1 Encode

9: end procedure

Algorithm 1 Encode algorithm

```
1: procedure Encode
       \mathbf{while} \ \mathrm{input} \ \mathrm{data} \ \mathrm{exists} \ \mathbf{do}
2:
           Read_byte
3:
           if there is no matching pattern in the history_buffer the extractly
4:
   matches the source patern in the holding_buffer, that also satisfiles the con-
   dition that offset less 2047 {f then}
               Output\_token
5:
           end if
6:
       end while
7:
       Flush
```

${\bf 2} \quad {\bf Read_byte}$

Algorithm 2 Read_byte algorithm

- 1: **procedure** READ_BYTE
- $2: \quad \ \ \, \text{Get 8-bit from the input stream}$
- 3: Insert byte into history_buffer
- 4: Insert byte into holding_buffer
- 5: end procedure

3 Output_token

Algorithm 3 Output_token algorithm

```
1: procedure Output_token
2:
      if number of bytes in hodling_buffer \leq 2 then
          Put single 0 bit to output bit stream
3:
          Put oldest byte in holding_buffer to output stream
4:
5:
          Clear the oldest byte from the holding_buffer
      else if
6:
           thenPut single 1 bit to output bit stream
7:
          if Offset \leq 127 then
8:
              Put single 1 bit to output bit stream
9:
             Put 7-bit binary value of offset to output stream
10:
          else if
11:
              thenPut single 0 bit to output bit stream
12:
              Put 11-bit binary value of offset to output stream
13:
          end if
14:
          Output_length
15:
          Clear all bytes from the holding_buffer except the newest byte
16:
      end if
17:
18: end procedure
```

$4 \quad Output_length$

Algorithm 4 Output_length algorithm

```
1: procedure Output_Length
       X \leftarrow number of by tesinholding\_buffer-1
       if X \leq 4 then
3:
           Put 2-bit binary value of (X-2) to output stream
4:
5:
       else if
           if thenthen X \leq 7
6:
              Put 2-bit pattern with all bits set to a 1bit to output stream
7:
              Put 2-bit binary value of (X-5) to output stream
8:
          else if
9:
               {\bf then}{\bf Put} 4-bit pattern with all bits set to a 1bit to output stream
10:
              X \leftarrow X - 8
11:
              while X \leq 15 do
12:
                  Put 4-bit pattern with all bits set to 1bit to output stream
13:
                  X \leftarrow X - 15
14:
              end while
15:
          end if
16:
       end if
17:
18: end procedure
```

5 Offset

Algorithm 5 Offset algorithm

- 1: **procedure** Offset Return the value of (the distance in bytes within the history_buffer from the first byte of the source pattern to the first byte of the matching pattern).
- 2: end procedure

6 Flush

Algorithm 6 Flush algorithm

- 1: procedure Flush
- 2: **while** number of bytes in holding_buffer > 0 **do**
- 3: Output_token
- 4: end while
- 5: Put 9-bit pattern with b8 and b9 set to 1s and bits b1 through b7 to 0s to output stream
- 6: **if** desired to clear the history **then**
- 7: Clear all byte from the history_buffer
- 8: end if
- 9: end procedure