Dash... / My... / Computer Eng... / CEIT-even-... / OS-even-... / Theory: rand... / Random Quiz - 2; bootloader, system calls, fork-exec, op...

Started on	Monday, 16 January 2023, 9:00 PM
State	Finished
Completed on	Monday, 16 January 2023, 10:05 PM
Time taken	1 hour 5 mins
Grade	11.10 out of 15.00 (74 %)
Quarties 1	

Partially correct

Mark 0.67 out of 1.00

Select th	ne correct statements about hard and soft links
Select or	ne or more:
□ a.	Deleting a soft link deletes only the actual file
□ b.	Soft link shares the inode of actual file
✓ c.	Soft links can span across partitions while hard links can't ✓
d.	Deleting a hard link deletes the file, only if link count was 1 ✓
☐ e.	Hard links increase the link count of the actual file inode
f.	Hard links enforce separation of filename from it's metadata in on-disk data structures.
☐ g.	Hard links can span across partitions while soft links can't
□ h.	Soft links increase the link count of the actual file inode
✓ i.	Deleting a soft link deletes the link, not the actual file ✓
j.	Hard links share the inode ✓
□ k.	Deleting a soft link deletes both the link and the actual file
□ I.	Deleting a hard link always deletes the file

Your answer is partially correct.

You have correctly selected 4.

The correct answers are: Soft links can span across partitions while hard links can't, Hard links increase the link count of the actual file inode, Deleting a soft link deletes the link, not the actual file, Deleting a hard link deletes the file, only if link count was 1, Hard links share the inode, Hard links enforce separation of filename from it's metadata in on-disk data structures.

Question 2	
Correct	
Mark 1.00 out of 1.00	

When you turn your computer ON, you are often shown an option like "Press F9 for boot options". What does this mean?

a. The choice of the boot loader (e.g. GRUB or Windows-Loader)

b. The choice of which OS to boot from

c. The choice of booting slowly or fast

d. The BIOS allows us to choose the boot device, the device from which the boot loader will be loaded

✓

The correct answer is: The BIOS allows us to choose the boot device, the device from which the boot loader will be loaded

Question **3**Partially correct

Mark 0.67 out of 1.00

Order the following events in boot process (from 1 onwards) BIOS 1 \$ Shell \$ **Boot loader** 2 \$ OS 3 \$ Login interface \$ X Init 4 \$

Your answer is partially correct.

You have correctly selected 4.

The correct answer is: BIOS \rightarrow 1, Shell \rightarrow 6, Boot loader \rightarrow 2, OS \rightarrow 3, Login interface \rightarrow 5, Init \rightarrow 4

2/23, 5:35 PM	Random Quiz - 2: bootloader, system calls, fork-exec, open-read-write, linux-basics, processes: Attempt re	view
Question 4 Partially correct Mark 0.60 out of 1.00		
Select one or more: a. The software intersimultaneously b. Some instruction c. There is an instru d. The two modes a	ements about two modes of CPU operation errupt instructions change the mode from user mode to kernel mode and jumps to predefined location as are allowed to run only in user mode, while all instructions can run in kernel mode uction like 'iret' to return from kernel mode to user mode are essential for a multiprogramming system are essential for a multitasking system	*
There is an instruction like	ed 3. The two modes are essential for a multiprogramming system, The two modes are essential for a multitasking te 'iret' to return from kernel mode to user mode, The software interrupt instructions change the mode from to d jumps to predefined location simultaneously, Some instructions are allowed to run only in user mode, while	user
Question 5 Correct Mark 1.00 out of 1.00		
Is the terminal a part of the a. no wrong	he kernel on GNU/Linux systems?	

The correct answer is: no

ob. yes

Question 6 Partially correct			
Partially correct			
Mark 0.50 out of 3.00			

Select o	correct statements about mounting
Select o	one or more:
□ a.	Mounting makes all disk partitions available as one name space
□ b.	On Linuxes mounting can be done only while booting the OS
✓ c.	It's possible to mount a partition on one computer, into namespace of another computer. ✔
d.	The existing name-space at the mount-point is no longer visible after mounting ❖
e .	The mount point can be a file as well X
☐ f.	The mount point must be a directory
g.	Mounting deletes all data at the mount-point
✓ h.	In operating systems with a pluggable kernel module for file systems, the code for mounting a particular file system is provided by the module of that file system.
✓ i.	Mounting is attaching a disk-partition with a filesystem on it, into another file system name-space ✓
✓ i	Even in operating systems with a pluggable kernel module for file systems, the code for mounting any particular file system must *

Your answer is partially correct.

be already present in the operating system system kernel

You have correctly selected 4.

The correct answers are: Mounting is attaching a disk-partition with a filesystem on it, into another file system name-space, The mount point must be a directory, The existing name-space at the mount-point is no longer visible after mounting, Mounting makes all disk partitions available as one name space, In operating systems with a pluggable kernel module for file systems, the code for mounting a particular file system is provided by the module of that file system., It's possible to mount a partition on one computer, into namespace of another computer.

Question **7**Correct
Mark 1.00 out of 1.00

A process blocks itself means

- a. The kernel code of an interrupt handler, moves the process to a waiting queue and calls scheduler
- \bigcirc b. The application code calls the scheduler
- Od. The kernel code of system call calls scheduler

The correct answer is: The kernel code of system call, called by the process, moves the process to a waiting queue and calls scheduler

- a. A multiprogramming system is not necessarily multitasking
- Ob. A multitasking system is not necessarily multiprogramming

The correct answer is: A multiprogramming system is not necessarily multitasking

```
Question 11
Correct
Mark 1.00 out of 1.00
```

```
Consider the following programs
exec1.c
#include <unistd.h>
#include <stdio.h>
int main() {
  execl("./exec2", "./exec2", NULL);
}
exec2.c
#include <unistd.h>
#include <stdio.h>
int main() {
  execl("/bin/ls", "/bin/ls", NULL);
 printf("hello\n");
Compiled as
cc exec1.c -o exec1
cc exec2.c -o exec2
And run as
$./exec1
Explain the output of the above command (./exec1)
Assume that /bin/ls , i.e. the 'ls' program exists.
Select one:
 oa. Execution fails as the call to execl() in exec1 fails
 ● b. "Is" runs on current directory
 oc. Execution fails as one exec can't invoke another exec
 Od. Program prints hello
 oe. Execution fails as the call to execl() in exec2 fails
```

Your answer is correct.

The correct answer is: "Is" runs on current directory

Question 12
Correct
Mark 2.00 out of 2.00

```
What will this program do?
int main() {
fork();
execl("/bin/ls", "/bin/ls", NULL);
printf("hello");
}

a. run ls twice

b. run ls twice and print hello twice, but output will appear in some random order

c. run ls once

d. one process will run ls, another will print hello

e. run ls twice and print hello twice
```

Your answer is correct.

The correct answer is: run Is twice

¬ Random Quiz - 1 (Pre-Requisite Quiz)

Random Quiz - 3 (processes, memory management, event driven kernel), compilation-linking-loading, ipc-pipes -