



ZJU-UIUC Institute

Zhejiang University / University of Illinois at Urbana-Champaign Institute



ECE 486 Control Systems

Lecture 03: Linear Systems & Dynamic Response

Liangjing Yang

Assistant Professor, ZJU-UIUC Institute

liangjingyang@intl.zju.edu.cn

Announcement

Reminders:

NO lab this Friday; need volunteers to move to Friday PM slots

Graduate Student: 15min slot with me to discuss your project before Oct 13

Control Systems Project (Graduates)

You will have a choice of doing **ONE** of the following options:

- A. A literature review on Control Systems relevant to your field of interest
- historical development, existing state-of-the-art technology and an analysis of the development prospect
 - draw relevance towards your field of interest
 - apply understanding in control systems towards your area(s) of expertise.
- B. A simulation-based project related to control systems
- control theory for **engineering application** or
 - scientific methodology** in analytical studies related to control systems.
- C. A prototype development project related to control systems
- control theory for **engineering application** or
 - scientific methodology** in analytical studies related to control systems (Subject to availability of resources)
- D. An educational/ walk-through
- tutorial or demo** video (approx. 10~15min)
 - explain one or more **concepts in Modern Control Theory**

Lab Sessions (Undergrads)

Lab 0: Matlab Simulation

Lab 1: Analog simulation & circuit prototyping

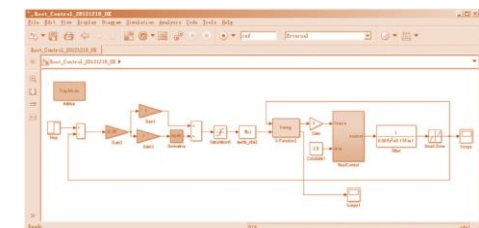
Lab 2: Digital simulation

Lab 3: Digital simulation of closed loop-system

Lab 4: DC motor & PID Control

Lab 5: Control Design using Frequency Response Method

Lab 6: Control Design using State-Space Model



Checklist



Modeling

Analysis

Design

Root Locus

Frequency Response

State-Space

Wk	Topic	Ref.
1	Introduction to feedback control	Ch. 1
2	State-space models of systems; linearization	Sections 1.1, 1.2, 2.1–2.4, 7.2, 9.2.1
2	Linear systems and their dynamic response	Section 3.1, Appendix A
	Transient and steady-state dynamic response with arbitrary initial conditions	Section 3.1, Appendix A
3	National Holiday Week	
4	System modeling diagrams; prototype second-order system	Sections 3.1, 3.2, lab manual
	Transient response specifications	Sections 3.3, 3.14, lab manual
5	Effect of zeros and extra poles; Routh-Hurwitz stability criterion	Sections 3.5, 3.6
	Basic properties and benefits of feedback control; Introduction to Proportional-Integral-Derivative (PID) control	Section 4.1–4.3, lab manual
6	Review A	
	Term Test A	
7	Introduction to Root Locus design method	Ch. 5
	Root Locus continued; introduction to dynamic compensation	Root Locus
8	Lead and lag dynamic compensation	Ch. 5
	Lead and lag continued; introduction to frequency-response design method	Sections 5.1–5.4, 6.1

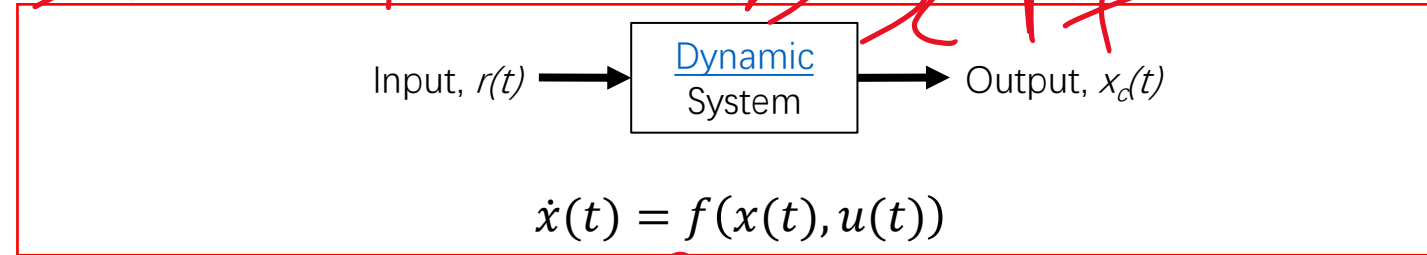
Wk	Topic	Ref.
9	Bode plots for three types of transfer functions	Section 6.1
	Stability from frequency response; gain and phase margins	Section 6.1
10	Control design using frequency response	Ch. 6
	Control design using frequency response continued; PI and lag, PID and lead-lag	Frequency Response
11	Nyquist stability criterion	Ch. 6
	Nyquist stability criterion continued; gain and phase margins from Nyquist plots	Ch. 6
12	Review B	
	Term Test B	
13	Introduction to state-space design	Ch. 7
	Controllability, stability, and pole-zero cancellations; similarity transformation; conversion of controllable systems to Controller Canonical Form	Ch. 7
14	Pole placement by full state feedback	Ch. 7
	Observer design for state estimation	State-Space
15	Joint observer and controller design by dynamic output feedback; separation principle	Ch. 7
	In-class review	Ch. 7
16	END OF LECTURES: Revision Week	
	Final	

Recap: Lecture 02

$$m \ddot{x} = -f_s - f_d + f$$

$$m \dot{x} = kx - b\dot{x} + f$$

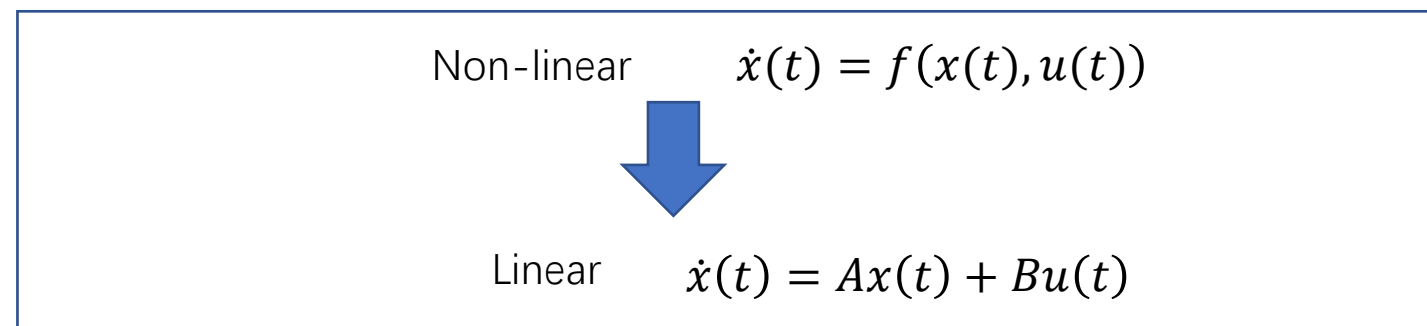
- **Dynamic Systems** consist of components with inputs and outputs related to time varying function
- **State-space form** represents systems of ODEs (of various order) as a larger system of first order ODEs
- The process of **linearization** linearizes a non-linear model about an operating point (equilibrium point with known initial conditions)



