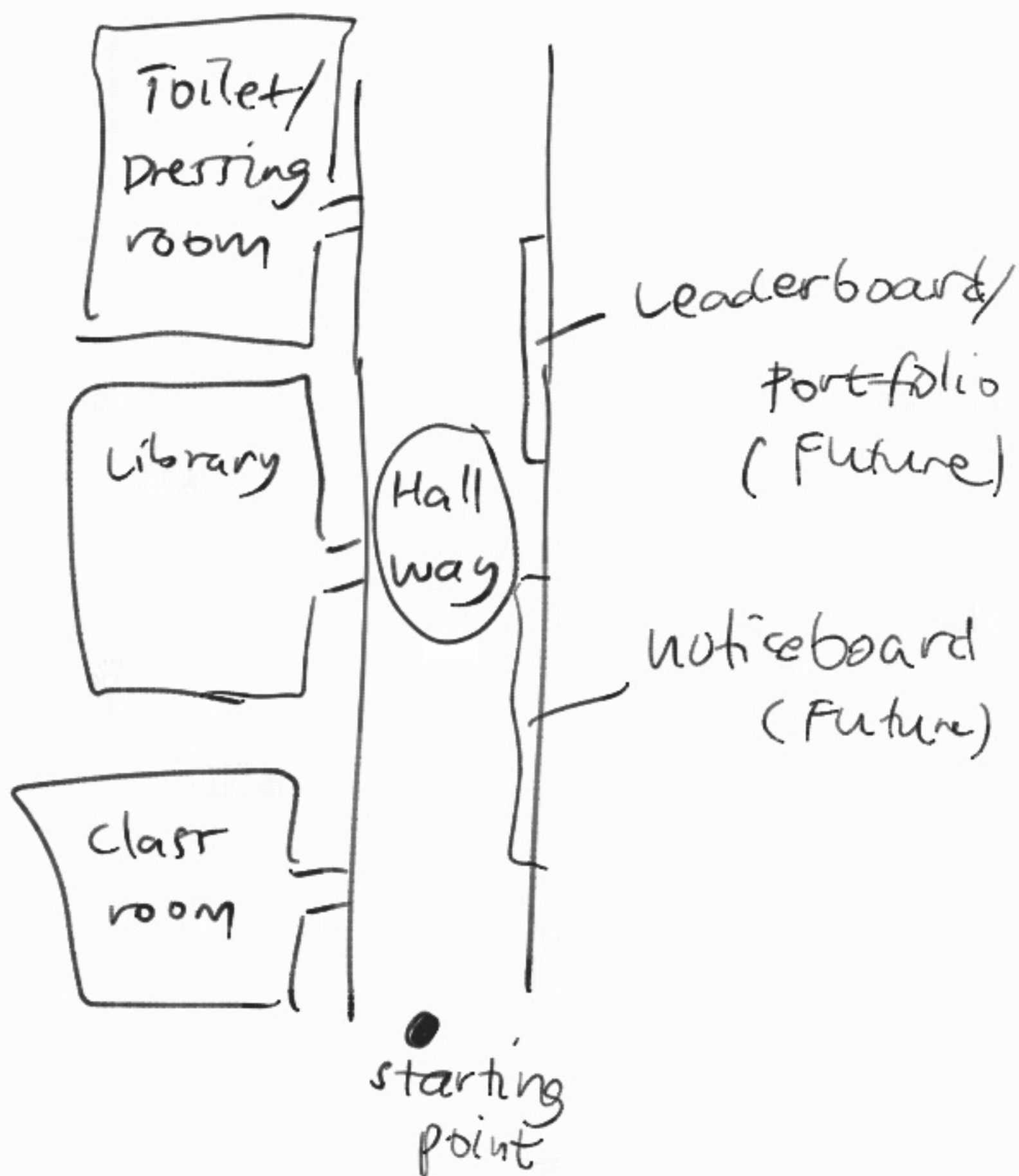
→ Web

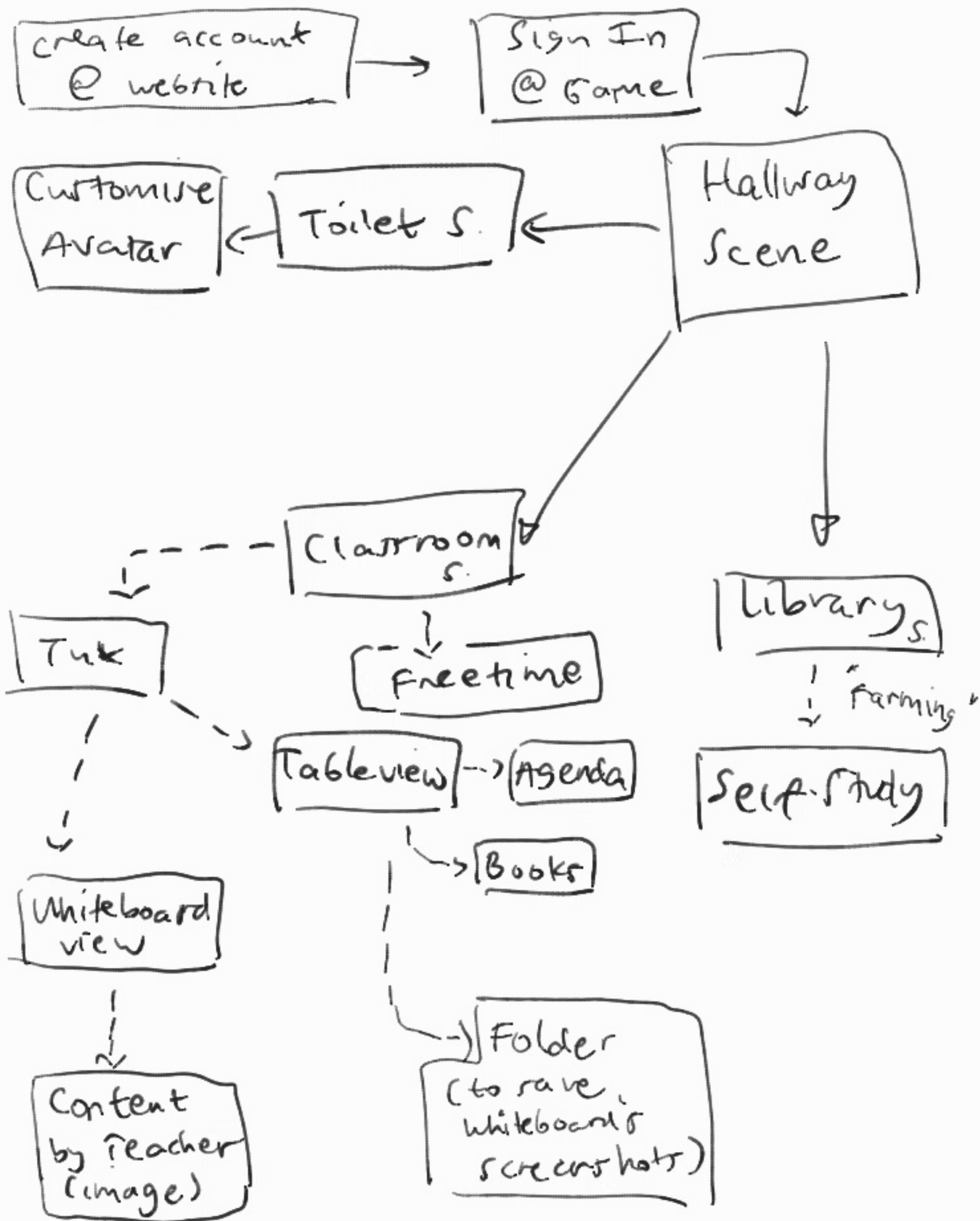
Unity



→ Web


Game Elements:





Job list:

① Website

- Accounts 
 - register
 - login
- customise avatar
- (teacher) upload material
- Integrate to Unity (POC)

② Game Scener

- Hallway + environment scene
- Classroom scene
- Library scene
- Toilet scene

③ Avatar

- Customizable avatar

- Hat
- Backpack
- Clothing
- shoes

} Player's
Attributes