

behavioral contract

Interaction

The user attempts to play a tile, without a meeple

preconditions

- The user place the tile into a valid position. Here valid position means this tile's image can perfectly combine with adjacent tiles' images. For example, if a tile contains a road, then its adjacent tile must contains a road too, so that they can be connected together.

postconditions

- Tile appears in the game board.
- If this tile's placement can complete a segment, like it results in a new closed road or city or monastery, and there exists at least one meeple in this newly complete segment, the score board will update. Besides, if this complete segment contains meeples, they will return to their owner.