

object\_13  
type: object  
action\_affordance: ['fill', 'pick up', 'break', 'clean']  
floor\_area: 0.64  
surface\_coverage: 0.02  
class\_: vase  
id: 13  
location: [-0.82, 0.86, 0.85]  
material: ['ceramic', None]  
size: [0.27, 0.12, 0.16]  
tactile\_texture: None  
visual\_texture: lined  
volume: 0.0  
parent\_room: 11

object\_12  
type: object  
action\_affordance: ['fill', 'pick up', 'break', 'clean']  
floor\_area: 0.5  
surface\_coverage: 0.06  
class\_: vase  
id: 12  
location: [-0.7, 0.72, 0.87]  
material: ['ceramic', None]  
size: [0.16, 0.17, 0.19]  
tactile\_texture: None  
visual\_texture: lined  
volume: 0.0  
parent\_room: 11

object\_14  
type: object  
action\_affordance: ['fill', 'pick up', 'break', 'clean']  
floor\_area: 0.76  
surface\_coverage: 0.08  
class\_: vase  
id: 14  
location: [-0.43, 0.79, 0.87]  
material: ['ceramic', None]  
size: [0.21, 0.28, 0.2]  
tactile\_texture: None  
visual\_texture: None  
volume: 0.0  
parent\_room: 11

object\_11  
type: object  
action\_affordance: ['fill', 'pick up', 'break', 'clean']  
floor\_area: 0.71  
surface\_coverage: 0.08  
class\_: vase  
id: 11  
location: [-0.16, 0.78, 0.87]  
material: ['metal', None]  
size: [0.2, 0.25, 0.2]  
tactile\_texture: bumpy  
visual\_texture: None  
volume: 0.0  
parent\_room: 11

room\_2  
type: room  
floor\_area: 9.83  
floor\_number: A  
id: 2  
location: [0.42, 2.4, 1.13]  
scene\_category: bathroom  
size: [2.89, 2.93, 2.26]  
volume: 13.85  
parent\_building: 2

room\_5  
type: room  
floor\_area: 7.16  
floor\_number: A  
id: 5  
location: [1.79, 3.48, 1.23]  
scene\_category: corridor  
size: [1.93, 2.56, 2.45]  
volume: 7.75  
parent\_building: 2

room\_6  
type: room  
floor\_area: 7.37  
floor\_number: A  
id: 6  
location: [2.02, 1.43, 1.22]  
scene\_category: corridor  
size: [2.18, 2.84, 2.45]  
volume: 6.81  
parent\_building: 2

room\_1  
type: room  
floor\_area: 8.73  
floor\_number: A  
id: 1  
location: [3.54, 0.29, 1.12]  
scene\_category: bathroom  
size: [2.58, 2.37, 2.25]  
volume: 10.48  
parent\_building: 2

room\_11  
type: room  
floor\_area: 7.66  
floor\_number: A  
id: 11  
location: [0.23, -0.02, 1.23]  
scene\_category: lobby  
size: [2.36, 1.97, 2.45]  
volume: 9.15  
parent\_building: 2