Dynamic

$$\begin{cases} \dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}\mathbf{u}, \\ \mathbf{y} = \mathbf{C}\mathbf{x} + \mathbf{D}\mathbf{u} \end{cases} \quad \text{where}$$

A: state (system) matrix	x: state vector
B: input control matrix	$\dot{\mathbf{x}}$: state change
C: output matrix	u: input
D: feedforward matrix	y: output



Quick Overview: System Representation & Analysis

Mathematical Representation

State space model:

State Equation $\begin{pmatrix} \dot{x}_1 \\ \dot{x}_2 \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ -a_0 & -a_1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \end{pmatrix} u$

Output Equation $y = \begin{pmatrix} b_0 & b_1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$

Configuration form

Equations of Motion $\begin{cases} \ddot{q}_1 = f_1(q_1, \dots, q_n, \dot{q}_1, \dots, \dot{q}_n, t) \\ \ddot{q}_2 = f_2(q_1, \dots, q_n, \dot{q}_1, \dots, \dot{q}_n, t) \\ \dots \\ \ddot{q}_n = f_n(q_1, \dots, q_n, \dot{q}_1, \dots, \dot{q}_n, t) \end{cases}$

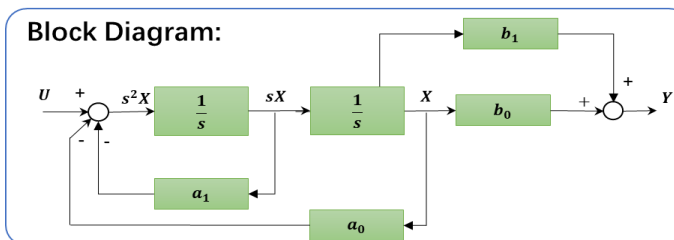
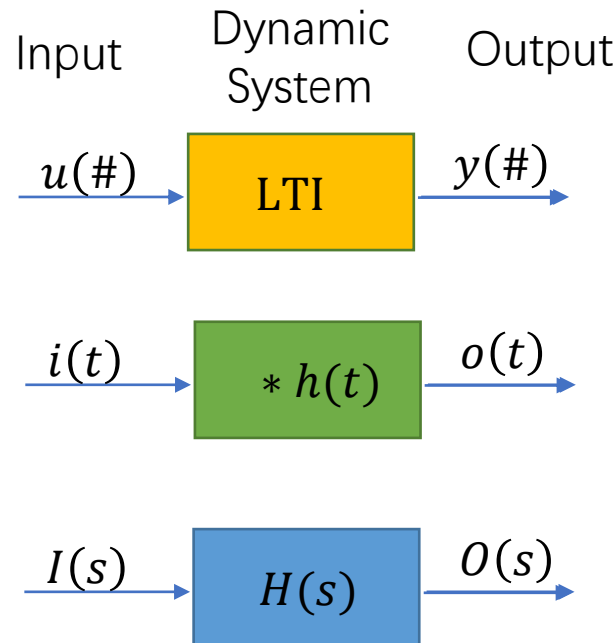
$$\begin{array}{l} \text{Initial} \\ \text{Conditions} \end{array} \quad \begin{cases} q_1(0) = q_{1_0}, \dots, q_n(0) = q_{n_0} \\ \dot{q}_1(0) = \dot{q}_{1_0}, \dots, \dot{q}_n(0) = \dot{q}_{n_0} \end{cases}$$

Transfer Function:

$$\frac{O(s)}{I(s)} = \frac{b_ms^m + b_{m-1}s^{m-1} + \dots + b_o}{s^n + a_{n-1}s^{n-1} + \dots + a_o}$$

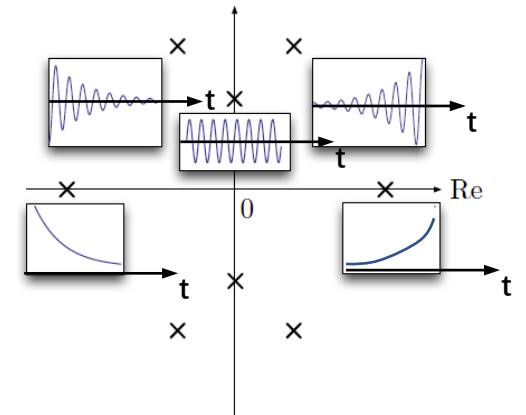
$$I_{CS} = 0$$

Systematic Modeling



Analysis of Systems

Analyzing effect of poles and zeros



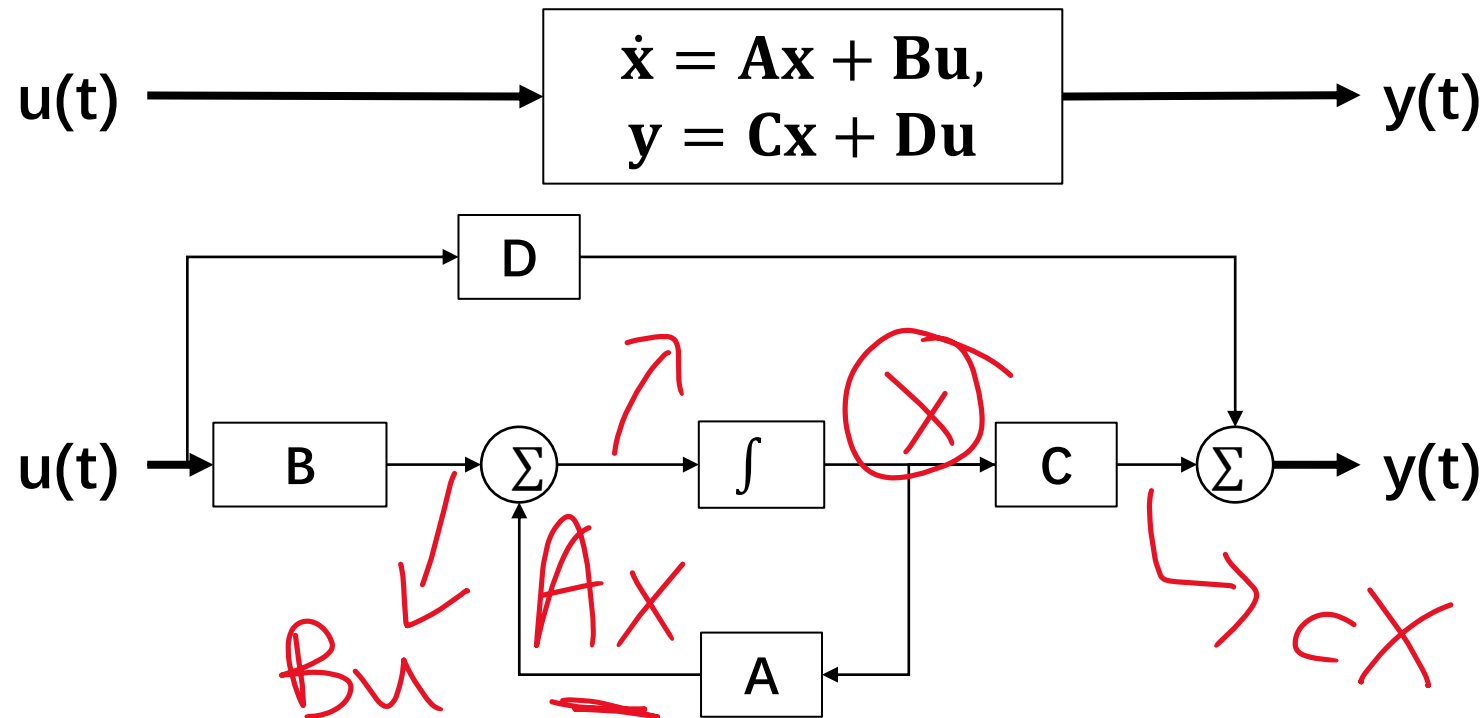
- ▶ poles in open LHP ($\text{Re}(s) < 0$) — stable response
- ▶ poles in open RHP ($\text{Re}(s) > 0$) — unstable response
- ▶ poles on the imaginary axis ($\text{Re}(s) = 0$) — tricky case

