**Friday Lab Group**

**Project 4 Meeting Log**

Aris Vinsant, Saharsh Gupta, Hanwen Jia, Jason Ding

Team Meetings:

April 10, 2019

* Location-Leep2
* Members: Aris, Hanwen, Jason, Saharsh
* Assigned tasks to be completed for project 4
* Mushroom Mode: Aris
* 2 Player Mode: Hanwen and Jason
* Test Suite, Extra Lives: Saharsh
* Bug fixes and Aesthetic improvements: All

April 22, 2019

* Location-Google Hangouts chat meeting
* Members: Aris, Jason, Saharsh, Hanwen
* Topics Discussed: We all checked in with each other and looked at how our progress was coming along. We had all started our respective tasks, but none of us had completed anything concrete at the moment.
* Tasks completed
  + Bugs Fixed
* Unfinished tasks: Mushroom Mode, 2 Player, Test Suite

April 30, 2019

* Location: Google Hangouts, LEEP2
* Members: Aris, Hanwen, Jason, Saharsh
* Finished tasks:
* Implemented our additional features requested by Prof. Kline
* Talked about our presentation
* Made sure everything was running smoothly and ready for code freeze.

May 8, 2019

* Location: Leep2
* Members: Aris, Hanwen, Saharsh, Jason
* Finished tasks:
* Working on Documentation and Other Artifacts.
* Reflected on successes of project 4.