

E4

Threshold global (manual)

```
I = rgb2gray(imread('Che.jpg'));  
BW = I > 95;  
imshow(BW)
```



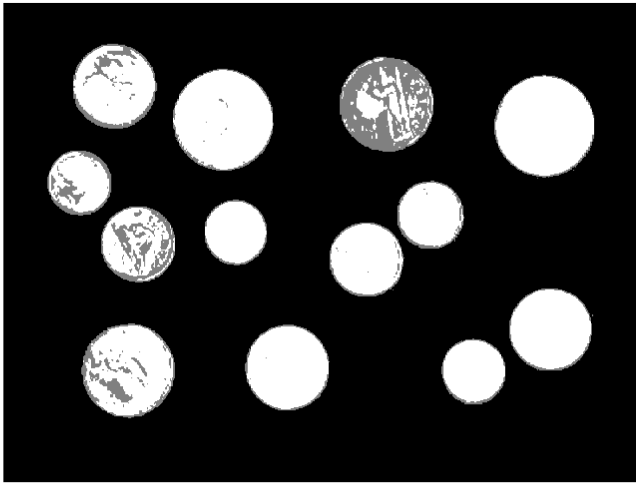
Binarització dos nivells

```
I = imread('money.tif');  
imshow(I);
```



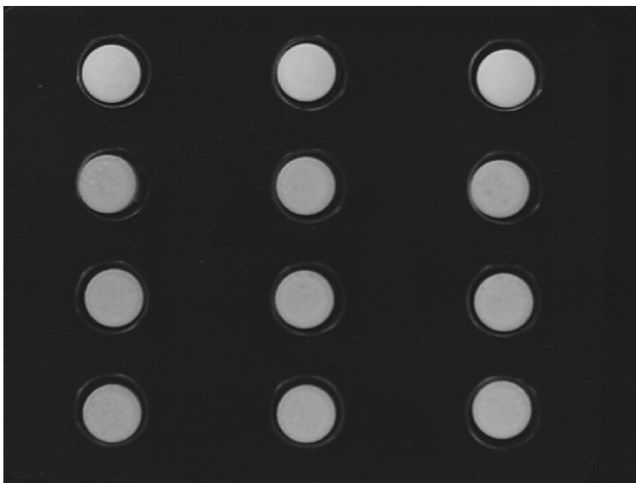
```
H = I > 150;  
L = I < 50;  
M = L == H; % a zero tant en L com en H
```

```
R = 2*H + M;
imshow(R, [])
```



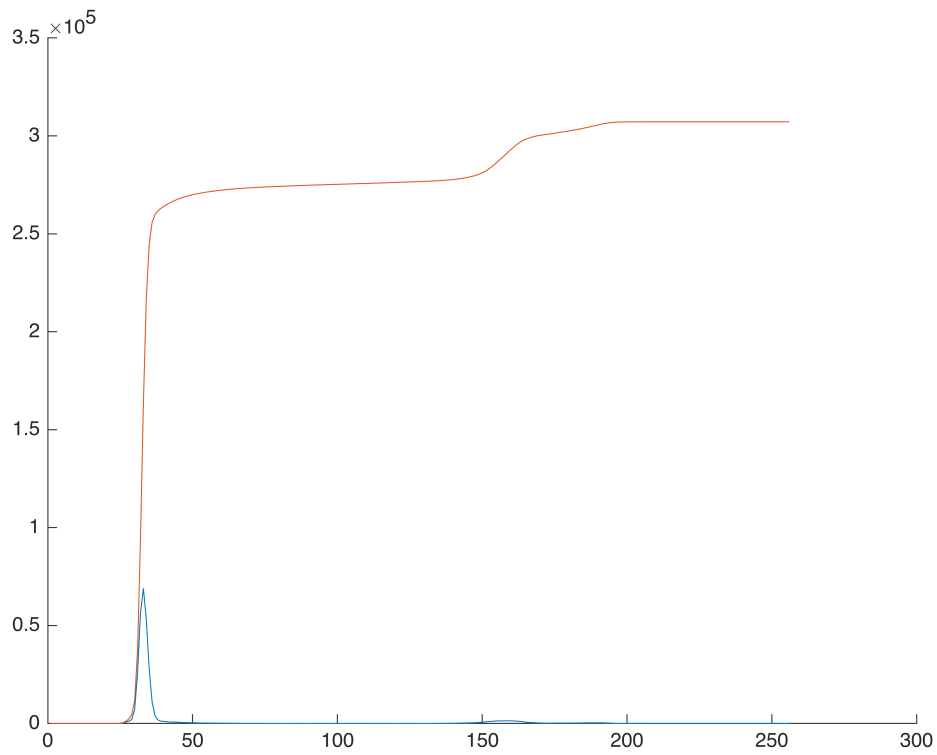
Binarització per area

```
I = rgb2gray(imread('Blispac2.tif'));
imshow(I);
```