Stability Analysis

Dynamic Response Specification

Design Methods

Recall State-space form



A: system (dynamic) matrix

B: input (control) matrix

C: output (sensor) matrix

D: feedforward matrix

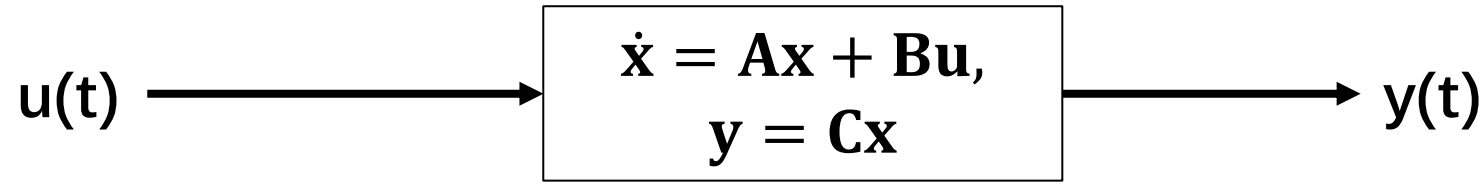
x: state vector

$\dot{\mathbf{x}}$: state change

u: input

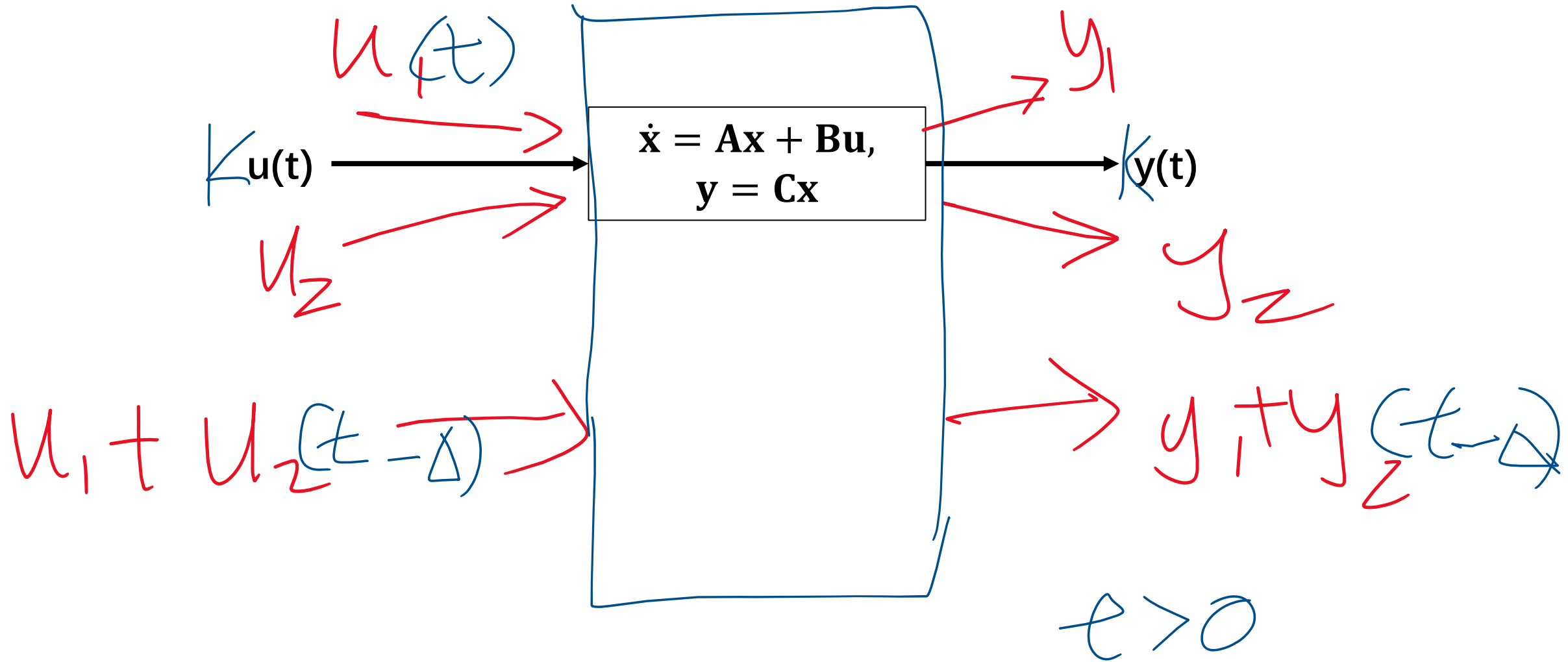
y: output

Lecture Overview

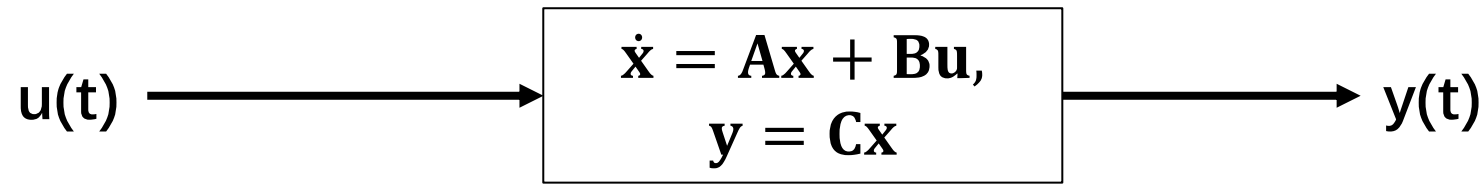


- Characterize the output of a specific system given an input
- Considering only SISO
- Linear Time-Invariant Causal System

