# Jiadai Liu (Jason)

My Website
My Github
My Linkedin

## **Technical Skills**

Languages: JavaScript, Python, HTML5, CSS3, SQL

Frameworks/Libraries: jQuery, Knockout.js (MVVM), Bootstrap, Jasmine, Grunt, webapp2, jinja2, Flask

Other: Git/GitHub, GIMP, Amazon Lightsail, Linux, Ubuntu, Google App Engine

## **Project Experience**

### Item Catalog - <a href="https://github.com/jiadai777/ItemCatalog">https://github.com/jiadai777/ItemCatalog</a>

August 2017

- Created a multi-page, Python-based website where users can log in securely with their Google account
- Item and user information are database-driven, where information of logged in users and their items are stored in SQL database. Users can add, edit, and delete their items only.
- JSON endpoints are implemented for items, and third party can access them easily.

## Multi-User Blog - https://github.com/jiadai777/Blog-Project

June 2017

- A blog website built using Google App Engine
- Users can register accounts and their passwords are securely hashed, and safely stored in Google's cloud database.
- Webpages are handled by Jinja2 templates, which makes code maintenance easier and code writing faster.

## Arcade Game Clone - https://github.com/jiadai777/Arcade-Game

July 2016

- Clone of the classic game, Frogger. Udacity provided the art assets and game engine.
- Coded player, enemies, and other game entities in JavaScript's object-oriented pseudo-classical style.
- Created enemy subclasses with different movement patterns and sprites (edited art assets in GIMP)

# Neighborhood Map - https://github.com/jiadai777/Neighborhood-Map

July 2016

- Single-page, responsive application built with Knockout.js framework and hosted on GitHub Pages.
- Developed a full-page map that loads with 20 popular bars and restaurants in Boston, MA.
- User can view recent pictures taken at each location (retrieved by AJAX request to Instagram API).

#### Work Experience

## SFSU CARP - Math and Physics Tutor

San Francisco, CA | May 2017 - August 2017

- Tutored students one-on-one in calculus, physics, and statistics.
- Served as a TA in a math classroom of 15 students.
- Designed and developed one 30+ page calculus workshop slides and 10+ physics worksheets in two months.

## **UC Davis Student Housing** – Resident Advisor

Davis, CA | September 2011 – June 2012

- Helped UC Davis freshmen move in and get settled on campus
- Planned and led 20+ social academic events to enrich freshmen's college lives
- Assisted freshmen when they need help, and directed them to the right resources when necessary

#### Education

San Francisco State University — English, M.A.

Udacity — Full Stack Web Developer Nanodegree

Udacity - Front-End Web Developer Nanodegree

University of California, Davis — Managerial Economics, B.S.

June 2018 August 2017 July 2016 June 2014

#### Honors and Activities

• English Department Social Coordinator

Teaching English as a Foreign Language Certificate

August 2016 - Present

May 2015