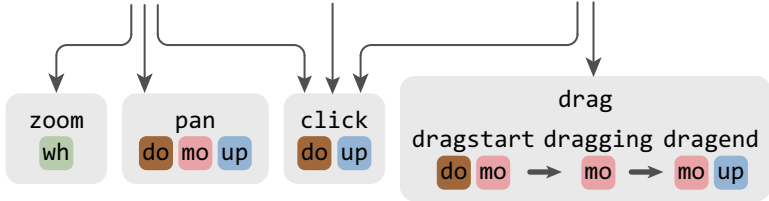


Canvas Events

Link Event

Node Events



ov mouseover **ou** mouseout **mo** mousemove **wh** mousewheel **do** mousedown **up** mouseup