Single input Single output

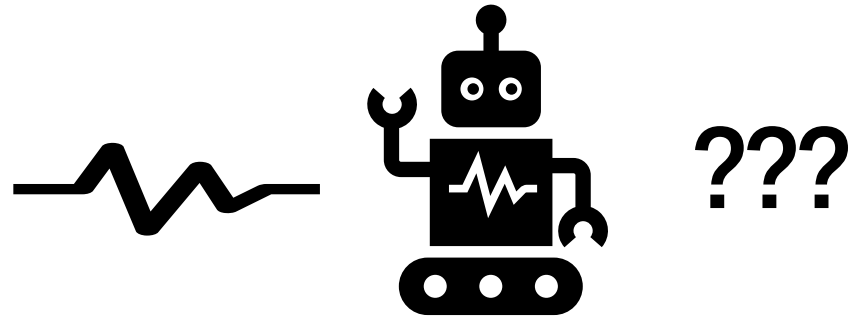


Lecture Overview



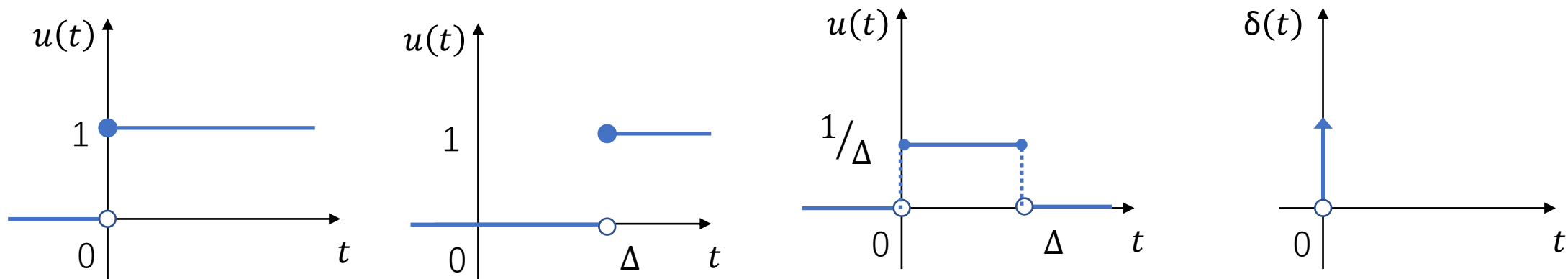
- Characterize the output of a specific system given an input
 - Considering only SISO
 - A **linear** SISO dynamic system satisfies the **superposition principle**
 - A **time-invariant** SISO dynamic system satisfies the **time-shift principle**
 - A **causal** SISO dynamical system satisfies the **causality principle**
- Reading: Section 3.1 of Franklin, Powell, and Emami-Naeini, Feedback Control of Dynamic Systems

How will the system respond for a given type of input?



Input Signal

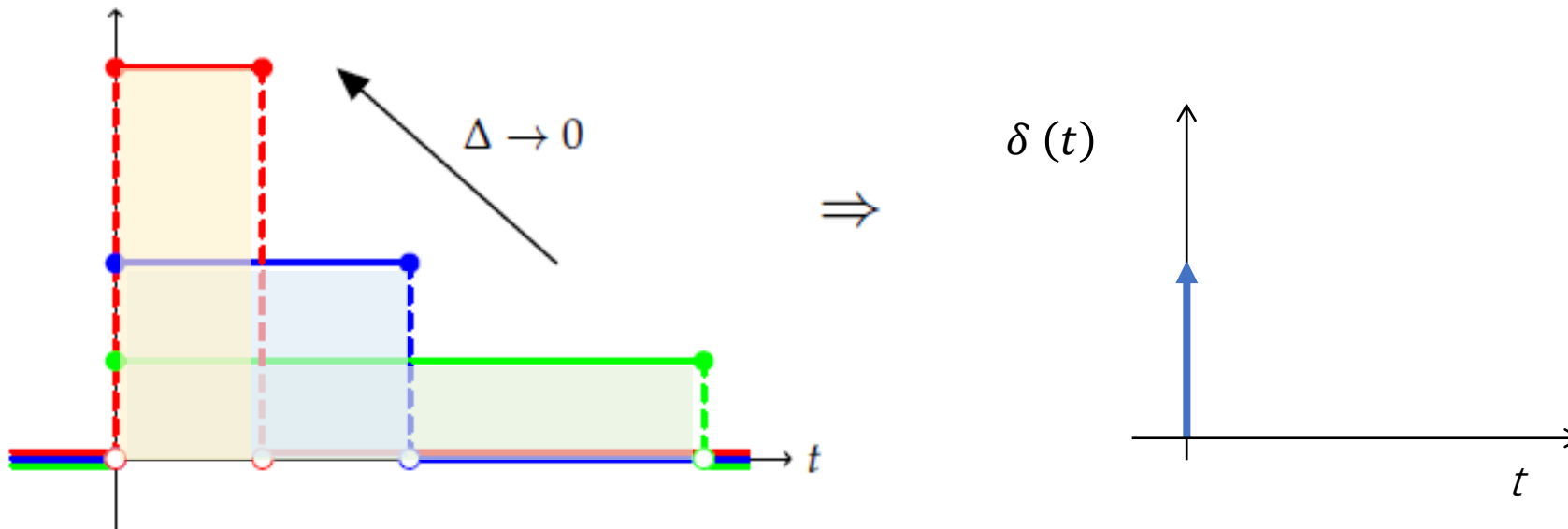
- unit step $u(t)$ is a signal that equals 1 for $t > 0$ and 0 otherwise
- delayed unit step signal $u(t - \Delta)$ equals 1 for $t \geq \Delta$ and 0 otherwise
- $\frac{u(t) - u(t - \Delta)}{\Delta}$ is a step pulse with pulse width Δ , amplitude $1/\Delta$
- Unit Impulse $\delta(t)$ acts in convolution with the exponentially decaying signal $e^{-\alpha t}$ as multiplication by 1



Unit Impulse

Unit Impulse $\delta(t)$ acts in convolution with the exponentially decaying signal $e^{-\alpha t}$ as multiplication by 1

1. $\delta(t) = 0$ for all $t \neq 0$
2. $\int_{-a}^a \delta(t) dt = 1$ for all $a > 0$



Step Pulse

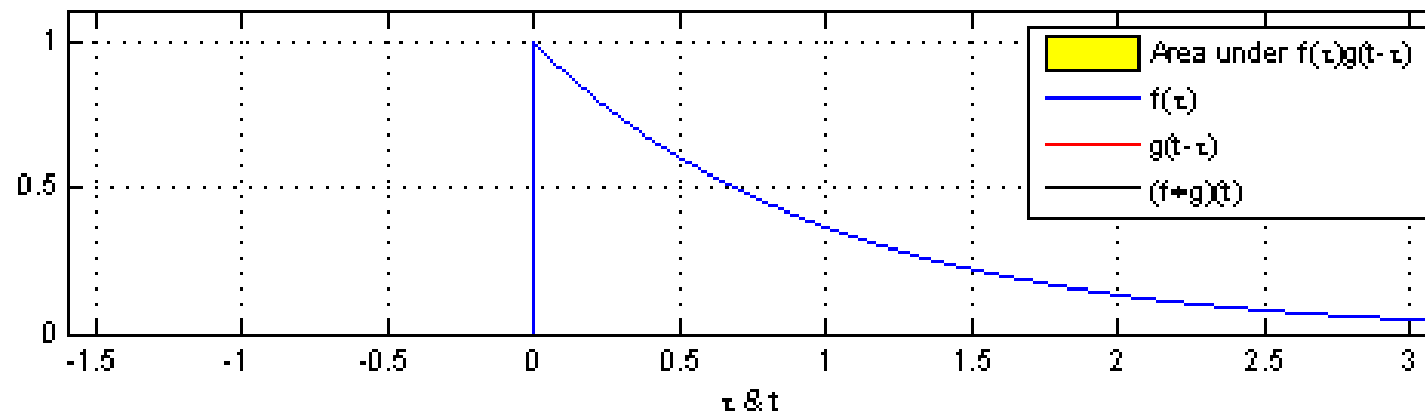
For $f(t) = \frac{u(t)-u(t-\Delta)}{\Delta}$ and with $c = 0$,
the solution of the IVP for $t \geq \Delta$ becomes

