

JIAHUI JIANG

Software Engineering

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📍 Irvine



EXPERIENCE

Front-End Developer

Irvine Cannon Christian Community Church

📅 2020 📍 Irvine

Job Description

- Build responsive website for church's child ministry to manage child check-in and check-out for parents.
- Use front-end frameworks like React, jQuery, and Bootstrap to style the website.
- Follow Scrum agile process to be productive with daily workloads.
- Collaborate with the back-end team through project management and version control tools like Git and Jira.

Software Security Intern

Billy Graham Evangelical Association

📅 08/2019 📍 Charlotte, NC

Job Description

- Prepare and provide a secure coding training program for the development teams.
- Collaborate with Dev team members to fix company website vulnerabilities.
- Assist with firewall zoning, monitoring and writing new firewall policies for network vulnerabilities.
- Oversee and react to daily security scans for over 50 websites to ensure a secure browsing environment for users.

Frontend Game Engineer Intern

Purple Whale Entertaining Co. Ltd.

📅 07/2017 📍 Fu Jiang, China

Job Description

- Work with C3 game framework and use C and Lua to fulfill programming requirements.
- Collaborate with a team of seven to implement game events and respond to player feedback.
- Communicate and cooperate with the art and game-test department to version controls.

SKILLS

React

jQuery

Bootstrap

JavaScript

HTML

CSS

Node.js

REST API

Mongo DB

MySQL

Git

Jenkins

Jira

Machine Learning

Python

C++

Googling

EDUCATION

Computer Science

Biola University

📅 05/2020

GPA

3.7 / 4.0

LANGUAGES

English

Native



Chinese

Native



Cantonese

Advanced



EXPERIENCE

UX Consultant

Shmily Photography

📅 05/2017 📍 Irvine, CA

Job Description

- Research other photography companies for business online to better prepare the Shmily company for competition.
- Improve company websites using Wix and Wordpress to facilitate easy navigation for website visitors

ACHIEVEMENTS



Biola Hackathon

Received a 2nd place at Biola Hackathon with a game based health survey website built in 2 days