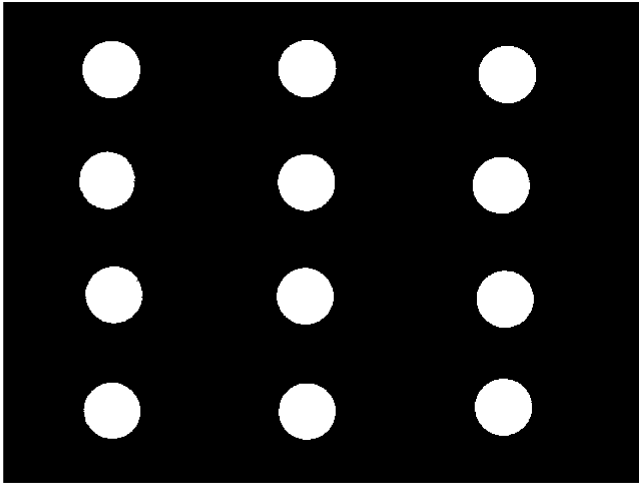
```
d = 95-38;
areapastilla = pi * (d/2)^2;
area = 12 * areapastilla;
h = imhist(I);
hacum = cumsum(h);
figure
hold on
plot(h)
```

```
plot(hacum)
hold off
```

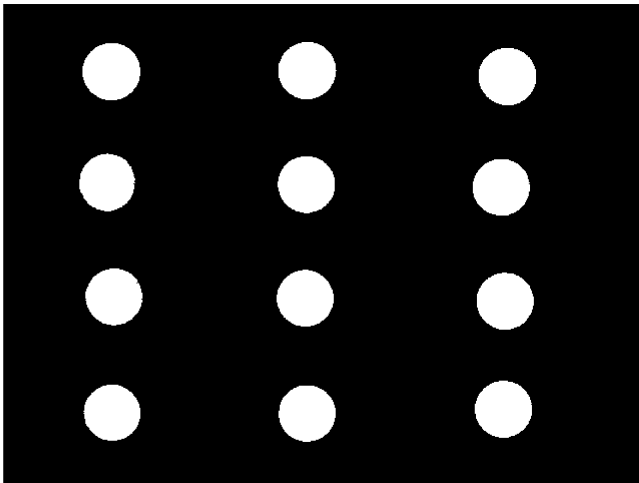


```
llindar1 = 0;

for i = 1:128
    if hacum(i) > area
        llindar1 = i;
    end
end
BW = I > llindar1;
imshow(BW);
```