$$y(t) = \frac{1}{\Delta} \int_0^{\Delta} 1 \cdot e^{-\alpha(t-\tau)} d\tau = \frac{e^{-\alpha t}}{\Delta} \int_0^{\Delta} e^{\alpha\tau} d\tau$$

$$y(t) = \frac{e^{-\alpha t}}{\alpha\Delta} e^{\alpha\tau} \Big|_0^{\Delta} = \frac{e^{\alpha\Delta}-1}{\alpha\Delta} e^{-\alpha t}$$

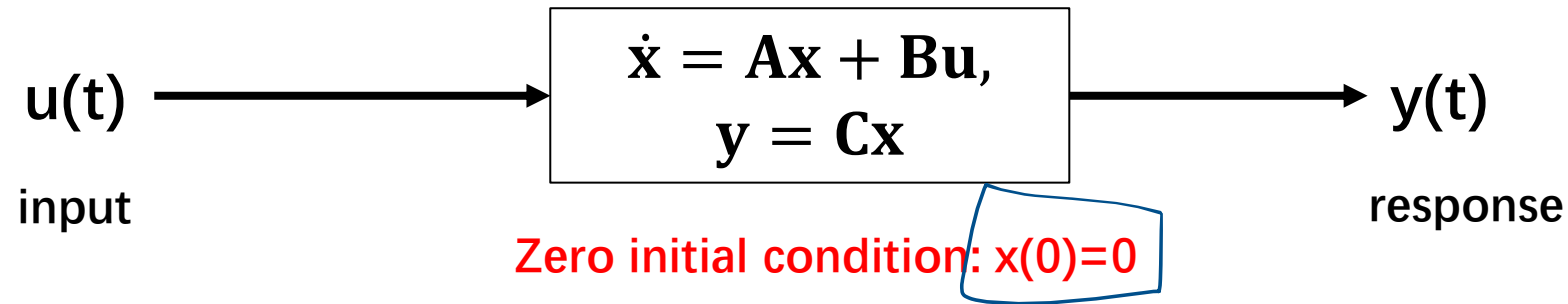
• IVP $y(0) = c, \quad \frac{dy(t)}{dt} + \alpha y(t) = f(t)$

$$y(t) = ce^{-\alpha t} + \int_0^{t-\Delta} f(\tau) e^{-\alpha(t-\tau)} d\tau$$



Impulse Response

$$h(t - \tau)$$



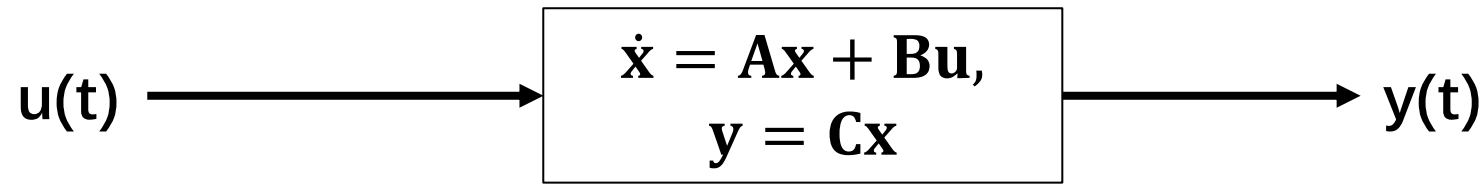
$$u(t) = \delta(t - \tau) \xrightarrow{x(0)=0; \text{ LTI system}} y(t) = h(t - \tau)$$

Questions to consider:

1. If we know h , how can we find the system's response to other (arbitrary) inputs?
2. If we don't know h , how can we determine it?

We will start with Question 1.

Impulse Response



Zero initial condition: $\mathbf{x}(0)=0$

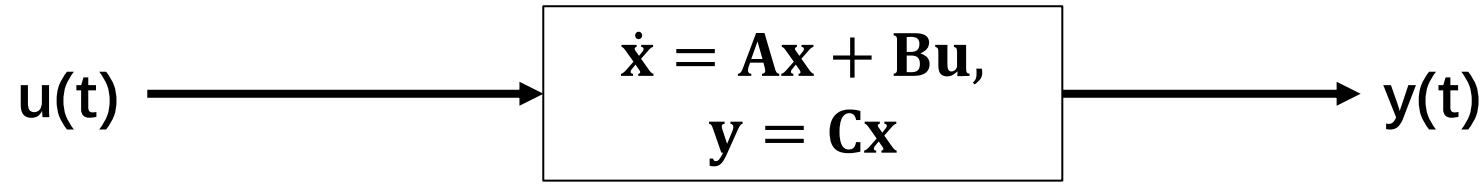
Knowing h , how to find system's response to other (arbitrary) inputs?

Recall the *sifting property* of the δ -function: for any function f which is “well-behaved” at $t = \tau$,

$$\int_{-\infty}^{\infty} f(t) \delta(t - \tau) dt = f(\tau)$$

— any *reasonably regular* function can be represented as an integral of impulses!!

Impulse Response



Zero initial condition: $\mathbf{x}(0)=0$

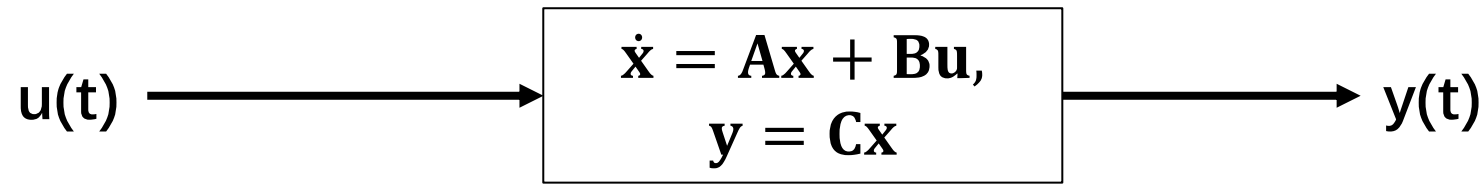
Knowing h , how to find system's response to other (arbitrary) inputs?

By the sifting property, for a general input $u(t)$ we can write

$$u(t) = \int_{-\infty}^{\infty} u(\tau) \delta(t - \tau) d\tau.$$

Now we recall the *superposition principle*: the response of a linear system to a sum (or integral) of inputs is the sum (or integral) of the individual responses to these inputs.

