

1 Decode

Algorithm 1 Decode algorithm

```
1: procedure DECODE
2:   while input data exists do
3:      $X \leftarrow get\_bit(1)$ 
4:     if  $X = 0$  then
5:        $Y \leftarrow get\_bit(8)$ 
6:       Output_token( $Y$ )
7:     else
8:        $offset \leftarrow Offset\_get$ 
9:        $length \leftarrow Length\_get$ 
10:      Copy_ref(offset, length)
11:    end if
12:  end while
13: end procedure
```

2 Offset_get

Algorithm 2 Offset_get algorithm

```
1: procedure OFFSET_GET
2:    $A \leftarrow \text{Get\_bit}(1)$ 
3:   if  $A = 0$  then
4:      $B \leftarrow \text{get\_bit}(11)$ 
5:     Use B to count offset value
6:   else
7:      $C \leftarrow \text{get\_bit}(7)$ 
8:     Use C to count offset value
9:   end if
10:  Return offset
11: end procedure
```

3 Length_get

Algorithm 3 Length_get algorithm

```
1: procedure LENGTH_GET
2:    $M \leftarrow \text{get\_bit}(2)$ 
3:   if  $M = 0b11$  then
4:      $N \leftarrow \text{get\_bit}(2)$ 
5:     if  $N = 0b11$  then
6:        $P \leftarrow \text{get\_bit}(4)$ 
7:       while  $P = 0b1111$  do
8:          $\text{num} \leftarrow \text{num} + 15$ 
9:          $P \leftarrow \text{get\_bit}(4)$ 
10:      end while
11:       $\text{length} \leftarrow \text{num} + P + 8$ 
12:    else
13:      Use N to count length value
14:    end if
15:  else
16:    Use M to count length value
17:  end if
18:  Return length
19: end procedure
```

4 Copy_ref

Algorithm 4 Copy_ref algorithm

```
1: procedure COPY_REF
2:    $copy\_num \leftarrow length$ 
3:   Use offset to count read_address
4:   while  $copy\_num \neq 0$  do
5:     Read history_data from history_ram base on the read_address
6:     Output_token(history_data)
7:      $copy\_num \leftarrow copy\_num - 1$ 
8:      $read\_address \leftarrow read\_address + 1$ 
9:   end while
10: end procedure
```

5 Output_token

Algorithm 5 Output_token algorithm

```
1: procedure OUTPUT_TOKEN(data)
2:   Put data to output buffer
3:   Put data to history_ram base on write_address
4: end procedure
```