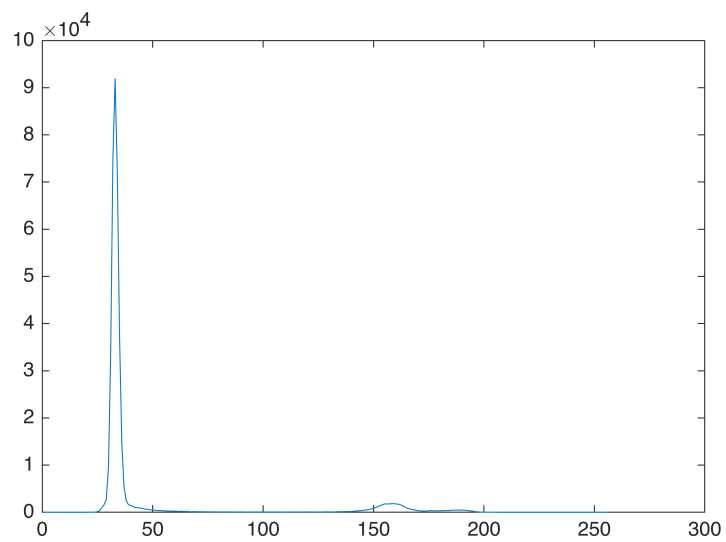


```
[f,c] = size(I);  
hb = hacum > (f*c-area);  
llindar = find(hb, 1);  
BW = I > llindar;  
imshow(BW);
```



Otsu thresholding

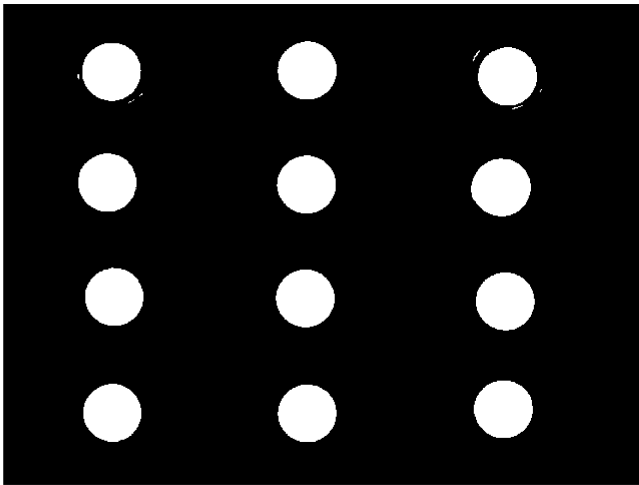
```
%level = 255 * otsuthresh(h);  
  
[f, c] = size(I);  
h = imhist(I);  
p = h/f*c;  
plot(p)
```



```
level = otsu(p)
```

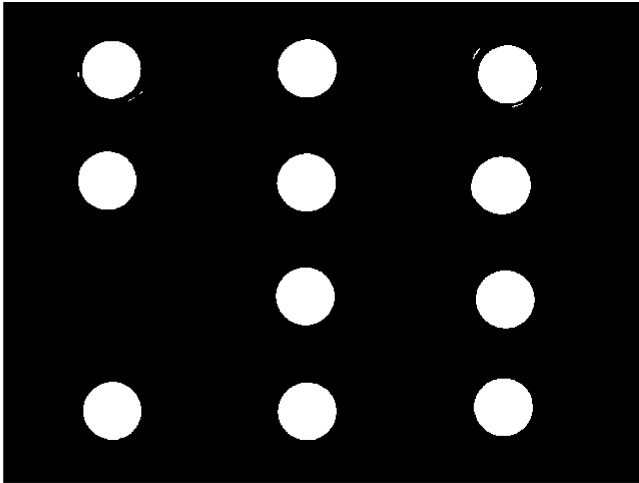
```
level = 98
```

```
BW = I > level;  
imshow(BW);
```



Labelling

```
c = bwconncomp(BW);  
CBW = BW;  
CBW(c.PixelIdxList{5}) = 0;  
imshow(CBW)
```



```
function level = otsu(histogramCounts)
total = sum(histogramCounts); % total number of pixels in the image
%% OTSU automatic thresholding
top = 256;
sumB = 0;
wB = 0;
maximum = 0.0;
sum1 = dot(0:top-1, histogramCounts);
for ii = 1:top
    wF = total - wB;
    if wB > 0 && wF > 0
        mF = (sum1 - sumB) / wF;
        val = wB * wF * ((sumB / wB) - mF) * ((sumB / wB) - mF);
        if ( val >= maximum )
            level = ii;
            maximum = val;
        end
    end
    wB = wB + histogramCounts(ii);
    sumB = sumB + (ii-1) * histogramCounts(ii);
end
end
```