Impulse Response, $h(t-\tau)$



Zero initial condition: $\mathbf{x}(0)=0$

Knowing h , how to find system's response to other (arbitrary) inputs?

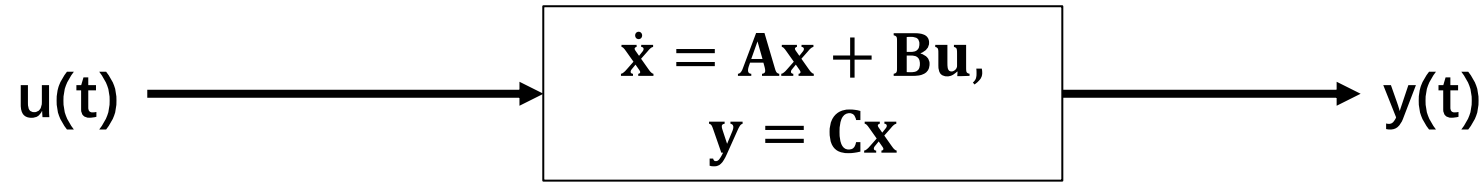
The *superposition principle*: the response of a linear system to a sum (or integral) of inputs is the sum (or integral) of the individual responses to these inputs.

$$u(t) = \int_{-\infty}^{\infty} u(\tau) \delta(t - \tau) d\tau \quad \longrightarrow \quad y(t) = \int_{-\infty}^{\infty} u(\tau) \underbrace{h(t - \tau)}_{\text{response to } \delta(t - \tau)} d\tau$$

— the integral that defines $y(t)$ is a *convolution* of u and h .

Impulse Response

$$y = u \star h$$



Zero initial condition: $x(0)=0$

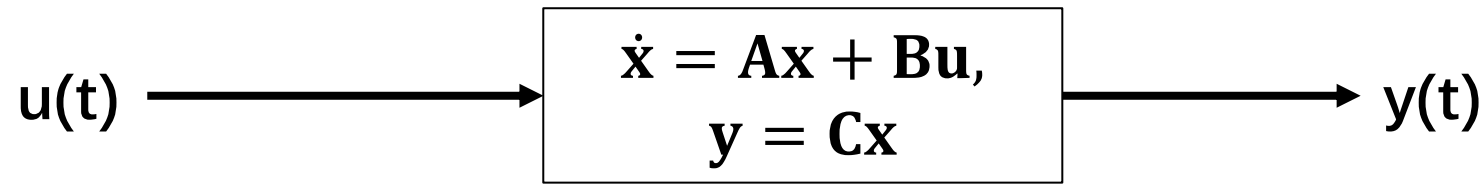
Knowing h , how to find system's response to other (arbitrary) inputs?

Conclusion so far: for zero initial conditions, the output is the convolution of the input with the system impulse response:

$$y(t) = u(t) \star h(t) = h(t) \star u(t) = \int_{-\infty}^{\infty} u(\tau)h(t - \tau)d\tau$$

Q: Does this formula provide a *practical* way of computing the output y for a given input u ?

Impulse Response



Zero initial condition: $\mathbf{x}(0)=0$

Knowing h , how to find system's response to other (arbitrary) inputs?

Conclusion so far: for zero initial conditions, the output is the convolution of the input with the system impulse response:

$$y(t) = u(t) \star h(t) = h(t) \star u(t) = \int_{-\infty}^{\infty} u(\tau)h(t - \tau)d\tau$$

Q: Does this formula provide a *practical* way of computing the output y for a given input u ?

A: Not directly (computing convolutions is not exactly pleasant), but ...we can use Laplace transforms.

Laplace Transforms & Transfer Functions

Reminder: the *two-sided Laplace transform* of a function $f(t)$ is

$$F(s) = \int_{-\infty}^{\infty} f(\tau) e^{-s\tau} d\tau, \quad s \in \mathbb{C}$$

$H = \frac{Y}{U}$

time domain frequency domain

$$u(t) \quad U(s)$$

$$h(t) \quad H(s)$$

$$y(t) \quad Y(s)$$

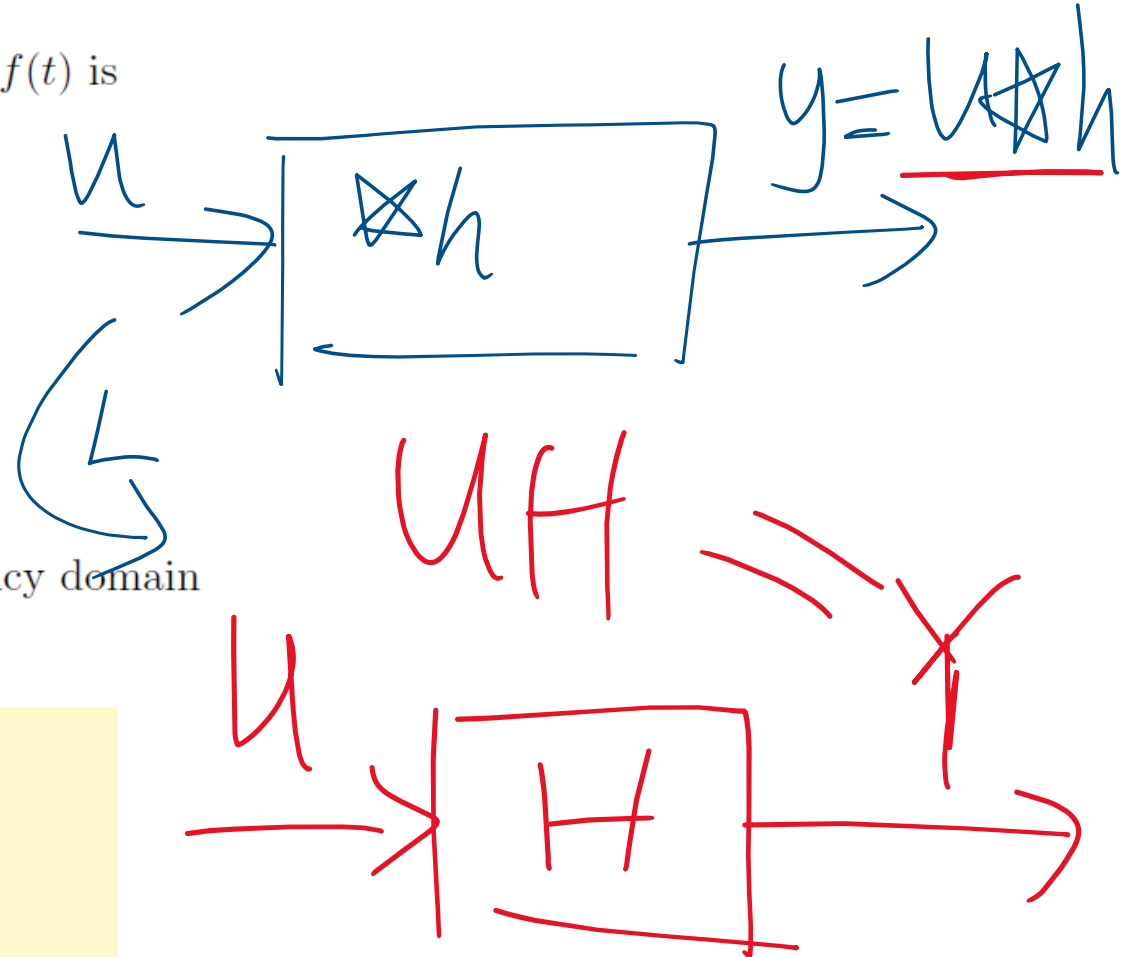
convolution in time domain \longleftrightarrow multiplication in frequency domain

$$y(t) = h(t) \star u(t) \quad \longleftrightarrow \quad Y(s) = H(s)U(s)$$

The Laplace transform of the impulse response

$$H(s) = \int_{-\infty}^{\infty} h(\tau) e^{-s\tau} d\tau,$$

is called the *transfer function* of the system.



Laplace Transforms & Transfer Functions

$$Y(s) = H(s)U(s), \quad \text{where } H(s) = \int_{-\infty}^{\infty} h(\tau)e^{-s\tau}d\tau$$

Limits of integration:

- ▶ We only deal with *causal* systems — output at time t is not affected by inputs at future times $t' > t$
- ▶ If the system is causal, then $h(t) = 0$ for $t < 0$ — $h(t)$ is the response at time t to a unit impulse at time 0
- ▶ We will take all other possible inputs (not just impulses) to be 0 for $t < 0$, and work with *one-sided* Laplace transforms:

$$y(t) = \int_0^{\infty} u(\tau)h(t - \tau)d\tau$$
$$H(s) = \int_0^{\infty} h(\tau)e^{-s\tau}d\tau$$

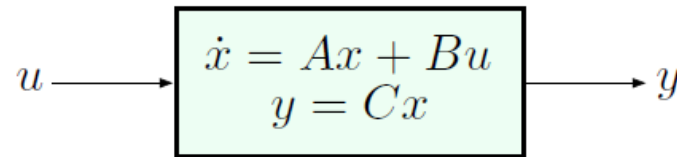
Laplace Transforms & Transfer Functions

$$Y(s) = H(s)U(s),$$

$$\text{where } H(s) = \int_{-\infty}^{\infty} h(\tau)e^{-s\tau}d\tau$$

Given $u(t)$, we can find $U(s)$ using tables of Laplace transforms or MATLAB. But how do we know $h(t)$ [or $H(s)$]? *impulse response*

- Suppose we have a state-space model:



In this case, we have an **exact formula**:

$$H(s) = C(Is - A)^{-1}B \quad (\text{matrix inversion})$$

$$h(t) = Ce^{At}B, \quad t \geq 0^- \quad (\text{matrix exponential})$$

— will not encounter this until much later in the semester.

Laplace Transforms & Transfer Functions

$$Y(s) = H(s)U(s), \quad \text{where } H(s) = \int_{-\infty}^{\infty} h(\tau)e^{-s\tau}d\tau$$

- So, how should we compute $H(s)$ in practice?

Try injecting some specific inputs and see what happens at the output.

Let's try $u(t) = e^{st}, t \geq 0$ (s is some fixed number)

$$\begin{aligned} y(t) &= \int_0^{\infty} h(\tau)u(t-\tau)d\tau && \text{(because } u \star h = h \star u) \\ &= \int_0^{\infty} h(\tau)e^{s(t-\tau)}d\tau \\ &= e^{st} \int_0^{\infty} h(\tau)e^{-s\tau}d\tau \\ &= e^{st}H(s) \end{aligned}$$

– so, $u(t) = e^{st}$ is multiplied by $H(s)$ to give the output.

Laplace Transforms & Transfer Functions

Example

$$\begin{aligned}\dot{y} &= -ay + u && \text{(think } y = x, \text{ full measurement)} \\ u(t) &= e^{st} && \text{(always assume } u(t) = 0 \text{ for } t < 0) \\ y(t) &= H(s)e^{st} && \text{— what is } H?\end{aligned}$$

Let's use the system model:

$$\dot{y}(t) = \frac{d}{dt} (H(s)e^{st}) = sH(s)e^{st}$$

Substitute into $\dot{y} = -ay + u$:

$$\begin{aligned}sH(s)e^{st} &= -aH(s)e^{st} + e^{st} && (\forall s; t > 0) \\ sH(s) &= -aH(s) + 1\end{aligned}$$

$$H(s) = \frac{1}{s+a} \quad \Rightarrow \quad y(t) = \frac{e^{st}}{s+a}$$

$$\begin{aligned}\dot{y} &= -ay + u \\ H(s) &= \frac{1}{s+a}\end{aligned}$$

Now we can find the impulse response $h(t)$ by taking the inverse Laplace transform — from tables,

$$h(t) = \begin{cases} e^{-at}, & t \geq 0 \\ 0, & t < 0 \end{cases}$$

Determining Impulse Response



$$u(t) = e^{st}, t \geq 0 \xrightarrow{x(0)=0; \text{ LTI system}} y(t) = e^{st} H(s)$$

Back to our two questions:

1. If we know h , how can we find y for a given u ?
2. If we don't know h , how can we determine it?

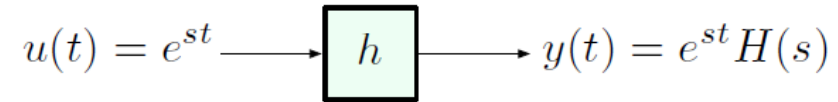
We have answered Question 1. Now let's turn to Question 2.

One idea: inject the input $u(t) = e^{st}$, determine $y(t)$, compute

$$H(s) = \frac{y(t)}{u(t)};$$

repeat for all s of interest. Q: Is this a good idea?

Determining Impulse Response



compute $H(s) = \frac{y(t)}{u(t)}$, repeat for as many values of s as necessary

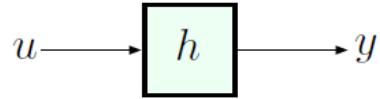
Q: Is this likely to work *in practice*?

A: No — e^{st} blows up very quickly if $s > 0$, and decays to 0 very quickly if $s < 0$.

So we need *sustained, bounded signals* as inputs.

This is possible if we allow s to take on *complex values*.

Frequency Response



$u(t) = A \cos(\omega t)$ A – amplitude; ω – (angular) frequency, rad/s

From Euler's formula:

$$A \cos(\omega t) = \frac{A}{2} (e^{j\omega t} + e^{-j\omega t})$$

By linearity, the response is

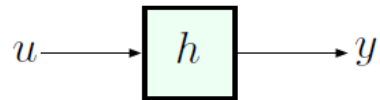
$$y(t) = \frac{A}{2} (H(j\omega)e^{j\omega t} + H(-j\omega)e^{-j\omega t})$$

$$\text{where } H(j\omega) = \int_0^\infty h(\tau)e^{-j\omega\tau} d\tau$$

$$H(-j\omega) = \int_0^\infty \underbrace{h(\tau)e^{j\omega\tau}}_{\text{complex conjugate}} d\tau = \overline{H(j\omega)}$$

(recall that $h(\tau)$ is real-valued)

Frequency Response



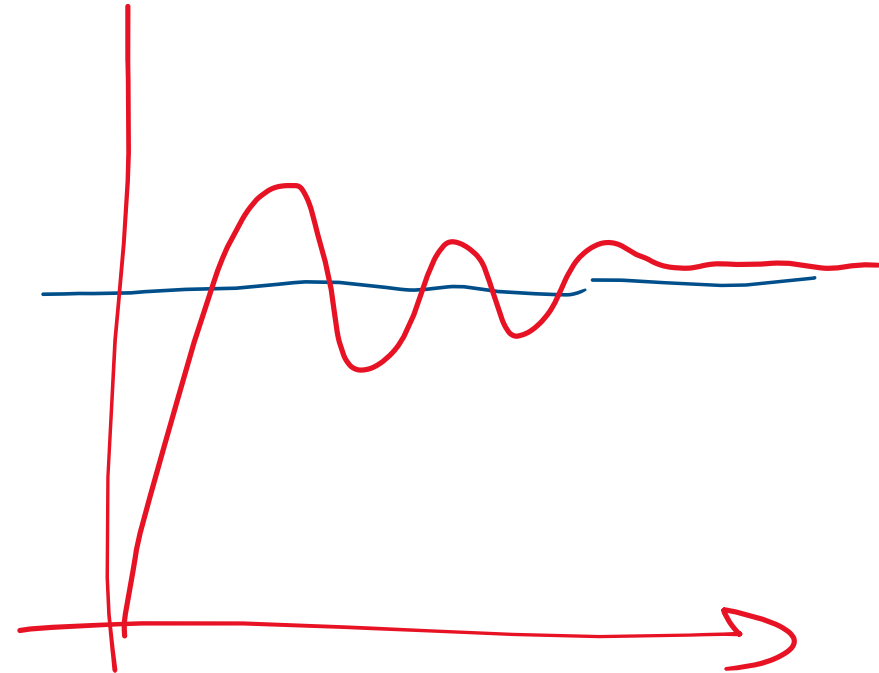
$$u(t) = A \cos(\omega t) \longrightarrow y(t) = \frac{A}{2} \left(H(j\omega) e^{j\omega t} + H(-j\omega) e^{-j\omega t} \right)$$

$$H(j\omega) \in \mathbb{C} \implies \begin{aligned} H(j\omega) &= M(\omega) e^{j\varphi(\omega)} \\ H(-j\omega) &= M(\omega) e^{-j\varphi(\omega)} \end{aligned}$$

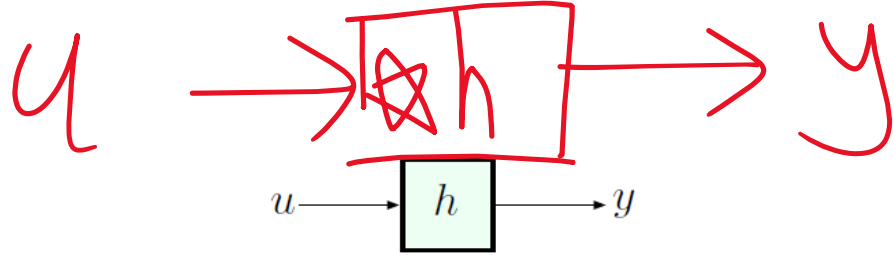
Therefore,

$$\begin{aligned} y(t) &= \frac{A}{2} M(\omega) \left[e^{j(\omega t + \varphi(\omega))} + e^{-j(\omega t + \varphi(\omega))} \right] \\ &= AM(\omega) \cos(\omega t + \varphi(\omega)) \quad (\text{only true in steady state}) \end{aligned}$$

The (steady-state) response to a cosine signal with amplitude A and frequency ω is still a cosine signal with amplitude $AM(\omega)$, same frequency ω , and phase shift $\varphi(\omega)$



Frequency Response



$$\mathcal{L}(0) = 0$$

$$u(t) = A \cos(\omega t) \longrightarrow y(t) = A \underbrace{M(\omega)}_{\text{amplitude magnification}} \cos(\omega t + \underbrace{\varphi(\omega)}_{\text{phase shift}})$$

Still an incomplete picture:

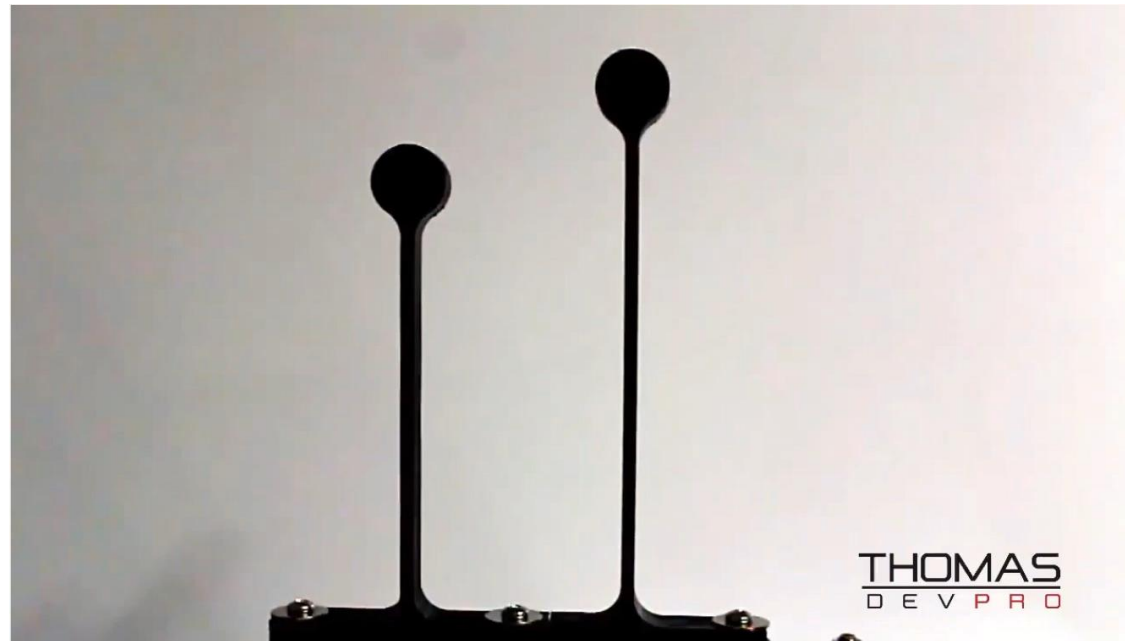
- ▶ What about response to general signals (not necessarily sinusoids)? — always given by $Y(s) = H(s)U(s)$
- ▶ What about response under *nonzero I.C.*'s? — we will see that, if *the system is stable*, then

$$\text{total response} = \begin{matrix} \text{transient response} \\ \text{(depends on I.C.)} \end{matrix} + \begin{matrix} \text{steady-state response} \\ \text{(independent of I.C.)} \end{matrix}$$

— need more on Laplace transforms

Natural Frequency

- **Natural (or modal) frequency** of a system is the angular frequency corresponding to a collection of initial values where the free response is harmonic



<https://thomasdevpro.com/>



Next Lecture

- dynamic response (transient and steady-state) with arbitrary I.C.'s